

## CS2030 Programming Methodology

Semester 1, 2020/2021

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Problem Set #8 Lazy Evaluation

Suggested Guidance

1. Let's explore the difference in computational efficiency between using `ArrayList` (which employs eager computation) and `LazyList` (which employs lazy computation). To do this, we will find the  $k^{th}$  prime number in a given interval of integers  $[a, b]$  (eg. the  $4^{th}$  prime number in  $[2, 100]$  is 7) using the two different types of lists.

Study the program listed in `Primes.java`; in particular, compare the methods `findKthPrimeLL` and `findKthPrimeArr`. Both use the same functional programming approach: (i) generate a list of integers in the given range, (ii) filter the list using the `isPrime` predicate, and (iii) retrieve the  $k^{th}$  element from the filtered list.

The program is already written and compiled for you; you just need to run it. To do so:

1. Read the Appendix for instructions on how to setup.
2. In the `processed/` directory, run the program:

```
java Primes 100000 200000 5 1
```

This will find the  $5^{th}$  prime in the interval  $[100000, 200000]$  using `LazyList`. The program will report the prime number found, and also the number of times `isPrime` was called:

```
The 5-th prime is 100057
isPrime was called 58 times
```

3. Type: `java Primes` to read further instructions on how to run the program.
4. By choosing between the 2 methods of finding primes, compare how many times `isPrime` is invoked. Try large ranges to see the difference, eg. there are over 8000 primes in the interval  $[100000, 200000]$ .<sup>1</sup>

Answer these questions:

- (a) To find the  $5^{th}$  prime in the interval  $[100000, 200000]$ , why does `findKthPrimeLL` make so many fewer calls to `isPrime` compared to `findKthPrimeArr` ?
- (b) Does the number of calls depend on  $k$ , or on the interval  $[a, b]$ , or both?
- (c) Can `findKthPrimeLL` make more calls to `isPrime` than `findKthPrimeArr`? Explain.

**Solution:**

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<sup>1</sup>The Prime Counting Function,  $\pi(x)$ , is the number of primes up to and including integer  $x$ . Try it here: <https://www.dcode.fr/prime-number-pi-count>

- (a) `findKthPrimeLL` makes 58 calls because it only needs to examine 100000, 100001, ..., 100057 to find the 5<sup>th</sup> prime. The rest of the list is not thawed because there is no need to. On the other hand, `FindKthPrimeArr` makes 100000 calls because it checks *every number* in the interval and keeps (in `primesArrayList`) only those which are prime.
- (b) For `findKthPrimeArr`, the number of calls to `isPrime` is always  $b - a$ , and does not depend on  $k$ . For `findKthPrimeLL`, the number of calls depends on  $k$ , as well as on the interval  $[a, b]$ . This is because for smaller numbers  $a, b$ , primes occur more often. One does not have to test many integers to find a prime. Whereas for larger  $a, b$ , primes are more sparsely distributed, and one needs to check many more integers before finding a prime. For example: `findKthPrimeLL` tests only 10 integers to find the 5<sup>th</sup> prime in  $[2, 100002]$ , compared to 58 in the former case.
- (c) No, it can't, because `findKthPrimeLL` will test only as many integers as needed, which is at most all the integers in the interval. The worst case is when  $k$  equals the number of primes in the interval, and that  $k^{\text{th}}$  prime is  $b - 1$ . In such a case, `findKthPrimeLL` will call `isPrime` exactly  $b - a$  times, just like `findKthPrimeArr`. For example, there are exactly 25 primes up to 100, the last one being 97. Thus, for the interval  $[2, 98]$ , the 25<sup>th</sup> prime represents the worst case scenario. Try it to see: `java Primes 2 98 25 1`.

2. Two LazyLists may be *concatenated*, ie. a new LazyList is created whose elements are those in the first list, in order, followed by those in the second list, in order. Example:

```
var s1 = LazyList.fromList(1, 2, 3);
var s2 = LazyList.fromList(4, 5);
s1.print();
=> (* 1, 2, 3, *)

s2.print();
=> (* 4, 5, *)

s1.concat(s2).print();
=> (* 1, 2, 3, 4, 5, *)
```

Note that `concat` will not work if the lists are infinite. Here's the code:

```
public LazyList<T> concat(LazyList<T> other) {
    if (this.isEmpty())
        return other;
    else
        return LLmake(this.head(),
                       this.tail().concat(other));
}
```

- (a) Using `concat`, add an instance method `reverse()` to the LazyList class. Since LazyLists are immutable, `reverse()` should return a new list, whose elements are the elements of *this* list, but in reverse order.

- (b) Try your code on: `LazyList.fromList(1, 2, 3, 4, 5).reverse().print()`
- (c) Complete the code below to create a `flatMap` instance method. *Hint:* Use `concat`.

```
/** *****
  Apply the function f onto each element of this list, and
  return a new LazyList containing all the flattened mapped elements.
  Note that f produces a list for each element. But the returned
  list flattens them all, ie. removes nested lists.
  */
<R> LazyList<R> flatmap(Function<T, LazyList<R>> f) {
    if (this.isEmpty())
        return LazyList.makeEmpty();
    else
        // insert code here
}
```

**Solution:**

```
//(a)
public LazyList<T> reverse() {
    if (this.isEmpty())
        return this;
    else
        return this.tail()
            .reverse()
            .concat(LLmake(this.head(),
                           LazyList.makeEmpty()));
}

//(b)
LazyList.fromList(1, 2, 3, 4, 5).reverse().print();
=> (* 5, 4, 3, 2, 1, *)

//(c)
public <R> LazyList<R> flatmap(Function<T, LazyList<R>> f) {
    if (this.isEmpty())
        return LazyList.makeEmpty();
    else
        return f.apply(this.head())
            .concat(this.tail().flatMap(f));
}
```

- (d) An  $r$ -Permutation of a list of  $n$  integers is a arrangement  $r$  integers, taken without repetition from the list. Example:  $(3, 1, 2)$  is a 3-Permutation of  $(1, 2, 3, 4)$ ; a different 3-Permutation is  $(2, 3, 1)$ . Here's how we may generate all the  $r$ -Permutations of a list  $L$  of  $n$  integers.

1. If  $r = 1$ , then this is a list of singleton lists of each of the elements in  $L$ . Example: for  $L = (1, 2, 3, 4)$ , there are four 1-Permutations:  $((1), (2), (3), (4))$ .
2. If  $r > 1$ , take each element  $x$  in turn from  $L$ , recursively compute the  $(r - 1)$ -Permutation of  $L - x$  (ie.  $L$  with  $x$  removed). This will give a list of  $(r - 1)$ -Permutations. We now insert  $x$  to the front of each of these.

In the file `Puzzle.java`, complete the code implement the `permute` function.

```

LazyList<Integer> remove(LazyList<Integer> LL, int n) {
    return LL.filter(x-> x != n);
}

LazyList<LazyList<Integer>> permute(LazyList<Integer> LL, int r) {
    if (r == 1)
        return LL.map(x-> LLmake(x, LazyList.makeEmpty()));
    else
        // Insert code here
}

```

- (e) Try it on: `permute(LazyList.intRange(1,5), 3).foreach(LazyList::print);`  
 This should print  ${}^4P_3 = 24$  3-permutations. Note that the `foreach` instance method applies the given `Consumer` function onto each element of the list.

Read the Appendix to see how to compile your code.

#### Solution:

```

//d
public static LazyList<LazyList<Integer>> permute(LazyList<Integer> LL,
                                                    int r) {
    if (r == 1)
        return LL.map(x-> LLmake(x, LazyList.makeEmpty()));
    else
        return LL.flatMap(x ->
                           permute(remove(LL, x), r - 1)
                           .map(y -> LLmake(x,y)));
}
//e
(* 1, 2, 3, *)
(* 1, 2, 4, *)
(* 1, 3, 2, *)
(* 1, 3, 4, *)
(* 1, 4, 2, *)
(* 1, 4, 3, *)
(* 2, 1, 3, *)
(* 2, 1, 4, *)
(* 2, 3, 1, *)
(* 2, 3, 4, *)
(* 2, 4, 1, *)
(* 2, 4, 3, *)
(* 3, 1, 2, *)
(* 3, 1, 4, *)
(* 3, 2, 1, *)
(* 3, 2, 4, *)
(* 3, 4, 1, *)
(* 3, 4, 2, *)
(* 4, 1, 2, *)

```

```
( * 4, 1, 3, *)
( * 4, 2, 1, *)
( * 4, 2, 3, *)
( * 4, 3, 1, *)
( * 4, 3, 2, *)
```

3. A cryptarithmic puzzle is shown below. Each letter represents a distinct numeric digit. The problem is to find what each letter represents so that the mathematical statement is true.

$$\begin{array}{r} \phantom{+} A \phantom{0} B \\ + \phantom{0} B \phantom{0} C \\ \hline A \phantom{0} X \phantom{0} Y \end{array}$$

In this example:  $A = 1, B = 8, C = 4, X = 0, Y = 2$  is a solution to the puzzle. Other solutions are also possible, as you can easily determine.

- (a) Let's try to solve the cryptarithmic problem below by brute force, ie. checking all the possibilities. First, generate all the 6-Permutations of the list of 10 digits (0 to 9). These 6-Permutations correspond to our choice of  $C, H, M, P, U, Z$ . Next, check each 6-Permutation to see if it satisfies the given equation.

$$\begin{array}{r} \phantom{\times} P \phantom{0} Z \phantom{0} C \phantom{0} Z \\ \times \phantom{0} \phantom{0} \phantom{0} \phantom{0} 1 \phantom{0} 5 \\ \hline M \phantom{0} U \phantom{0} C \phantom{0} H \phantom{0} Z \end{array}$$

Complete the definition of `pzczSatisfies` in `Puzzle.java` to solve the problem. To run it, increase the stack size of the Java Virtual Machine (JVM) to 8Mb as follows: `java -Xss8m Puzzle`. Otherwise, you may run out of stack space.

```
public class Puzzle {

    static boolean pczSatisfies(LazyList<Integer> term) {
        // term is a list of 6 digits
        int c = term.get(0);
        int h = term.get(1);
        int m = term.get(2);
        int p = term.get(3);
        int u = term.get(4);
        int z = term.get(5);

        //Insert your code here.
        //Return true only when both m,p are not 0,
        //and the given equation is satisfied.
    }

    public static void main(String[] args) {
        permute(LazyList.intRange(0,10), 6)
    }
}
```

```

        .filter(Puzzle::pzczSatisfies)
        .forEach(LazyList::print);
    }
}

```

### **Solution:**

```

static boolean pczSatisfies(LazyList<Integer> term) {
    int c = term.get(0);
    int h = term.get(1);
    int m = term.get(2);
    int p = term.get(3);
    int u = term.get(4);
    int z = term.get(5);

    int pcz = p*1000 + z*100 + c*10 + z;
    int muchz = m*10000 + u*1000 + c*100 + h*10 + z;

    return m!=0 && p!=0 && (pcz*15 == muchz);
}

```

```

//To run it, increase the stack size to 16Mb:
// java -Xss16m Puzzle
//The only solution is:
(* 9, 2, 6, 4, 8, 5, *)

```

```

// In other words:
4595 * 15 = 68925

```

Notice how elegant the solution is! By comparison, the following code is masochistic and bad for health :-)

```

void bruteForceForLoop() {
    List<List<Integer>> allSolutions = new ArrayList<>();

    for (int c=0; c<10; c++)
        for (int h=0; h<10; h++)
            if (h!=c)
                for (int m=1; m<10; m++)
                    if (m!=c && m!=h)
                        for (int p=1; p<10; p++)
                            if (p!=c && p!=h && p!=m)
                                for (int u=0; u<10; u++)
                                    if (u!=c && u!=h && u!=m && u!=p)
                                        for (int z=0; z<10; z++)
                                            if (z!=c && z!=h && z!=m && z!=p && z!=u) {
                                                int pzcz = p*1000 + z*100 + c*10 + z;
                                                int muchz = m*10000 + u*1000 + c*100 + h*10 + z;
                                                if (pzcz*15 == muchz)
                                                    allSolutions.add(Arrays.asList(c,h,m,p,u,z));
                                            }
    }

    System.out.println(allSolutions);
}

```

Actually, the 6-deep for-loop is an overkill. Notice that all the candidates for PZCZ are 4-digit numbers, so you can simply generate such numbers and check if they fit the PZCZ format, and also that PZCZ\*15 fit the MUCHZ format. This yields the following code, which has only a single for-loop.

```
void betterForLoop() {
    List<Integer> allSolutions = new ArrayList<>();

    for (int n=1000; n<10000; n++)
        if (isPZCZ(n) && isProductMuchz(n))
            allSolutions.add(n);

    System.out.println(allSolutions);
}

boolean isPZCZ(int n) {
    /* check that: n has 4 digits, its format is PZCZ,
       and P,C,Z are distinct */

    if (!(1000 <= n && n<10000))
        return false;

    String strPZCZ = String.valueOf(n);
    char p = strPZCZ.charAt(0);
    char z = strPZCZ.charAt(1);
    char c = strPZCZ.charAt(2);
    char last = strPZCZ.charAt(3);

    return z==last && p!=z && p!=c && z!=c;
}

boolean isProductMuchz(int pzc) {
    /* check that: pzc*15 has 5 digits, it has C,Z in the right positions,
       and all digits are distinct from PZCZ. */

    int muchz = pzc * 15;
    if (!(10000<= muchz && muchz<100000))
        return false;

    String strPZCZ = String.valueOf(pzc);
    char p = strPZCZ.charAt(0);
    char z = strPZCZ.charAt(1);
    char c = strPZCZ.charAt(2);

    String strMUCHZ = String.valueOf(muchz);
    char mm = strMUCHZ.charAt(0);
    char uu = strMUCHZ.charAt(1);
    char cc = strMUCHZ.charAt(2);
```



```

char hh = strMUCHZ.charAt(3);
char zz = strMUCHZ.charAt(4);

return z==zz && c==cc && mm!=p && mm!=z && mm!=c &&
    uu!=mm && uu!=p && uu!=z && uu!=c &&
    hh!=mm && hh!=uu && hh!=p && hh!=z && hh!=c;
}

```

But this idea can be used in lazy evaluation too. Just for a change, let's use the Java `IntStream` instead. Again, notice how elegant the code is!

```

void streamSolution() {
    IntStream.range(1000,10000)
        .filter(Puzzle::isPZCZ)
        .filter(Puzzle::isProductMuchz)
        .forEach(System.out::println);
}

```

(b) Using a similar strategy, solve this problem:

$$\begin{array}{rcccccc}
 & S & E & N & D & & \\
 + & M & O & R & E & & \\
 \hline
 M & O & N & E & Y & & 
 \end{array}$$

**Solution:** Here, there are 8 letters: *D, E, M, N, O, R, S, Y*. Thus we need to enumerate all 8-Permutations of the digits 0 – 9, and then filter it with a suitable predicate.

```

static boolean moneySatisfies(LazyList<Integer> term) {
    int d = term.get(0);
    int e = term.get(1);
    int m = term.get(2);
    int n = term.get(3);
    int o = term.get(4);
    int r = term.get(5);
    int s = term.get(6);
    int y = term.get(7);

    int send = s*1000 + e*100 + n*10 + d;
    int more = m*1000 + o*100 + r*10 + e;
    int money = m*10000 + o*1000 + n*100 + e*10 + y;

    return m!=0 && s!=0 && (send + more == money);
}

public static void main(String[] args) {
    permute(LazyList.intRange(0,10), 8)
}

```

```
        .filter(Puzzle::moneySatisfies)
        .forEach(LazyList::print);
}

// To run this successfully, increase the stack size to 64Mb:
// java -Xss64m Puzzle
// The only solution is:
(* 7, 5, 1, 6, 0, 8, 9, 2, *)

// In other words:
    9567 + 1085 = 10652
```