Bautam Mitta

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EDUCATION

UC BERKELEY

B.S. Electrical Engineering & Computer Science (EECS)

Expected May 2021 | Berkeley, CA

GPA: 3.75 / 4.0

Regents' and Chancellor's Scholar Accel Scholar

Cal Hacks, SUSA, UC Jazz

GUNN HIGH SCHOOL

May 2018 | Palo Alto, CA

GPA: 4.35 / 4.0

CS Club (President), TEDx (President), Tri-M Music Honor Society (President), GunnHacks (Lead Organizer), APCS Teaching Assistant, Jazz Ensemble, Wind Ensemble, Track & XC

SKILLS

LANGUAGES

Python • JavaScript • Swift • Java Scheme • SQL • Objective-C

TOOLS

Keras • TensorFlow • NumPy • HTML CSS • ¡Query • Node • Flask • Express SpriteKit • UIKit • Processing • Chrome Headless • AWS • UNIX • Git • Emacs

LINKS

GitHub: github.com/gmittal

LinkedIn: linkedin.com/in/mittalgautam

Website: gautammittal.com

COURSEWORK

UNDERGRADUATE

CS61A: Structure & Interpretation of

Computer Programs

CS61B: Data Structures & Algorithms EE16A: Designing Information Devices

and Systems I

EE16B: Designing Information Devices

and Systems II

MATH53: Multivariable Calculus PHYSICS7B: Heat, Electricity,

Magnetism

EXPERIENCE

STRIPE | Software Engineering Intern

May 2019 - August 2019 | San Francisco, CA

- Interning on the Connect team for Summer 2019.
- 2019 Kleiner Perkins Engineering Fellow.

EDMODO | Machine Learning Intern

June 2017 - August 2017 | San Mateo, CA

- Designed ML pipelines with Python, TensorFlow, NLTK, and pandas to recommend user-generated content (such as topic-based questions) for AskMo, Edmodo's content-driven curiosity engine.
- Compiled datasets for training deep neural network models, and built scripts to classify and preprocess over 500K+ questions from educational social network.
- Interned on the ML + Search team, supervised by CTO of Al.

COPILOT | Executive Director

June 2016 - June 2018 | Palo Alto, CA

- Online, anonymous peer-to-peer mental health counseling service.
- Managed engineering staff, school-based liaisons, platform volunteers, and legal discussions with local and national mental health experts.
- Open-source full-stack platform. Source: github.com/projectcopilot

MAKE SCHOOL | iOS Game Development Intern

Summer 2012 & Summer 2013 | Palo Alto, CA

• Developed iOS games "Bison Run" & "Blend" (published to App Store) using Objective-C and cocos2d in studio setting.

PROJECTS

TOTALITYHACKS | A New Collegiate Hackathon

November 2017 - July 2018 | JavaScript, Python, Node, MongoDB

- Logistics, workshops, and sponsorship operations for independent collegiate hackathon with directors from Stanford, Duke, Cal, USC, etc.
- Wrote application-reading software and tools to automate sponsor acquisition.

JAZZML | Real-time Computer Jazz Improvisation

Summer 2016 | Python, TensorFlow, FluidSynth

Signal processing (FFT) and RNN to generate solos with accompanist.

KENKO | Computer Vision-based Mobile Nutrition Assistant

September 2015 | Top 10 at PennApps XII | Node, Objective-C

App that uses CV to determine nutritional content of food from a picture.

AWARDS

2019	top 50/3000	Kleiner Perkins Engineering Fellow
2018	top 200/8500	UC Berkeley Regents' and Chancellor's Scholarship
2018	top 1/480	US Marine Corps & Louis Armstrong Jazz Awards
2018	top 2/480	Gunn High School Outstanding Student in CS
2016	International	2016 MIT Zero Robotics Challenge ISS Finalist
2015	International	Top 10 & Best Cloud App at PennApps XII Hackathon
2015	International	Apple WWDC Scholarship
2015	International	Top 10 at MHacks V Hackathon