



# Symbolic Music Generation with Diffusion Models

Gautam Mittal<sup>1</sup>, Jesse Engel<sup>2</sup>, Curtis (Fjord) Hawthorne<sup>2</sup>, Ian Simon<sup>2</sup>

<sup>1</sup>UC Berkeley, <sup>2</sup>Google Research



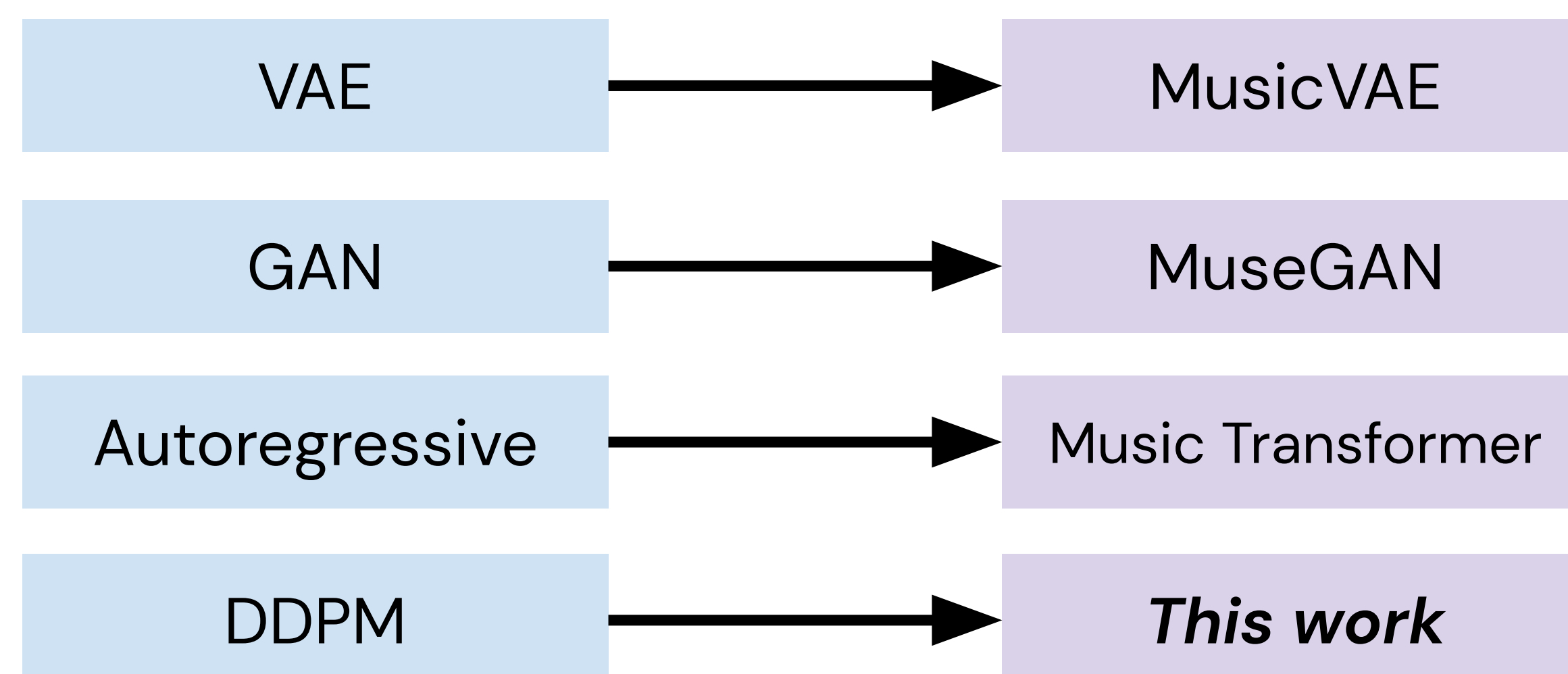
Code



Supplement

## Motivation

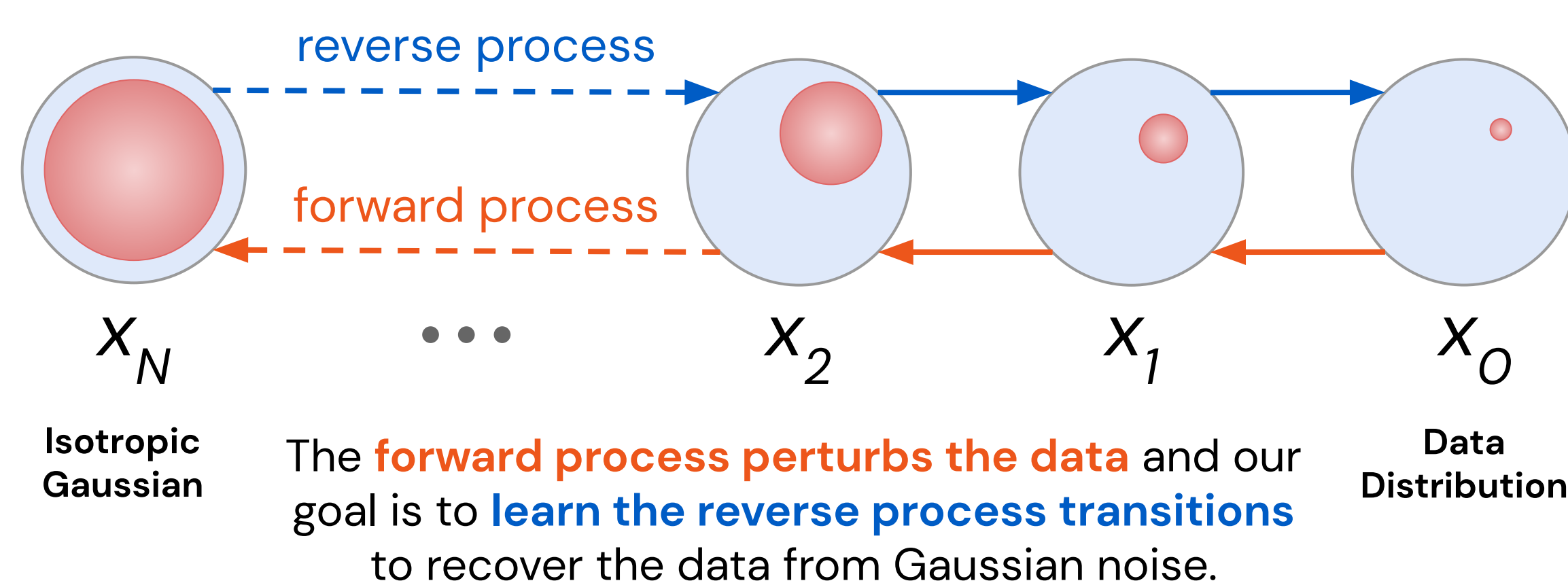
Many deep generative models have been used for symbolic music generation



**Denoising diffusion probabilistic models (DDPMs)** have produced high-quality results when used to model images, audio, point clouds, etc.

We explore their use for modeling symbolic music data

## Diffusion Models



Non-autoregressive generation

Latents  $x_0, x_1, \dots, x_N$  are the same dimensionality as the data, allowing parallel generation

Flexible sampling

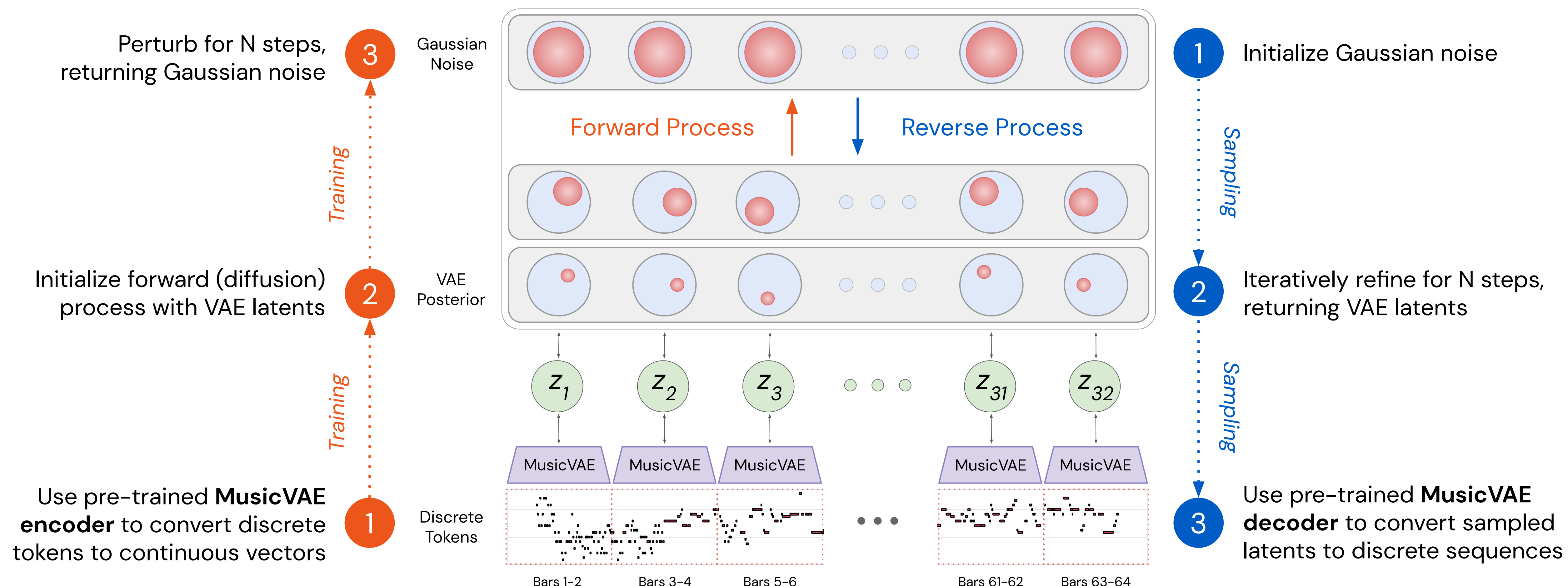
Iterative refinement steerable generation (e.g. infilling) from a model trained unconditionally

Extension to discrete data

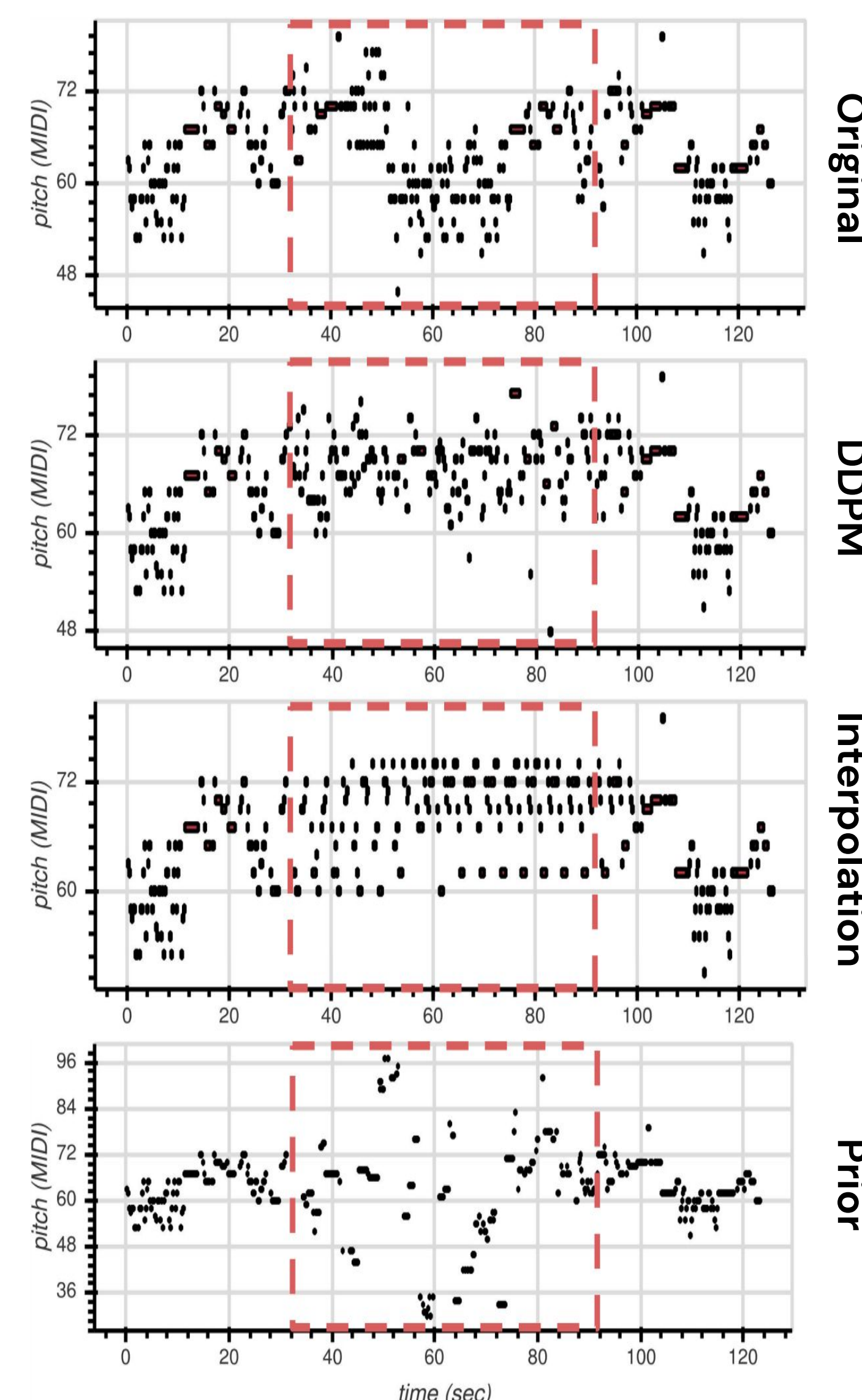
DDPMs assume a continuous distribution while note sequences are from a discrete distribution

## Model

**Key idea:** extend DDPMs to music by parameterizing discrete sequences as continuous latent vectors



## Post-hoc Conditional Infilling



Since DDPM sampling uses iterative refinement that is non-autoregressive, we can modify sampling to support infilling without retraining.

We present a note sequence with the middle 32 measures infilled. Our unconditionally trained model produces a plausible result based on the surrounding context.

Future work may explore other ways of modifying sampling for different creative applications.

## Evaluation

$$OA(k, k+1) = 1 - \operatorname{erf}\left(\frac{c - \mu_1}{\sqrt{2}\sigma_1^2}\right) + \operatorname{erf}\left(\frac{c - \mu_2}{\sqrt{2}\sigma_2^2}\right)$$

Framewise self-similarity metrics

$$Consistency = \max(0, 1 - \frac{|\mu_{OA} - \mu_{GT}|}{\mu_{GT}})$$

$$Variance = \max(0, 1 - \frac{|\sigma_{OA}^2 - \sigma_{GT}^2|}{\sigma_{GT}^2})$$

Setting	Unconditional				Infilling			
	Pitch		Duration		Pitch		Duration	
Metric	C	Var	C	Var	C	Var	C	Var
Train Data	1.00	1.00	1.00	1.00	1.00	1.00	1.00	1.00
Test Data	1.00	0.96	1.00	0.91	1.00	0.96	1.00	0.91
Diffusion	<b>0.99</b>	<b>0.90</b>	<b>0.96</b>	<b>0.92</b>	<b>0.97</b>	<b>0.87</b>	<b>0.97</b>	<b>0.80</b>
Autoregression	0.93	0.68	0.93	0.76	-	-	-	-
Interpolation	0.85	0.23	0.91	0.34	0.94	0.78	0.96	<b>0.80</b>
$\mathcal{N}(0, I)$ Prior	0.84	0.19	0.90	0.67	0.89	0.19	0.94	0.54

**Takeaway:** DDPMs are promising non-autoregressive models for symbolic music generation and infilling