

# Aidan Hopper

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## Summary of Qualifications

- Proficient in programming languages such as Python and C/C++ with a strong foundation in data structures, algorithms, and software development principles.
- Experienced with tools such as Docker, Git, Linux, and Proxmox VE, including containerization, virtualization, version control, and system administration.
- Skilled in automated platform deployment for testing environments, with hands-on experience creating and deploying custom images to bare metal, managed by a unified deployment system.

## Education

### Bachelor of Science in Computer Science: GPA 3.68

Washington State University, Pullman, WA

Expected May 2025

- Relevant coursework: Object Oriented Principles, Advanced Data Structures, Systems Programming, Linear Algebra, Calculus 3, Programming Language Design, Design and Analysis of Algorithms, and Cybersecurity.

## Skills & Abilities

### Languages

- C/C++
- Python
- Bash
- Haskell

### Tools

- Git
- SSH
- Docker
- Linux

### Technologies

- KVM
- Network Booting
- Containerization
- Virtualization

## Professional Experience

### Application Engineering Intern

Schweitzer Engineering Laboratories, Pullman, WA

Aug 2023 - Current

- Developed an automated platform deployment system with Python, iPXE, Tiny Core Linux, and QEMU/KVM, for deploying custom images to bare metal for remote automated testing, providing flexible image creation and deployment capabilities.
- Enhanced the efficiency of the test suite by automating tests that were previously performed manually, reducing testing time and increasing test coverage.
- Analyzed, refactored, and developed an existing internal SSD testing solution, decreasing time to test all blocks by 600%.

## Personal Projects

### Chess Engine

[github.com/aidanhopper/ChessEngine](https://github.com/aidanhopper/ChessEngine)

Developed a chess engine in Haskell that serves as a backend API for a Python frontend. Implemented chess move generation, position evaluation, and fast position search for a chess AI. Designed RESTful API for communication with the frontend, enabling flexible usage and allowing for real time gameplay and user interactions.

### Proxmox Homelab

Set up and manage a two node Proxmox cluster at home to run multiple virtual machines and containers for various applications and services. Gained hands-on experience with virtualization and resource management, enhancing my understanding of cloud infrastructure.

## Other Experience

### President of Palouse Robosub at WSU

Sept 2024 - May 2025

Oversaw the design, development, and administrative tasks associated with creating “minisubs” for new members of the club as onboarding before working on the larger submarine.