

Exam 1 Metacognition

Question 1:

My answer: The 5 stage pipeline design is less complex.

Actual answer: The 5 stage pipeline will execute more instructions per second.

Explanation: The 5 Stage pipeline executes up to 5 instructions per clock cycle, while the 3 stage pipeline can only execute 3 instructions per clock cycle. So the 5 stage pipeline executes more instructions per second.

Why I got it wrong: I didn't study what a pipeline was. I don't remember reading about pipelines or going over it in lecture, because I didn't study the problem I made a guess on the answer.

Question 2:

My answer: It advances the current location counter by 6 bytes if it is not on a 6 byte boundary.

Actual Answer: It advances the current location counter by 64 bytes if it is not on a 64 byte boundary.

Explanation: The align directive takes the value of 6 and multiplies to the power of 2, so the align will be $2^6 = 64$ bytes. align takes that value and moves location counter by 64 which will be the next 64 byte boundary if it is not already on that

boundary.

Why I got it wrong! I forgot the align directive takes the value and takes it to the power of 2.

Question 4!

My answer: 128,63

Correct answer: 127,63

Explanation

unsigned:

$$111111 = 2^6 + 2^5 + 2^4 + 2^3 + 2^2 + 2^1 + 2^0 = 127$$

Signed

$$011111 = 2^5 + 2^4 + 2^3 + 2^2 + 2^1 + 2^0 = 63$$

Why I got it wrong! Math error, I must have typed the value for an unsigned number into my calculator wrong.

Question 11:

My answer: 16

Correct answer: 15

Explanation: $2^{15} = 2^{10} \cdot 2^5 = 32 \cdot 1024 > 32,001$

Why I got it wrong! I forgot that a kilobyte is actually 1024 bytes, not just 1000 bytes as it is often generalized as. Since there was 32,001 I thought we would need 16 because $1000 \times 32 = 32,000 < 32,001$.

Question 16:

My Answer: It is the only way to get a full word of data into a register.

Correct Answer: It is the only way to get a full word address into the register.

Explanation: opcodes are only 32 bits so in order to get a full word address into a register the processor has to perform some tricks in order to do so.

Why I got it wrong! I was under the impression that we established addressability so we could access word sized memory. Ex: `ldr r4, [R0, #0]` loads a word from memory. We established addressability to DSECT so we could perform that load instruction.

Question 17:

My Answer: `ldr r3, =P`

Correct Answer: `ldr r3, =P`

Explanation: In order to establish addressability the correct syntax is `ldr rd, =Label`.

Why I got it wrong! I didn't realize the P was lower case.

Question 29:

My Answer: $R_1 = 93253687$

Correct Answer: $R_1 = 0x142000$

Explanation: $r0 \leftarrow r8, \#16$
16 = 4 hex bytes

$R_1 = 0x20000014$

$R_1 = 142000$

Why I got it wrong: I didn't understand the output of gdb info regs correctly. I thought each register corresponded to a place in memory. I did not realize that the hex values were actually the value of the registers. If I understood how to do the operation correctly, I just used the wrong numbers.

Question 30:

My Answer: $R_7 = 8$

Correct Answer: Memory Address $0x20000010 = 4$

Explanation: Strb r7, [r5, #8]

$$\begin{array}{rcl} r7 & = & 0x20000004 \\ & \swarrow & \\ & \text{Least Significant} & \\ & \text{byte} = 4 & \end{array}$$
$$\begin{array}{rcl} r5 & = & 0x20000008 \\ & + & 8 \\ & = & 0x20000010 \end{array}$$

So Strb stores 4 at the address 0x20000010

Why I got it wrong! Same as last problem, I tried using the byte in memory located at 0x20000004. The answer would have been 0x4e but this wasn't an option. I was running out of time so I guessed.

Question 31:

my answer: R3 = 53681195

Correct answer: R3 = 0x2000011c

Explanation: r6 = 0x200001c

$$r3 = r6 + 256 \rightarrow 256 = 0x100$$

$$\begin{array}{r} 0x200001c \\ + \quad 100 \\ \hline 0x2000011c \end{array}$$

Why I got it wrong! Similar to 29. I didn't understand output of info regs so I assumed r6's address was 0x200001c and its value was 53687040. Obviously I now realize

that a register does not store both memory addresses
and a value So my answer was obviously wrong. I added
256