What is a “Model”?

*Definition: a model is a representation that **explicitly** encodes knowledge about the structure of the environment and task.*

Dynamics (transition) model

Reward model

Inverse dynamics model

Model of distance

Model of future returns

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$$r_{t+1} = f(s_t, a_t)$$

$$a_t = f^{-1}(s_t, s_{t+1})$$

$$d_{ij} = f_d(\boldsymbol{s}_i, \boldsymbol{s}_j)$$

$$G_t = Q(s_t, a_t)$$

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