Aidan Williamson

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EDUCATION

University of California, Santa Cruz

B.S. in Computer Engineering 3.64 GPA

Dean's Honors List for 6 quarters

Graduated December 2024 with honors

RELEVANT COURSES

Data Structures and Algorithms

Computer Architecure

Introduction to Software Engineering

Parallel and Concurrent Programming

Embedded Systems Design

TECHNICAL SKILLS

Programming Languages: C/C++, Python, JavaScript, Swift, HTML/CSS, Typescript

Frameworks & Libraries: Node.js, React, TailwindCSS, Material UI, Django, MongoDB, AWS

Tools & Platforms: Linux, Git, VIM, XCode, VSCode, GitHub, Figma

Methodologies: Agile, Scrum

Concepts: Data Structures and Algorithms, Object-Oriented Programming, Computer Architecture

EXPERIENCE

Web Developer & Scrum Master

September 2024 - December 2024

Tassel Alumni Website - www.slugmatch.app

- Developed Tassel, a platform enabling alumni to connect, post, and apply for volunteer opportunities at UC Santa Cruz, using React and Material UI.
- Deployed and managed scalable cloud infrastructure via AWS Amplify, ensuring secure and efficient user authentication.
- Led Agile processes as Scrum Master, facilitating sprints and retrospectives to keep the project on track.

Software Engineering Intern

May 2024 - August 2024

TENK-JAPAN | Shibuya, Tokyo

- Developed an Al-driven application using Node.js, React, CSS, and OpenAl API to optimize e-commerce listings for Rakuten shops using the company API.
- Implemented keyword optimization algorithms to enhance search visibility and relevance.
- Utilized MongoDB to store data selected by the user, ensuring efficient data management and retrieval.
- Collaborated with a team to ensure seamless application functionality and user experience.

Web Developer June 2024

Photography Portfolio Website - www.ajwphotography.com

- Developed a professional photography portfolio website using Node.js, React.js, Tailwind CSS, TypeScript, and JavaScript.
- Created a fully responsive design to ensure accessibility across various devices.
- Implemented dynamic content and performance optimizations for a smooth user experience.

Front-End Developer & Scrum Master

January 2024 - March 2024

UC Santa Cruz

- Led a 5-developer team to create "Jam Circle," a web application integrating SpotifyAPI for an enhanced music-sharing experience using Django, PostgreSQL, and React.js.
- Managed project using Agile and Scrum, ensuring timely delivery and effective team collaboration.

Multi-Threaded HTTP Server

March 2023

UC Santa Cruz

- Designed a multi-threaded HTTP server in C with a thread-safe queue, enabling efficient handling of concurrent client requests.
- Gained a deep understanding of computer networks, including the protocol stack, socket programming, TCP connections, HTTP messaging, and thread synchronization