

# JSC «Kazakh-British Technical University» School of IT and Engineering

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### **SYLLABUS**

**Discipline: Web Development** 

Number of credits: 4 Term: Spring 20\_\_

Instructors: Bobur Mukhsimbayev, Aibek Kuralbayev

Personal Information	Time and pla	ce of classes	Contact information
about the Instructor		Office Hours	e-mail
Bobur Mukhsimbayev	According to the schedule	Room 184, will be appointed	b.mukhsimbaev@kbtu.kz
Aibek Kuralbayev	According to the schedule	Room 184, will be appointed	a.kuralbaev@kbtu.kz

MS Teams group code: zkp3z4s

**COURSE DURATION:** 4 credits, 15 weeks

#### **COURSE DESCRIPTION**

This course is designed to introduce students to modern Web Development, especially, for the client-side - Angular and server-side - Django frameworks.

Angular is a platform and framework for building client applications in HTML and TypeScript. Angular is written in TypeScript. It implements core and optional functionality as a set of TypeScript libraries that you import into your apps.

Django is a web development framework that assists in building and maintaining quality web applications. Django helps eliminate repetitive tasks making the development process an easy and time-saving experience. This course gives a complete understanding of Django.

This course is designed for developers who want to learn how to develop quality web applications using the smart techniques and tools offered by Angular and Django. Besides this, students will learn how to solve real-world problems from industry.

### **COURSE OBJECTIVES**

This course aims to provide students with real-world tasks from industry and find the best solution for them and work in a team.

#### **COURSE OUTCOMES**

At the end of the current course, students will be familiar with:

- HTML(5), CSS(3), JavaScript
- Node Package Manager (npm)
- Angular Modules, Components, Services, Interfaces
- JavaScript, TypeScript
- Have an intermediate skill level in Python programming.
- Web application architecture, how the web works
- Understand the steps of web app development
- Build websites using Django
- How to create a local development server from scratch
- How to build your own browsable, self-documenting REST API
- Working with Django Templates

## **COURSE POST REQUISITES**

Knowledge and skills obtained during the study of the course Web Development are used in the following courses: Programming Technologies, Object-Oriented Programming, and Foundation of Web Development.

#### LITERATURE

- 1. https://github.com/getify/You-Dont-Know-JS/blob/2nd-ed/README.md
- 2. <a href="https://eloquentjavascript.net/">https://eloquentjavascript.net/</a>
- 3. <a href="https://github.com/kamranahmedse/developer-roadmap">https://github.com/kamranahmedse/developer-roadmap</a>
- 4. <a href="https://www.w3schools.com/html/">https://www.w3schools.com/html/</a>
- 5. <a href="https://github.com/airbnb/css">https://github.com/airbnb/css</a>
- 6. <a href="https://angular.dev/">https://angular.dev/</a>
- 7. https://peps.python.org/pep-0008/
- 8. <a href="https://www.learnpython.org/">https://www.learnpython.org/</a>
- 9. <a href="https://docs.djangoproject.com/">https://docs.djangoproject.com/</a>
- 10. <a href="https://www.django-rest-framework.org/">https://www.django-rest-framework.org/</a>
- 11. <a href="https://tutorial.djangogirls.org/en/">https://tutorial.djangogirls.org/en/</a>

Week	Classwork		Laboratory works
	Topic	Lecture	
1	<ul> <li>Introduction to Web Development:</li> <li>What is the website?</li> <li>How does the Web work?</li> <li>Technologies in both client and server-side</li> <li>Framework &amp; Library</li> <li>Back-End framework comparison</li> <li>Basic techniques for scaling</li> <li>What is the API?</li> </ul>	1	1. Laboratory work #1
2	Web development roadmap  Web development roadmap  HTML Elements  Element attributes  HTML Forms  HTML Forms Inputs  CSS  HTML5/CSS3	2	1. Laboratory work #2

3			
	JavaScript      JavaScript Standards     Data Types     Variable scoping     Functional Programming     JSON     DOM     Event handling     HTML Element manipulating	3	1. Laboratory work #3
4	Introduction to Angular.	4	1. Laboratory work #4
5	Angular Components	5	1. Laboratory work #5
6	Modules, Router Module Getting Data From RESTful APIs  Reactive Programming Services Observables	6	1. Laboratory work #6
7	Quiz 1		Laboratory work defense
8	Quiz 2 - aka Midterm		
9	Introduction to Python PL, Django:	9	1. Laboratory work #7 2. Project
10	<ul> <li>Python programming language</li> <li>What is Django?</li> <li>Django project structure</li> <li>Django configurations file (settings.py)</li> <li>Django router file (urls.py)</li> <li>Django Web Server Gateway</li> </ul>	10	•
	<ul> <li>Python programming language</li> <li>What is Django?</li> <li>Django project structure</li> <li>Django configurations file         (settings.py)</li> <li>Django router file (urls.py)</li> <li>Django Web Server Gateway         Interface (wsgi.py)</li> <li>Building REST APIs With Django REST Framework:         <ul> <li>Fundamentals of Basic REST API</li></ul></li></ul>	10	2. Project  1. Laboratory work #8

	Types of Serializer Classes		
	Simple Serializer class		
	ModelSerializers		
	Writing regular Django views using		
	our Serializer		
13	DRF Requests and Responses:	13	Quiz 3
	Request objects		1. Laboratory work defense
	Response objects		
	Status codes		
	Wrapping API views		
	Pulling it all together  Authentication:		
	<ul> <li>Adding endpoints for our User models</li> </ul>		
	<ul> <li>Adding required permissions to views</li> </ul>		
	<ul> <li>Adding a login to the Browsable API</li> </ul>		
	Authenticating with the API		
14	Interacting with a Database: Models, The	14	Ouiz 4
17	Django Administration Site:	14	1. Project defense
	The MTV Development Pattern		, ,
	Configuring the Database		
	Defining Models in Python		
	<ul> <li>Inserting and Updating Data</li> </ul>		
	Selecting Objects		
	∘ Filtering		
	<ul> <li>Ordering</li> </ul>		
	<ul><li>Slicing</li></ul>		
	Deleting Objects		
	Making Changes to a Database		
	Schema		
	<ul> <li>Activating the Admin Interface</li> </ul>		
15	Quiz 5 - aka Endterm		
16-17	Final Exam		

# COURSE ASSESSMENT PARAMETERS

Type of Activity	Final scores
Quiz 1: Lab defense 1-5	15%
Quiz 2 aka Midterm	10%
Quiz 3: Lab defense 6-10	15%
Quiz 4: Project defense	10%
Quiz 5 aka Endterm	10%
Final exam	40%
Total	100%

Criteria for evaluation of students during the semester:

	A googgment evitorie Weeks					Total												
	Assessment criteria		2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	scores
1	Quiz 1							*										15%
2	Quiz 2								*									10%
2	Quiz 3													*				15%
3	Quiz 4														*			10%
4	Quiz 5															*		10%
5	Practice work	*	*	*	*	*	*			*	*	*	*					0%
6	Final exam																*	40%
	Total																	100%

## **Academic Policy**

KBTU standard academic policy is used.

- Cheating, duplication, falsification of data, plagiarism, and crib are not permitted under any circumstances!
- Attendance is mandatory.

**Attention**. Missing 30% attendance to lessons, students will be taken from discipline by filling in an F (Fail) grade.

Students must participate fully in every class. While attendance is crucial, merely being in class does not constitute "participation". Participation means reading the assigned materials, coming to class prepared to ask questions, and engaging in discussion.

- For the whole duration of the semester, MS Teams is used as the main communication tool. Read channels, teams, and messages daily.
- Students are expected to take an active role in learning.
- Written assignments (independent work) must be typewritten or written legibly and be handed in the time specified. <u>Late papers are not accepted!</u>
- Students must arrive to class on time.
- Students are to take responsibility for making up any work missed.
- Make-up tests in case of absence will not normally be allowed.
- Mobile phones must always be switched off in class.
- Students should always be appropriately dressed (in a formal/semi-formal style).
- Students should always show tolerance, consideration, and mutual support towards other students.

Minutes #\_ of the School of Information Technology and Engineering meeting on January 8, 20\_\_