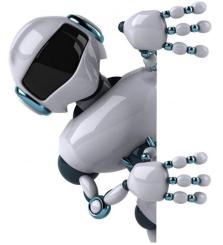
ROBT 206 Microcontrollers with Lab

ROBOHAND

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Project aims

- Building the simulation of a basic motion of a human hand
- Reach the basic functionality:

 contraction of the fingers and

 the movement of a thumb in a

 plane around the wrist;
- Implementation of a combinational logic through
 Arduino IDE

Design

Specifications - Formulation - Optimization - Circuit Design - Verification

Following the recommendations proposed by Mano and Kime in "Logic and Computer Design Fundamentals" (2014) we structure the design process in the five steps and also integrate the details on a process of building a hand

SPECIFICATIONS

RoboHand - a mechanical programmable arm that functions similar to a human arm.

Human arm motion is detected with help of *flex sensors* attached to the glove worn by an a tester (the glove provided by a Lab Instructor).

RoboHand components



- Foam;
- Fishline;
- Wires;
- Flex sensors;
- Servo motors;
- 12k ohms resistors.
- Breadboard.



The glove with flex sensors that detects the motion of a human hand

FORMULATION

- Boolean Equations and State Tables not feasible to derive as wide range of analogous input from flex sensors;
- The alternative technique: *mapping* the analogous inputs to the ranges of input values for servo motors.

*A servo motor is a device that turns an electrical signal into a rotary movement that can be precisely controlled.

The challenge: to write the correctly functioning software.

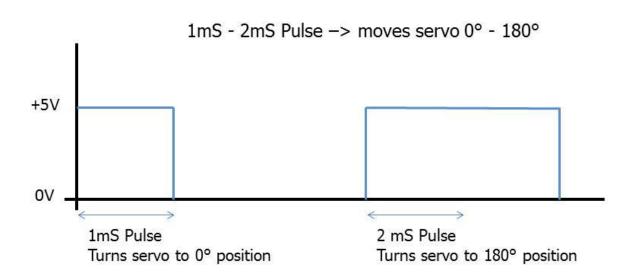


Figure 1. PWM for Servo Motors. Source: "How To Control A Servo Using Pulse Width Modulation (PWM) - Smartmicrocontroller.Com" 2018.

Optimization

Encountered issues:

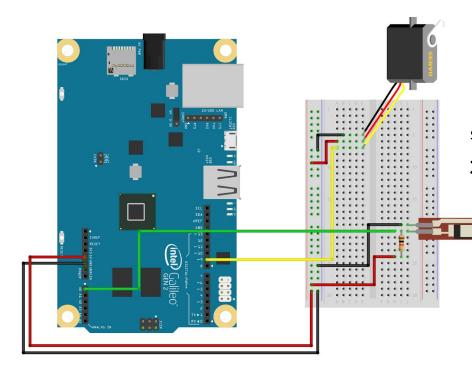
- Noisiness of flex sensor readings
- Lack of flex sensors

Solutions:

- Median filtering of data readings
- 3 fingers

```
#include <newFilter.h>
      #include <iirFilter.h>
      #include <firFilter.h>
      #include <medianFilter.h>
      #include <Servo.h>
      medianFilter Filter1, Filter2, Filter3;
      // Constants:
      const int flexPin1 = A0; //pin A0 to read analog inputasd
      const int flexPin2 = A1; //pin A1 to read analog inputasd
      const int flexPin3 = A2; //pin A2 to read analog inputasd
      Servo myservo1, myservo2, myservo3; // create servo objects to control a servo
      int value1 = 0, value2 = 0, value3 = 0; //save analog value
     void setup(){
        Serial.begin(9600);//Begin serial communication
        // Start filtering instances
        Filter1.begin();
        Filter2.begin():
        Filter3.begin();
        myservol.attach(7);
        myservo2.attach(8);
        myservo3.attach(9);
27 ▼
     void loop(){
        /* Read and save analog values from flex sensors */
        value1 = analogRead(flexPin1);
        value2 = analogRead(flexPin2);
        value3 = analogRead(flexPin3);
        /* Process values through filters */
        value1 = Filter1.run(value1);
        value2 = Filter2.run(value2);
        value3 = Filter3.run(value3);
        /* Map sensor values so that they could move servos */
        int val1 = map(value1, 670, 800, 0, 180);
        val1 = constrain(val1, 0, 180);
        int val2 = map(value2, 500, 1023, 180, 0);
        val2 = constrain(val2, 0, 180);
        int val3 = map(value3, 880, 920, 0, 180);
42
        val3 = constrain(val3, 0, 180);
43 W
44
          Print data to the serial in the proper format,
45
          so that we could read data to Blender
        Serial.print(val1);
        Serial.print(" ");
        Serial.print(val2);
        Serial.print(" ");
        Serial.print(val3);
        Serial.print("\n"):
        /* Tell servos to move */
        myservo3.write(val3);
        myservo2.write(val2);
        myservo1.write(val1);
        delay(100); //Small delay
```

Circuit Design



- Basic combinational logic principles;
- Readings from the flex sensors = analogous inputs;
- Servo motors connected to the digital pins of the Arduino Board;

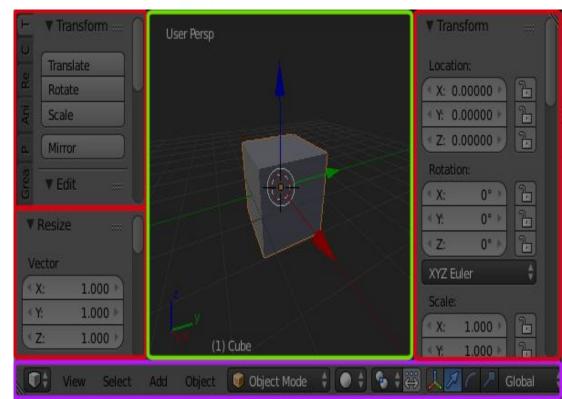
In the actual circuit design, two more flex sensors were added to read in the motion of **3 fingers**.

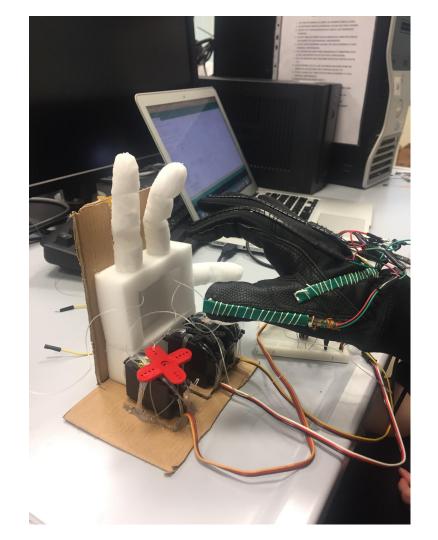
Blender



Simulation

Free and Open 3D Creation Software





Verification

And watch our demo!



https://youtu.be/pKi1RAyJarl

References

Collins, Danielle. 2018. "Notch Filters And Low-Pass Filters For Servo System Resonance". *Motioncontroltips.Com*. https://www.motioncontroltips.com/notch-filters-low-pass-filters-reduce-resonance-servo-systems/.

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