

4A COMPUTER SCIENCE

□ 905 875 6177 | ■ adrzunig@uwaterloo.ca | 😭 aidazuniga.github.io | 🖫 aidazuniga

Skills _____

Languages Python, Java, Ruby, C++, Javascript, HTML, CSS, C#, PHP

Tools Git, Linux, MATLAB, Eclipse, SharePoint, JIRA, IBM WebSphere, LTEX

Frameworks React Redux, Ruby on Rails, AngularJS, Node.JS

Data MySql, SQLite

Experience _____

Software Engineer New York, NY

WEDDINGWIRE INC. Jan 2017 - Apr 2017

• Designed and developed features using Ruby on Rails, Javascript and RESTful services to drive user productivity, improve the user sign up flow and stimulate product purchase

- Refactored client interfaces in React to improve responsiveness, reduce load time by up to 30% and increase accessibility
- Designed internal operations tools to facilitate feature control and provide visualization on product effectiveness metrics

Software Developer Toronto, ON

UNIVERSITY HEALTH NETWORK

May 2016 - Aug 2016 Initiated a graphical user interface project from scratch to aggregate internal tools that improved the data analysis by 70%

- Abstracted the planning process by creating a widget that detects dynamic user data to improve treatment analysis
- Designed and developed a script launcher that optimized user effectiveness and reduced error through an automated validation of scripts

Web Developer Mississauga, ON

INDEPENDENT ELECTRICITY SYSTEM OPERATOR

Sep 2015 - Dec 2015

- Optimized web page performance by 40% by constructing tables from retrieved dynamic data using the w2ui and Highcharts libraries to improve website usability and features
- Developed an alert system for report scheduling in PHP while using RESTful APIs
- Designed and implemented web templates to facilitate user page creation and customization

Software Support Analyst

Burlington, ON

BLUESUN INC.

Jan 2015 - Apr 2015

- Implemented a Java solution that refactored program files to allow for a bilingual interface mechanism
- Developed an automated string matching program to facilitate web page translation for the new bilingual option

Projects _____

Tetris

JAVA

• Recreation of Tetris with features such as collision detection, mouse and keyboard event handlers and timer animation.

MIPS Compiler

C++, MIPS

• Implemented a compiler and optimized with using dead code elimination, constant-propagation and inlining techniques.

Education

University of Waterloo

Expected 2018

BACHELOR OF COMPUTER SCIENCE

• Coursework: Algorithms, Data Structures, Object Oriented Programming, Operating Systems, Distributed Systems

Interests

• Movies, Badminton, Board Games (Catan), Reading, Laughing, Photography