COC202 Computer Vision Lab 10 - Texture - Solutions

1.

```
function hist = lbphist(image)
% calculate LBP histogram of image
weight matrix = [16 8 4; 32 0 2; 64 128 1];
image lbp = zeros(size(image, 1) - 2, size(image, 2) - 2);
for i=2:size(image, 1)-1
      for j=2:size(image, 2)-1
             block = image(i-1:i+1,j-1:j+1); % our 3x3 block
             ind = find(block>=block(2,2)); % threshold by centre
pixel and identify 1s
        lbpcode = sum(weight matrix(ind)); % turn bitpattern into byte
(histogram bin)
             image_lbp(i-1,j-1) = lbpcode;
      end
end
hist = imhist(uint8(image_lbp), 256); % calculate the LBP histogram
hist = hist / sum(hist); % normalise histogram
```

2.

```
% QBE with LBP histograms
imds = imageDatastore('*.tif'); % create image datastore
imgs = readall(imds); % read in all images
for i=1:length(imgs)
    disp(sprintf('%2d - %s', i, imds.Files{i}));
    allhists(i,:) = lbphist(imgs{i})';
sel = input('Select query image by number: ');
qhist = allhists(sel,:,:,:);
for i=1:length(imgs)
   mhist = allhists(i,:,:,:);
    sim(i) = histint(qhist, mhist);
end
[d, ind] = sort(sim, 'descend');
figure
for i=1:length(ind)
    subplot(10,10,i);
    imshow(imgs{ind(i)});
end
```

```
function lbp2rilbp
% table for mapping LBP to rotation invariant LBP
for i=0:255
      mappings = [];
      mappings(8) = i;
       i_fi = fi(i, 0, 8, 0); % create fi object for current code
       for j=1:7
              mappings(j) = int(bitror(i_fi, j)); % circular bitshift
       end
       table(i+1) = min(mappings);
end
table_unique = unique(table);
for i=1:256
      lbp lookuptable(i) = find(table unique==table(i))-1;
end
\mbox{\ensuremath{\$}} LBP codes start with 0 but matlab indices start with 1
lbp_lookuptable = lbp_lookuptable + 1;
save('lbp_lookuptable','lbp_lookuptable');
```

```
function hist = rilbphist(image)
% calculate rotation invariant LBP
% first calculate normal LBP, than map to rotation invariant
load lbp_lookuptable;
lhist = lbphist(image);
hist = zeros(max(lbp_lookuptable),1);
for i=1:length(lbp_lookuptable)
    hist(lbp_lookuptable(i)) = hist(lbp_lookuptable(i)) + lhist(i);
end
```

```
% QBE with rotation invariant LBP histograms
imds = imageDatastore('*.tif'); % create image datastore
imgs = readall(imds); % read in all images
for i=1:length(imgs)
    disp(sprintf('%2d - %s', i, imds.Files{i}));
    allhists(i,:) = rilbphist(imgs{i})';
end
sel = input('Select query image by number: ');
qhist = allhists(sel,:,:,:);
for i=1:length(imgs)
   mhist = allhists(i,:,:,:);
   sim(i) = histint(qhist, mhist);
[d, ind] = sort(sim, 'descend');
figure
for i=1:length(ind)
   subplot(10,10,i);
    imshow(imgs{ind(i)});
end
```