Aiden **Benner**

Software Developer

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Skills

Languages: C++ // C# // C // Java // Python // JavaScript // Scala
Technologies: Django // .NET // Node // React // Angular 2 // Android // iOS
Tools: Git // Unix // Bash // Vim

Experience

A Thinking Ape
Vancouver, BC
Software Developer Intern · Jan 2018 - May 2018
- Automated the process of adding in-game items using Django and JS saving designers hours per iteration cycle
- Designed a service using Django that sends users notices and push notifications for important in-game events
- Developed an activity on iOS/Android for a mobile game with +10 million downloads that lets players receive and manage in-game alerts and news

Localintel
Calgary, AB
Software Developer Intern · May 2017 - Sept 2017
- Created a service that generates pdf reports from municipal microsites for clients using Latex, Angular 2, and C#
- Developed an automated visual CI regression test utility using phantomjs and nodejs to detect frontend changes
- Designed a Python utility to compile site usage data into metric PDF reports for clients and internal monitoring

GEO-SLOPE International
Calgary, AB
Software Developer Intern · July-August 2014, 2015, 2016
- Developed a webservice, using C# and SQL, to parse analytics XML from thousands of GeoStudio sessions daily
- Created a utility using C# that uses license data to send customers reminders, automating hours of work weekly
- Implemented a service to detect logged errors and send internal alerts when scheduled tasks and services fail

Projects

Raytracer ○
Feb 2017
aidenbenner/raytracer
- A realistic graphical renderer and vector math library implemented in C++ that simulates light ray projection
- Supports reflections, refractions, translucent material and soft shadows using montecarlo rendering

Lacs Compiler
Dec 2017
- Compiles a subset of Scala into Mips assembly using CYK parsing and an abstract syntax tree written in Scala
- Supports closures, inner functions, first class functions, garbage collection and type checking

Orbit Assistant ○
Dec 2016
aidenbenner/orbit-assistant
- A portable personal assistant written in C++ and built for the TI Tiva and Orbit Boosterpack
- Microcontroller communicates over serial with an event handling framework written in Python

Matrix Utilities ○
Oct 2016
aidenbenner/matrix-utils
- A web based suite of matrix utilities written in JavaScript that lets users input matrices and perform operations
- Uses Gaussian Elimination to calculate matrix inverses or determinants and renders output with Latex

Education

University of Waterloo
Waterloo, Canada
Candidate for Bachelor of Software Engineering · 2016 - 2021 (Expected)

Awards

Term Dean's Honour List (1A, 1B, 2A)	**2016, 2017**
Semifinalist Vex Robotics World Championship (Team 3388)	**2016**
Semifinalist FIRST Robotics World Championship (Team 4334)	**2016**
3rd Junior Division Alberta Collegiate Programming Competition	**2016**