

Aiden Burke

Date	Hours	Notes (optional)
Monday, August 25, 2025	0.00	
Tuesday, August 26, 2025	0.00	
Wednesday, August 27, 2025	0.00	
Thursday, August 28, 2025	0.00	
Friday, August 29, 2025	2.00	Meeting, Start writing backend code, set up general structure and architecture
Saturday, August 30, 2025	4.00	Add more backend functionality and publish github repo
Sunday, August 31, 2025	0.00	
Monday, September 1, 2025	3.00	Update board parameters and configuration to better match canvas guidelines
Tuesday, September 2, 2025	0.00	
Wednesday, September 3, 2025	0.00	
Thursday, September 4, 2025	0.00	
Friday, September 5, 2025	1.00	Attend meeting
Saturday, September 6, 2025	0.00	
Sunday, September 7, 2025	0.00	
Monday, September 8, 2025	0.00	
Tuesday, September 9, 2025	0.00	
Wednesday, September 10, 2025	0.00	
Thursday, September 11, 2025	0.00	
Friday, September 12, 2025	1.00	Attend meeting
Saturday, September 13, 2025	0.00	
Sunday, September 14, 2025	0.00	
Monday, September 15, 2025	0.00	
Tuesday, September 16, 2025	0.00	
Wednesday, September 17, 2025	0.00	
Thursday, September 18, 2025	0.00	
Friday, September 19, 2025	0.00	

Total Hours	11
-------------	----

Ty Farrington

Date	Hours	Notes (optional)
Monday, August 25, 2025	0.00	
Tuesday, August 26, 2025	0.00	
Wednesday, August 27, 2025	0.00	
Thursday, August 28, 2025	0.00	
Friday, August 29, 2025	1.00	Attend meeting - Established roles & dicussed requirements
Saturday, August 30, 2025	1.00	Set up project timesheet document to track progress and added Read Me to github repo
Sunday, August 31, 2025	0.00	
Monday, September 1, 2025	0.00	
Tuesday, September 2, 2025	0.00	
Wednesday, September 3, 2025	0.00	
Thursday, September 4, 2025	0.00	
Friday, September 5, 2025	1.00	Attend meeting - Discussed adding more features to front end/styling to improve Minesweeper game
Saturday, September 6, 2025	1.00	Started commenting existing backend and front end
Sunday, September 7, 2025	0.00	
Monday, September 8, 2025	0.00	
Tuesday, September 9, 2025	0.00	
Wednesday, September 10, 2025	0.00	
Thursday, September 11, 2025	0.00	
Friday, September 12, 2025	2.00	Attend meeting and continued to work on progress for additional features
Saturday, September 13, 2025	1.00	Added more comments to reworked front end and backend
Sunday, September 14, 2025	0.00	
Monday, September 15, 2025	0.00	
Tuesday, September 16, 2025	0.00	
Wednesday, September 17, 2025	0.00	
Thursday, September 18, 2025	2.00	Added an updated Read Me in the Repo

Friday, September 19, 2025

2.00 Attend meeting and finalized any additional code comments

Total Hours	12
-------------	----

Nicholas
Holmes

Date	Hours
Monday, August 25, 2025	0.00
Tuesday, August 26, 2025	0.00
Wednesday, August 27, 2025	0.00
Thursday, August 28, 2025	0.00
Friday, August 29, 2025	1.00
Saturday, August 30, 2025	0.00
Sunday, August 31, 2025	0.00
Monday, September 1, 2025	0.00
Tuesday, September 2, 2025	0.00
Wednesday, September 3, 2025	0.00
Thursday, September 4, 2025	0.00
Friday, September 5, 2025	1.00
Saturday, September 6, 2025	0.00
Sunday, September 7, 2025	0.00
Monday, September 8, 2025	2.00
Tuesday, September 9, 2025	0.00
Wednesday, September 10, 2025	0.00
Thursday, September 11, 2025	0.00
Friday, September 12, 2025	1.00
Saturday, September 13, 2025	0.00
Sunday, September 14, 2025	0.00
Monday, September 15, 2025	2.00
Tuesday, September 16, 2025	3.00
Wednesday, September 17, 2025	2.00
Thursday, September 18, 2025	4.00
Friday, September 19, 2025	1.00

Notes (optional)

Attend Meeting

Attend Meeting

Initial mapping for frontend, reading over backend

Attend Meeting

Setup demo mode for initial web app

Integrate backend and frontend

Tweaks to frontend structure and file mappings

Finished fleshing out web app and finalized designs including stretch goals like dark mode

Attend Meeting

Total Hours	17
--------------------	----

Riley
Meyerkorth

Date	Hours
Monday, August 25, 2025	0.00
Tuesday, August 26, 2025	0.00
Wednesday, August 27, 2025	0.00
Thursday, August 28, 2025	0.00
Friday, August 29, 2025	1.00
Saturday, August 30, 2025	0.00
Sunday, August 31, 2025	0.00
Monday, September 1, 2025	0.00
Tuesday, September 2, 2025	0.00
Wednesday, September 3, 2025	0.00
Thursday, September 4, 2025	0.00
Friday, September 5, 2025	1.00
Saturday, September 6, 2025	1.00
Sunday, September 7, 2025	0.00
Monday, September 8, 2025	0.00
Tuesday, September 9, 2025	0.00
Wednesday, September 10, 2025	0.00
Thursday, September 11, 2025	0.00
Friday, September 12, 2025	2.00
Saturday, September 13, 2025	1.00
Sunday, September 14, 2025	0.00
Monday, September 15, 2025	0.00
Tuesday, September 16, 2025	0.00
Wednesday, September 17, 2025	0.00
Thursday, September 18, 2025	2.00
Friday, September 19, 2025	3.00

Notes (optional)
Attend meeting
Attend meeting
Begin refactoring backend
Attend meeting
Continue working on backend refactor
Add small refactors to backend
Attend meeting and clean up frontend

Total Hours	17
-------------	----

Andrew Reyes

Date	Hours	Notes (optional)
Monday, August 25, 2025	0.00	
Tuesday, August 26, 2025	0.00	
Wednesday, August 27, 2025	0.00	
Thursday, August 28, 2025	0.00	
Friday, August 29, 2025	1.00	Attended scrum meeting
Saturday, August 30, 2025	0.00	
Sunday, August 31, 2025	0.00	
Monday, September 1, 2025	0.00	
Tuesday, September 2, 2025	0.00	
Wednesday, September 3, 2025	0.00	
Thursday, September 4, 2025	0.00	
Friday, September 5, 2025	1.00	Attended scrum meeting
Saturday, September 6, 2025	0.00	
Sunday, September 7, 2025	0.00	
Monday, September 8, 2025	0.00	
Tuesday, September 9, 2025	0.00	
Wednesday, September 10, 2025	0.00	
Thursday, September 11, 2025	0.00	
Friday, September 12, 2025	1.00	Attended scrum meeting
Saturday, September 13, 2025	2.00	Initial qa testing
Sunday, September 14, 2025	0.00	brainstorming application test
Monday, September 15, 2025	1.00	requirements and frontend edge cases
Tuesday, September 16, 2025	0.00	
Wednesday, September 17, 2025	0.00	
Thursday, September 18, 2025	0.00	
Friday, September 19, 2025	3.00	Attended scrum meeting, create test cases, general ui/ux qa testing

Total Hours	11
--------------------	----

Brett Suhr

Date	Hours	Notes (optional)
Monday, August 25, 2025	0.00	
Tuesday, August 26, 2025	0.00	
Wednesday, August 27, 2025	0.00	
Thursday, August 28, 2025	0.00	
Friday, August 29, 2025	1.00	First meeting with scrum master and whole gr
Saturday, August 30, 2025	4.00	Added some board generation logic, wored wi
Sunday, August 31, 2025	0.00	
Monday, September 1, 2025	3.00	Updated board parameters and config
Tuesday, September 2, 2025	0.00	
Wednesday, September 3, 2025	0.00	
Thursday, September 4, 2025	0.00	
Friday, September 5, 2025	1.00	Attend Meeting
Saturday, September 6, 2025	0.00	
Sunday, September 7, 2025	0.00	
Monday, September 8, 2025	0.00	
Tuesday, September 9, 2025	0.00	
Wednesday, September 10, 2025	0.00	
Thursday, September 11, 2025	0.00	
Friday, September 12, 2025	1.00	attend meeting
Saturday, September 13, 2025	1.00	continued backend refactor
Sunday, September 14, 2025	0.00	
Monday, September 15, 2025	0.00	
Tuesday, September 16, 2025	0.00	
Wednesday, September 17, 2025	0.00	
Thursday, September 18, 2025	2.00	small backend refactors
Friday, September 19, 2025	0.00	

Total Hours	13
-------------	----

oup

th aiden to push to repo