Planning 11/8-11/17

Note: If work items have an asterisk (*) next to them, then it's a Phase 2 feature

Developer Color Legend

Aiden

Diego

Jacob

Kameron

Kihambo

Nathan

• Team Capacity

- a. 168 Total hours in a week
 - **Aiden**: 2.5 + 2 + 1.5 + 2.5 + 1.5 + 2.5 + 2 = 14.5
 - Diego: 3 + 3 + 1 + 1 + 1 + 3 + 3 = 15
 - Jacob: 1 + 2 + 1 + 2 + 3 + 2 + 2 + 1 = 11
 - **Kameron**: 3 + 3 + 1 + 3 + 1 + 3 + 3 = 17
 - Kihambo: 2 + 3 + 3 + 4 + 1 + 2 + 2 = 17
 - Nathan: 2 + 2 + 2 + 2 + 2 + 2 + 2 = 14
 - b. Team Capacity = 14.5 + 15 + 11 + 17 + 17 + 14 = 88.5 hours / EP
- Assignments Based on Product Backlog
- A. Business Requirements Document
 - a. Core Components (9 EPs)
 - i. 1 effort point each
 - 1. Logout
 - 2. Authentication
 - 3. Authorization
 - 4. registration
 - 5. account recovery
 - 6. account deletion
 - 7. user management
 - 8. user privacy control
 - 9. usage analysis dashboard
 - 10. logging
 - b. Feature Revisions (7.5 EPs)
 - i. .5 effort points each
 - ii. Phase 1
 - 1. collaboration search
 - 2. ear training
 - 3. artist portfolio

- 4. tempo tool
- 5. audio visualizer
- 6. basic track editor
- 7. artist profile calendar
- 8. scale display
- 9. bingo board
- 10. gig review system
- 11. collab feature

iii. Phase 2

- 1. music-lesson hub
- 2. advanced search
- 3. tempo transposition tool
- 4. rhythm tempo game
- B. Decision Tree (6 EPs)
 - a. Create Decision Tree
- C. High Level Design Document (9 EPs)
 - a. Client-side Architecture
 - b. Server-side Architecture
 - c. Error Handling
 - d. Logging
 - e. Data access
 - f. Security
- D. Project Plan (11 EPs)
 - a. Gantt Chart
 - b. Test Plan
 - c. Site Map
 - d. Purpose
 - e. Audience
 - f. Project Roadmap
 - g. Risk Mitigation Plan
 - h. Cost Estimation Report
 - i. Change (Approval) Management Process Document
- E. Data Access Library (9 eps)
 - a. Code Data Access Library
 - b. Generic Interface
 - c. Data Access Objects
 - d. Read Only Permissions
 - e. Write Only Permissions
 - f. Account for different databases (SQL Server, MariaDB)
- F. Logging Library (9.5 eps)
 - a. Code Logging Library
- Task Breakdown

Team Member	Capacity (hours)	Tasks (hours)
Aiden	14.5 -1 = 13.5 - 1 = 12.55 = 12 - 2 = 10	 User admin Registration (1) account recovery (1) account deletion (.5) user management (2)
Kihambo	17 - 1 = 16 - 2 = 14 - 4 = 10	 Ear Training Game (1) Collaboration Search(2) Core Component Requirements (4)
Jacob	115 = 10.55 = 10 -1 = 9 - 1 = 85 = 7.5	 Audio Visualizer(.5) Artist Portfolio(.5) Usage Analysis Dashboard (1) Logging Core Component (1) Tempo Transposition tool(.5)
Diego	~14 -> 10 - 10? -> 0	 Bingo Board(1) Gig Reviewer(1) Music lesson hub(phase2, 0.5) Rhythm tempo game(Phase2, 0.5) Starting logging & data access with kameron(10)

Kameron	17 - 1 - 0.5 - 0.5 - 0.5 = 14.5 $14.5 - 6 = 8.5 - 8.5 = 0$	 Advanced Search (1) Collab Feature (0.5) Scale Display (0.5) Basic Track Editor (0.5) Decision Tree (6) Starting Logging and DAL with Diego (8.5)
Nathan	14 - 2 - 1.5 - 1 - 0.5 - 0.5 = 8.5	 Security Authenticatio n (2) Authorization (1.5) Logout (1) Artist Profile Calendar (0.5) Tempo Tool (0.5)

- End of Sprint Checklist :
 - o Commit Code
 - o Client Demo
 - o Sprint Retrospective
 - See document Sprint -1 Sprint Retrospective/ Action Plan