Regular Operation

Closure Under Regular Operation

In a deterministic finite automaton, the set of states that can be reached from a given state by following a specific input symbol is called the closure of that state.

If this set of reachable states is the same as the set of states in the automaton, then the automaton is said to be closed under that input symbol.

Similarly, in a nondeterministic finite automaton, the set of states that can be reached from a given state by following a specific input symbol is called the closure of that state. If this set of reachable states is a subset of the set of states in the automaton, then the automaton is said to be closed under that input symbol.

In both cases, the term "closed" is used to describe the property of the automaton being able to reach all of its states from a given state using the specified input symbol.

Closure Under Regular Operation

• Recall we defined three operations:

$$\cup$$
, \circ , $*$

For

$$A_1 \cup A_2$$

we proved that it's regular by constructing a new DFA

Closure Under Regular Operation

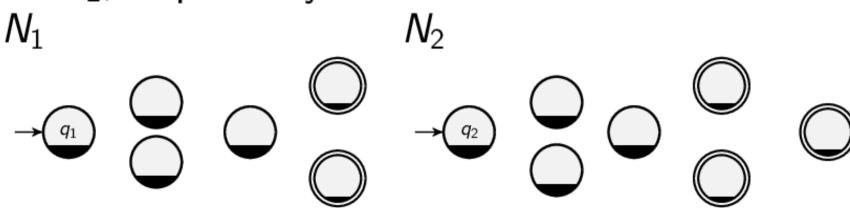
But we had difficulties to prove that

$$A_1 \circ A_2$$

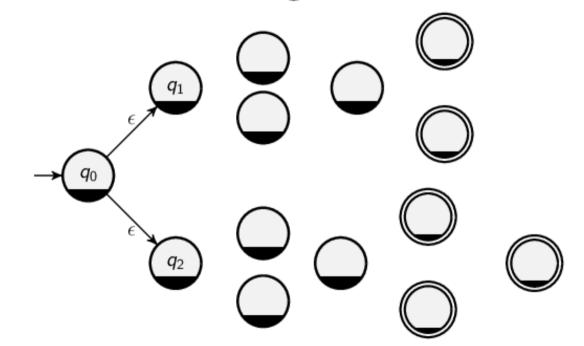
is regular

We will see that by using NFA, the proof is easier

- Given two regular languages A₁, A₂ under the same
 Σ
 Is A₁ ∪ A₂ regular?
- To prove that a language is regular, by definition, it should be accepted by one DFA (or an NFA) We will construct an NFA for $A_1 \cup A_2$
- Assume A_1 and A_2 are recognized by two NFAs N_1 and N_2 , respectively



We construct the following machine



Formal definition

Two NFAs:

$$N_1 = (Q_1, \Sigma, \delta_1, q_1, F_1)$$

 $N_2 = (Q_2, \Sigma, \delta_2, q_2, F_2)$

Note for NFA, $\epsilon \notin \Sigma$

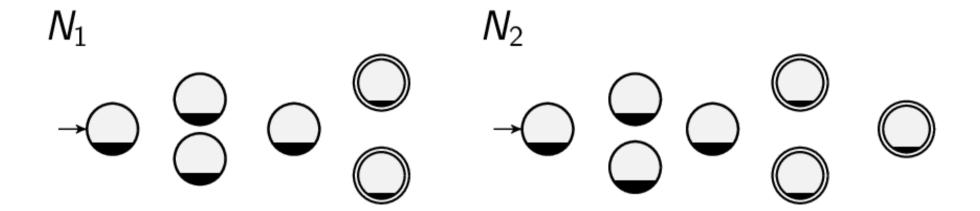
New NFA

$$egin{aligned} Q &= Q_1 \cup Q_2 \cup \{q_0\} \ q &= q_0 \ F &= F_1 \cup F_2 \end{aligned}$$

$$\delta(q,a) = egin{cases} \delta_1(q,a) & q \in Q_1 \ \delta_2(q,a) & q \in Q_2 \ \{q_1,q_2\} & q = q_0 ext{ and } a = \epsilon \ \emptyset & q = q_0 ext{ and } a
eq \epsilon \end{cases}$$

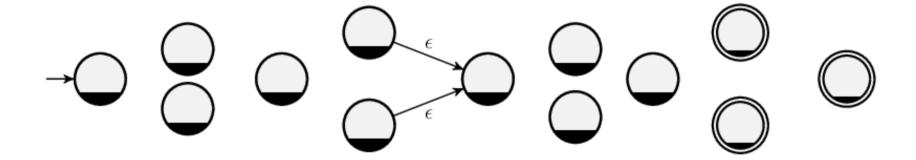
ullet The last case of δ is easily neglected

Given two NFAs



- Idea: from any accept state of N_1 , add an ϵ link to q_2 (start state of N_2)
- Earlier in using DFA, the difficulty was that we didn't know where to cut the string to two parts

- Now we non-deterministically switch from the first to the second machine
- The new machine:



 Accept states of N₁ are no longer accept states in the new machine

Formal definition. Given two automata

$$(Q_1, \Sigma, \delta_1, q_1, F_1)$$

 $(Q_2, \Sigma, \delta_2, q_2, F_2)$

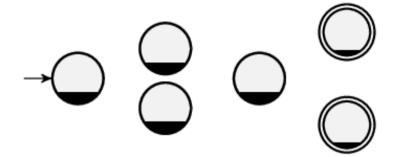
New machine

$$egin{aligned} Q &= Q_1 \cup Q_2 \ q_0 &= q_1 \ F &= F_2 \end{aligned}$$

δ function:

$$\delta(q,a) = egin{cases} \delta_1(q,a) & q \in Q_1 ackslash F_1 \ \delta_2(q,a) & q \in Q_2 \ \delta_1(q,\epsilon) \cup \{q_2\} & q \in F_1, a = \epsilon \ \delta_1(q,a) & q \in F_1, a
eq \epsilon \end{cases}$$

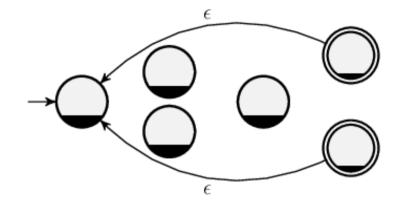
Given the following machine



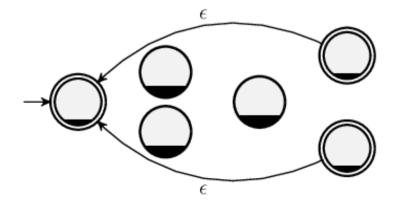
Recall the star operation is defined as follows

$$A^* = \{x_1 \cdots x_k \mid k \geq 0, x_i \in A\}$$

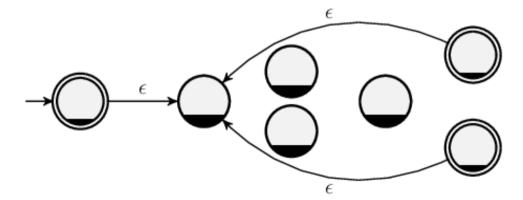
- The situation is related to $A_1 \circ A_2$, but we now work on the same machine A
- How about the following diagram



- ullet The problem is that ϵ may not be accepted
- How about making the start state an accepting one



- This may make the machine to accept strings not in
- Some strings reaching the start state in the end were rejected. But now may be accepted
- A correct setting



Formal definition

Given the machine

$$(Q_1, \Sigma, \delta_1, q_1, F_1)$$

New machine:

$$Q=Q_1\cup\{q_0\}$$
 q_0 : new start state $F=F_1\cup\{q_0\}$

$$\delta(q,a) = egin{cases} \delta_1(q,a) & q \in Q_1 ackslash F_1 \ \delta_1(q,a) \cup \{q_1\} & q \in F_1, a = \epsilon \ \delta_1(q,a) & q \in F_1, a
eq \epsilon \ \{q_1\} & q = q_0, a = \epsilon \ \emptyset & q = q_0, a
eq \epsilon \end{cases}$$

In computer science, a regular language is a language that can be described using a regular expression or a finite automaton.

Regular languages are a subset of the context-free languages, which in turn are a subset of the set of all possible languages that can be defined by a formal grammar.

Regular languages are characterized by a set of rules, called regular expressions, that describe the pattern of the language.

Regular expressions use a combination of characters and special symbols to define a pattern that matches a specific set of strings.

For example, the regular expression a* matches any string that contains zero or more occurrences of the letter "a", while the regular expression a+b+ matches any string that contains one or more occurrences of the letter "a", followed by one or more occurrences of the letter "b".

Regular languages have a number of useful properties, including the fact that they can be recognized and parsed efficiently using finite automata.

This makes them useful in a wide range of applications, such as text processing, compiler design, and natural language processing.

Empty Set and Empty String

In the context of formal languages, the terms "empty string" and "empty set" refer to two distinct concepts:

Empty string: The empty string is a string of length 0. It is denoted by the symbol ϵ or sometimes by λ . It represents a string with no characters or symbols. It is a valid string, but it contains no information.

Empty set: The empty set is a set with no elements. It is denoted by the symbol \emptyset . It represents a collection of objects with no members. It is also known as the null set.

Empty Set and Empty String

The difference between the empty string and the empty set is that the empty string is a string with no characters, while the empty set is a set with no elements.

The empty string is a member of the set of all strings, while the empty set is a subset of all sets.

In some cases, the empty string and the empty set may be used interchangeably, but it's important to understand their distinct meanings in formal language theory and in other areas of mathematics and computer science.

A regular expression (regex) is a sequence of characters that forms a search pattern, which is used to match and manipulate strings of text.

Regular expressions are a powerful tool for text processing and pattern matching, and are widely used in programming, text editors, and other applications that work with text.

A regular expression consists of a combination of characters and special symbols, which can be used to define a pattern of text that should be matched.

For example, the regular expression hello would match the string "hello", while the regular expression w.*d would match any string that starts with "w" and ends with "d", with any number of characters in between.

Regular expressions are supported by most programming languages, including Java, Python, and Perl, as well as text editors like Vim and Emacs.

They can be used for a variety of tasks, such as searching and replacing text, validating input data, and parsing structured text formats like XML and JSON.

Regular Expression and Regular Languages

Regular expressions and regular languages are related concepts in computer science, but they refer to different things.

A regular expression is a pattern of characters that is used to describe a set of strings. It is a compact way of specifying a regular language.

Regular expressions are used in many programming languages and tools for string manipulation and searching, and they allow for powerful and flexible matching of text patterns.

Regular Expression and Regular Languages

Regular expressions and regular languages are related concepts in computer science, but they refer to different things.

A regular language, on the other hand, is a set of strings that can be described by a regular expression or recognized by a finite automaton.

Regular languages are a fundamental concept in formal language theory and are widely used in programming and computer science.

They include simple languages such as the set of all strings of 0's and 1's with an even number of 0's, as well as more complex languages such as the set of all valid email addresses.

Regular Expression and Regular Languages

Regular expression is a compact notation for specifying a regular language, while a regular language is a set of strings that can be recognized by a finite automaton or described by a regular expression.

Example

$$(0 \cup 1)0^*$$

This is a simplification of

$$(\{0\} \cup \{1\}) \circ \{0\}^*$$

 Regular expressions are practically useful Example: finding lines in a file containing "a" or "b" egrep '(a|b)' file

Formally this means we consider the language

$$\Sigma^* a \Sigma^* \cup \Sigma^* b \Sigma^*$$

 Σ^* : all strings over Σ

Example

$$(0 \cup 1)^*$$

all strings by 0 and 1

Example:

$$(0\Sigma^*) \cup (\Sigma^*1)$$

all strings start with 0 or end with 1

Regular Expression - Definition

- R is a regular expression if it is one of the following expressions
 - \bullet a, where $a \in \Sigma$
 - \bullet ϵ $(\epsilon \notin \Sigma)$
 - **3** Ø
- ullet \emptyset and ϵ
 - ϵ : empty string

Regular Expression - Definition

 \emptyset : empty language (language without any string)

$$egin{aligned} (0 \cup \epsilon) 1^* &= 01^* \cup 1^* \ (0 \cup \emptyset) 1^* &= 01^* \ \emptyset 1^* &= 1^* \emptyset = \emptyset \end{aligned}$$

Concatenating 1^* with nothing \Rightarrow nothing

We have an inductive definition
 An expression is constructed from smaller strings

Regular Expression Example

- 0*10*: strings with exactly one 1
- $(\Sigma\Sigma)^*$: strings with even length
- Assume $\Sigma = \{0, 1\}$

$$0\Sigma^*0 \cup 1\Sigma^*1 \cup 0 \cup 1$$

Strings that start and end with the same symbol

- \bullet $R \cup \emptyset = R$
- $R \circ \epsilon = R$

Regular Expression Example

$$(+ \cup - \cup \epsilon)(DD^* \cup DD^*.D^* \cup D^*.DD^*),$$

where

$$D = \{0, \dots, 9\}$$

72, 2.1, 7., -.01

$$72 \in DD^*$$

 $2.1 \in DD^*.D^*$

$$7. \in DD^*.D^*$$

$$.01 \in D^*.DD^*$$

Regular Expression Floating Number

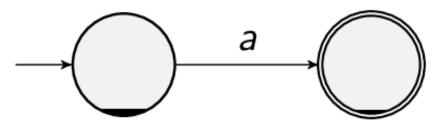
- Why not $D^*.D^*$
 - . is not allowed

Finite Automata

- They have equivalent descriptive power
- language regular ⇔ described by regular expression

- Language by a regular expression
 ⇒ regular (described by an automaton)
- The proof is by induction. We go through all cases in the definition
- $R = a \in \Sigma$

Can such a language be recognized by an NFA? This language has only one string and can be recognized by



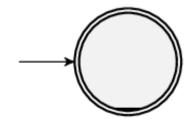
Note that this is an NFA.

Formal definition:

$$N = (\{q_1, q_2\}, \Sigma, \delta, q_1, \{q_2\})$$

 $\delta(q_1, a) = \{q_2\}$
 $\delta(r, b) = \emptyset, r \neq q_1 \text{ or } b \neq a$

•
$$R = \epsilon$$

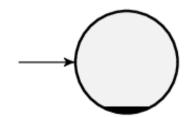


Formal definition

$$\mathcal{N} = (\{q_1\}, \Sigma, \delta, q_1, \{q_1\})$$

 $\delta(q_1, a) = \emptyset, \forall a$

$$\bullet$$
 $R = \emptyset$



Formal definition

$$N = (\{q\}, \Sigma, \delta, q, \emptyset)$$

 $\delta(r, a) = \emptyset, \forall r, a$

Note: earlier we only say $F \subset Q$, so F can be \emptyset

For the other three situations

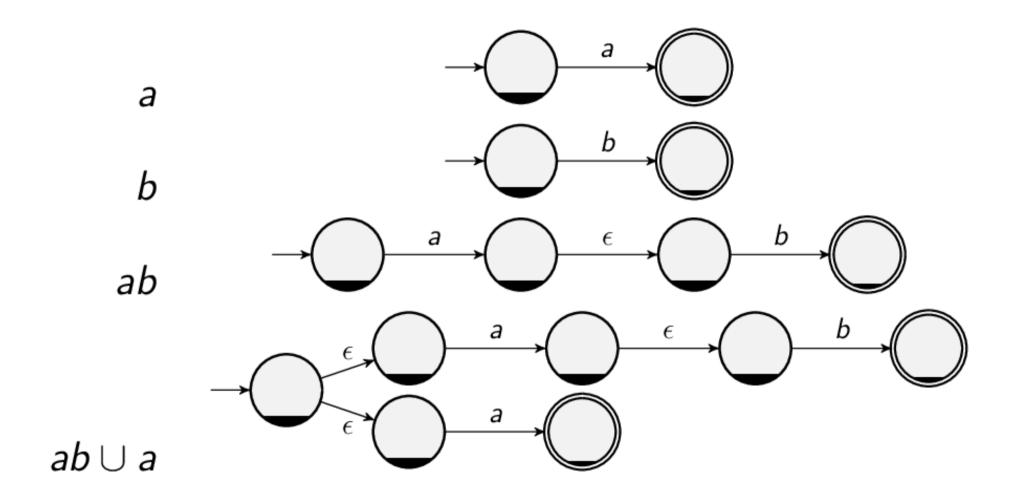
$$R = R_1 \cup R_2$$

 $R = R_1 \circ R_2$
 $R = R_1^*$

we use the proof in NFAs

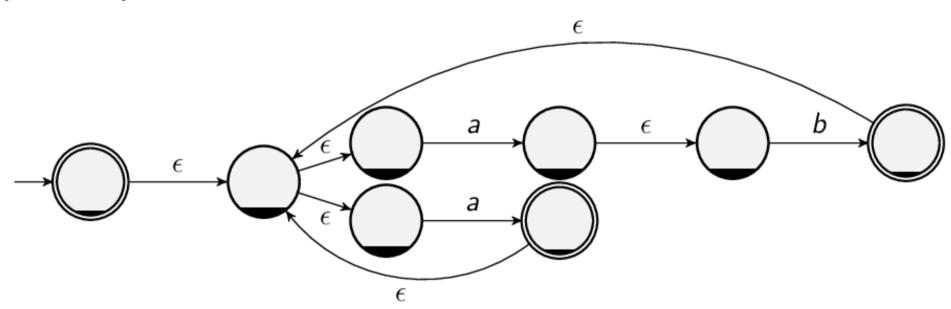
We will see details by an example

Regular Expression – 1.57 (ab U a)*



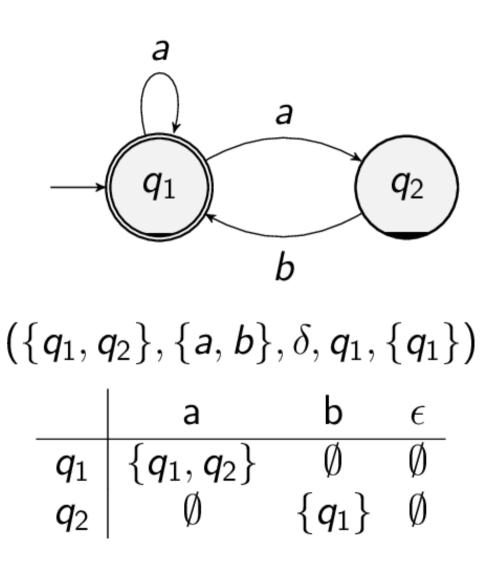
Regular Expression – 1.57 (ab U a)*

 $(ab \cup a)^*$



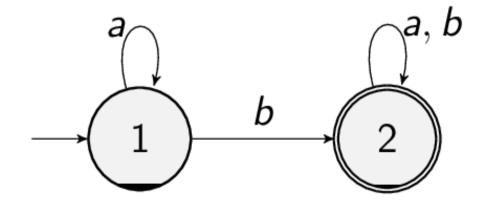
- Such a construction usually does not give an NFA with the smallest number of states
- This example \Rightarrow can be by 2 states

Regular Expression – 1.57 (ab U a)*



Regular Expression – Simple Example

- Given an NFA, how can we convert it to a regular expression?
- Example:



Quickly we see that this corresponds to

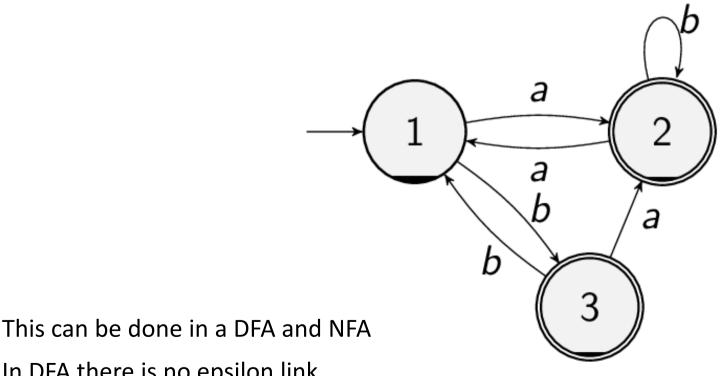
$$a^*b(a\cup b)^*$$

Regular Expression – Simple Example

 However, in other situations we may not easily see what the regular expression is

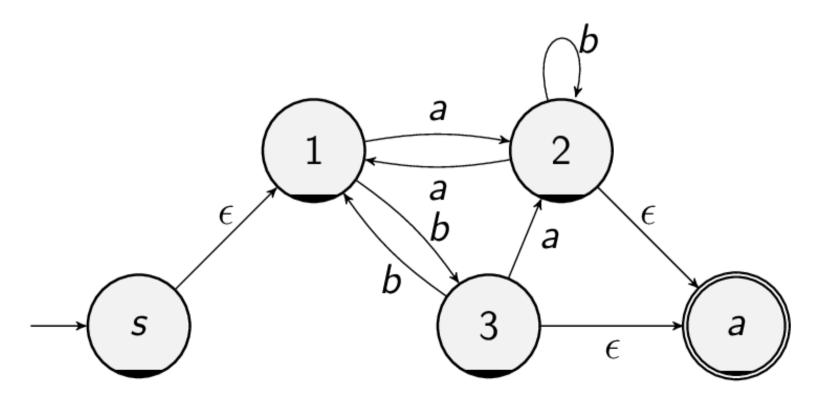
Fix the NFA (new start state and new acceptance state) Pick States repeatedly with few transitions Repeat

Example 1.68 Consider the following DFA



In DFA there is no epsilon link

- It is not that easy to directly see what the regular expression is
- We need a procedure shown below
- First, add a start and an accept states



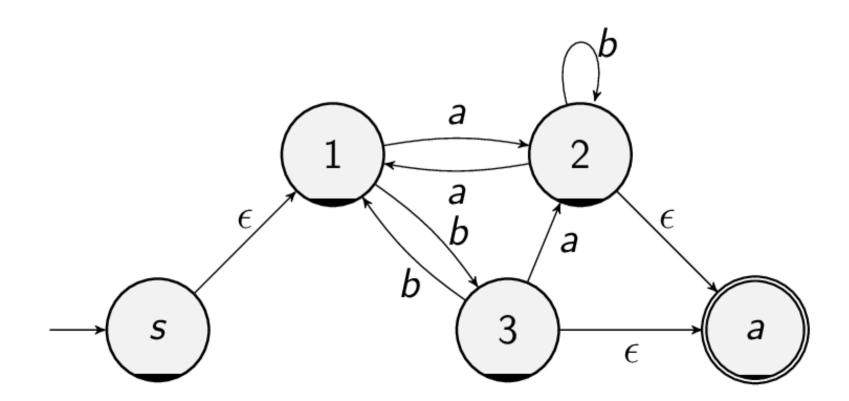
- This generates a generalized NFA (GNFA)
- Our procedure is

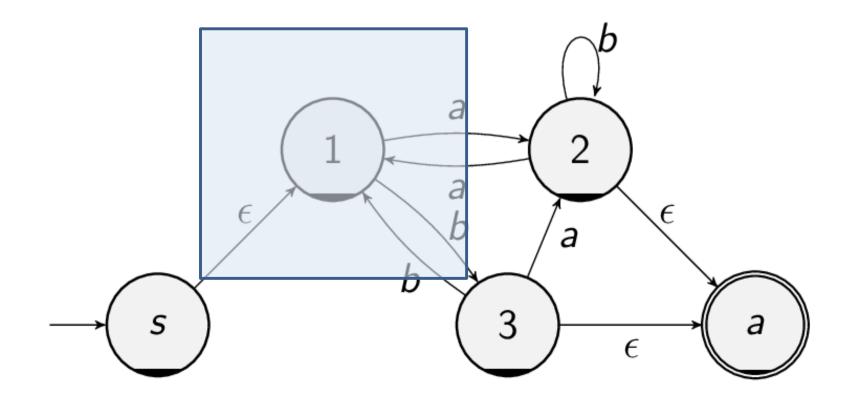
 $\mathsf{DFA} \to \mathsf{GNFA} \to \mathsf{regular} \; \mathsf{expression}$

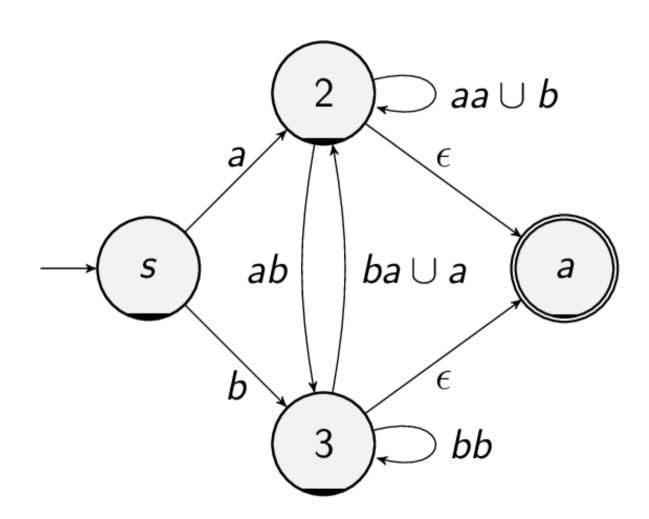
• Remove state 1

Fix the NFA (have one start state and one end state)
Pick States repeatedly with few transitions
Repeat

Result one start to one end state and transition in between

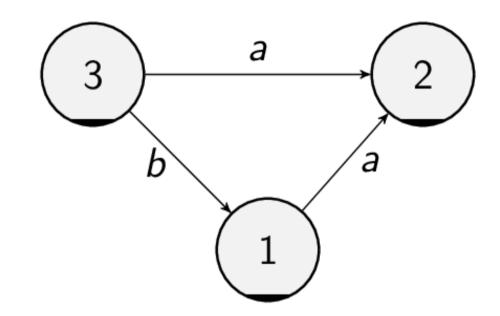




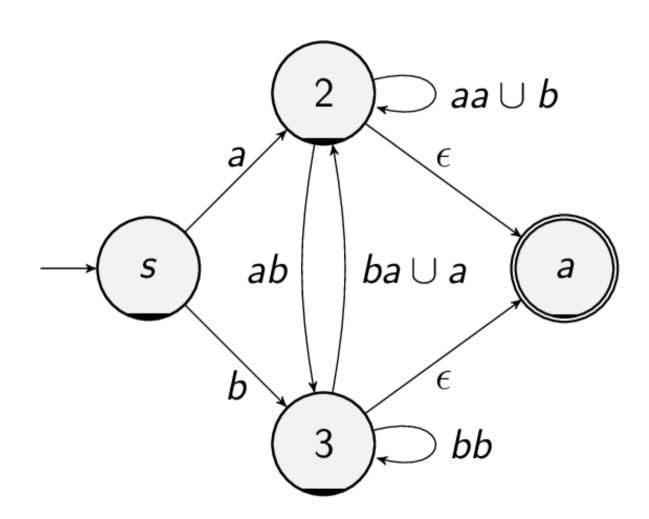


Example: the link

$$3 \rightarrow 2$$

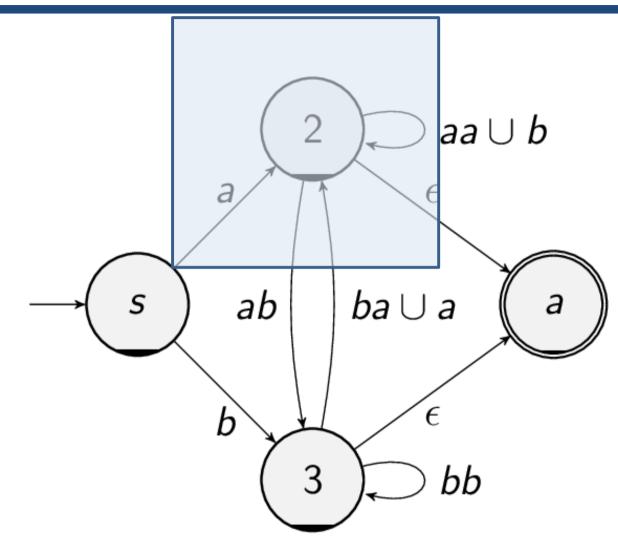


- Thus $ba \cup a$
- Idea: now 1 is removed. Need to check how we can go from 3 to 2 via state 1
- Need to check all pairs of states
- Remove state 2



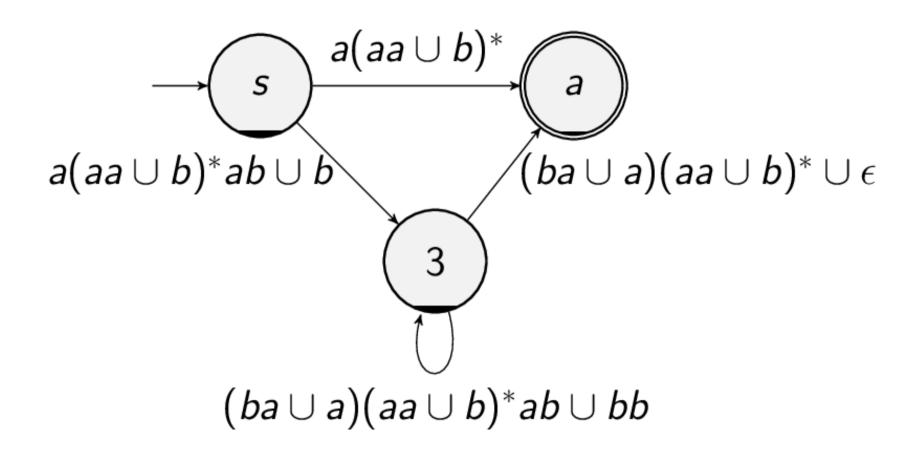
Example: the link

$$3 \rightarrow 2$$



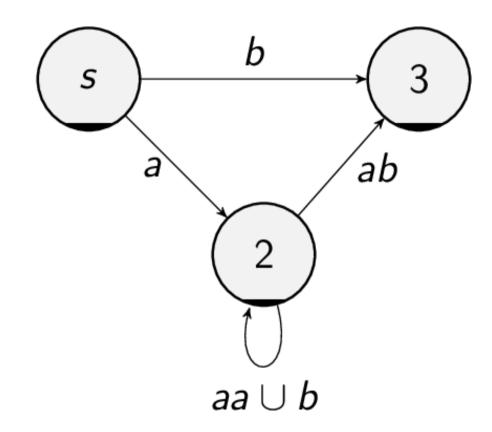
Example: the link

$$3 \rightarrow 2$$



Example:

$$s \rightarrow 3$$

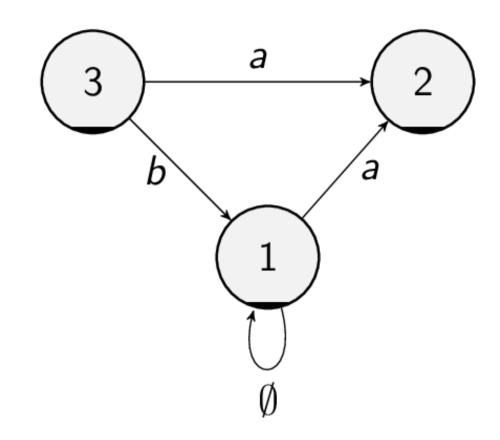


• Thus $a(aa \cup b)^*ab \cup b$

Here we need to handle

$$2 \xrightarrow{aa \cup b} 2$$

 Thus in the early example of removing state 1, we actually have

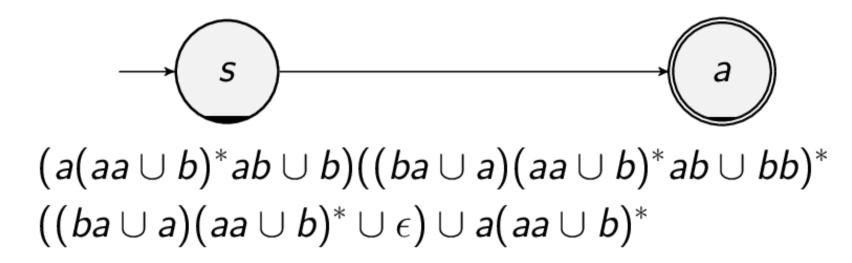


and

$$b\emptyset^*a \cup a = b\epsilon a \cup a = ba \cup a$$

Remove state 3

Regular Expression – Simple Example



We will formally explain the procedure

GNFA

- Here we give the formal definition of generalized NFA
- Between any two states: a regular expression
- $(Q, \Sigma, \delta, q_{start}, q_{accept})$
- Single accept state. No longer a set F
- The δ function:

$$(Q - \{q_{accept}\}) \times (Q - \{q_{start}\}) \rightarrow R$$

R: all regular expressions over Σ

● DFA → GNFA

GNFA

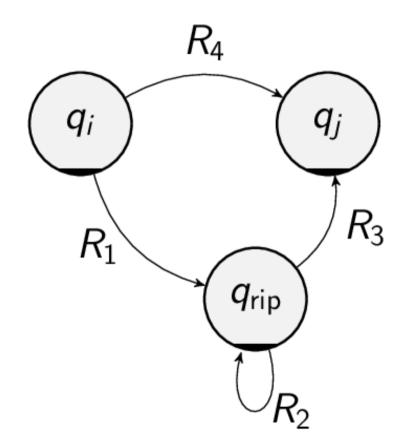
Two new states: q_{start}, q_{accept} $q_{start} \to q_0 \text{ with } \epsilon$ any $q \in F \to q_{accept}$ with ϵ

In the definition, between any two states there is an expression

But what if in the graph two states are not connected ?

 $\emptyset \in R$ so if no connection, we simply consider \emptyset as the expression between two states

q_{rip} is the state being removed



• The new regular expression between q_i and q_i is

$$(R_1)(R_2)^*(R_3) \cup (R_4)$$

- In our example
 3-state DFA → 5-state GNFA → 4-state · · · · →
 2-state GNFA → regular expression
- In the procedure any any (i, j) related to q_{rip} considered
- Algorithm: convert(G)
 - **●** *k*: # of G
 - ② If k = 2

return R between q_s and q_a

If k > 2, choose any $q_{rip} \in Q \setminus \{q_s, q_a\}$ for removal

$$Q'=Q-\{q_{\mathsf{rip}}\}$$
 $orall q_i \in Q'-\{q_{\mathsf{accept}}\}, q_j \in Q'-\{q_{\mathsf{start}}\}$ $\delta'(q_i,q_j)=R_1R_2^*R_3 \cup R_4,$

where

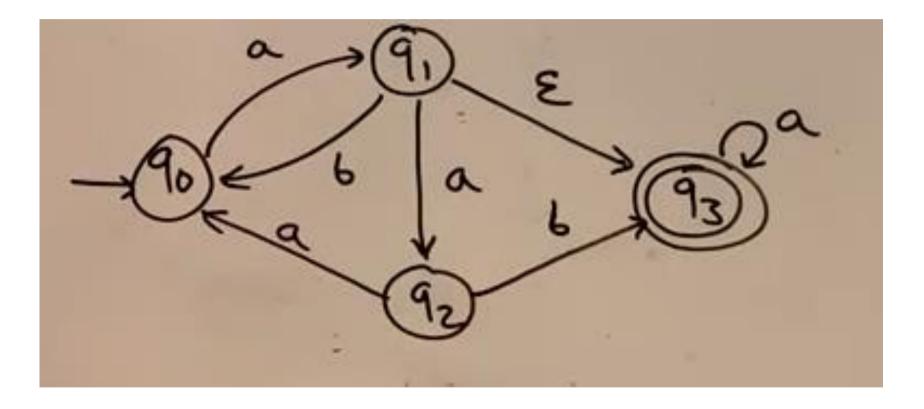
$$R_1 = \delta(q_i, q_{\mathsf{rip}}), R_2 = \delta(q_{\mathsf{rip}}, q_{\mathsf{rip}}),$$

 $R_3 = \delta(q_{\mathsf{rip}}, q_j), R_4 = \delta(q_i, q_j)$

 \bigcirc Run convert(G'), where

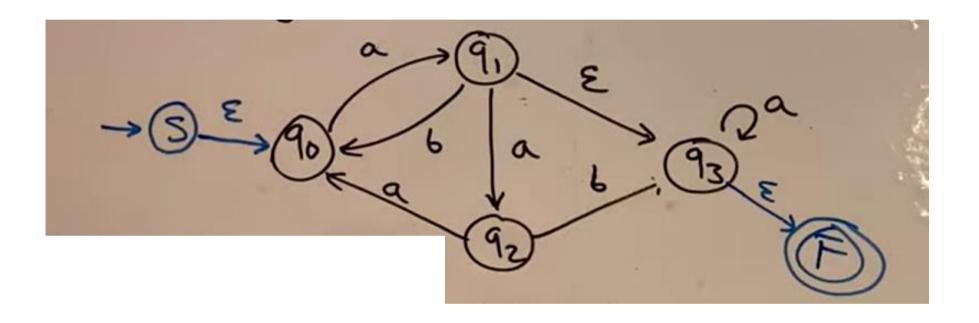
$$G' = (Q', \Sigma, \delta', q_s, q_a)$$

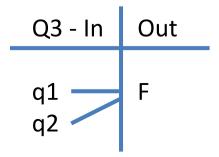
- You can see we have a recursive setting. The process stops when k=2
- Why in the textbook we modify DFA to GNFA?
 Is it ok to use NFA?
 Seems ok??

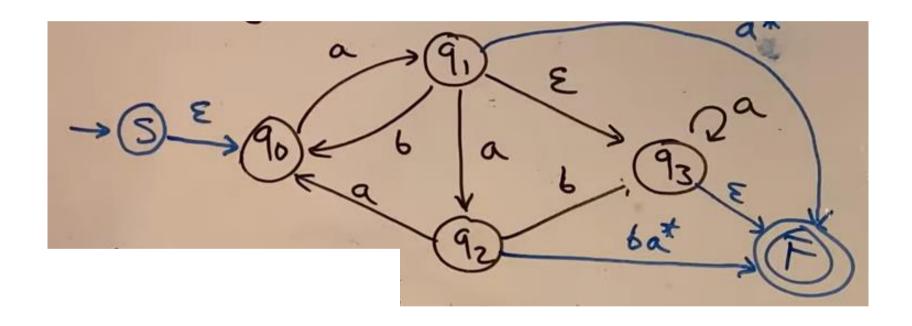


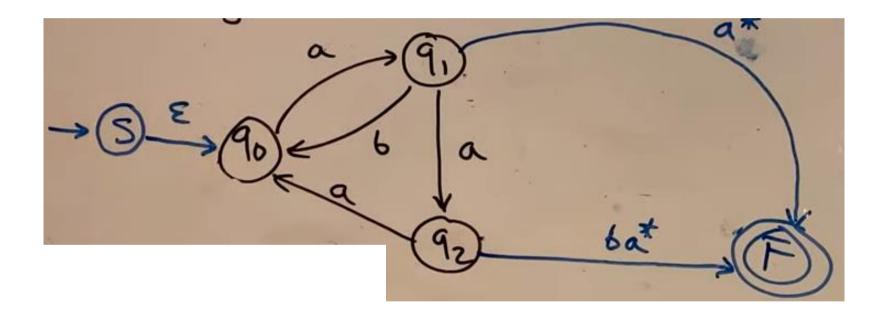
Fix the NFA (have one start state and one end state)
Pick States repeatedly with few transitions
Repeat

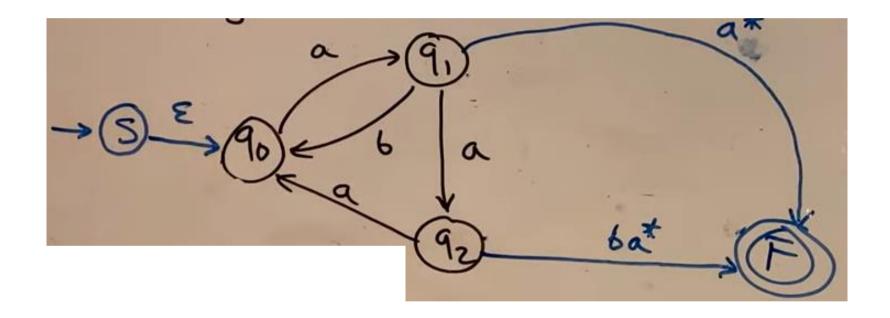
Result one start to one end state and transition in between

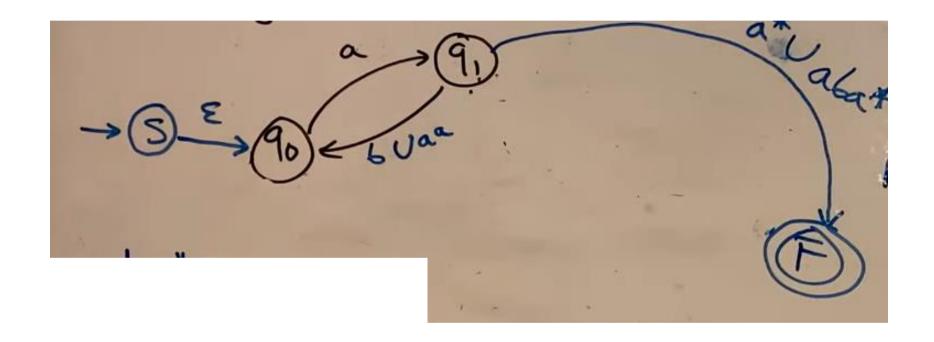


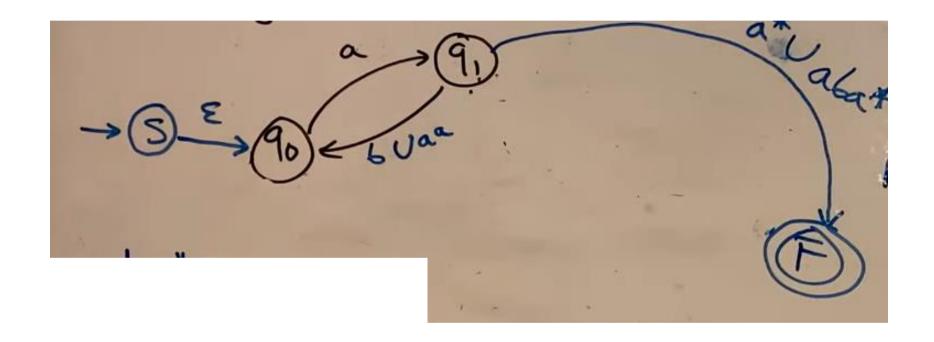


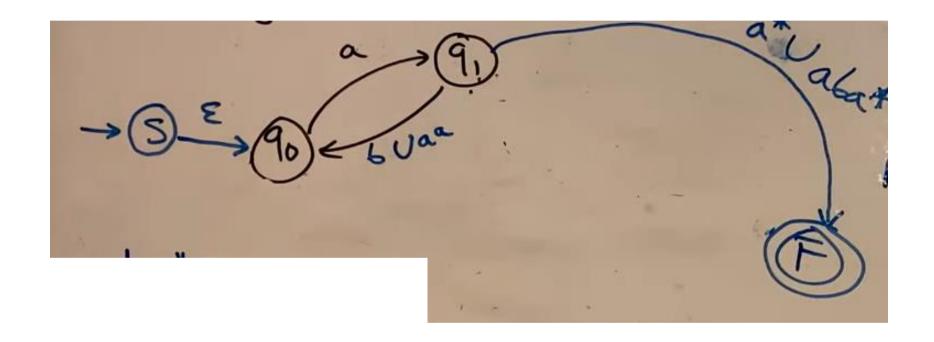


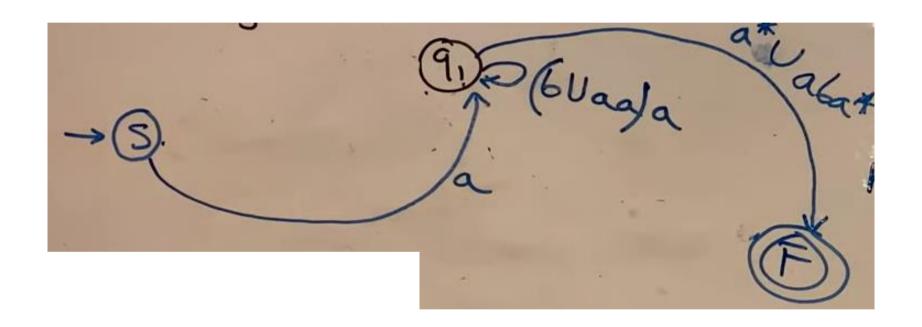


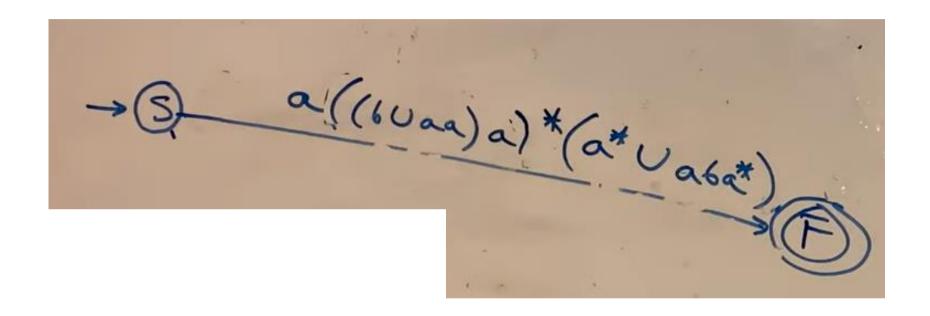




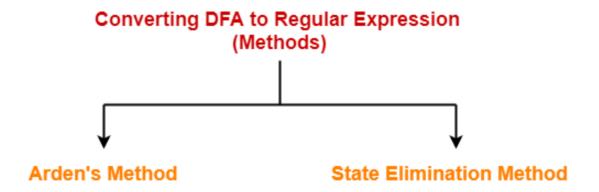




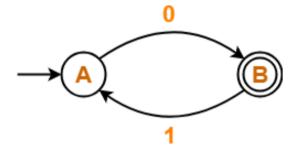


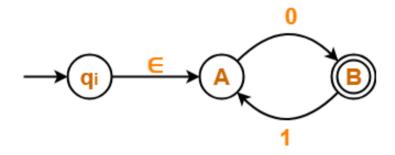


The regex is:
a((60aa)a)*(a* v a6a*)

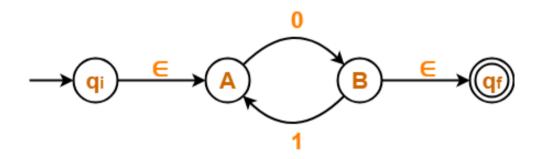


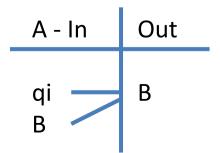
Example 1



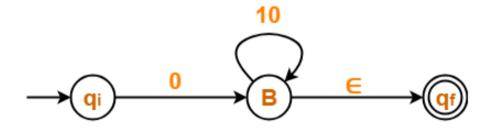


Now, we start eliminating the intermediate states with A



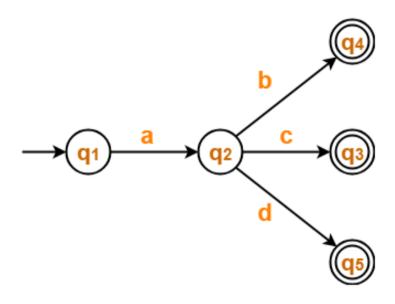


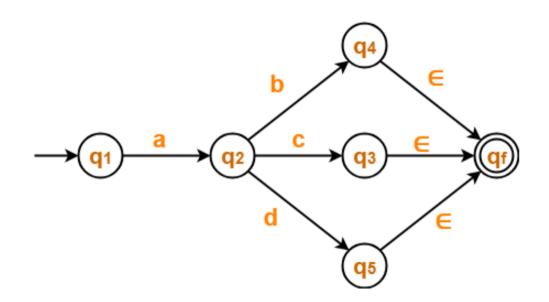
Now, we start eliminating the intermediate states with B





Example 2

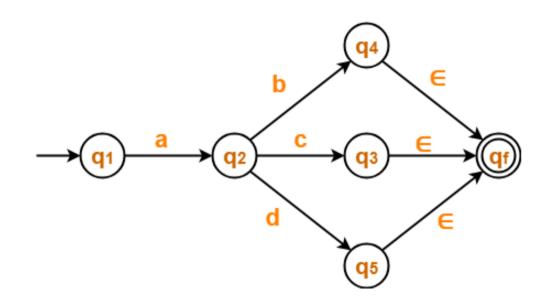


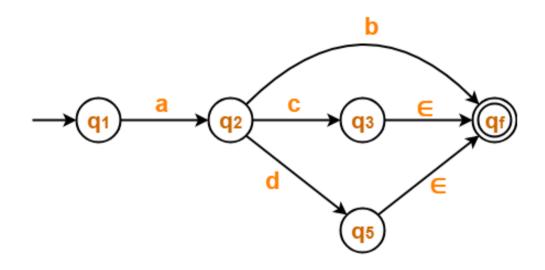


There exist multiple final states.

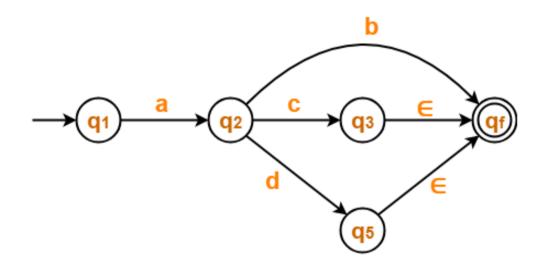
So, we convert them into a single final state.

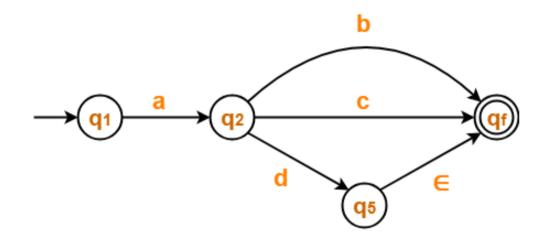
Now, we start eliminating the intermediate states with q4



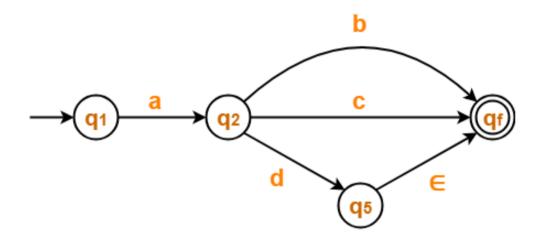


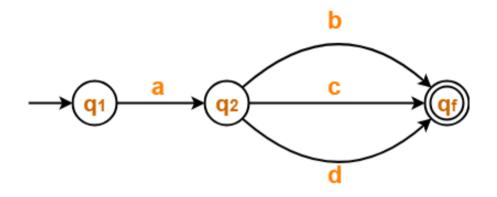
Now, we start eliminating the intermediate states with q3



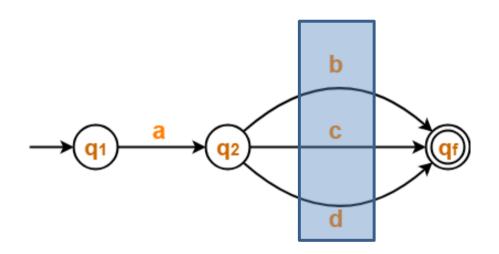


Now, we start eliminating the intermediate states with q5





Now, we start eliminating the intermediate states with q2

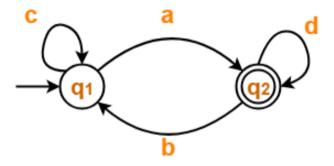


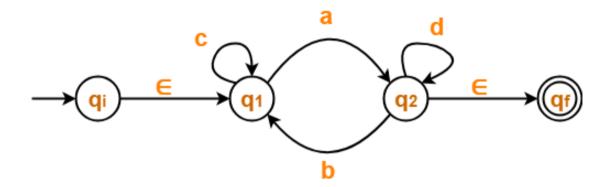
Union and + are the same.





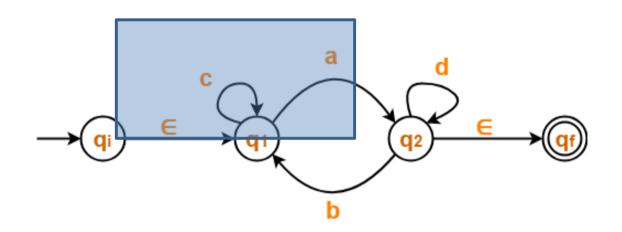
Example 3

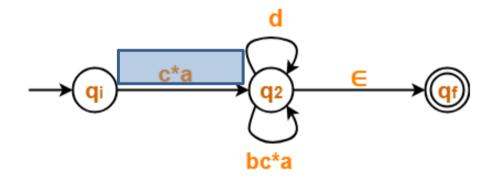




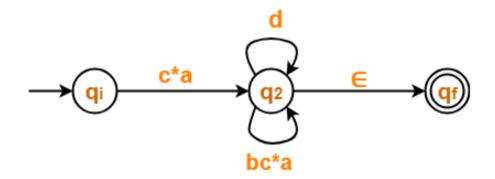
Creating Incoming and Outgoing Edges

Now, we start eliminating the intermediate states with q1



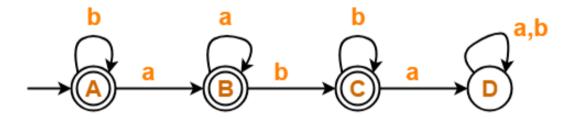


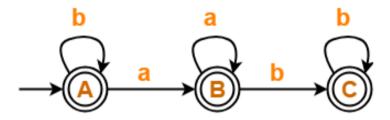
Now, we start eliminating the intermediate states with q2



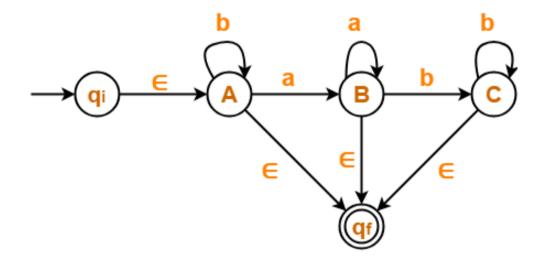


Example 4



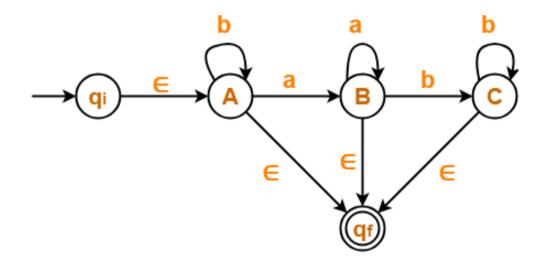


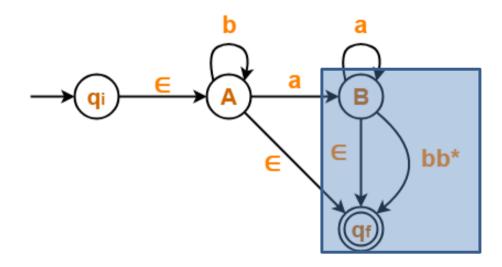
State D is a dead state as it does not reach to any final state. So, we eliminate state D and its associated edges.



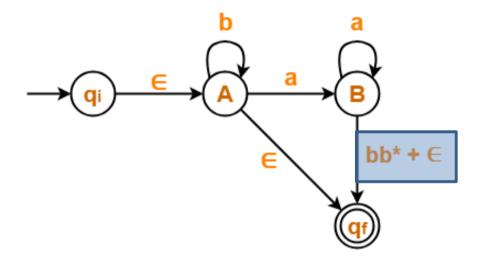
There exist multiple final states. So, we convert them into a single final state.

Now, we start eliminating the intermediate states with C.

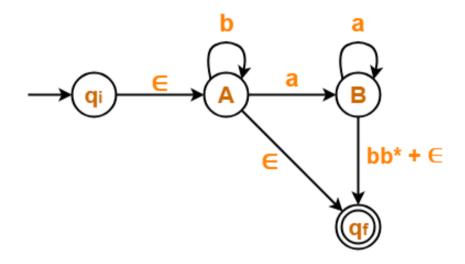


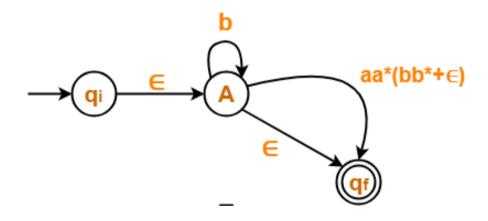


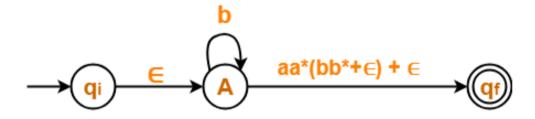
Now, we can combine the two parallels.

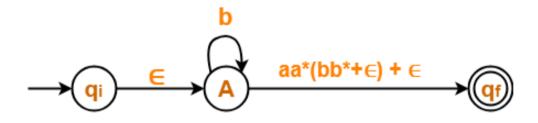


Now, we can combine the two with union. + and union denote same operation











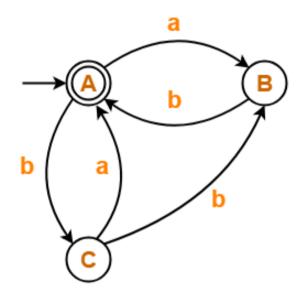
Regular Expression = $b*(aa*(bb*+\in)+\in)$

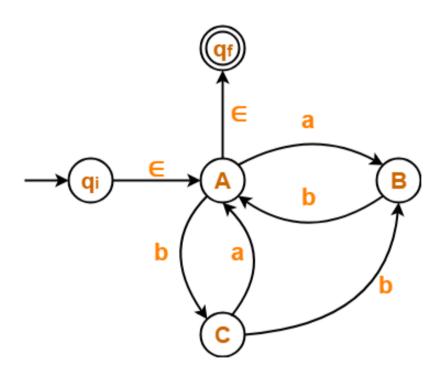
Expression can be simplified

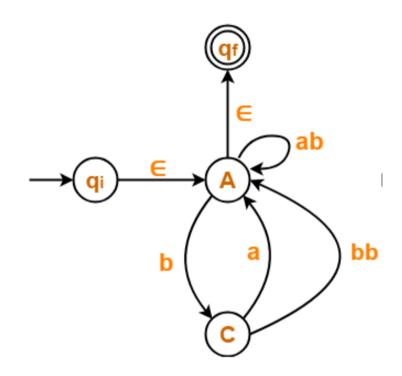


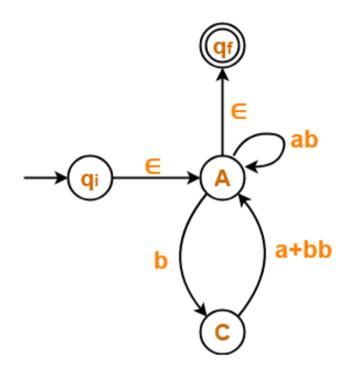
Regular Expression = b*(aa*b*+∈)

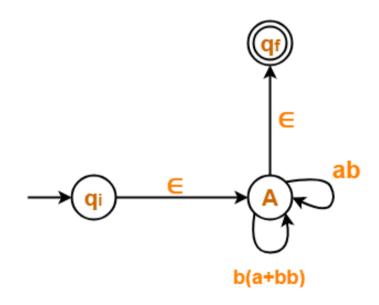
Example 5



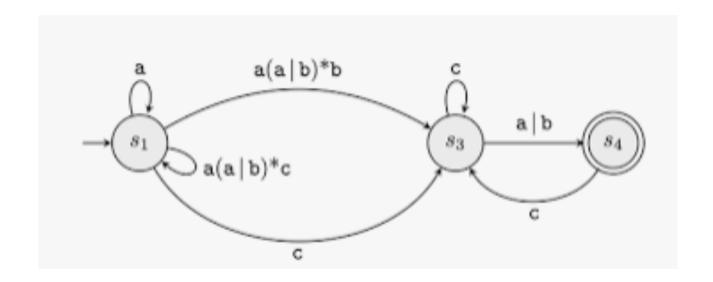












Example of another or(|)/union/+ notation

