Multi-party DP Write-up 1 Linear Least Squares

Notations.

Let $D = [\mathbf{X}, \mathbf{y}]$ be a database of size n, with $\mathbf{X} \in \mathbb{R}^{n \times d}$ and $\mathbf{y} \in \mathbb{R}$. [n] stands for the set $\{1, \ldots, n\}$. We use $z \sim N(\mu, \sigma)$ to denote a variable following the Gaussian distribution with mean μ and standard deviation σ .

Linear Least Squares.

In a linear regression model the response variable is a linear function of the regressors:

$$\mathbf{y} = \mathbf{X}\theta + \epsilon \tag{1}$$

where ϵ denote the error terms.

The loss function under linear least squares model is defined as

$$L(\theta; D) = \sum_{i \in [n]} (\theta \cdot \mathbf{x_i} - \mathbf{y_i})^2$$
(2)

where \cdot is the inner product of two vectors.

Linear least squares model has a nice closed form expression for θ , such that its loss function $L(\theta; D)$ is minimized.

$$\theta = (\mathbf{X}^{\top} \mathbf{X})^{-1} \mathbf{X}^{\top} \mathbf{y} \tag{3}$$

Distributed Computing Problem

Let $A_1, \ldots A_t$ and B be t+1 parties (agents with computing power). Each A_i owns some of the data $\{D_j\}_{j\in S_i}$, where $S_i\subseteq [n]$. For simplicity, we assume $\{S_1,\ldots,S_t\}$ partition [n]. The task for them is to jointly compute θ under the linear least squares model, such that the entire computation is differential-private (both intermediate output and final output should be differential private).

Privacy & Utility

There is a trade-off between privacy and utility in any mechanism.

1. We use (ϵ, δ) -differential privacy to evaluate the privacy level of our algorithm.

2. We use the concept of worst case (over input data) expected excess risk to evaluate the utility of our algorithm.

Definition 1. Given loss function $L(\theta; D)$ over database D, its worst case expected excess risk is defined as

$$E[L(\theta; D) - L(\theta^*; D)] \tag{4}$$

where θ is the output of the algorithm, θ^* is the optimal minimizer of the loss function and the randomness comes from the algorithm.

Naive Algorithm.

- 1. Each A_i computes $(\mathbf{C_i}, \mathbf{d_i}) = (\Sigma_{j \in S_i} \mathbf{x_j} \mathbf{x_j}^{\top} + z_1^{(d \times d)}, \Sigma_{j \in S_i} \mathbf{x_j} y_j + z_2^{(d)})$ and transfer it to party B, where $z_1 \sim N(0, \sigma_1)$ and $z_2 \sim N(0, \sigma_2)$.
- 2. Agent B computes $(\Sigma_{i \in [t]} \mathbf{C_i})^{-1} (\Sigma_{i \in [t]} \mathbf{d_i})$ and output it as the solution θ

Analysis of the Naive Algorithm with d = 1

Definition 2. The sensitivity of function f is defined as $\Delta(f) = \sup_{(D,D')}(|f(D) - f(D')|_2)$, where (D,D') is a pair of neighboring databases.

Theorem 1 (DP with Gaussian noise). Let f be the target function, and $z \sim N(0,\sigma)$. Let F(D) = f(D) + z be the output function. Fix any $\delta > 0$, we have F is (ϵ, δ) -DP, where $\epsilon = \frac{\Delta(f)\sqrt{2\ln(2/\delta)}}{\sigma}$.

Privacy Analysis

Let
$$c(D) = \sum_{j \in [n]} x_j^2$$
 and $d(D) = \sum_{j \in [n]} x_j y_j$.

1. Each A_i 's algorithm is $(\epsilon_1 + \epsilon_2, \delta_1 + \delta_2)$ -DP, where $\epsilon_1 = \frac{\Delta(c)\sqrt{2\ln(2/\delta_1)}}{\sigma_1}$ and $\epsilon_2 = \frac{\Delta(d)\sqrt{2\ln(2/\delta_2)}}{\sigma_2}$.

When d=1, each A_i computes and outputs $(c_i,d_i)=(\Sigma_{j\in S_i}x_j^2+z_1, \Sigma_{j\in S_i}x_jy_j+z_2)$, where $z_1\sim N(0,\sigma_1)$ and $z_2\sim N(0,\sigma_2)$. It is obvious that $\Delta(c_i)=\Delta(c)$ and $\Delta(d_i)=\Delta(d)$ for all $i\in[t]$.

Fix $\delta_1 > 0$, c_i is (ϵ_1, δ_1) -DP, where $\epsilon_1 = \frac{\Delta(c)\sqrt{2\ln(2/\delta_1)}}{\sigma_1}$. Similarly, d_i is (ϵ_2, δ_2) -DP, where $\epsilon_2 = \frac{\Delta(d)\sqrt{2\ln(2/\delta_2)}}{\sigma_2}$. By the composition theorem of differential privacy, each A_i 's algorithm is $(\epsilon_1 + \epsilon_2, \delta_1 + \delta_2)$ -DP.

2. B's algorithm.

It is easy to see B's output is

$$\theta = \frac{\sum_{i \in [n]} x_i y_i + t z_2}{\sum_{i \in [n]} x_i^2 + t z_1}.$$
 (5)

$$= \frac{d(D)}{c(D) + tz_1} + \frac{tz_2}{c(D) + tz_1}. (6)$$

We only consider the case when $(X^{\top}X)$ is invertible. Here, we assume WLOG that $c(D) = \sum_{i \in [n]} x_i^2 \ge b_i > 0$. We treat $\frac{d(D)}{c(D) + tz_1}$ as our target function and $\frac{tz_2}{c(D) + tz_1}$ as the noise.

Pick b_z such that $0 < b_z < b_l$, let $1 - \delta_z$ be the probability that $tz_1 \in [-b_z, b_z]$. Then, with probability $1 - \delta_z$, $c(D) + tz_1 \ge b_l - b_z$, and therefore $\Delta(\frac{d(D)}{c(D) + tz_1}) \le \Delta(d)/(b_l - b_z)$.

We need to separate the discussion on the upper bound of c(D).

- (a) If c(D) does not have an upper bound, $\frac{tz_2}{c(D)+tz_1}$ could be 0 and B's algorithm does not have privacy guarantee. We need to modify B's algorithm by adding $z_3 \sim N(0, \sigma_3)$ to θ .
- (b) If $c(D) \leq b_u$. Then, with probability $1 \delta_z$, $c(D) + tz_1 \leq b_u + b_z$ and therefore $\frac{tz_2}{c(D) + tz_1} \geq \frac{tz_2}{b_u + b_z}$. It is obvious that $\frac{tz_2}{b_u + b_z} \sim N(0, \frac{t}{b_u + b_z} \sigma_2)$.

Fix $\delta_3 > 0$, we have *B*'s algorithm is $(\epsilon_3, \delta_z + \delta_3)$ -DP, where $\epsilon_3 \leq \frac{(\Delta(d)/(b_l - b_z))\sqrt{2\ln(2/\delta_3)}}{\frac{t}{b_u + b_z}\sigma_2} = \frac{\Delta(d)(b_u + b_z)\sqrt{2\ln(2/\delta_3)}}{(b_l - b_z)t\sigma_2}$

Utility Analysis

We calculate $E[L(\theta; D) - L(\theta^*; D)]$, where θ^* is the optimal minimizer to the loss function. In the following discussion, we assume $c(D) = \sum_{i \in [n]} x_i^2$ has some upper bound $(c(D) \leq b_u)$, and therefore B's algorithm has certain level of privacy guarantee. In the case when c(D) does not have an upper bound, it is easy to see that adding another $z_3 \sim N(0, \sigma_3)$ to θ will bring extra $\sigma_3^2 c(D)$ to the expected excess risk.

It is known that $\theta^* = \frac{d(D)}{c(D)}$ under the linear least model.

$$E[L(\theta; D) - L(\theta^*; D)] = E[\sum_{i \in [n]} \left(\frac{d(D) + tz_2}{c(D) + tz_1} x_i - y_i\right)^2 - \left(\frac{d(D)}{c(D)} x_i - y_i\right)^2\right]$$
(7)

We focus on its i-th term.

$$E\left[\left(\frac{d(D) + tz_2}{c(D) + tz_1}x_i - y_i\right)^2 - \left(\frac{d(D)}{c(D)}x_i - y_i\right)^2\right]$$
(8)

$$= E\left[\left(\frac{(d(D) + tz_2)^2}{(c(D) + tz_1)^2}x_i^2 + y_i^2 - 2\frac{d(D) + tz_2}{c(D) + tz_1}x_iy_i\right] - \left(\frac{d(D)^2}{c(D)^2}x_i^2 + y_i^2 - 2\frac{d(D)}{c(D)}x_iy_i\right)$$
(9)

$$= E\left[\frac{(d(D) + tz_2)^2}{(c(D) + tz_1)^2}x_i^2\right] - \frac{d(D)^2}{c(D)^2}x_i^2 \tag{10}$$

$$= E\left[\frac{(d(D)^2 + t^2 z_2^2 + 2d(D)tz_2)}{(c(D)^2 + t^2 z_1^2 + 2c(D)tz_1)}x_i^2\right] - \frac{d(D)^2}{c(D)^2}x_i^2$$
(11)

$$= \left(\frac{d(D)^2 + t^2 \sigma_2^2}{c(D)^2 + t^2 \sigma_1^2} - \frac{d(D)^2}{c(D)^2}\right) x_i^2 \tag{12}$$

Hence, we have $E[L(\theta;D)-L(\theta^*;D)]=(\frac{d(D)^2+t^2\sigma_2^2}{c(D)^2+t^2\sigma_1^2}-\frac{d(D)^2}{c(D)^2})c(D)$. Algorithm based on Stochastic gradient descent

- 1. B chooses θ_0 from the convex set \mathcal{C} , learning rate η and a permutation π over n copies of [n]. B broadcasts (θ_0, η, π)
- 2. In each iteration i, the agent A_i that owns data $D_{\pi(i)}$ will compute $\theta_{i+1} = \Pi_{\mathcal{C}}[\theta_i - \eta(i)(n\Delta(l(\theta_i; D_{\pi(i)})) + z_i)], \text{ where } z_i \text{ is a zero mean}$ Gaussian noise and $\Pi_{\mathcal{C}}$ is a projection function to set \mathcal{C} . A_i broadcasts $G_i = n\Delta(l(\theta_i; D_{\pi(i)})).$
- 3. Each of the remaining A_k will update $\theta_{i+1} = \Pi_{\mathcal{C}}[\theta_i \eta(i)G_i]$