

Concrete Hardness of LWE & Signature, Encryption Schemes for SNARKS

References

- LWE Hardness

1. MRS15: <https://eprint.iacr.org/2015/046>
2. AFG14: <https://eprint.iacr.org/2013/602.pdf>
3. LP11: <https://eprint.iacr.org/2010/613>
4. MR09: <https://www.cims.nyu.edu/~regev/papers/pqc.pdf>
5. Reg09: <http://dl.acm.org/citation.cfm?id=1060603>
6. GN08: <ftp://ftp.di.ens.fr/pub/users/pnguyen/Euro08.pdf>

- BKZ2.0

7. CN11: http://link.springer.com/chapter/10.1007%2F978-3-642-25385-0_1
8. PS13: <https://eprint.iacr.org/2013/630.pdf>

- Signature

9. BG14: <https://eprint.iacr.org/2013/838>

- Encryption

10. LP11: <https://eprint.iacr.org/2010/613>

root-Hermite factor

The quality of a basis output by a lattice reduction algorithm is characterised by the Hermite factor δ_0^n , which is defined such that the shortest non-zero vector \mathbf{b}_0 in the output basis has the following property: $\|\mathbf{b}_0\| = \delta_0^n \text{vol}(L)^{1/n}$. We may also refer to δ_0 itself, and call it the root-Hermite factor. We call its logarithm to base 2 the log root-Hermite factor.

- root-hermits factor/bit-security Table for BKZ2.0 [CN11, PS13]

- | bit-security | 80 | 128 | 256 |
|---------------------|--------|--------|--------|
| root-Hermite factor | 1.0081 | 1.0067 | 1.0055 |

LWE Definition

Definition 1 (LWE [Reg09]). Let n, q be positive integers, χ be a probability distribution on \mathbb{Z} and \mathbf{s} be a secret vector in \mathbb{Z}_q^n . We denote by $L_{\mathbf{s},\chi}$ the probability distribution on $\mathbb{Z}_q^n \times \mathbb{Z}_q$ obtained by choosing $\mathbf{a} \in \mathbb{Z}_q^n$ uniformly at random, choosing $e \in \mathbb{Z}$ according to χ and considering it in \mathbb{Z}_q , and returning $(\mathbf{a}, c) = (\mathbf{a}, \langle \mathbf{a}, \mathbf{s} \rangle + e) \in \mathbb{Z}_q^n \times \mathbb{Z}_q$.

Decision-LWE is the problem of deciding whether pairs $(\mathbf{a}, c) \in \mathbb{Z}_q^n \times \mathbb{Z}_q$ are sampled according to $L_{\mathbf{s},\chi}$ or the uniform distribution on $\mathbb{Z}_q^n \times \mathbb{Z}_q$.

Search-LWE is the problem of recovering \mathbf{s} from $(\mathbf{a}, c) = (\mathbf{a}, \langle \mathbf{a}, \mathbf{s} \rangle + e) \in \mathbb{Z}_q^n \times \mathbb{Z}_q$ sampled according to $L_{\mathbf{s},\chi}$.

- An instance of LWE(n, a, q), where $aq = \sigma^2$ is the width parameter of the discrete Gaussian
- Application involves as many as m samples. Why not m ?
The hardness of the LWE problem itself is essentially independent of the number of samples [Reg10]

Strategies to Attack LWE

- Via SIS: Lattice reduction + Distinguish [MR09, LP11]
- Via BDD: Given a basis of a lattice, a target vector, and a bound on the distance from the target to the lattice, find a lattice vector within that bound of the target vector. Solve BDD would solve Search-LWE [LP11]
- Reduce BDD to u-SVP (unique SVP) [AFG14]

Via SIS

- In MR09, LP11

Lemma 6 ([LP11]). *Given an LWE instance characterised by n , α , q and a vector \mathbf{v} of length $\|\mathbf{v}\|$ in the scaled dual lattice $L = \{\mathbf{w} \in \mathbb{Z}_q^m \mid \mathbf{w}\mathbf{A} \equiv 0 \pmod{q}\}$, the advantage of distinguishing $\langle \mathbf{v}, \mathbf{e} \rangle$ from random in \mathbb{Z}_q is close to $\exp(-\pi \cdot (\|\mathbf{v}\| \cdot \alpha)^2)$.*

- In LP11, MRS15

Corollary 2. *To obtain a probability ϵ of success in solving an LWE instance parametrised by n , q and α via the SIS strategy, we require a vector \mathbf{v} with $\|\mathbf{v}\| = \frac{1}{\alpha} \sqrt{\ln(\frac{1}{\epsilon})/\pi}$.*

let $f(\epsilon)$ denote $\sqrt{\ln(\frac{1}{\epsilon})/\pi}$.

- $|v| = f(\epsilon)/a$

Via SIS

- In LP11, MRS15

Lemma 7. *Let an LWE instance be parametrised by n , α , q . Any lattice reduction algorithm achieving log root-Hermite factor*

$$\log \delta_0 = \frac{\log^2 \left(\alpha \frac{1}{f(\epsilon)} \right)}{4n \log q}$$

can distinguish $L_{s,\chi}$ with probability ϵ .

Proof. With high probability $\text{vol}(L) = q^n$ and by definition the Hermite factor is $\delta_0^m = \frac{\|\mathbf{v}\|}{\text{vol}(L)^{\frac{1}{m}}}$ so we have $\|\mathbf{v}\| = \delta_0^m q^{\frac{n}{m}}$. On the other hand, we require $\|\mathbf{v}\| = \frac{1}{\alpha} f(\epsilon)$ by Corollary 2. By Section 3.3 the optimal subdimension m which minimises the quantity $\delta_0^m q^{\frac{n}{m}}$ is $m = \sqrt{\frac{n \log q}{\log \delta_0}}$. Since we assume we can choose any number of samples m , we always choose to use this optimal subdimension. Rearranging with this value of m , we obtain $\log \delta_0 = \frac{\log^2 \left(\frac{1}{\alpha} f(\epsilon) \right)}{4n \log q} = \frac{\log^2 \left(\alpha \frac{1}{f(\epsilon)} \right)}{4n \log q}$ as our desired log root-Hermite factor. \square

Via BDD

- Basic way to solve BDD is Babai's Nearest Plane algorithm.
- [LP11] proposes an improved algorithm upon it.
- Idea: lattice-reduction algorithm + apply BDD-solver
 1. Apply BKZ2.0 to get the reduced basis with certain root-Hermite factor value, say $\delta=1.01$
 2. Apply LP-BDD solver on the reduced basis
 3. As long as the time cost in step 2 < in step 1. Stop
- Problem: Hard to optimize all the parameters. No analysis regarding the bit-security. So far, we only have running time by experiments. [LP11]

Reduce BDD to u-SVP

Albrecht, Fitzpatrick and Göpfert [AFG14] consider the complexity of solving LWE by reducing BDD to uSVP (unique Shortest Vector Problem). Formally, the γ -uSVP problem is as follows: given a lattice L such that $\lambda_2(L) > \gamma\lambda_1(L)$, find a shortest nonzero vector in L .

- In practice, an Algorithm solving HSVP will solve u-SVP instances where the gap [GN08]

$$\lambda_2(L) > \tau\delta_0^m\lambda_1(L) \text{ with some probability depending on } \tau$$

Reduce BDD to u-SVP

Lemma 8 (Lemma 2 in [AFG14]). Let $\mathbf{A} \in \mathbb{Z}_q^{n \times m}$, let $\alpha q > 0$ and let $\epsilon' > 1$. Let $\mathbf{e} \in \mathbb{Z}_q^m$ such that each component is drawn from χ and considered mod q . Under the assumption that $\lambda_1(L(\mathbf{A})) \geq \sqrt{\frac{m}{2\pi e}} \text{vol}(L)^{1/m}$ and that the rows of \mathbf{A} are linearly independent over \mathbb{Z}_q , we can create an embedding lattice with λ_2/λ_1 -gap greater than

$$\frac{\min\left\{q, \frac{q^{1-\frac{n}{m}} \Gamma(1+\frac{m}{2})^{\frac{1}{m}}}{\sqrt{\pi}}\right\}}{\frac{\epsilon' s \sqrt{m}}{\sqrt{\pi}}} \approx \frac{\min\left\{q, q^{1-\frac{n}{m}} \sqrt{\frac{m}{2\pi e}}\right\}}{\frac{\epsilon' s \sqrt{m}}{\sqrt{\pi}}}$$

with probability greater than $1 - \left(\epsilon' \cdot \exp\left(\frac{1-\epsilon'^2}{2}\right)\right)^m$.

- We require a gap of size approximately $\frac{\lambda_2}{\lambda_1} = \frac{q^{1-\frac{n}{m}} \sqrt{\frac{1}{2e}}}{\epsilon' \alpha q}$
- which needs to be $> \tau \delta^m$

Reduce BDD to u-SVP

- In [MRS15]

Lemma 9. *Given an LWE instance characterised by n , α , q . Any lattice reduction algorithm achieving log root-Hermite factor*

$$\log \delta_0 = \frac{\log^2 (\tau \alpha \sqrt{2e})}{4n \log q}$$

solves LWE with success probability greater than

$$\epsilon_\tau \cdot \left(1 - \left(\epsilon' \cdot \exp \left(\frac{1 - \epsilon'^2}{2} \right) \right)^m \right)$$

for some $\epsilon' \approx 1$ and some fixed $\tau \leq 1$, and $0 < \epsilon_\tau < 1$ as a function of τ .

Concrete LWE Hardness

- Two approaches to analyze the bit security of LWE
 1. $\text{lwe_sis}(n,a,q)$: via SIS [MR09, LP11]
 2. $\text{lwe_gap}(n,a,q)$: BDD reduce to u-SVP [AFG14, MRS15]
 3. Set $\epsilon=0.1$, $\tau=0.4$ [LP11, GN08]
 4. Given $\text{LWE}(n,a,q)$, calculate $\delta = \max \{\text{lwe_sis}(n,a,q), \text{lwe_gap}(n,a,q)\}$

BG14/Telsa Signature

Algorithm 1 Key generation

INPUT: $n, m, k, q, \sigma_S, \sigma_E$

OUTPUT: \mathbf{A}, \mathbf{T}

- 1: $\mathbf{A} \leftarrow \mathbb{Z}_q^{m \times n}$
 - 2: $\mathbf{S} \leftarrow D_S^{n \times k}$
 - 3: $\mathbf{E} \leftarrow D_E^{m \times k}$
 - 4: **if** $|\mathbf{E}_{i,j}| > 7\sigma_E$ for any (i, j) **then**
 - 5: Restart
 - 6: **end if**
 - 7: $\mathbf{T} \equiv \mathbf{AS} + \mathbf{E} \pmod{q}$
 - 8: **return** \mathbf{A}, \mathbf{T}
-

Algorithm 2 Signing

INPUT:

$\mu, \mathbf{A}, \mathbf{T}, \mathbf{S}, D_y, D_z, d, w, \sigma_E, H, F, M$

OUTPUT: (\mathbf{z}, c)

- 1: $\mathbf{y} \leftarrow D_y^n$
 - 2: $\mathbf{v} \equiv \mathbf{Ay} \pmod{q}$
 - 3: $c = H([\mathbf{v}]_d, \mu)$
 - 4: $\mathbf{c} = F(c)$
 - 5: $\mathbf{z} = \mathbf{y} + \mathbf{Sc}$
 - 6: $\mathbf{w} \equiv \mathbf{Az} - \mathbf{Tc} \pmod{q}$
 - 7: **if** $||[\mathbf{w}_i]_{2^d}| > 2^{d-1} - 7w\sigma_E$ **then**
 - 8: Restart
 - 9: **end if**
 - 10: **return** (\mathbf{z}, c) with probability $\min(D_z^n(\mathbf{z})/(M \cdot D_{y, \mathbf{Sc}}^n(\mathbf{z})), 1)$
-

Algorithm 3 Verifying

INPUT: $\mu, \mathbf{z}, c, \mathbf{A}, \mathbf{T}, \ell, B, d, H, F$

OUTPUT: Accept or Reject

- 1: $\mathbf{c} = F(c)$
 - 2: $\mathbf{w} \equiv \mathbf{Az} - \mathbf{Tc} \pmod{q}$
 - 3: $c' = H([\mathbf{w}]_d, \mu)$
 - 4: **if** $c' = c$ and $\|\mathbf{z}\|_\ell \leq B$ **then**
 - 5: **return** "Accept"
 - 6: **else**
 - 7: **return** "Reject"
 - 8: **end if**
-

Verify Cost of BG14

- compute w : $m \cdot n + m \cdot k$
- check $|z| \leq B$: $n \log(B)$
- random oracle: a sequence of

Algorithm 3 Verifying

INPUT: $\mu, z, c, A, T, \ell, B, d, H, F$
OUTPUT: Accept or Reject

- 1: $c = F(c)$
- 2: $w \equiv Az - Tc \pmod{q}$
- 3: $c' = H(\lfloor w \rfloor_d, \mu)$
- 4: if $c' = c$ and $\|z\|_\ell \leq B$ then
- 5: return "Accept"
- 6: else
- 7: return "Reject"
- 8: end if

80 bit-security Ajtai hash until the output size ≤ 512

+ SHA256.

Security proof of BG14

Theorem 3. *Let q be prime. Let the parameters be chosen such that $B, 2^d \geq 14\alpha q$ and*

$$q^m \geq (4B + 1)^n (2^{d+1})^m 2^\kappa. \quad (6)$$

Suppose equation (2) holds. Let $D_y = [-B, B]$ with the uniform distribution and let \mathbf{S}, \mathbf{E} have entries chosen from discrete Gaussian distributions with standard deviation $\sigma_S = \sigma_E = \alpha q$. Let A be a forger against the signature scheme in the random oracle model that makes h hash queries, s sign queries, runs in time t and succeeds with probability δ . Then A can be turned into an algorithm that solves (n, m, q, α) -decisional-LWE, running in time approximately $2t$, and with success probability at least

$$\min_{0 < \delta' < \delta} \max \left\{ |\delta - \delta'|, \frac{\delta'}{h} \left(\frac{\delta'}{h} - \frac{1}{2^\kappa} \right) + O \left(\frac{s(s+h)}{2^\kappa} + \frac{m+n}{2^{140}} \right) \right\}.$$

Parameter Configuration

1. set $q = q_{\text{snark}}$, $k = \text{kappa} = 256$
2. start from the small n .
3. start from small d . compute the smallest m, B , a such that the constraint in (6) holds
4. Run $\text{LWE}(n, a, q)$ to get δ .
5. If $\delta < \delta_{80}$, compute $\text{veriy-cost}(n, m, k, a, q, B)$
6. return the configuration $\text{LWE}(n, m, a, q)$ with the lowest verify-cost

Concrete Configuration

n	m	a	bound checki ng	comput ation	random oracle	total cost
14	33	$2.44 \cdot 10^{-4}$	3441	8910	33088	45439

Encryption Scheme [LP11]

- $\text{Gen}(\bar{\mathbf{A}}, 1^\ell)$: choose $\mathbf{R}_1 \leftarrow D_{\mathbb{Z}, s_k}^{n_1 \times \ell}$ and $\mathbf{R}_2 \leftarrow D_{\mathbb{Z}, s_k}^{n_2 \times \ell}$, and let $\mathbf{P} = \mathbf{R}_1 - \bar{\mathbf{A}} \cdot \mathbf{R}_2 \in \mathbb{Z}_q^{n_1 \times \ell}$. The public key is \mathbf{P} (and $\bar{\mathbf{A}}$, if needed), and the secret key is \mathbf{R}_2 .

In matrix form, the relationship between the public and secret keys is:

$$\begin{bmatrix} \bar{\mathbf{A}} & \mathbf{P} \end{bmatrix} \cdot \begin{bmatrix} \mathbf{R}_2 \\ \mathbf{I} \end{bmatrix} = \mathbf{R}_1 \bmod q. \quad (3.1)$$

- $\text{Enc}(\bar{\mathbf{A}}, \mathbf{P}, \mathbf{m} \in \Sigma^\ell)$: choose $\mathbf{e} = (\mathbf{e}_1, \mathbf{e}_2, \mathbf{e}_3) \in \mathbb{Z}^{n_1} \times \mathbb{Z}^{n_2} \times \mathbb{Z}^\ell$ with each entry drawn independently from $D_{\mathbb{Z}, s_e}$. Let $\bar{\mathbf{m}} = \text{encode}(\mathbf{m}) \in \mathbb{Z}_q^\ell$, and compute the ciphertext

$$\mathbf{c}^t = [\mathbf{c}_1^t \quad \mathbf{c}_2^t] = [\mathbf{e}_1^t \quad \mathbf{e}_2^t \quad \mathbf{e}_3^t + \bar{\mathbf{m}}^t] \cdot \begin{bmatrix} \bar{\mathbf{A}} & \mathbf{P} \\ \mathbf{I} & \mathbf{I} \end{bmatrix} \in \mathbb{Z}_q^{1 \times (n_2 + \ell)}. \quad (3.2)$$

(Note that the first ciphertext component \mathbf{c}_1^t can be precomputed before \mathbf{P} and \mathbf{m} are known.)

- $\text{Dec}(\mathbf{c}^t = [\mathbf{c}_1^t, \mathbf{c}_2^t], \mathbf{R}_2)$: output $\text{decode}(\mathbf{c}_1^t \cdot \mathbf{R}_2 + \mathbf{c}_2^t)^t \in \Sigma^\ell$.

Using Equation (3.2) followed by Equation (3.1), we are applying decode to

$$[\mathbf{c}_1^t \quad \mathbf{c}_2^t] \cdot \begin{bmatrix} \mathbf{R}_2 \\ \mathbf{I} \end{bmatrix} = (\mathbf{e}^t + [\mathbf{0} \quad \mathbf{0} \quad \bar{\mathbf{m}}^t]) \cdot \begin{bmatrix} \mathbf{R}_1 \\ \mathbf{R}_2 \\ \mathbf{I} \end{bmatrix} = \mathbf{e}^t \cdot \mathbf{R} + \bar{\mathbf{m}}^t,$$

where $\mathbf{R} = \begin{bmatrix} \mathbf{R}_1 \\ \mathbf{R}_2 \\ \mathbf{I} \end{bmatrix}$. Therefore, decryption will be correct as long as each $|\langle \mathbf{e}, \mathbf{r}_j \rangle| < t$, the error threshold of decode. (We give a formal analysis in Section 3.2 below.)

Encryption Scheme [LP11]

- $\text{encode}(m) := m \cdot \text{floor}(q/2)$ cost 1
- $\text{decode}(c) := 0$ if $|c| \leq \text{floor}(q/4)$ cost $\log(q)$

(apart from draw samples from discrete Gaussian)

- Enc Cost: $n^2 + 1$
- Dec Cost: n^2

Security proof of LP11

Theorem 3.2. *The cryptosystem from Section 3.1 is CPA-secure, assuming the hardness of decision-LWE with modulus q for: (i) dimension n_2 with error distribution $D_{\mathbb{Z},s_k}$, and (ii) dimension n_1 with error $D_{\mathbb{Z},s_e}$.*

Proof. It suffices to show that the entire view of the adversary in an IND-CPA attack is computationally indistinguishable from uniformly random, for any encrypted message $\mathbf{m} \in \Sigma^\ell$. The view consists of $(\bar{\mathbf{A}}, \mathbf{P}, \mathbf{c})$, where $\bar{\mathbf{A}} \in \mathbb{Z}_q^{n_1 \times n_2}$ is uniformly random, $\mathbf{P} \leftarrow \text{Gen}(\bar{\mathbf{A}}, 1^\ell)$, and $\mathbf{c}^t \leftarrow \text{Enc}(\bar{\mathbf{A}}, \mathbf{P}, \mathbf{m})$. First, $(\bar{\mathbf{A}}, \mathbf{P})$ is computationally indistinguishable from uniformly random $(\bar{\mathbf{A}}, \mathbf{P}^*) \in \mathbb{Z}_q^{n_1 \times (n_2 + \ell)}$ under assumption (i) in the lemma statement, because $\mathbf{P} = (\bar{\mathbf{A}}^t)^t \cdot (-\mathbf{R}_2) + \mathbf{R}_1$, and $\bar{\mathbf{A}}^t$ is uniform while the entries of both $-\mathbf{R}_2$ and \mathbf{R}_1 are drawn from $D_{\mathbb{Z},s_k}$. So the adversary's view is indistinguishable from (\mathbf{A}, \mathbf{c}) where $\mathbf{A} = (\bar{\mathbf{A}}, \mathbf{P}^*)$ is uniformly random and $\mathbf{c} \leftarrow \text{Enc}(\mathbf{A}, \mathbf{m})$. Now (\mathbf{A}, \mathbf{c}) is also computationally indistinguishable from uniformly random $(\mathbf{A}, \mathbf{c}^*)$ under assumption (ii) in the lemma statement, because $\mathbf{c} = (\mathbf{A}^t \mathbf{e}_1 + [\begin{smallmatrix} \mathbf{e}_2 \\ \mathbf{e}_3 \end{smallmatrix}]) + [\begin{smallmatrix} 0 \\ \mathbf{m} \end{smallmatrix}]$, and \mathbf{A} is uniform while the entries of \mathbf{e}_1 , \mathbf{e}_2 , and \mathbf{e}_3 are drawn from $D_{\mathbb{Z},s_e}$. \square

- Break the LP11 crypto-system would solve an instance of LWE(n_1 , σ_k/q , q)
- or, an instance of LWE(n_2+1 , σ_e/q , q)

Ahemd's Subset Sum Circuit

```
@Override
protected int[] buildCircuit() {

    int[] outDigest = new int[dimension];
    Arrays.fill(outDigest, generator.getZeroWire());

    int[] inputWires = padded_ins;

    for (int i = 0; i < dimension; i++) {
        for (int j = 0; j < max_m_length; j++) {
            outDigest[i] = generator.add(outDigest[i], generator.mulConst(
                inputWires[j], coeffs[i][j], false, ""), "");
        }
    }

    int[] outWires;
    if (!binaryOutput) {
        outWires = outDigest;
    } else {
        outWires = new int[dimension * 256];
        for (int i = 0; i < dimension; i++) {
            int[] bits = generator.split(outDigest[i], 254, "");
            for (int j = 0; j < bits.length; j++) {
                outWires[j + i * 256] = bits[j];
            }
            outWires[bits.length + i * 256] = generator.getZeroWire();
            outWires[bits.length + i * 256 + 1] = generator.getZeroWire();
        }
    }

    return outWires;
}
```