

The `argumentation` Package

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1 Example

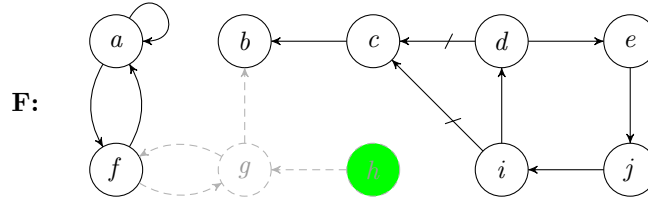


Figure 1: An exemplary AF created with the `argumentation` package.

```
\usepackage{argumentation}
\begin{figure}[ht]
  \centering
  \begin{af}
    \argument{args1}{a}
    \argument[right=of args1]{args2}{b}
    \argument[right=of args2]{args3}{c}
    \argument[right=of args3]{args4}{d}
    \argument[right=of args4]{args5}{e}
    \argument[below=of args1]{args6}{f}
    \argument[inactive,right=of args6]{args7}{g}
    \argument[inactive,argin,right=of args7]{args8}{h}
    \argument[right=of args8]{args9}{i}
    \argument[right=of args9]{args10}{j}

    \afname[left of=args1,yshift=-0.8cm,xshift=-0.2cm]{cap}{\textbf{F:}}

    \selfattack{args1}
    \dualattack{args1}{args6}
    \dualattack[inactive]{args6}{args7}

    \attack[inactive]{args8}{args7}
    \attack[inactive]{args7}{args2}
    \attack{args3}{args2}
    \attack{args4}{args5}
    \attack{args5}{args10}
    \attack{args10}{args9}
    \attack{args9}{args4}

    \support{args4}{args3}
    \support{args9}{args3}
  \end{af}
  \caption{An exemplary AF created with the \textsf{argumentation} package.}
  \label{fig:example}
\end{figure}
```

2 Documentation for Version 1.1 [2023/11/05]

In the following, we provide an overview over the functionality of the `argumentation` package.

2.1 Package Options

The `argumentation` package can be imported via the command

```
\usepackage{argumentation}
```

Alternatively, one can also adjust the appearance by providing some package options via

```
\usepackage[<options>]{argumentation}
```

The package provides the following *optional* options to customize the look of the argumentation frameworks.

<code>namestyle</code>	Customizes the font of the argument names.
<code>argumentstyle</code>	Customizes the appearance of the argument nodes.
<code>attackstyle</code>	Customizes the appearance of the attack edges.
<code>supportstyle</code>	Customizes the appearance of the support edges.

In the following, we list the available options for each of the style parameters.

`namestyle=<option>`

The `namestyle` parameter accepts three different options

<code>italics</code>	(default) The argument name is rendered in <i>italics</i> .
<code>bold</code>	The argument name is rendered in bold .
<code>bolditalics</code>	The argument name is rendered with <i>both</i> .
<code>normal</code>	The argument name is rendered normally.

`argumentstyle=<option>`

The `argumentstyle` parameter accepts two options

<code>standard</code>	(default) Standard style for the argument nodes.
<code>retro</code>	Thicker outline and slightly larger nodes.

`attackstyle=<option>`

The `attackstyle` parameter accepts two options

<code>standard</code>	(default) Standard style for the attack arrow tips.
<code>retro</code>	Alternative style, arrow tip is larger and sharper.

`supportstyle=<option>`

The `supportstyle` parameter accepts three options

- `standard` (default) Standard style for the attack arrow tips.
- `dashed` Dashed arrow line, same tip.
- `double` Double arrow line and large flat tip.

2.2 Environments

The package provides two environments for creating abstract argumentation frameworks and bipolar argumentation frameworks in L^AT_EX-documents.

```
\begin{af}[<options>]
  <environment content>
\end{af}
```

The `argumentation` package provides the `af` environment for creating abstract argumentation framework. The `af` environment extends the `tikzpicture` environment, meaning all TikZ commands can be used inside the `af` environment as well. Furthermore, all option for the `tikzpicture` environment can be provided as *options*. For instance, the option parameter `node distance`, which is set to 1cm per default.

```
\begin{miniaf}[<options>]
  <environment content>
\end{miniaf}
```

The `miniaf` environment can be used to create argumentation frameworks using less space. Especially useful for two-column layout documents. It provides essentially the same as the `af` environment, but with `node distance` set to 0.5cm and for each node `minimum size=0.5cm, font=\small`.

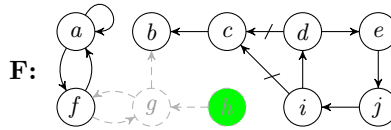


Figure 2: An exemplary Mini-AF created with the `miniaf` environment.

2.3 Arguments

Arguments can be created with the following command

```
\argument{<id>}{<name>}
```

<id> is the identifier of the new argument

<name> is the displayed name of the argument

To create an argument, you must provide a unique identifier and the name to be displayed in the picture. The *<id>* of an argument is then referred to when creating attacks as well as for the relative positioning of other arguments.

2.3.1 Relative Positioning

This package supports relative placement of the arguments via the TikZ-library `positioning`. The relative positioning information is provided as an optional parameter via

```
\argument[<dir>=of <arg_id>]{<id>}{<name>}
```

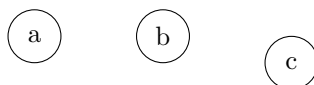
<dir> has to be one of: *right*, *left*, *below* and *above*

<arg_id> is the identifier of another argument

Additionally, you can adjust the horizontal/vertical position of an argument via the options `xshift=<v>` and `yshift=<v>`. The value *<v>* is the horizontal/vertical offset, e. g., `5pt`, `-3ex` or `0.2cm`.

Example 1

```
\begin{af}  
  \argument{arg1}{a}  
  \argument[right=of arg1]{arg2}{b}  
  \argument[right=of arg2, yshift=-10pt]{arg3}{c}  
\end{af}
```



2.3.2 Argument Styling

Furthermore, you can provide optional parameters to adjust the style of the argument node. For that you can use all TikZ-style options and additionally

the following pre-defined style parameters:

<code>inactive</code>	The argument is displayed in grey and with a dotted outline.
<code>argin</code>	The argument is displayed with green background color.
<code>argout</code>	The argument is displayed with red background color.
<code>argundec</code>	The argument is displayed with cyan background color.

Some relevant TikZ style-parameters are

<code>minimum size=0.75cm</code>	the minimum size of the circle, to ensure consistent argument size.
<code>draw=black</code>	outline and text color of the argument.
<code>fill=white</code>	the background color of the argument.
<code>font=large</code>	the font size of the argument name.
<code>inner sep=0</code>	inner margins of the circle, set to 0 to optimize space.

2.4 Attacks

Attacks between two arguments can be created with the command

```
\attack{<arg1>}{<arg2>}
```

where `<arg1>` and `<arg2>` are the identifiers of two previously defined arguments.

2.4.1 Attack Styling

To customize an attack you can provide additional optional parameters:

<code>inactive</code>	The attack is displayed in grey and with a dotted line.
<code>bend right</code>	The attack arrow is bent to the right. Can additionally provide the angle, e. g., <code>bend right=40</code> .
<code>bend left</code>	The attack arrow is bent to the left. Can also provide an angle.

Furthermore, all tikz style parameters can be used here as well.

Example 2

```
\begin{af}
  \argument{arg1}{a}
  \argument[right=of arg1]{arg2}{b}
  \argument[right=of arg2]{arg3}{c}
  \argument[right=of arg3]{arg4}{d}
```

```

\attack{arg1}{arg2}
\attack[bend right]{arg2}{arg3}
\attack[bend left=10,inactive]{arg3}{arg4}
\end{af}

```



Additionally, you can create a symmetric attack between two arguments with

```
\dualattack{<arg1>}{<arg2>}
```

and a self-attack for an argument with

```
\selfattack{<arg1>}
```

For both commands, you can use the same optional parameters as for the `\attack` command.

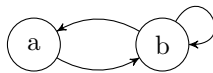
Example 3

```

\begin{af}
\argument{arg1}{a}
\argument[right=of arg1]{arg2}{b}

\selfattack{arg1}
\dualattack{arg1}{arg2}
\end{af}

```



2.5 Supports

You can create a support relation between two arguments with the command

```
\support{<arg1>}{<arg2>}
```

where `<arg1>` and `<arg2>` are the identifiers of two previously defined arguments. The support arrow use the same tip as the attack arrows, but have a perpendicular mark to distinguish them from attacks. Supports can be customized in the same way as attacks.

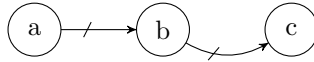
Example 4

```

\begin{af}
  \argument{arg1}{a}
  \argument[right=of arg1]{arg2}{b}
  \argument[right=of arg2]{arg3}{c}

  \support{arg1}{arg2}
  \support[bend right]{arg2}{arg3}
\end{af}

```



2.6 Further Commands

If you want to display an identifier for your argumentation framework in the picture, you can use the command

```
\afname{id}{name}
```

where *id* is an identifier for the created node and *name* is the text displayed in the picture. Additionally, positioning information can be provided via the optional parameters.

Example 5

```

\begin{af}
  \argument{arg1}{a}
  \argument[right=of arg1]{arg2}{b}
  \afname[left=of arg1]{caption}{ $F$ :}

  \attack{arg1}{arg2}
\end{af}

```

