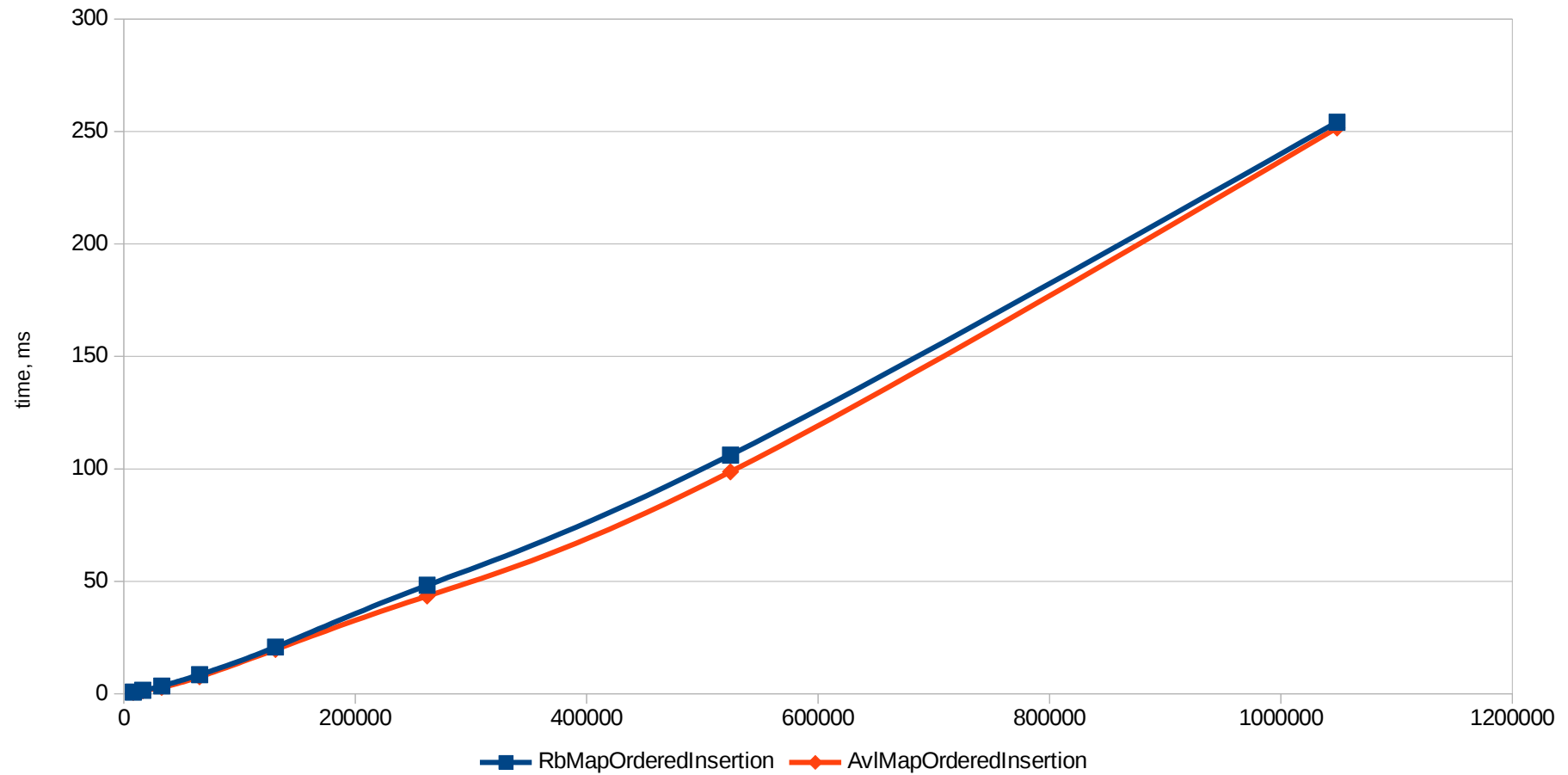
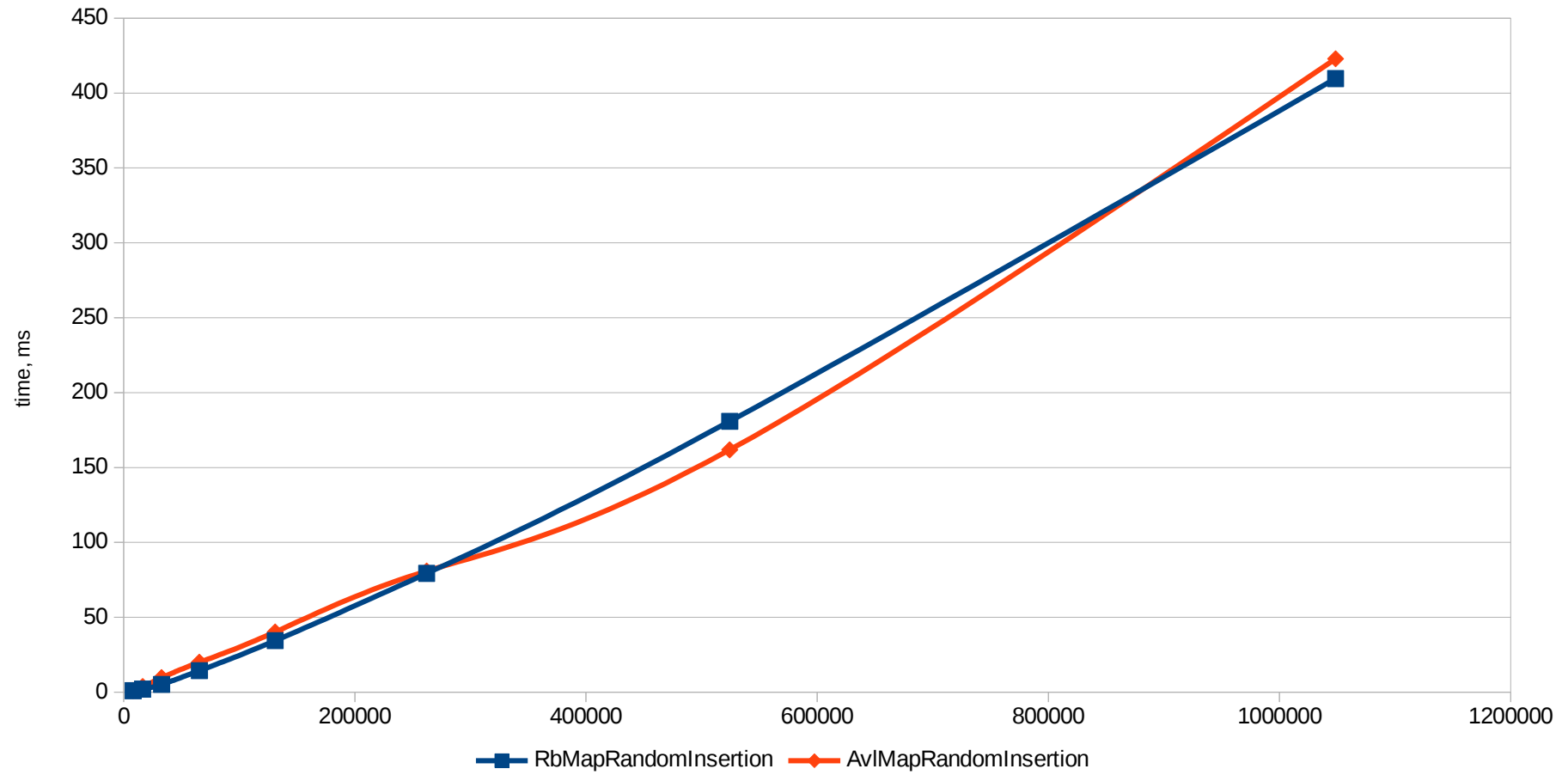


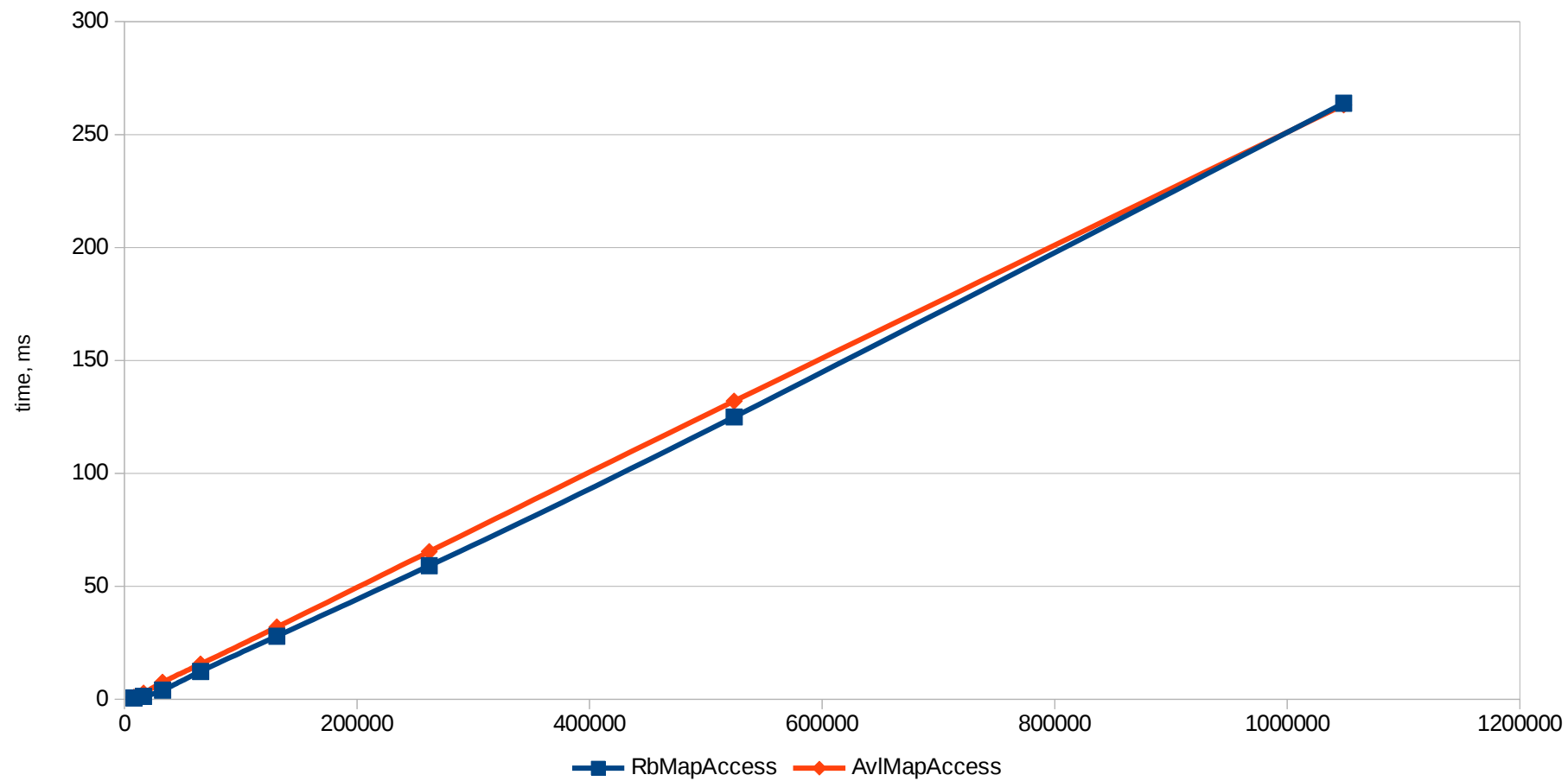
OrderedInsertion



RandomInsertion



Access



Erase

