**CHANGE HISTORY**

**PREFACE**

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# INTRODUCTION

## Purpose and Intended Audience

## Scope

## Definitions, Acronyms and Abbreviations

## References

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# OVERALL DESCRIPTION

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### System Interfaces

### User Interfaces

### Hardware and Software Interfaces

### Communications Interfaces

### Memory Constraints

### Operational Context

## Product Functions

## User Characteristics

## General Development Constraints

## Project Assumptions and Dependencies

# SPECIFIC REQUIREMENTS

## External Interfaces

### Hardware and Software Interface Specifications

Not yet identified. To be addressed after system testing.

### Detailed Description of Inputs and Outputs

1. LOG-IN

The users input their identification number and password and then click the log-in button. The system processes and identifies the validity of the details entered and if the user is a valid user, the system will allow the user to use it based on the user’s privileges.

1. SIGN-UP

The users input their basic information such as their identification number which can be the student or employee id depending on their designation, first name, last name, contact number, email, and account password. The system processes and identifies the validity of the details entered and record it to the database. After the registration, the system will redirect the user to the home page.

1. VIEW UPCOMING EVENTS

The users will be able to view the upcoming events in list view in the home page of the system both if you are signed in or event not.

1. CREATE EVENT

The user will act as an organizer and input the event’s primary details such as title, short description, start and end time or date and the desired location. These details we’re being submitted and checked by the system to verify if the desired location is available by the said time and date.

## Functional Requirements

### Use Case Diagram

### Use Case Report

### Activity Diagram

## Performance Requirements

## Database Requirements

### ERD

### Data Dictionary

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