# Chapter 11: Computations in a functor context III Monad transformers

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2019-01-05

# Computations within a functor context: Combining monads

#### Programs often need to combine monadic effects

- "Effect"  $\equiv$  what else happens in  $A \Rightarrow M^B$  besides computing B from A
- Examples of effects for some standard monads:
  - ▶ Option computation will have no result or a single result
  - ▶ List computation will have zero, one, or multiple results
  - ► Either computation may fail to obtain its result, reports error
  - ▶ Reader computation needs to read an external context value
  - ▶ Writer some value will be appended to a (monoidal) accumulator
  - ► Future computation will be scheduled to run later
- How to combine several effects in the same functor block (for/yield)?

- The code will work if we "unify" all effects in a new, larger monad
- Need to compute the type of new monad that contains all given effects

#### Combining monadic effects I. Trial and error

There are several ways of combining two monads into a new monad:

- If  $M_1^A$  and  $M_2^A$  are monads then  $M_1^A \times M_2^A$  is also a monad
  - lacktriangle But  $M_1^A imes M_2^A$  describes two separate values with two separate effects
- ullet If  $M_1^A$  and  $M_2^A$  are monads then  $M_1^A+M_2^A$  is usually not a monad
  - lacksquare If it worked, it would be a choice between two different values / effects
- ullet If  $M_1^A$  and  $M_2^A$  are monads then one of  $M_1^{M_2^A}$  or  $M_2^{M_1^A}$  is often a monad
- Examples and counterexamples for functor composition:
  - ▶ Combine  $Z \Rightarrow A$  and List<sup>A</sup> as  $Z \Rightarrow \text{List}^A$
  - ► Combine Future[A] and Option[A] as Future[Option[A]]
  - ▶ But Either[Z, Future[A]] and Option[Z  $\Rightarrow$  A] are not monads
  - ► Neither Future[State[A]] nor State[Future[A]] are monads
- The order of effects matters when composition works both ways:
  - ▶ Combine Either  $(M_1^A = Z + A)$  and Writer  $(M_2^A = W \times A)$ 
    - \* as  $Z + W \times A$  either compute result and write a message, or all fails
    - \* as  $(Z + A) \times W$  message is always written, but computation may fail
- Find a general way of defining a new monad with combined effects
- Derive properties required for the new monad

# Combining monadic effects II. Lifting into a larger monad

If a "big monad" BigM[A] somehow combines all the needed effects:

```
// This could be valid Scala... // If we define the various
val result: BigM[Int] = for { // required "lifting" functions:
                                       def lift_1[A]: Seq[A] \Rightarrow BigM[A] = ???
   i \leftarrow lift_1(1 \text{ to } n)
   j \leftarrow lift_2(Future\{ q(i) \})
                                       def lift_2[A]: Future[A] \Rightarrow BigM[A] = ???
   k \leftarrow lift_3(maybeError(j))
                                       def lift_3[A]: Try[A] \Rightarrow BigM[A] = ???
} yield f(k)
```

• Example 1: combining as BigM[A] = Future[Option[A]] with liftings:

```
def lift<sub>1</sub>[A]: Option[A] ⇒ Future[Option[A]] = Future.successful(_)
def lift<sub>2</sub>[A]: Future[A] \Rightarrow Future[Option[A]] = _.map(x \Rightarrow Some(x))
```

Example 2: combining as BigM[A] = List[Try[A]] with liftings:

```
def lift_1[A]: Try[A] \Rightarrow List[Try[A]] = x \Rightarrow List(x)
def lift<sub>2</sub>[A]: List[A] \Rightarrow List[Try[A]] = _.map(x \Rightarrow Success(x))
```

Remains to be understood:

- Finding suitable laws for the liftings; checking that the laws hold
- Building a "big monad" out of "smaller" ones, with lawful liftings
  - ▶ Is this always possible? Unique? Are there alternative solutions?
- Ways of reducing the complexity of code; make liftings automatic

#### Laws for monad liftings I. Identity laws

Whatever identities we expect to hold for monadic programs must continue to hold after lifting  $M_1$  or  $M_2$  values into the "big monad" BigM

• We assume that  $M_1$ ,  $M_2$ , and BigM already satisfy all the monad laws Consider the various functor block constructions containing the liftings:

```
    Left identity law after lift<sub>1</sub>

       // Anywhere inside a for/yield:
                                                    // Must be equivalent to...
       i \leftarrow lift_1(M_1.pure(x))
       j \leftarrow bigM(i) // Any BigM value. j \leftarrow bigM(x)
lift_1(M_1.pure(x)).flatMap(b) = b(x) — in terms of Kleisli composition (\diamond):
(\mathsf{pure}_{\mathsf{M}}, \circ \mathsf{lift}_1)^{:X \Rightarrow \mathsf{BigM}^X} \diamond b^{:X \Rightarrow \mathsf{BigM}^Y} = b \text{ with } f^{:X \Rightarrow \mathsf{M}^Y} \diamond g^{:Y \Rightarrow \mathsf{M}^Z} \equiv x \Rightarrow f(x).\mathsf{flatMap}(g)

    Right identity law after lift<sub>1</sub>

       // Anywhere inside a for/yield: // Must be equivalent to...
       x \leftarrow bigM // Any BigM value. x \leftarrow bigM
       i \leftarrow lift_1(M_1.pure(x))
                                                                  i = x
b.flatMap(M_1.pure andThen lift<sub>1</sub>) = b — in terms of Kleisli composition:
                               b^{:X \Rightarrow BigM^Y} \diamond (pure_{M_*} \circ lift_1)^{:Y \Rightarrow BigM^Y} = b
```

The same identity laws must hold for M<sub>2</sub> and lift<sub>2</sub> as well

#### Laws for monad liftings II. Simplifying the laws

 $(\mathsf{pure}_{M_1}^{}, \mathsf{lift}_1)$  is a unit for the Kleisli composition  $\diamond$  in the monad  $\mathsf{BigM}$ 

- But the monad BigM already has a unit element: pureBigM
- The two-sided unit element is always unique:  $id = id \diamond id' = id'$
- So the two identity laws for  $(pure_{M_1}; lift_1)$  can be reduced to one law:

$$\mathsf{pure}_{\mathit{M}_{\mathbf{1}}} \circ \mathsf{lift}_{\mathbf{1}} = \mathsf{pure}_{\mathsf{BigM}}$$

Refactoring a portion of a monadic program under lift1 gives another law:

```
// Anywhere inside a for/yield: // Must be equivalent to...
i \leftarrow lift_1(p) // Any M_1 \text{ value.}
j \leftarrow lift_1(q(i)) // Any M_1 \text{ value.}
j \leftarrow lift_1(pq) // Now lift it.
```

```
lift_1(p).flatMap(q andThen lift_1) = lift_1(p flatMap q)
```

- Rewritten equivalently through  $\mathsf{flm}_M: (A\Rightarrow M^B) \Rightarrow M^A \Rightarrow M^B$  as  $\mathsf{lift_1} \circ \mathsf{flm}_{\mathsf{BigM}} (q \circ \mathsf{lift_1}) = \mathsf{flm}_{\mathsf{M_1}} q \circ \mathsf{lift_1}$
- Rewritten in terms of Kleisli composition:

$$(b^{:X\Rightarrow M_{\mathbf{1}}^{Y}}, \mathsf{lift_1}) \diamond (c^{:Y\Rightarrow M_{\mathbf{1}}^{Z}}, \mathsf{lift_1}) = (b \diamond c), \mathsf{lift_1}$$

- ullet Liftings lift<sub>1</sub> and lift<sub>2</sub> must obey an identity law and a composition law
- The laws say that the liftings **commute with** the monads' operations

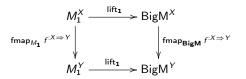
# Laws for monad liftings III. The naturality law

 $lift_1: M_1^A \Rightarrow BigM^A$  is a natural transformation between monads

 $\bullet$  It maps  $\mathsf{pure}_{M_1}$  to  $\mathsf{pure}_{\mathsf{BigM}}$  and  $\mathsf{fIm}_{M_1}$  to  $\mathsf{fIm}_{\mathsf{BigM}}$ 

The naturality law follows:

$$\mathsf{lift}_1 \mathsf{,} \mathsf{fmap}_B f^{:X \Rightarrow Y} = \mathsf{fmap}_{M_1} f^{:X \Rightarrow Y} \mathsf{,} \mathsf{lift}_1$$



#### Derivation:

- Express fmap as fmap<sub>M</sub> $f = \text{flm}_M(f_{?} \text{pure}_M)$  for both monads
- Given  $f: X \Rightarrow Y$ , use the law  $\mathsf{flm}_{M_1} q$ ;  $\mathsf{lift}_1 = \mathsf{lift}_1$ ;  $\mathsf{flm}_{\mathsf{BigM}} (q$ ;  $\mathsf{lift}_1)$  to compute  $\mathsf{flm}_{M_1} (f$ ;  $\mathsf{pure}_{M_1})$ ;  $\mathsf{lift}_1 = \mathsf{lift}_1$ ;  $\mathsf{flm} (f$ ;  $\mathsf{pure}_{M_1}$ ;  $\mathsf{lift}_1) = \mathsf{lift}_1$ ;  $\mathsf{flm} (f$ ;  $\mathsf{pure}_{\mathsf{BigM}}) = \mathsf{lift}_1$ ;  $\mathsf{fmap}_{\mathsf{BigM}} f$

#### **Exercises**

① Show that  $M_1^A + M_2^A$  is not a monad when  $M_1^A \equiv 1 + A$  and  $M_2^A \equiv Z \Rightarrow A$ .