

Metropolis Monte Carlo Simulation: Q & A

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Good question → Operational understanding of MPMC!
help



Metropolis Inequalities

Q: Why my ising.c doesn't compile on USC Discovery cluster*
(discovery.usc.edu)?

A: Please load the standard software module and use Gnu C compiler (gcc) instead of cc.

```
[anakano@discovery1]$ module purge
[anakano@discovery1]$ module load usc
[anakano@discovery1]$ gcc -o ising ising.c -lm
[anakano@discovery1]$ ./ising
Input JdivT HdivT Sta_step
0.2 0.0 2000000
avgM & sigM = -6.847660e-01 3.389275e+01
```

Remember to plot the absolute value of magnetization

*We are not providing a class account on Discovery for this course, but you are welcome to use it if you already have an account.

Metropolis Inequalities

Q: How to handle $\exp_{\text{val}} = \exp(-\delta V / k_B T) = 1$?

A: Either accept it unconditionally or conditionally with probability 1; let us (arbitrarily) pick: `if (exp_val > 1.0) {}`

Q: How to accept an attempt with probability \exp_{val} ?

A: Let us use

```
else if ((rand()/(double)RAND_MAX) <= exp_val) {}
```

Always *true* for $\exp_{\text{val}}=1.0$, and correct probability if \exp_{val} is rational with denominator $RAND_MAX$ and $rand() \in [1,RAND_MAX]$.*

```
// Our pick for assignment 3
if (exp_val > 1.0) {
    s[i][j] = s_new;
    runM += 2.0*s_new;
}
else if (rand()/(double)RAND_MAX <= exp_val) {
    s[i][j] = s_new;
    runM += 2.0*s_new;
}
```

*Linear-congruential random-number generator would return an integer in the range $[1, RANDMAX-1]$, while certain library returns $[0, RANDMAX]$, introducing 10^{-9} discretization error (which we have in general \exp_{val} values anyways).

Metropolis Inequalities (2)

Q: Could we get over with just one if statement (no else)?

A: Yes we can, though with slightly more computation.

```
// Not our pick for assignment 3
if (exp_val > 1.0) {
    s[i][j] = s_new;
    runM += 2.0*s_new;
}
else-if (rand()/(double)RAND_MAX <= exp_val) {
    s[i][j] = s_new;
    runM += 2.0*s_new;
}
```

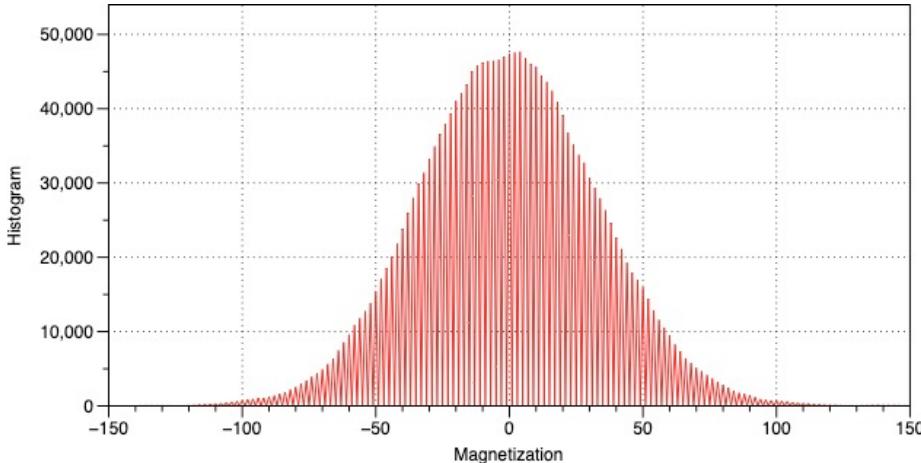
Magnetization Histogram

Q: Why so many zero entries in my histogram?

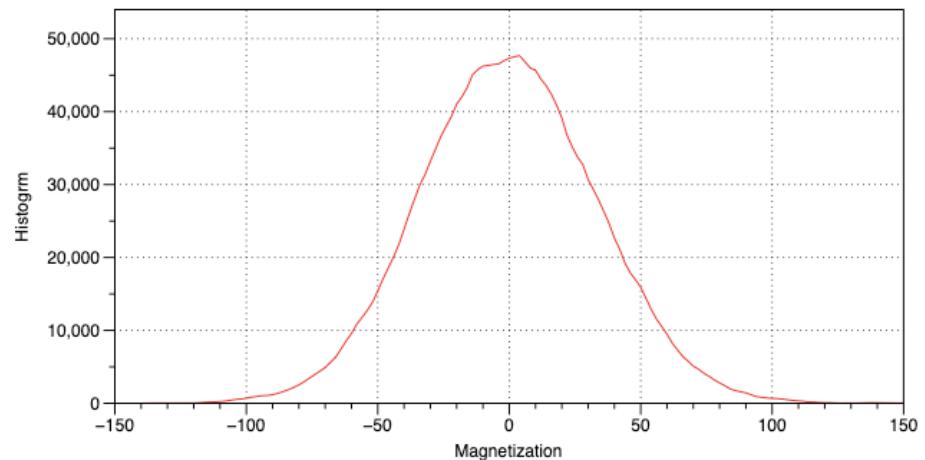
A: Spin flip conserves the parity of the total magnetization, thus no occurrence of odd magnetization.

`runM ← L2 = 400 (L = 20) // Initialization (cold start)`

`runM += 2×s_new // At each spin flip`



This is perfectly fine



Or eliminate all zero entries

Proving Metropolis Algorithm

Q: How much detail is required in assignment 3, part 1?

A: Just show that Metropolis transition-probability matrix: (1) satisfies the detailed-balanced condition; and consequently (2) fixed-point property, *i.e.*, the desired probability is its eigenvector with eigenvalue 1.

Metropolis
Transition-
probability
matrix

$$\pi_{m,n} = \min\left(\frac{\rho_m}{\rho_n}, 1\right)$$

accept/reject symmetric attempt
 $\overbrace{\phantom{\min(\frac{\rho_m}{\rho_n}, 1)}}$ $\overbrace{\alpha_{m,n}}$



Detailed-balance
condition

$$\pi_{mn}\rho_n = \pi_{nm}\rho_m$$

Equal population flux



Fixed-point

$$\begin{aligned}\Pi\rho &= 1 \bullet \rho \\ \sum_n \pi_{mn}\rho_n &= \rho_m\end{aligned}$$

Once you get there, stuck forever
(Filtering) Since all other eigenvalues are less than 1 in absolute value, we get there no matter what is the initial probability

Q: What Is α_{mn} in Ising MC?

$N = 20 \times 20 = 400$ in assignment 3

States: $m, n \in \left\{ s^N = \begin{pmatrix} s_1 \\ s_2 \\ \vdots \\ s_N \end{pmatrix} \middle| s_i = \uparrow, \downarrow; i = 1, \dots, N \right\}$

$\pi_{m,n} = \underbrace{\min\left(\frac{\rho_m}{\rho_n}, 1\right)}_{\text{accept/reject}} \underbrace{\tilde{\alpha}_{m,n}}_{\text{attempt}}$

Attempt matrix: $\alpha_{m,n} = \begin{cases} 1/N & \text{i.e., one spin-flip away} \\ 0 & \text{Hamming_distance}(m, n) = 1 \\ & \text{else} \end{cases}$

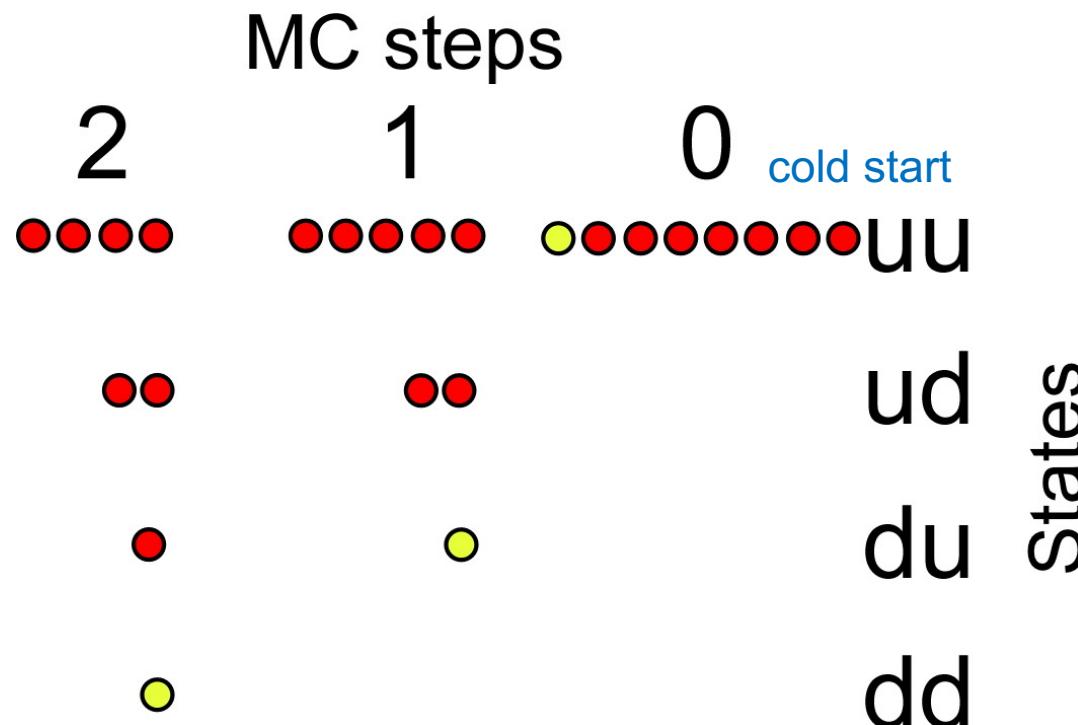
Example: $N=3$ ($2^N=8$ states)

$$\begin{pmatrix} \uparrow \uparrow \uparrow \\ \uparrow \uparrow \downarrow \\ \uparrow \downarrow \uparrow \\ \uparrow \downarrow \downarrow \\ \downarrow \uparrow \uparrow \\ \downarrow \uparrow \downarrow \\ \downarrow \downarrow \uparrow \\ \downarrow \downarrow \downarrow \end{pmatrix} = \begin{pmatrix} 1/3 & 1/3 & 1/3 & & & \\ 1/3 & & 1/3 & 1/3 & & \\ 1/3 & & 1/3 & & 1/3 & \\ & 1/3 & 1/3 & & & 1/3 \\ 1/3 & & & 1/3 & 1/3 & \\ & 1/3 & & 1/3 & & 1/3 \\ & & 1/3 & 1/3 & & \\ & & & 1/3 & 1/3 & \end{pmatrix} \begin{pmatrix} \uparrow \uparrow \uparrow \\ \uparrow \uparrow \downarrow \\ \uparrow \downarrow \uparrow \\ \uparrow \downarrow \downarrow \\ \downarrow \uparrow \uparrow \\ \downarrow \uparrow \downarrow \\ \downarrow \downarrow \uparrow \\ \downarrow \downarrow \downarrow \end{pmatrix}$$

Q: Where Is Matrix-Vector Multiplication?

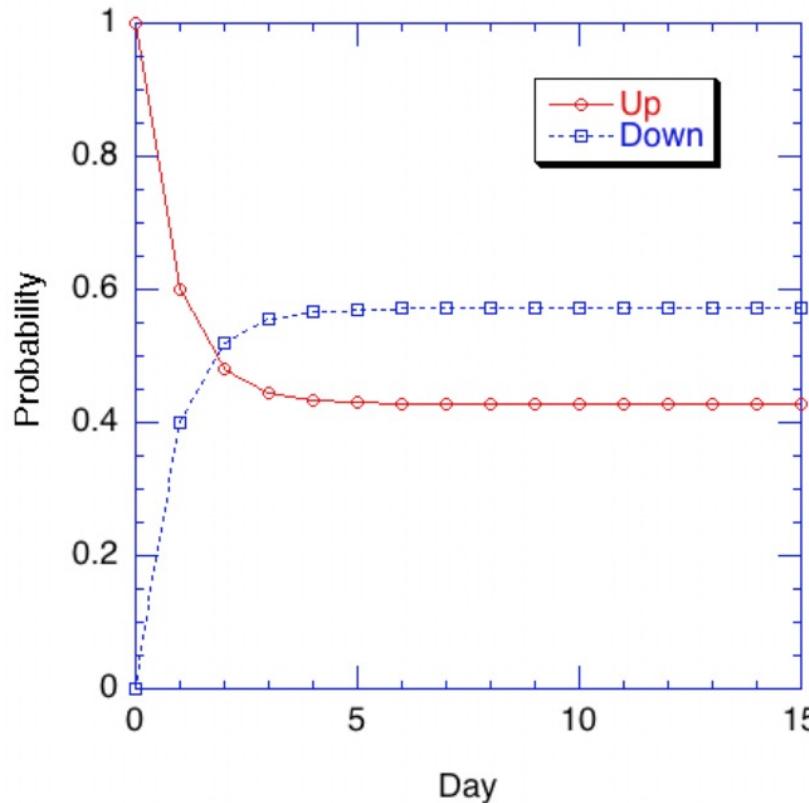
A: The probability density vector is replaced by an ensemble of individual MC sequences in Markov-chain MC; the ensemble average is then replaced by time average.

$$\rho^{(t+1)} = \Pi \rho^{(t)}$$



Example: Two-Level System

$$\Pi = \begin{pmatrix} \uparrow & \downarrow \\ \uparrow & \begin{pmatrix} a & 1-b \\ 1-a & b \end{pmatrix} \\ \downarrow & \end{pmatrix} = \begin{pmatrix} 0.6 & 0.3 \\ 0.4 & 0.7 \end{pmatrix} \quad (a = 0.6, b = 0.7)$$



$$\begin{pmatrix} p_{\uparrow}^{(t)} \\ p_{\downarrow}^{(t)} \end{pmatrix} = \begin{pmatrix} 0.6 & 0.3 \\ 0.4 & 0.7 \end{pmatrix}^t \begin{pmatrix} 1 \\ 0 \end{pmatrix} \xrightarrow[t \rightarrow \infty]{} \begin{pmatrix} 0.4286 \\ 0.5714 \end{pmatrix}$$

**3/7 Equilibrium probability
4/7**

A Metropolis Monte Carlo

Your only knowledge = equilibrium probability distribution

$$\rho = \begin{pmatrix} 3/7 \\ 4/7 \end{pmatrix}$$

A choice of attempt matrix

$$\alpha_{\uparrow\downarrow} = \alpha_{\downarrow\uparrow} = 1$$

Detailed-balanced transition-probability matrix

$$\begin{aligned}\Pi &= \begin{pmatrix} \pi_{\uparrow\uparrow} & \pi_{\uparrow\downarrow} \\ \pi_{\downarrow\uparrow} & \pi_{\downarrow\downarrow} \end{pmatrix} = \begin{pmatrix} 1 - \alpha_{\downarrow\uparrow} & \alpha_{\uparrow\downarrow}(\rho_{\uparrow}/\rho_{\downarrow}) \\ \alpha_{\downarrow\uparrow} & 1 - \alpha_{\uparrow\downarrow}(\rho_{\uparrow}/\rho_{\downarrow}) \end{pmatrix} \\ &= \begin{pmatrix} 1 - 1 & 1 \cdot 3/4 \\ 1 & 1 - 1 \cdot 3/4 \end{pmatrix} = \begin{pmatrix} 0 & 3/4 \\ 1 & 1/4 \end{pmatrix}\end{aligned}$$

Q: How to represent the probability distribution?

A: An ensemble of many samples

Ensemble-Average MC

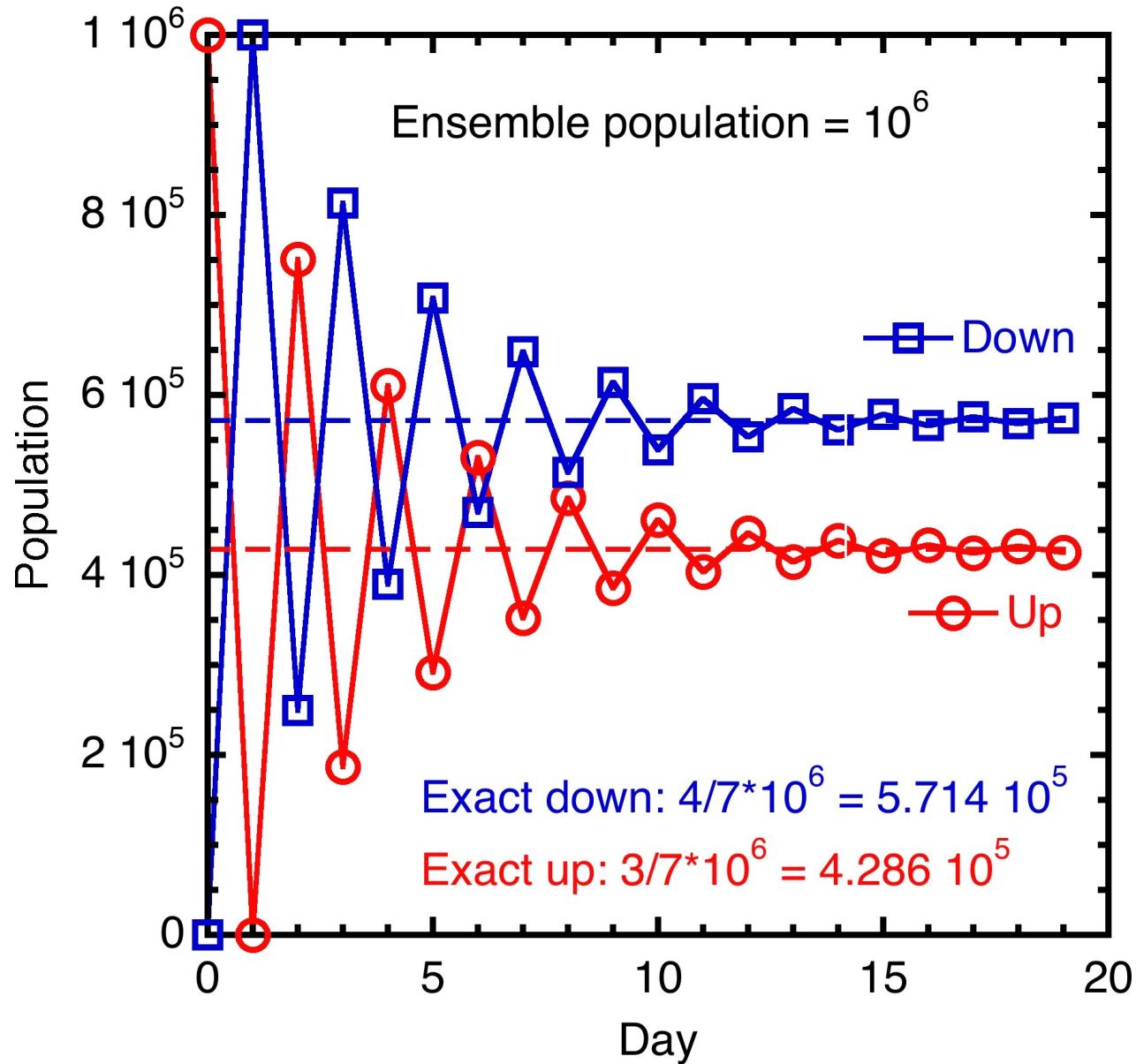
```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define NTRY 20 // # of MC trials
#define NENS 1000000 // ensemble size
#define TRNS 3.0/4.0 // up-to-down conditional probability

int main() {
    int s; // spin state: 0 = up; 1 = down
    int hist[NTRY][2]; // histogram
    int try,walker;

    srand((unsigned)time((long *)0));
    for (try=0; try<NTRY; try++) for (s=0; s<2; s++) hist[try][s] = 0;

    for (walker=0; walker<NENS; walker++) {
        s = 0; // up on day 0
        ++(hist[0][s]);
        for (try=1; try<NTRY; try++) {
            if (s == 0) s = 1; // unconditional down move
            else if (rand()/(double)RAND_MAX < TRNS) s = 0; // conditional up move
            ++(hist[try][s]); // accumulate the average
        }
    }
    for (try=0; try<NTRY; try++) printf("%d %d %d\n",try,hist[try][0],hist[try][1]);
    return 0;
}
```

Ensemble-Average MC Result



Time-Average MC

```
#include <stdio.h>
#include <stdlib.h>
#include <time.h>
#define NTRY 1000 // ensemble size
#define TRNS 3.0/4.0 // up-to-down conditional probability

int main() {
    int s; // spin state: 0 = up; 1 = down
    int hist[NTRY][2]; // histogram
    int try,i;

    srand((unsigned)time((long *)0));
    for (try=0; try<NTRY; try++) for (s=0; s<2; s++) hist[try][s] = 0;

    s = 0; // up on day 0
    ++(hist[0][s]);
    for (try=1; try<NTRY; try++) {
        if (s == 0) s = 1; // unconditional down move
        else if (rand()/(double)RAND_MAX < TRNS) s = 0; // conditional up move
        for (i=0; i<2; i++) hist[try][i] = hist[try-1][i];
        ++(hist[try][s]); // accumulate the average
    }

    for (try=0; try<NTRY; try++)
        printf("%d %d %d\n",try,hist[try][0],hist[try][1]);

    return 0;
}
```

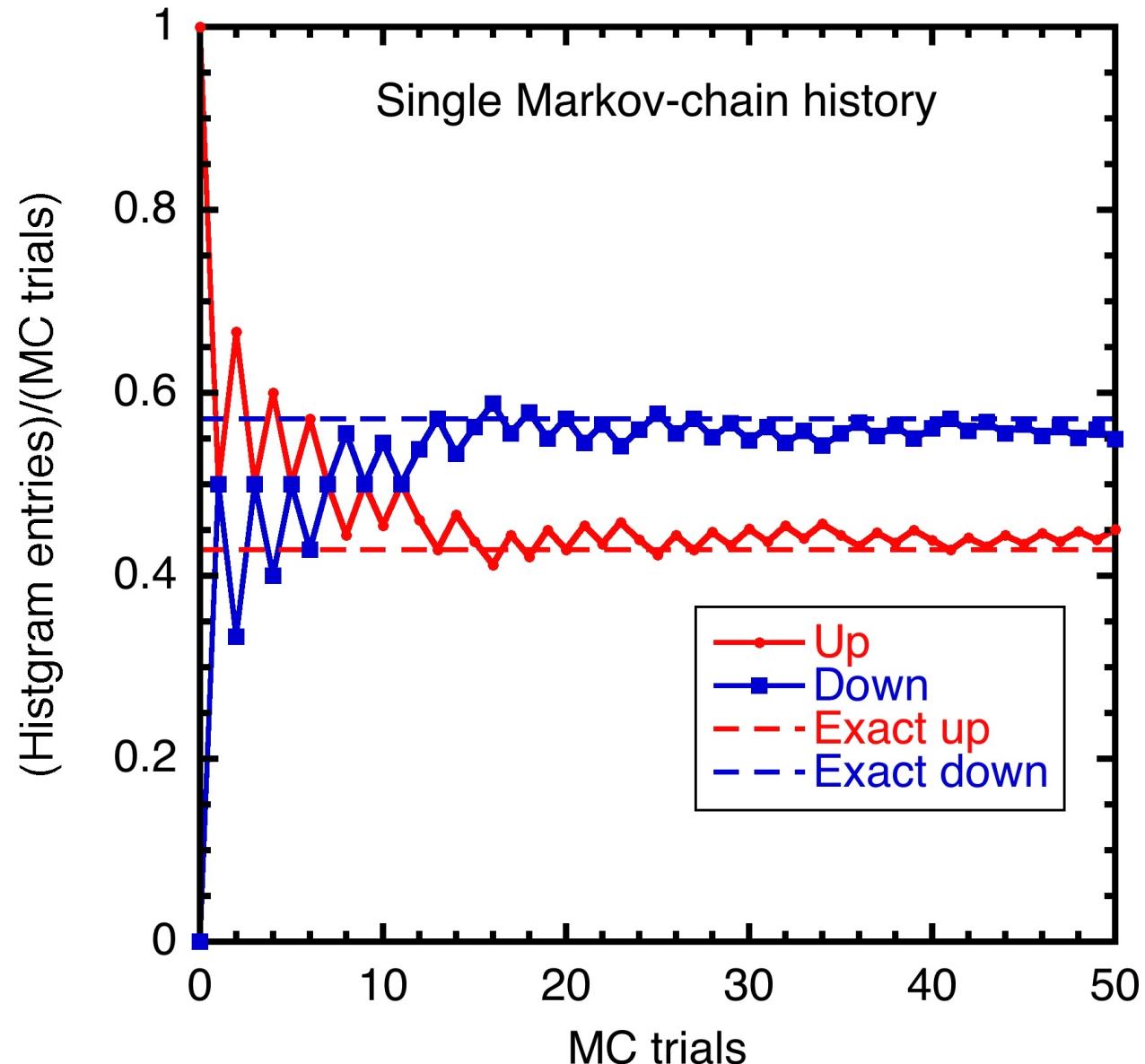
Replace ensemble average by time average of one walker

Ergodic hypothesis

Time-Average MC Result

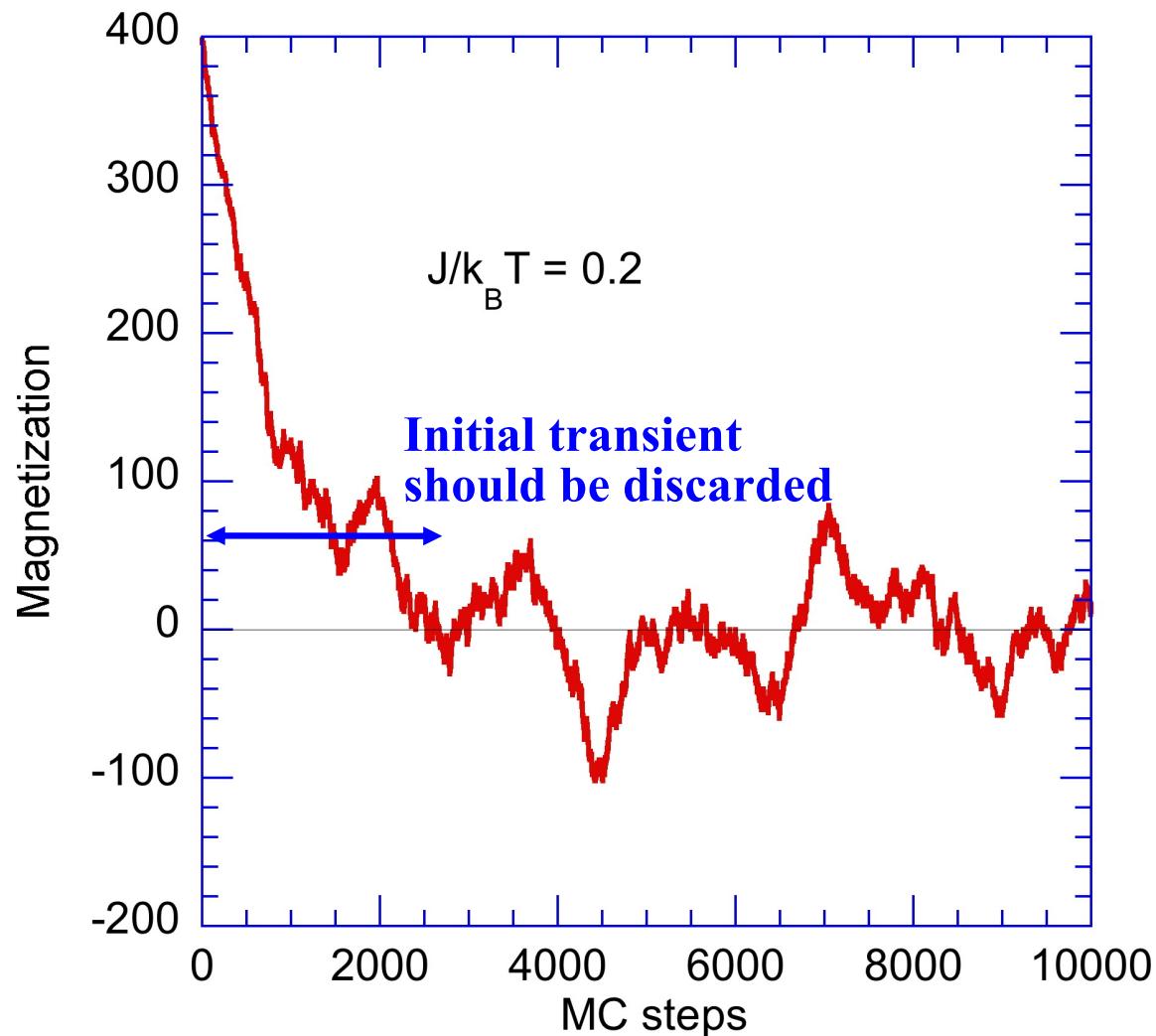
Try	Up	Down
0	1	0
1	1	1
2	2	1
3	2	2
4	3	2
5	3	3
6	4	3
7	4	4
8	4	5
9	5	5
10	5	6
11	6	6
12	6	7
13	6	8
14	7	8
15	7	9
16	7	10
17	8	10
18	8	11
19	9	11
20	9	12

Cumulative histogram



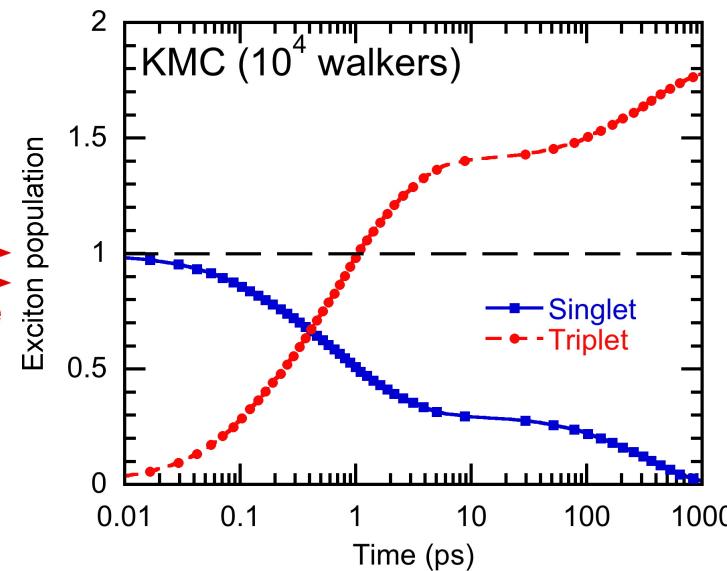
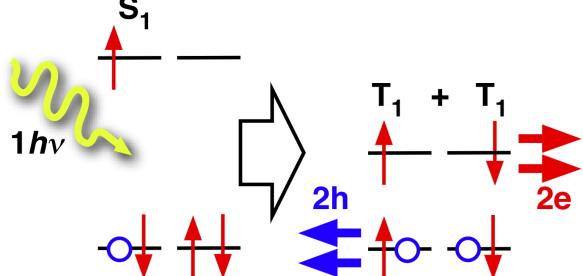
Q: Need Equilibration Steps?

A: Yes, statistics should be taken after the memory of the initial configuration is lost

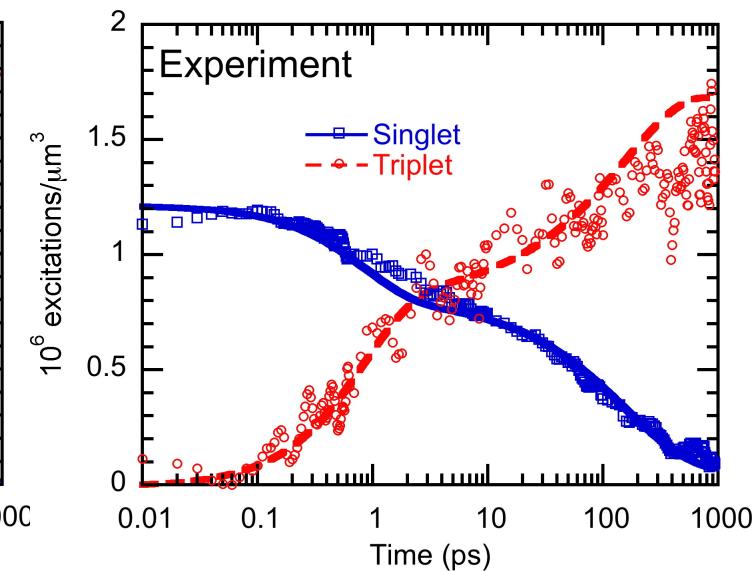


Metropolis MC vs. Kinetic MC

- **Metropolis MC:** Given probability density ρ_α ($\alpha = 1, \dots, N_{\text{states}}$) calculate statistical average of a physical quantity as $\langle A \rangle = \sum_\alpha \rho_\alpha A_\alpha$ where the transition-probability matrix $\pi_{\alpha\beta}$ is an artifact for importance sampling
- **Kinetic MC:** Given transition-rate matrix $\pi_{\alpha\beta}$ (calculated, e.g., based on the transition state theory) & initial distribution $\rho_\alpha(t=0)$, obtain the time variation of $\rho_\alpha(t)$ by solving the master equation represented by an ensemble of state samples, $d\rho_\alpha/dt = -\sum_\beta \pi_{\beta\alpha} \rho_\alpha + \sum_\beta \pi_{\alpha\beta} \rho_\beta$

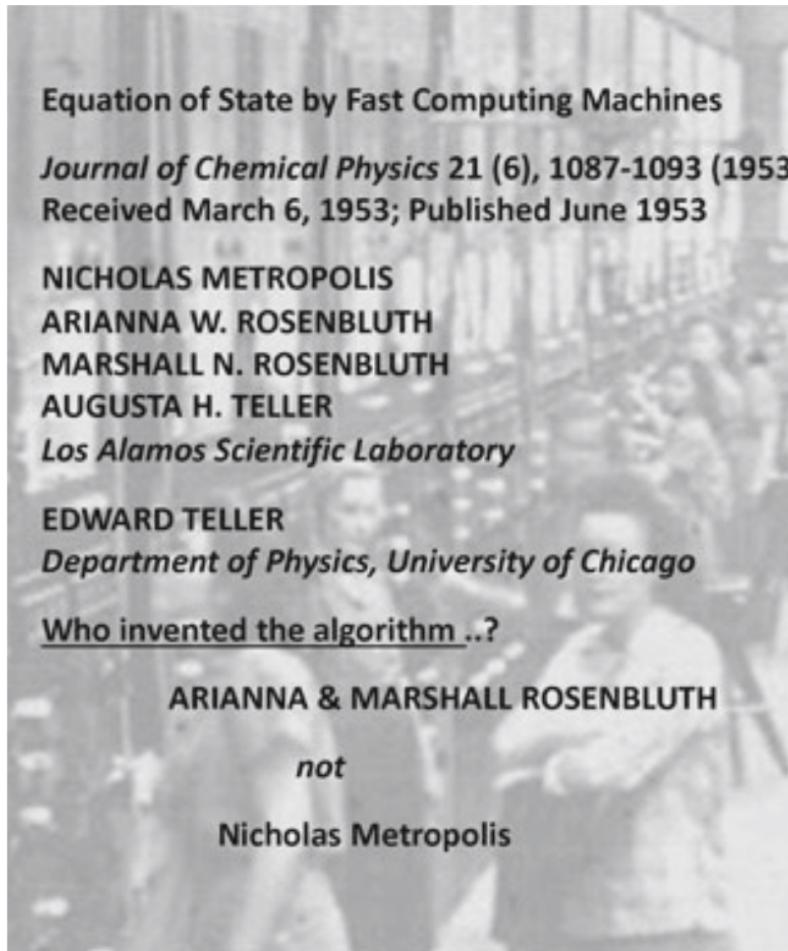


W. Mou et al.
APL 102, 173301 ('13)



S. T. Roberts et al.
JACS 134, 6388 ('12)

Metropolis Algorithm?



<https://www.youtube.com/watch?v=MaSGXhsMk1U>

A slide taken from a recent presentation by Michael Klein, giving proper credit to the creators of the “Metropolis algorithm” (M. Klein)

<https://aiichironakano.github.io/phys516/Battimelli-ComputerMeetsPhysics-Springer20.pdf>, p. 29

See N. Metropolis *et al.*, *J. Chem. Phys.* **21**, 1087 ('53)

RIP Arianna

Arianna W. Rosenbluth

From Wikipedia, the free encyclopedia

Arianna Rosenbluth (September 15, 1927 – December 28, 2020) was an American [physicist](#) who contributed to the development of the [Metropolis–Hastings algorithm](#). She wrote the first full implementation of the [Markov chain Monte Carlo](#) method.

Contents [hide]

- 1 Early life and education
- 2 Career
- 3 Personal life
- 4 Death
- 5 References

Early life and education [edit]

Arianna Rosenbluth (née Wright) was born on September 15, 1927, in [Houston, Texas](#).

Death [edit]

Arianna died on December 28, 2020 in the greater Los Angeles, California area.

https://en.wikipedia.org/wiki/Arianna_W._Rosenbluth

See APS New article:

<https://aps.org/publications/apsnews/202203/history.cfm>

And, a brief history:

<https://aiichironakano.github.io/phys516/Georgescu-EarlyMC-NRevPhys23.pdf>

Arianna W. Rosenbluth



Rosenbluth in 2013

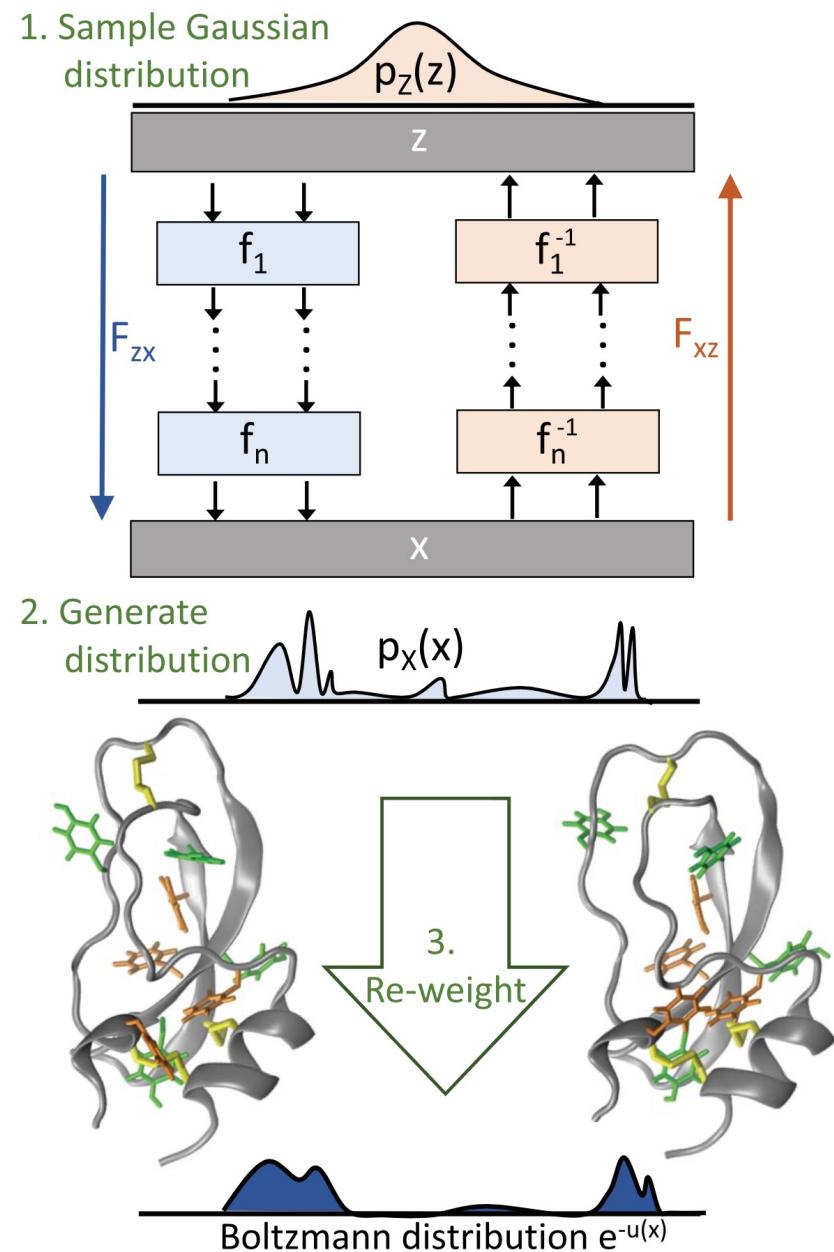
Born

Arianna Wright
September 15, 1927

Coordinate Transformation?

- **Box-Muller algorithm:** For a harmonic oscillator, $u(x) = Kx^2/2$, Boltzmann probability density (which is Gaussian $p(x) \propto \exp(-u(x)/k_B T) = \exp(-Kx^2/2k_B T)$) can be generated by coordinate transformation
- **Boltzmann generator:** Machine learning of coordinate transformation such that the probability density is Gaussian in the transformed coordinate system, $z(x)$, for complex, multidimensional $u(x)$

F. Noe *et al.*
Science 365, 1001 ('19)



Ising Machine



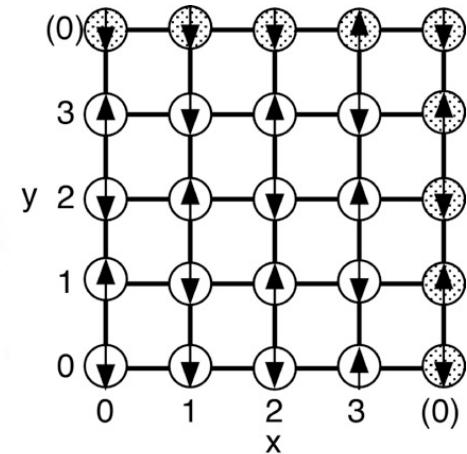
1bit の世界の専用計算機 —イジング・マシーン—

泰地 真弘人
(東京大学教養学部)
(1994年3月2日受理)

Ising Machine:
A Special Purpose Computer for 1-bit Worlds

TAIJI Makoto
(Received 3 March 1994)

$$V(s^N) = -J \sum_{(k,l)} s_k s_l - H \sum_k s_k, \quad s_k = \pm 1$$



<https://aiichironakano.github.io/phys516-lecture.html>

Abstract

This paper describes the development of special-purpose computer systems for Ising models, "Ising Machine" m-TIS 1 and 2. The first two sections explain Ising models and their Monte Carlo simulations. In section 3 and 4, I describe my motivation to build a special-purpose computer and the development of m-TIS 1. In section 5 and 6, the use of field-programmable gate arrays in a special-purpose computer is discussed. In the last two sections I discuss the potential abilities and future prospects of both Ising machine and a special-purpose computer in general. *J. Plasma Fusion Res.* **70**, 332 ('94)

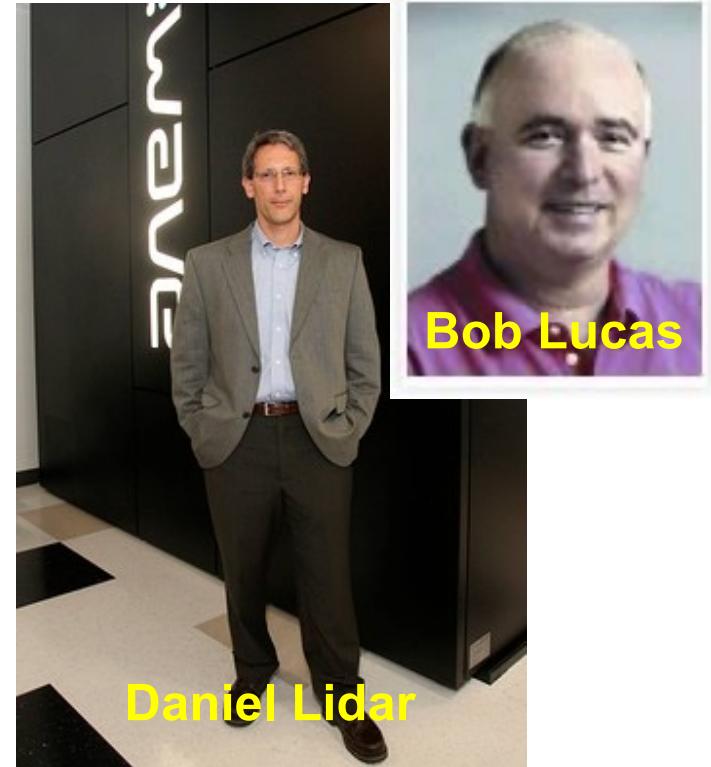
USC Quantum Computation Center

- D-Wave 2X system with 1,098-quantum bits (qubits)

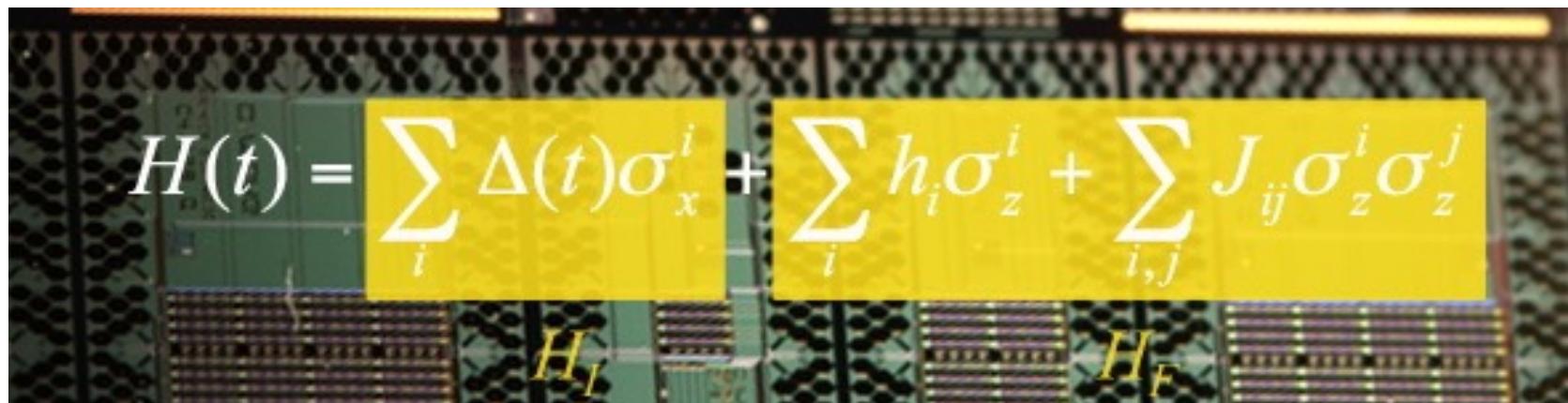
Phase transitions in a programmable quantum spin glass simulator

R. Harris^{1,*}, Y. Sato¹, A. J. Berkley¹, M. Reis¹, F. Altomare¹, M. H. Amin^{1,2}, K. Boothby¹, P. Bunyk¹, C. Deng¹, C. Enderud¹, S. Huang¹, E. Hoskinson¹, M. W. Johnson¹, E. Ladizinsky¹, N. Ladizinsky¹, T. Lanting¹, R. Li¹, T. Medina¹, R. Molavi^{1,3}, R. Neufeld¹, T. Oh¹, I. Pavlov¹, I. Perminov¹, G. Poulin-Lamarre¹, C. Rich¹, A. Smirnov¹, L. Swenson¹, N. Tsai¹, M. Volkmann¹, J. Whittaker¹, J. Yao¹

Harris *et al.*, *Science* **361**, 162–165 (2018) 13 July 2018



- Adiabatic quantum optimization



Machine Learning on D-Wave

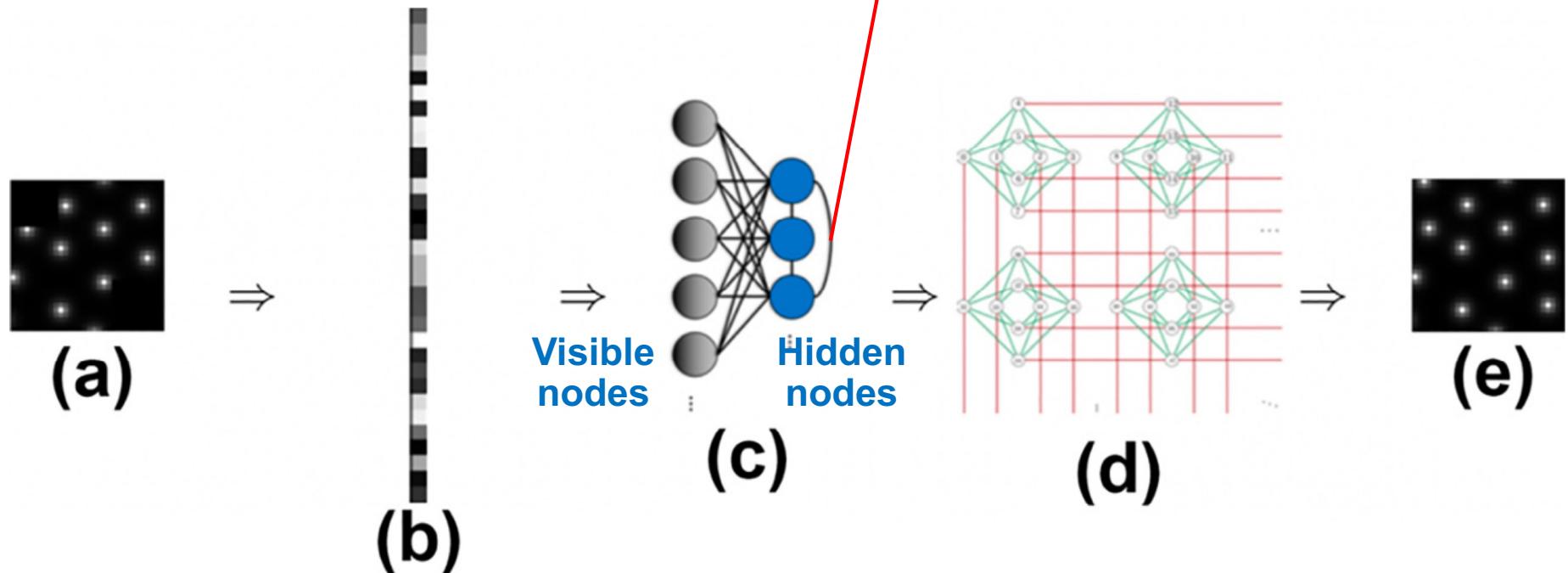
Boltzmann machine modeling of layered MoS₂ synthesis on a quantum annealer

J. Liu, A. Mohan, R. K. Kalia, A. Nakano, K. Nomura, P. Vashishta, and K.T. Yao

Comput. Mater. Sci. **173**, 109429 ('20)

- Computing power of D-Wave allows unrestricted* Boltzmann Machine to enhance machine learning performance

* Nobel physics prize to Geoffrey Hinton in 2024 cited restricted Boltzmann machine



Final project by Ankith Mohan (MSCS) with Jeremy Liu (PhD-CS)

More Ising Machines

Ising machines as hardware solvers of combinatorial optimization problems

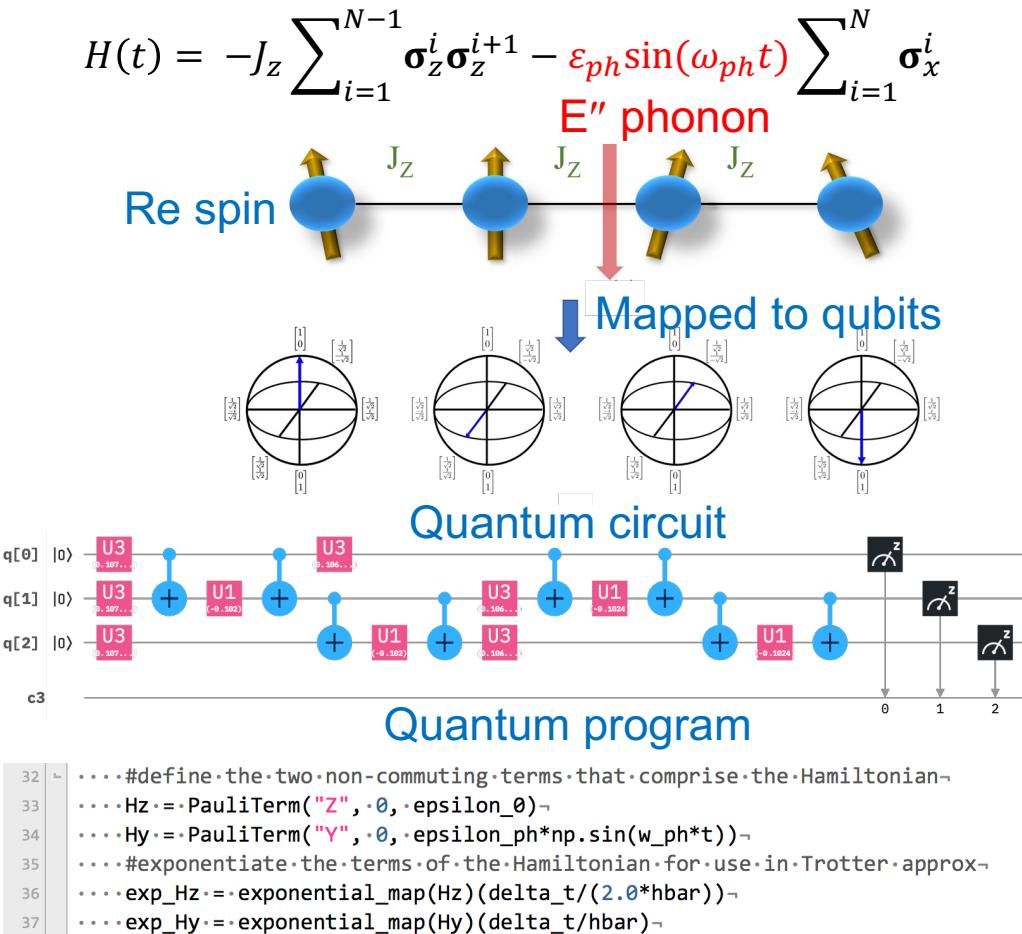
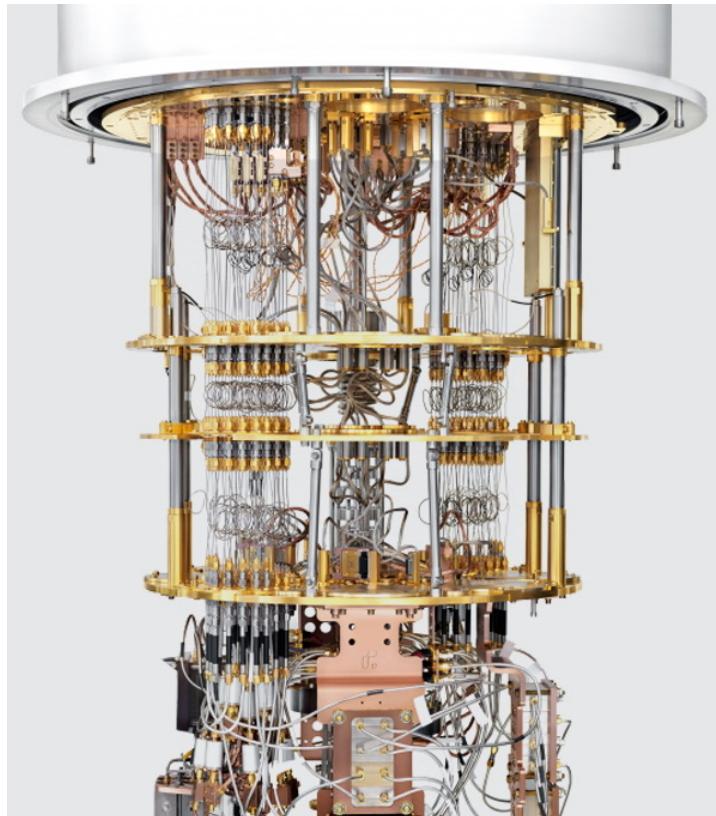
Naeimeh Mohseni^{1,2,3}, Peter L. McMahon⁴✉ and Tim Byrnes^{1,5,6,7,8}✉

Abstract | Ising machines are hardware solvers that aim to find the absolute or approximate ground states of the Ising model. The Ising model is of fundamental computational interest because any problem in the complexity class NP can be formulated as an Ising problem with only polynomial overhead, and thus a scalable Ising machine that outperforms existing standard digital computers could have a huge impact for practical applications. We survey the status of various approaches to constructing Ising machines and explain their underlying operational principles. The types of Ising machines considered here include classical thermal annealers based on technologies such as spintronics, optics, memristors and digital hardware accelerators; dynamical systems solvers implemented with optics and electronics; and superconducting-circuit quantum annealers. We compare and contrast their performance using standard metrics such as the ground-state success probability and time-to-solution, give their scaling relations with problem size, and discuss their strengths and weaknesses.

N. Mohseni *et al.*
[*Nat. Rev. Phys.* **4**, 363 \('22\)](#)

Quantum Computing of Magnetism

- Simulated quantum many-body (transverse-field Ising) dynamics on IBM's Q & Rigetti's Aspen quantum processors
- Electromagnetic-field control of quantum states in a chain of rhenium-magnets in MoSe₂ monolayer to realize desired material properties on demand, thereby pushing the envelope of “quantum materials science”

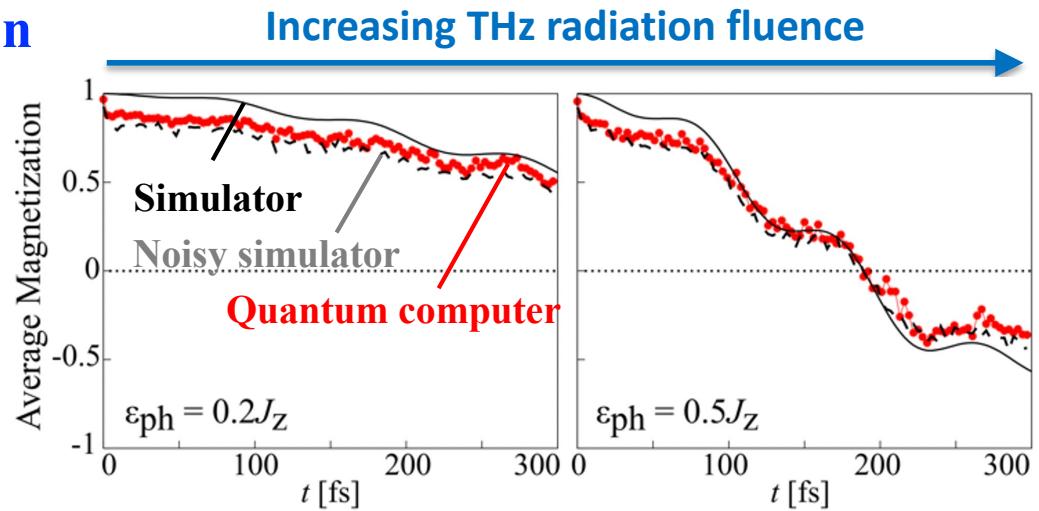


Do it yourself at <https://quantum-computing.ibm.com>

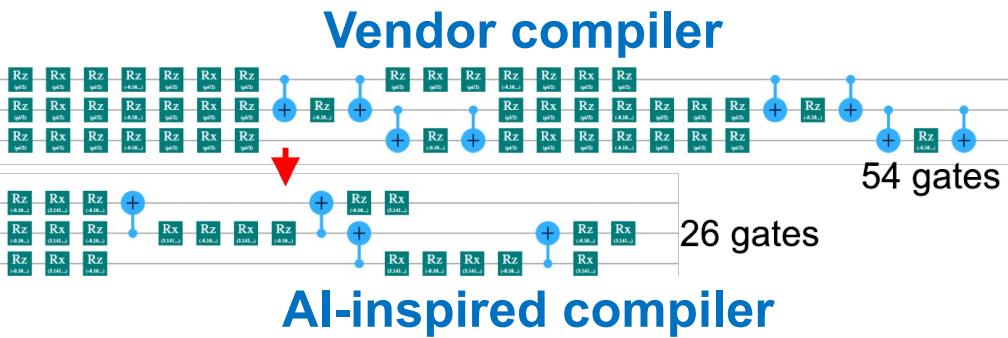
Quantum Dynamics on NISQ Computers

- Quantum-dynamics simulations on NISQ computers show dynamic suppression of magnetization by THz radiation & symmetry protection in topological matter

L. Bassman *et al.*,
Phys. Rev. B **101**, 184305 ('20);
M. Mercado *et al.*,
Ibid. **110**, 075116 ('24)

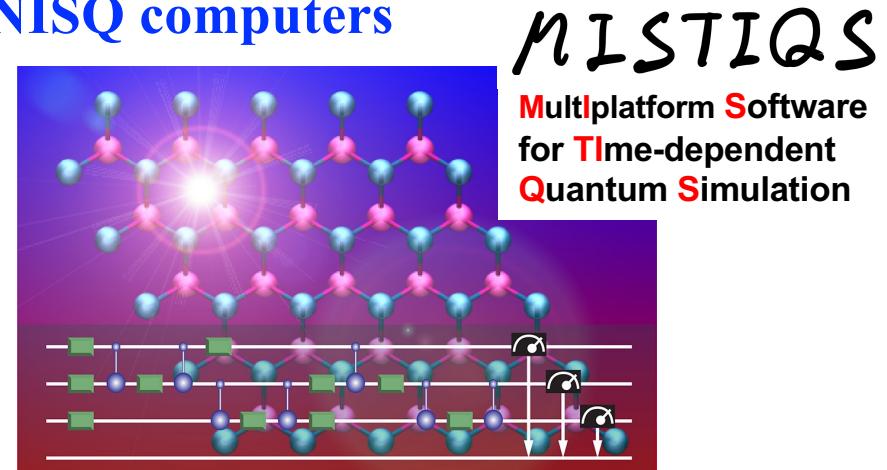


- AI-inspired quantum compiler reduced the circuit size by 30% to mitigate environmental noise



L. Bassman *et al.*,
Quantum Sci. Tech. **6**, 014007 ('21)

- Full-stack, cross-platform software for quantum dynamics simulations on NISQ computers



C. Powers *et al.*, *SoftwareX* **14**, 100696 ('21)
<https://github.com/USCCACS/MISTIQS>