

# CSCI596: Scientific Computing & Visualization—Summary

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# What We Have Learned

Hands-on experience on:

- Computer simulation = elementary calculus + algebra!
  - > Particle simulation (ordinary differential equation)
- Parallel computing = who does what (decomposition)!
  - > MPI: Message send & receive
  - > OpenMP: Spawn threads as needed; communicate by writing to & reading from memory
  - > Hybrid MPI+OpenMP on multicore clusters
  - > CUDA on heterogeneous multicores;  
hybrid MPI+OpenMP+CUDA
  - > Open heterogenous programming (new);  
OpenMP target & DPC++
  - > MapReduce on cloud
  - ...  
> Scalability analysis      It's not the specific languages  
> Performance optimization
- Visualization
  - > OpenGL: 3D model to graphics pipeline & event handling; use high-level visualization software by scripting (VMD, OVITO, etc.)

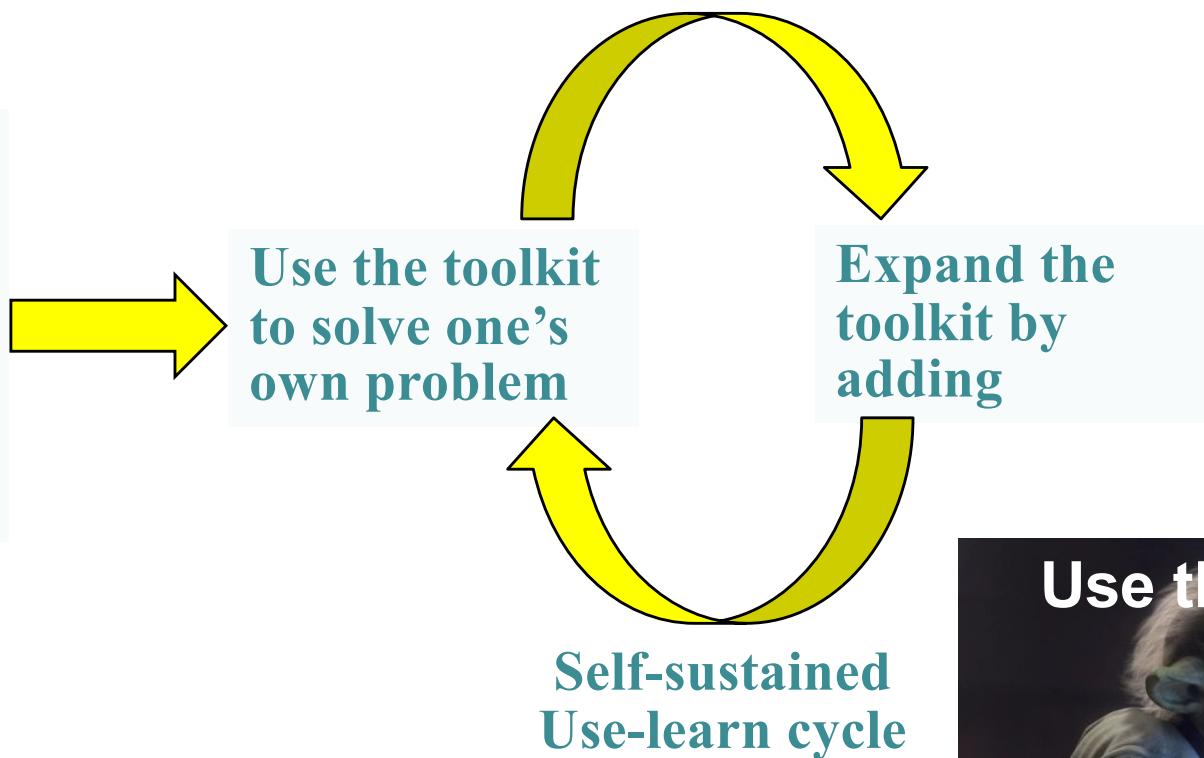


Understand simple things well — to the extent you will use them!

# What You Got

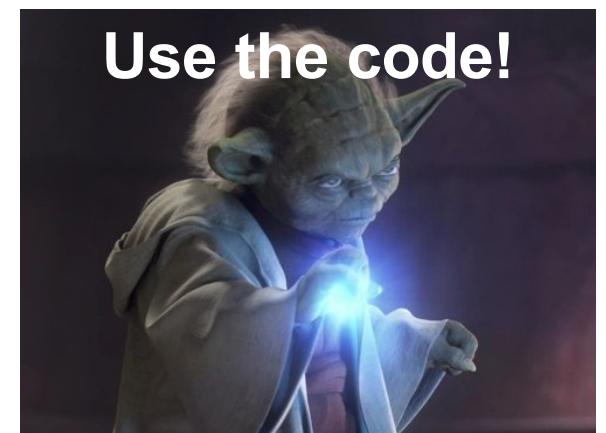
- Working codebase (MPI, OpenMP+ $\alpha$ , CUDA, DPC++, OpenGL), which you put hands on & understand the basic language constructs in action (learn by example first)
- Use the CSCI 596 codebase to initiate a self-sustained use-learn toolkit cycle!

Understand  
the smallest set  
of essential  
mechanisms  
by reading a  
minimalist  
program



Most effective way to learn a new tool

Use the code!



# Computational Science/Engineering

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Solve (Smash) Your Problem!

Science

Modeling (Mathematics)

Algorithm

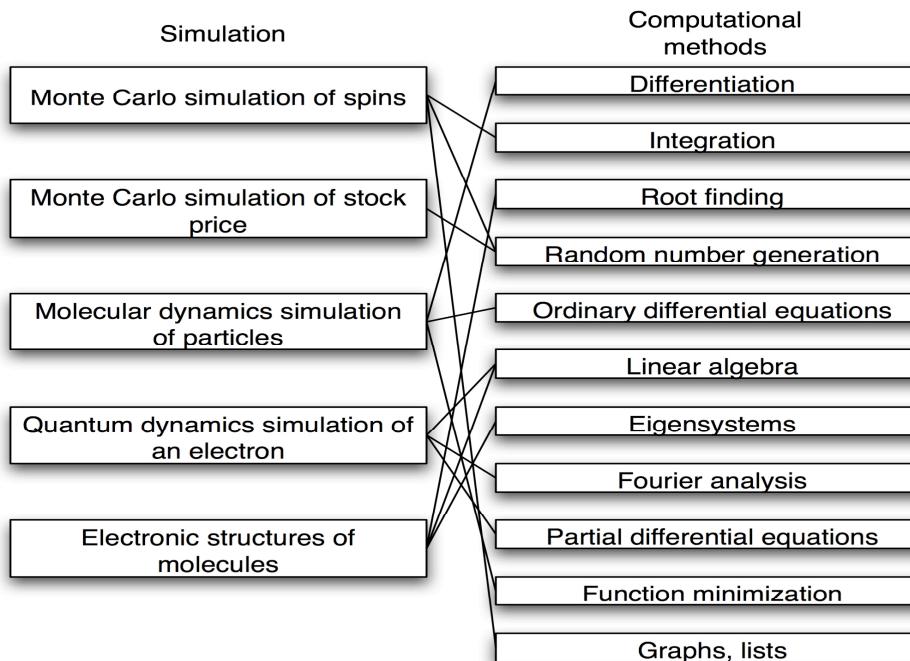
Software

Hardware



# Where to Go from Here

- **CS653: High Performance Computing & Simulations**  
**(1) deterministic/stochastic simulations— $O(N)$  multiscale algorithms; (2) scalable parallel/Grid computing—divide-conquer-recombine, load balancing, intelligent optimization; (3) scientific data visualization/mining in virtual environment—massive data & distributed visualization, graph-based learning**
- **Phys516: Methods of Computational Physics**  
**Numerical methods in the context of physics simulations**

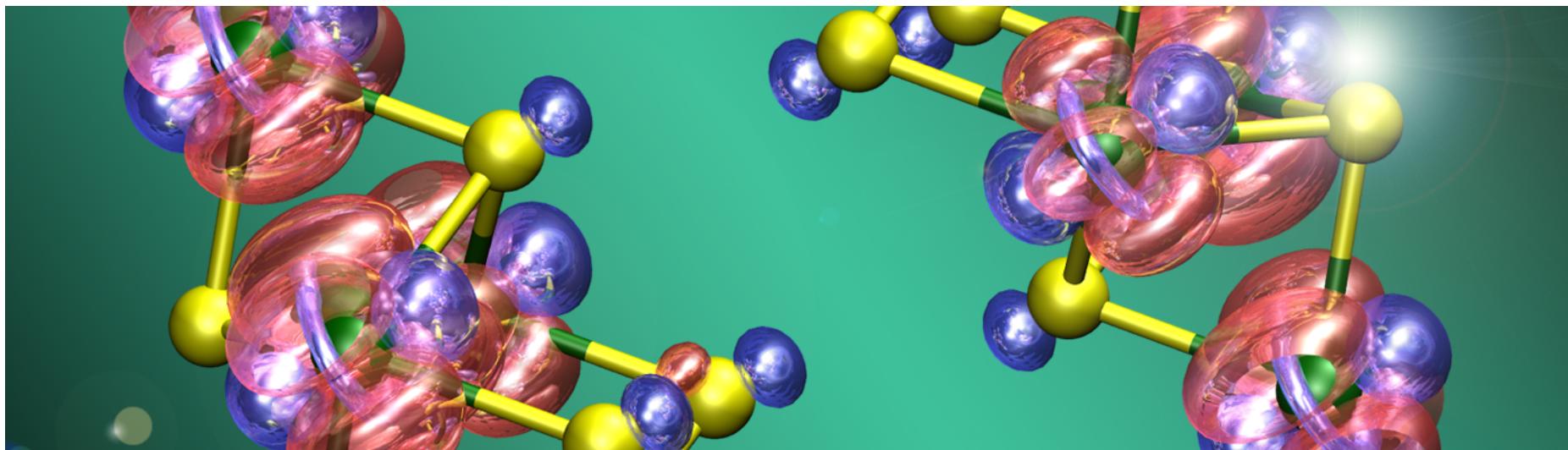


# Where to Go from Here (2)

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- **CS699: Extreme-scale Quantum Simulations**

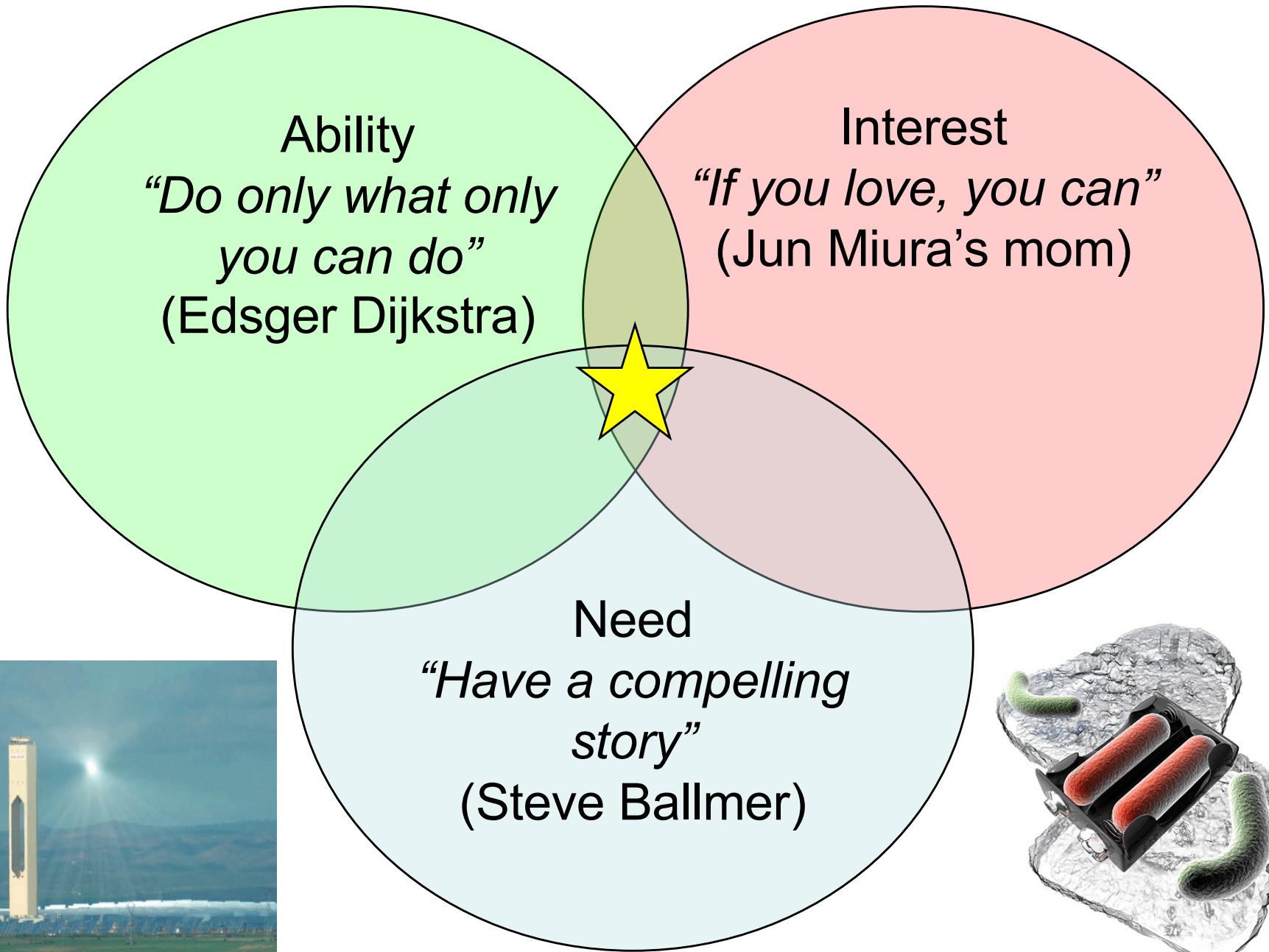
Computer simulation of quantum-mechanical dynamics has become an essential enabling technology for physical, chemical and biological sciences and engineering. Quantum-dynamics simulations on extreme-scale parallel supercomputers would provide unprecedented predictive power, but pose enormous challenges as well. This course surveys and projects algorithmic and computing technologies that will make quantum-dynamics simulations metascalable, *i.e.*, “design once, continue to scale on future computer architectures”.



<http://cacs.usc.edu/education/cs699.html>

# What to Do with It: Niche

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# Be Ambitious

- “Boys, be ambitious. Ambitious not for wealth or fame but for what a man ought to be.” (William Clark in Sapporo, Japan, 1877)
- “敬天愛人—Revere heaven, love people” (王陽明—Wang Yangming)
- “七転八起—Seven falls, eight up’s” (菩提達磨—Bodhidharma)

