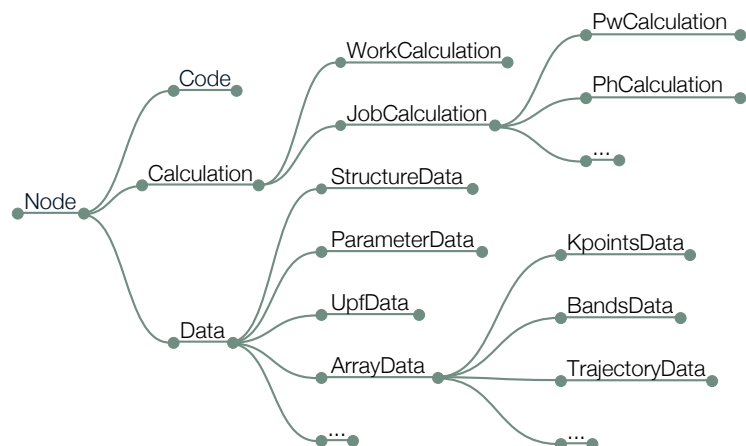


The AiiDA cheatsheet



The main AiiDA Node subclasses



To load an existing node: `load_node(<pk>)` or `load_node(<uuid>)`

To load a class, either import it from `aiida.orm` or use the `DataFactory` (returning Data subclasses) or the `CalculationFactory` (returning JobCalculation subclasses)

Main attributes and methods

Note: each derived class inherits all the methods of the parent class

Node	
<code>pk</code>	Node ID
<code>label</code>	Short label
<code>uuid</code>	Unique ID
<code>ctime</code>	Creation time
<code>mtime</code>	Modification time
<code>folder</code>	Repository folder
<code>inp.<linkname></code>	Input node
<code>out.<linkname></code>	Output node
<code>get_inputs()</code>	All inputs
<code>get_outputs()</code>	All outputs
<code>get_attrs()</code>	Queryable attributes
<code>get_attr(k)</code>	Attribute 'k'
<code>get_extras()</code>	Queryable extras
<code>get_extra(<k>)</code>	Extra 'k'
<code>set_extra(<k>,<v>)</code>	Set extra k=v
<code>get_comments()</code>	All comments
<code>add_comment()</code>	Add comment
<code>store()</code>	Save node in DB
<code>store_all()</code>	Save node+parents

Code	
<code>get_from_string(<n>)</code>	Load code with n="name@machine"
<code>new_calc()</code>	Return new calc using this code

Data	
<code>export()</code>	Export to file
<code>_exportstring()</code>	Export to string
<code>importfile()</code>	Import from file
<code>importstring()</code>	Import from string

StructureData	
<code>cell</code>	Lattice vectors
<code>sites</code>	Atomic sites
<code>kinds</code>	Species with masses, symbols, ...
<code>pbc</code>	Periodic bound. cond. along each axis
<code>get_formula()</code>	Chemical formula
<code>get_cell_volume()</code>	Compute cell volume
<code>convert(<fmt>)</code>	Convert to ASE, pymatgen, ...
<code>set_cell(<c>)</code>	Set lattice vectors
<code>set_pbc(<pbc>)</code>	Set PBC
<code>set_ase(<a>)</code>	Create cell from ASE
<code>set_pymatgen(<p>)</code>	Create cell from pymatgen
<code>append_atom(<p>,<symb>)</code>	Add atom of type 'symb' at position 'p'

ParameterData	
<code>dict.<k></code>	Get value for key 'k'
<code>keys()</code>	Get all keys
<code>get_dict()</code>	Get all key/values
<code>set_dict(<dict>)</code>	Replace all key/values

ArrayData	
<code>get_arraynames()</code>	Names of all arrays
<code>get_array(<n>)</code>	Get array 'n'
<code>set_array(<n>,<a>)</code>	Set/store array 'a' with name 'n'

The Factories

Naming conventions

Subclasses defined by AiiDA follow the convention described below.
In the following, **<fullname>** is a lower-caps, dot-separated string, while **<Name>** is just the final part after the last dot, capitalized.

If you would like to do
`from aiida.orm.data.<fullname> import <Name>Data`
you can simply do
`<Name>Data = DataFactory("<fullname>")`

Examples of **<fullname>**:
"upf", "array", "array.kpoints", ...

If you would like to do
`from aiida.orm.calculation.job.<fullname> import <Name>Data`
you can simply do
`<Name>Calculation = CalculationFactory("<fullname>")`

Examples of **<fullname>**:
"quantumespresso.pw", "quantumespresso.ph", ...

KpointsData	
<code>set_kpoints(<k>)</code>	Set an explicit list of kpoints 'k' (optionally with weights)
<code>get_kpoints()</code>	Get explicit list of kpts (if stored explicitly)
<code>set_kpoints_mesh(<m>)</code>	Set an implicit mesh (e.g. 'm'=3x2x5)
<code>get_kpoints_mesh()</code>	Get the implicit mesh (if stored implicitly)

JobCalculation	
<code>get_state()</code>	Calculation state
<code>get_computer()</code>	Computer where it is running
<code>get_code()</code>	Code used to run
<code>get_job_id()</code>	Scheduler job ID
<code>set_resources()</code>	Get # nodes, MPI procs per node, ...
<code>res.<k></code>	Value of parsed output 'k'
<code>submit_test()</code>	Fake submit, just generate files
<code>submit()</code>	Submit calculation
<code>kill()</code>	Kill job on scheduler
<code>use_<xxx>(<y>)</code>	Set link from node 'y' as input of type 'xxx'
<code>_use_methods().key</code>	Dictionary of valid use_<xxx> methods, expected types of 'y', linkname used in the database, docs, ...

