

Rajshahi University of Engineering & Technology
Department of Computer Science of Engineering

EXPERIMENT NO: 01

NAME OF EXPERIMENT: Complexity of Algorithms

SUBMITTED TO:

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MACHINE CONFIGURATION:**ASUS X510UF****CORE i5 8TH GENERATION****8GB RAM****WIN 10 OS**

THEORY: Algorithm complexity is a measure which evaluates the order of the count of operations, performed by a given or algorithm as a function of the size of the input data. Complexity is a rough approximation of the number of steps necessary to execute an algorithm. It can be Time Complexity or can be Space Complexity.

Big-O Notation: $f(n)$ is $O(g(n))$ if and only if there exist two constants c and n_0 such that $|f(n)| < c|g(n)|$ for all $n > n_0$. $f(n)$ will normally represent the computing time of some algorithm. When we say that the computing time of an algorithm is $O(g(n))$ we mean that its execution takes no more than a constant times $g(n)$. n is a parameter which characterizes the inputs and/or outputs. For example n might be the number of inputs or the number of outputs or their sum or the magnitude of one of them.

PROBLEM 1 : Finding the Complexity of a Loop.

ALGORITHM:

- Step 1. Repeat for $K = 1$ to n by 1
- Step 2. Write: K
[End of Step 1 loop]
- Step 3. Exit

CODE:

```
#include<stdio.h>

int main()
{
    int k,n,count=0;

    scanf("%d",&n);
    for(k=1;k<=n;k++)
    {
        printf("K ");
        count++;
    }
    printf("\n%d",count);

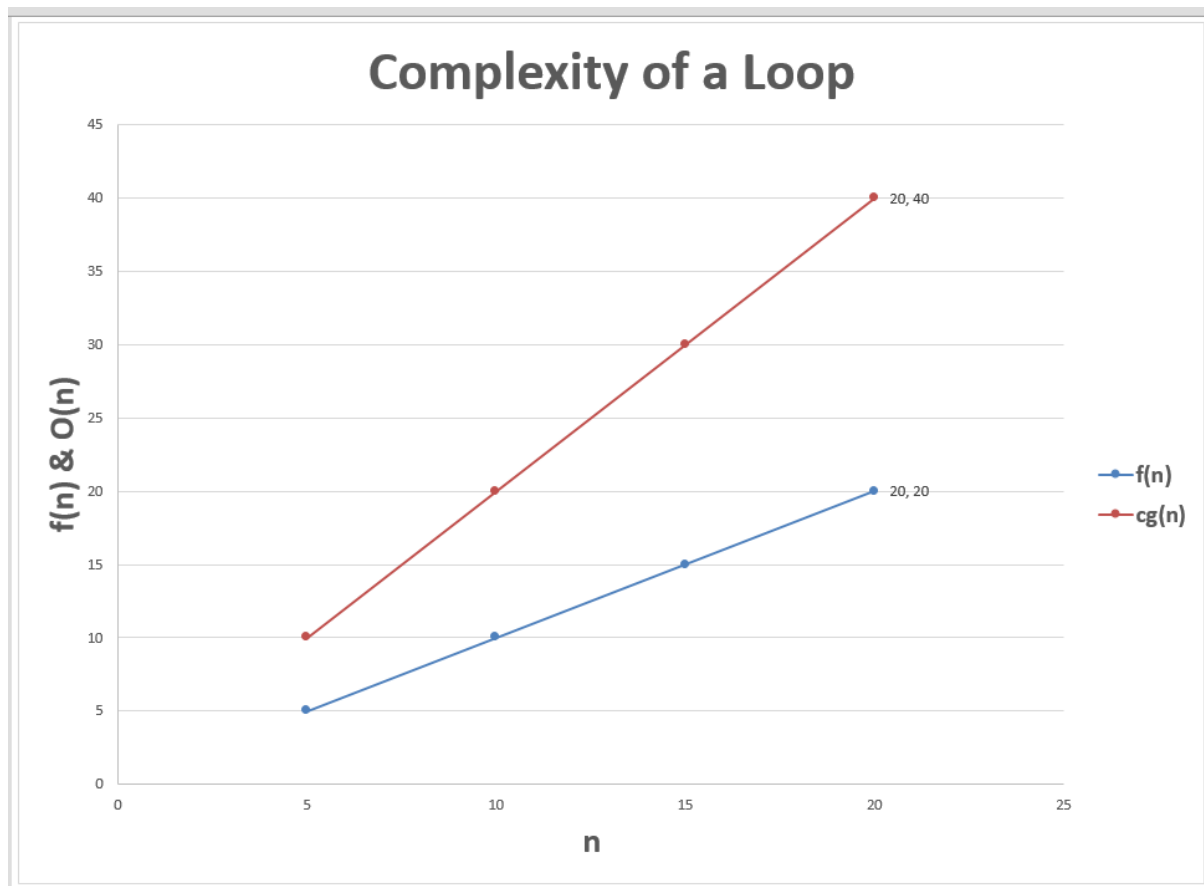
    return 0;
}
```

COMPLEXITY ANALYSIS: The computing time of the loop, $f(n) = n$. So the complexity of the above algorithm is $O(n)$. Here $f(n) \leq cg(n)$, $c = 2$, $n_0 = 0$, $g(n) = n$.

COMPLEXITY TABLE:

N	f(n) (From Program)	cg(n)
5	5	10
10	10	20
15	15	30
20	20	40

GRAPH:



PROBLEM 2: Finding the Complexity of the following Program.

ALGORITHM:

- Step 1. Repeat for $K = 1$ to n by 1
- Step 2. Repeat for $L = 1$ to n by 1
- Step 3. Write: L
[End of Step 2 loop]
- Step 4. Write: K
[End of Step 1 loop]
- Step 5. Exit

CODE:

```
#include<stdio.h>
#include<math.h>

int main()
{
    int k,l,n,c=0;

    scanf("%d",&n);
    for(k=1;k<=n;k++)
    {
        for(l=1;l<=n;l++)
        {
            printf("L ");
            c++;
        }
        printf("K ");
        c++;
    }
    printf("\n%d",c);

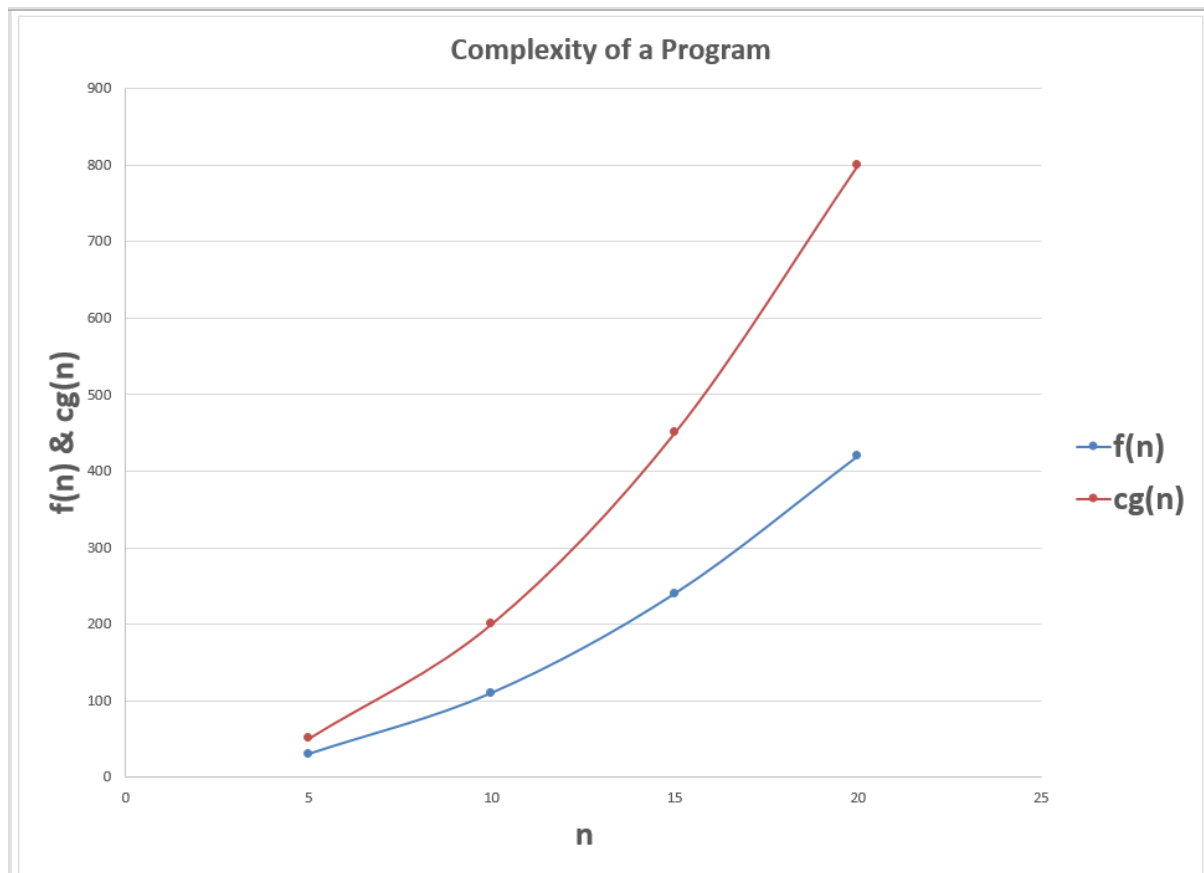
    return 0;
}
```

COMPLEXITY ANALYSIS: The computing time of the loop, $f(n) = (n^2 + n)$, So the complexity of the above algorithm is $O(n^2)$. (Let $c = 2$)

COMPLEXITY TABLE:

N	f(n) (From Program)	cg(n)
5	30	50
10	110	200
15	240	450
20	420	800

GRAPH:



PROBLEM 3: Find the Complexity of the elementary Sort algorithm.

ALGORITHM: (Given a nonempty array A with n numerical values. This algorithm sorts the values)

Step 1. Repeat for $i = 2$ to n by 1

Step 2. Repeat for $k = i$ to 1 by -1

Step 3. If $A[k] < A[k-1]$ then:

Swap ($A[k]$, $A[k-1]$)

[End of If Structure]

[End of Step 2 loop]

[End of Step 1 loop]

Step 4. Exit

CODE:

```
#include<stdio.h>

int main()
{
    int a,i,k,c=0,n,A[20]={14,56,31,57,87,11,7,23,42,2,45,78,93,91,79,81,9,63,37,1};

    scanf("%d",&n);
    for(i=1;i<n;i++)
    {
        for(k=i;k>=0;k--)
        {
            if(A[k]<A[k-1])
            {
                a=A[k];
                A[k]=A[k-1];
                A[k-1]=a;
                c++;
            }
            c++;
        }
        c++;
    }
    printf("%d",c);

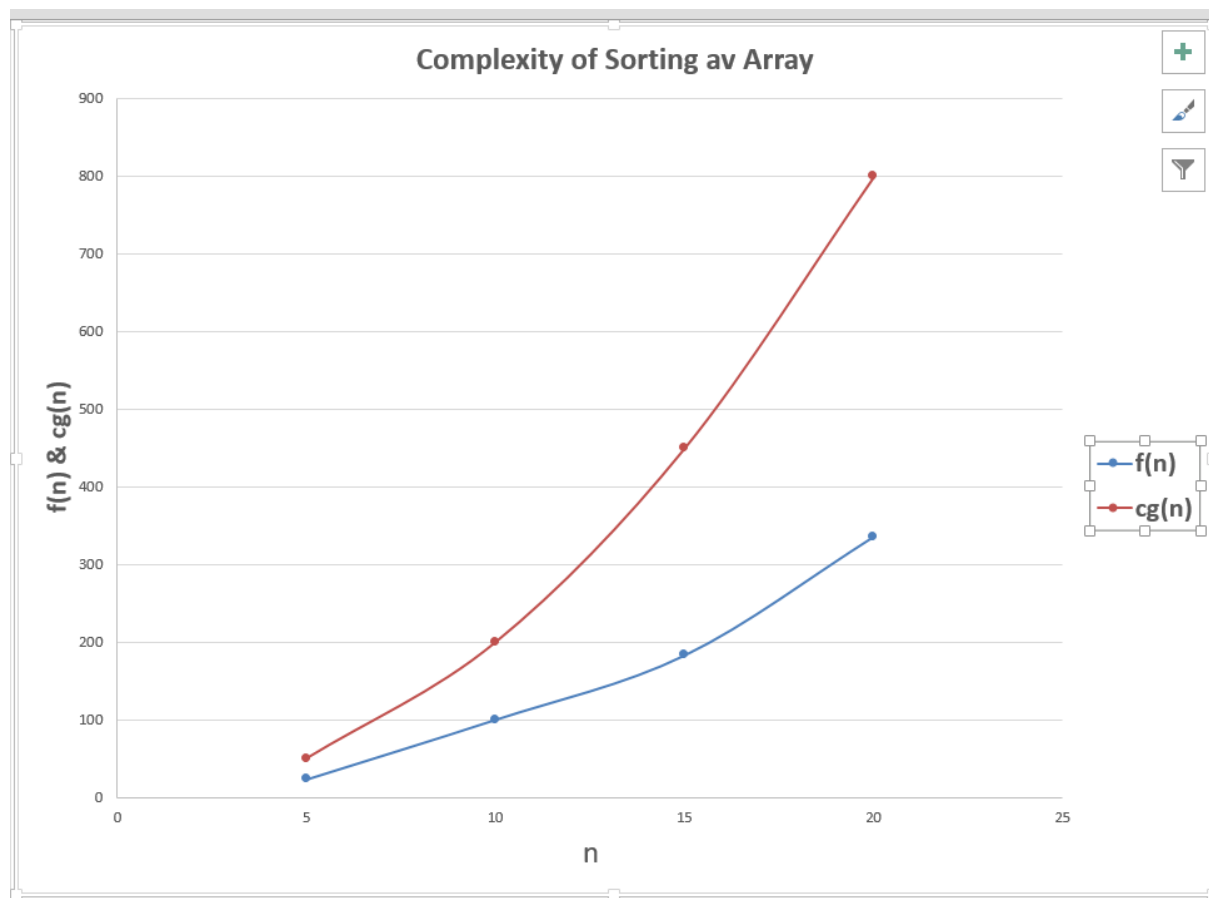
    return 0;
}
```

COMPLEXITY ANALYSIS: The complexity of the above algorithm is $O(n^2)$. (Let $c = 2$).

COMPLEXITY TABLE:

N	f(n) (From Program)	cg(n)
5	23	50
10	100	200
15	183	450
20	336	800

GRAPH:



PROBLEM 4: Finding the largest element in Array.

ALGORITHM: (Given a nonempty array A with n numerical values. This algorithm finds the location LOC and the value MAX of the largest element of A)

1. Set K:=1, LOC:=1 and MAX:=A[1]
2. Repeat steps 3 and 4 while $K \leq n$
3. IF MAX < A[K] then:
 Set LOC:=K and MAX:=A[K].
 [End of If structure]
4. K:=K+1.
 [End of step 2 loop]
5. Write: LOC, MAX.
6. Exit

CODE:

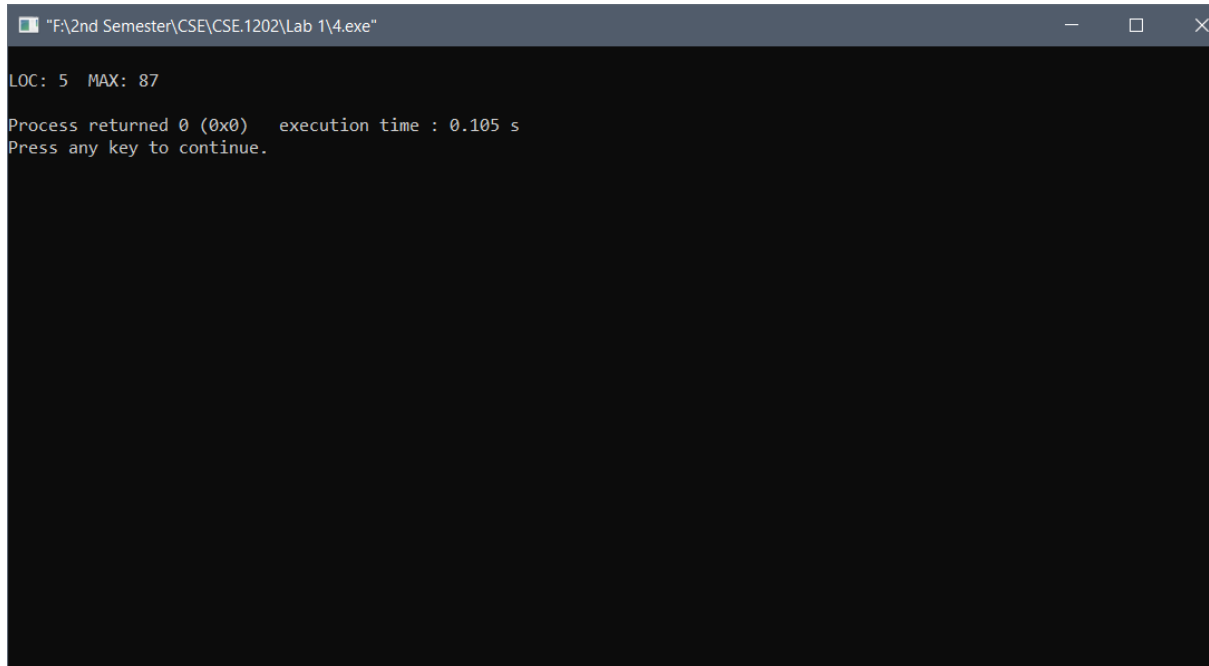
```
#include<stdio.h>

int main()
{
    int k=1,l=1,A[10]={ 14,56,31,57,87,11,7,23,42,2};
    int m=A[0];

    while(k<10)
    {
        if(m<A[k])
        {
            m=A[k];
            l=k+1;
        }
        k++;
    }
    printf("\nLOC: %d  MAX: %d\n",l,m);

    return 0;
}
```

OUTPUT:



```
"F:\2nd Semester\CSE\CSE.1202\Lab 1\4.exe"
LOC: 5  MAX: 87
Process returned 0 (0x0)   execution time : 0.105 s
Press any key to continue.
```

PROBLEM 4: Linear Search.

ALGORITHM: (Given a nonempty array A with n numerical values and a specific x of information is given. This algorithm finds the location LOC of x in the array A or Sets LOC=-1)

1. Set $K:=1$, $LOC:=-1$
2. Repeat steps 3 and 4 while $LOC = -1$ and $K \leq n$
3. IF $x = A[K]$ then:
 Set $LOC:=K$. [End of If structure]
4. $K:=K+1$.
 [End of step 2 loop]
5. If $LOC = -1$ then: Write: x is not in the array A.
 Else: Write: LOC is the location of x [End of If structure]
6. Exit

CODE:

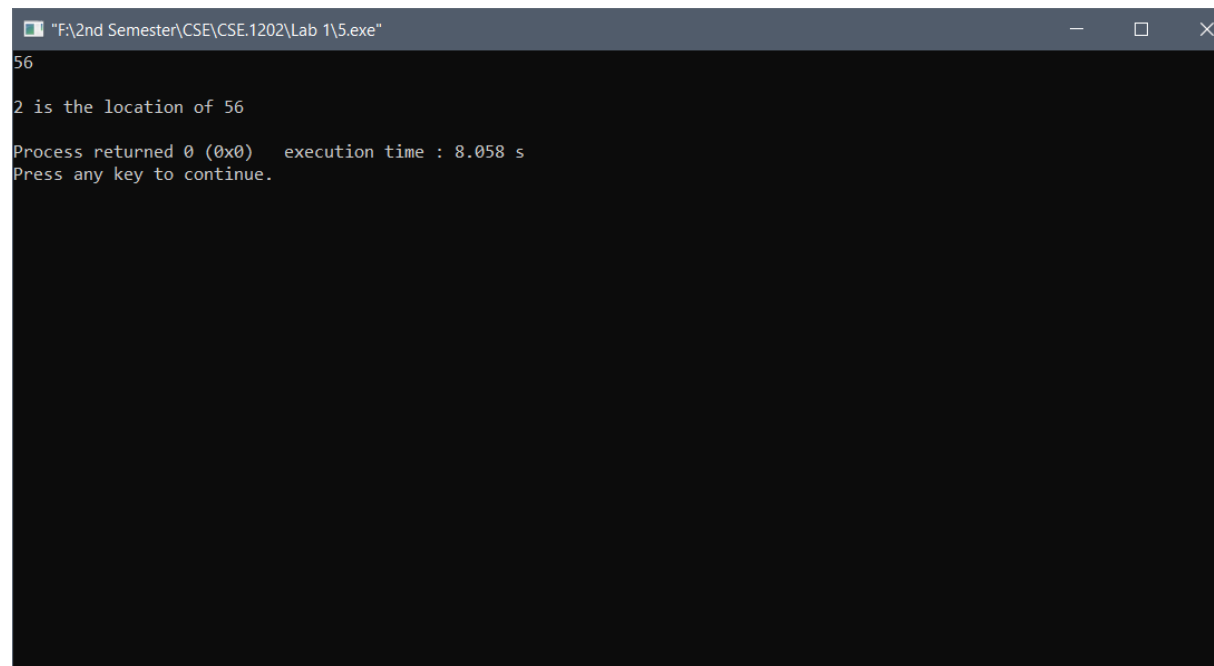
```
#include<stdio.h>

int main()
{
    int k=0,l=-1,x,A[10]={ 14,56,31,57,87,11,7,23,42,2};

    scanf("%d",&x);
    while(l!=-1&&k<10)
    {
        if(x==A[k])
            l=k+1;
        k++;
    }
    if(l==-1)
        printf("\n%d is not in the array A.\n",x);
    else
        printf("\n%d is the location of %d\n",l,x);

    return 0;
}
```

OUTPUT:



```
"F:\2nd Semester\CSE\CSE.1202\Lab 1\5.exe"
56
2 is the location of 56
Process returned 0 (0x0)   execution time : 8.058 s
Press any key to continue.
```