

Education

The University of Texas at Dallas

August 2022 - May 2026

B.S. Mathematics, Neuroscience; Computer Science

GPA: 3.935/4

Dean's List: Spring 2023

Coursework: Honors Organic Chemistry, Abstract Algebra, Probability, Computer Science I

Experience

Naval Surface Warfare Center Crane

June 2023 - August 2023

Software Engineering Intern

Crane, IN

- Participated in in-person summer X-Force fellowship experience
- \bullet Developed virtualized autonomous drone development workflow to increase development efficiency by 60%
- Developed rudimentary autonomous navigation algorithms for quadcopters
- Implemented IR beacon precision landing system to increase autonomous capabilities by 30% and enable safe landings in non-traditional environments
- Worked with Ardupilot, MAVROS, Gazebo, I2C, and CAD software

Naval Surface Warfare Center Crane

June 2022 - July 2022

Software Engineering Intern

Crane, IN

- Worked on adapting an NVIDIA Xavier module as a companion computer for autonomous drone navigation
- Utilized SOLIDWORKS to modify existing designs and create new parts to mount a computer and sensors onto an
 existing quadcopter to develop autonomous capabilities
- Worked with MAVROS, MAVLink, and APMPlanner 2.0 to develop autonomous navigation for the quadcopter
- Continued work on the Jackal UGV project from the previous summer (see sub.)

Naval Surface Warfare Center Crane

June 2021 - July 2021

Software Engineering Intern

Crane, IN

- Worked with Jackal UGV ground robots to autonomously defuse simulated IEDs
- Used ROS, Python, and OpenCV for computer vision and autonomous navigation routing
- Won the Director's Cup, i.e. the final competition at the end of the internship

Projects

Personal Website | HTML, CSS, JavaScript, Github Pages λ .fyi

January – April 2022

- Created a custom website with animations, written from scratch in HTML, CSS, and JS, with graphics by myself
- Wrote a blog functionality with a comment system, also from scratch

Research

Drone Combat Lab, University of Texas at Dallas

August 2023 - Present

Researcher

Dallas, TX

- Developing drone combat simulator in Python using the Pybullet library
- Researching and developing emerging drone combat strategies
- Implemented a simulated LiDAR sensor using ray casting, and simplified data structures and calls to speed up simulation

Furche Research Group, University of California at Irvine

August 2021 – December 2022

Intern

Irvine, CA

- Researched Kasha's rule in non-adiabatic molecular dynamics by simulating and analyzing molecular motion and interaction
- Worked with Linux systems and bash scripts to perform calculations and analyses on UCI computer banks

Technical Skills

Languages/Database: C++, Python, ROS

Web Technologies: HTML, CSS

Software & Tools: Ubuntu, Office Suite, GitHub, Docker, Kanban