Final Project Proposals

Sawyer

Project 1: Yurt Interactive Narrative









Motes

Interactive narrative that shows functions and building of a nomadic yurt. Involves animation and narration. Upon a click user can go through all stages of building a yurt and learn about materals, methods and historical significance.

https://en.wikipedia.org/wiki/Yurt

https://simplydifferently.org/Yurt_Notes

http://www.yurts.com/the-many-uses-of-yurts-business-personal-government/

http://www.archdaily.com/788397/7-ways-to-use-animated-gifs-to-improve-your-project-presentation

http://visitkazakhstan.kz/en/about/20/

http://www.scabal.net/laboratory/news/

Project 2: Minimalist Movie Poster



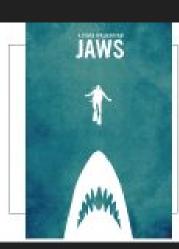
| Please in | sert link to n |
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Put text from page into a string.

Link words to pre-loaded images.

Generative functions

Scan string for words



Motes

A program that generates a minimalist poster for any movie. User only has to put in an IMDB link. Will need a LOT of images to preload. Function define composition, color and what images to use.

http://www.adweek.com/adfreak/internet-full-minimalist-movie-posters-these-are-pretty-darn-cool-158712

http://amorphousblog.com/2010/most-common-words-in-movie-titles-by-genre/

Project 3: Game

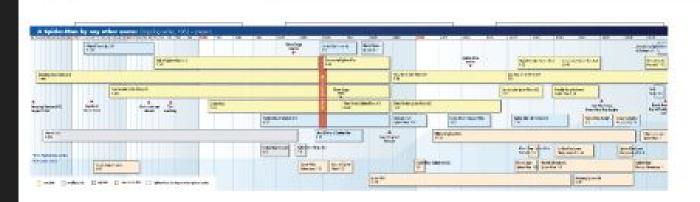




Motes.

Game based on Kazakh national fairytales. Main goal – to combine 8bit pixel game aesthetic with Kazakh traditional design.

Project 4: Interactive Comic Book Timeline



Motes:

A comic book timeline that spans 90+ years. A click on a decade zooms in and shows big events/titles. A click on title zoom is and shows info and images.

http://www.infoplease.com/spot/comicstimeline.html

http://www.bipcomics.com/showcase/docs/ages.php

http://www.polygon.com/2015/10/22/9557901/marvel-dc-warner-bros-comic-book-superhero-movies-release-date-calendar