

# What is a Language Model and Why Is It Not Capable of Having Intentions?

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Language Technology Group  
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AIAI  
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# Where I come from?



- ▶ LTG: Language Technology Group
- ▶ Section for Machine Learning,  
Department of Informatics, University of Oslo
- ▶ Run our own study programs (BSc + MSc)
- ▶ ~4 permanent, 2 adjuncts, 3 postdocs,  
2 researchers, 8 PhDs
- ▶ **Natural Language Processing (NLP):**
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- ▶ ...and of course we train and evaluate **large language models** (for English and Norwegian)

<https://www.mn.uio.no/ifi/english/research/groups/ltg/>

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- 1 What are language models?
- 2 What created modern 'Generative AI' hype?
  - 1. Increased compute
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# What are language models?



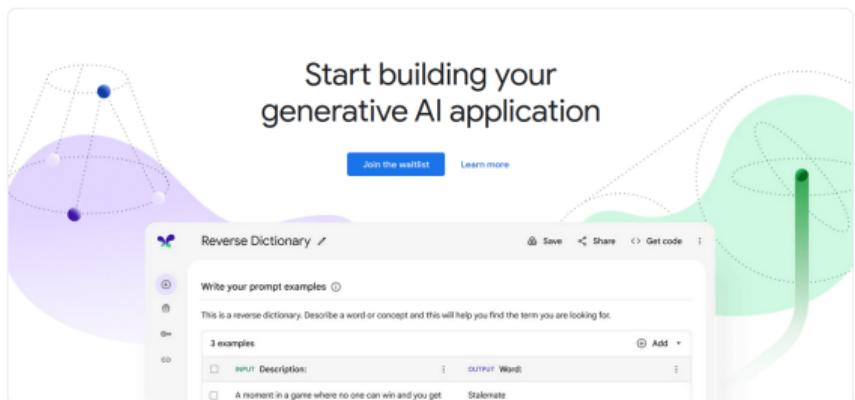
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The screenshot shows a web-based application interface for building generative AI applications. At the top, a purple circular graphic features a network of nodes connected by dashed lines. To the right, a green circular graphic also contains a similar network. The main area has a white background with a light gray header bar. The header includes a logo with two stylized figures, a "Join the waitlist" button, and a "Learn more" link. Below the header, the text "Start building your generative AI application" is displayed. A central input field is labeled "Reverse Dictionary" with a close button. Below it, instructions say "Write your prompt examples" and "This is a reverse dictionary. Describe a word or concept and this will help you find the term you are looking for." Underneath, there's a section titled "3 examples" with two entries:

INPUT	OUTPUT
Description:	Word:
A moment in a game where no one can win and you get	Stalemate

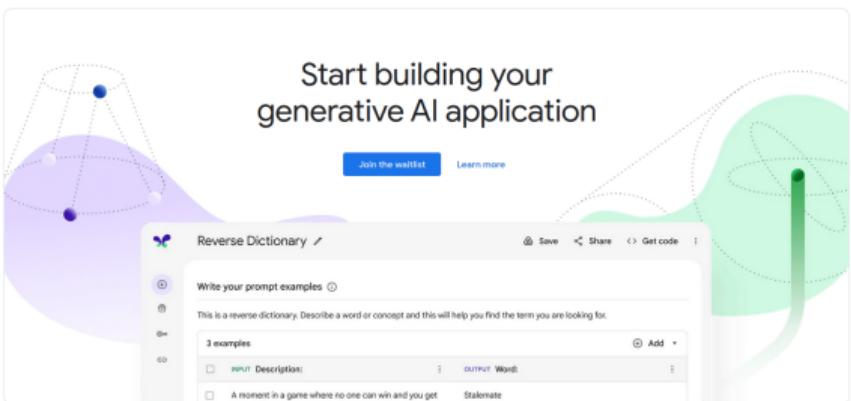
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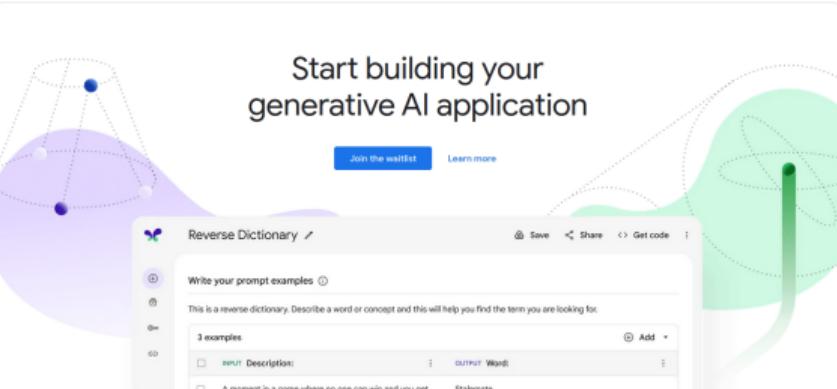
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Are these ‘language models’ artificial intelligence (AI)? And what do they actually ‘model’?

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- Yes! 'What is the meaning of life'.

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- ▶ Idea dates back to [Shannon, 1948]
- ▶ actively used since the 1980s for Machine Translation and Automated Speech Recognition
- ▶ ~10 years ago, with **neural LMs**, became **central in NLP and more**.

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- ▶ These two are closely related, almost the same task:

$$P(w_{1:n}) = P(w_1)P(w_2|w_1)P(w_3|w_{1:2})P(w_4|w_{1:3})\dots P(w_n|w_{1:n-1}) \quad (1)$$

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Computational language models are data-driven: they are trained to learn the probabilities from large natural text collections.

# Evaluation of language models



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*'She is a researcher in natural language... snow-boarding'?!*

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  - ▶ how **perplexed/surprised** is the model by test word sequences
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- ▶ exponentiated negative log-likelihoods per token
- ▶ For **corpus perplexity**, you simply average token perplexities.

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**Autoregressive** or **causal** generation:

- ▶ feed a word or a sentence (**prompt**) into the LM
- ▶ get a probability distribution over what words are likely to come next
- ▶ pick the most probable word from this distribution (or use some form of sampling)
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- ▶ repeat this process and you're **generating text!**

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Decide for yourself whether this counts as 'AI'.

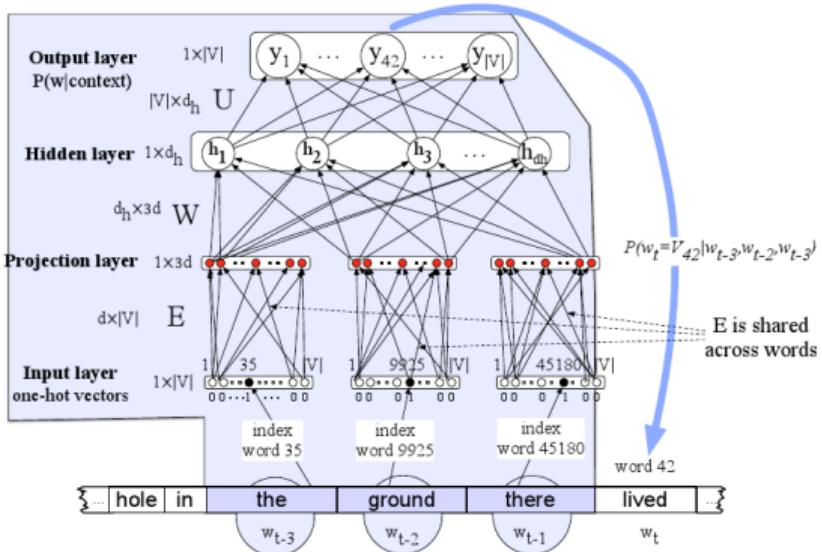
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# What created modern ‘Generative AI’ hype?

Modern language models are built with multi-layered artificial neural networks

- First **neural LM** in [Bengio et al., 2003] used **feed-forward neural network architecture**



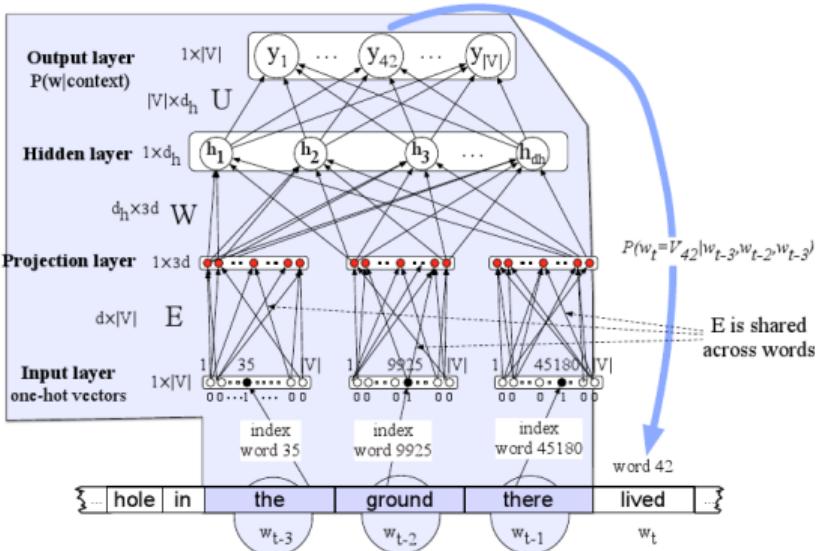
- produced word representations (**embeddings**) as a by-product in its hidden layers.

(image from Jurafsky and Martin, 2023)

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But things have moved forward since then. In what ways?

## 1. Increased compute

- Hardware capabilities are growing: graphic processing units (**GPUs**) and Tensor Processing Units (**TPUs**). They excel in **parallelized matrix multiplication**.

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- ▶ **Compute divide**: who can afford burning 100K GPU/hours to train a GPT-10B model for a mid-sized language?

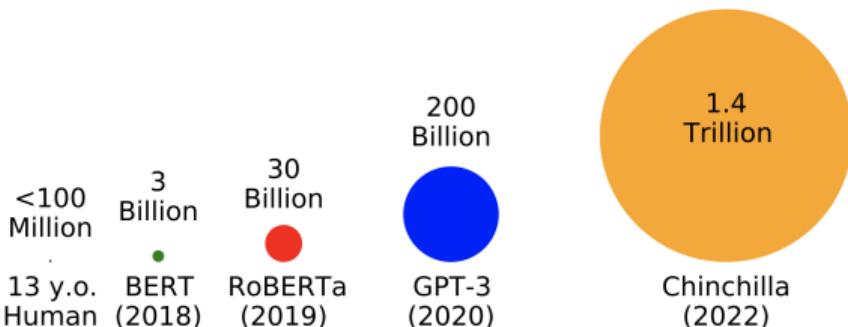
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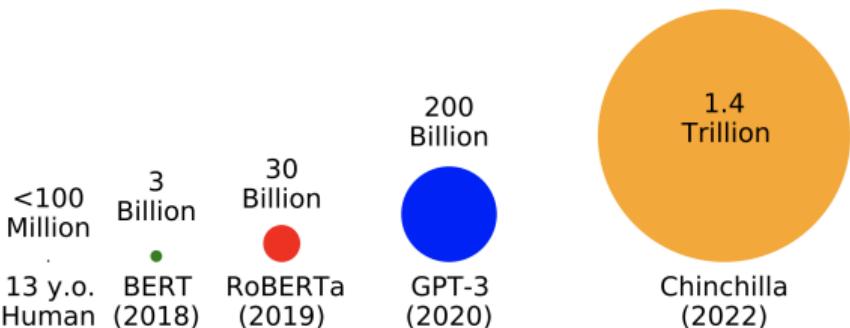
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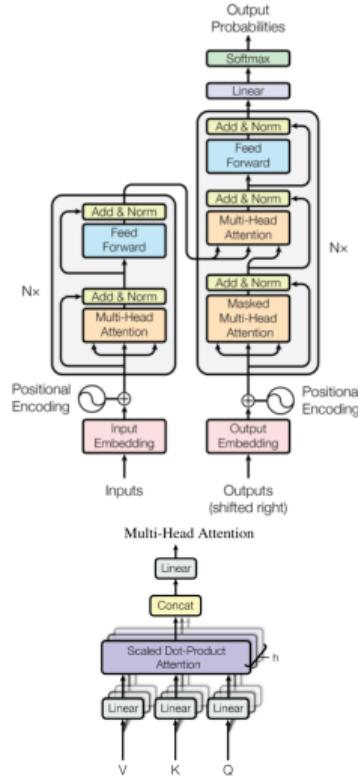
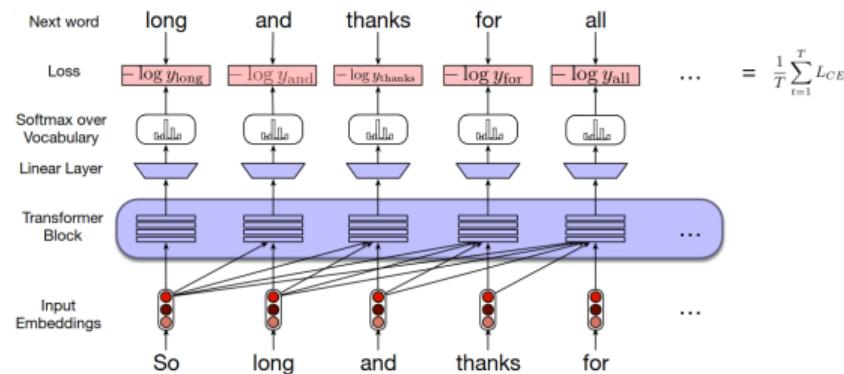
- **Formal linguistic skills** of language models improve a lot when the size of the training data increases
- ...unlike **functional communicative competence** (social reasoning, pragmatics, etc), which often require special modules.

### 3. Better architectures: transformers

#### Transformer

- ▶ A sequence of feedforward layers
- ▶ multi-headed self-attention
- ▶ positional encoding

Transformers allowed to use the existing data and compute in the most optimal way.



(image from Jurafsky and Martin, 2023)

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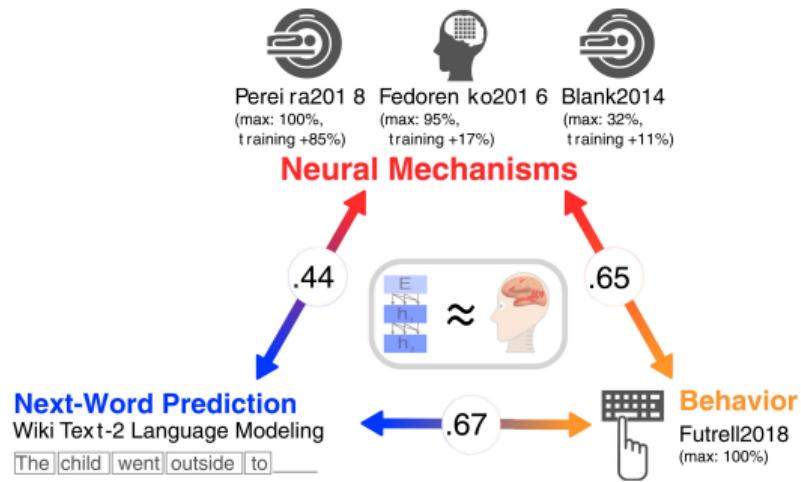
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# Language models similar to human brain?

## Predictive language processing in humans

- 'Models that perform better at predicting the next word in a sequence also better predict brain measurements'
- 'predictive processing fundamentally shapes the language comprehension mechanisms in the brain'

[Schrimpf et al., 2021]

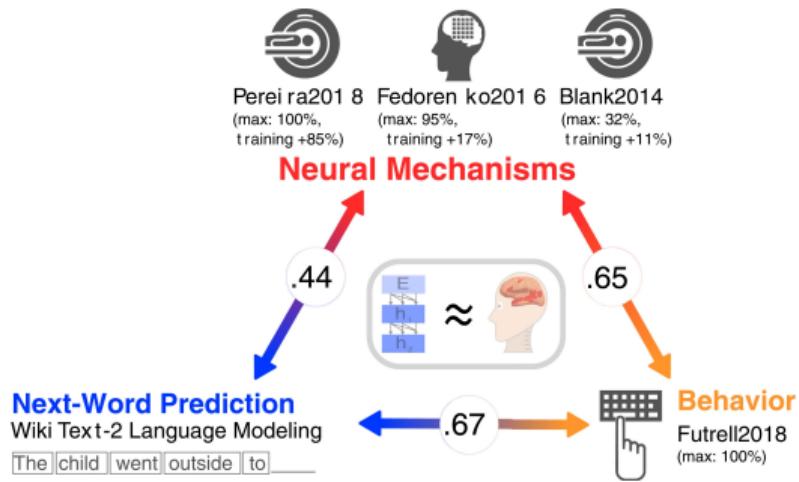


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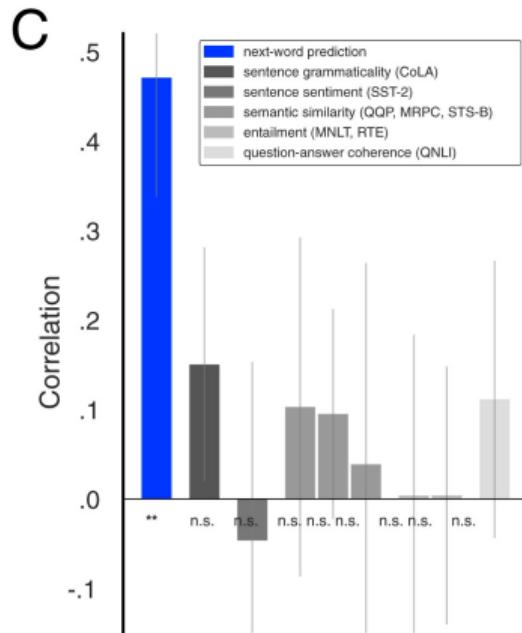
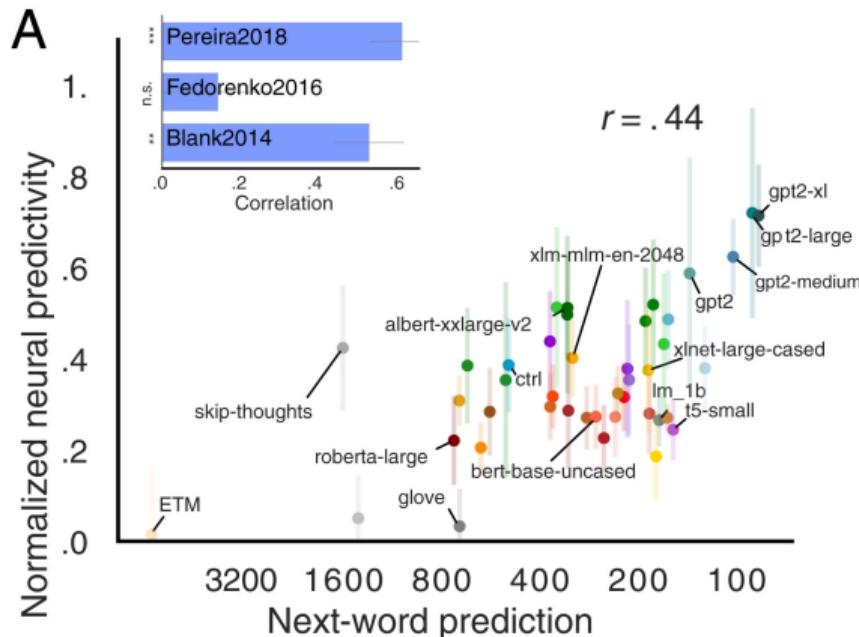


Human language system and computational LMs are both optimized to predict upcoming words for efficient meaning extraction?

Might be!

# Language models similar to human brain?

Interestingly, it is specifically **next word prediction performance** that correlates with human language processing activities (**not other NLP tasks**):



# Language models similar to human brain?

Tool to study human language processing?

- ▶ Neural LMs are much better correlated with brain data than the previous-generation LMs.
- ▶ They are not exactly models of brain, but their architectures capture important properties of language processing in humans.

*'It seems that language modeling encourages a neural network to build a joint probability model of the linguistic signal, which implicitly requires sensitivity to diverse kinds of regularities in the signal'*

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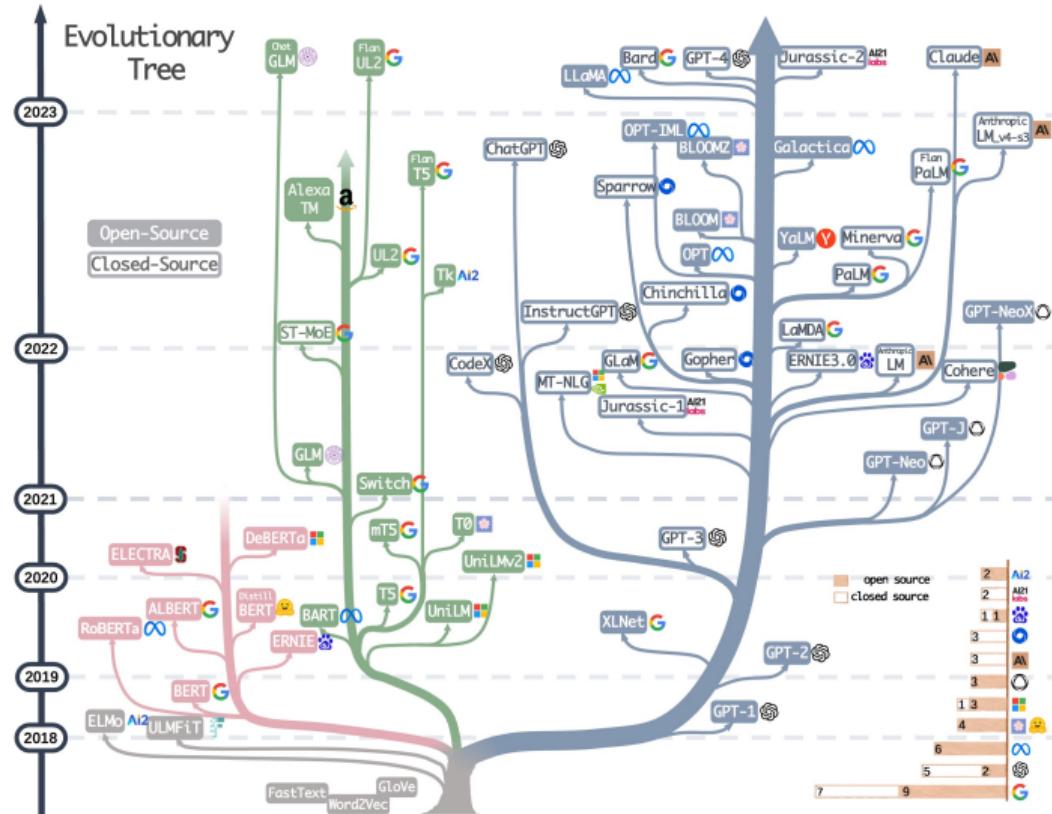
NB: **LLMs are much worse with functional tasks** (e.g. related to theory of mind)!

[Mahowald et al., 2024]

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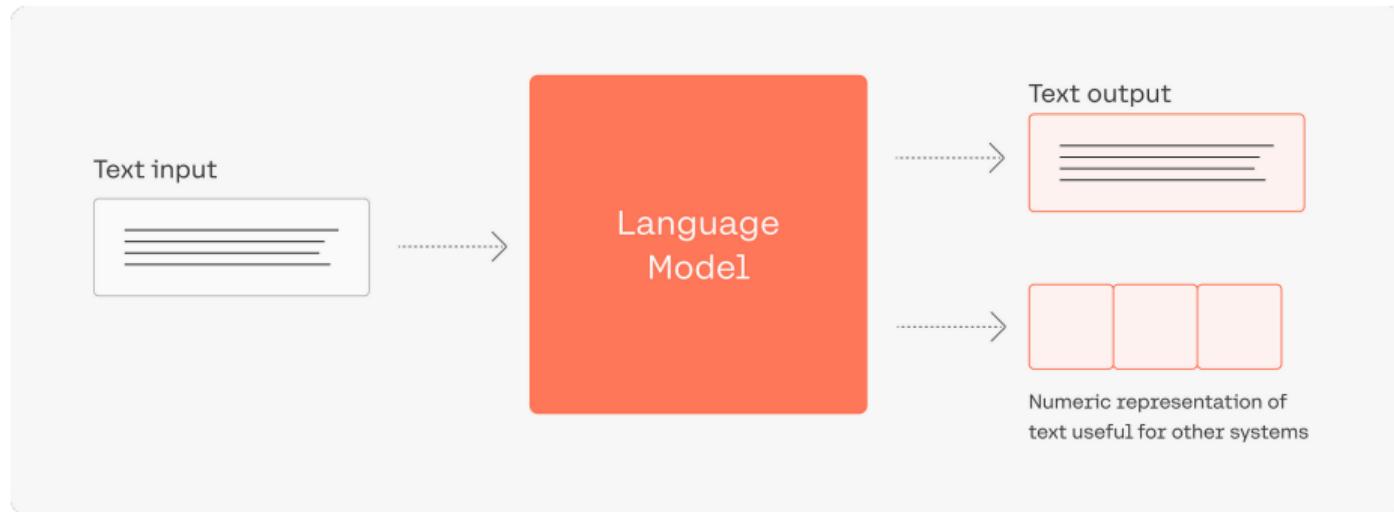
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## Modern large language models



<https://github.com/Mooler0410/LLMsPracticalGuide>

# Modern large language models

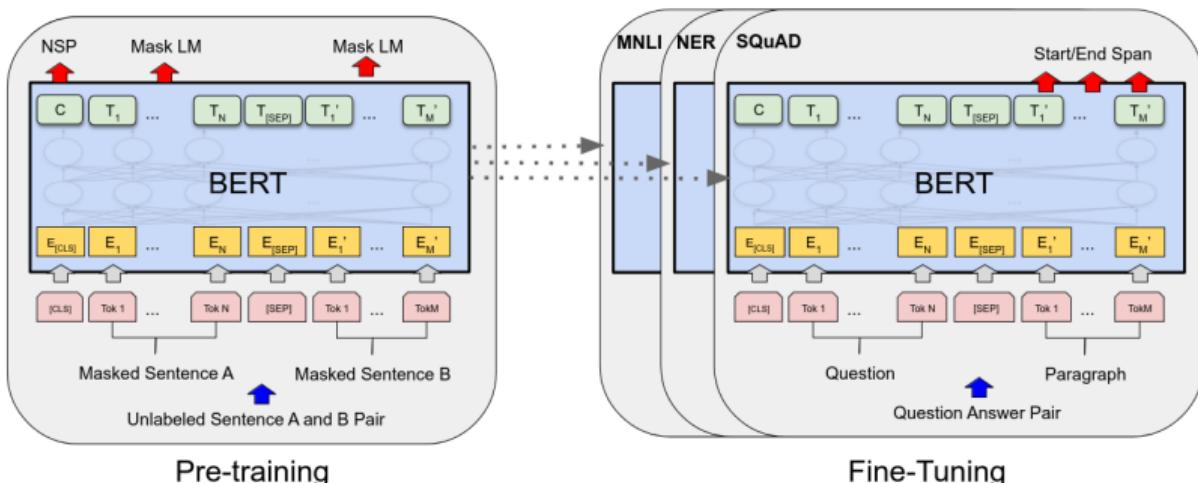


There are three major types of modern LMs aimed at producing different outputs: **encoder-only**, **decoder-only** and **encoder-decoder**.

# Architectures

## 1. Encoder language models

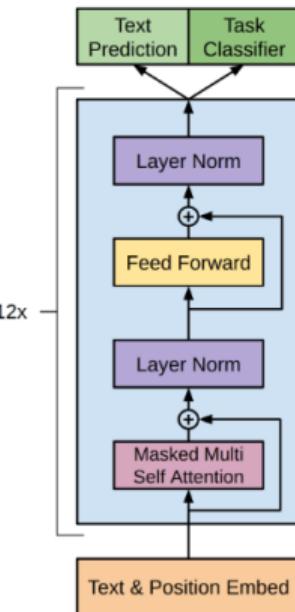
- ▶ Trained to produce useful representations of input words / sequences (**encode** them)
- ▶ also known as **masked language models**
- ▶ popular example: **BERT** [Devlin et al., 2019]
- ▶ not used much for generation, but excel in classification, etc



# Architectures

## 2. Decoder language models

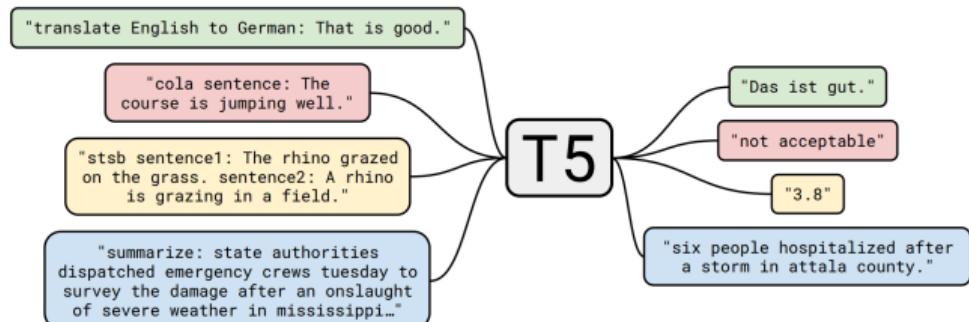
- ▶ Trained to predict the next word based on the previous words
- ▶ **decoding** the current model state into human language words
- ▶ also known as **autoregressive** or **causal** models
- ▶ excel in **text generation**
- ▶ most classical type of language models, dating back 70 years
- ▶ popular examples: **GPT-3** [Brown et al., 2020], **ChatGPT**, **GPT-4**, **Mistral** [Jiang et al., 2023] and what not.



# Architectures

## 3. Encoder-decoder language models

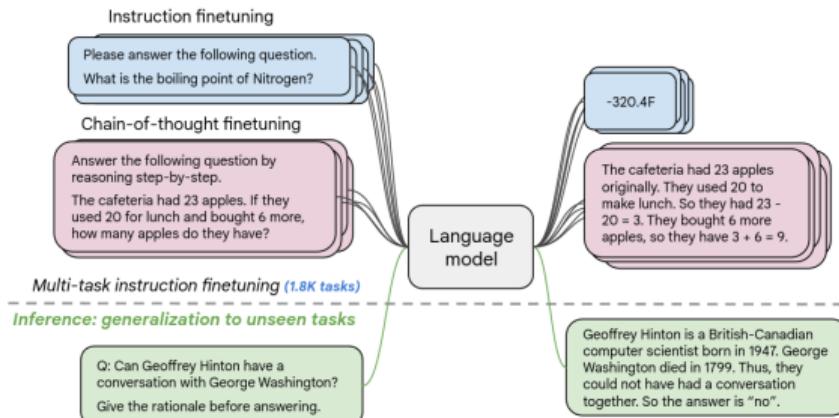
- ▶ trained on both encoding and decoding objectives
- ▶ also known as **text-to-text** models
- ▶ any task is cast as converting one text to another
- ▶ **encoding** the input text and then **decoding** the output text
- ▶ most popular example: **T5** [Raffel et al., 2020]



# Instruction fine-tuning and alignment

## Helpful instructions

- One can further fine-tune a generative language model on a collection of specific datasets phrased as **instructions** (check out open **FLAN-T5** family of models [Chung et al., 2022])
- sort of an extension of the text-to-text idea
- shown to **generalize on unseen tasks**
- of course, manually annotated datasets are required.



-	Random	25.0
-	Average human rater	34.5
May 2020	GPT-3 5-shot	43.9
Mar. 2022	Chinchilla 5-shot	67.6
Apr. 2022	PaLM 5-shot	69.3
Oct. 2022	<b>Flan-PaLM 5-shot</b>	<b>72.2</b>
	<b>Flan-PaLM 5-shot: CoT + SC</b>	<b>75.2</b>
-	Average human expert	89.8
Jun. 2023 forecast (Hypermind)	73.2	
Jun. 2024 forecast (Hypermind)	75.0	
Jun. 2023 forecast (Metaculus)	82.7	
Jun. 2024 forecast (Metaculus)	87.6	

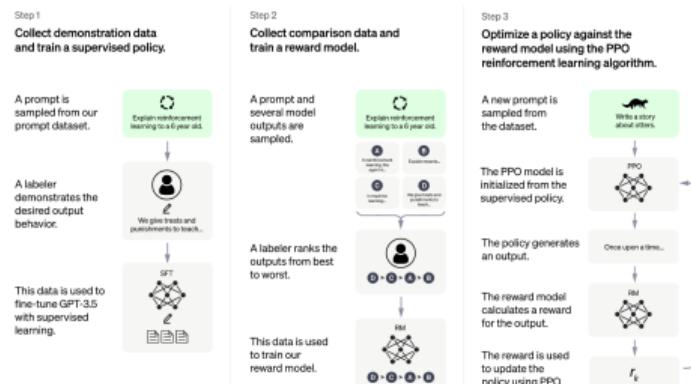
# Human-in-the-loop

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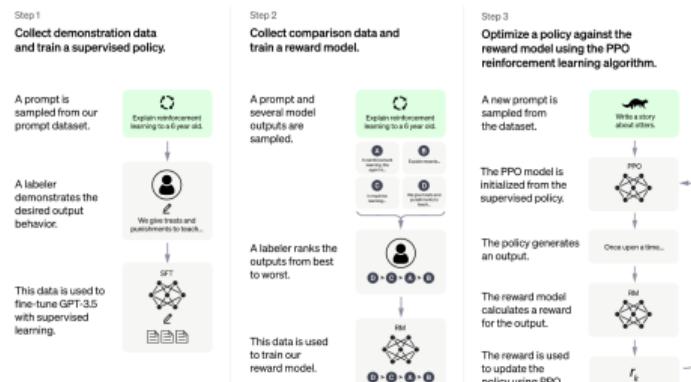
- ▶ **InstructGPT** model [Ouyang et al., 2022]
- ▶ pre-trained LM is additionally refined on human preferences: **reinforcement learning with human feedback** (RLHF)
- ▶ human supervision on hundreds of thousands of interactions (crowd-workers paid 2\$/hour max)
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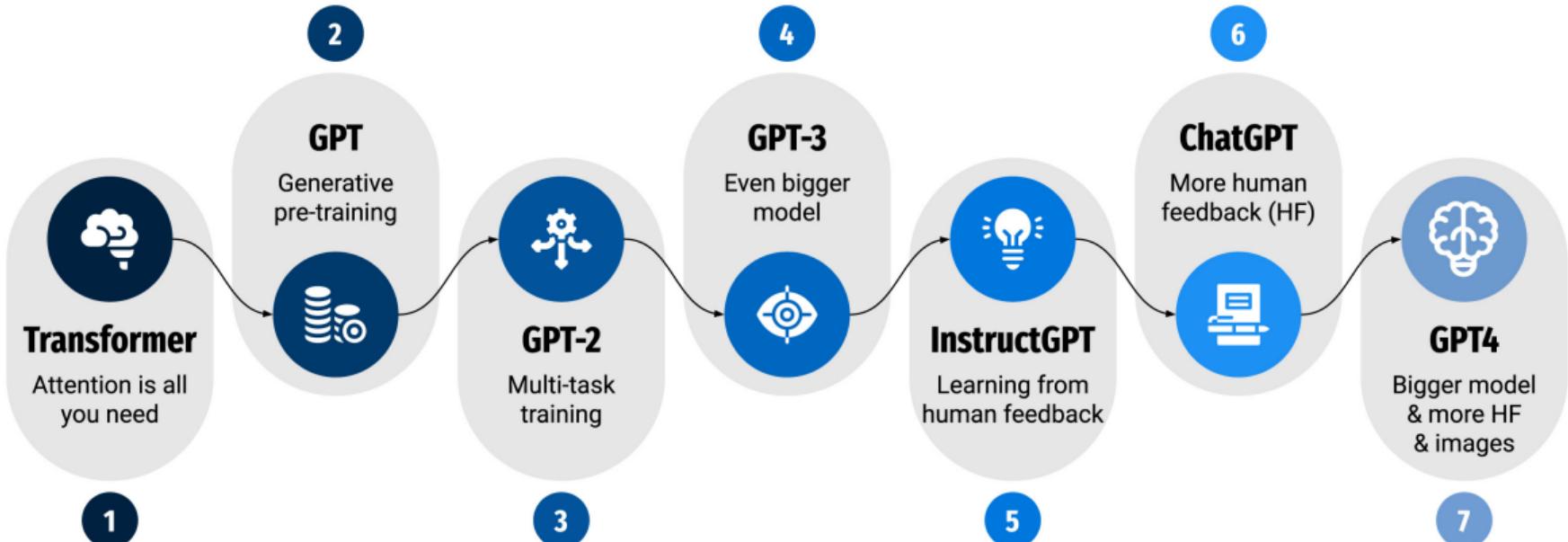
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Some even suggest to call such LMs '**instruction-tuned text generators**' [Liesenfeld et al., 2023]

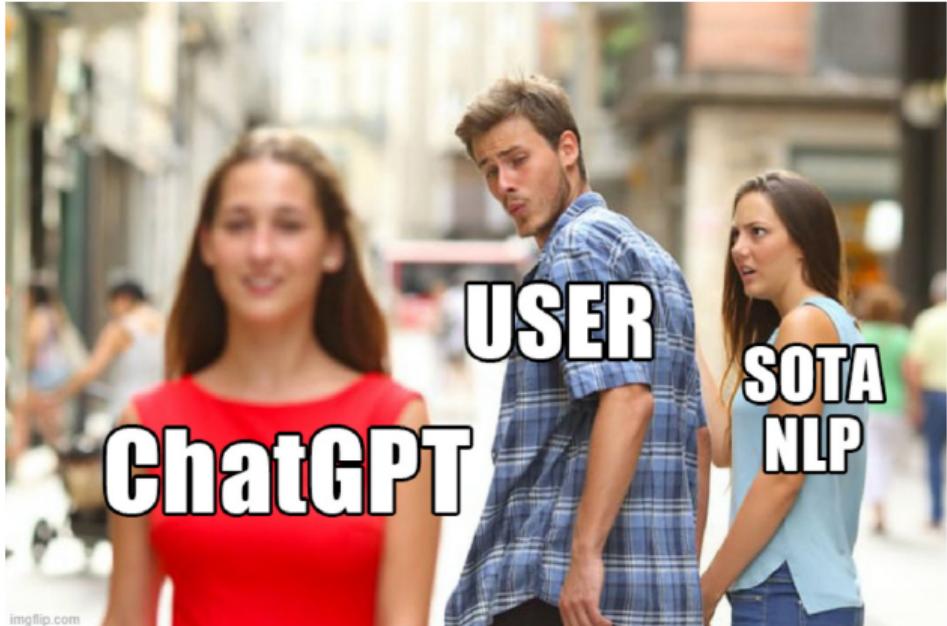
# Instruction fine-tuning and alignment

## Evolution from Transformer architecture to ChatGPT

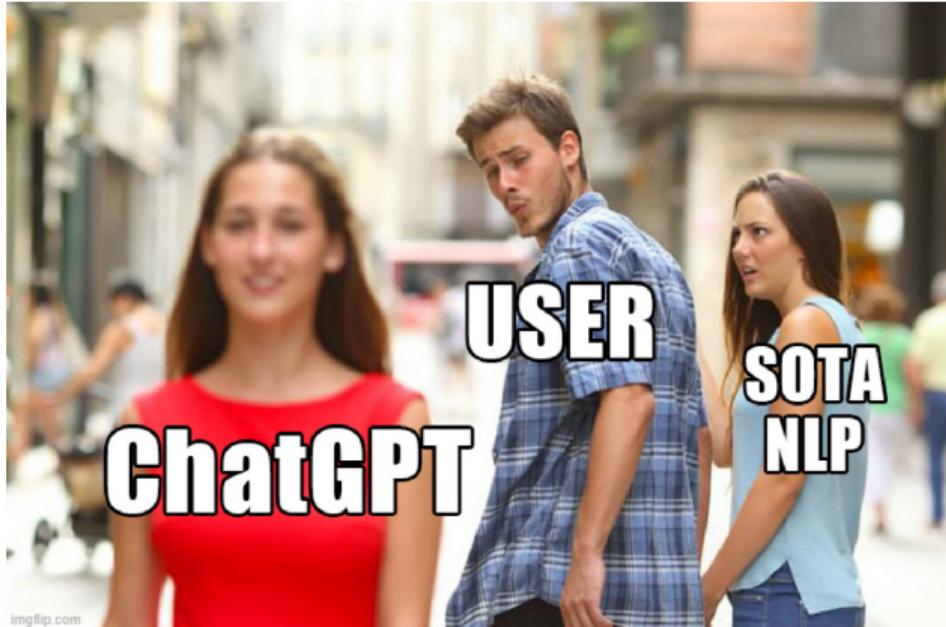


[Kočón et al., 2023]

LLMs are doing well

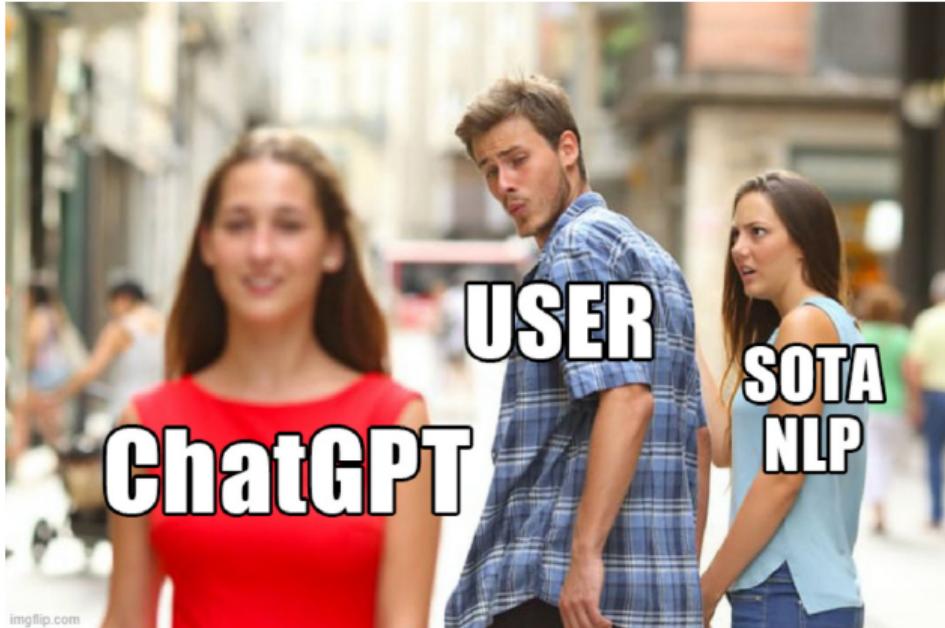


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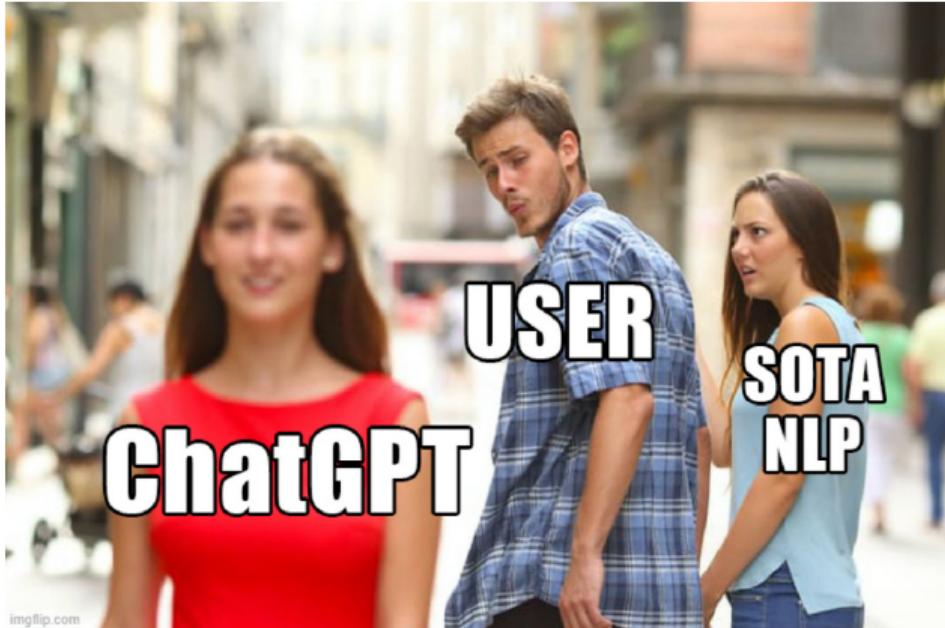
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LLMs are doing well



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- ▶ ChatGPT/GPT-4 are not the superior LMs; they did not destroy NLP
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# Can LLMs have intentions or agency?

- ▶ A modern take on the Turing test:
- ▶ perceived intelligence (or agency) **lies in the eye of the beholder**:
- ▶ claims of intelligence/agency are meaningful only when their evaluator is taken into account

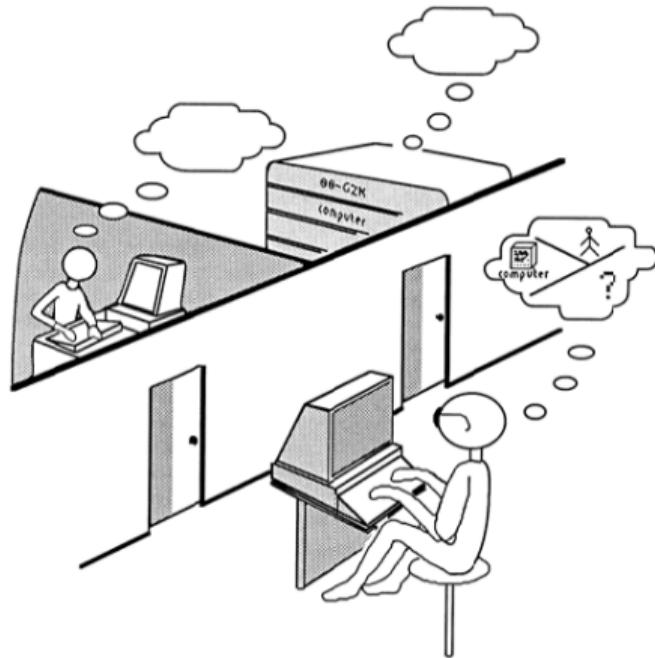
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Still, the answer of my beholder is clear '**no**'. Here's why.

# Intelligent octopuses and Chinese rooms



- Language skills ≠ intelligence or agency [Bender and Koller, 2020]

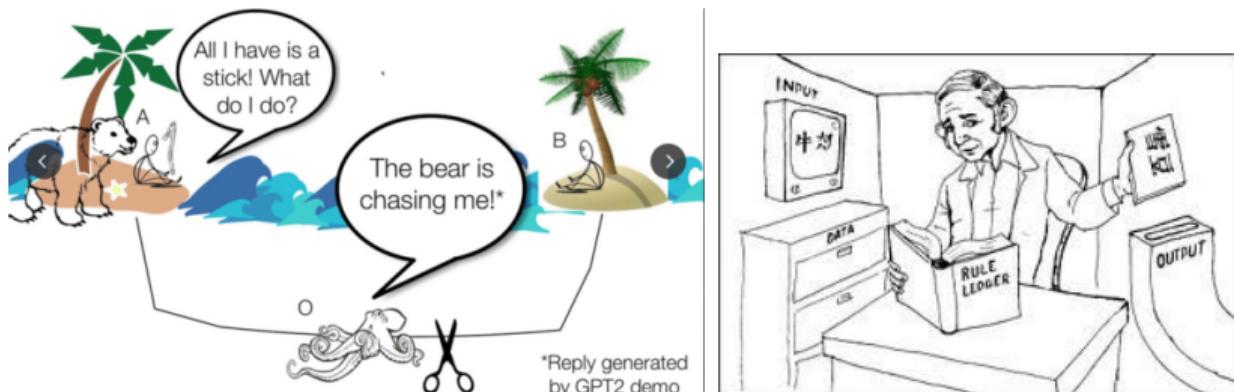
# Intelligent octopuses and Chinese rooms



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- ...even if all of this is done by a 100% automaton.



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Float pool, also known as **sensory deprivation tank** or **isolation tank**.

Image source: Wikipedia

# Can LLMs have intentions or agency?

## Lack of permanent awareness/processing

- ▶ LLM frameworks are **executable computer code** by design
- ▶ they **only respond to stimuli (prompts)**
- ▶ when no prompt is given, LLM 'is not running':
  - ▶ no 'contemplation' or 'thinking over' or 'making decisions'
- ▶ as any computer program, they stop when they reach the end of the code/function.

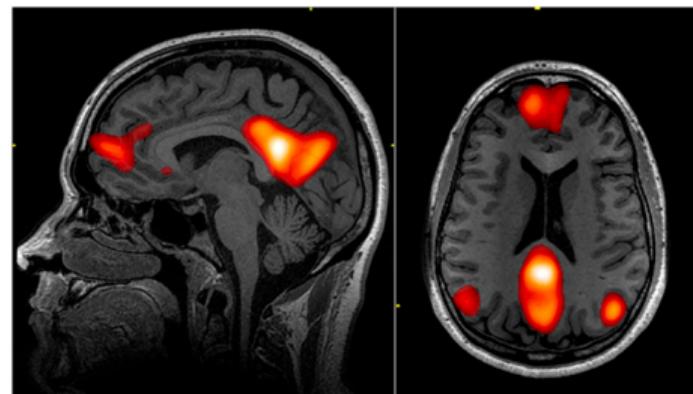
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## Unlike us humans!

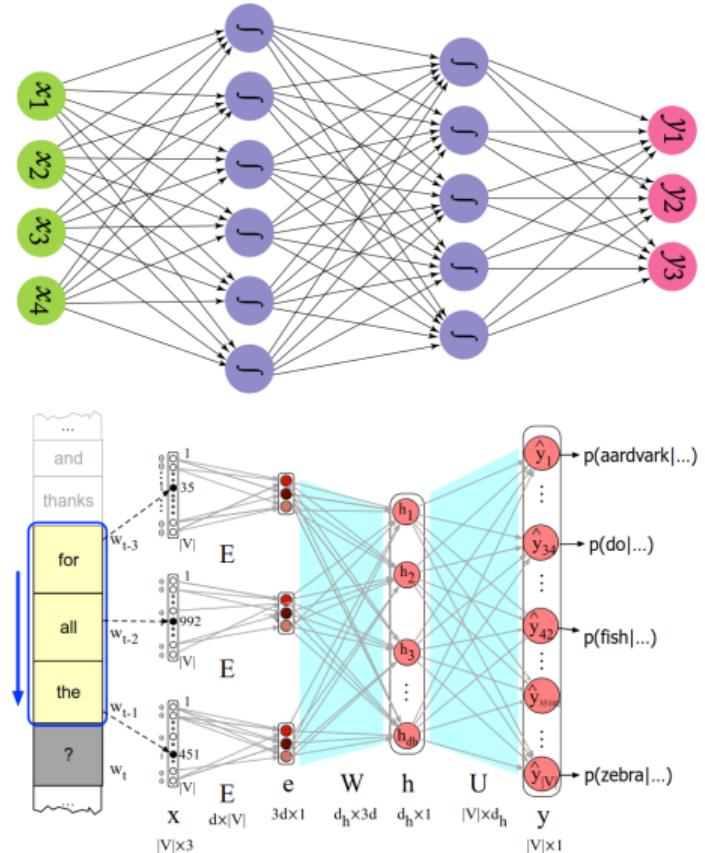
- ▶ **Default state network** in the brain 'integrates meaning over long period of time' [Buckner and DiNicola, 2019]
- ▶ Humans 'contemplate' even without any external stimuli
  - ▶ e.g., in a **sensory deprivation tank**
- ▶ humans are always 'online'
- ▶ I believe this is a *sine qua non* for agency.



# Can LLMs have intentions or agency?

No substance for agency

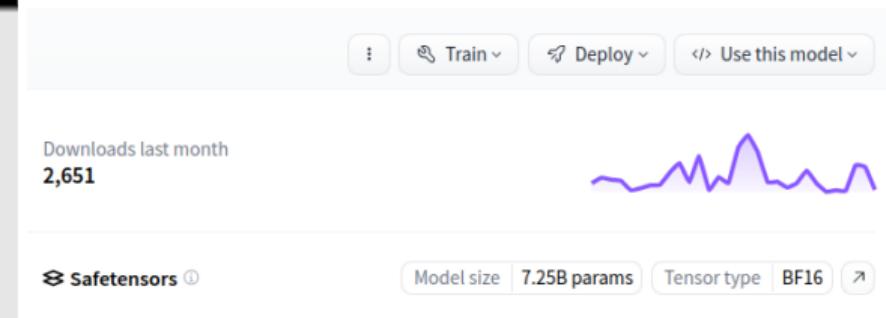
- ▶ LLMs are sets of numerical weights in a large multi-nomial classifier
- ▶ basically, a bunch of matrices (tables) with float numbers
- ▶ ...and a few rules on converting natural language words into vectors and multiplying them by the matrices
- ▶ What exactly can be an agent here?



# Can LLMs have intentions or agency?

'Digital' means 'easy to copy'

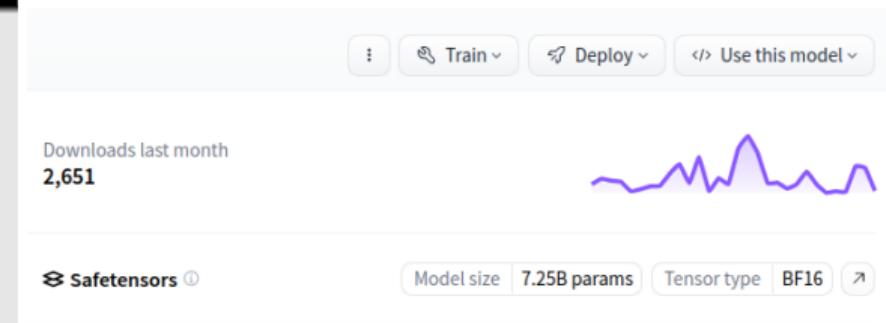
- ▶ Technically, any number of **absolutely identical copies** of any LLM can be created any time.
- ▶ Will they all have the same 'intentions'?
- ▶ Will they all be one and the same 'agent'?
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Widespread 'anthropomorphisation' of LLMs can be partially caused by the influence of commercial closed-source models: **one cannot download or copy them.**

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## Questions and answers

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- ▶ ...but in addition, they can be used directly for text generation (**chat-bots**).
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- ▶ Modern large LMs based on deep artificial neural networks are much better than LMs of the past in capturing linguistic structure (at least for English).
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## Agency? Intentions?

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- ▶ They are '**libraries, not librarians**', despite the opinion in [Lederman and Mahowald, 2024]:
  - ▶ for many reasons, including the inherent lack of default state system.
- ▶ LLMs are only machines trained to reproduce the probability distribution for the next words given the previous lexical context.

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