Policy Gradient (Part 1)

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REINFORCE

Algorithm 1 REINFORCE: Monte-Carlo Policy-Gradient Control (episodic) for π^*

Input:

```
a differentiable policy parameterization \pi(a|s,\theta);
```

Algorithm parameter: step size $\alpha > 0$;

Initialize policy parameter $\theta \in \mathbb{R}^d$ (e.g., to 0);

- 1: while TRUE do
- 2: Generate an episode $S_0, A_0, R_1, ..., S_{T-1}, A_{T-1}, R_T$, following $\pi(.|., \theta)$
- 3: **for all** steps in episode t = 0, 1, ..., T 1 **do**
- 4: $G \leftarrow \sum_{k=t+1}^{T} \gamma^{k-t-1} R_k$
- 5: $\theta \leftarrow \theta + \alpha \gamma^t G \nabla \ln \pi (A_t | S_t, \theta)$
- 6: end for
- 7: end while

Policy Gradient

$$J(\theta) = \sum_{s \in \mathcal{S}} d^{\pi}(s) V^{\pi}(s) = \sum_{s \in \mathcal{S}} d^{\pi}(s) \sum_{a \in \mathcal{A}} \pi_{\theta}(a|s) Q^{\pi}(s,a)$$
 (1)

- where $d^{\pi}(s)$ is the **stationary distribution** of Markov chain for π_{θ} (on-policy state distribution under π)
- the θ parameter would be omitted for the policy π_{θ} when the policy is present in the subscript of other functions; for example, d^{π} and Q^{π} should be $d^{\pi_{\theta}}$ and $Q^{\pi_{\theta}}$ if written in full
- the probability of you ending up with one state **becomes unchanged** this is the **stationary probability** for π_{θ} .

$$d^{\pi}(s) = \lim_{t \to \infty} P(s_t = s | s_0, \pi_{\theta})$$



Policy Gradient Theorem

$$abla_{ heta}J(heta) =
abla_{ heta} \sum_{s \in \mathcal{S}} d^{\pi}(s) \sum_{\mathbf{a} \in \mathcal{A}} Q^{\pi}(s, \mathbf{a}) \pi_{\theta}(\mathbf{a}|s)$$

$$\propto \sum_{s \in \mathcal{S}} d^{\pi}(s) \sum_{\mathbf{a} \in \mathcal{A}} Q^{\pi}(s, \mathbf{a}) \nabla_{\theta} \pi_{\theta}(\mathbf{a}|s)$$

policy gradient theorem provides a nice reformation of the derivative of the objective function to not involve the derivative of the state distribution $d^{\pi}(.)$

Start with the derivative of the state value function

$$\begin{split} &\nabla_{\theta} V^{\pi}(s) \\ &= \nabla_{\theta} \Big(\sum_{a \in \mathcal{A}} \pi_{\theta}(a|s) Q^{\pi}(s,a) \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \nabla_{\theta} Q^{\pi}(s,a) \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \nabla_{\theta} \sum_{s',r} P(s',r|s,a) (r + V^{\pi}(s')) \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s',r|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s',r|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \Big) \\ &= \sum_{a \in \mathcal{A}} \Big(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s',r} P(s'|s,a)$$

Now we have:

$$\nabla_{\theta} V^{\pi}(s) = \sum_{a \in \mathcal{A}} \left(\nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a) + \pi_{\theta}(a|s) \sum_{s'} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \right)$$
(2)

- future state value function $V^{\pi}(s')$ can be repeated unrolled by following the same equation.
- Lets consider the following visitation sequence and label the probability of transitioning from state s to state x with policy π_{θ} after k step as $\rho^{\pi}(s \to x, k)$

$$s \xrightarrow{a \sim \pi_{\theta}(.|s)} s' \xrightarrow{a \sim \pi_{\theta}(.|s')} s'' \xrightarrow{a \sim \pi_{\theta}(.|s'')} \dots$$



$$\rho^{\pi}(s \to x, k)$$

- when k = 0: $\rho^{\pi}(s \to s, k = 0) = 1$
- When k = 1, we scan through all possible actions and sum up the transition probabilities to the target state:

$$ho^{\pi}(s
ightarrow s', k=1) = \sum_{\mathsf{a}} \pi_{ heta}(\mathsf{a}|s) P(s'|s, \mathsf{a})$$

update the visitation probability recursively:

$$\rho^{\pi}(s \rightarrow x, k+1) = \sum_{s'} \rho^{\pi}(s \rightarrow s', k) \rho^{\pi}(s' \rightarrow x, 1)$$



Unroll the recursive representation of $\nabla_{\theta} V^{\pi}(s)$. Let $\phi(s) = \sum_{a \in A} \nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s,a)$ to simplify the maths.

$$\begin{split} &\nabla_{\theta} V^{\pi}(s) \\ = &\phi(s) + \sum_{a} \pi_{\theta}(a|s) \sum_{s'} P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \\ = &\phi(s) + \sum_{s'} \sum_{a} \pi_{\theta}(a|s) P(s'|s,a) \nabla_{\theta} V^{\pi}(s') \\ = &\phi(s) + \sum_{s'} \rho^{\pi}(s \to s',1) \nabla_{\theta} V^{\pi}(s') \\ = &\phi(s) + \sum_{s'} \rho^{\pi}(s \to s',1) [\phi(s') + \sum_{s''} \rho^{\pi}(s' \to s'',1) \nabla_{\theta} V^{\pi}(s'')] \\ = &\phi(s) + \sum_{s'} \rho^{\pi}(s \to s',1) [\phi(s') + \sum_{s''} \rho^{\pi}(s \to s'',2) \nabla_{\theta} V^{\pi}(s'') : \text{Consider } s' \text{ as the middle point for } s \to s'' \\ = &\phi(s) + \sum_{s'} \rho^{\pi}(s \to s',1) \phi(s') + \sum_{s''} \rho^{\pi}(s \to s'',2) \phi(s'') + \sum_{s'''} \rho^{\pi}(s \to s''',3) \nabla_{\theta} V^{\pi}(s''') \\ = &\dots; \text{Repeatedly unrolling the part of } \nabla_{\theta} V^{\pi}(.) \\ = &\sum_{s'} \sum_{s'} \rho^{\pi}(s \to s,k) \phi(s) \end{split}$$

$$\begin{split} \nabla_{\theta}J(\theta) &= \nabla_{\theta}V^{\pi}(s_0) & ; \text{ Starting from a random state } s_0 \\ &= \sum_{s} \sum_{k=0}^{\infty} \rho^{\pi}(s_0 \to s, k) \phi(s) & ; \text{ Let } \eta(s) = \sum_{k=0}^{\infty} \rho^{\pi}(s_0 \to s, k) \\ &= \sum_{s} \eta(s) \phi(s) \\ &= \left(\sum_{s} \eta(s)\right) \sum_{s} \frac{\eta(s)}{\sum_{s} \eta(s)} \phi(s) & ; \text{ Normalize } \eta(s), s \in \mathcal{S} \text{ to be a probability distribution.} \\ &\propto \sum_{s} \frac{\eta(s)}{\sum_{s} \eta(s)} \phi(s) & \sum_{s} \eta(s) \text{ is a constant} \\ &= \sum_{s} d^{\pi}(s) \sum_{s} \nabla_{\theta} \pi_{\theta}(a|s) Q^{\pi}(s, a) & d^{\pi}(s) = \frac{\eta(s)}{\sum_{s} \eta(s)} \text{ is stationary distribution.} \end{split}$$

$$\begin{split} \nabla_{\theta} J(\theta) &\propto \sum_{s \in \mathcal{S}} d^{\pi}(s) \sum_{a \in \mathcal{A}} Q^{\pi}(s,a) \nabla_{\theta} \pi_{\theta}(a|s) \\ &= \sum_{s \in \mathcal{S}} d^{\pi}(s) \sum_{a \in \mathcal{A}} \pi_{\theta}(a|s) Q^{\pi}(s,a) \frac{\nabla_{\theta} \pi_{\theta}(a|s)}{\pi_{\theta}(a|s)} \\ &= \mathbb{E}_{s \sim d^{\pi}, a \sim \pi_{\theta}} \big[Q^{\pi}(s,a) \nabla_{\theta} \ln \pi_{\theta}(a|s) \big] \end{split} \quad ; \text{Because } (\ln x)' = 1/x \end{split}$$

Algorithm 1: REINFORCE

$$egin{aligned}
abla_{ heta} J(heta) &= \mathbb{E}_{\pi}[Q^{\pi}(s,a)
abla_{ heta} \ln \pi_{ heta}(a|s)] \ &= \mathbb{E}_{\pi}[G_t
abla_{ heta} \ln \pi_{ heta}(A_t|S_t)] \end{aligned}$$
 ; Because $Q^{\pi}(S_t,A_t) = \mathbb{E}_{\pi}[G_t|S_t,A_t]$

Algorithm 2: Actor-Critic

Two components:

- Actor: policy model, updates the policy parameters θ for $\pi_{\theta}(a|s)$. It select actions given the current environment state
- Critic: updates the value function parameters w and depending on the algorithm it could be action-value $Q_w(a|s)$ or state-value $V_w(s)$. It criticizes the actions made by the actor
- Actor-critic methods are TD methods

Algorithm 2: Actor-Critic

Algorithm 2 Action-value Actor-Critic Algorithm

Input:

Initialize s, θ at random; sample $a \sim \pi_{\theta}(a|s)$;

- 1: **for** t = 1 ... T **do**
- 2: Sample reward $r_t \sim R(s, a)$ and next state $s' \sim P(s'|s, a)$;
- 3: Then sample the next action $a' \sim \pi_{\theta}(a'|s')$;
- 4: Update the policy parameters: $\theta \leftarrow \theta + \alpha_{\theta} Q_{w}(s, a) \nabla_{\theta} \ln \pi_{\theta}(a|s)$;
- 5: Compute the correction (TD error) for action-value at time t: $\delta_t = r_t + \gamma Q_w(s', a') Q_w(s, a)$ and use it to update the parameters of action-value function: $w \leftarrow w + \alpha_w \delta_t \nabla_w Q_w(s, a)$;
- 6: Update $a \leftarrow a'$ and $s \leftarrow s'$
- 7: end for



Off-Policy Policy Gradient

- REINFORCE and Actor-Critic are on-policy: training samples are collected according to the target policy the very same policy that we try to optimize for
- The behavior policy for collecting samples is a known policy (predefined just like a hyperparameter), labelled as $\beta(a|s)$

$$J(\theta) = \sum_{s \in \mathcal{S}} d^{\beta}(s) \sum_{a \in \mathcal{A}} Q^{\pi}(s, a) \pi_{\theta}(a|s) = \mathbb{E}_{s \sim d^{\beta}} \left[\sum_{a \in \mathcal{A}} Q^{\pi}(s, a) \pi_{\theta}(a|s) \right]$$

- $d^{\beta}(s)$ is the stationary distribution of the behavior policy β and $d^{\beta}(s) = \lim_{t \to \infty} P(S_t = s | S_0, \beta)$
- Q^{π} is the action-value function estimated with regard to the **target** policy π



Off-Policy Policy Gradient

$$\begin{split} \nabla_{\theta} J(\theta) &= \nabla_{\theta} \mathbb{E}_{s \sim d^{\beta}} \Big[\sum_{a \in \mathcal{A}} Q^{\pi}(s, a) \pi_{\theta}(a|s) \Big] \\ &= \mathbb{E}_{s \sim d^{\beta}} \Big[\sum_{a \in \mathcal{A}} \left(Q^{\pi}(s, a) \nabla_{\theta} \pi_{\theta}(a|s) + \pi_{\theta}(a|s) \nabla_{\theta} Q^{\pi}(s, a) \right) \Big] \\ &\stackrel{(i)}{\approx} \mathbb{E}_{s \sim d^{\beta}} \Big[\sum_{a \in \mathcal{A}} Q^{\pi}(s, a) \nabla_{\theta} \pi_{\theta}(a|s) \Big] \\ &= \mathbb{E}_{s \sim d^{\beta}} \Big[\sum_{a \in \mathcal{A}} \beta(a|s) \frac{\pi_{\theta}(a|s)}{\beta(a|s)} Q^{\pi}(s, a) \frac{\nabla_{\theta} \pi_{\theta}(a|s)}{\pi_{\theta}(a|s)} \Big] \\ &= \mathbb{E}_{\beta} \Big[\frac{\pi_{\theta}(a|s)}{\beta(a|s)} Q^{\pi}(s, a) \nabla_{\theta} \ln \pi_{\theta}(a|s) \Big] \end{aligned} \quad ; \text{ The blue part is the importance weight.}$$

 $\frac{\pi_{\theta}(a|s)}{\beta(a|s)}$ is the importance weight. When applying policy gradient in the off-policy setting, we can simple adjust it with a weighted sum and the weight is the ratio of the target policy to the behavior policy



CartPole-v0 REINFORCE (Tensorflow)¹

```
import numpy as np
import tensorflow as tf
np.random.seed(1)
tf.set random seed(1)
class PolicyGradient:
   def __init__(
            self.
            n_actions,
            n features.
            learning_rate=0.01,
            reward_decay=0.95,
            output_graph=False,
    ):
        self.n_actions = n_actions
        self.n features = n features
        self.lr = learning_rate
        self.gamma = reward_decay
        self.ep obs. self.ep as. self.ep rs = []. []. []
        self._build_net()
        self.sess = tf.Session()
        if output_graph:
            tf.summary.FileWriter("logs/", self.sess.graph)
        self.sess.run(tf.global_variables_initializer())
```

¹ https://github.com/MorvanZhou/Reinforcement-learning-withtensorflow/tree/master/contents/7_Policy_gradient_softmax

```
def build net(self):
      with tf.name_scope('inputs'):
          self.tf_obs = tf.placeholder(tf.float32, [None, self.n_features], name="observations")
          self.tf acts = tf.placeholder(tf.int32, [None, ], name="actions num")
          self.tf vt = tf.placeholder(tf.float32, [None, ], name="actions value")
      # fc1
      laver = tf.lavers.dense(
          inputs=self.tf obs.
          units=10.
          activation=tf.nn.tanh, # tanh activation
          kernel initializer=tf.random normal initializer(mean=0, stddev=0.3).
          bias_initializer=tf.constant_initializer(0.1),
          name='fc1'
      # fc2
      all_act = tf.layers.dense(
          inputs=laver.
          units=self.n actions.
          activation=None,
          kernel initializer=tf.random normal initializer(mean=0, stddey=0.3).
          bias initializer=tf.constant initializer(0.1).
          name='fc2'
      self.all act prob = tf.nn.softmax(all act. name='act prob')
      with tf.name_scope('loss'):
          neg_log_prob = tf.nn.sparse_softmax_cross_entropy_with_logits(logits=all_act,
     labels=self.tf acts)
\hookrightarrow
          loss = tf.reduce mean(neg log prob * self.tf vt)
      with tf.name_scope('train'):
          self.train_op = tf.train.AdamOptimizer(self.lr).minimize(loss)
```

```
def choose_action(self, observation):
       prob_weights = self.sess.run(self.all_act_prob, feed_dict={self.tf_obs: observation[np.newaxis,
      :11)
\hookrightarrow
       action = np.random.choice(range(prob_weights.shape[1]), p=prob_weights.ravel())
       # select action w.r.t the actions prob
       return action
  def store_transition(self, s, a, r):
       self.ep_obs.append(s)
       self.ep_as.append(a)
       self.ep_rs.append(r)
  def learn(self):
       # discount and normalize episode reward
       discounted_ep_rs_norm = self._discount_and_norm_rewards()
       # train on episode
       self.sess.run(self.train_op, feed_dict={
            self.tf_obs: np.vstack(self.ep_obs), # shape=[None, n_obs]
            self.tf_acts: np.array(self.ep_as), # shape=[None, ]
            self.tf_vt: discounted_ep_rs_norm, # shape=[None, ]
       1)
       self.ep_obs, self.ep_as, self.ep_rs = [], [], [] # empty episode data
       return discounted_ep_rs_norm
```

```
def __discount_and_norm_rewards(self):
    # discount episode rewards
    discounted_ep_rs = np.zeros_like(self.ep_rs)
    running_add = 0
    for t in reversed(range(0, len(self.ep_rs))):
        running_add = running_add * self.gamma + self.ep_rs[t]
        discounted_ep_rs[t] = running_add

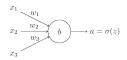
# normalize episode rewards
    discounted_ep_rs -= np.mean(discounted_ep_rs)
    discounted_ep_rs -= np.std(discounted_ep_rs)
    return discounted_ep_rs
```

```
import gym
from RL_brain import PolicyGradient
import matplotlib.pyplot as plt
DISPLAY_REWARD_THRESHOLD = 400 # renders environment if total episode reward is greater then this
      threshold.
RENDER = False # rendering wastes time
env = gym.make('CartPole-v0')
env.seed(1)
                # reproducible, general Policy gradient has high variance
env = env.unwrapped
RL = PolicyGradient(
   n_actions=env.action_space.n,
   n_features=env.observation_space.shape[0],
    learning_rate=0.02,
   reward_decay=0.99,
    # output_graph=True,
)
```

```
for i episode in range(3000):
    observation = env.reset()
    while True:
        if RENDER: env.render()
        action = RL.choose action(observation)
        observation , reward, done, info = env.step(action)
        RL.store_transition(observation, action, reward)
        if done:
            ep_rs_sum = sum(RL.ep_rs)
            if 'running reward' not in globals():
                running_reward = ep_rs_sum
            else:
                running reward = running reward * 0.99 + ep rs sum * 0.01
            if running reward > DISPLAY REWARD THRESHOLD: RENDER = True
                                                                             # renderina
            print("episode:", i_episode, " reward:", int(running_reward))
           vt = RL.learn()
            if i_episode == 0:
                plt.plot(vt) # plot the episode vt
                plt.xlabel('episode steps')
                plt.ylabel('normalized state-action value')
                plt.show()
            break
        observation = observation
```

Hong Xingxing

Cross Entropy



here $a = \sigma(z)$ and $z = \sum_j w_j x_j + b$. Then we define the cross entropy cost function as

$$C = -\frac{1}{n} \sum x [y \ln a + (1 - y) \ln(1 - a)]$$
 (3)

We have C >= 0 and for any x, if the prediction a is equal to the real y, then C is equal 0. Thus the cross entropy is an appropriate cost function definition

Cross Entropy with Sigmoid

$$\frac{\partial C}{\partial w_j} = -\frac{1}{n} \sum_{x} \left[\frac{y}{\sigma(z)} - \frac{(1-y)}{1-\sigma(z)} \right] \frac{\partial \sigma}{\partial w_j}$$

$$= -\frac{1}{n} \sum_{x} \left[\frac{y}{\sigma(z)} - \frac{(1-y)}{1-\sigma(z)} \right] \sigma'(z) x_j$$

$$= \frac{1}{n} \sum_{x} \frac{\sigma'(z) x_j}{\sigma(z) (1-\sigma(z))} (\sigma(z) - y)$$

 $\sigma(z)=1/(1+e^{-z})$ and $\sigma^{'}(z)=\sigma(z)(1-\sigma(z))$ Thus the derivative of Cross Entropy Loss with sigmoid is

$$\frac{\partial C}{\partial w_j} = \frac{1}{n} \sum_{x} x_j (\sigma(z) - y) \tag{4}$$

similarly we get $\frac{\partial C}{\partial b} = \frac{1}{n} \sum_{x} (\sigma(z) - y)$

Cross Entropy with Softmax

$$L = -\sum_{i} y_{i} log(p_{i})$$

$$\frac{\partial L}{\partial o_{i}} = -\sum_{k} y_{k} \frac{\partial log(p_{k})}{\partial o_{i}}$$

$$= -\sum_{k} y_{k} \frac{\partial log(p_{k})}{\partial p_{k}} \times \frac{\partial p_{k}}{\partial o_{i}}$$

$$= -\sum_{k} y_{k} \frac{1}{p_{k}} \times \frac{\partial p_{k}}{\partial o_{i}}$$

$$\frac{\partial L}{\partial o_i} = -y_i(1 - p_i) - \sum_{k \neq i} y_k \frac{1}{p_k} (-p_k \cdot p_i)$$

$$= -y_i(1 - p_i) + \sum_{k \neq i} y_k \cdot p_i$$

$$= -y_i + y_i p_i + \sum_{k \neq i} y_k \cdot p_i$$

$$= p_i \left(y_i + \sum_{k \neq i} y_k \right) - y_i$$

$$= p_i \left(y_i + \sum_{k \neq i} y_k \right) - y_i$$

$$= p_i - y_i$$

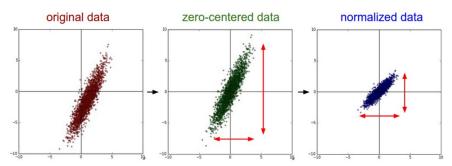
Data Preprocessing

- There are three common forms of data preprocessing a data matrix X, where we will assume that X is of size $[N \times D]$ (N is the number of data, D is their dimensionality).
- Mean subtraction: subtracting the mean across every individual feature in the data, and has the geometric interpretation of centering the cloud of data around the origin along every dimension.

```
(X-=np.mean(X))
```

- Normalization: normalizing the data dimensions so that they are of approximately the same scale.
 - One is to divide each dimension by its standard deviation, once it has been zero-centered: (X/=np.std(X,axis=0))
 - Another form of this preprocessing normalizes each dimension so that the min and max along the dimension is -1 and 1 respectively.

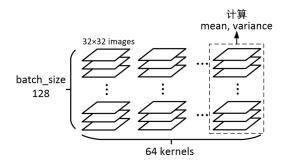
Data Preprocessing



Common data preprocessing pipeline. Left: Original toy, 2-dimensional input data. Middle: The data is zero-centered by subtracting the mean in each dimension. The data cloud is now centered around the origin. Right: Each dimension is additionally scaled by its standard deviation. The red lines indicate the extent of the data - they are of unequal length in the middle, but of equal length on the right.

Batch Normalization

tf.nn.batch_normalization(x, mean, variance, offset, scale, variance_epsilon, name=None)



$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^{m} x_{i}$$

$$\sigma_{\mathcal{B}}^{2} \leftarrow \frac{1}{m} (x_{i} - \mu_{\mathcal{B}})^{2}$$

$$\hat{x}_{i} \leftarrow \frac{x_{i} - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^{2} + \epsilon}}$$

$$y_{i} \leftarrow \gamma \hat{x}_{i} + \beta \equiv \mathcal{BN}_{\gamma,\beta}(x_{i})$$

- tf.nn.sigmoid_cross_entropy_with_logits
- tf.nn.softmax_cross_entropy_with_logits
- tf.nn.sparse_softmax_cross_entropy_with_logits
- tf.nn.weighted_cross_entropy_with_logits

tf.nn.sigmoid_cross_entropy_with_logits(_sentinel=None, labels=None, logits=None, name=None)

For brevity, let x = logits, z = labels. The logistic loss is z * -log(sigmoid(x)) + (1-z) * -log(1-sigmoid(x)) = z * -log(1/(1+exp(-x))) + (1-z) * -log(exp(-x)/(1+exp(-x))) = z * log(1+exp(-x)) + (1-z) * (-log(exp(-x)) + log(1+exp(-x))) = z * log(1+exp(-x)) + (1-z) * (x + log(1+exp(-x))) = (1-z) * x + log(1+exp(-x))= x - x * z + log(1+exp(-x))

tf.nn.softmax_cross_entropy_with_logits(_sentinel=None, labels=None, logits=None, dim=-1, name=None)

- While the classes are mutually exclusive, their probabilities need not be. All that is required is that each row of labels is a valid probability distribution
- If using exclusive labels (wherein one and only one class is true at a time), see sparse_softmax_cross_entropy_with_logits
- This op expects unscaled logits, since it performs a softmax on logits internally for efficiency
- A common use case is to have logits and labels of shape [batch_size, num_classes]

tf.nn.sparse_softmax_cross_entropy_with_logits(_sentinel=None, labels=None, logits=None, name=None)

- For this operation, the probability of a given label is considered exclusive. That is, soft classes are not allowed, and the labels vector must provide a single specific index for the true class for each row of logits (each minibatch entry)
- Each entry in labels must be an index in [0, num_classes)

tf.nn.weighted_cross_entropy_with_logits(targets, logits, pos_weight,name=None)

```
targets * -log(sigmoid(logits)) * pos\_weight + (1 - targets) * <math>-log(1 - sigmoid(logits))

For brevity, let x = logits, z = targets, q = pos\_weight. The loss is: qz * -log(sigmoid(x)) + (1 - z) * -log(1 - sigmoid(x))

= qz * -log(1/(1 + exp(-x))) + (1 - z) * -log(exp(-x)/(1 + exp(-x)))

= qz * log(1 + exp(-x)) + (1 - z) * (-log(exp(-x)) + log(1 + exp(-x)))

= qz * log(1 + exp(-x)) + (1 - z) * (x + log(1 + exp(-x))

= (1 - z) * x + (qz + 1 - z) * log(1 + exp(-x))

= (1 - z) * x + (1 + (q - 1) * z) * log(1 + exp(-x))
```

CartPole-v0 REINFORCE (PyTorch)²

```
import argparse
import gym
import numpy as np
from itertools import count
import torch
import torch.nn as nn
import torch.nn.functional as F
import torch.optim as optim
from torch.distributions import Categorical
parser = argparse.ArgumentParser(description='PyTorch REINFORCE example')
parser.add_argument('--gamma', type=float, default=0.99, metavar='G',
                    help='discount factor (default: 0.99)')
parser.add_argument('--seed', type=int, default=543, metavar='N',
                    help='random seed (default: 543)')
parser.add_argument('--render', action='store_true',
                    help='render the environment')
parser.add_argument('--log-interval', type=int, default=10, metavar='N',
                    help='interval between training status logs (default: 10)')
args = parser.parse args()
env = gvm.make('CartPole-v0')
env.seed(args.seed)
torch.manual_seed(args.seed)
```

CartPole-v0 REINFORCE (PyTorch)

```
class Policy(nn.Module):
    def __init__(self):
        super(Policy, self).__init__()
        self.affine1 = nn.Linear(4, 128)
        self.affine2 = nn.Linear(128, 2)

        self.saved_log_probs = []
        self.rewards = []

    def forward(self, x):
        x = F.relu(self.affine1(x))
        action_scores = self.affine2(x)
        return F.softmax(action_scores, dim=1)

policy = Policy()

polity = Policy()

optimizer = optim.Adam(policy.parameters(), lr=1e-2)
    eps = np.finfo(np.float32).eps.item()
```

CartPole-v0 REINFORCE (PyTorch)

```
def select action(state):
    state = torch.from_numpy(state).float().unsqueeze(0)
   probs = policy(state)
   m = Categorical(probs)
    action = m.sample()
    policy.saved_log_probs.append(m.log_prob(action))
    return action item()
def finish_episode():
    R = 0
   policy_loss = []
   rewards = []
   for r in policy.rewards[::-1]:
       R = r + args.gamma * R
       rewards.insert(0, R)
    rewards = torch.tensor(rewards)
    rewards = (rewards - rewards.mean()) / (rewards.std() + eps)
    for log_prob, reward in zip(policy.saved_log_probs, rewards):
        policy_loss.append(-log_prob * reward)
    optimizer.zero_grad()
    policy_loss = torch.cat(policy_loss).sum()
    policy_loss.backward()
    optimizer.step()
   del policy.rewards[:]
   del policy.saved_log_probs[:]
```

CartPole-v0 REINFORCE (PyTorch)

```
def main():
   running_reward = 10
    for i_episode in count(1):
        state = env.reset()
        for t in range(10000): # Don't infinite loop while learning
            action = select action(state)
            state, reward, done, = env.step(action)
            if args.render:
                env.render()
            policy.rewards.append(reward)
            if done:
                break
        running reward = running reward * 0.99 + t * 0.01
        finish_episode()
        if i episode % args.log interval == 0:
            print('Episode {}\tLast length: {:5d}\tAverage length: {:.2f}'.format(
                i_episode, t, running_reward))
        if running_reward > env.spec.reward_threshold:
            print("Solved! Running reward is now {} and "
                  "the last episode runs to {} time steps!".format(running_reward, t))
            break
if __name__ == '__main__':
    main()
```

CartPole-v0 Actor-Critic (Tensorflow)³

```
import numpy as np
import tensorflow as tf
import gym
np.random.seed(2)
tf.set_random_seed(2) # reproducible
# Superparameters
OUTPUT_GRAPH = False
MAX EPISODE = 3000
DISPLAY REWARD THRESHOLD = 200 # renders environment if total enisode reward is greater then this
    threshold
MAX EP STEPS = 1000 # maximum time step in one episode
RENDER = False # rendering wastes time
GAMMA = 0.9 # reward discount in TD error
LR_A = 0.001 # learning rate for actor
LR_C = 0.01 # learning rate for critic
env = gym.make('CartPole-v0')
env.seed(1) # reproducible
env = env.unwrapped
N F = env.observation space.shape[0]
N A = env.action space.n
```

³ http://github.com/MorvanZhou/Reinforcement-learning-with-tensorflow/blob/master/contents/8_Actor_Critic_Advantage/AC_CartPole.pv

CartPole-v0 Actor (Tensorflow)

CartPole-v0 Actor (Tensorflow)

```
self.acts_prob = tf.layers.dense(
   inputs=l1,
   units=n_actions, # output units
   activation=tf.nn.softmax, # get action probabilities
   kernel_initializer=tf.random_normal_initializer(0., .1), # weights
   bias_initializer=tf.constant_initializer(0.1), # biases
   name='acts_prob'
)

with tf.variable_scope('exp_v'):
   log_prob = tf.log(self.acts_prob[0, self.a])
   self.exp_v = tf.reduce_mean(log_prob * self.td_error) # advantage (TD_error) guided loss
with tf.variable_scope('train'):
   self.train_op = tf.train.AdamOptimizer(lr).minimize(-self.exp_v) # minimize(-exp_v) =
maximize(exp_v)
```

CartPole-v0 Actor (Tensorflow)

```
def learn(self, s, a, td):
    s = s[np.newaxis, :]
    feed_dict = {self.s: s, self.a: a, self.td_error: td}
    _, exp_v = self.sess.run([self.train_op, self.exp_v], feed_dict)
    return exp_v

def choose_action(self, s):
    s = s[np.newaxis, :]
    probs = self.sess.run(self.acts_prob, {self.s: s})  # get probabilities for all actions
    return np.random.choice(np.arange(probs.shape[i]), p=probs.ravel())  # return a int
```

CartPole-v0 Critic (Tensorflow)

```
class Critic(object):
   def __init__(self, sess, n_features, lr=0.01):
        self sess = sess
        self.s = tf.placeholder(tf.float32, [1, n_features], "state")
        self.v = tf.placeholder(tf.float32, [1, 1], "v next")
        self.r = tf.placeholder(tf.float32, None, 'r')
        with tf.variable_scope('Critic'):
           11 = tf.layers.dense(
                inputs=self.s,
                units=20. # number of hidden units
                activation=tf.nn.relu. # None
                # have to be linear to make sure the convergence of actor.
                # But linear approximator seems hardly learns the correct Q.
                kernel_initializer=tf.random_normal_initializer(0., .1), # weights
                bias_initializer=tf.constant_initializer(0.1), # biases
               name='11'
```

CartPole-v0 Critic (Tensorflow)

```
self.v = tf.layers.dense(
   inputs=11,
   units=1, # output units
   activation=None,
   kernel_initializer=tf.random_normal_initializer(0., .1), # weights
   bias_initializer=tf.constant_initializer(0.1), # biases
   name='V'
)

with tf.variable_scope('squared_TD_error'):
   self.td_error = self.r + GAMMA * self.v_ - self.v
   self.loss = tf.square(self.td_error) # TD_error = (r+gamma*V_next) - V_eval
with tf.variable_scope('train'):
   self.train_op = tf.train.AdamOptimizer(lr).minimize(self.loss)
```

CartPole-v0 Critic (Tensorflow)

CartPole-v0 Actor-Critic (Tensorflow)

CartPole-v0 Actor-Critic (Tensorflow)

```
for i_episode in range(MAX_EPISODE):
    s = env.reset()
   t = 0
   track_r = []
   while True:
       if RENDER: env.render()
       a = actor.choose action(s)
       s_, r, done, info = env.step(a)
       if done: r = -20
       track_r.append(r)
       td_{error} = critic.learn(s, r, s_{error}) # qradient = qrad[r + qamma * V(s_{error}) - V(s)]
       actor.learn(s, a, td_error) # true_gradient = grad[logPi(s,a) * td_error]
       s = s
       t. += 1
       if done or t >= MAX EP STEPS:
           ep_rs_sum = sum(track_r)
           if 'running reward' not in globals():
               running_reward = ep_rs_sum
           else:
               running_reward = running_reward * 0.95 + ep_rs_sum * 0.05
           if running_reward > DISPLAY_REWARD_THRESHOLD: RENDER = True # rendering
           print("episode:", i_episode, " reward:", int(running_reward))
           break
```

CartPole-v0 Actor-Critic (PyTorch)⁴

```
import argparse
import gym
import numpy as np
from itertools import count
from collections import namedtuple
import torch
import torch.nn as nn
import torch.nn.functional as F
import torch.optim as optim
from torch.distributions import Categorical
parser = argparse.ArgumentParser(description='PvTorch actor-critic example')
parser.add_argument('--gamma', type=float, default=0.99, metavar='G',
                    help='discount factor (default: 0.99)')
parser.add argument('--seed', type=int, default=543, metavar='N',
                    help='random seed (default: 1)')
parser.add_argument('--render', action='store_true',
                    help='render the environment')
parser.add_argument('--log-interval', type=int, default=10, metavar='N',
                    help='interval between training status logs (default: 10)')
args = parser.parse args()
env = gym.make('CartPole-v0')
env.seed(args.seed)
torch.manual seed(args.seed)
SavedAction = namedtuple('SavedAction', ['log_prob', 'value'])
```

⁴ https://github.com/pytorch/examples/blob/master/reinforcement_learning/actor_critic.py > < \(\bar{z} > \) \(\bar{z} > \) \(\bar{z} > \)

CartPole-v0 Actor-Critic (PyTorch)

```
class Policy(nn.Module):
   def init (self):
        super(Policy, self).__init__()
        self.affine1 = nn.Linear(4, 128)
        self.action head = nn.Linear(128, 2)
        self.value_head = nn.Linear(128, 1)
        self.saved actions = \Pi
        self.rewards = []
   def forward(self, x):
        x = F.relu(self.affine1(x))
        action_scores = self.action_head(x)
        state values = self.value head(x)
        return F.softmax(action_scores, dim=-1), state_values
model = Policv()
optimizer = optim.Adam(model.parameters(), lr=3e-2)
eps = np.finfo(np.float32).eps.item()
```

CartPole-v0 Actor-Critic (PyTorch)

```
def select action(state):
    state = torch.from_numpy(state).float()
   probs, state_value = model(state)
   m = Categorical(probs)
    action = m.sample()
   model.saved_actions.append(SavedAction(m.log_prob(action), state_value))
    return action item()
def finish_episode():
   R = 0
    saved_actions = model.saved_actions
   policy_losses = []
   value losses = []
   rewards = []
   for r in model.rewards[::-1]:
        R = r + args.gamma * R
       rewards.insert(0, R)
    rewards = torch.tensor(rewards)
    rewards = (rewards - rewards.mean()) / (rewards.std() + eps)
    for (log prob, value), r in zip(saved actions, rewards):
        reward = r - value.item()
        policy_losses.append(-log_prob * reward)
        value losses append(F.smooth 11 loss(value, torch.tensor([r])))
    optimizer.zero_grad()
    loss = torch.stack(policy_losses).sum() + torch.stack(value_losses).sum()
    loss backward()
    optimizer.step()
   del model.rewards[:]
   del model.saved actions[:]
```

CartPole-v0 Actor-Critic (PyTorch)

```
running reward = 10
   for i_episode in count(1):
        state = env.reset()
        for t in range(10000): # Don't infinite loop while learning
            action = select action(state)
            state, reward, done, _ = env.step(action)
            if args.render:
                env.render()
            model.rewards.append(reward)
            if done:
                break
        running_reward = running_reward * 0.99 + t * 0.01
        finish episode()
        if i_episode % args.log_interval == 0:
            print('Episode {}\tLast length: {:5d}\tAverage length: {:.2f}'.format(
                i_episode, t, running_reward))
        if running reward > env.spec.reward threshold:
            print("Solved! Running reward is now {} and "
                  "the last episode runs to {} time steps!".format(running_reward, t))
            break
if __name__ == '__main__':
   main()
```

def main():

References

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