# **NOTES ON MECHANICS**

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# THE EQUATIONS OF MOTION

The position of a particle in three-dimensional Euclidean space is defined by a vector  $r \in \mathbb{R}^3$ . We denote the derivative of r with respect to time by  $\dot{r}$ , referred to as the *velocity* of the particle, and the second derivative  $\ddot{r}$  is its acceleration.

#### 1.1 GENERALISED COORDINATES

In general, the number of independent quantities which are necessary to uniquely define the position of a system is the number of *degrees of freedom of the system*. Any  $n \in \mathbb{Z}_{>0}$  quantities  $q_1, \ldots, q_n$ , each of which is in some subset of  $\mathbb{R}$ , which completely define the position of a system with n degrees of freedom are referred to as *generalised coordinates of the system*, and the derivatives  $\dot{q}_1, \ldots, \dot{q}_n$  are its *generalised velocities*. Generalised coordinates span the *configuration space of the system*. We denote generalised coordinates by an n-dimensional vector  $\mathbf{q}$ .

In principle, if all the coordinates  $\mathbf{q}$  and velocities  $\dot{\mathbf{q}}$  of a system are simultaneously specified for some instant, then accelerations  $\ddot{\mathbf{q}}$  for that instant are uniquely determined. The relations between the coordinates, velocities, and accelerations are the *equations of motions of the system*, which are second-order differential equations for the function  $\mathbf{q}(t)$  with respect to time  $t \in \mathbb{R}$ . Solving for  $\mathbf{q}(t)$  makes possible the determination of the motion of the system.

### 1.2 THE STATIONARY-ACTION PRINCIPLE

The most general formulation of the law governing the motion of mechanical systems is the *stationary-action principle* or the *principle of least action*, according to which every mechanical system is characterised by a definite function  $L(\mathbf{q}(t), \dot{\mathbf{q}}(t), t)$ , referred to as the *Lagrangian*, and the motion of the system is such that a certain condition is satisfied.

Let the system occupy, at the instants  $t_0$  and  $t_1$ , positions defined by two sets of values of the coordinates,  $\mathbf{q}_0$  and  $\mathbf{q}_1$ . Then the condition is that the system moves between these

positions in such a way that

$$S[\boldsymbol{q}] = \int_{t_0}^{t_1} L(\boldsymbol{q}(t), \dot{\boldsymbol{q}}(t), t) dt$$

is stationary. The functional  $S[\boldsymbol{q}]$  is referred to as the *action*.