

## 第五章 机器人速度与雅可比

### Chapter 5 Instantaneous Kinematics

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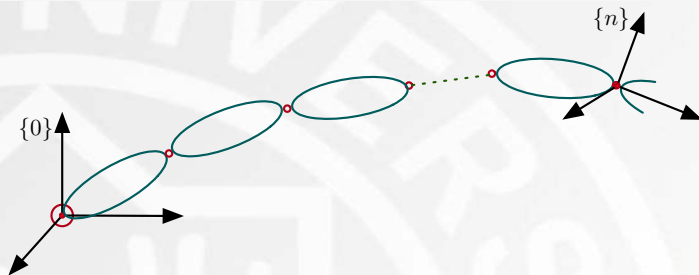
Tel:13512967601

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南开大学

2021 年 4 月 9 日

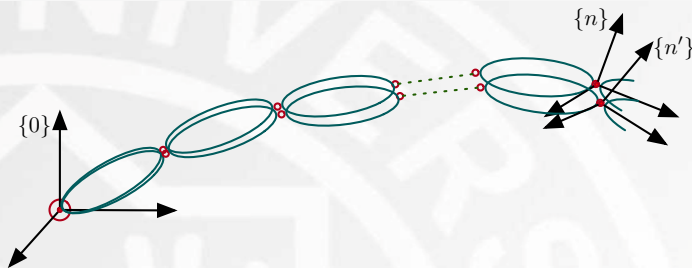


## Differential Motion



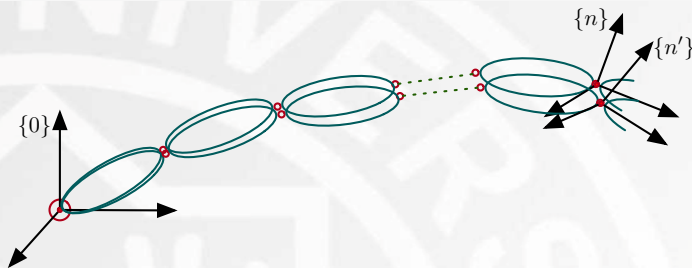
- Forward Kinematics:  $\theta \rightarrow x$

# Differential Motion



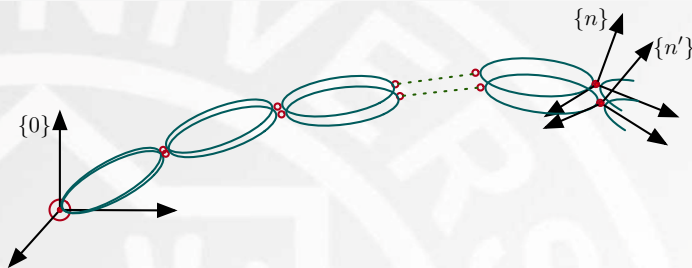
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## Differential Motion



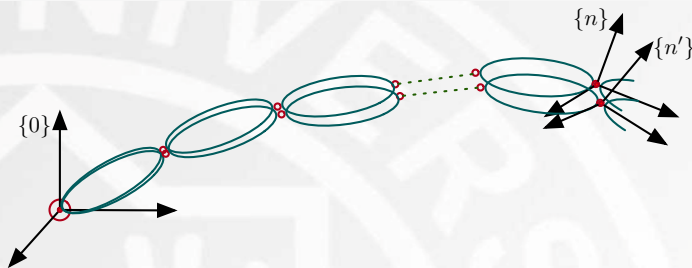
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# Differential Motion



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- Relationship:  $\delta\theta \leftrightarrow \delta x$

# Differential Motion



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- Instantaneous Kinematics:  $\theta + \delta\theta \rightarrow x + \delta x$
- Relationship:  $\delta\theta \leftrightarrow \delta x$

$$\dot{\theta} \leftrightarrow \dot{x}$$

$\left\{ \begin{array}{l} \text{Linear Velocity} \\ \text{Angular Velocity} \end{array} \right.$

# Jacobian

- Differential Motion
- Linear & Angular Motion
- Velocity Propagation
- Explicit Form
- Static Forces

## Joint Coordinates

coordinate- $i$  :  $\begin{cases} \theta_i & \text{Revolute joint} \\ d_i & \text{Prismatic joint} \end{cases}$



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Joint coordinate- $i$ :

$$q_i = \bar{\varepsilon}_i \theta_i + \varepsilon_i d_i$$

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$$\text{and } \bar{\varepsilon}_i = 1 - \varepsilon_i$$

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$$\text{and } \bar{\varepsilon}_i = 1 - \varepsilon_i$$

Joint Coordinate Vector:

$$q = (q_1, q_2, \dots, q_n)$$



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$$x = f(q);$$



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$$\begin{aligned} \delta x_1 &= \frac{\partial f_1}{\partial q_1} \delta q_1 + \cdots + \frac{\partial f_1}{\partial q_n} \delta q_n \\ &\vdots \\ \delta x_m &= \frac{\partial f_m}{\partial q_1} \delta q_1 + \cdots + \frac{\partial f_m}{\partial q_n} \delta q_n \end{aligned}$$

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$$\delta x_{(m \times 1)} = J_{(m \times n)}(q) \delta q_{(n \times 1)}$$





# Jacobian

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# Jacobian

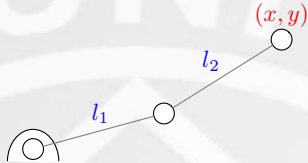
$$\delta x_{(m \times 1)} = J_{(m \times n)}(q) \delta q_{(n \times 1)}$$

$$\dot{x}_{(m \times 1)} = J_{(m \times n)}(q) \dot{q}_{(n \times 1)}$$

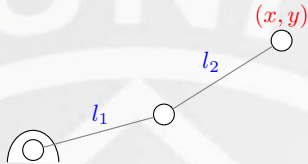
where

$$J_{ij}(q) = \frac{\partial}{\partial q_j} f_i(q)$$

## Example



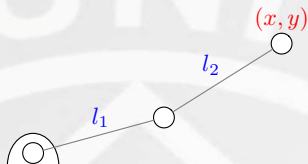
## Example



$$x = l_1 c_1 + l_2 c_{12}$$

$$y = l_1 s_1 + l_2 s_{12}$$

## Example



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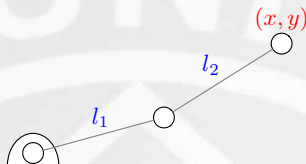
$$y = l_1 s_1 + l_2 s_{12}$$

$$\delta x = -(l_1 s_1 + l_2 s_{12}) \delta \theta_1 - l_2 s_{12} \delta \theta_2$$

$$\delta y = (l_1 c_1 + l_2 c_{12}) \delta \theta_1 + l_2 c_{12} \delta \theta_2$$

$$\delta X = \begin{bmatrix} \delta x \\ \delta y \end{bmatrix} = \begin{bmatrix} -y & -l_2 s_{12} \\ x & l_2 c_{12} \end{bmatrix} \begin{bmatrix} \delta \theta_1 \\ \delta \theta_2 \end{bmatrix}$$

## Example



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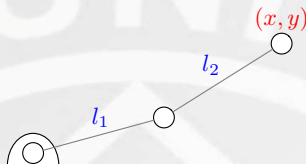
$$\delta x = -(l_1 s_1 + l_2 s_{12})\delta\theta_1 - l_2 s_{12}\delta\theta_2$$

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$$\delta X = J(\theta)\delta\theta$$

## Example



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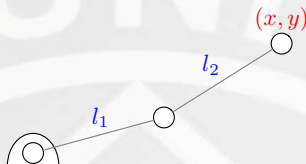
$$\delta y = (l_1 c_1 + l_2 c_{12})\delta\theta_1 + l_2 c_{12}\delta\theta_2$$

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## Example



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$$\delta X = J(\theta) \delta \theta$$

$$\dot{X} = J(\theta) \dot{\theta}$$

$$J = \begin{bmatrix} \frac{\partial x}{\partial \theta_1} & \frac{\partial x}{\partial \theta_2} \\ \frac{\partial y}{\partial \theta_1} & \frac{\partial y}{\partial \theta_2} \end{bmatrix} = \begin{bmatrix} -y & -l_2 s_{12} \\ x & l_2 c_{12} \end{bmatrix}$$

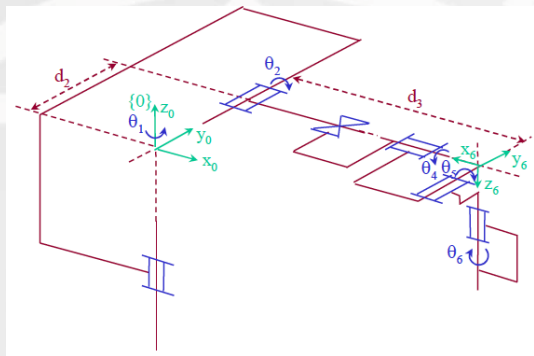


## Stanford Scheinman Arm



# Stanford Scheinman Arm

Table: DH 参数



$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	-90	0	$d_2$	$\theta_2$
3	90	0	$d_3$	0
4	0	0	0	$\theta_4$
5	-90	0	0	$\theta_5$
6	90	0	0	$\theta_6$

# Stanford Scheinman Arm

$$X = \begin{bmatrix} X_P \\ r_1 \\ r_2 \\ r_3 \end{bmatrix} = \begin{bmatrix} d_3 C_1 S_2 - d_2 S_1 \\ d_3 S_1 S_2 + d_2 C_1 \\ d_3 C_2 \\ C_1 [C_2 (C_4 C_5 C_6 - S_4 S_6) - S_2 S_5 C_6] - S_1 (S_4 C_5 C_6 + C_4 S_6) \\ S_1 [C_2 (C_4 C_5 C_6 - S_4 S_6) - S_2 S_5 C_6] + C_1 (S_4 C_5 C_6 + C_4 S_6) \\ -S_2 (C_4 C_5 C_6 - S_4 S_6) - C_2 S_5 C_6 \\ C_1 [-C_2 (C_4 C_5 S_6 + S_4 C_6) + S_2 S_5 S_6] - S_1 (-S_4 C_5 S_6 + C_4 C_6) \\ S_1 [-C_2 (C_4 C_5 S_6 + S_4 C_6) + S_2 S_5 S_6] + C_1 (-S_4 C_5 S_6 + C_4 C_6) \\ S_2 (C_4 C_5 S_6 + S_4 C_6) + C_2 S_5 S_6 \\ C_1 (C_2 C_4 S_5 + S_2 C_5) - S_1 S_4 S_5 \\ S_1 (C_2 C_4 S_5 + S_2 C_5) + C_1 S_4 S_5 \\ -S_2 C_4 S_5 + C_2 C_5 \end{bmatrix}$$

# Stanford Scheinman Arm

Position:

$$X_P = \begin{bmatrix} d_3 C_1 S_2 - d_2 S_1 \\ d_3 S_1 S_2 + d_2 C_1 \\ d_3 C_2 \end{bmatrix}$$

$$\dot{X}_P = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \begin{bmatrix} \\ \\ \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \\ \dot{q}_4 \\ \dot{q}_5 \\ \dot{q}_6 \end{bmatrix}$$

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Position:

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$$\dot{X}_{P(3 \times 1)} = J_{X_P(3 \times 6)}(q) \dot{q}_{(6 \times 1)}$$

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$$\dot{X}_{P(3 \times 1)} = J_{X_P(3 \times 6)}(q) \dot{q}_{(6 \times 1)}$$

Linear Velocity  $V$  



## Orientation: Direction Cosines

$$X_R = \begin{bmatrix} r_1(q) \\ r_2(q) \\ r_3(q) \end{bmatrix}$$
$$\dot{X}_R = J_{X_R}(q)\dot{q}$$

## Orientation: Direction Cosines

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$$\dot{X}_R = \begin{bmatrix} \dot{r}_1 \\ \dot{r}_2 \\ \dot{r}_3 \end{bmatrix}_{(9 \times 1)} = \begin{bmatrix} \frac{\partial r_1}{\partial q_1} & \frac{\partial r_1}{\partial q_2} & \dots & \frac{\partial r_1}{\partial q_6} \\ \frac{\partial r_2}{\partial q_1} & \frac{\partial r_2}{\partial q_2} & \dots & \frac{\partial r_2}{\partial q_6} \\ \frac{\partial r_3}{\partial q_1} & \frac{\partial r_3}{\partial q_2} & \dots & \frac{\partial r_3}{\partial q_6} \end{bmatrix}_{(9 \times 6)} = \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \\ \dot{q}_4 \\ \dot{q}_5 \\ \dot{q}_6 \end{bmatrix}_{(6 \times 1)}$$

# Stanford Scheinman Arm

$$X_R = \begin{bmatrix} r_1 \\ r_2 \\ r_3 \end{bmatrix} = \begin{bmatrix} C_1[C_2(C_4C_5C_6 - S_4S_6) - S_2S_5C_6] - S_1(S_4C_5C_6 + C_4S_6) \\ S_1[C_2(C_4C_5C_6 - S_4S_6) - S_2S_5C_6] + C_1(S_4C_5C_6 + C_4S_6) \\ -S_2(C_4C_5C_6 - S_4S_6) - C_2S_5C_6 \\ C_1[-C_2(C_4C_5S_6 + S_4C_6) + S_2S_5S_6] - S_1(-S_4C_5S_6 + C_4C_6) \\ S_1[-C_2(C_4C_5S_6 + S_4C_6) + S_2S_5S_6] + C_1(-S_4C_5S_6 + C_4C_6) \\ S_2(C_4C_5S_6 + S_4C_6) + C_2S_5S_6 \\ C_1(C_2C_4S_5 + S_2C_5) - S_1S_4S_5 \\ S_1(C_2C_4S_5 + S_2C_5) + C_1S_4S_5 \\ -S_2C_4S_5 + C_2C_5 \end{bmatrix}$$

$$\dot{X}_R = \begin{bmatrix} \dot{r}_1 \\ \dot{r}_2 \\ \dot{r}_3 \end{bmatrix}_{(9 \times 1)} = \begin{bmatrix} \frac{\partial r_1}{\partial q_1} & \frac{\partial r_1}{\partial q_2} & \dots & \frac{\partial r_1}{\partial q_6} \\ \frac{\partial r_2}{\partial q_1} & \frac{\partial r_2}{\partial q_2} & \dots & \frac{\partial r_2}{\partial q_6} \\ \frac{\partial r_3}{\partial q_1} & \frac{\partial r_3}{\partial q_2} & \dots & \frac{\partial r_3}{\partial q_6} \\ \frac{\partial r_1}{\partial q_1} & \frac{\partial r_1}{\partial q_2} & \dots & \frac{\partial r_1}{\partial q_6} \\ \frac{\partial r_2}{\partial q_1} & \frac{\partial r_2}{\partial q_2} & \dots & \frac{\partial r_2}{\partial q_6} \\ \frac{\partial r_3}{\partial q_1} & \frac{\partial r_3}{\partial q_2} & \dots & \frac{\partial r_3}{\partial q_6} \end{bmatrix}_{(9 \times 6)} = \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \dot{q}_3 \\ \dot{q}_4 \\ \dot{q}_5 \\ \dot{q}_6 \end{bmatrix}_{(6 \times 1)}$$




# Representations

$$X = \begin{bmatrix} X_P \\ X_R \end{bmatrix}$$

# Representations

- Cartesian
- Spherical
- Cylindrical
- ...

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- Cartesian
- Spherical
- Cylindrical
- ...
- Euler Angles
- Quaternion
- Direction Cosines
- Euler Parameters



## Jacobian for X

$$\dot{X}_P = J_{X_P}(q)\dot{q}$$

$$\dot{X}_R = J_{X_R}(q)\dot{q}$$

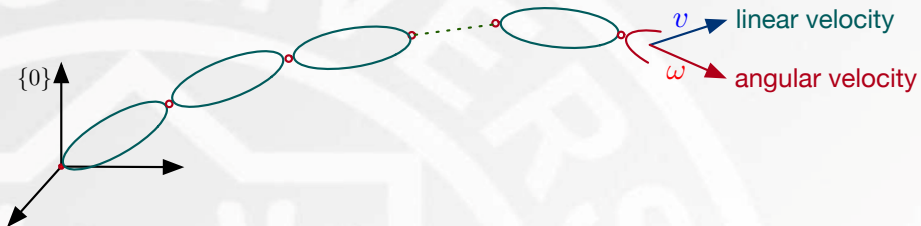
$$\begin{bmatrix} \dot{X}_P \\ \dot{X}_R \end{bmatrix} = \begin{bmatrix} J_{X_P}(q) \\ J_{X_R}(q) \end{bmatrix} \dot{q}$$

Cartesian & Direction Cosines:

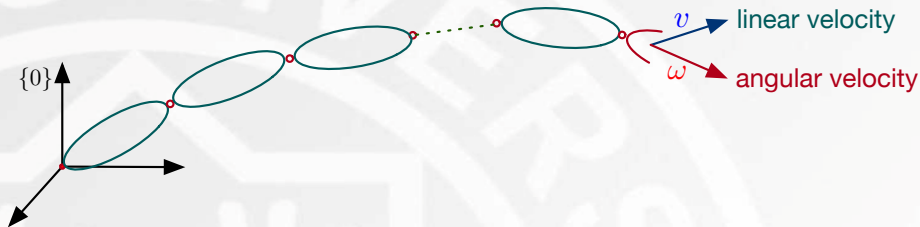
$$\dot{X}_{(12 \times 1)} = J_X(q)_{(12 \times 6)} \dot{q}_{(6 \times 1)}$$

The Jacobian is dependent on the representation

## Basic Jacobian

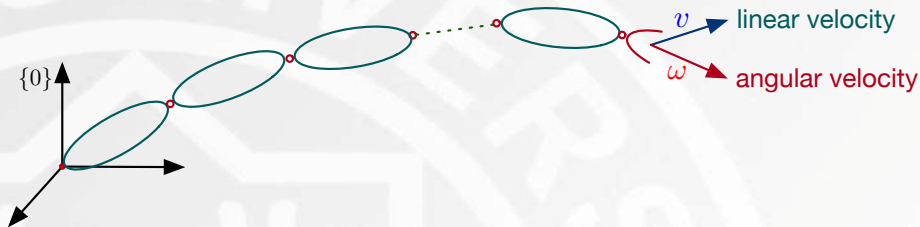


# Basic Jacobian



$$\begin{bmatrix} v \\ \omega \end{bmatrix}_{(6 \times 1)} = J_0(q)_{(6 \times n)} \dot{q}_{(n \times 1)}$$

# Basic Jacobian



$$\begin{bmatrix} v \\ \omega \end{bmatrix}_{(6 \times 1)} = J_0(q)_{(6 \times n)} \dot{q}_{(n \times 1)}$$

$$\dot{X}_P = E_P(X_P)v$$

$$\dot{X}_R = E_R(X_R)\omega$$



# Examples

$$\bullet X_R = \begin{bmatrix} \alpha \\ \beta \\ \gamma \end{bmatrix}; \quad E_R(X_R) = \begin{bmatrix} -\frac{c\alpha c\beta}{s\beta} & -\frac{s\alpha c\beta}{s\beta} & 1 \\ -s\alpha & c\alpha & 0 \\ \frac{c\alpha}{s\beta} & \frac{s\alpha}{s\beta} & 0 \end{bmatrix}$$

$$\bullet X_P = \begin{bmatrix} x \\ y \\ z \end{bmatrix}; \quad E_P(X_P) = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



## Jacobian for X

Given a representation  $X = [X_P \quad X_R]^T$

$$\dot{X} = J_X(q)\dot{q}$$

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$$\dot{X}_R = E_R(X_R)\omega \Rightarrow \dot{X}_R = (E_R \cdot J_\omega)\dot{q}$$

$$J_{X_P} = E_P \cdot J_v, \quad J_{X_R} = E_R \cdot J_\omega$$

## Jacobian and Basic Jacobian

$$J = \begin{bmatrix} J_{X_P} \\ J_{X_R} \end{bmatrix} = \begin{bmatrix} E_P & 0 \\ 0 & E_R \end{bmatrix} \begin{bmatrix} J_v \\ J_\omega \end{bmatrix}$$

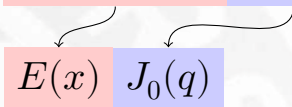
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With Cartesian Coordinates:

$$J_{X_P} = J_v \Rightarrow E_P = I_3$$

and

$$E = \begin{bmatrix} I & 0 \\ 0 & E_R \end{bmatrix}$$

# Position Representations

- Cartesian Coordinates  $(x, y, z)$

$$E_P(X) = I_3$$

- Cylindrical Coordinates  $(\rho, \theta, z)$  Using

$$\begin{pmatrix} x & y & z \end{pmatrix}^T = \begin{pmatrix} \rho \cos \theta & \rho \sin \theta & z \end{pmatrix}^T$$

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# Position Representations

- Spherical Coordinates  $(\rho, \theta, \phi)$  Using

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# Orientation Representations

- Rigid angular velocity and the direction cosines:

$$\dot{R} = \lim_{\Delta t \rightarrow 0} \left( \frac{R_K(\Delta\theta) - I_3}{\Delta t} R(t) \right) = \lim_{\Delta t \rightarrow 0} \left( \frac{R_K(\Delta\theta) - I_3}{\Delta t} \right) R(t)$$
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- Rigid angular velocity and the Euler velocity:

$$\begin{bmatrix} 0 & -\Omega_z & \Omega_y \\ \Omega_z & 0 & -\Omega_x \\ \Omega_y & \Omega_x & 0 \end{bmatrix} = \hat{\Omega} = \dot{R}R^{-1} \Rightarrow \begin{cases} \Omega_x &= \dot{r}_{31}r_{21} + \dot{r}_{32}r_{22} + \dot{r}_{33}r_{23} \\ \Omega_y &= \dot{r}_{11}r_{31} + \dot{r}_{12}r_{32} + \dot{r}_{13}r_{33} \\ \Omega_z &= \dot{r}_{21}r_{11} + \dot{r}_{22}r_{12} + \dot{r}_{23}r_{13} \end{cases}$$

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# Orientation Representations

- 欧拉角速度  $\dot{\alpha}, \dot{\beta}, \dot{\gamma}$ , 与笛卡尔空间角速度  $\Omega$

## Z-Y-Z 欧拉角

首先将坐标系  $\{B\}$  和一个已知参考坐标系  $\{A\}$  重合。先将  $\{B\}$  绕  $\hat{Z}_B$  旋转  $\alpha$  角, 绕  $\hat{Y}_B$  旋转  $\beta$  角, 最后绕  $\hat{Z}_B$  旋转  $\gamma$  角。

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$$R_z(\alpha)R_Y(\beta)R_Z(\gamma) = \begin{bmatrix} cac\beta c\gamma - sas\gamma & -cac\beta s\gamma - sac\gamma & cas\beta \\ sac\beta c\gamma + cas\gamma & -sac\beta s\gamma + cac\gamma & sas\beta \\ -s\beta c\gamma & s\beta s\gamma & c\beta \end{bmatrix}$$

# Orientation Representations

- 欧拉角速度  $\dot{\alpha}, \dot{\beta}, \dot{\gamma}$ , 与笛卡尔空间角速度  $\Omega$

## Z-Y-Z 欧拉角

首先将坐标系  $\{B\}$  和一个已知参考坐标系  $\{A\}$  重合。先将  $\{B\}$  绕  $\hat{Z}_B$  旋转  $\alpha$  角, 绕  $\hat{Y}_B$  旋转  $\beta$  角, 最后绕  $\hat{Z}_B$  旋转  $\gamma$  角。

$$R_z(\alpha) = \begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad R_z(\alpha)R_y(\beta) = \begin{bmatrix} cac\beta & -s\alpha & cas\beta \\ sac\beta & c\alpha & sas\beta \\ -s\beta & 0 & c\beta \end{bmatrix}$$

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$$\begin{bmatrix} \Omega_x \\ \Omega_y \\ \Omega_z \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \dot{\alpha} + \begin{bmatrix} -s\alpha \\ c\alpha \\ 0 \end{bmatrix} \dot{\beta} + \begin{bmatrix} cas\beta \\ sas\beta \\ c\beta \end{bmatrix} \dot{\gamma} = \begin{bmatrix} 0 & -s\alpha & cas\beta \\ 0 & c\alpha & sas\beta \\ 1 & 0 & c\beta \end{bmatrix} \begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix}$$

# Orientation Representations

- XYZ 固定角速度  $\dot{\alpha}, \dot{\beta}, \dot{\gamma}$ , 与笛卡尔空间角速度  $\Omega$

## XYZ 固定角

首先将坐标系  $\{B\}$  和一个已知参考坐标系  $\{A\}$  重合。先将  $\{B\}$  绕  $\hat{X}_A$  旋转  $\gamma$  角, 绕  $\hat{Y}_A$  旋转  $\beta$  角, 最后绕  $\hat{Z}_A$  旋转  $\alpha$  角。

## Orientation Representations

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# Orientation Representations

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# Orientation Representations

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$$R_Z(\alpha)R_Y(\beta)R_X(\gamma) = \begin{bmatrix} \textcolor{red}{c\alpha c\beta} & c\alpha s\beta s\gamma - s\alpha c\gamma & c\alpha s\beta c\gamma + s\alpha s\gamma \\ \textcolor{red}{s\alpha c\beta} & s\alpha s\beta s\gamma + c\alpha c\gamma & s\alpha s\beta c\gamma - c\alpha s\gamma \\ \textcolor{red}{-s\beta} & c\beta s\gamma & c\beta c\gamma \end{bmatrix}$$

$$R_z(\alpha) = \begin{bmatrix} c\alpha & -s\alpha & 0 \\ s\alpha & c\alpha & 0 \\ 0 & 0 & 1 \end{bmatrix} \quad R_z(\alpha)R_y(\beta) = \begin{bmatrix} c\alpha c\beta & \textcolor{red}{-s\alpha} & c\alpha s\beta \\ s\alpha c\beta & \textcolor{red}{c\alpha} & s\alpha s\beta \\ -s\beta & 0 & c\beta \end{bmatrix}$$

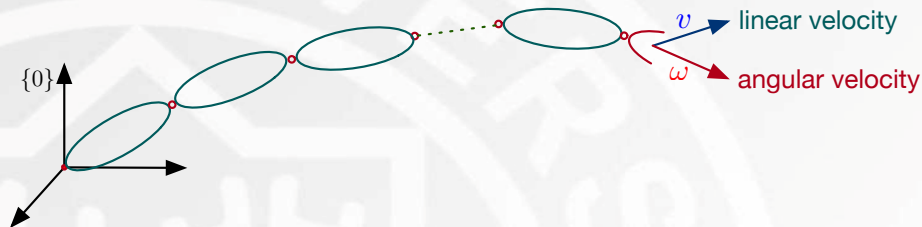
$$\begin{bmatrix} \Omega_x \\ \Omega_y \\ \Omega_z \end{bmatrix} = \begin{bmatrix} c\alpha c\beta \\ s\alpha c\beta \\ -s\beta \end{bmatrix} \dot{\gamma} + \begin{bmatrix} -s\alpha \\ c\alpha \\ 0 \end{bmatrix} \dot{\beta} + \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \dot{\alpha} = \begin{bmatrix} 0 & -s\alpha & c\alpha c\beta \\ 0 & c\alpha & s\alpha c\beta \\ 1 & 0 & -s\beta \end{bmatrix} \begin{bmatrix} \dot{\alpha} \\ \dot{\beta} \\ \dot{\gamma} \end{bmatrix}$$



# Jacobian

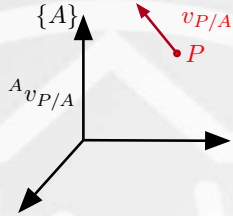
- Differential Motion
- Linear & Angular Motion
- Velocity Propagation
- Explicit Form
- Static Forces

# Linear & Angular Velocities



$$\begin{bmatrix} v \\ \omega \end{bmatrix}_{(6 \times 1)} = J_0(q)_{(6 \times n)} \dot{q}_{(n \times 1)} \quad \begin{cases} \dot{X}_P = E_P(X_P)v \\ \dot{X}_R = E_R(X_R)\omega \end{cases}$$

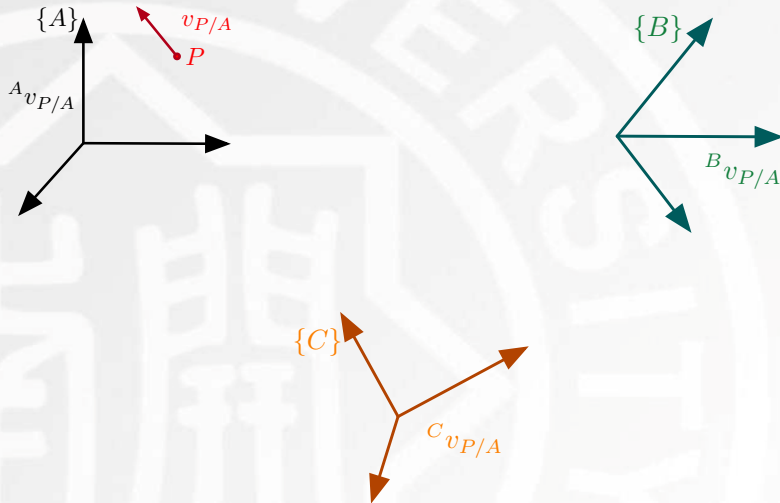
# Linear Velocity



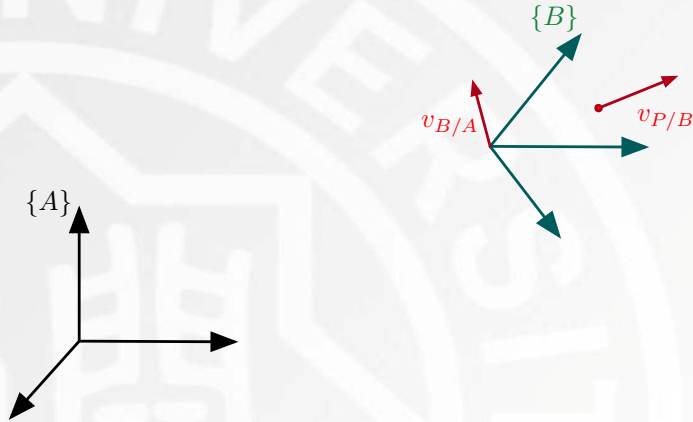
# Linear Velocity



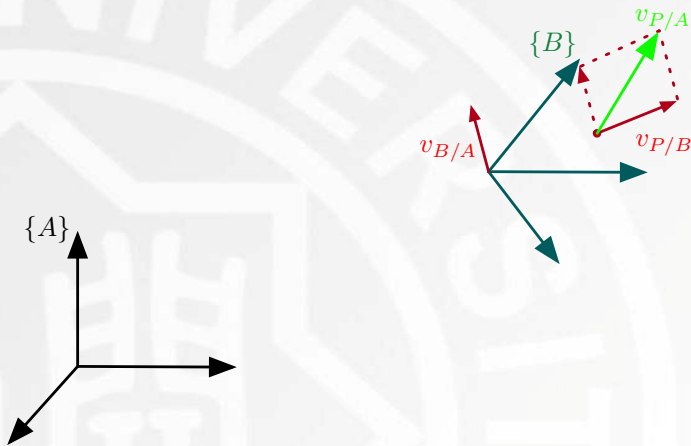
# Linear Velocity



# Pure Translation



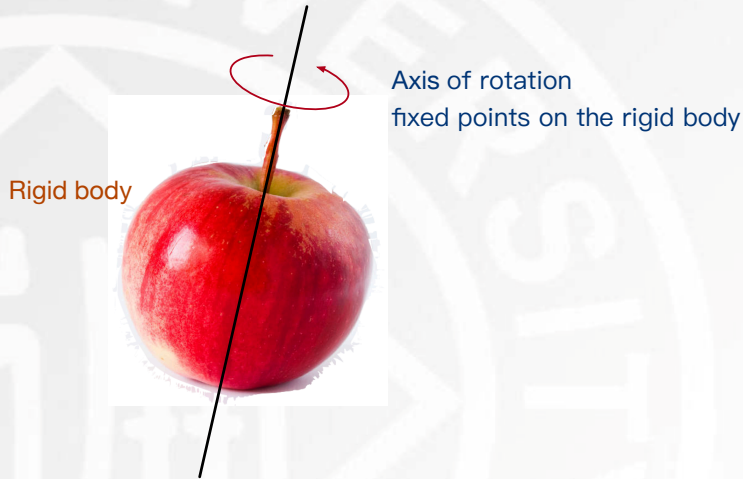
## Pure Translation



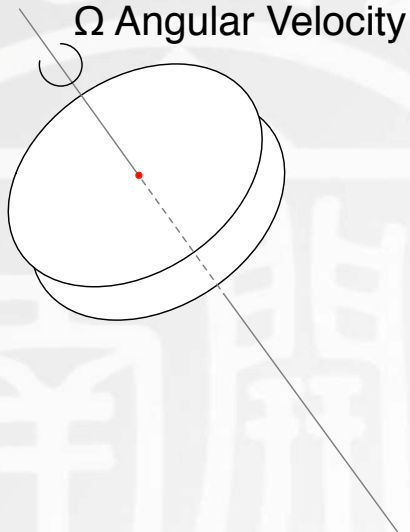
$$v_{P/A} = v_{B/A} + v_{P/B}$$



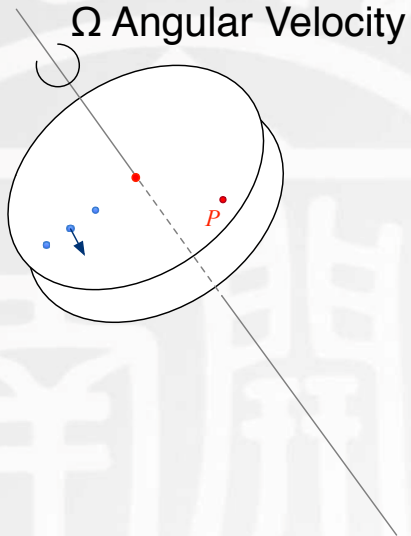
# Rotational Motion



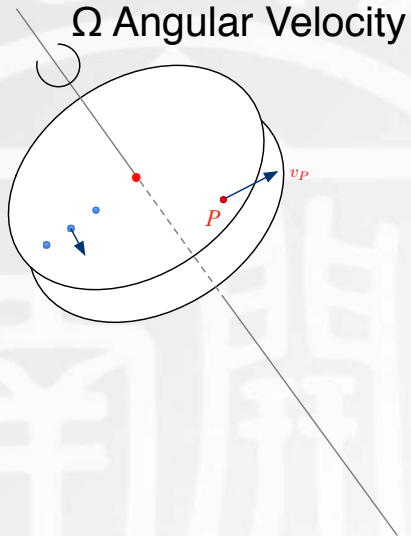
## Rotational Motion



# Rotational Motion

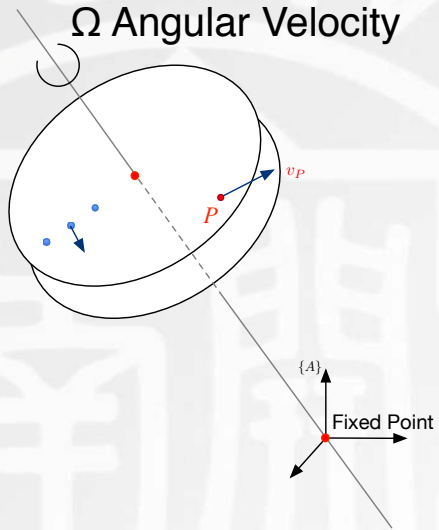


# Rotational Motion

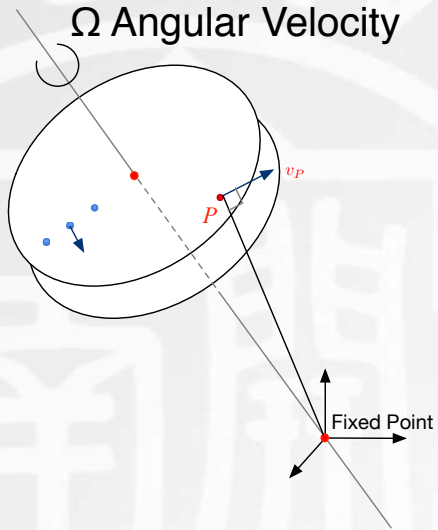


$$v_p = ?$$

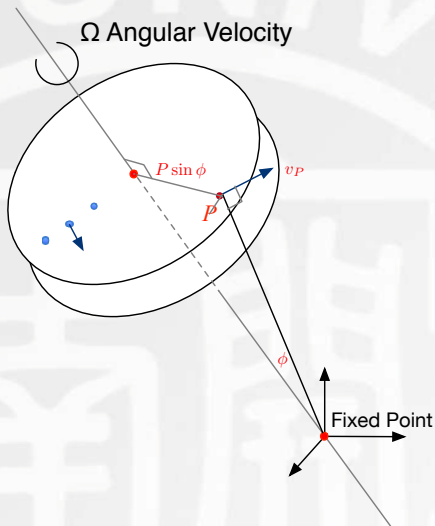
# Rotational Motion



# Rotational Motion



# Rotational Motion



$v_p$  is proportional to

- $\|\Omega\|$
- $\|P \sin \phi\|$

and

- $v_p \perp \Omega$
- $v_p \perp P$

$$v_p = \Omega \times P$$

# Cross Product Operator

Let  $a = [a_x, a_y, a_z]^T$  and  $b = [b_x, b_y, b_z]^T$

$$c = a \times b \Rightarrow c = \hat{a}b$$

vectors  $\Rightarrow$  matrices

$a \times \Rightarrow \hat{a}$ : a skew-symmetric matrix

$$c = a \times b = \hat{a}b = \begin{bmatrix} 0 & -a_z & a_y \\ a_z & 0 & -a_x \\ -a_y & a_x & 0 \end{bmatrix} \begin{bmatrix} b_x \\ b_y \\ b_z \end{bmatrix}$$

$$c = \hat{a}b$$



# Cross Product Operator

$$v_p = \Omega \times P$$

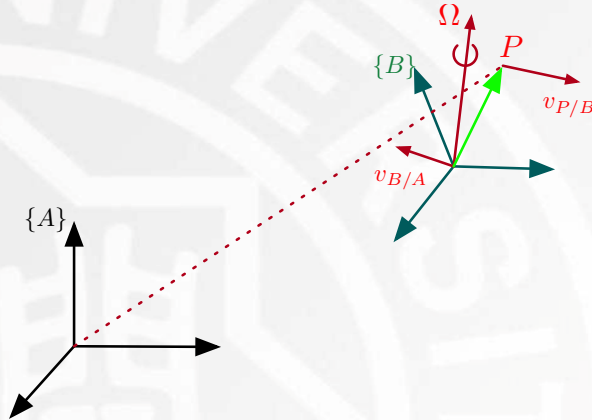
$\Omega \times \Rightarrow \hat{\Omega}$ : a skew-symmetric matrix

Let  $\Omega = [\Omega_x, \Omega_y, \Omega_z]^T$  and  $P = [P_x, P_y, P_z]^T$

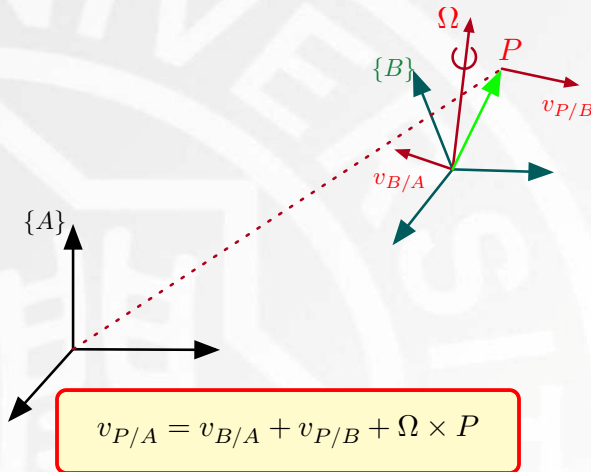
$$v_p = \hat{\Omega}P = \begin{bmatrix} 0 & -\Omega_z & \Omega_y \\ \Omega_z & 0 & -\Omega_x \\ -\Omega_y & \Omega_x & 0 \end{bmatrix} \begin{bmatrix} P_x \\ P_y \\ P_z \end{bmatrix}$$

$$v_P = \hat{\Omega}P$$

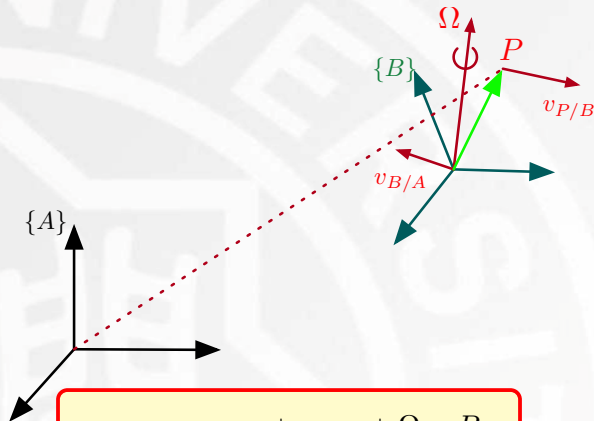
# Simultaneous linear and angular motion



# Simultaneous linear and angular motion



# Simultaneous linear and angular motion



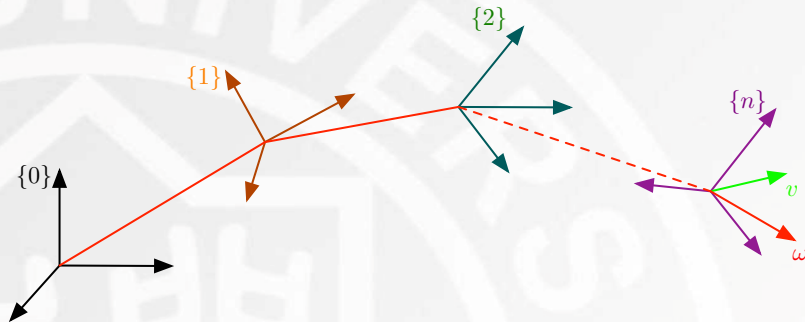
$${}^A v_{P/A} = {}^A v_{B/A} + {}^A R \cdot {}^B v_{P/B} + {}^A \Omega \times {}^A R \cdot {}^B P$$



# Jacobian

- Differential Motion
- Linear & Angular Motion
- Velocity Propagation
- Explicit Form
- Static Forces

# Spatial Mechanisms

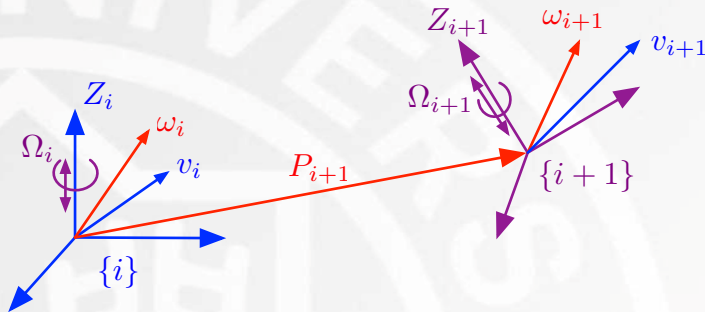


Propagation fo velocities

$$\dot{x} : \begin{cases} v : \text{linear velocity} \\ \omega : \text{angular velocity} \end{cases}$$

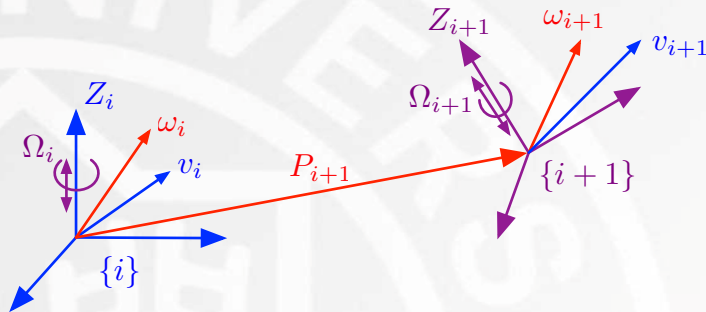
$$\dot{x} = J(\theta) \cdot \dot{\theta}$$

# Velocity propagation



- Linear velocity:

# Velocity propagation

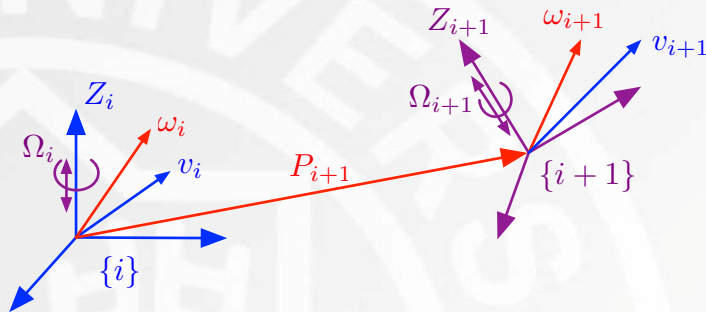


- Linear velocity:

$$v_{i+1} = v_i + \omega_i \times P_{i+1} + \dot{d}_{i+1} \cdot Z_{i+1}$$



# Velocity propagation

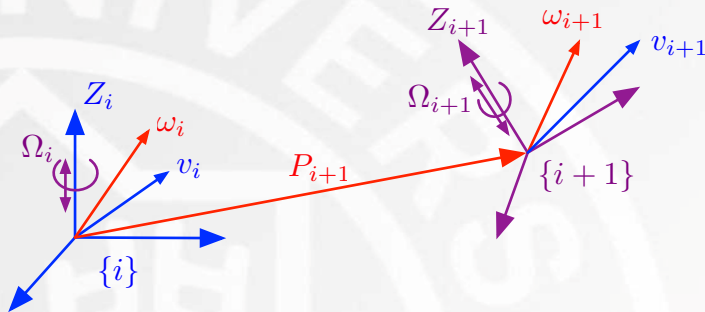


- Linear velocity:

$$v_{i+1} = v_i + \omega_i \times P_{i+1} + \dot{d}_{i+1} \cdot Z_{i+1}$$

- Angular velocity:

# Velocity propagation



- Linear velocity:

$$v_{i+1} = v_i + \omega_i \times P_{i+1} + \dot{d}_{i+1} \cdot Z_{i+1}$$

- Angular velocity:

$$\omega_{i+1} = \omega_i + \Omega_{i+1}$$

$$\Omega_{i+1} = \dot{\theta}_{i+1} \cdot Z_{i+1}$$



# Velocity propagation

- Joint 1  
 $v_1$  and  $\omega_1$  in frame  $\{1\}$
- Joint  $i + 1$

# Velocity propagation

- Joint 1  
 $v_1$  and  $\omega_1$  in frame  $\{1\}$
- Joint  $i + 1$

$${}^{i+1}\omega_{i+1} = {}^i R \cdot {}^i\omega_i + \dot{\theta}_{i+1} \cdot {}^{i+1}Z_{i+1}$$

$${}^{i+1}v_{i+1} = {}^i R \cdot ({}^i v_i + {}^i\omega_i \times {}^i P_{i+1}) + \dot{d}_{i+1} \cdot {}^{i+1}Z_{i+1}$$

- $\Rightarrow {}^n\omega_n$  and  ${}^nv_n$

# Velocity propagation

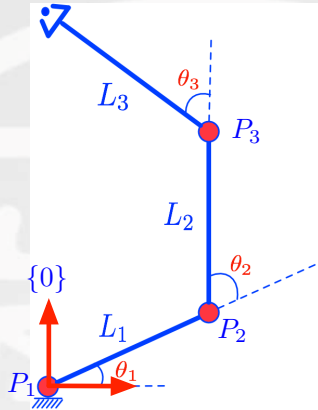
- Joint 1  
 $v_1$  and  $\omega_1$  in frame  $\{1\}$
- Joint  $i + 1$

$$\begin{aligned} {}^{i+1}\omega_{i+1} &= {}^i{}^{i+1}R \cdot {}^i\omega_i + \dot{\theta}_{i+1} \cdot {}^{i+1}Z_{i+1} \\ {}^{i+1}v_{i+1} &= {}^i{}^{i+1}R \cdot ({}^iv_i + {}^i\omega_i \times {}^iP_{i+1}) + \dot{d}_{i+1} \cdot {}^{i+1}Z_{i+1} \end{aligned}$$

- $\Rightarrow {}^n\omega_n$  and  ${}^nv_n$

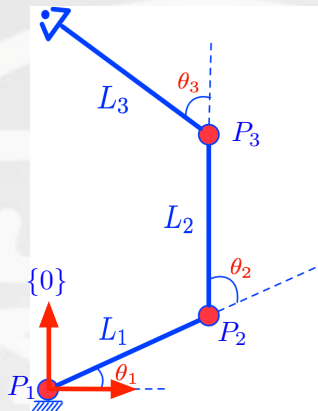
$$\begin{bmatrix} {}^0v_n \\ {}^0\omega_n \end{bmatrix} = \begin{bmatrix} {}^0_nR & 0 \\ 0 & {}^0_nR \end{bmatrix} \begin{bmatrix} {}^nv_n \\ {}^n\omega_n \end{bmatrix}$$

## Example



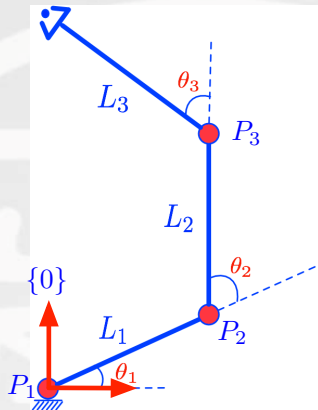
- $$v_{i+1} = v_i + \omega_i \times P_{i+1}$$

## Example



- $v_{i+1} = v_i + \omega_i \times P_{i+1}$
- $v_{P_1} = 0$

## Example

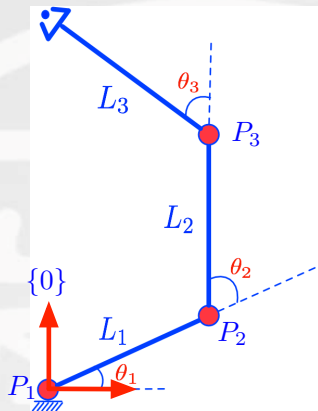


- $v_{i+1} = v_i + \omega_i \times P_{i+1}$
- $v_{P_1} = 0$
- $v_{P_2} = v_{P_1} + \omega_1 \times P_2$

$${}^0v_{P_2} = 0 + \begin{bmatrix} 0 & -\dot{\theta}_1 & 0 \\ \dot{\theta}_1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} l_1 \cdot c_1 \\ l_1 \cdot s_1 \\ 0 \end{bmatrix} = \dot{\theta}_1 \cdot \begin{bmatrix} -l_1 \cdot s_1 \\ l_1 \cdot c_1 \\ 0 \end{bmatrix}$$



## Example



- $v_{i+1} = v_i + \omega_i \times P_{i+1}$
- $v_{P_1} = 0$
- $v_{P_2} = v_{P_1} + \omega_1 \times P_2$

$${}^0v_{P_2} = 0 + \begin{bmatrix} 0 & -\dot{\theta}_1 & 0 \\ \dot{\theta}_1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} l_1 \cdot c_1 \\ l_1 \cdot s_1 \\ 0 \end{bmatrix} = \dot{\theta}_1 \cdot \begin{bmatrix} -l_1 \cdot s_1 \\ l_1 \cdot c_1 \\ 0 \end{bmatrix}$$

- $v_{P_3} = v_{P_2} + \omega_2 \times P_3$

$${}^0v_{P_3} = \dot{\theta}_1 \cdot \begin{bmatrix} -l_1 \cdot s_1 \\ l_1 \cdot c_1 \\ 0 \end{bmatrix} + (\dot{\theta}_1 + \dot{\theta}_2) \cdot \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot {}^0P_3$$

## Example

- $v_{P_3} = v_{P_2} + \omega_2 \times P_3$

$$\begin{aligned}
 {}^0v_{P_3} &= \dot{\theta}_1 \cdot \begin{bmatrix} -l_1 \cdot s_1 \\ l_1 \cdot c_1 \\ 0 \end{bmatrix} + (\dot{\theta}_1 + \dot{\theta}_2) \cdot \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} l_2 \cdot c_{12} \\ l_2 \cdot s_{12} \\ 0 \end{bmatrix} \\
 &= \underbrace{\begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} & 0 \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} & 0 \\ 0 & 0 & 0 \end{bmatrix}}_{J_v} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}
 \end{aligned}$$

## Example

- $v_{P_3} = v_{P_2} + \omega_2 \times P_3$

$$\begin{aligned} {}^0v_{P_3} &= \dot{\theta}_1 \cdot \begin{bmatrix} -l_1 \cdot s_1 \\ l_1 \cdot c_1 \\ 0 \end{bmatrix} + (\dot{\theta}_1 + \dot{\theta}_2) \cdot \begin{bmatrix} 0 & -1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \begin{bmatrix} l_2 \cdot c_{12} \\ l_2 \cdot s_{12} \\ 0 \end{bmatrix} \\ &= \underbrace{\begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} & 0 \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} & 0 \\ 0 & 0 & 0 \end{bmatrix}}_{J_v} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix} \end{aligned}$$

- ${}^0\omega_3 = (\dot{\theta}_1 + \dot{\theta}_2 + \dot{\theta}_3) \cdot {}^0Z_0$

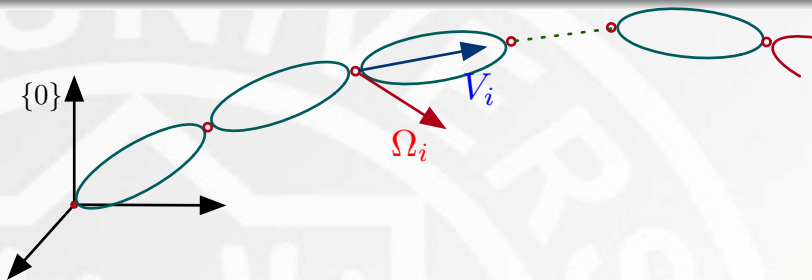
$${}^0\omega_3 = \underbrace{\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}}_{J_\omega} \cdot \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \\ \dot{\theta}_3 \end{bmatrix}$$



# Jacobian

- Differential Motion
- Linear & Angular Motion
- Velocity Propagation
- **Explicit Form**
- Static Forces

# The Jacobian (EXPLICIT FORM)

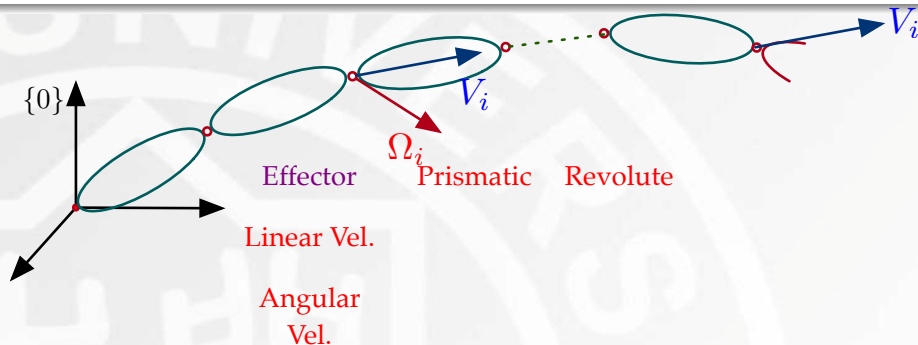


Revolute Joint  
Prismatic Joint

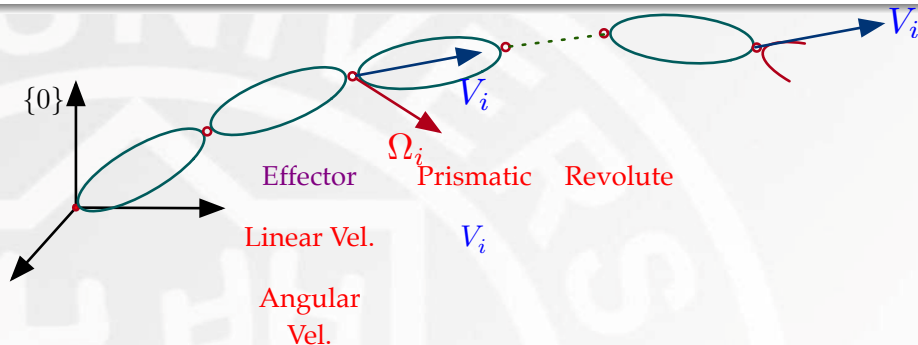
$$\Omega_i = Z_i \dot{q}_i$$

$$V_i = Z_i \dot{q}_i$$

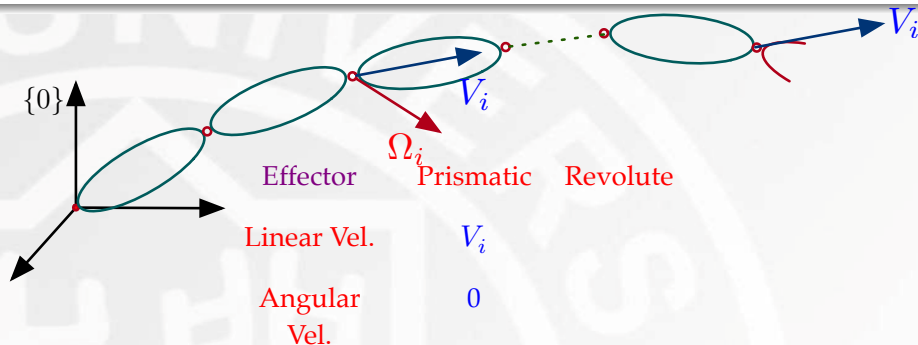
## The Jacobian (EXPLICIT FORM)



## The Jacobian (EXPLICIT FORM)

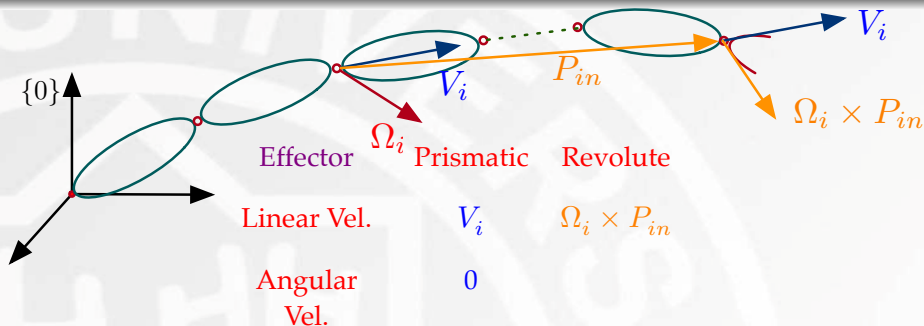


# The Jacobian (EXPLICIT FORM)

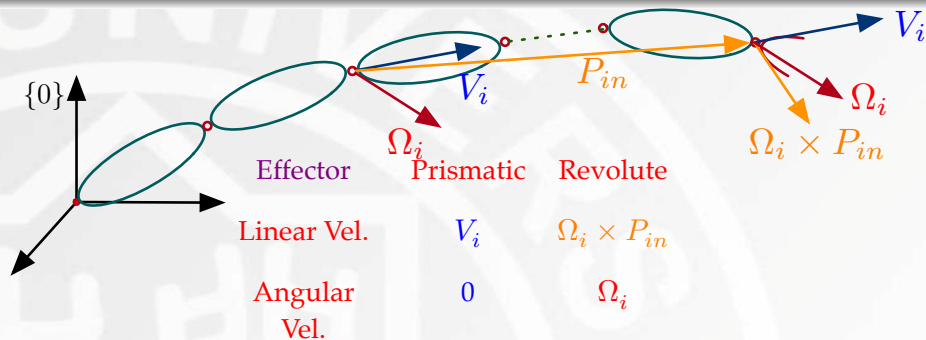




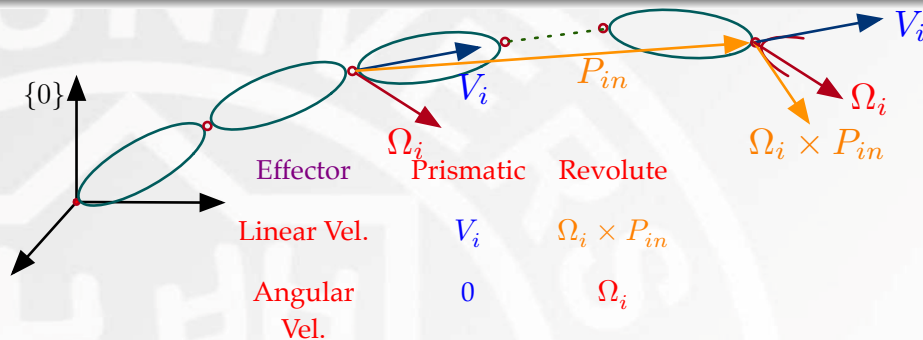
# The Jacobian (EXPLICIT FORM)



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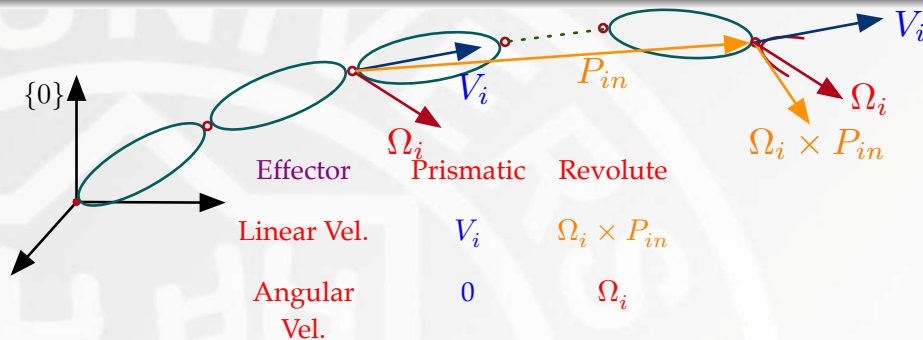
Effector Linear Velocity

$$v = \sum_{i=1}^n [\epsilon_i V_i + \bar{\epsilon}_i (\Omega_i \times P_{in})]$$

Effector Angular Velocity

$$\omega = \sum_{i=1}^n \bar{\epsilon}_i \Omega_i$$

# The Jacobian (EXPLICIT FORM)



Effector Linear Velocity

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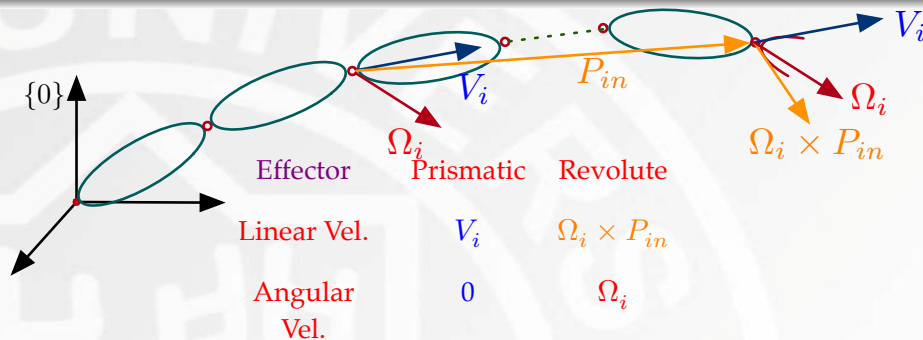
Effector Angular Velocity

$$\omega = \sum_{i=1}^n \bar{\epsilon}_i \Omega_i$$

$$\Leftarrow V_i = Z_i \dot{q}_i$$

$$\Leftarrow \Omega_i = Z_i \dot{q}_i$$

# The Jacobian (EXPLICIT FORM)



Effector Linear Velocity

$$v = \sum_{i=1}^n [\epsilon_i V_i + \bar{\epsilon}_i (\Omega_i \times P_{in})] = \sum_{i=1}^n [\epsilon_i Z_i + \bar{\epsilon}_i (Z_i \times P_{in})] \dot{q}_i \quad \Leftarrow \quad V_i = Z_i \dot{q}_i$$

Effector Angular Velocity

$$\omega = \sum_{i=1}^n \bar{\epsilon}_i \Omega_i = \sum_{i=1}^n (\bar{\epsilon}_i Z_i) \dot{q}_i \quad \Leftarrow \quad \Omega_i = Z_i \dot{q}_i$$



$$v = [\epsilon_1 Z_1 + \bar{\epsilon}_1 (Z_1 \times P_{1n})] \dot{q}_1 + \cdots + [\epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1} (Z_{n-1} \times P_{(n-1)n})] \dot{q}_{n-1} + \epsilon_n Z_n \dot{q}_n$$

$$v = [\epsilon_1 Z_1 + \bar{\epsilon}_1 (Z_1 \times P_{1n})] \dot{q}_1 + \cdots + [\epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1} (Z_{n-1} \times P_{(n-1)n})] \dot{q}_{n-1} + \epsilon_n Z_n \dot{q}_n$$

$$v = \begin{bmatrix} \epsilon_1 Z_1 + \bar{\epsilon}_1 (Z_1 \times P_{1n}) & \cdots & \epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1} (Z_{n-1} \times P_{(n-1)n}) & \epsilon_n Z_n \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_{n-1} \\ \dot{q}_n \end{bmatrix}$$

$$v = [\epsilon_1 Z_1 + \bar{\epsilon}_1(Z_1 \times P_{1n})]\dot{q}_1 + \cdots + [\epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1}(Z_{n-1} \times P_{(n-1)n})]\dot{q}_{n-1} + \epsilon_n Z_n \dot{q}_n$$

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$$v = J_v \dot{q}$$



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$$v = J_v \dot{q}$$

$$\omega = \bar{\epsilon}_1 Z_1 \dot{q}_1 + \bar{\epsilon}_2 Z_2 \dot{q}_2 + \cdots + \bar{\epsilon}_n Z_n \dot{q}_n$$

$$v = [\epsilon_1 Z_1 + \bar{\epsilon}_1(Z_1 \times P_{1n})]\dot{q}_1 + \cdots + [\epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1}(Z_{n-1} \times P_{(n-1)n})]\dot{q}_{n-1} + \epsilon_n Z_n \dot{q}_n$$

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$$\omega = \begin{bmatrix} \bar{\epsilon}_1 Z_1 & \bar{\epsilon}_2 Z_2 & \cdots & \bar{\epsilon}_n Z_n \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix}$$

$$v = [\epsilon_1 Z_1 + \bar{\epsilon}_1 (Z_1 \times P_{1n})] \dot{q}_1 + \cdots + [\epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1} (Z_{n-1} \times P_{(n-1)n})] \dot{q}_{n-1} + \epsilon_n Z_n \dot{q}_n$$

$$v = \begin{bmatrix} \epsilon_1 Z_1 + \bar{\epsilon}_1 (Z_1 \times P_{1n}) & \cdots & \epsilon_{n-1} Z_{n-1} + \bar{\epsilon}_{n-1} (Z_{n-1} \times P_{(n-1)n}) & \epsilon_n Z_n \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \vdots \\ \dot{q}_{n-1} \\ \dot{q}_n \end{bmatrix}$$

$$v = J_v \dot{q}$$

$$\omega = \bar{\epsilon}_1 Z_1 \dot{q}_1 + \bar{\epsilon}_2 Z_2 \dot{q}_2 + \cdots + \bar{\epsilon}_n Z_n \dot{q}_n$$

$$\omega = \begin{bmatrix} \bar{\epsilon}_1 Z_1 & \bar{\epsilon}_2 Z_2 & \cdots & \bar{\epsilon}_n Z_n \end{bmatrix} \begin{bmatrix} \dot{q}_1 \\ \dot{q}_2 \\ \vdots \\ \dot{q}_n \end{bmatrix}$$

$$\omega = J_\omega \dot{q}$$



## Jacobian in a Frame

$$J = \begin{bmatrix} J_v \\ J_\omega \end{bmatrix}$$

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Matrix  $J_v$  (direct differentiation)

$$v = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \dot{x}_P = \frac{\partial x_P}{\partial q_1} \cdot \dot{q}_1 + \frac{\partial x_P}{\partial q_2} \cdot \dot{q}_2 + \cdots + \frac{\partial x_P}{\partial q_n} \cdot \dot{q}_n$$

$$J_v = \begin{bmatrix} \frac{\partial x_P}{\partial q_1} & \frac{\partial x_P}{\partial q_2} & \cdots & \frac{\partial x_P}{\partial q_N} \end{bmatrix}$$

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$$v = \begin{bmatrix} \dot{x} \\ \dot{y} \\ \dot{z} \end{bmatrix} = \dot{x}_P = \frac{\partial x_P}{\partial q_1} \cdot \dot{q}_1 + \frac{\partial x_P}{\partial q_2} \cdot \dot{q}_2 + \cdots + \frac{\partial x_P}{\partial q_n} \cdot \dot{q}_n$$

$$J_v = \begin{bmatrix} \frac{\partial x_P}{\partial q_1} & \frac{\partial x_P}{\partial q_2} & \cdots & \frac{\partial x_P}{\partial q_N} \end{bmatrix}$$

Vector Representation:

$$J = \begin{bmatrix} \frac{\partial x_P}{\partial q_1} & \frac{\partial x_P}{\partial q_2} & \cdots & \frac{\partial x_P}{\partial q_N} \\ \bar{\epsilon}_1 Z_1 & \bar{\epsilon}_2 Z_2 & \cdots & \bar{\epsilon}_n Z_n \end{bmatrix}$$



## Jacobian in a Frame $\{0\}$

$${}^0J = \begin{bmatrix} \frac{\partial^0 x_P}{\partial q_1} & \frac{\partial^0 x_P}{\partial q_2} & \dots & \frac{\partial^0 x_P}{\partial q_N} \\ \bar{\epsilon}_1^0 Z_1 & \bar{\epsilon}_2^0 Z_2 & \dots & \bar{\epsilon}_n^0 Z_n \end{bmatrix}$$

## Jacobian in a Frame $\{0\}$

$${}^0J = \begin{bmatrix} \frac{\partial^0 x_P}{\partial q_1} & \frac{\partial^0 x_P}{\partial q_2} & \dots & \frac{\partial^0 x_P}{\partial q_N} \\ \bar{\epsilon}_1^0 Z_1 & \bar{\epsilon}_2^0 Z_2 & \dots & \bar{\epsilon}_n^0 Z_n \end{bmatrix}$$

$${}^0Z_i = {}^0R \cdot {}^iZ_i$$



## Jacobian in a Frame $\{0\}$

$${}^0J = \begin{bmatrix} \frac{\partial^0 x_P}{\partial q_1} & \frac{\partial^0 x_P}{\partial q_2} & \dots & \frac{\partial^0 x_P}{\partial q_N} \\ \bar{\epsilon}_1^0 Z_1 & \bar{\epsilon}_2^0 Z_2 & \dots & \bar{\epsilon}_n^0 Z_n \end{bmatrix}$$

$${}^0Z_i = {}^0R \cdot {}^iZ_i \quad {}^iZ_i = Z = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

## Jacobian in a Frame $\{0\}$

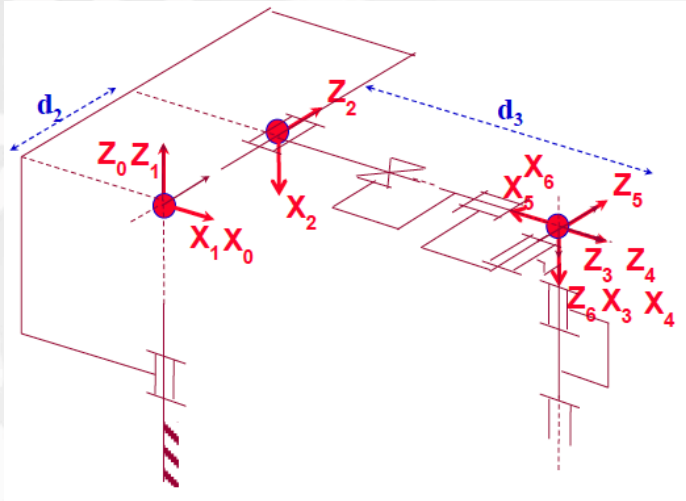
$${}^0J = \begin{bmatrix} \frac{\partial {}^0x_P}{\partial q_1} & \frac{\partial {}^0x_P}{\partial q_2} & \cdots & \frac{\partial {}^0x_P}{\partial q_N} \\ \bar{\epsilon}_1 {}^0Z_1 & \bar{\epsilon}_2 {}^0Z_2 & \cdots & \bar{\epsilon}_n {}^0Z_n \end{bmatrix}$$

$${}^0Z_i = {}^0R \cdot {}^iZ_i \quad {}^iZ_i = Z = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

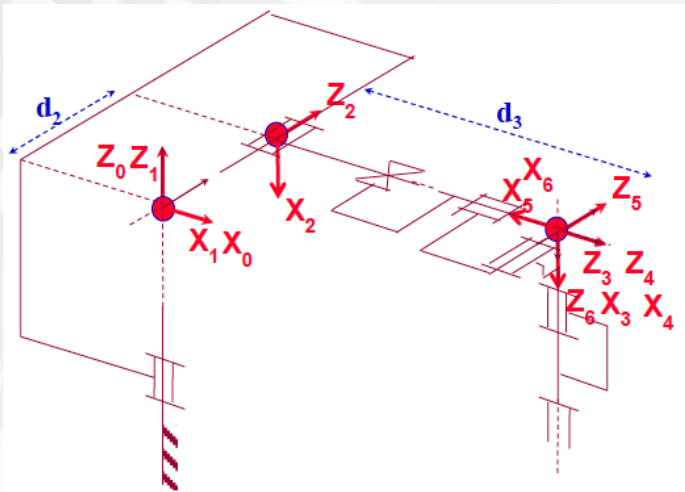
$${}^0J = \begin{bmatrix} \frac{\partial}{\partial q_1}({}^0x_P) & \frac{\partial}{\partial q_2}({}^0x_P) & \cdots & \frac{\partial}{\partial q_N}({}^0x_P) \\ \bar{\epsilon}_1 ({}^0_1R \cdot Z) & \bar{\epsilon}_2 ({}^0_2R \cdot Z) & \cdots & \bar{\epsilon}_n ({}^0_nR \cdot Z) \end{bmatrix}$$

## Stanford Scheinman Arm

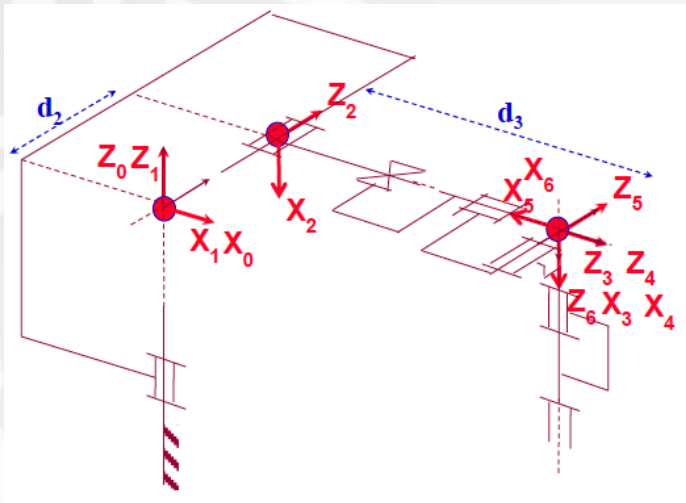




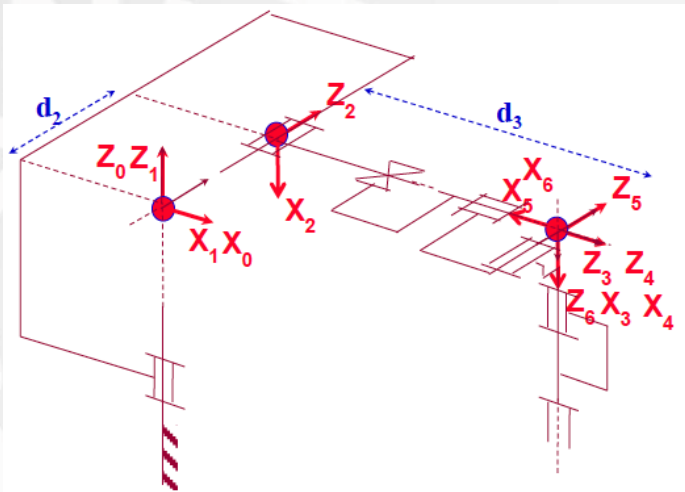
$$J = \begin{bmatrix} \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \\ \vdots & \vdots & \vdots & \vdots & \vdots & \vdots \end{bmatrix}$$



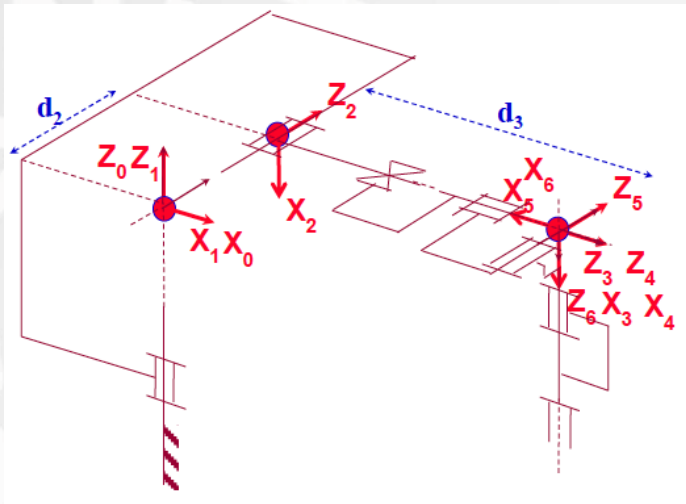
$$J = \begin{bmatrix} Z_1 \times P_{13} & & & & \\ \hline & & & & \\ & & & & \\ & & & & \\ & & & & \end{bmatrix}$$



$$J = \begin{bmatrix} Z_1 \times P_{13} & & & & \\ \hline & Z_1 & & & \\ & & & & \\ & & & & \\ & & & & \end{bmatrix}$$

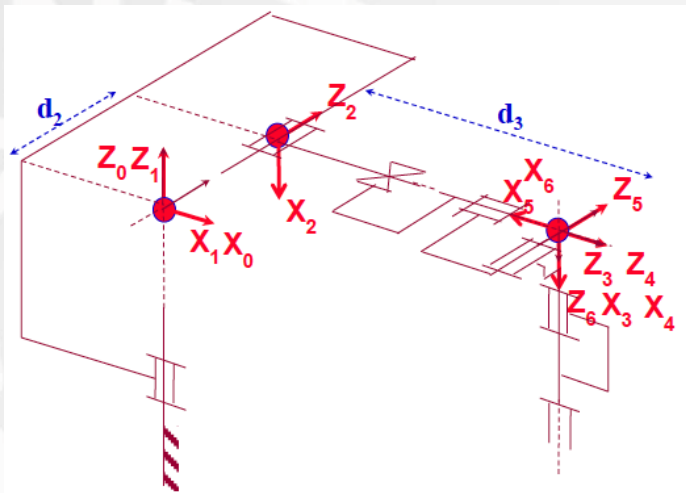


$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & & & & \\ Z_1 & & & & & \end{bmatrix}$$

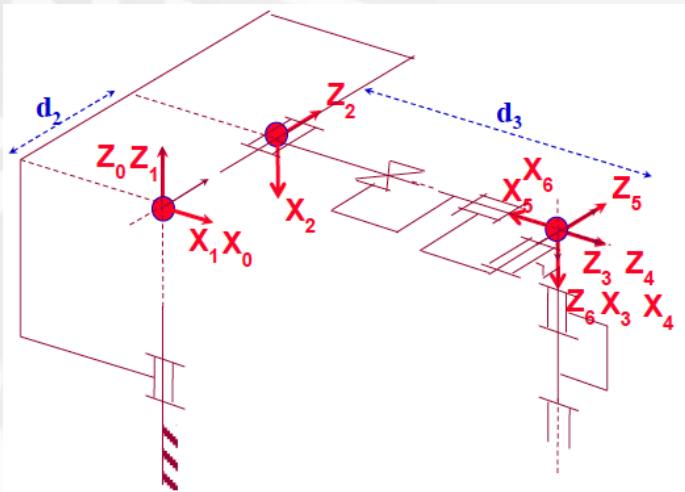


$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & & & \\ Z_1 & Z_2 & & & \end{bmatrix}$$

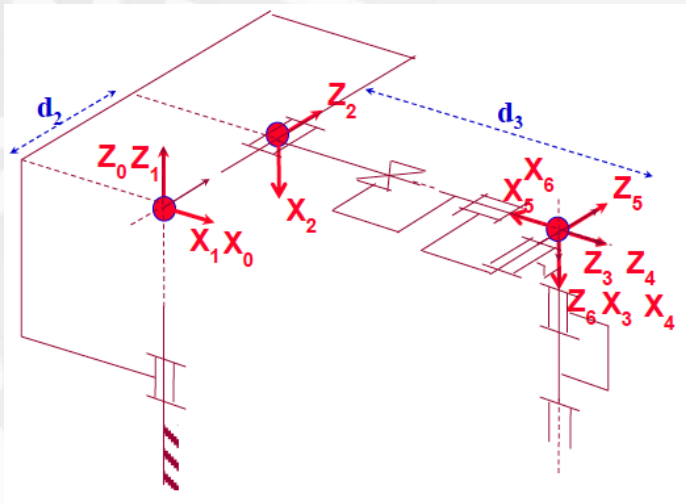




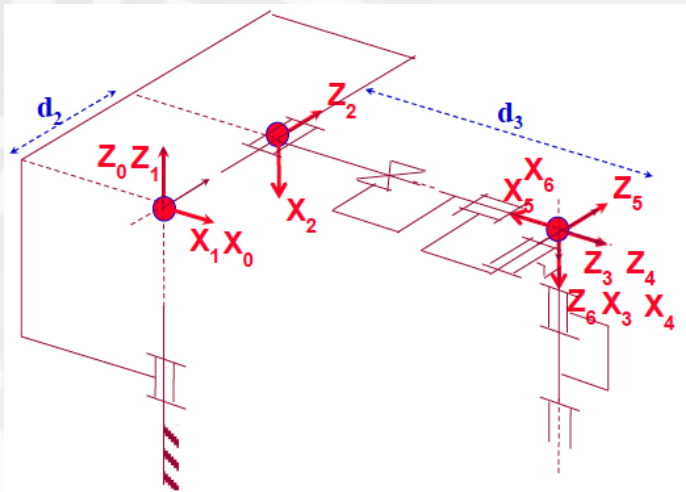
$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & Z_3 & & & \\ Z_1 & Z_2 & & & & \end{bmatrix}$$



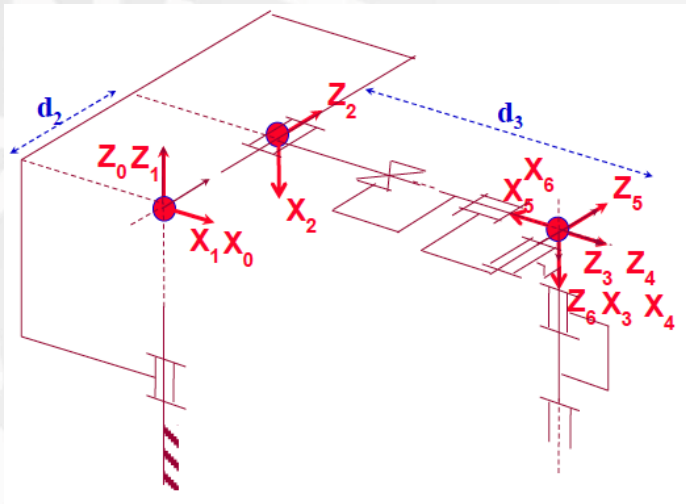
$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & Z_3 & & & \\ Z_1 & Z_2 & 0 & & & \end{bmatrix}$$



$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & Z_3 & 0 & & \\ Z_1 & Z_2 & 0 & & & \end{bmatrix}$$



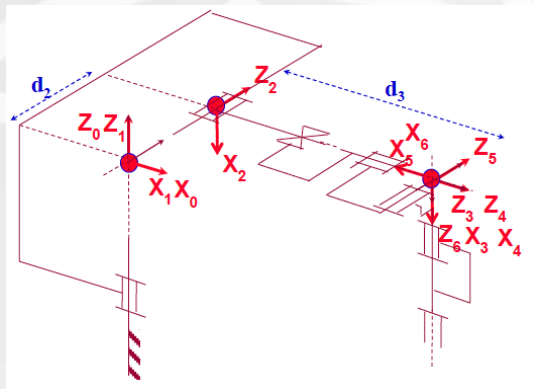
$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & Z_3 & 0 & & \\ Z_1 & Z_2 & 0 & Z_4 & & \end{bmatrix}$$



$$J = \begin{bmatrix} Z_1 \times P_{13} & Z_2 \times P_{23} & Z_3 & 0 & 0 & 0 \\ Z_1 & Z_2 & 0 & Z_4 & Z_5 & Z_6 \end{bmatrix}$$

# Stanford Scheinman Arm

Table: DH 参数



$i$	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1	0	0	0	$\theta_1$
2	-90	0	$d_2$	$\theta_2$
3	90	0	$d_3$	0
4	0	0	0	$\theta_4$
5	-90	0	0	$\theta_5$
6	90	0	0	$\theta_6$

# Stanford Scheinman Arm

$${}_{i-1}T_i = \begin{bmatrix} \cos \theta_i & -\sin \theta_i & 0 & a_{i-1} \\ \sin \theta_i \cos \alpha_{i-1} & \cos \theta_i \cos \alpha_{i-1} & -\sin \alpha_{i-1} & -d_i \sin \alpha_{i-1} \\ \sin \theta_i \sin \alpha_{i-1} & \cos \theta_i \sin \alpha_{i-1} & \cos \alpha_{i-1} & d_i \cos \alpha_{i-1} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Forward Kinematics:  ${}^0_N T = {}^0_1 T \cdot {}^1_2 T \cdots {}^{N-1}_N T$

$${}^0_1 T = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}, {}^1_2 T = \begin{bmatrix} c_1 c_2 & -c_1 s_2 & -s_1 & -s_1 d_2 \\ s_1 c_2 & -s_1 s_2 & c_1 & c_1 d_2 \\ -s_2 & -c_2 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix},$$

$${}^0_3 T = \begin{bmatrix} c_1 c_2 & -s_1 & c_1 s_2 & c_1 s_2 d_3 - s_1 d_2 \\ s_1 c_2 & c_1 & s_1 s_2 & s_1 s_2 d_3 + c_1 d_2 \\ -s_2 & 0 & c_2 & c_2 d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}, {}^0_4 T = \begin{bmatrix} X & X & c_1 s_2 & c_1 s_2 d_3 - s_1 d_2 \\ X & X & s_1 s_2 & s_1 s_2 d_3 + c_1 d_2 \\ X & X & c_2 & c_2 d_3 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

# Stanford Scheinman Arm

$${}^0_5T = \begin{bmatrix} X & X & -c_1c_2s_4 - s_1c_4 & X \\ X & X & -s_1c_2s_4 + c_1c_4 & X \\ X & X & s_2s_4 & X \\ 0 & 0 & 0 & 1 \end{bmatrix}, {}^0_6T = \begin{bmatrix} X & X & c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2s_5 & X \\ X & X & s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 & X \\ X & X & -s_2c_4s_5 + c_2c_5 & X \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$X = \begin{bmatrix} X_P \\ r_1 \\ r_2 \\ r_3 \end{bmatrix} = \begin{bmatrix} d_3c_1s_2 - d_2s_1 \\ d_3s_1s_2 + d_2c_1 \\ d_3c_2 \\ c_1[c_2(c_4c_5c_6 - s_4s_6) - s_2s_5c_6] - s_1(s_4c_5c_6 + c_4s_6) \\ s_1[c_2(c_4c_5c_6 - s_4s_6) - s_2s_5c_6] + c_1(s_4c_5c_6 + c_4s_6) \\ -s_2(c_4c_5c_6 - s_4s_6) - c_2s_5c_6 \\ c_1[-c_2(c_4c_5s_6 + s_4c_6) + s_2s_5s_6] - s_1(-s_4c_5s_6 + c_4c_6) \\ s_1[-c_2(c_4c_5s_6 + s_4c_6) + s_2s_5s_6] + c_1(-s_4c_5s_6 + c_4c_6) \\ s_2(c_4c_5s_6 + s_4c_6) + c_2s_5s_6 \\ c_1(c_2c_4s_5 + s_2c_5) - s_1s_4s_5 \\ s_1(c_2c_4s_5 + s_2c_5) + c_1s_4s_5 \\ -s_2c_4s_5 + c_2c_5 \end{bmatrix}$$



# Stanford Scheinman Arm Jacobian

$${}^0J = \begin{bmatrix} \frac{\partial}{\partial q_1}({}^0x_P) & \frac{\partial}{\partial q_2}({}^0x_P) & \frac{\partial}{\partial q_3}({}^0x_P) & 0 & 0 & 0 \\ {}^0Z_1 & {}^0Z_2 & 0 & {}^0Z_4 & {}^0Z_5 & {}^0Z_6 \end{bmatrix}$$

$$\begin{bmatrix} -(d_3s_1s_2 + d_2c_1) & c_1c_2d_3 & c_1s_2 & 0 & 0 & 0 \\ d_3c_1s_2 - d_2s_1 & s_1c_2d_3 & s_1s_2 & 0 & 0 & 0 \\ 0 & -s_2d_3 & c_2 & 0 & 0 & 0 \\ 0 & -s_1 & 0 & c_1s_2 & -c_1c_2s_4 - s_1c_4 & c_1c_2c_4s_5 - s_1s_4s_5 + c_1s_2c_5 \\ 0 & c_1 & 0 & s_1s_2 & -s_1c_2s_4 + c_1c_4 & s_1c_2c_4s_5 + c_1s_4s_5 + s_1s_2c_5 \\ 1 & 0 & 0 & c_2 & s_2s_4 & -s_2c_4s_5 + c_2c_5 \end{bmatrix}$$

# Kinematic Singularity and Singular Configurations

## Singular Direction

The Effector Locality loses the ability to move in a direction or to rotate about a direction.

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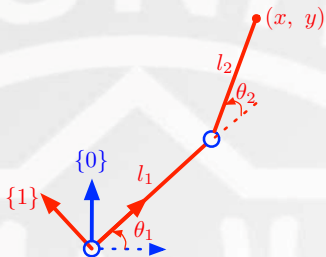
$\Rightarrow$  **Singular Configurations**

$$\det[J(q)] = S_1(q) \cdot S_2(q) \cdots S_s(q) = 0$$

$\Rightarrow$

$$\begin{aligned} S_1(q) &= 0 \\ S_2(q) &= 0 \\ &\vdots \\ S_s(q) &= 0 \end{aligned}$$

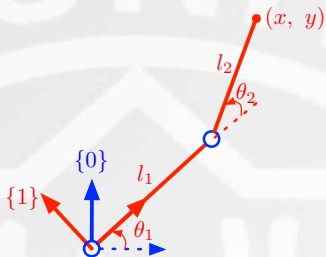
## Example (Kinematic Singularities)



$$x = l_1 c_1 + l_2 c_{12}$$

$$y = l_1 s_1 + l_2 s_{12}$$

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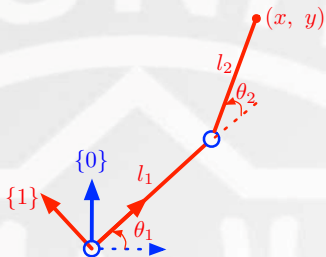
$$x = l_1 c_1 + l_2 c_{12}$$

$$y = l_1 s_1 + l_2 s_{12}$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$



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$$x = l_1 c_1 + l_2 c_{12}$$

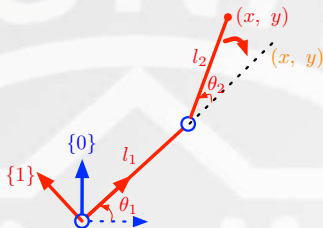
$$y = l_1 s_1 + l_2 s_{12}$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$\det(J) = l_1 l_2 s_2$$

Singularity at  $q_2 = k\pi$

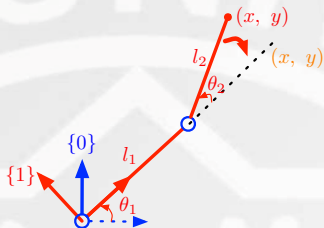
## Example (Kinematic Singularities)



$${}^1J = {}^1_0R {}^0J$$

$${}^0J = \begin{bmatrix} c_1 & -s_1 \\ s_1 & c_1 \end{bmatrix} \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

## Example (Kinematic Singularities)



$${}^1J = {}^1_0R {}^0J$$

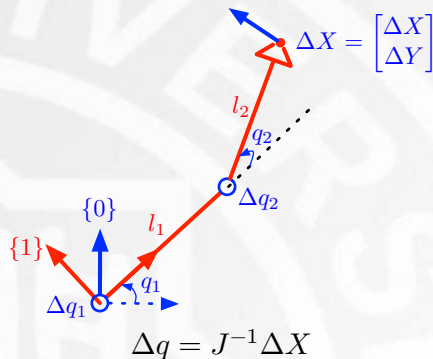
$${}^0J = \begin{bmatrix} c_1 & -s_1 \\ s_1 & c_1 \end{bmatrix} \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

At singularity:

$${}^1J = \begin{bmatrix} 0 & 0 \\ l_1 + l_2 & l_2 \end{bmatrix}$$

$$\begin{cases} {}^1\delta x = 0 \\ {}^1\delta y = (l_1 + l_2)\delta\theta_1 + l_2\delta\theta_2 \end{cases}$$

## Small Displacements $\Delta q, \Delta X$

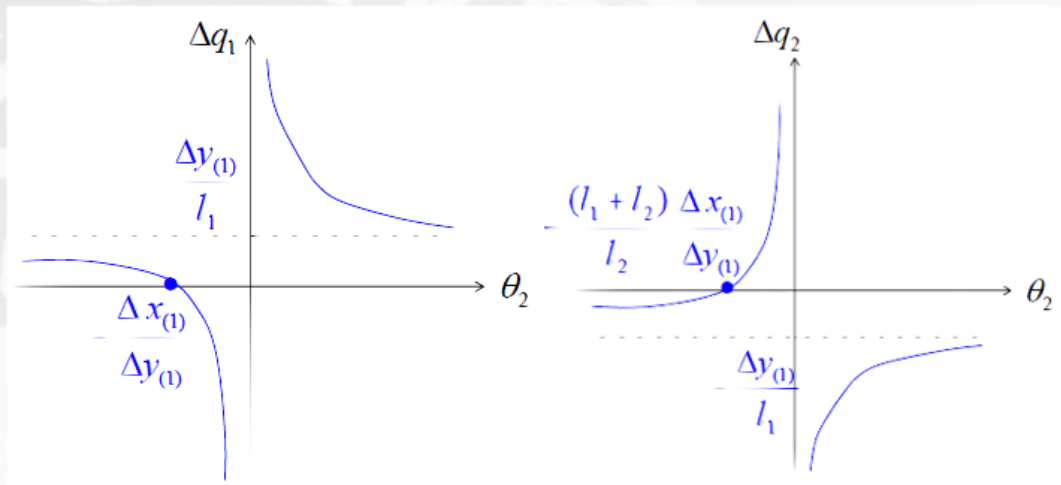


$$\Delta q = J^{-1} \Delta X$$

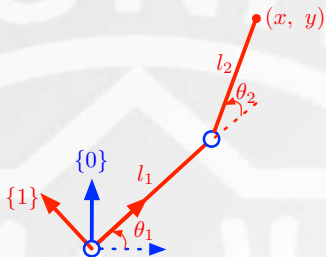
Small  $\theta_2$  (i.e.  $\cos \theta_2 \approx 1, \sin \theta_2 \approx \theta_2$ )

$$J_{(1)}^{-1} \cong \begin{bmatrix} \frac{1}{l_1 \theta_2} & \frac{1}{l_1} \\ -\frac{1}{l_1 + l_2} & -\frac{1}{l_1} \end{bmatrix} \Rightarrow \begin{cases} \Delta q_1 = \frac{\Delta x_{(1)}}{l_1} \cdot \frac{1}{\theta_2} + \frac{\Delta y_{(1)}}{l_1} \\ \Delta q_2 = \frac{(l_1 + l_2) \Delta x_{(1)}}{l_1 l_2} \cdot \frac{1}{\theta_2} + \frac{\Delta y_{(1)}}{l_1} \end{cases}$$

## Small Displacements $\Delta q$ , $\Delta X$

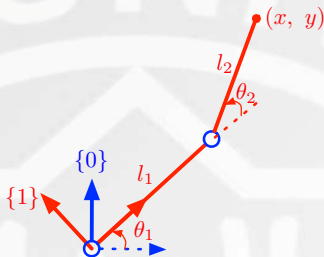


## Kinematic Singularities (reduced matrix)



$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

# Kinematic Singularities (reduced matrix)

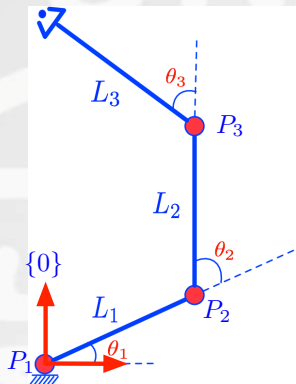


$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 0 & 0 \\ 0 & 0 \\ 0 & 0 \\ 1 & 1 \end{bmatrix}$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$\det(J) = l_1 l_2 s_2$$

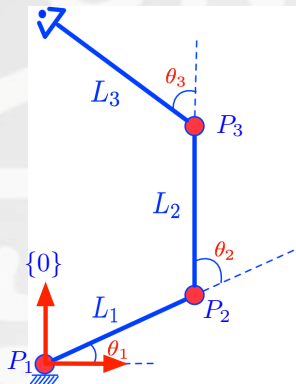
## Kinematic Singularities (reduced matrix)



$${}^0J_E = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} - l_3 s_{123} & -l_2 s_{12} - l_3 s_{123} & -l_3 s_{123} \\ l_1 c_1 + l_2 c_{12} + l_3 c_{123} & l_2 c_{12} + l_3 c_{123} & l_3 c_{123} \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$



## Kinematic Singularities (reduced matrix)



$${}^0J_E = \begin{bmatrix} -l_1s_1 - l_2s_{12} - l_3s_{123} & -l_2s_{12} - l_3s_{123} & -l_3s_{123} \\ l_1c_1 + l_2c_{12} + l_3c_{123} & l_2c_{12} + l_3c_{123} & l_3c_{123} \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

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## Stanford Scheinman Arm Jacobian

$$\begin{bmatrix} -(d_3 s_1 s_2 + d_2 c_1) & c_1 c_2 d_3 & c_1 s_2 & 0 & 0 & 0 \\ d_3 c_1 s_2 - d_2 s_1 & s_1 c_2 d_3 & s_1 s_2 & 0 & 0 & 0 \\ 0 & -s_2 d_3 & c_2 & 0 & 0 & 0 \\ 0 & -s_1 & 0 & c_1 s_2 & -c_1 c_2 s_4 - s_1 c_4 & c_1 c_2 c_4 s_5 - s_1 s_4 s_5 + c_1 s_2 c_5 \\ 0 & c_1 & 0 & s_1 s_2 & -s_1 c_2 s_4 + c_1 c_4 & s_1 c_2 c_4 s_5 + c_1 s_4 s_5 + s_1 s_2 c_5 \\ 1 & 0 & 0 & c_2 & s_2 s_4 & -s_2 c_4 s_5 + c_2 c_5 \end{bmatrix}$$

$$\theta_5 = k\pi$$

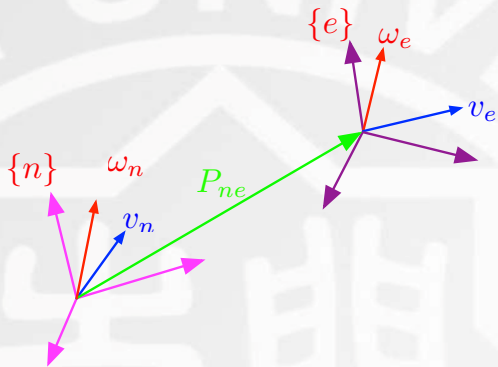
## Stanford Scheinman Arm Jacobian

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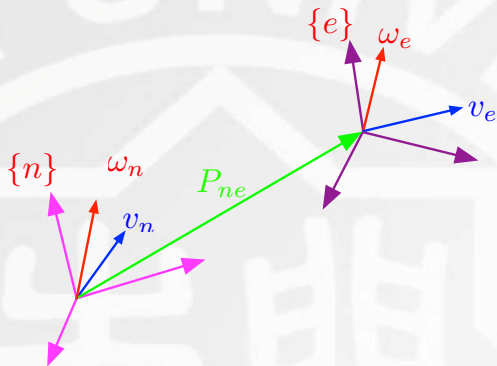
$$\theta_5 = k\pi$$

$$\begin{bmatrix} -(d_3 s_1 s_2 + d_2 c_1) & c_1 c_2 d_3 & c_1 s_2 & 0 & 0 & 0 \\ d_3 c_1 s_2 - d_2 s_1 & s_1 c_2 d_3 & s_1 s_2 & 0 & 0 & 0 \\ 0 & -s_2 d_3 & c_2 & 0 & 0 & 0 \\ 0 & -s_1 & 0 & c_1 s_2 & -c_1 c_2 s_4 - s_1 c_4 & c_1 s_2 \\ 0 & c_1 & 0 & s_1 s_2 & -s_1 c_2 s_4 + c_1 c_4 & s_1 s_2 \\ 1 & 0 & 0 & c_2 & s_2 s_4 & c_2 \end{bmatrix}$$

## Jacobian at the End-Effector



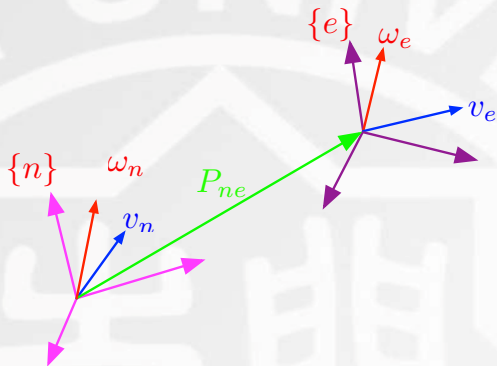
## Jacobian at the End-Effector



$$v_e = v_n + \omega_n \times P_{ne}$$

$$\begin{cases} v_e = v_n - P_{ne} \times \omega_n \\ \omega_e = \omega_n \end{cases}$$

## Jacobian at the End-Effector

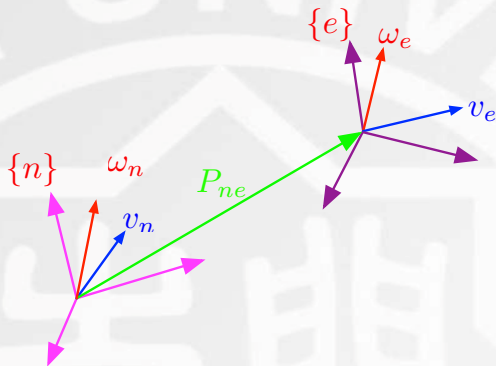


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$$\begin{bmatrix} v_e \\ \omega_e \end{bmatrix} = \begin{bmatrix} I & -\hat{P}_{ne} \\ 0 & I \end{bmatrix} \begin{bmatrix} v_n \\ \omega_n \end{bmatrix}$$

# Jacobian at the End-Effector



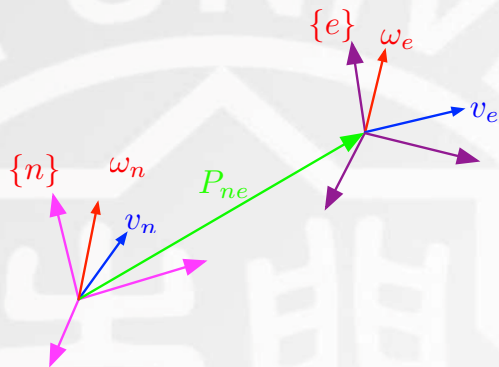
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$$\begin{bmatrix} v_e \\ \omega_e \end{bmatrix} = \begin{bmatrix} I & -\hat{P}_{ne} \\ 0 & I \end{bmatrix} \begin{bmatrix} v_n \\ \omega_n \end{bmatrix}$$

$$J_e \dot{q} = \begin{bmatrix} I & -\hat{P}_{ne} \\ 0 & I \end{bmatrix} J_n \dot{q} \Rightarrow J_e = \begin{bmatrix} I & -\hat{P}_{ne} \\ 0 & I \end{bmatrix} J_n$$

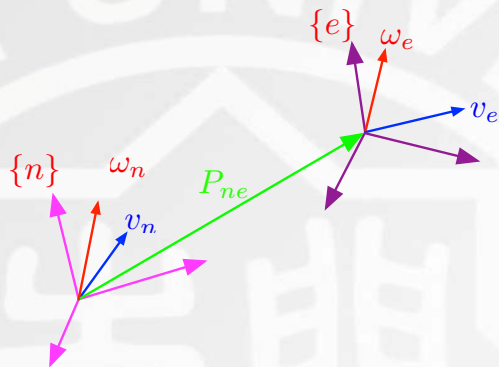
## Cross Product Operator (in diff. frames)



$$J_e = \left[ \begin{array}{c|c} I & -\hat{P}_{ne} \\ \hline 0 & I \end{array} \right] J_n$$



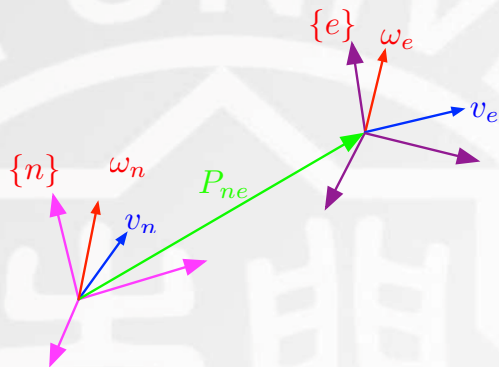
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$${}^0\hat{P}_{ne} = {}^0R \cdot {}^n\hat{P}_{ne} \quad ?$$

## Cross Product Operator (in diff. frames)

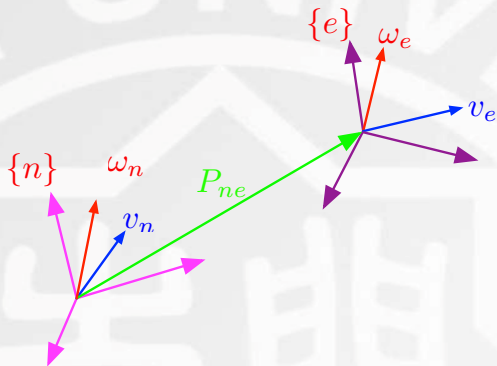


$$J_e = \left[ \begin{array}{c|c} I & -\hat{P}_{ne} \\ \hline 0 & I \end{array} \right] J_n$$

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$${}^0\hat{P}_{ne} \times {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \times {}^n\omega)$$

## Cross Product Operator (in diff. frames)



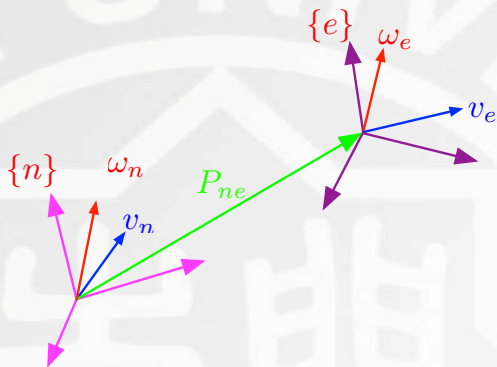
$$J_e = \left[ \begin{array}{c|c} I & -\hat{P}_{ne} \\ \hline 0 & I \end{array} \right] J_n$$

$${}^0\hat{P}_{ne} = {}^0R \cdot {}^n\hat{P}_{ne} \quad ?$$

$${}^0\hat{P}_{ne} \times {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \times {}^n\omega)$$

$${}^0\hat{P}_{ne} \cdot {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \cdot {}^n\omega) = {}^0R \cdot ({}^n\hat{P}_{ne} \cdot {}^nR^T \cdot {}^0\omega)$$

## Cross Product Operator (in diff. frames)



$$J_e = \left[ \begin{array}{c|c} I & -\hat{P}_{ne} \\ \hline 0 & I \end{array} \right] J_n$$

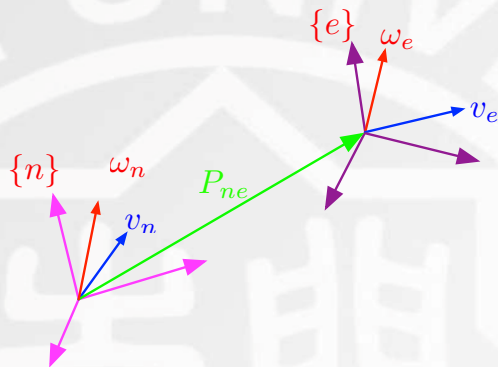
$${}^0\hat{P}_{ne} = {}^0R \cdot {}^n\hat{P}_{ne} \quad ?$$

$${}^0\hat{P}_{ne} \times {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \times {}^n\omega)$$

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$${}^0\hat{P}_{ne} = {}^0R \cdot {}^n\hat{P}_{ne} \quad ?$$

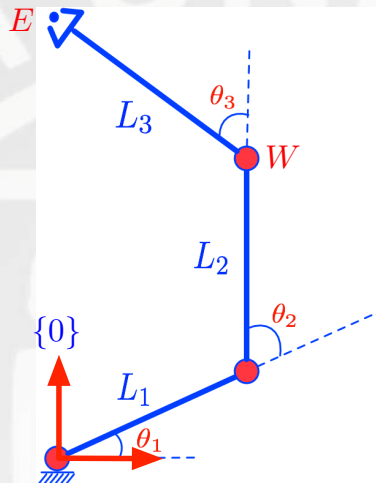
$${}^0\hat{P}_{ne} \times {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \times {}^n\omega)$$

$${}^0\hat{P}_{ne} \cdot {}^0\omega = {}^0R \cdot ({}^n\hat{P}_{ne} \cdot {}^n\omega) = {}^0R \cdot ({}^n\hat{P}_{ne} \cdot {}^0R^T \cdot {}^0\omega)$$

$${}^0\hat{P}_{ne} = {}^0R \cdot {}^n\hat{P}_{ne} \cdot {}^0R^T$$

$${}^iJ = \begin{bmatrix} {}^iR & 0 \\ 0 & {}^i_jR \end{bmatrix} {}^jJ \quad \Rightarrow \quad {}^0J_e = \begin{bmatrix} {}^i_jR & -{}^0R \cdot {}^n\hat{P}_{ne} \cdot {}^0R^T \\ 0 & {}^i_jR \end{bmatrix} {}^nJ_n$$

## Example: RRR Arm



Wrist Point:

$$\begin{cases} x = l_1 c_1 + l_2 c_{12} \\ y = l_1 s_1 + l_2 s_{12} \end{cases}$$

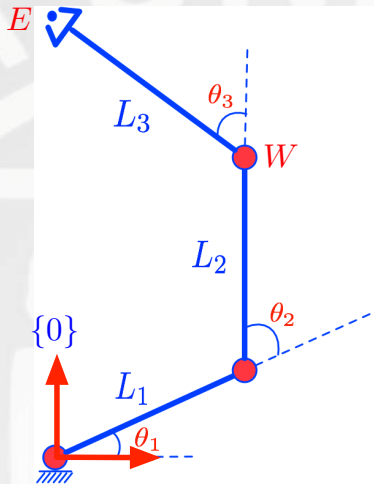
End-Effector Point:

$$\begin{cases} x = l_1 c_1 + l_2 c_{12} + l_3 c_{123} \\ y = l_1 s_1 + l_2 s_{12} + l_3 s_{123} \end{cases}$$

Jacobian (W):

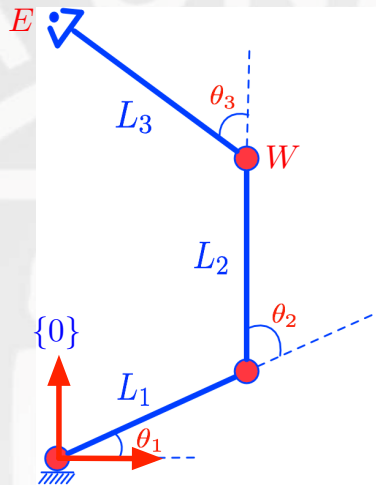
$$J_W = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} & 0 \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$

## Example: RRR Arm



$${}^0J_e = \begin{bmatrix} I & -{}^0\hat{P}_{ne} \\ 0 & I \end{bmatrix} {}^0J_W$$

## Example: RRR Arm



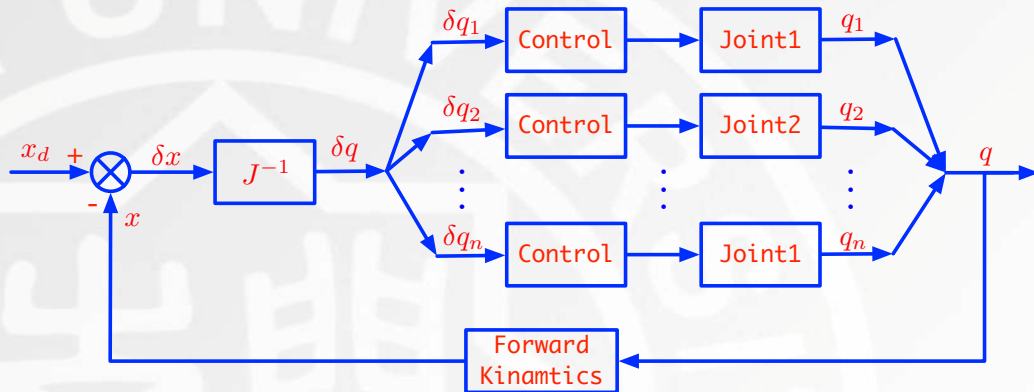
$${}^0J_e = \begin{bmatrix} I & -{}^0\hat{P}_{ne} \\ 0 & I \end{bmatrix} {}^0J_W$$

$${}^0P_{ne} = \begin{bmatrix} l_3 c_{123} \\ l_3 s_{123} \\ 0 \end{bmatrix} \Rightarrow {}^0\hat{P}_{ne} = \begin{bmatrix} 0 & 0 & l_3 s_{123} \\ 0 & 0 & -l_3 c_{123} \\ -l_3 s_{123} & l_3 c_{123} & 0 \end{bmatrix}$$

$$J_E = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} - l_3 s_{123} & -l_2 s_{12} - l_3 s_{123} & -l_3 s_{123} \\ l_1 c_1 + l_2 c_{12} + l_3 c_{123} & l_2 c_{12} + l_3 c_{123} & l_3 c_{123} \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix}$$



# Resolved Motion Rate Control



$$\delta x = J(\theta)\delta\theta$$

Outside singularities:

$$\delta\theta = J(\theta)^{-1}\delta x$$

Arm at Configuration  $\theta$ :

$$x = f(\theta) \Rightarrow \delta x = x_d - x \Rightarrow \delta\theta = J(\theta)^{-1}\delta x$$

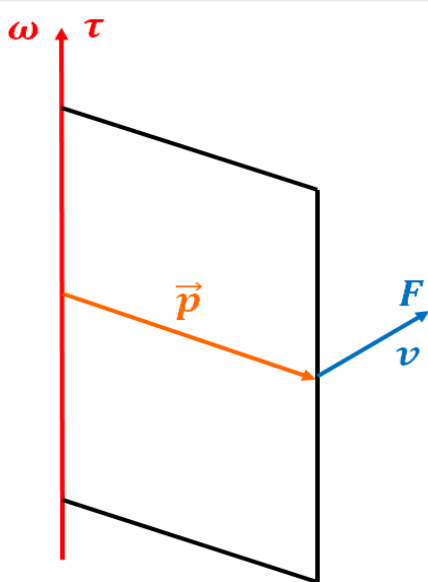
$$\theta^+ = \theta + \delta\theta$$



# Jacobian

- Differential Motion
- Linear & Angular Motion
- Velocity Propagation
- Explicit Form
- **Static Forces**

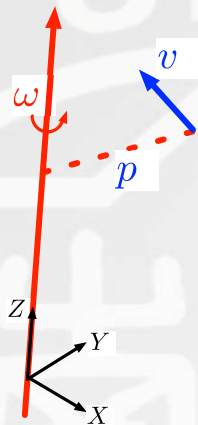
## Angular/Torque -Velocities/Forces



$$\vec{v} = \omega \times \vec{p}$$

$$\tau = \vec{p} \times \vec{F}$$

## Angular/Torque -Velocities/Forces

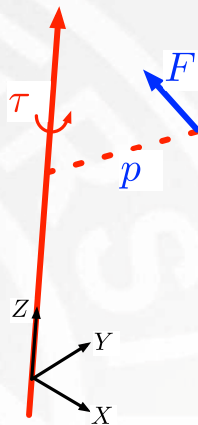


$$v = \omega \times p$$

$$v = -\hat{p}\omega$$

$$\begin{bmatrix} v_x \\ v_y \end{bmatrix} = \begin{bmatrix} -p_y \\ p_x \end{bmatrix} \dot{\theta}$$

$$v = J\dot{\theta}$$



$$\tau = p \times F$$

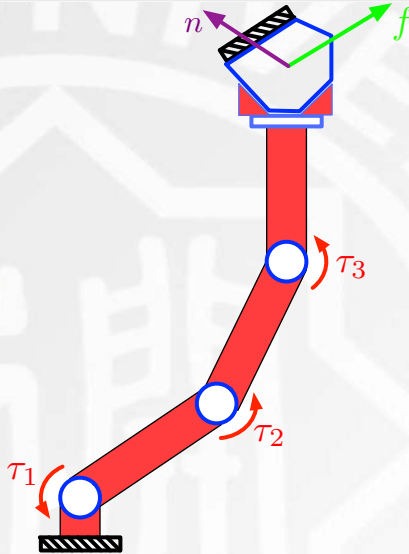
$$\tau = \hat{p}F$$

$$\tau = -\hat{p}^T F$$

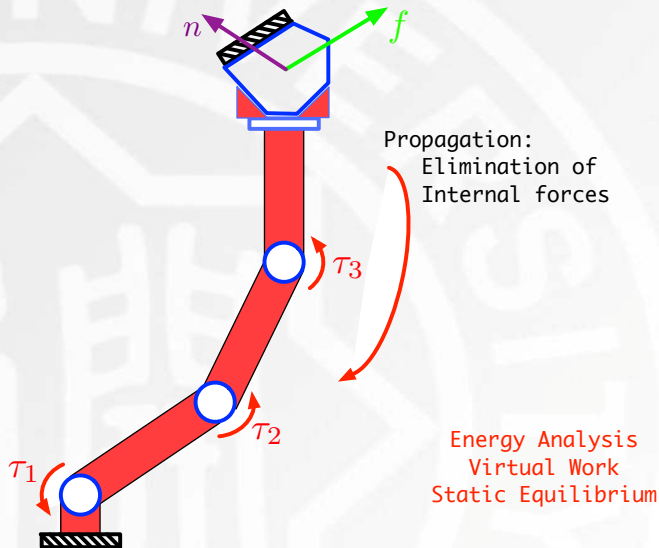
$$\tau = \begin{bmatrix} p_y \\ -p_x \end{bmatrix} \begin{bmatrix} F_x \\ F_y \end{bmatrix}$$

$$\tau = J^T F$$

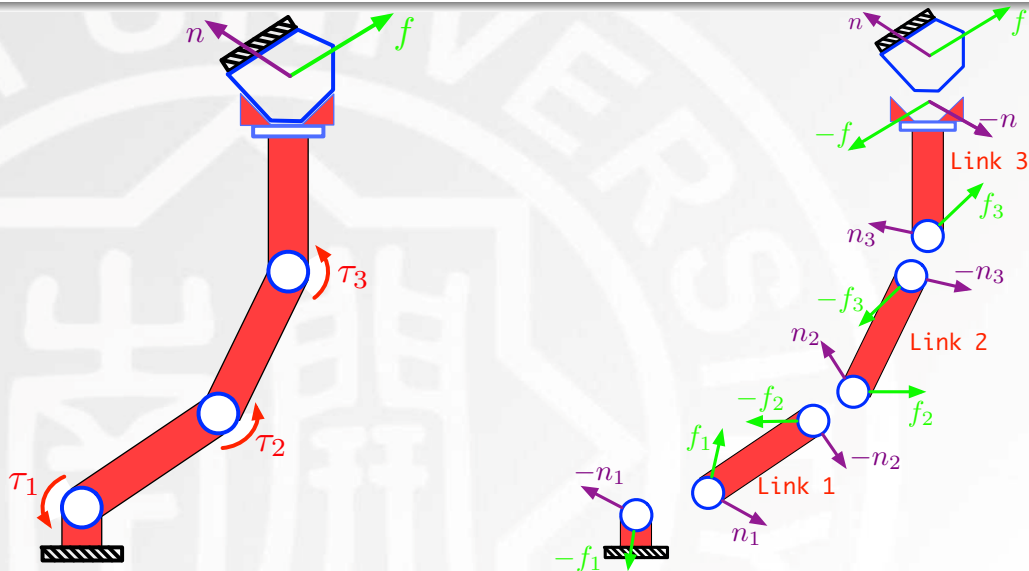
# Static Force Propagation



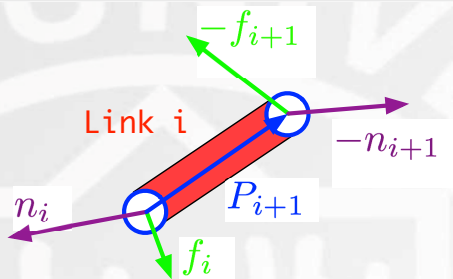
# Static Force Propagation



# Static Force Propagation

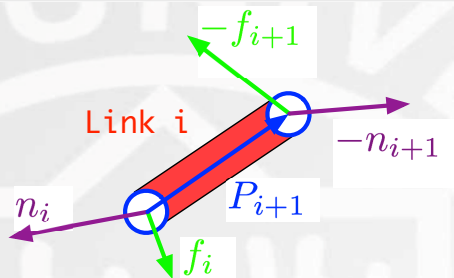


## Static Force Propagation





## Static Force Propagation

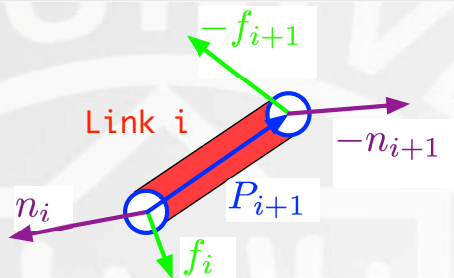


- Static Equilibrium:

$$\sum \text{forces} = 0$$

$$\sum \text{moments at a point} = 0$$

## Static Force Propagation



- Static Equilibrium:

$$\sum \text{forces} = 0$$

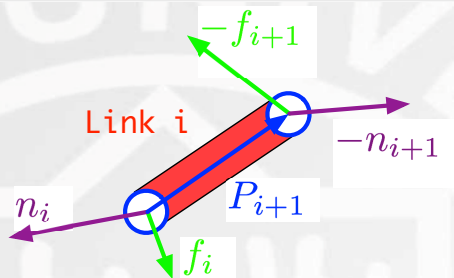
$$\sum \text{moments at a point} = 0$$

- About origin  $\{i\}$

$$f_i + (-f_{i+1}) = 0$$

$$n_i + (-n_{i+1}) + P_{i+1} \times (-f_{i+1}) = 0$$

# Static Force Propagation



- Static Equilibrium:

$$\sum \text{forces} = 0$$

$$\sum \text{moments at a point} = 0$$

- About origin  $\{i\}$

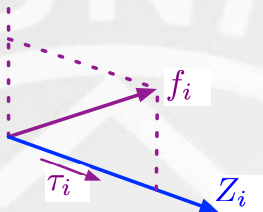
$$f_i + (-f_{i+1}) = 0$$

$$n_i + (-n_{i+1}) + P_{i+1} \times (-f_{i+1}) = 0$$

$$f_i = f_{i+1}$$

$$n_i = n_{i+1} + P_{i+1} \times f_{i+1}$$

# Static Force Propagation



Prismatic Joint

$$\tau_i = f_i^T Z_i$$

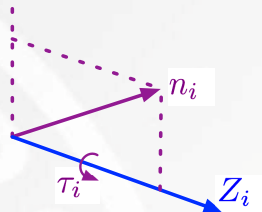
Algorithm:

$${}^n f_n = {}^n f$$

$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

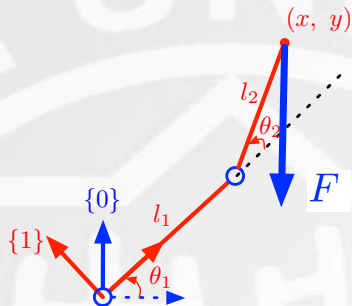
$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$



Revolute Joint

$$\tau_i = n_i^T Z_i$$

## Example (Static Forces)



$${}^n f_n = {}^n f$$

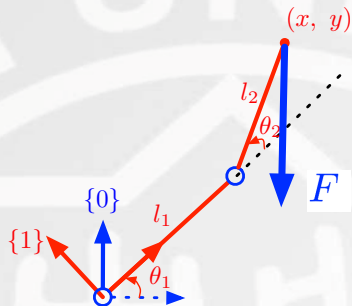
$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$

## Example (Static Forces)



- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$
- 对于连杆 2:

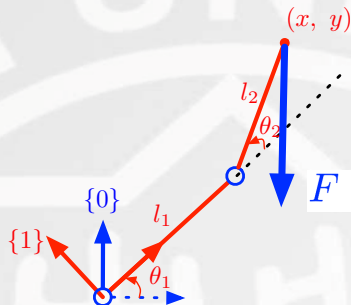
$${}^n f_n = {}^n f$$

$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

## Example (Static Forces)



$${}^n f_n = {}^n f$$

$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

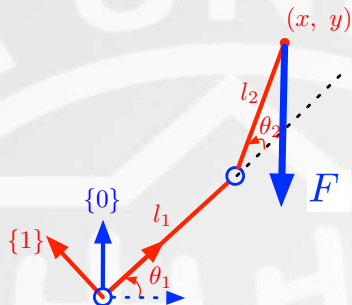
$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$
- 对于连杆 2:

$$f_2 = F, \quad n_2 = n + \vec{l}_2 \times F = \vec{l}_2 \times F = [0 \quad 0 \quad -l_2 \cos(\theta_1 + \theta_2)N]^T$$

## Example (Static Forces)



$${}^n f_n = {}^n f$$

$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

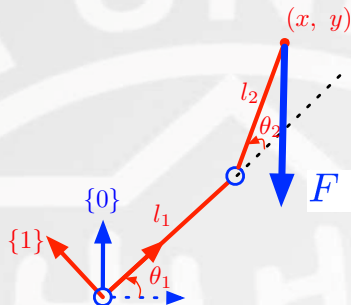
- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$
- 对于连杆 2:

$$f_2 = F, \quad n_2 = n + \vec{l}_2 \times F = \vec{l}_2 \times F = [0 \quad 0 \quad -l_2 \cos(\theta_1 + \theta_2)N]^T$$

- 对于连杆 1:



## Example (Static Forces)



$${}^n f_n = {}^n f$$

$${}^n n_n = {}^n n + {}^n P_{n+1} \times {}^n f$$

$${}^i f_i = {}^i_{i+1} R \cdot {}^{i+1} f_{i+1}$$

$${}^i n_i = {}^i_{i+1} R \cdot {}^{i+1} n_{i+1} + {}^i P_{i+1} \times {}^i f_i$$

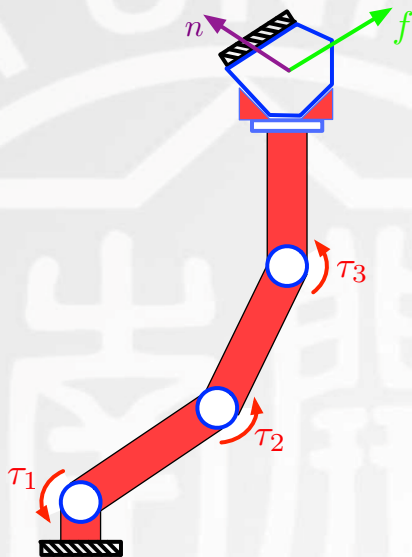
- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$
- 对于连杆 2:

$$f_2 = F, \quad n_2 = n + \vec{l}_2 \times F = \vec{l}_2 \times F = [0 \quad 0 \quad -l_2 \cos(\theta_1 + \theta_2)N]^T$$

- 对于连杆 1:

$$f_1 = f_2 = F, \quad n_1 = n_2 + \vec{l}_1 \times f_2 = [0 \quad 0 \quad -[l_1 \cos \theta_1 + l_2 \cos(\theta_1 + \theta_2)]N]^T$$

# Virtual Work Principal

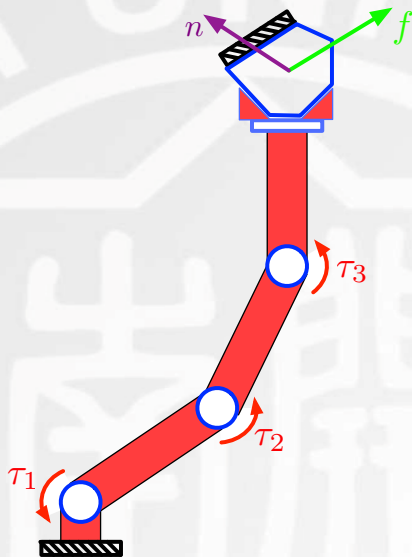


$$\delta W = \sum_i f_i \delta x_i$$

applied forces

virtual displacements

# Virtual Work Principal



$$\delta W = \sum_i f_i \delta x_i$$

applied forces

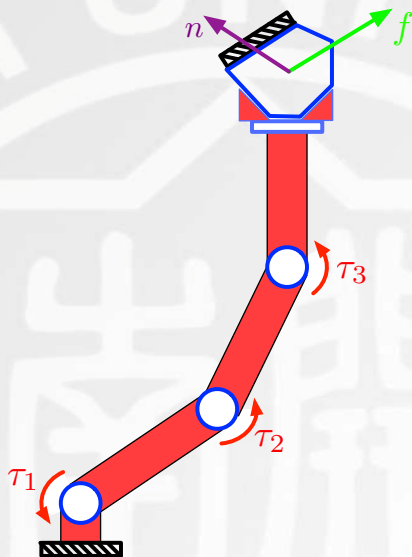
virtual displacements

Static Equilibrium:

If the virtual work done by applied forces is zero in displacements consistent with constraints.

$$\tau^T \delta Q + (-F)^T \delta x = 0$$

# Virtual Work Principal



$$\delta W = \sum_i f_i \delta x_i$$

applied forces

virtual displacements

Static Equilibrium:

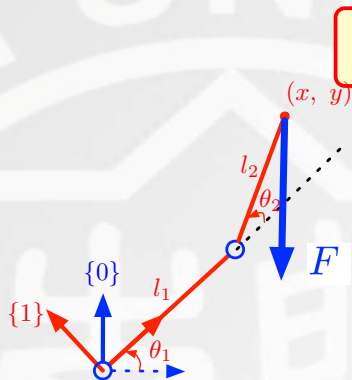
If the virtual work done by applied forces is zero in displacements consistent with constraints.

$$\tau^T \delta Q + (-F)^T \delta x = 0$$

Using  $\delta x = J \delta q$

$$\tau = J^T F$$

## Example (Static Forces)



$$\dot{x} = J\dot{\theta}$$

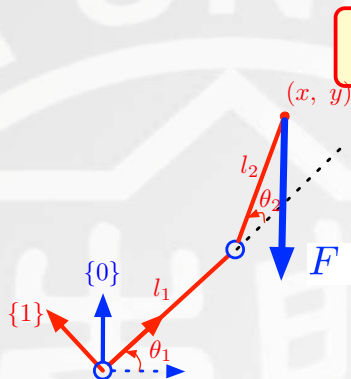
$$\tau = J^T F$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$J^T = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix}$$

- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$

## Example (Static Forces)



$$\dot{x} = J\dot{\theta}$$

$$\tau = J^T F$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$J^T = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix}$$

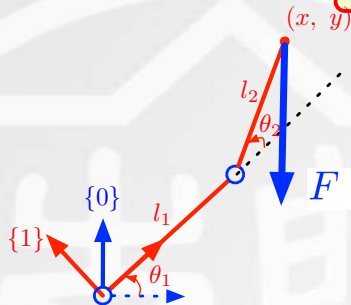
- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 0$ ,  $\theta_2 = 60^\circ$ , and  $F = [0 \quad -1N]^T$

$$\tau = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix} \begin{bmatrix} 0 \\ -1N \end{bmatrix} = - \begin{bmatrix} 3/2 \\ 1/2 \end{bmatrix}$$

## Example (Static Forces)

$$\dot{x} = J\dot{\theta}$$

$$\tau = J^T F$$

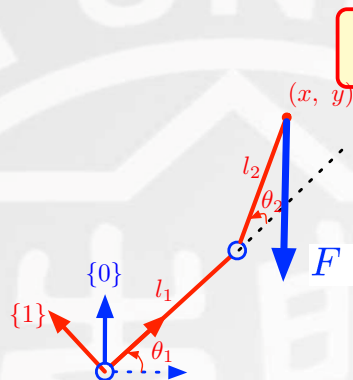


$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$J^T = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix}$$

- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 90^\circ$ ,  $\theta_2 = 0^\circ$ , and  $F = [0 \quad -1000N]^T$

## Example (Static Forces)



$$\dot{x} = J\dot{\theta}$$

$$\tau = J^T F$$

$$J = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \end{bmatrix}$$

$$J^T = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix}$$

- When  $l_1 = l_2 = 1$ ,  $\theta_1 = 90^\circ$ ,  $\theta_2 = 0^\circ$ , and  $F = [0 \quad -1000N]^T$

$$\tau = \begin{bmatrix} -(l_1 s_1 + l_2 s_{12}) & l_1 c_1 + l_2 c_{12} \\ -l_2 s_{12} & l_2 c_{12} \end{bmatrix} \begin{bmatrix} 0 \\ -1KN \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}$$



## 第五章 机器人速度与雅可比

### Chapter 5 Instantaneous Kinematics

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南开大学

2021 年 4 月 9 日

