Alexander Winkler

alexwinkler1@icloud.com | https://ailothh.github.io/website2/

EDUCATION

Eastern Florida State

Melbourne, FL

Bachelor of Applied Science in Software Development

 $May\ 2021-\ December\ 2025$

Presidential List

Jan. 2024- Present

EXPERIENCE

Police Officer

Jan. 2022- Jan. 2023

City of Rockledge

- Worked seamlessly with colleagues and external agencies, maintaining clear communication and contributing to efficient, precise outcomes.
- Led emergency responses, demonstrating the ability to take charge, guide teams, and produce detailed, precise reports to ensure thorough documentation.
- Clearly conveyed information during high-pressure situations, ensuring accurate decision-making and precise reporting

Projects

Weather Satellite | Python, React, Javascript, HTML, CSS

- Led and collaborated with a team of 3 classmates, guiding the project through all stages, from initial requirements to debugging
- Integrated OpenWeather **API** to retrieve current weather conditions for various locations, providing real-time data such as temperature, wind speed while leveraging the units parameter to display the information in the user's preferred system (knots, mph, m/s), ensuring a personalized and dynamic experience.
- Independently re-architected the application, transitioning from a desktop-based solution built with **Python** and **Tkinter** to a modern **React.js** frontend, leveraging **JavaScript**, **HTML**, and **CSS** to enhance scalability, user interface, overall performance, and developing a fully-responsive mobile interface for seamless cross-platform use.

DiceRoll Analytics Engine | Javascript, HTML/CSS

- Efficiently implemented event listeners and dynamically updated HTML elements with JavaScript.
- Created an interactive table that dynamically displays updated frequencies and percentages from the dice rolls.
- Integrated dynamic image updates for each dice roll, providing immediate, visual feedback based on the generated results.

TECHNICAL SKILLS

Languages: Java, Python, C++, JavaScript, HTML/CSS,

Frameworks: React, Node.js,

Developer Tools: Git, VS Code, Eclipse

Libraries: Particles.JS