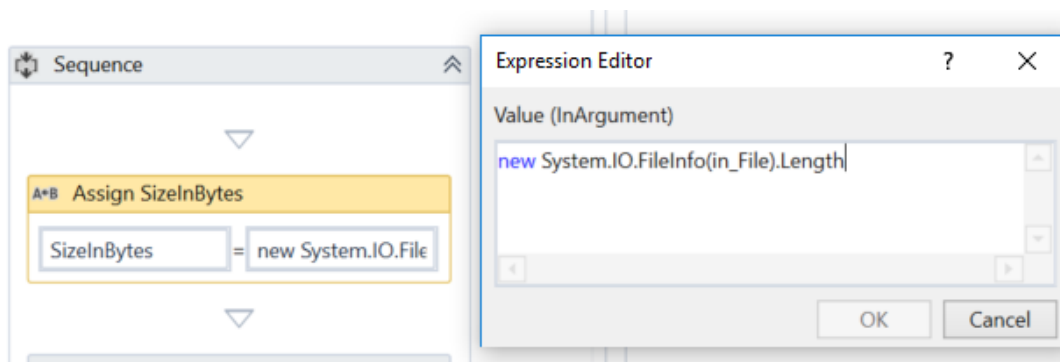


# Input and Output Arguments

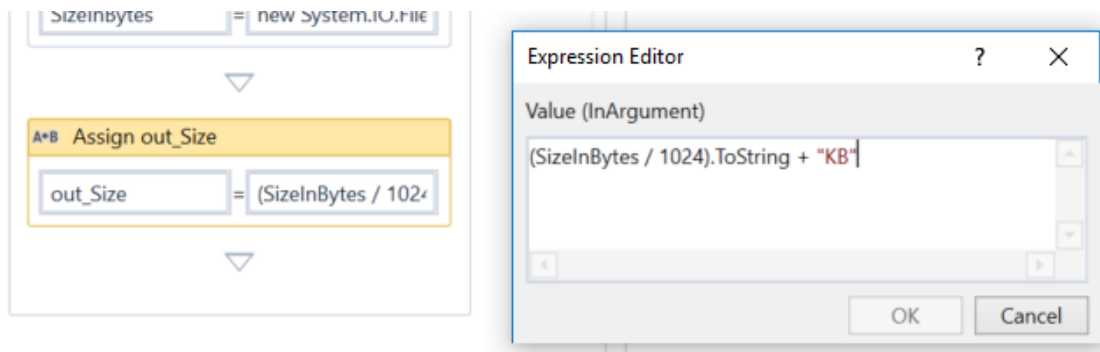
## Getting a file's size using Job Arguments

1. Create a new **Process** and define 2 **Arguments**, 1 **In** and 1 **Out**
2. Put 2 **Assign** activities inside a **Try Catch** block

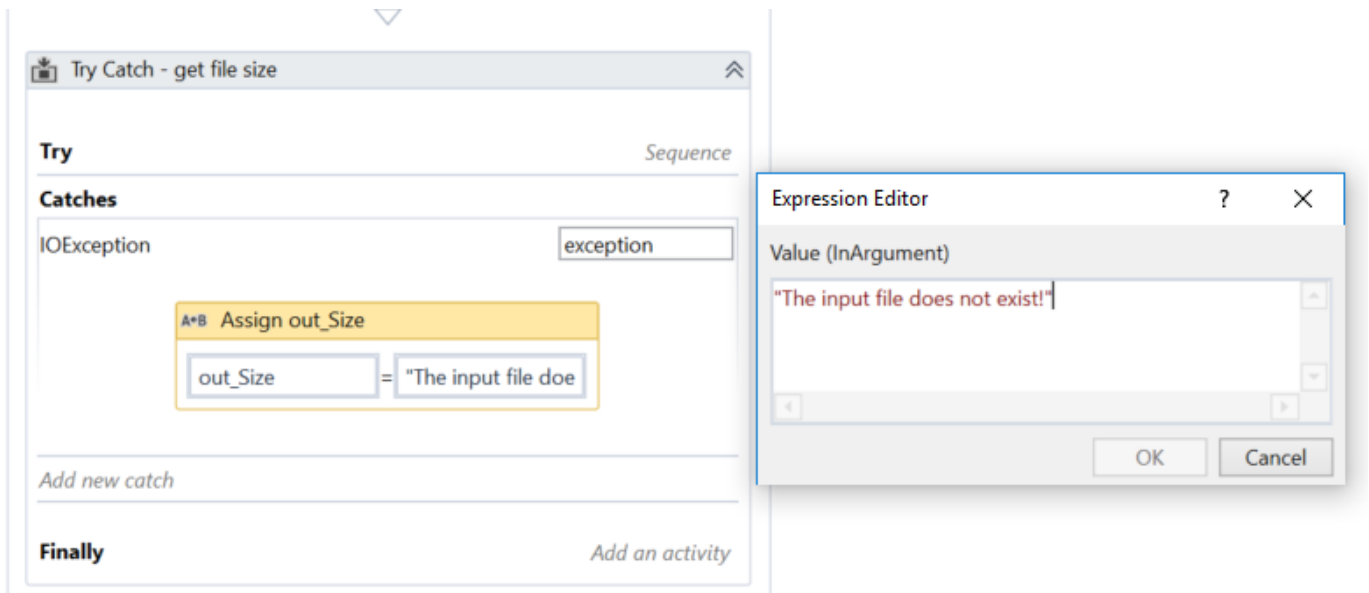
We will use the 1st **Assign** activity to get the file size in bytes. Create a new variable of type **System.Double** and assign its value to **new System.IO.FileInfo(in\_File).Length**, where **in\_File** is the name of your **in argument**.



The 2nd **Assign** activity will be used to store the output. Assign it to the previously created value / 1024 and concatenate its String value with "KB".



Catch **System.IO.IOException** in case the inputted file does not exist. Assign the value of the out Argument as to indicate that the file does not exist.



**Publish** the Project to Orchestrator, create a **process** and start a **job** with the name of an existing file in the project folder as an input argument. After the job ends, check it's file size.