

# DMOPC '17 Contest 2 P3 - Bad Bunnies

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Carrots fear one thing, and one thing alone: bad bunnies.

A lost carrot has found themselves in a unweighted graph with  $N$  nodes inside bad bunny territory. The carrot knows a little graph theory and recognizes that this graph is a tree! Currently, they are at node  $X$  and needs to get to node  $Y$  to escape. However, there are  $R$  rabbits, the  $i^{\text{th}}$  of which is on node  $R_i$  of the graph. Help this carrot figure out the closest they will ever have to be to a rabbit during their escape.

## Constraints

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For all test cases,  $1 \leq R \leq N$ ,  $1 \leq a, b, X, Y, r \leq N$ .

### Subtask 1 [20%]

$1 \leq N \leq 1\,000$

### Subtask 2 [80%]

$1 \leq N \leq 200\,000$

## Input Specification

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The first line of input will contain 2 integers,  $N$ , and  $R$ .

The next  $N - 1$  lines of input will contain 2 integers each,  $a, b$ , indicating there exists an edge between  $a$  and  $b$ .

The next  $R$  lines of input will each contain a single integer,  $r$ , indicating that there is a rabbit at  $r$ .

The final line of input will contain two integers,  $X$  and  $Y$ .

## Output Specification

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A single integer, the closest the carrot will ever get to a rabbit on the path from node  $X$  to  $Y$ .

## Sample Input

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5 1
1 2
1 3
3 4
4 5
5
2 4
```

## Sample Output

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