## 广度优先搜索

## 【最短路径算法综述】

- Shortest Path Problem in Unweighted Graphs
   Bread First Search
- Single-Source Shortest Path Problem
   Dijkstra alglrithm
   Bellman-Ford algorithm
- All-pairs Shortest Path Problem
   Floyd-Warshall algorithm
- Application
   A system of difference constraints

## 【算法概述】

• 广度优先搜索(Breadth-first Traversal)

BFT算法实现需要一个先进先出的队列. 假设有一个从一个头结点开始的遍历搜索.头结点访问过后, 和它相邻的所有结点都会放到一个队列中. 然后从队列中取出一个结点, 执行跟头结点一样的操作, 访问过它之后将它所有的相邻结点都放在队列中带搜索. 重复上述操作, 直到满足条件或者所有点都被访问过终止.

• 伪代码

```
1
   procedure BFS (G, v) is
2
       create a queue Q
3
       create a set V
4
       add v to V
       enqueue v onto Q
6
       while Q is not empty loop
7
           t \leftarrow Q. dequeue()
8
           if t is what we are looking for then
9
              return t
          end if
10
          for all edges e in G.adjacentEdges(t) loop
11
12
              u \leftarrow G. adjacentVertex(t, e)
13
              if u is not in V then
                                                  d[u]=d[t]+1;
14
                  add u to V
                                                  parent[u]=t;
15
                  enqueue u onto Q
              end if
16
17
          end loop
18
       end loop
19
       return none
20 end BFS
```