

Basics of Combinatorics

- [HARD] [DiceGames](#) - SRM 349 Division One – Level Two

Introduction to Graphs and Their Data Structures

- [MEDIUM] TCCC 03 Semifinals Room 4 – [Circuits](#) – Div 1 275
- [CONCEPT] Inviational 02 Semifinal Room 2 – Div 1 500 – [Escape](#)
- [HARD] Division 1 in SRM 156 - [Pathfinding](#)
- [MEDIUM] SRM 150 – Div 1 1000 – [RoboCourier](#)

Dynamic Programming – From Novice to Advanced

- [MEDIUM - HARD] [FlowerGarden](#) – 2004 TCCC Round 1
- [HARD - UNSOLVED] [StripePainter](#) – SRM 150 Div 1
- [UNSOLVED] [StarAdventure](#) – SRM 208 Div 1
- [UNSOLVED] [MiniPaint](#) – SRM 178 Div 1

A Bit of Fun: Fun with Bits

- [UNSOLVED] - TCCC 2006, Round 1B Medium
- [UNSOLVED] - TCO 2006, Round 1 Easy
- [UNSOLVED] - SRM 308, Division 1 Medium
- [UNSOLVED] - SRM 320, Division 1 Hard

Understanding Probability

- [MEDIUM - HARD] [Collision](#) (SRM 153, Div 1 – Medium)
- [UNSOLVED] [BenfordsLaw](#) – SRM 155
- [UNSOLVED] [ChipRace](#) – SRM 199
- [UNSOLVED] [TopFive](#) – SRM 243
- [UNSOLVED] [ProbabilityTree](#) – SRM 174
- [UNSOLVED] [OneArmedBandit](#) – SRM 226
- [UNSOLVED] [RangeGame](#) – SRM 174
- [UNSOLVED] [YahtzeeRoll](#) – SRM 222
- [UNSOLVED] [BagOfDevouring](#) – SRM 184
- [UNSOLVED] [RandomFA](#) – SRM 178
- [UNSOLVED] [PackageShipping](#) – TCCC05 Round 3
- [UNSOLVED] [QueenInterference](#) – SRM 208
- [UNSOLVED] [BaseballLineup](#) – TCO '03 Finals

- [UNSOLVED] [AntiMatter](#) – SRM 179
- [UNSOLVED] [TestScores](#) – SRM 226
- [UNSOLVED] [Hangman42](#) – SRM 229
- [UNSOLVED] [KingOfTheCourt](#) – SRM 222
- [UNSOLVED] [WinningProbability](#) – SRM 218
- [UNSOLVED] [Disaster](#) – TCCC05 Semi 1