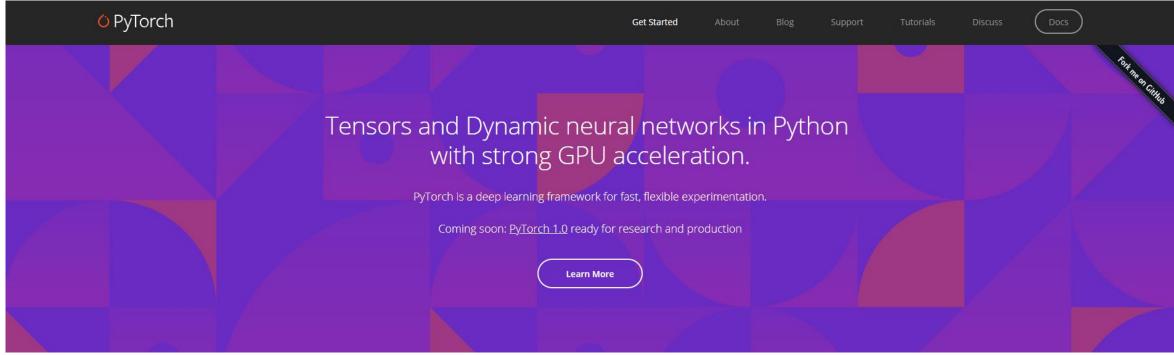






## **PYTORCH**





#### **Features:**

Tensor computations (Ndarray support, like Numpy) on GPU Automatic Differentiation Gradient-based optimization Neural Networks and vision support

#### **PYTORCH**

## AImage<sup>Lab</sup>

#### Developed at Facebook Al Research, and used by...

































#### RECALL....



```
ssh -p port user@YourAzureVM
pip freeze | grep torch==0.4.0
git pull https://github.com/aimagelab/aidlda_tutorial
```

You have all the slides and the code in the Github repo!

#### Don't get lost:

- if you don't understand something: ask!
- If you can't do something: the solution is in the repo!



## NDARRAY LIBRARY

np.ndarray <-> torch.Tensor 200+ operations numpy-style very fast acceleration on NVIDIA GPUs

#### A FAST CALCULATOR

```
import torch
import numpy as np
import time
d = 3000
a = np.random.rand(d, d)
b = np.random.rand(d, d)
start = time.time()
c = np.matmul(a,b)
end = time.time()
print("Elapsed time Numpy: %fs" % (end-start))
gpu = torch.device('cuda:0')
a = torch.rand(d,d, device=gpu)
b = torch.rand(d,d, device=gpu)
start = time.time()
c = torch.mm(a, b)
end = time.time()
print("Elapsed time PyTorch: %fs" % (end-start))
```

Elapsed time Numpy: 0.338300s Elapsed time PyTorch: 0.003510s





A torch.tensor is a multi-dimensional matrix containing elements of a single data type which live on a device (either a CPU or a GPU).

Easy: a replacement of NumPy ndarrays, which can also go on GPU.

Different datatypes: float32, float64, float16, uint8, int8, int16, int32, int64

#### **Constructors**

From a Python list or sequence, using torch.tensor()

Using Numpy-style constructors (e.g. ones, zeros, ...)

From Numpy (see next slides)

#### Construct a 5x3 matrix, uninitialized



#### Construct a randomly initialized matrix

#### Get its size

```
print(x.size())
print(x.shape)

torch.Size([5, 3])
torch.Size([5, 3])
```



Standard numpy-like slicing and indexing is supported

```
print(x[:,1])
tensor([ 0.1883,  0.5542,  0.1896,  0.9329,  0.5377])
```

Standard operations between tensors are supported





#### Numpy bridge

Converting a Torch Tensor to a NumPy array and vice versa is a breeze.

The Torch Tensor and NumPy array will share their underlying memory locations, and changing one will change the other.

## NUMPY BRIDGE

## AImage<sup>Lab</sup>

#### Zero memory-copy

```
a = torch.ones(5)
print(a)

tensor([ 1.,  1.,  1.,  1.])

b = a.numpy()
print(b)

[1. 1. 1. 1. 1.]
```

## NUMPY BRIDGE

```
AImage<sup>Lab</sup>
```

```
a.mul_(2)
print(a)

tensor([ 2., 2., 2., 2.])

print(b)

[2. 2. 2. 2. 2.]
```

#### NUMPY BRIDGE

Transferring from Numpy to PyTorch

```
import numpy as np
a = np.ones((5, ))
b = torch.from_numpy(a)

np.multiply(a, 2, out=a)
print(a)
print(b)
```

```
[2. 2. 2. 2.]
tensor([ 2., 2., 2., 2.], dtype=torch.float64)
```



## TORCH.AUTOGRAD

"PyTorch has a unique way of building neural networks: using and replaying a tape recorder"

#### WHAT IS AUTOGRAD?

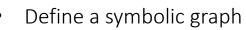


Autograd is reverse automatic differentiation system.









- Compile it
- Feed data from entry points
- Changing the graph -> start from scratch



- Define graphs online, performing 5 ward operations on data
   Evaluate the salution the backward pass
- Evaluate the gradients

#### WHAT IS AUTOGRAD?



torch.autograd is a reverse automatic differentiation system.

- As you stack forward operations, autograd records a DAG
- Leaves are the input tensors and roots are the output tensors
- Each node is a <u>torch.autograd.Function</u>. (we'll delve into this later)
- During forward, autograd performs quietly operations allowing the computation of backward

The graph is recreated from scratch at every iteration!

#### **GRAPH CREATION**



## A graph is created on the fly

```
x = torch.randn(1, 10)
prev_h = torch.randn(1, 20)
W_h = torch.randn(20, 20)
W_x = torch.randn(20, 10)
```







The autograd package provides automatic differentiation for all operations on Tensors. It is a **define-by-run** framework, which means that your backprop is defined by how your code is run, and that every single iteration can be different.

From here to building a complex NN... it is just a matter of scale! ©

# AImage<sup>Lab</sup>

#### Some new things we saw:

**x.data**: returns a tensor that shares the same data with x, but is unrelated to the computational history of x. Any changes to x.data will not be tracked by autograd.

**x.grad**: a tensor with the same shape of x, containing its gradient

**requires\_grad**: if a tensor has requires\_grad=True, its computation will be tracked by autograd, and its .grad will be filled. In general, each tensor that results from an operation with a tensor having requires\_grad=True, will have requires\_grad=True



Conceptually, autograd records a graph recording all of the operations that created the data as you execute operations, giving you a directed acyclic graph whose leaves are the input tensors and roots are the output tensors. By tracing this graph from roots to leaves, you can automatically compute the gradients using the chain rule.

Internally, autograd represents this graph as a graph of **Function objects** (really expressions), which can be apply() ed to compute the result of evaluating the graph. When computing the forwards pass, autograd simultaneously performs the requested computations and builds up a graph representing the function that computes the gradient (*the .grad\_fn attribute of each torch.Tensor is an entry point into this graph*). When the forwards pass is completed, we evaluate this graph in the backwards pass to compute the gradients.



An important thing to note is that the graph is recreated from scratch at every iteration, and this is exactly what allows for using arbitrary Python control flow statements, that can change the overall shape and size of the graph at every iteration. You don't have to encode all possible paths before you launch the training - what you run is what you differentiate.

#### **FUNCTIONS**



Every operation performed on Tensors creates a new function object, that performs the computation, and records that it happened.

The history is retained in the form of a DAG of functions.

```
from torch.autograd import Function
class Exp(Function):
    @staticmethod
    def forward(ctx, i):
        result = i.exp()
        ctx.save_for_backward(result)
        return result

@staticmethod
def backward(ctx, grad_output):
        result, = ctx.saved_tensors
        return grad_output * result
```

#### **FUNCTIONS**



They have two (static) methods:

- **forward**: performs the operations given the input(s).

  The first parameter, the context, can be used to store tensors for the backward pass.
- backward: defines the formulas for differentiating the operation accepts as many grad\_output as many output the forward function defines. Each of these is the gradient w.r.t. the given output.

returns as many outputs as many input the forward function has. Each of these is the gradient w.r.t. the given input.

The context can be used to retrieve tensors saved during the forward pass.

```
from torch.autograd import Function
class Exp(Function):
    @staticmethod
    def forward(ctx, i):
        result = i.exp()
        ctx.save_for_backward(result)
        return result

@staticmethod
def backward(ctx, grad_output):
        result, = ctx.saved_tensors
        return grad_output * result
```

#### **MODULES**



```
class Net(nn.Module):
         def __init__(self):
             super(Net, self).__init__()
             self.conv1 = nn.Conv2d(1, 10, kernel_size=5)
             self.conv2 = nn.Conv2d(10, 20, kernel_size=5)
             self.conv2_drop = nn.Dropout2d()
 6
             self.fc1 = nn.Linear(320, 50)
             self.fc2 = nn.Linear(50, 10)
 8
 9
         def forward(self, x):
10
             x = F.relu(F.max_pool2d(self.conv1(x), 2))
11
12
             x = F.relu(F.max_pool2d(self.conv2_drop(self.conv2(x)), 2))
             x = x.view(-1, 320)
13
             x = F.relu(self.fc1(x))
14
15
             x = F.dropout(x, training=self.training)
             x = self.fc2(x)
16
             return F.log_softmax(x)
17
18
    model = Net()
19
    input = Variable(torch.randn(10, 20))
20
21
    output = model(input)
```

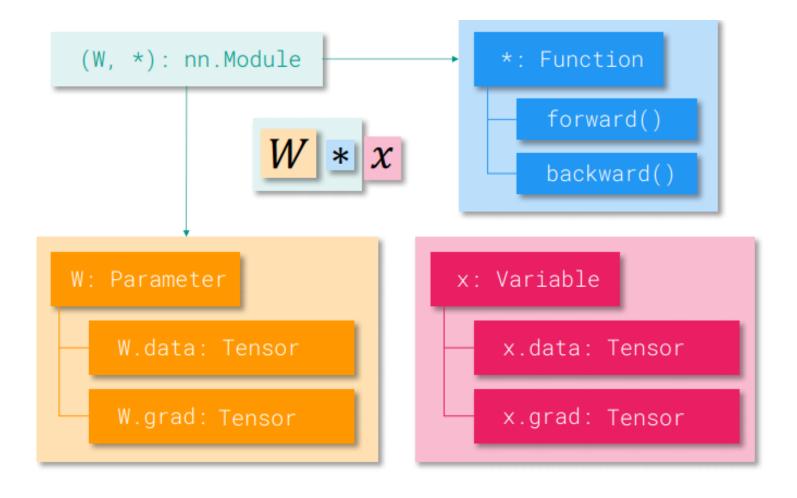
#### **BASIC ELEMENTS**



- torch.Tensor similar to numpy.array, with GPU
- autograd.Function operate ontorch.Tensor Implement forward and backward.
- nn.Parameter a special torch.Tensor
- nn.Module contain Parameters and define functions on input Variables

## ANATOMY OF A FUNCTION





#### **NEURAL NETWORKS 101**



Neural networks can be constructed using the torch.nn package.

Now that you had a glimpse of autograd, nn depends on autograd to define models and differentiate them. An nn.Module contains layers, and a method forward(input) that returns the output.

#### Building a Neural Network:

- Define the neural network that has some learnable parameters (or weights)
- Iterate over a dataset of inputs
- Process input through the network
- Compute the loss (how far is the output from being correct)
- Propagate gradients back into the network's parameters
- Update the weights of the network, typically using a simple update rule:

#### OPTIMIZATION PACKAGE



torch.optim is a package implementing various optimization algorithms (SGD, Adagrad, RMSProp, LBFGS, etc.)

```
net = Net()
optimizer = torch.optim.SGD(net.parameters(), lr=0.01, momentum=0.9)

for input, target in dataset:
    optimizer.zero_grad()
    output = model(input)
    loss = F.cross_entropy(output, target)
    loss.backward()
    optimizer.step()
```