CV Project 3: MorphologyBasic4 Java

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Algorithm Steps for Compute Noise Filters:

```
step 0:
     Open imgFile, structFile, dilateOutFile, erodeOutFile, openingOutFile,
     closingOutFile, prettyPrintFile.
step 1:
     numRows, numCols, minVal, maxVal - read from imgFile.
step 2:
     struct.numRows, struct.numCols, struct.minVal, struct.maxVal 

read
     from structFile.
     struct.rowOrigin, struct.colOrigin 

read from structFile.
     // Struct Class are inherited from Image Class, which stores all the
     information related to the Structuring element.
step 3:
     loadImg (imgFile);
     zeroFramedAry, structAry, morphAry, tempAry 

dynamically allocate
step 4:
     loadStruct (structFile);
step 5:
     prettyPrint ("Original Image", zeroFramedAry, prettyPrintFile);
     prettyPrint ("Structuring Element", struct.structAry, prettyPrintFile);
step 6:
     computeDilation (zeroFramedAry, morphAry);
     aryToFile (morphAry, dilateOutFile);
     prettyPrint ("Dilation", morphAry, prettyPrintFile);
     zero2DAry();
step 7:
     computeErosion (zeroFramedAry, morphAry);
     aryToFile (morphAry, erodeOutFile);
     prettyPrint (morphAry, prettyPrintFile);
     zero2DAry();
step 8:
     computeClosing (zeroFramedAry, tempAry, morphAry);
     aryToFile (morphAry, closingOutFile);
     prettyPrint (morphAry, prettyPrintFile);
     zero2DAry();
step 9:
     computeOpening (zeroFramedAry, tempAry, morphAry);
     aryToFile (morphAry, openingOutFile);
     prettyPrint (morphAry, prettyPrintFile);
step 10:
     close all files. (automatically in Java 7).
```

Source Code

```
import java.io.*;
import java.util.Scanner;
public class Main{
  public static void main(String[] args) throws IOException{
      try (
          // input image
          Scanner input = new Scanner(new BufferedReader(new FileReader(args[0])));
          Scanner input_struct = new Scanner(new BufferedReader(new FileReader(args[1])));
          BufferedWriter dilateOutFile = new BufferedWriter(new FileWriter(args[2]));
          BufferedWriter erodeOutFile = new BufferedWriter(new FileWriter(args[3]));
           BufferedWriter closingOutFile = new BufferedWriter(new FileWriter(args[4]));
          BufferedWriter openingOutFile = new BufferedWriter(new FileWriter(args[5]));
           // - prettyPrintFile (args[6]): pretty print which are stated in the algorithm steps
          BufferedWriter prettyPrintFile = new BufferedWriter(new FileWriter(args[6], true));
           ) {
               int header[] = new int[4];
               for (int i=0; i<4; i++) {
                   if(input.hasNextInt()) header[i] = input.nextInt();
               // Read and store Structure Element header info.
               int header_struct[] = new int[6];
               for (int i=0; i<6; i++) {
                   if(input_struct.hasNextInt()) header_struct[i] = input_struct.nextInt();
               Image img = new Image(header[0], header[1], header[2], header[3]);
               img.struct = new Struct(header_struct[0], header_struct[1], header_struct[2],
header struct[3], header struct[4], header struct[5]);
               img.loadImg(input);
               img.loadStruct(input_struct);
               img.prettyPrint("Original Image", img.zeroFramedAry, prettyPrintFile);
               // prettyPrint 2 -> structure element
               img.prettyPrint("Structuring Element", img.struct.structAry, prettyPrintFile);
               // - dilateOutFile (args[2]): the result of dilation image with header.
               img.computeDilation(img.zeroFramedAry, img.morphAry);
               img.aryToFile(img.morphAry, dilateOutFile);
               img.prettyPrint("Dilation", img.morphAry, prettyPrintFile); // prettyPrint 3 -> dilation
               img.zero2DAry();
               img.computeErosion(img.zeroFramedAry, img.morphAry);
               img.aryToFile(img.morphAry, erodeOutFile);
               img.prettyPrint("Erosion", img.morphAry, prettyPrintFile);
               img.zero2DAry();
```

```
closingOutFile (args[4]): the result of closing image with header.
               img.computeClosing(img.zeroFramedAry, img.tempAry, img.morphAry);
               img.aryToFile(img.morphAry, closingOutFile);
               img.prettyPrint("Closing", img.morphAry, prettyPrintFile);
               img.zero2DAry();
               // - openingOutFile (args[5]): the result of opening image with header.
               img.computeOpening(img.zeroFramedAry, img.tempAry, img.morphAry);
               img.aryToFile(img.morphAry, openingOutFile);
               img.prettyPrint("Opening", img.morphAry, prettyPrintFile);
               // close input and output file automatically in Java 7.
class Image {
  int numRows=0, numCols=0, minVal=0, maxVal=0;
  int[][] zeroFramedAry;
  int[][] morphAry;
  int[][] tempAry;
  Struct struct;
  public Image(int numRows, int numCols, int minVal, int maxVal) {
      this.numRows = numRows:
      this.numCols = numCols;
       this.minVal = minVal;
       this.maxVal = maxVal;
  void loadImg(Scanner input) {
       this.zeroFramedAry = new int[this.numRows+ struct.extraRows][this.numCols + struct.extraCols];
       this.morphAry = new int[this.numRows+ struct.extraRows][this.numCols + struct.extraCols];
      this.tempAry = new int[this.numRows+ struct.extraRows][this.numCols + struct.extraCols];
      for(int i=struct.rowFrameSize; i<numRows + struct.rowFrameSize; i++){</pre>
           for(int j=struct.colFrameSize; j<numCols + struct.colFrameSize; j++){</pre>
               if(input.hasNextInt()) zeroFramedAry[i][j] = input.nextInt();
                   System.out.println( "Corrupted Image input data!");
                   System.exit(0);
  void loadStruct(Scanner input_struct) {
      int index = 0;
      for(int i=0; i<struct.numRows; i++){</pre>
           for(int j=0; j<struct.numCols; j++){</pre>
               if(input struct.hasNextInt()) {
                   int temp = input struct.nextInt();
                   struct.structAry[i][j] = temp;
                   struct.st1D[index] = temp;
```

```
index++:
                System.out.println( "Corrupted struct input data!");
                System.exit(0);
void zero2DAry(){ // set a 2D array to 0.
    this.morphAry = new int[this.numRows+ struct.extraRows][this.numCols + struct.extraCols];
    this.tempAry = new int[this.numRows+ struct.extraRows][this.numCols + struct.extraCols];
void computeDilation(int[][] zeroFramedAry, int[][] morphAry) {
    for(int i=struct.rowFrameSize; i<numRows + struct.rowFrameSize; i++){</pre>
        for(int j=struct.colFrameSize; j<numCols + struct.colFrameSize; j++){</pre>
            if (zeroFramedAry[i][j] == 1){
                dilation(i, j, zeroFramedAry, morphAry);
void dilation(int i, int j, int[][] inAry, int[][] outAry){
    int neighbors[] = new int[struct.st1D.length];
    int index = 0;
    // store input array's neighbors as 1d array.
    for (int k=i-struct.rowOrigin; k<i+(struct.numRows-struct.rowOrigin); k++){</pre>
        for (int d=j-struct.colOrigin; d<j+(struct.numCols-struct.colOrigin); d++){</pre>
            neighbors[index] = inAry[k][d];
            index++;
    // comput output array.
    for (int u=0; u<neighbors.length; u++){</pre>
        if(struct.st1D[u] == 1) neighbors[u] = 1;
    index = 0;
    for (int k=i-struct.rowOrigin; k<i+(struct.numRows-struct.rowOrigin); k++){</pre>
        for (int d=j-struct.colOrigin; d<j+(struct.numCols-struct.colOrigin); d++){</pre>
            if(neighbors[index] == 1){
                outAry[k][d] = neighbors[index];
            index++;
void computeErosion(int[][] zeroFramedAry, int[][] morphAry){
    for(int i=struct.rowFrameSize; i<numRows + struct.rowFrameSize; i++) {</pre>
        for(int j=struct.colFrameSize; j<numCols + struct.colFrameSize; j++){</pre>
            if (zeroFramedAry[i][j] > 0){
                erosion(i, j, zeroFramedAry, morphAry);
```

```
void erosion(int i, int j, int[][] inAry, int[][] outAry){
       int neighbors[] = new int[struct.st1D.length];
       int index = 0;
       // store input array's neighbors as 1d array.
       for (int k=i-struct.rowOrigin; k<i+(struct.numRows-struct.rowOrigin); k++){</pre>
           for (int d=j-struct.colOrigin; d<j+(struct.numCols-struct.colOrigin); d++){</pre>
               neighbors[index] = inAry[k][d];
               index++;
       // comput output array.
       for (int u=0; u<neighbors.length; u++) {</pre>
          // this pixel does not mathch the structing element, mark with 0.
           if(struct.st1D[u] == 1 && neighbors[u] == 0) {
               outAry[i][j] = 0;
               return;
      outAry[i][j] = 1;
  void computeClosing(int[][] zeroFramedAry, int[][] tempAry, int[][] morphAry){
       this.computeDilation(zeroFramedAry, tempAry);
       this.computeErosion(tempAry, morphAry);
  void computeOpening(int[][] zeroFramedAry, int[][] tempAry, int[][] morphAry){
       this.computeErosion(zeroFramedAry, tempAry);
       this.computeDilation(tempAry, morphAry);
  void aryToFile(int [][] arr, BufferedWriter output) throws IOException {
      output.write(Integer.toString(numRows) + " " + Integer.toString(numCols) + " ");
      output.write(Integer.toString(minVal) + " " + Integer.toString(maxVal) + "\n");
       for(int i=struct.rowFrameSize; i<arr.length-struct.rowFrameSize; i++){</pre>
           for(int j=struct.colFrameSize; j<arr[0].length-struct.colFrameSize; j++){</pre>
                   output.write(Integer.toString(arr[i][j]) + " ");
          output.write("\n");
  void prettyPrint(String title, int [][] arr, BufferedWriter output) throws IOException {
      output.write(title + "\n");
       // print structing element.
       if(this.struct != null && arr == struct.structAry ) {
           output.write(Integer.toString(struct.numRows) + " " + Integer.toString(struct.numCols) + " ");
           output.write(Integer.toString(struct.minVal) + " " + Integer.toString(struct.maxVal) + "\n");
           output.write(Integer.toString(struct.rowOrigin) + " " +
Integer.toString(struct.colOrigin)+"\n");
          for(int i=0; i<arr.length; i++){</pre>
               for(int j=0; j<arr[i].length; j++){</pre>
                   if(arr[i][j] == 0){
                       output.write("." + " ");
```

```
output.write(Integer.toString(arr[i][j]) + " ");
              output.write("\n");
       }else{ // print image
          output.write(Integer.toString(numRows) + " " + Integer.toString(numCols) + " ");
          output.write(Integer.toString(minVal) + " " + Integer.toString(maxVal) + "\n");
          for(int i=struct.rowFrameSize; i<arr.length-struct.rowFrameSize; i++){</pre>
               for(int j=struct.colFrameSize; j<arr[0].length-struct.colFrameSize; j++){</pre>
                   if(arr[i][j] == 0){
                       output.write("." + " ");
                   }else{
                       output.write(Integer.toString(arr[i][j]) + " ");
              output.write("\n");
      output.write("\n");
class Struct extends Image{
  int rowOrigin, colOrigin;
  int rowFrameSize, colFrameSize, extraRows, extraCols;
  int[][] structAry;
  int[] st1D;
  public Struct(int rows, int cols, int min, int max, int rowOrigin, int colOrigin) {
      super(rows, cols, min, max);
      this.rowOrigin = rowOrigin;
      this.colOrigin = colOrigin;
      this.rowFrameSize = this.numRows/2;
      this.colFrameSize = this.numCols/2;
      this.extraRows = this.rowFrameSize * 2;
      this.extraCols = this.colFrameSize * 2;
      this.structAry = new int[this.numRows][this.numCols];
      this.st1D = new int[this.numRows * this.numCols];
```

^{*} Program Output on next page.

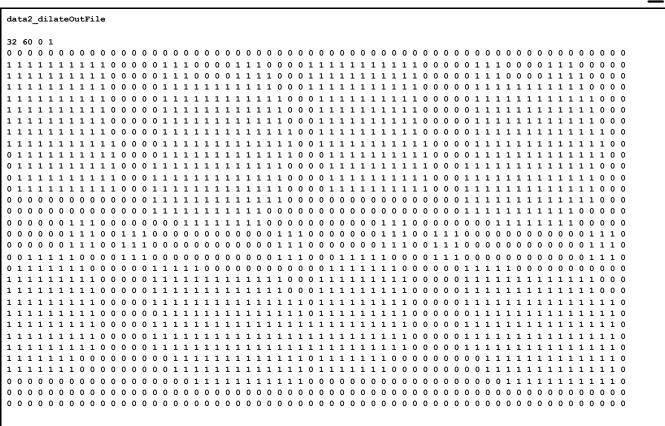
datal_dilateOutFile	data1_closingOutFile
42 31 0 1 1 1 0 0 0 0 0	42 31 0 1 1 0 0 0 0 0 0
datal_erodeOutFile	data1_openingOutFile
42 31 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	42 31 0 1 0 0 0 0 0 0 0

data1 Original Image prettyPrint	datal Structuring Element prettyPrint
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1 1 1 1 1 1	
1 1 . 1 1 1 1 1 1	
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data1_Dilation prettyPrint	data1_Closing prettyPrint
data1_Dilation prettyPrint 42 31 0 1	data1_Closing prettyPrint 42 31 0 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1	42 31 0 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 1 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1
42 31 0 1 11	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1
42 31 0 1 11 1	42 31 0 1 1

	data1_Opening prettyPrint
42 31 0 1	42 31 0 1
	1
1 . 1 1	
	1
	1
1	1 1 1 1
1	1 1 1
	1
1 1 1	
1 1	
1 1	
1 1 1	

Program Output

Data 2



data2_openingOutFile		
32 60 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
data2_Original Image prettyPri		0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
data2_Original Image prettyPri		
data2_Original Image prettyPri 32 60 0 1	nt 	
data2_Original Image prettyPri 32 60 0 1	nt	
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data2_Original Image prettyPri 32 60 0 1	nt	
data2_Original Image prettyPri 32 60 0 1	nt	
data2_Original Image prettyPri 32 60 0 1	nt	

data2_Structuring Element prettyPrint

3 3 1 1

1 1

1 1 1

1 1 1

	int	
data2_Erosion prettyPrine	nt	
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		· · · · · ·

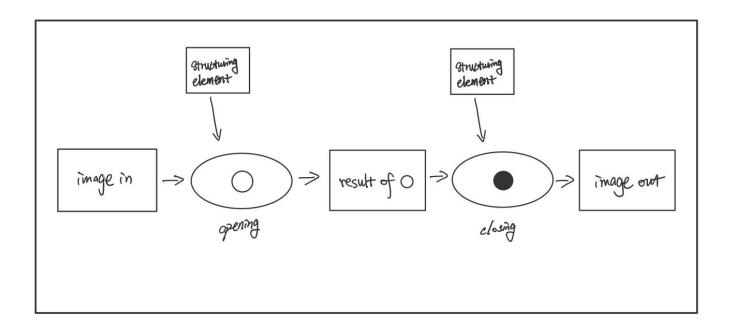
32 60 0 1	
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1 1 1 1 1 1 1 1 1 1	11111111
1111111	
1111111	
1 1 1 1 1 1 1 1 1 1	
1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	
11111111	
1 1 1 1 1 1 1 1 1 1	1 1 1 1 1 1
1 1 1 1 1 1 1 1 1 1	
data2 Opening prettyPrint data2 Opening prettyPrint 26 0 0 1	
data2_Opening prettyPrint 32 60 0 1	
1	
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. 1 1 1 1 1	
data2_Opening prettyPrint 32 60 0 1	
data2_Opening prettyPrint 32 60 0 1	
data2_Opening prettyPrint 32 60 0 1	
32 60 0 1	
32 60 0 1	
	data2_Opening p

data3_openingOutFile
25 42 0 1 0 0 0 0 0 0 1 1 1 0 0 0 0 1 1 1 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 1 1 0 0 0 0 1 1 1 0
data3_Original Image prettyPrint
25 42 0 1
data3_Structuring Element prettyPrint
2 2 1 1 0 0 1 1 1 1

data3_Dilation prettyPrint 25 42 0 1 . . 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . 1 1 1 1 . . . 1 1 1 1 . . 1 1 1 1 . . 1 1 1 1 . 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . 1 1 1 1 . 1 1 . . 1 1 1 1 . . 1 1 1 1 . 1 1 . . . 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 . 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 1 1 . . . 1 1 1 1 . . . 1 1 1 . . . 1 1 . data3_Erosion prettyPrint 25 42 0 1 data3 Closing prettyPrint 25 42 0 1 . . 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 1 1 1 . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 . . 1 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 . . . 1 1 . . . 1 1 1 1 1 1 1 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 . . . 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 . .

```
data3 Opening prettyPrint -> this is the result. Extract the cross object and remove background noise.
25 42 0 1
.\ \ 1\ \ 1\ \ 1\ \ .\ \ .\ \ .\ \ 1\ \ 1\ \ 1\ \ .
     . 1 1 1 .
       . 1 1 1 .
```

Object-process-diagram for Image 4



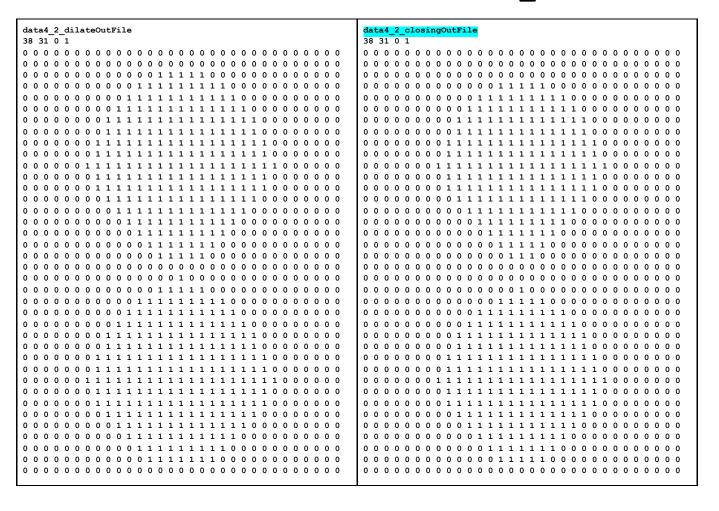
data4_1_dilateOutFile	data4_1_closingOutFile
38 31 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	38 31 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
data4_1_erodeOutFile	data4_1_openingOutFile -> use this result for the 2nd run.
38 31 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0	38 31 0 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0

data4 1 Original Image prettyPrint	data4 1 Structuring Element prettyPrint
38 31 0 1	data4_1_Structuring Element prettyPrint 3 3 0 1 1 1 . 1 . 1 1 1
data4_1_Dilation prettyPrint	data4_1_Closing prettyPrint
38 31 0 1	38 31 0 1

data4_1_Erosion prettyPrint	data4_1_Opening prettyPrint
38 31 0 1	38 31 0 1
1 1 1 1 1	
1 1 1 1 . 1 1	
1 1 1 1 1 . 1 1 1 1 1 1	
1 1 1 1 1 1 . 1 1	
1 1 1 1 1 1 1 1	
1 . 1 1 1 1	
1 1	
	1
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Program Output

Data_4 / 2nd Run



data4_2_Dilation prettyPrint	data4_2_Closing prettyPrint -> This is the final result.
20 21 0 1	Extract the circular object in image 4, and fill in the holes.
38 31 0 1	38 31 0 1
1 1 1 1 1 1 1 1 1 1	
1 1 1 1 1 1 1 1 1 1 1	
1 1 1 1 1 1 1 1 1 1 1	
1 1 1 1 1 1 1	
1 1 1 1 1 1 1 1 1 1 1 1	
1 1 1 1 1 1 1 1 1 1 1 1	
data4_2_Erosion prettyPrint	data4_2_Opening prettyPrint
38 31 0 1	38 31 0 1
	38 31 0 1
38 31 0 1	38 31 0 1
38 31 0 1	38 31 0 1
38 31 0 1	38 31 0 1
38 31 0 1	38 31 0 1
38 31 0 1	38 31 0 1
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38 31 0 1	38 31 0 1
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