# Shu Kong

CS, ICS, UCI



#### **Outline**

- 1. problem definition
- 2. object proposal based instance refinement
- 3. FCN architecture with smarter label
- 4. others
- 5. Conclusion



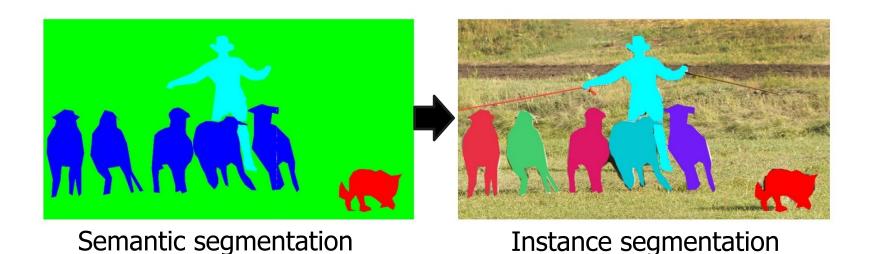
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### **Semantic to Instance Segmentation**

semantic segmentation -- find regions belonging to categorylevel labels by grouping pixels
instance segmentation -- find out all the instances by grouping
pixels





or similar things for instance segmentation?



or similar things for instance segmentation?

Yes



or similar things for instance segmentation?

Yes Where?



or similar things for instance segmentation?

Yes Where?

Here!





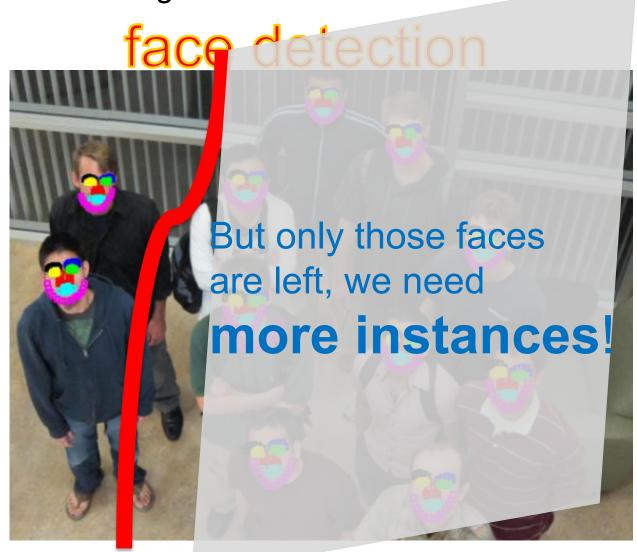


or similar things for instance segmentation?

Yes Where?

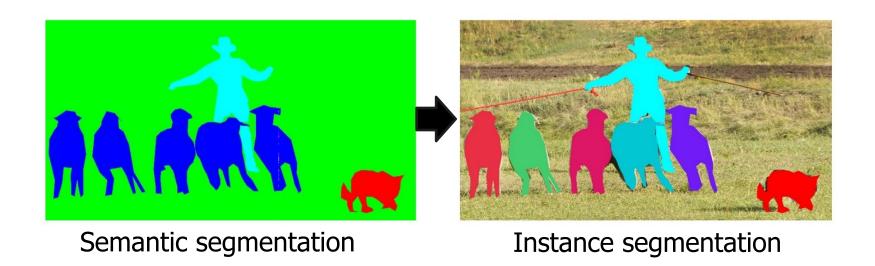
Here!







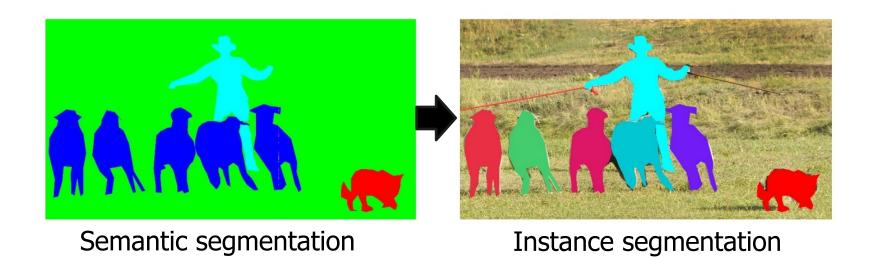
for istance segmentation, here is a starter---





for istance segmentation, here is a starter---

find out instances in a class-agnostic way, or object proposals





for istance segmentation, here is a starter--find out instances in a class-agnostic way, or object proposals
how to find the individual instances in the picture?





for istance segmentation, here is a starter--find out instances in a class-agnostic way, or object proposals
how to find the individual instances in the picture?

**philosophy** -- crop image (sliding window?), highlight the instance centered in the crop, and zero out the pixels/regions outside the instance



#### Methods --

1. implement the idea described above











#### Methods --

- 1. implement the idea described above
- 2. fancier output for instance inference



upper boundary



left boundary



right boundary

so on and so forth.....



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crop image (sliding window?), highlight the instance centered in the crop, and zero out the pixels/regions outside the instance



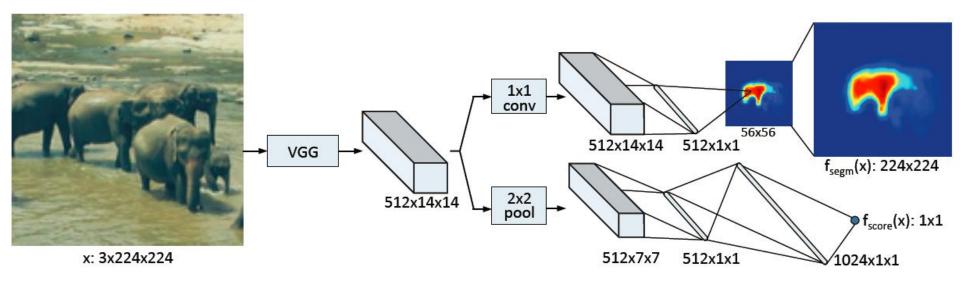








#### architecture

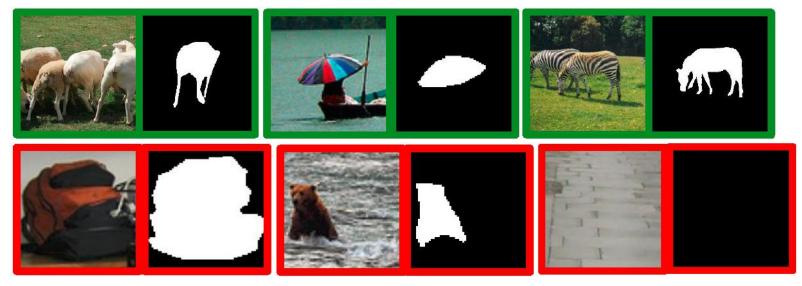


top branch -- predicting the mask for the instance centered at the patch

bottom branch -- predicting a score to indicate whether there is a "valid" instance in the patch



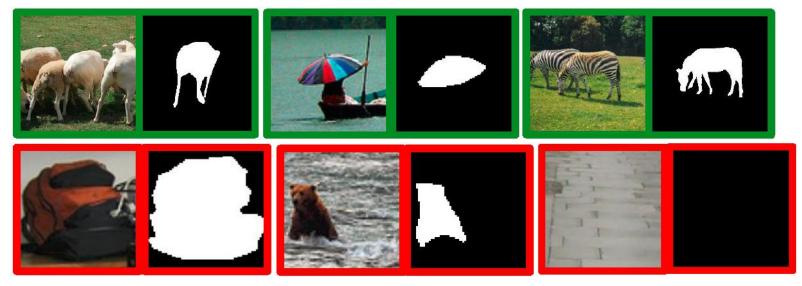
samping data for training -- triplet input (input image, mask, score)





samping data for training -- triplet input (input image, mask, score)

input image -- reshaped into 224x224x3





samping data for training -- triplet input (input image, mask, score)

input image -- reshaped into 224x224x3

mask -- binary map of size 224x224





**samping data for training --** triplet input (input image, mask, score)

input image -- reshaped into 224x224x3

mask -- binary map of size 224x224

score -- binary label, 1 for valid patch (green), -1 for invalid patch (red)





**samping data for training --** triplet input (input image, mask, score)

input image -- reshaped into 224x224x3

mask -- binary map of size 224x224

score -- binary label, 1 for valid patch (green), -1 for invalid patch (red)

#### Constraints --

- 1. the patch contains an object roughly centered in the patch
- 2. the object is fully contained in the patch and in a given scale range





objective function -- a sum of binary logistic regression losses

$$\mathcal{L}(\theta) = \sum_{k} \left( \frac{1 + y_k}{2w^o h^o} \sum_{ij} \log(1 + e^{-m_k^{ij} f_{segm}^{ij}(x_k)}) + \lambda \log(1 + e^{-y_k f_{score}(x_k)}) \right)$$

 $x_k$  the k-th patch

 $m_k$  its mask

 $y_k$  its objectness score

i,j the pixel location

the output of the classification layer to be  $h^o \times w^o$ 



 $\lambda = \frac{1}{32}$ 

objective function -- a sum of binary logistic regression losses

$$\mathcal{L}(\theta) = \sum_{k} \left( \frac{1 + y_k}{2w^o h^o} \sum_{i,j} \log(1 + e^{-m_k^{ij} f_{segm}^{ij}(x_k)}) + \lambda \log(1 + e^{-y_k f_{score}(x_k)}) \right)$$

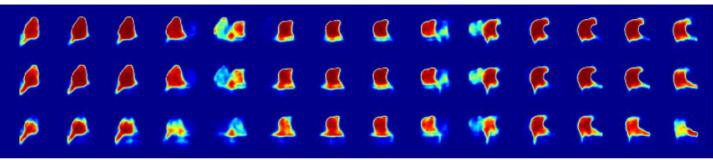
remarks --

- 1. negative samples do not contribute segmentation loss (critical)
- 2. alternating backpropagating the two branches
- 3. for scoring branch, sampling data with equal number of positive&negative
- 4. can be deployed in a fully convolutional manner
- 5. sampling data includes translation shift, scale deformation, horizontal flip
- 6. non-trainable upsampling layer (bilinear upsampling)



qualitative results -- pretty visualization on model generalization



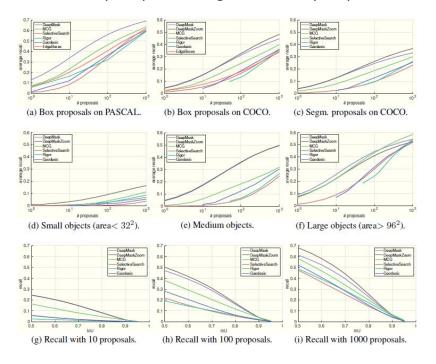






quantitative results -- seems awesome

metrics -- Intersection over Union (IoU), Average Recall (AR) btwn IoU 0.5~1.0





quantitative results -- seems awesome

metrics -- Intersection over Union (IoU), Average Recall (AR) btwn IoU 0.5~1.0

|                       |       | 0.7 0.6 DeopMask MCG MCG SelectiveSearch Figor Condense |         | laopMask<br>aogMaskZoom<br>ICG<br>alalodivoSaarch | 0.6 DoopMask DoocMaskZoom MCG Soloctfv/Soarch Ricer |                        |         |      |         |         |      |
|-----------------------|-------|---|---------|---|---|------------------------|---------|------|---------|---------|------|
| Air                   |       | Box Proposals   |         |   |   | Segmentation Proposals |         |      |         |         |      |
|                       | AR@10 | AR@100  | AR@1000 | AUC   | AR@10   | AR@100                 | AR@1000 | AUCS | $AUC^M$ | $AUC^L$ | AUC  |
| EdgeBoxes [34]        | .074  | .178  | .338    | .139  | 180   | 2                      | - 2     | 12   | (423)   | 3       | 2 35 |
| Geodesic [16]         | .040  | .180  | .359    | .126  | .023  | .123                   | .253    | .013 | .086    | .205    | .085 |
| Rigor [14]            | (40)  | .133  | .337    | .101  | -   | .094                   | .253    | .022 | .060    | .178    | .074 |
| Selective Search [31] | .052  | .163  | .357    | .126  | .025  | .095                   | .230    | .006 | .055    | .214    | .074 |
| MCG [24]              | .101  | .246  | .398    | .180  | .077  | .186                   | .299    | .031 | .129    | .324    | .137 |
| DeepMask20            | .139  | .286  | .431    | .217  | .109  | .215                   | .314    | .020 | .227    | .317    | .164 |
| DeepMask20*           | .152  | .306  | .432    | .228  | .123  | .233                   | .314    | .020 | .257    | .321    | .175 |
| DeepMaskZoom          | .150  | .326  | .482    | .242  | .127  | .261                   | .366    | .068 | .263    | .308    | .194 |
| DeepMaskFull          | .149  | .310  | .442    | .231  | .118  | .235                   | .323    | .020 | .244    | .342    | .176 |
| DeepMask              | .153  | .313  | .446    | .233  | .126  | .245                   | .331    | .023 | .266    | .336    | .183 |

~1.5s per image



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#### fancier output for instance inference



upper boundary



left boundary

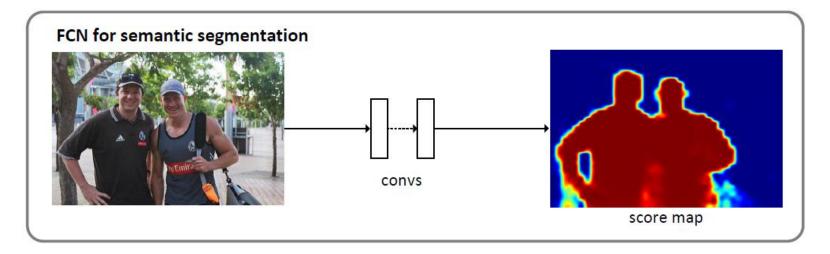


right boundary

so on and so forth.....

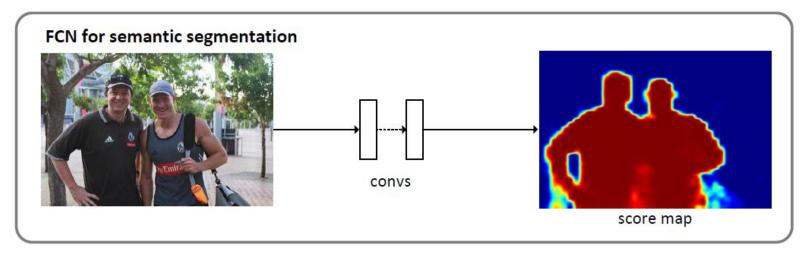


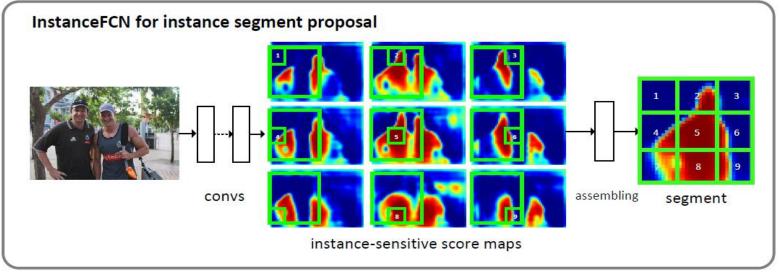
#### from FCN to InstanceFCN





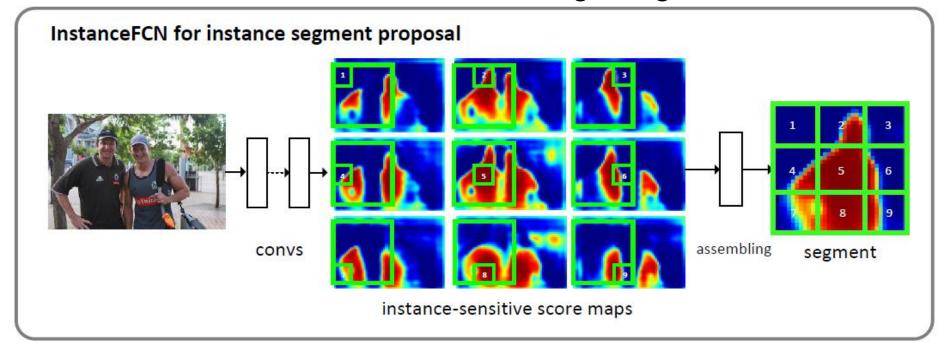
#### from FCN to InstanceFCN







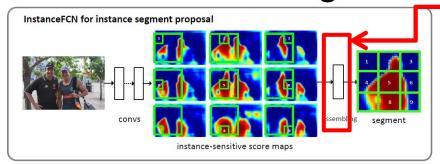
#### **InstanceFCN** -- differentiate left from right regions



train a model to produce instance-sensitive score maps with relative position of instances



Instance Assembling Module - producing instance based on maps



say, 9 output maps, mosaic them w.r.t relative positions, similar to **mosaic upsampling** 

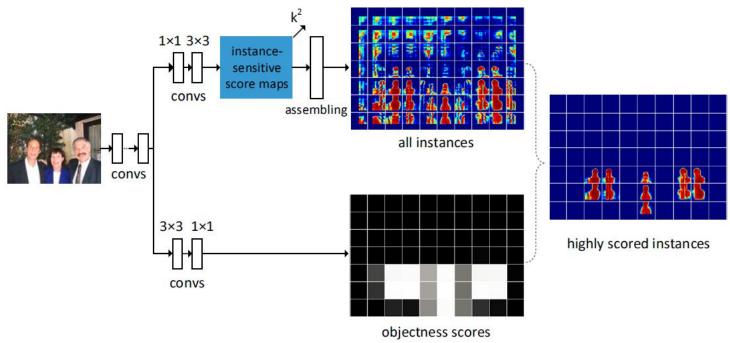


#### training

vgg16 as base model

modify it with reduced stride at pool4, "hole algorithm" at conv5\_1 and conv5\_3

two fc branches for segmentation and scoring objectness





Dai et al., "Instance-sensitive Fully Convolutional Networks", ECCV, 2016

### training

$$\sum_{i} (\mathcal{L}(p_i, p_i^*) + \sum_{j} \mathcal{L}(S_{i,j}, S_{i,j}^*))$$

sampling for training

$$600 \times 1.5^{\{-4,-3,-2,-1,0,1\}}$$

8-GPU, each for one image with 256 sampled windows -- batch-8

~1.5s for testing one image

NMS (0.8) for final set of proposals



#### **Quantitative Results**

Table 2. Ablation comparisons between ~DeepMask and our method on the PASCAL VOC 2012 validation set. "~DeepMask" is our implementation based on controlled settings (see more descriptions in the main text).

| method    | train        | test        | AR@10 (%) | AR@100 (%) | AR@1000 (%) |
|-----------|--------------|-------------|-----------|------------|-------------|
| ~DeepMask | crop 224×224 | sliding fc  | 31.2      | 42.9       | 47.0        |
| ours      | crop 224×224 | fully conv. | 37.4      | 48.4       | 51.4        |
|           | fully conv.  | fully conv. | 38.9      | 49.7       | 52.6        |

**Table 3.** Comparisons with state-of-the-art segment proposal methods on the PASCAL VOC 2012 validation set. The results of SS [6] and MCG [12] are from the publicly available code, and the results of MNC [20] is provided by the authors of [20].

| method             | AR@10 (%) | AR@100 (%) | AR@1000 (%) |
|--------------------|-----------|------------|-------------|
| SS [6]             | 7.0       | 23.5       | 43.3        |
| MCG [12]           | 18.9      | 36.8       | 49.5        |
| $^{\sim}$ DeepMask | 31.2      | 42.9       | 47.0        |
| MNC [20]           | 33.4      | 48.5       | 53.8        |
| ours               | 38.9      | 49.7       | 52.6        |



#### **Quantitative Results**

**Table 5.** Comparisons of instance segment proposals on the first 5k images [8] from the MS COCO validation set. DeepMask's results are from [8].

| segment proposals | AR@10 (%) | AR@100 (%) | AR@1000 (%) |
|-------------------|-----------|------------|-------------|
| GOP [29]          | 2.3       | 12.3       | 25.3        |
| Rigor [30]        | 1-        | 9.4        | 25.3        |
| SS [6]            | 2.5       | 9.5        | 23.0        |
| MCG [7]           | 7.7       | 18.6       | 29.9        |
| DeepMask [8]      | 12.6      | 24.5       | 33.1        |
| DeepMaskZoom [8]  | 12.7      | 26.1       | 36.6        |
| ours              | 16.6      | 31.7       | 39.2        |



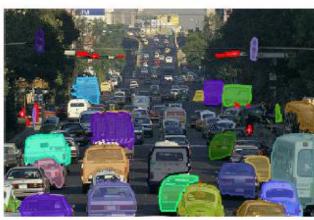
#### **Qualitative Results**















# Conclusion

NO conclusion.



# Thank you

## **Question & Answer**



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