

1. Read [Deep Learning: An Introduction for Applied Mathematicians](#). Consider a network as defined in (3.1) and (3.2). Assume that $n_L = 1$, find an algorithm to calculate $\nabla a^{[L]}(x)$.

$$(3.1) \quad a^{[1]} = x \in \mathbb{R}^{n_1},$$

$$(3.2) \quad a^{[l]} = \sigma(W^{[l]} a^{[l-1]} + b^{[l]}) \in \mathbb{R}^{n_l} \text{ for } l = 2, 3, \dots, L.$$

Define $z^{[l]} = W^{[l]} a^{[l-1]} + b^{[l]}$, $a^{[l]} = \sigma(z^{[l]})$, (Similar to the lecture)

Then, by chain rule, we have

$$\frac{\partial a^{[L]}}{\partial a^{[l+1]}} = \frac{\partial a^{[L]}}{\partial z^{[L]}} \frac{\partial z^{[L]}}{\partial a^{[l+1]}} = \sigma'(z^{[L]}) \cdot W^{[L]}$$

by (3.2), we know that $\sigma'(z^{[L]}) = \begin{pmatrix} \sigma'(z_1^{[L]}) & 0 & \dots & 0 \\ 0 & \ddots & \ddots & \vdots \\ 0 & \dots & \sigma'(z_{n_L}^{[L]}) & 0 \end{pmatrix}$

$$= \text{diag}(\sigma'(z^{[L]})).$$

Define $D^{[L]} := \text{diag}(\sigma'(z^{[L]}))$.

Then we have

$$\begin{aligned} \frac{\partial a^{[L]}}{\partial a^{[1]}} &= \frac{\partial a^{[L]}}{\partial a^{[L-1]}} \cdot \dots \cdot \frac{\partial a^{[2]}}{\partial a^{[1]}} \\ &= (\sigma'(z^{[L]}) \cdot W^{[L]}) \cdot \dots \cdot (\sigma'(z^{[2]}) \cdot W^{[2]}) \end{aligned}$$

Define $g_z^{[L]} := \frac{\partial a^{[L]}}{\partial z^{[L]}} \in \mathbb{R}^{1 \times n_L}$

Since $n_L = 1$ by hypothesis, we can do the algorithm below:

Forward :

① Let $a^{[1]} = x \in \mathbb{R}^{n_1}$.

② Let $z^{[L]} = W^{[L]} a^{[L-1]} + b^{[L]}$ for $L \in \{2, 3, \dots, L\}$
 $a^{[L]} = \sigma(z^{[L]})$ where $W^{[L]} \in \mathbb{R}^{n_L \times n_{L-1}}$

Backward :

① Let $g^{[L]} = 1$ ($\because n_L = 1$)

② $g^{[L-1]} = (g^{[L]} \odot G'(z^{[L]T})) W^{[L]}$ for $L \in \{L, \dots, 2\}$

Then we will get $\nabla_x a^{[L]}(x) = g^{[1]} \in \mathbb{R}^{1 \times n_1}$. \square

2. There are unanswered questions during the lecture, and there are likely more questions we haven't covered. Take a moment to think about them and write them down here.

此週課程推導了奇數和偶數 neurons 要怎麼運算，
雖然大概理解了原理，但想知道實際在訓練運算
時，會訓練多少時間，或是多久會收斂。