

Propositional Logic

A proposition is a declarative sentence that is either T (1)/F (0)

- Negation \neg
 - Conjunction \wedge
 - Disjunction \vee
 - Implication, if-then \rightarrow
- T for everything else except
for $T \rightarrow F = F$

p	q	$p \rightarrow q$	$\neg p \vee q$
T	T	T	T
T	F	F	F
F	T	T	T
F	F	T	T

Different Ways of Expressing $p \rightarrow q$

- if p, then q
- p implies q
- if p, q
- p only if q
- q unless $\neg p$
- q when p
- q if p
- q whenever p
- p is sufficient for q
- q follows from p
- q is necessary for p
- a necessary condition for p is q
- a sufficient condition for q is p

- Biconditional, if-and-only-if \leftrightarrow
- T when both $p \leftrightarrow q$ has the same value (T/F)

Tautology: a proposition that is always true
Contradiction: a proposition that is always false

- **Contrapositive** of $p \rightarrow q$ is for $\neg q \rightarrow \neg p$
 $p \rightarrow q \equiv \neg q \rightarrow \neg p$
- **Converse** of $p \rightarrow q$ is for $q \rightarrow p$
 $p \rightarrow q$ is NOT LOGICALLY EQUIVALENT to $q \rightarrow p$
- **Inverse** of $p \rightarrow q$ is for $\neg p \rightarrow \neg q$
 $p \rightarrow q$ is NOT LOGICALLY EQUIVALENT to $\neg p \rightarrow \neg q$

De Morgan's Law

i. $\neg(p \wedge q) \equiv \neg p \vee \neg q$ ii. $\neg(p \vee q) \equiv \neg p \wedge \neg q$

Predicates & Quantifiers

- Predicate: A statement whose truth value depends on one or more variables.
- **Universal Quantifier**, \forall : "For all x, P(x) is true" $\rightarrow \forall x, P(x)$
- **Existential Quantifier**, \exists : "There exist some x, where P(x) is true" $\rightarrow \exists x, P(x)$
- **Domain of discourse:** Object/Category/Item being considered

Proof

1. Direct proof, $p \rightarrow q$
If p = T, then q = T
2. Contrapositive, $\neg q \rightarrow \neg p$
3. Vacuous proof, $p \rightarrow q$
If p = F, then q can be T or F to be T.
4. Trivial proof, $p \rightarrow q$
If q = T, then p can be T or F to be T.
5. Proof by Equivalence, $p \leftrightarrow q$
Show that if $p \rightarrow q$ & $q \rightarrow p$

A XOR B

A	B	Q
0	0	0
0	1	1
1	0	1
1	1	0

6. Proof by Contradiction: Negate the current statement and assume that the negated statement is T until proven F.
7. Proof by Counterexample: Show that at least in one condition, the statement is F.
8. Constructive proof: For proving $\exists x, P(x)$. Proof $P(x) = T$ for 1 element in the domain discourse.
9. Proof by Cases: Identify all possible sub-cases and prove.

- For proving an "if-then-", consider using direct proofs, proofs by contraposition, or contradiction.
- For proving an "A if and only if B", think of proving both "A implies B" and "B implies A".
- For proving "There exists - such that -", think of a constructive proof.
- For disproving a statement, consider showing a counterexample.
- Use rules of inference wherever you can.

Rule of Inference	Tautology	Name
$\frac{p \quad p \rightarrow q}{\therefore q}$	$(p \wedge (p \rightarrow q)) \rightarrow q$	Modus ponens
$\frac{\neg q \quad p \rightarrow q}{\therefore \neg p}$	$(\neg q \wedge (p \rightarrow q)) \rightarrow \neg p$	Modus tollens
$\frac{p \rightarrow q \quad q \rightarrow r}{\therefore p \rightarrow r}$	$((p \rightarrow q) \wedge (q \rightarrow r)) \rightarrow (p \rightarrow r)$	Hypothetical syllogism
$\frac{p \vee q \quad \neg p}{\therefore q}$	$((p \vee q) \wedge \neg p) \rightarrow q$	Disjunctive syllogism
$\frac{p}{\therefore p \vee q}$	$p \rightarrow (p \vee q)$	Addition
$\frac{p \wedge q}{\therefore p}$	$(p \wedge q) \rightarrow p$	Simplification
$\frac{p \quad q}{\therefore p \wedge q}$	$((p) \wedge (q)) \rightarrow (p \wedge q)$	Conjunction
$\frac{p \vee q \quad \neg p \vee r}{\therefore q \vee r}$	$((p \vee q) \wedge (\neg p \vee r)) \rightarrow (q \vee r)$	Resolution

Rules of Inference

Premises (assume true)
Conclusion (true)

Set theory

- The set of integers: $\mathbb{Z} = \{\dots, -2, -1, 0, 1, 2, \dots\}$
- The set of nonnegative integers: $\mathbb{N} = \{0, 1, 2, 3, 4, \dots\}$
- The set of positive integers: $\mathbb{Z}^+ = \{1, 2, \dots\}$

Using predicates, we can also write \mathbb{Z}^+ as $\mathbb{Z}^+ = \{x | (x \in \mathbb{Z}) \wedge (x > 0)\}$

- The set of real numbers: $\mathbb{R} = \{x | x \text{ is real}\}$
- The set of positive real numbers: $\mathbb{R}^+ = \{x | x \text{ is real} \wedge x > 0\}$
- The set of rational numbers: $\mathbb{Q} = \{x | x = \frac{a}{b}, a, b \in \mathbb{Z}, b \neq 0\}$
- The empty set (or the null set) $\phi = \{ \}$

1. **A set** $\{a_1, a_2, \dots, a_n\}$
 - Repetitions removed, ex: if $A = \{1, 1, 2, 3\}$, write as $A = \{1, 2, 3\}$
 - Order of elements in a set doesn't matter, ex $\{1, 2, 3\} = \{2, 3, 1\}$
 - Is a subset of itself, $A \subseteq A$
 - The empty set is a subset of every set, \emptyset

Operation on sets:

- Union: $A \cup B = \{x | (x \in A) \vee (x \in B)\}$
- Intersection: $A \cap B = \{x | (x \in A) \wedge (x \in B)\}$
- Complement: \bar{A} or $A^c = \{x | x \notin A\}$
- Set difference: $A - B = \{x | (x \in A) \wedge (x \notin B)\}$

Subsets vs set membership vs equality

- $3 \in \{1, 2, 3\}$ - TRUE
- $\{3\} \subset \{1, 2, 3\}$ - TRUE
- $\{3\} \subseteq \{1, 2, 3\}$ - TRUE
- $\{3\} \in \{\{1\}, \{2\}, \{3\}\}$ - TRUE, sets of "sets"
- $\{2\} \in \{1, 2, 3\}$ - WRONG
- $2 \subseteq \{1, 2, 3\}$ - WRONG

2. Ordered pair, tuple (a_1, a_2)

Order matters, $(a_1, a_2) \neq (a_2, a_1)$

Cartesian Product

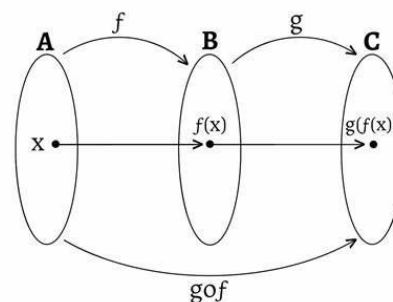
- Cartesian product of set A and B is the set of all ORDERED PAIRS (a, b) , $a \in A$ & $b \in B$

- $A \times B \neq B \times A$

Cardinality of sets (Size)

- Cardinality of $A \times B = |A||B|$
- Power set** of A is the set of all subsets of A, if $A = \{1, 2, 3\}$, then the power set:
 - $2^3 =$
 $\{\emptyset, \{1\}, \{2\}, \{3\}, \{1, 2\}, \{1, 3\}, \{2, 3\}, \{1, 2, 3\}\}$
- $|A \cap B| \leq |A|$ & $|A \cap B| \leq |B|$
- $|A \cup B| \geq |A|$ & $|A \cup B| \geq |B|$
- $|A \cup B| \leq |A| + |B|$

d. Composition of function



Relations

- $R \subseteq A \times B \rightarrow aRb$ or $(a, b) \in R$, where R is a relation that makes $a \in A$ related to $b \in B$
- Every function is a relation BUT NOT vice versa.

a. Properties of Relation

- Reflexivity:** R is reflexive if aRa
- Symmetry:** R is symmetric if aRb iff bRa
- Transitivity:** R is transitive if for any triple $a, b, c \in A$, aRb and bRc , then aRc .
- Irreflexive:** R is irreflexive if for all element a of A is not related to itself.
- Antisymmetric:** R is antisymmetric if I. If aRb and bRa , then $a = b$ II. Exist only aRb , no bRa

b. "Equivalence" Relation:

- Reflexive
- Transitive
- Symmetric

If R is an equivalence relation: if aRb , then a is equivalent to b.

c. Equivalence Classes

- Let $A = \mathbb{Z}$ and $R = \{(a, b) | a - b \text{ is even}\}$.
- Definition:** For a given a let $[a] = \{b | b \in A, (b, a) \in R\}$, i.e., $[a]$ is the set of elements that are related to a.
- What is $[0]$ and what is $[1]$. Do you see a pattern emerging?
- $\{\dots, -4, -2, 0, 2, \dots\}$ and $\{\dots, -5, -3, -1, 1, 3, 5, \dots\}$
- There are exactly two "equivalence classes".

d. Partitions

- Grouping of elements of a given set into **DISJOINT SUBSETS**.
- The union of subsets gives us the **WHOLE** set.
- The subsets are **DISJOINT** for ALL PAIR of subsets.
- Order relations** (can use Hasse Diagram)

Partial order	Total order
<ul style="list-style-type: none">ReflexiveTransitiveAntisymmetric	<ul style="list-style-type: none">For $a_1 \in A$, $a_2 \in A$, either a_1Ra_2 or a_2Ra_1.AntisymmetricTransitive
*Not every pair of elements need to be related	*Any total order is also a partial order.

Functions $f: X \rightarrow Y$

- X - domain of f, Y - co-domain of f.
- $f(x) = y$, x pre-image of y, y is the image of x under f.
- Not every element of Y necessarily gets a pre-image.
- If $y \in Y$ are images of x under f, it is called the range of f, Range(f)

a. Injective Function One-to-one

- Each element in the co-domain Y has **AT MOST 1** incoming arrow.
- ✓ To prove: Do **proof-by-contradiction**. Assume that $x_1 \neq x_2$ but $f(x_1) = f(x_2)$. Deduce that $x_1 = x_2$, thus leading to a contradiction.
- To disapprove: Do **proof-by-counterexample**. Find x_1, x_2 such that $f(x_1) = f(x_2)$. For onto, find

b. Surjective Function Onto

- Each element in the co-domain Y has **AT LEAST 1** incoming arrow.
- ✓ To prove: Do **direct proof**. Assume some generic y in co-domain and prove that $y = f(x)$ for some x in domain.
- To disapprove: Do **counterexample**. Find y that has no inverse image in X.

c. Bijection Function 1-to-1 and onto

- One arrow out of every element in domain X
- One arrow into every element in co-domain Y

Graph

Directed Graph

- Vertex degree: in-degree and out-degree
- $E = (u, v)$, u – start vertex, v – end vertex

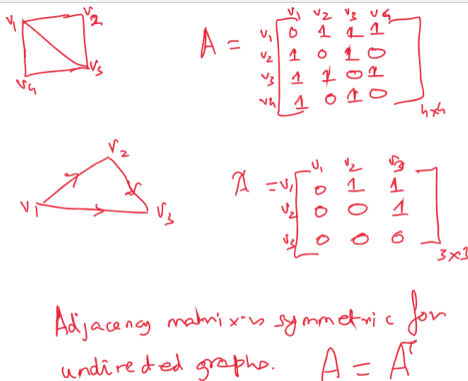
Undirected Graph

- The relation is symmetric for the pairs.
- Undirected edge between nodes a and b , $\{a, b\}$ since order doesn't matter
- Vertex degree: number of edges touching that node.
- Vertices a and b are ADJACENT if they are connected by an edge.
- Given $E = (a, b)$, then E is said to be an incident on a and b .

Simple Graph:

- Undirected graph
- No self-loops
- No multiple edges between nodes. At most one edge between distinct vertices.

Representing graphs:



Degree theorem, for undirected graph:

$$\sum_{v \in V} \deg(v) = 2|E|$$

Handshaking Lemma:

$$\sum_{v \in V_{\text{odd}}} \deg(v) + \sum_{v \in V_{\text{even}}} \deg(v) = 2|E|$$

Degree theorem, for directed graph:

$$\sum_{v \in V} \deg^+(v) + \sum_{v \in V} \deg^-(v) = |E|$$

Graph Traversal

- Walk – Both edges and nodes can be visited more than once.
- Path – any walk that does not contain repeated edges. However, nodes can be repeated.
- Simple path – any path that does not contain repeated vertices.

Bipartite Graphs, $K_{m,n}$

- m vertices on one side and n vertices on another. Edges = $m * n$
- Hall's Marriage Theorem:** A bipartite graph, $G = (V_1 \cup V_2, E)$ has a complete matching from V_1 to V_2 iff if $|N(A)| \geq |A|$ for all subsets $A \subseteq V_1$.

Special Graphs

- Line graph. $[v_1 - v_2 - v_3 - \dots - v_n]$ (n nodes, $n-1$ edges)
- Cycle, C_n [Closed loop] ($n \geq 3$)
- Tree, [Connected graph containing no cycles]
- Star graph, [central node connected to the other outer nodes] (n nodes, $n-1$ edges)
- Wheel, [star graph but the outer is connected] (n nodes, $2(n-1)$ edges)
- Complete graph, K_n , [connecting each of the n nodes with every other node] (n nodes, $\frac{n(n-1)}{2}$ edges)

Connectivity

- Strongly connected graph:** It is possible to reach every vertex from every other vertex for all cases.
- Weakly connected graph:** The underlying graph is fully connected.

Mathematical Induction (Base case & Inductive Step)

- Provide: Predicate, Base case, Inductive step

Inductive Step

- General form of Mathematical Induction: Assume $P(k)$ is true and prove $P(k+1)$ is true.**
 - Suppose $P(k)$ is true for [ex: $k > 0$, equation]
 - $P(k) \rightarrow P(k+1)$, show that $P(k+1)$ is true by making use of $P(k)$ since $P(k)$ is supposed to be true.
- Strong Induction: Assume that all of $P(1), P(2), \dots, P(k)$ is true and use any combination of these k predicates to prove $P(k+1)$ is true.**
- Use when the truth of $P(k+1)$ requires that $P(I)$ is true for ALL integers $I \leq k$.
- Necessary to prove multiple base cases

Arithmetic Progressions

- Sequences of numbers (integers or reals) defined via a recursion of the form:

$$a_0 = b,$$

$$a_n = a_{n-1} + d.$$

are called *arithmetic progressions*.

- An arithmetic progression is any sequence of regularly-spaced numbers of the form $(b, b+d, b+2d, b+3d, \dots)$.

Geometric Progressions

$$a_0 = b,$$

$$a_n = r a_{n-1}.$$

- What sequence does this generate?

$$b, br, br^2, br^3, \dots$$

Summations and Recursions

$$\begin{aligned} S_0 &= a_0 \\ S_n &= S_{n-1} + a_n. \end{aligned}$$

- Here are a few examples of summations. You should try to express these recursively.

$$\sum_{i=0}^n i = 1 + 2 + \dots + n. \quad S_{n+1} = S_n + (n+1)$$

$$\sum_{i=0}^4 i^2 = 0 + 1 + 4 + 9 + 16 = 30. \quad S_{n+1} = S_n + (n+1)^2$$

$$\sum_{i=0}^3 (-1)^i = 1 + (-1) + 1 + (-1) = 0.$$

$$\sum_{i=3}^{73} i^3 = 3^3 + 4^3 + 5^3 + 6^3 + \dots + 73^3.$$

Time Complexity

Algorithm	Best Time Complexity	Average Time Complexity	Worst Time Complexity
Linear Search	$O(1)$	$O(n)$	$O(n)$
Binary Search	$O(1)$	$O(\log n)$	$O(\log n)$
Bubble Sort	$O(n)$	$O(n^2)$	$O(n^2)$
Selection Sort	$O(n^2)$	$O(n^2)$	$O(n^2)$
Insertion Sort	$O(n)$	$O(n^2)$	$O(n^2)$
Merge Sort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$
Quick Sort	$O(n \log n)$	$O(n \log n)$	$O(n^2)$
Heap Sort	$O(n \log n)$	$O(n \log n)$	$O(n \log n)$

Counting

1. Way to choose an element

a. Addition Rule

- Disjoint sets:
 $A \cap B = \emptyset$ then $|A| + |B|$ (cardinality/size)
- Non-disjoint sets, PIE: $|A \cup B| = |A| + |B| - |A \cap B|$

b. Product Rule

- $A \times B$ is the Cartesian product of A and B, containing all ordered pairs (a, b) where $a \in A$ & $b \in B$.
- Number of possibilities (a, b): $A \times B = |A| \times |B|$
- If there are different conditions (ex: password length 7, 8, 9) I. Find the possibilities of 7, 8, 9 II. Sum it all.

2. Permutations and Arrangement Principle (order of selection matters)

- The number of ways to arrange r distinct elements drawn from a set of n elements:
$$P(n, r) = n \cdot (n - 1) \cdots (n - r + 1)$$
$$n = \text{total num. of elements, } r = \text{num. of place (_ _)}$$
- The number of ways to arrange all n elements of the set into a sequence:
$$P(n, n) = n!, 0! = 1 \text{ \& } 1! = 1$$
- Hence, to find the number of possible ways with different arrangements:

$$P(n, r) = \frac{n!}{(n - r)!}$$

3. Combinations and Selection Principle (the order of selection doesn't matter, no repeats)

c. Division Rule

- Used when we want permutation without repeats. Ex: the knight example = (a, b, c), (b, c, a), (c, a, b) – DON'T WANT REPEATS
- "n choose r":

$$\binom{n}{r} = \frac{n!}{(n - r)! \cdot r!}$$

4. Counting with Repetitions (Ball & Sticks argument)

- Donut examples: 17 donut, 4 varieties
- n objects/item from r varieties:

$$\binom{n + r - 1}{r - 1} = \binom{n + r - 1}{n}$$

5. Pigeon Hole

If N pigeons are placed in K holes, then there is at least A HOLE that holds at least $\text{ceil}\left(\frac{N}{K}\right)$

- ✓ How many different functions are there from a set with 10 elements to sets with 2 elements? Answer: 2^{10}

How many different functions are there from a set with 10 elements to sets with 5 elements? Answer: 5^{10}