

DCG \leftrightarrow BNF
verbcalc
semantic grammar

mapping BNF to DCG

◆ rules to recognize numerical constants in C
constant -->

dotted_digits; floating_constant ; character_constant
; string_constant.

floating_constant --> digits, exponent
; dotted_digits, (exponent ; []).

dotted_digits --> digits, ".", digits, ".", digits ; ".", digits.

digits --> digit ; digit, digits.

exponent --> ("e" ; "E"), ("+" ; "-" ; []), digits.

digit --> [D], {is_dec_digit(D)}. % a *terminal* symbol

grammars as declarative statements

- ◆ note the *denotational* character of a grammar rule:
 - it can be interpreted directly as stating what a sequence of a certain type is made of.
 - A constant is a (sequence of) dotted_digits or a floating_constant or a character_constant or a string_constant.*
- ◆ but grammar rules have a procedural aspect:
 - digits --> digit; digits, digit. doesn't work.

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semantics in the syntax

- ◆ DCG grammars can combine *semantic* with syntactic features:
 - i. e., rules can compute on syntactic constituents to check a constraint or compute a result
- ◆ use { *any goal* } as a subgoal in a DCG rule
- ◆ if not in { }, a goal in a DCG rule *must be the goal (head) of grammar rule.*

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semantic goal

`digit --> [D], { is_dec_digit(D) }.`

`is_dec_digit(D) :-
 member(D, "0123456789").`

cleaner output

- ◆ `| ?- X="a".
X = [97]`
- ◆ to avoid the ASCII codes in the output, when working with character strings, convert using `string_to_list`:
`?- string_to_list(X, "a").
X = "a"`
- ◆ or use *atoms* rather than strings (as in `verbcalc`)

an 'easy' example

```
?- trace, constant("12", []).
Call: (9) constant([49, 50], []) ?
Call: (10) digits([49, 50], []) ?
Call: (11) digit([49, 50], []) ?
Call: (12) 'C'([49, 50], _L287, _L288) ?
Exit: (12) 'C'([49, 50], 49, [50]) ?
Call: (12) is_dec_digit(49) ?
Exit: (12) is_dec_digit(49) ?
Call: (12) [] = [50] ?
Fail: (12) [] = [50] ?
...
Call: (11) digits([50], []) ?
Call: (12) digit([50], []) ?
Call: (13) 'C'([50], _L375, _L376) ?
Exit: (13) 'C'([50], 50, []) ?
...
Exit: (11) digits([50], []) ?
Exit: (10) digits([49, 50], []) ?
Exit: (9) constant([49, 50], []) ?
```

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lots of steps

```
[debug] ?- trace, constant("2.7e-11", []).
Call: (9) constant([50, 46, 55, 101, 45, 49, 49], []) ?
Call: (10) digits([50, 46, 55, 101, 45, 49, 49], []) ?
Fail: (10) digits([50, 46, 55, 101, 45, 49, 49], []) ?
Call: (10) dotted_digits([50, 46, 55, 101, 45, 49, 49], []) ?
Fail: (10) dotted_digits([50, 46, 55, 101, 45, 49, 49], []) ?
Call: (10) floating_constant([50, 46, 55, 101, 45, 49, 49], []) ?
Call: (11) digits([50, 46, 55, 101, 45, 49, 49], _L255) ?
...
Exit: (11) digits([50, 46, 55, 101, 45, 49, 49], [46, 55, 101, 45, 49, 49]) ?
Call: (11) exponent([46, 55, 101, 45, 49, 49], []) ?
Fail: (11) exponent([46, 55, 101, 45, 49, 49], []) ?
...
Fail: (11) digits([50, 46, 55, 101, 45, 49, 49], _L255) ?
Call: (11) dotted_digits([50, 46, 55, 101, 45, 49, 49], _L256) ?
Exit: (11) dotted_digits([50, 46, 55, 101, 45, 49, 49], [55, 101, 45, 49, 49]) ?
```

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and more steps

Call: (11) exponent([55, 101, 45, 49, 49], []) ?
Fail: (11) exponent([55, 101, 45, 49, 49], []) ?
Call: (11) [55, 101, 45, 49, 49]=[] ?
Fail: (11) [55, 101, 45, 49, 49]=[] ?
Exit: (11) dotted_digits([50, 46, 55, 101, 45, 49, 49], [101, 45, 49, 49]) ?
Call: (11) exponent([101, 45, 49, 49], []) ?
Exit: (11) exponent([101, 45, 49, 49], []) ?
Exit: (10) floating_constant([50, 46, 55, 101, 45, 49, 49], []) ?
Exit: (9) constant([50, 46, 55, 101, 45, 49, 49], []) ?

extracting information

- ◆ mere recognition is usually not enough;
to operate on the pieces, extend the
rule with extra arguments:

dotted_digits(Integer, []) -->

digits(Integer), ".".

dotted_digits(Integer, Fraction) -->

digits(Integer), ".", digits(Fraction).

dotted_digits([], Fraction) -->

(".", digits(Fraction)).

parsing a decimal number

```
digits([Integer]) --> digit(Integer).  
digits([D | Rest]) --> digit(D), digits(Rest).
```

```
digit([D]) --> [D], {is_digit(D)}.
```

```
| ?- digits(V, "12 - a number", Rest).  
V = "1",  
Rest = "2 - a number"  
?- digits(V, "12 - a number", ["|_]).  
V = "12"
```

special vs. general tools

- ◆ compilers use specialized parsers which are heavily optimized
- ◆ Prolog parsers are easier to construct for a wider variety of tasks
 - formatting, e. g. dates,
 - parsing "small languages",
 - parsing natural language input;
- ◆ little optimization (often not needed)
- ◆ can be integrated with procedural C, C++ code

a "verbal calculator"

a small example

- ◆ high quality response to natural language input requires
 - large syntactic component
 - complex semantic analysis
- ◆ we look at a "toy" example:
 - a 'verbal calculator'
 - input: an English question
 - imagine it converted from speech input
 - output: a number (= 'meaning' of input)

sample input/output

◆ | ?- calc.
|: What is 123 and 12345?

12468

|: add up 4 and -1234.

-1230

a useful library routine

◆ use read_sent to simplify processing

?- read_sent(S).
|: What is 123 and 12345?
S=[atom(what),atom(is),integer(123),atom(and),
integer(12345),?]

?- read_sent(S).
|: Add up 4 and -1234.
S=[atom(add),atom(up),integer(4),atom(and),-,
integer(1234),'.']

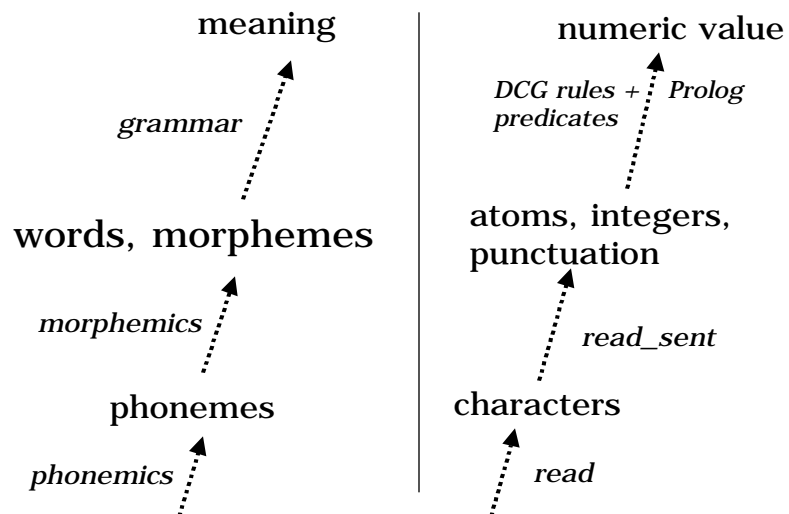
what's useful about read_sent?

- ◆ standarizes case
- ◆ extracts words
 - removes "white space"
- ◆ distinguishes between words and numbers
- ◆ simplifies processing of punctuation

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linguistic parallels



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some code

♦ the basic loop

```
:- consult('/cs/course.3401/read_sent.pl').  
calc :-  
    read_sent(Sentence),  
    phrase(parse(Answer), Sentence),  
    nl, write(Answer), nl, nl,  
    calc. % terminate with ^D.
```

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the phrase predicate

```
phrase(Goal(A1, . . . ), Sequence) =  
    Goal(A1, . . . , Sequence, []).  
for a grammatical goal Goal.
```

Main advantage is separating the grammatical
information

Goal(A1, . . .)

from the data to which the rule is to be applied:

Sequence, []

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a small beginning

```
parse(Answer) --> intro, number(N1), sumop,  
    number(N2), ['?'],  
    { Answer is N1 + N2} .  
parse(Answer) --> diff(N1, N2), { Answer is N1 - N2} .  
  
intro --> [atom(what), atom(is)] ; [atom(what), aposts].  
  
diff(N1, N2) -->  
    [atom(give), atom(me), atom(the), atom(difference),  
    atom(between)], number(N1), [atom(and)],  
    number(N2), ['.'].
```

integers only

```
sum(N1, N2) -->  
    number(N1), sumop, number(N2).  
% why isn't this number confused with built-in number  
% predicate?  
number(N) -->  
    [integer(N)] ;  
    ['-', integer(I)], { N is -I} .  
sumop -->  
    [atom(plus)] ; [atom(and)] ; ['+'].
```

(Note: read_sent can't handle decimal numbers.)

parsing a period

- ◆ ordinary notation can be subtle and ambiguous:

"The number of errors is 2.

"The cost is \$2.10."

"2. and 3. is 5."

"Dr. Smith lives on Airdrie Dr."

look for patterns

- ◆ no small grammar can encompass variety of English numerical expressions
 - but you can find lots of patterns: use them to
 - reduce the number of rules
 - increase domain of the rules
- ◆ heuristic: write one rule and then see if you can find alternative phrasings for parts of it.
- ◆ Notice that we don't need surface grammar: verb, noun, etc.

semantic grammar

semantic grammar

- ◆ a semantic grammar for a fragment of English
based on example from Covington, *Natural Language Processing for Prolog Programmers*, Prentice-Hall: 1994
- ◆ maps surface grammar of declarative sentence into a term (fact).
"John runs." -> runs('John').
- ◆ here, meaning = a data structure;
cf. meaning in *verbc* = numeric value

grammar fragment

```
s(Term) --> noun(Subject), verbPhrase(Subject ^ Term).
verbPhrase(Subject ^ Term) -->
    verb(Object ^ (Subject ^ Term)), noun(Object).
verbPhrase(Subject ^ Term) --> verb(Subject ^ Term).
verb(Y ^ (X ^ Term)) --> trans(Y ^ (X ^ Term)).
verb(X ^ Term) --> intrans(X ^ Term).

trans(Y ^ (X ^ Term)) --> transDict(V),
    { Term =.. [V, X, Y] }.
intrans(X ^ Term) -->
    intransDict(V), { Term =.. [V, X] }.
```

the dictionary

```
noun(N) -->
    [N], { member(N,
        ['Fido', 'Felix', dogs, cats, cars]) }.

transDict(V) --> [V],
    { member(V, [chased, ate]) }.
intransDict(V) --> [V],
    { member(V, [slept, 'woke up']) }.
```

toy examples

?- s(Meaning, ['Fido', chased, 'Felix'], []).
Meaning = chased(Fido, Felix)

?- s(Meaning, [cars, chased, 'Fido'], [], []).
Meaning = chased(cars, Fido)

?- s(Meaning, ['Felix', slept], []).
Meaning = slept(Felix)