



Laboratorio tecnolóxico cidadán



# WORKSHOP



ESP8266

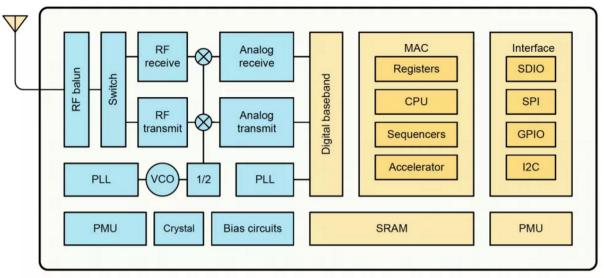


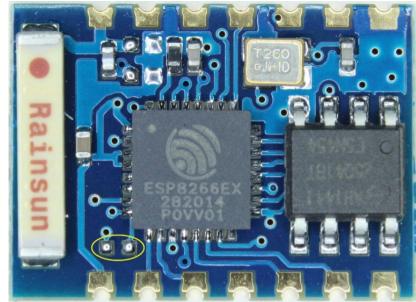
### WORKSHOP



- Core ESP8266
- Tipos de Módulos
- Esquema de conexión PCB
- Placa NodeMCU
- SDK y Arduino Core
- Callbacks
- GPIO e Interrupciones
- Multiplexado
- PWM
- ADC
- Delays
- Serial Port
- "Timers"

- Flashear ESP8266
- ESP8266 STATION
- ESP8266 EVENT HANDLER
- ESP8266 como AP
- Wifi Manager
- Conexiones Http
- Cliente Http Json
- ESP8266 Web Server
- FSBrowser
- SPIFFSS







#### Tensilica Xtensa L106

- 80 MHz\* (overclokeable a 160MHz)
- 64 KiB of instruction RAM,
- 96 KiB of data RAM
- External QSPI flash: 512 KiB to 4 MiB\* (up to 16 MiB is supported)

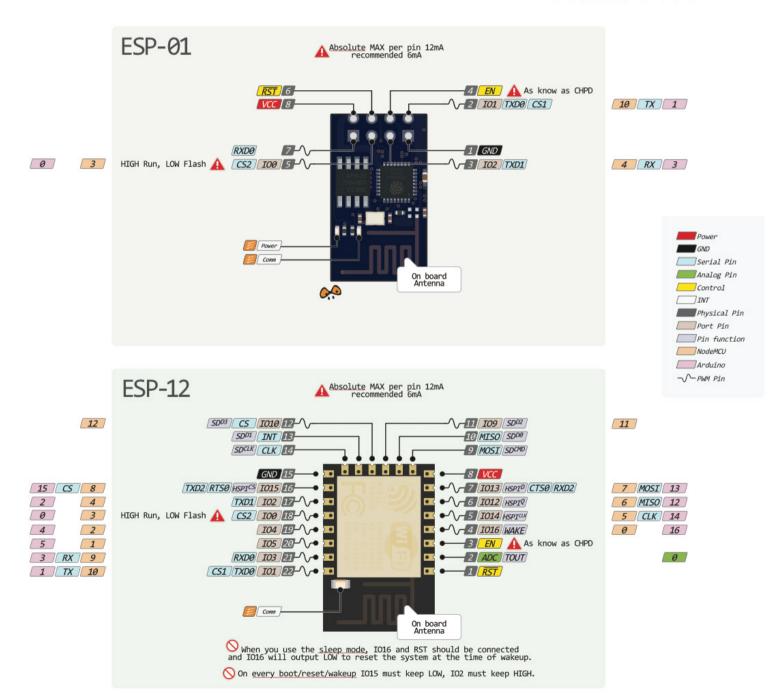
Tensilica is a company based in Silicon Valley Tensilica is known for its customizable microprocessor core, the Xtensa configurable processor



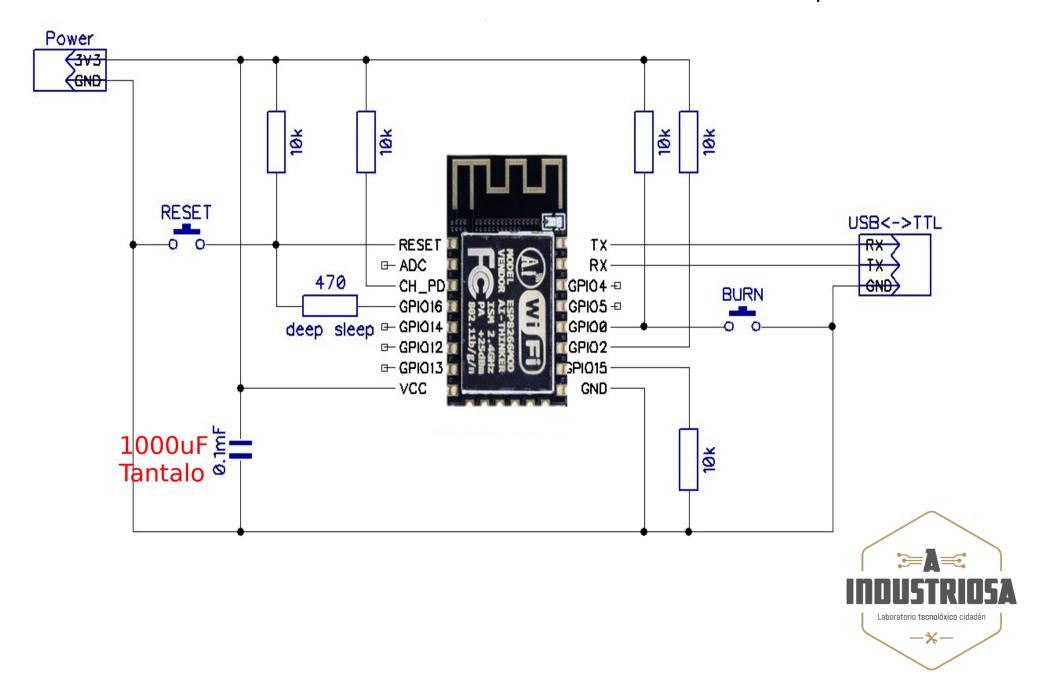
ESP8266 Antenna





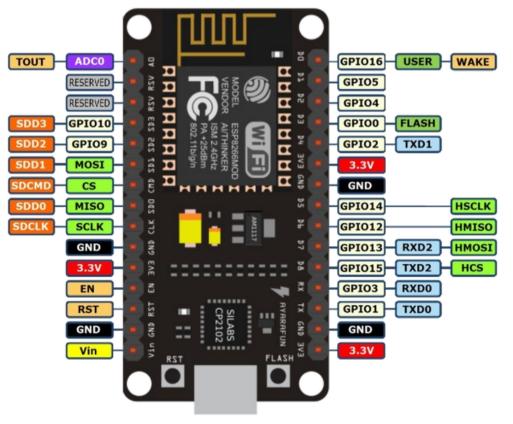


**CH\_PD** → desctiva chip 3.3v **REST** → resetea chip 5V



# ESP8266

#### **NodeMCU**



- Alimentación 3.3V
- La mayor parte del tiempo consume unos 70mA, pero alcanza consumos de 250mA regularmente.
- Excepcionalmente puede alcanzar picos de 500mA
- Los GPIO pins NO SON 5V COMPATIBLES excepto RX (incorpora un level shifter)
- Alcance en espacio abierto con antena integrada 90m
- Alcance en espacio abierto con antena externa 150m



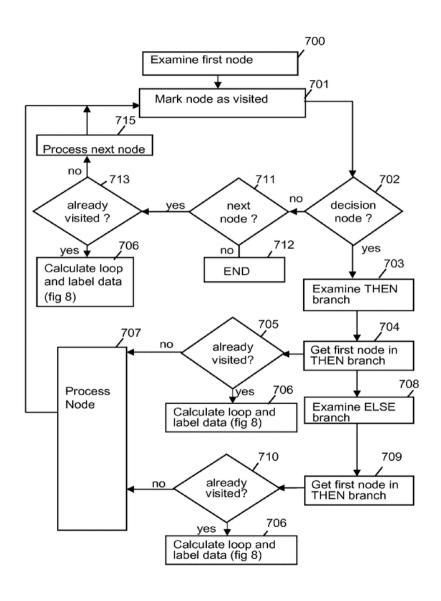


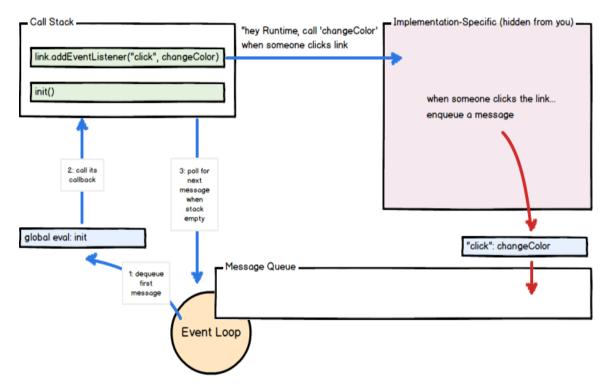
A finales de octubre de 2014, Espressif lanzó un kit de desarrollo de software (SDK) que permitió que el chip fuera programado, eliminando la necesidad de un microcontrolador aparte. Desde entonces, ha habido muchos lanzamientos oficiales de SDK de Espressif; Espressif mantiene dos versiones del SDK - una que se basa en FreeRTOS y la otra basada en callbacks.

Una alternativa al SDK oficial de Espressif es el open-source ESP-Open-SDK que se basa en la cadena de herramientas GCC. ESP8266 utiliza el microcontrolador Cadence Tensilica L106 y la cadena de herramientas GCC es de código abierto y mantenida por Max Filippov.

Otra alternativa es el "Unofficial Development Kit" de Mikhail Grigorev

# Scuencial vs Callbacks



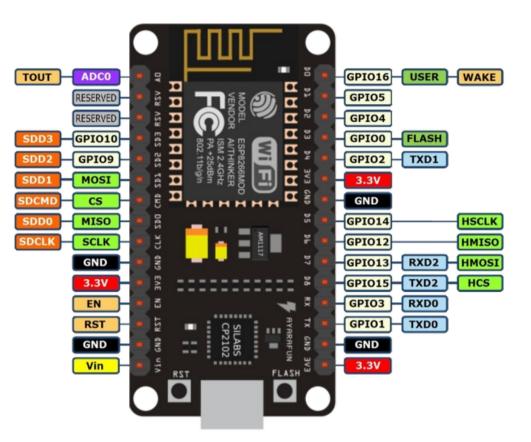




**PERIFERICOS** 



## GPIO e Interrupciones



#### Los números de pin son los de GPIO directamente

PinMode (2, INPUT)

GPIO0-GPIO15 pueden ser:

- INPUT,
- OUTPUT.
- INPUT PULLUP
- INPUT PULLDOWN

GPIO16 puede ser:

- INPUT
- OUTPUT
- INPUT PULLDOWN
- DigitalRead (2)
- DigitalWrite (2, [HIGH / LOW])

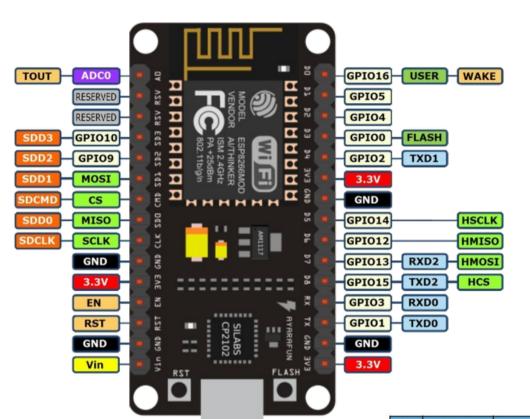
Interrupciones se pueden asocial a cualquier GPIO pin (INPUT), excepto GPIO16

attachInterrupt(2, callbackFunction, RISING); DetachInterrupt (2)

- CHANGE
- RISING
- FALLING



## Multiplexado de Pin



Se utilizan a través de la macro SPECIAL

pinMode(pin, SPECIAL)

Asignará la función especial mapeada por defecto para ese pin.

#### Son:

- UART RX/TX en pines 1 3
- HSPI pines 12-15
- CLK pines 0, 4 y 5

GPIO	Inst Name	Function 0	Function 1	Function 2	Function 3	Function 4	At Reset	After Reset	Sleep
0	GPIO0 U	GPIO0	SPICS2			CLK OUT	oe=0, wpu	wpu	oe=0
1	U0TXD U	U0TXD	SPICS1		GPIO1	CLK RTC	oe=0, wpu	wpu	oe=0
2	GPIO2 U	GPIO2	I2SO WS	U1TXD	why with	U0TXD	oe=0, wpu	wpu	oe=0
3	U0RXD U	U0RXD	I2SO DATA		GPIO3	CLK XTAL	oe=0, wpu	wpu	oe=0
4	GPIO4 U	GPIO4	CLK XTAL				oe=0		oe=0
5	GPIO5 U	GPIO5	CLK RTC				oe=0		oe=0
6	SD CLK U	SD CLK	SPICLK		GPIO6	U1CTS	oe=0		oe=0
7	SD DATAO U	SD DATAO	SPIQ		GPI07	U1TXD	oe=0	ō.	oe=0
8	SD DATA1 U	SD DATA1	SPID		GPIO8	U1RXD	oe=0		oe=0
9	SD DATA2 U	SD DATA2	SPIHD		GPI09	HSPIHD	oe=0		oe=0
10	SD DATA3 U	SD DATA3	SPIWP		GPIO10	HSPIWP	oe=0		oe=0
11	SD CMD U	SD CMD	SPICS0		GPIO11	U1RTS	oe=0	0.0	oe=0
12	MTDI U	MTDI	I2SI DATA	HSPIQ MISO	GPIO12	U0DTR	oe=0, wpu	wpu	oe=0
13	MTCK U	MTCK	I2SI BCK	HSPID MOSI	GPIO13	U0CTS	oe=0, wpu	wpu	oe=0
14	MTMS U	MTMS	I2SI WS	HSPICLK	GPIO14	U0DSR	oe=0, wpu	wpu	oe=0
15	MTDO_U	MTDO	I2SO BCK	HSPICS	GPIO15	U0RTS	oe=0, wpu	wpu	oe=0
16	XPD_DCDC	XPD_DCDC	RTC_GPIO0	EXT_WAKEUP	DEEPSLEEP	BT_XTAL_EN	oe=1,wpd	oe=1,wpd	oe=1



# DUTY MAXIMO 90% PWM es por Software

- AnalogWriteRange(2) Duty cycle only 0, 50, 90%
- AnalogWrite (2, 1023)

Duty Cycle = Pulse Width x 100 / Period

- AnalogWriteFreq( [4000 / 5000] ) default 1KHz
- analogWrite(pin, 0) to disable PWM If we don't do it, the next calls to the digitalWrite function on that pin will not work

```
// Quick As Possible ... Duty cycle only 0, 50, 100%
#define gap
#define HFreq
                5150
#define pPulse D2
                       // a NodeMCU/ESP8266 GPIO PWM pin
analogWriteRange(gap);
                           analogWriteFreg(HFreg); analogWrite(pPulse, 1); // start PWM
Duty Cycle 10%
                                   Period
Duty Cycle 30%
                                             Pulse Width
Duty Cycle 50%
 Duty Cycle 90%
```

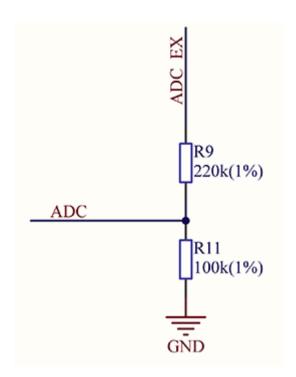


#### **ADC**

#### ADC\_MODE(ADC\_VCC);

Esta línea tiene que aparecer fuera de cualquier función, por ejemplo inmediatamente después de las líneas #include

analogRead(A0) Lee el valor del canal ADC conectado al pin TOUT.



https://github.com/esp8266/Arduino/issues/338

#### DELAYS / LOOP /Yield

**delay (xx)** detiene la ejecución del programa por un número dado de milisegundos y permite que las tareas WiFi y TCP / IP se ejecuten

DelayMicrosseconds (xx) hace una pausa para un número dado de microsegundos. La función delayMicroseconds, por otro lado, no cede a otras tareas, por lo que no se recomienda su uso para retrasos de más de 20 milisegundos.

También existe una función **yield** () que es equivalente a delay (0).

Recuerde que hay un montón de código que necesita ejecutarse en el chip además de programa cuando WiFi está conectado.

Las bibliotecas WiFi y TCP / IP tienen la oportunidad de manejar cualquier evento pendiente cada vez que se completa la función loop (), o cuando se llama a delay (...).

Si tienes un bucle en algún lugar del programa que tarda mucho tiempo (> 50ms) podrías considerar agregar una llamada a Yield() en cada ciclo del bucle para mantener la pila WiFi funcionando sin problemas.



#### **PUERTO SERIE**

- Hardware FIFO (128 bytes for TX and RX)
- HardwareSerial 256-byte TX y RX buffers adicionales

Error Interrupts Interrupts Interrupts Tx FIFO Empty Rx FIFO Overflow Parity Error Interrupt Rx FIFO (FULL) Threshold crossed Rx FIFO Line Break Error Interrupt Tx FIFO Rx FIFO TOUT Frame Error Interrupt UART H/W • RX TX

**UART0** → pines GPIO1 (TX) y GPIO3 (RX).

Puede remapearse a GPIO15 (TX) y GPIO13 (RX) llamando a Serial.swap();

**UART1 TX ONLY** pin GPIO2. → Serial1.begin.

De forma predeterminada, la salida de diagnóstico WiFi está deshabilitada cuando llama a Serial.begin. Para habilitar la salida de diagnóstico → Serial.setDebugOutput (true)

Para redirigir la salida de depuración a Serial1 en su lugar, llame a Serial1.setDebugOutput (true)

Soportan 5, 6, 7, 8 data bits, odd (O), even (E), and no (N) parity, y 1 or 2 stop bits. **Serial.begin(baudrate, SERIAL\_8N1)** 

#### **INTERRUPCIONES**

https://gist.github.com/igrr/5c93c37e8f062e544ed7

#### **TIMERO**

#### **Up Counter**

```
#include <ESP8266WiFi.h>
volatile unsigned long next;
void inline servoISR(void) {
 //timer0 write(next);
void setup()
 noInterrupts();
 timer0 isr init();
 timer0 attachInterrupt(servoISR);
 next=ESP.getCycleCount()+ 80000000;
 timer0 write(next);
 interrupts();
void loop()
                          DANGER
 delay(50);
```



#### TICKER

```
#include <Ticker.h>
Ticker flipper;
int count = 0;
void flip()
  int state = digitalRead(1);
  digitalWrite(1, !state):
  ++count:
  // when the counter reaches
  if (count == 20)
    flipper.attach(0.1, flip);
  // when the counter reac
  else if (count == 120)
    flipper.detach();
void setup() {
  pinMode(1, OUTPUT);
  digitalWrite(1, LOW);
  // flip the pin every 0.3s
  flipper.attach(0.3, flip);
void loop() {
```

```
#include <Ticker.h>
Ticker tickerSetHigh;
Ticker tickerSetLow;
void setPin(int state) {
 digitalWrite(1, state);
void setup() {
 pinMode(1, OUTPUT);
  digitalWrite(1, LOW);
 // every 25 ms, call setPin(0)
 tickerSetLow.attach_ms(25, setPin, 0);
 // every 26 ms, call setPin(1)
 tickerSetHigh.attach_ms(26, setPin, 1);
void loop() {
```



# LIBRERIAS

#### arduino-1.8.3\hardware\esp8266com\esp8266\libraries

- ESP8266WiFi\src
  - ESP8266WiFi.h
  - ESP8266WiFiAP.h
  - ESP8266WiFiGeneric.h
  - ESP8266WiFiMulti.h
  - ESP8266WiFiScan.h
  - ► ESP8266WiFiSTA.h
    - ESP8266WiFiType.h
    - WiFiClient.h
    - WiFiClientSecure.h
    - WiFiServer.h
    - WiFiUdp.h

- ESP8266HTTPClient\src
- ESP8266WebServer\src









# ESP8266 - STATION



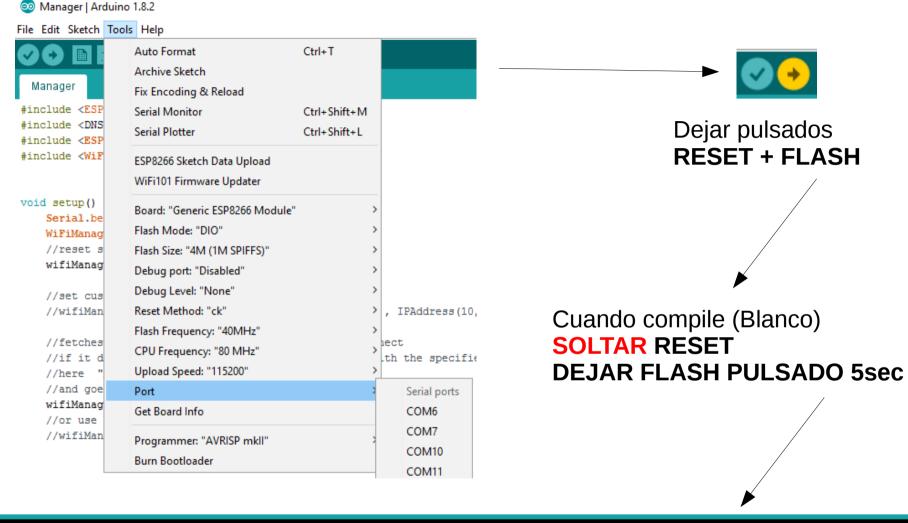
```
#include <ESP8266WiFi.h>
const char* ssid = "AIndustriosa":
const char* password = "workshop";
uint8 t wifiCNT =0;
void setup() {
  Serial.begin(115200);
 delay(10);
  Serial.print("Connecting to ");
 WiFi.mode (WIFI STA);
 WiFi.begin(ssid, password);
  while (WiFi.status() != WL CONNECTED && wifiCNT < 20) {
    delay(500);
    Serial.print(".");
    wifiCNT++:
  Serial.println("WiFi connected");
void loop() {
  delay(1000);
  Serial.println(WiFi.status());
 Serial.println(WiFi.macAddress());
  Serial.println(WiFi.localIP());
  Serial.println(WiFi.subnetMask());
  Serial.println(WiFi.gatewayIP());
  Serial.println(WiFi.dnsIP(0));
  Serial.println(WiFi.RSSI());
  /*if (WiFi.status() != WL CONNECTED && wifiCNT < 10) {
    delay(500);
    Serial.print(".");
    wifiCNT++:
  }else{
    Serial.println(WiFi.status());
```

#### WIFI ST

- WL IDLE STATUS = 0
- WL\_NO\_SSID\_AVAIL = 1
- WL\_SCAN\_COMPLETED = 2
- WL\_CONNECTED = 3
- WL\_CONNECT\_FAILED = 4
- WL\_CONNECTION\_LOST = 5
- WL\_DISCONNECTED = 6



#### **FLASH**



. . . . . . . . .

```
#include <ESP8266WiFi.h>
//ESP8266WIFISTA.h
const char* ssid
                     = "AIndustriosa":
const char* password = "workshop";
bool wifiConnected =false:
WiFiEventHandler stationConnectedHandler:
void setup() {
  Serial.begin(115200);
 delay(10);
  Serial.print("Connecting to ");
 WiFi.mode(WIFI STA);
 WiFi.begin(ssid, password);
  stationConnectedHandler = WiFi.onStationModeConnected(&onStationConnected);
void onStationConnected(const WiFiEventStationModeConnected& evt) {
 Serial.print("Station connected: ");
  wifiConnected=true:
void loop() {
  delay(1000);
  if (wifiConnected) {
    Serial.println(WiFi.status());
    Serial.println(WiFi.macAddress());
    Serial.println(WiFi.localIP());
    Serial.println(WiFi.subnetMask());
    Serial.println(WiFi.gatewayIP());
    Serial.println(WiFi.dnsIP(0));
    Serial.println(WiFi.RSSI());
```

# WIFI ST EventHandler

- WiFiEventHandler onStationModeConnected (std::function<void(const WiFiEventStationModeConnected&)>);
- WiFiEventHandler onStationModeDisconnected (std::function<void(const WiFiEventStationModeDisconnected&)>);
- WiFiEventHandler onStationModeAuthModeChanged (std::function<void(const WiFiEventStationModeAuthModeChanged&)>);
- WiFiEventHandler onStationModeGotIP (std::function<void(const WiFiEventStationModeGotIP&)>);
- WiFiEventHandler onStationModeDHCPTimeout (std::function<void(void)>);

```
#include <ESP8266WiFi.h>
const char* ssid = "AIndustriosa":
const char* password = "workshop";
uint8 t wifiCNT =0;
IPAddress ip(192, 168, 1, 20);
IPAddress gateway (192, 168, 1, 1);
IPAddress subnet (255, 255, 255, 0);
IPAddress dns(8, 8, 8, 8);
void setup() {
  Serial.begin (115200);
  delay(10);
  Serial.print("Connecting to ");
 WiFi.config(ip, gateway, subnet, dns);
 WiFi.mode(WIFI STA);
  WiFi.begin(ssid, password);
  while (WiFi.status() != WL CONNECTED && wifiCNT < 20) {
   delay(500);
   Serial.print(".");
   wifiCNT++;
  Serial.println("WiFi connected");
void loop() {
  delay(1000);
  Serial.println(WiFi.status());
```

# WIFI ST FIXED IP



# ⊕ SPR € SSIF

# ESP8266 - AP



```
#include <ESP8266WiFi.h>
const char* ssid
                     = "MiAP":
const char* password = "workshop";
WiFiEventHandler stationConnectedHandler:
WiFiEventHandler stationDisconnectedHandler:
WiFiEventHandler probeRequestPrintHandler;
WiFiEventHandler probeRequestBlinkHandler;
void setup() {
 Serial.begin(115200);
 // Don't save WiFi configuration in flash - optional(std::function<void(const WiFiEventSoftAPModeProbeRequestReceived&)>);
 WiFi.persistent(false);
 WiFi.mode(WIFI AP);
 WiFi.softAP(ssid, password);
  stationConnectedHandler = WiFi.onSoftAPModeStationConnected(sonStationConnected);
  stationDisconnectedHandler = WiFi.onSoftAPModeStationDisconnected(&onStationDisconnected);
  probeRequestPrintHandler = WiFi.onSoftAPModeProbeRequestReceived(&onProbeRequestPrint);
void onStationConnected(const WiFiEventSoftAPModeStationConnected& evt) {
 Serial.print("Station connected: ");
  Serial.println(macToString(evt.mac));
void onStationDisconnected(const WiFiEventSoftAPModeStationDisconnected& evt) {
  Serial.print("Station disconnected: ");
  Serial.println(macToString(evt.mac));
void onProbeRequestPrint(const WiFiEventSoftAPModeProbeRequestReceived& evt) {
  Serial.print("Probe request from: ");
  Serial.print(macToString(evt.mac));
 Serial.print(" RSSI: ");
  Serial.println(evt.rssi);
```

- WiFiEventHandler onSoftAPModeStationConnected (std::function<void(const WiFiEventSoftAPModeStationConnected&)>):
- WiFiEventHandler onSoftAPModeStationDisconnected (std::function<void(const WiFiEventSoftAPModeStationDisconnected&)>):
- WiFiEventHandler onSoftAPModeProbeRequestReceived

```
WIFI AP
EventHandler
```



# WIFI MANAGER

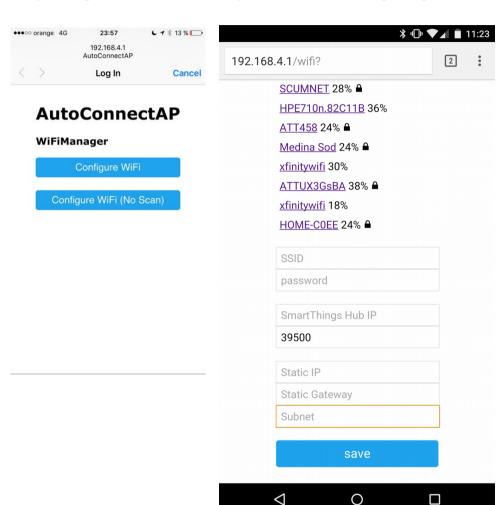
# Nombre ArduinoJson.zip ESP8266Ping-master.zip FSBrowserNG-master.zip WiFiManager-master.zip

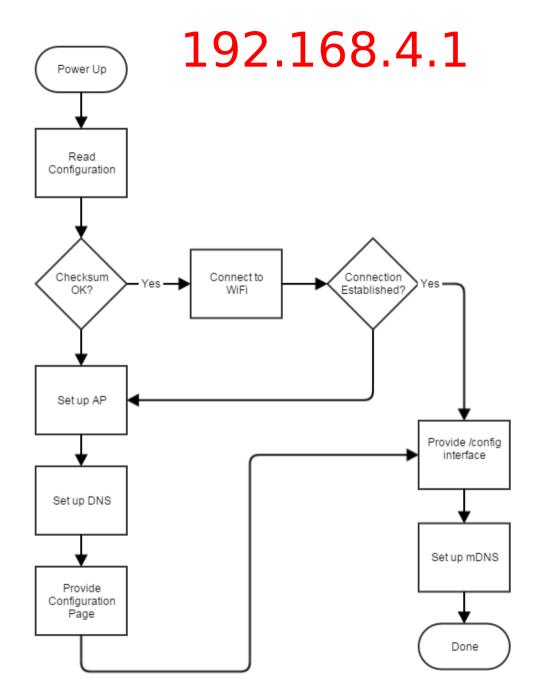
Archivo Editar Programa Herramientas Ayuda

```
Verificar/Compilar
                                             Ctrl+R
                 Subir
                                             Ctrl+U
 jsoncli
                 Subir Usando Programador
                                             Ctrl+Mayús+U
                 Exportar Binarios compilados Ctrl+Alt+S
#include <E
#include <E
                 Mostrar Carpeta de Programa Ctrl+K
#include <A
                 Incluir Librería
//#include
                                                                Gestionar Librerías
                 Añadir fichero...
//#include
                                                                Añadir librería .ZIP...
const char* ssid
                         = "AIndustriosa";
                                                                Arduino librerías
const char* password = "workshop";
                                                                Bridge
                                                                Esplora
struct ResponseData {
                                                                Ethernet
  char resp[10];
```

#### WIFI MANAGER

https://github.com/tzapu/WiFiManager.git





# WIFI MANAGER

```
#include <ESP8266WiFi.h>
#include <DNSServer.h>
#include <ESP8266WebServer.h>
#include <WiFiManager.h>
void setup() {
    Serial.begin(115200);
    WiFiManager wifiManager;
    //reset saved settings
    wifiManager.resetSettings();
    //wifiManager.setAPStaticIPConfig(IPAddress(10,0,1,1), IPAddress(10,0,1,1), IPAddress(255,255,255,0));
    //and goes into a blocking loop awaiting configuration
    wifiManager.autoConnect("AMyAP", "workshop");
    Serial.println("connected...:)");
void loop() {
    delay(100),
    Serial.println("OK");
```



# ESP8266 - HTTP CLI

```
Basic_Http_cli
      —Basic Http_cli.ino
jsoncli
       -jsoncli.ino
-jsoncli_post
       -jsoncli post.ino
```



```
void loop() {
    if((WiFi.status() == WL CONNECTED)) {
        HTTPClient http;
        Serial.print("[HTTP] begin...\n");
        http.begin("http://192.168.1.47/"); //HTTP
        http.addHeader("Content-Type", "application/json");
        Serial.print("[HTTP] GET...\n");
        int httpCode = http.GET();
        // httpCode will be negative on error
        if(httpCode > 0) {
           // HTTP header has been send and Server response header has been handled
            Serial.printf("[HTTP] GET... code: %d\n", httpCode);
           // file found at server
           if(httpCode == HTTP CODE OK) {
                String payload = http.getString();
                Serial.println(payload);
        } else {
            Serial.printf("[HTTP] GET... code: %d\n", httpCode);
            Serial.println();
            Serial.printf("[HTTP] GET... failed, error: %s\n", http.errorToString(httpCode).c str());
        }
        http.end();
    delay(10000);
```

# Http Error Code

_REFUSED (-1)
R_FAILED (-2)
AD_FAILED (-3)
CTED (-4)
_LOST (-5)
(-6)
AM (-8)
(-9)
TE (-10)
UT (-11)
AM (-8 (-9 TE (-1

```
CODE_OK = 200,
CREATED = 201,
ACCEPTED = 202,
...

BAD_REQUEST = 400,
UNAUTHORIZED = 401,
....
```



# ESP8266WebServer

## **FSBrowser**

# **FSBrowserNG**

https://github.com/gmag11/FSBrowserNG.git

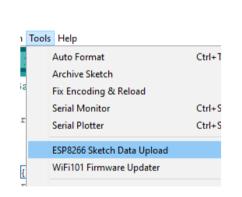


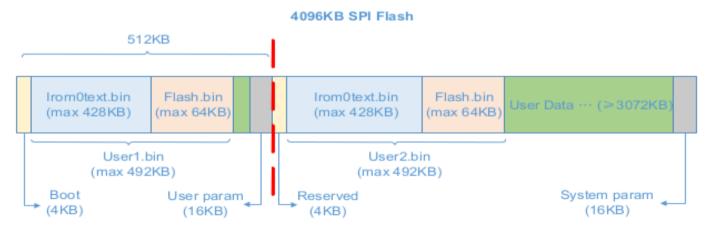
#### SPIFFS data uploader

https://github.com/esp8266/arduino-esp8266fs-plugin/releases/download/0.2.0/ESP8266FS-0.2.0.zip

Bajar version v2 ...... la v3 da problemas

Descomprimir Tols/ESP8266FS-0.2.0.zip en: C:\Program Files (x86)\Arduino\tools → Reiniciar Arduino





Board	Flash chip size, bytes	File system size, bytes
Generic module	512k	64k
Generic module	1M	64k, 128k, 256k, 512k
Generic module	2M	1M
Generic module	4M	3M
Adafruit HUZZAH	4M	1M, 3M
NodeMCU 0.9	4M	1M, 3M
NodeMCU 1.0	4M	1M, 3M



## PRAGMA

```
PSTR(x)==> static const char __c[] PROGMEM =xxx

FPSTR(pstr_pointer) ==> const __FlashStringHelper * (pstr_pointer)
    Hace un cast de PSTR al tipo __FlashStringHelper

F(string_literal) ==> (FPSTR(PSTR(string_literal)))
```

