

# U-Net: A Brief Exploration

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Convolutional Neural Network:

input layer -> hidden layers -> output layer

Some of the hidden layers are convolutions:

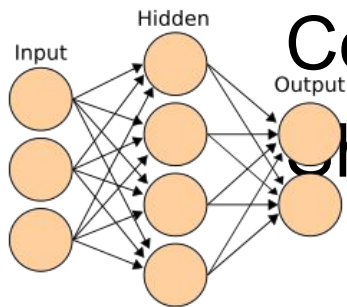
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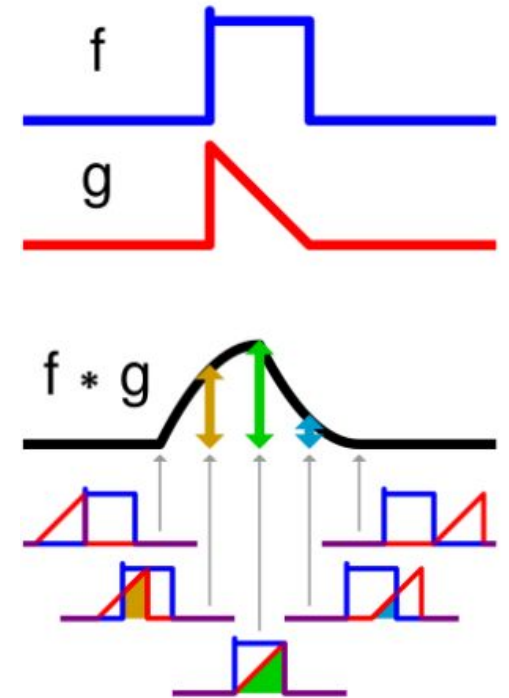
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Convolution: functions  $f, g \rightarrow f * g$

Shows how the shape of one function is modified by the other --- a filter!



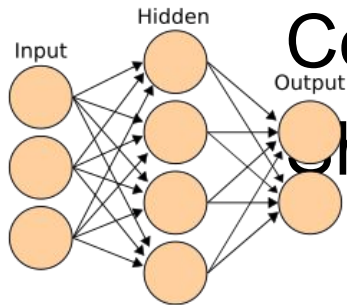
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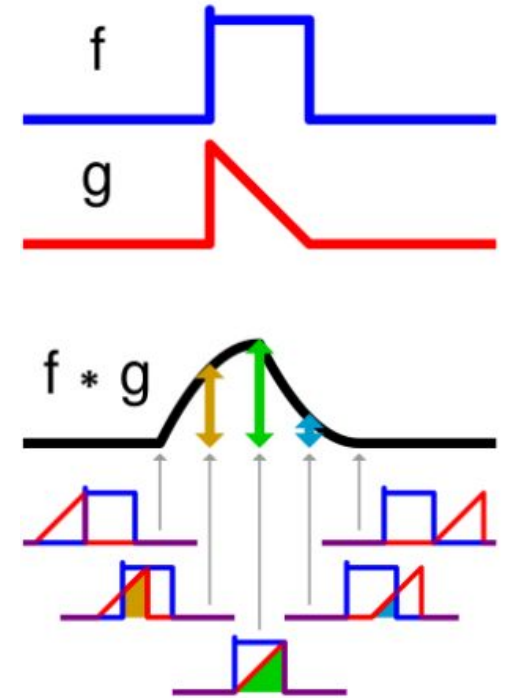
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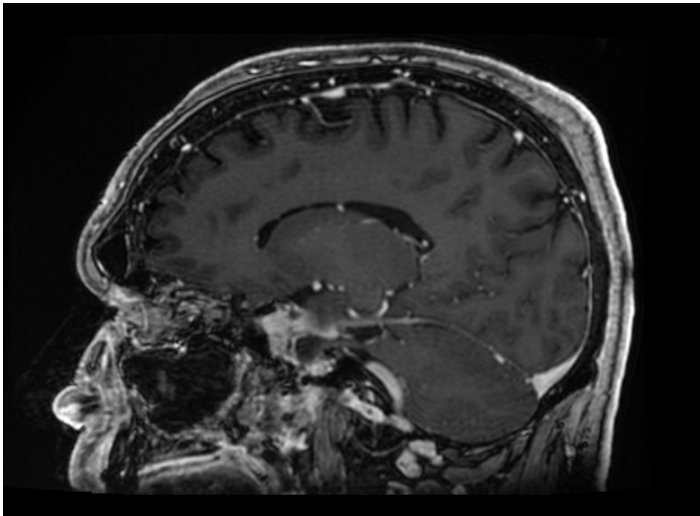
Compares to visual info in the brain!



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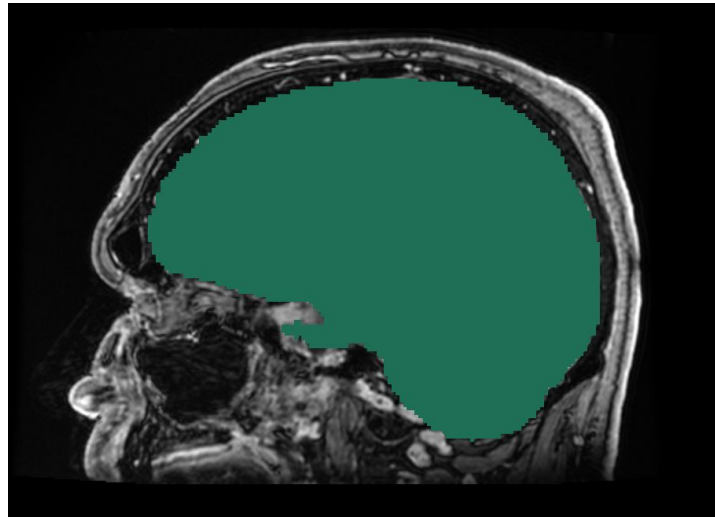
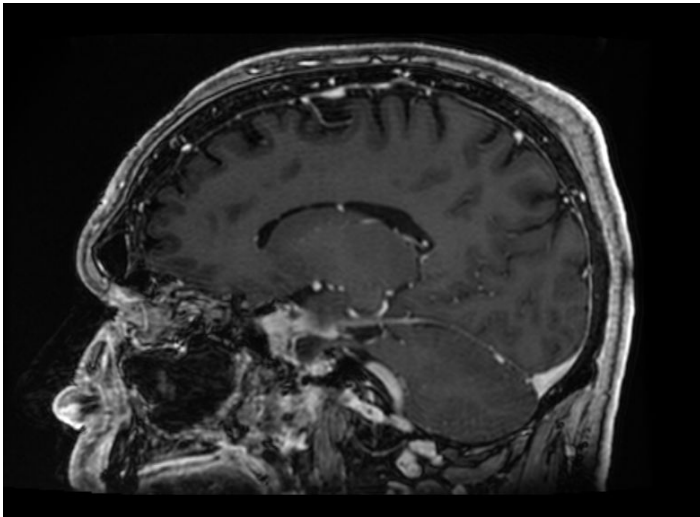
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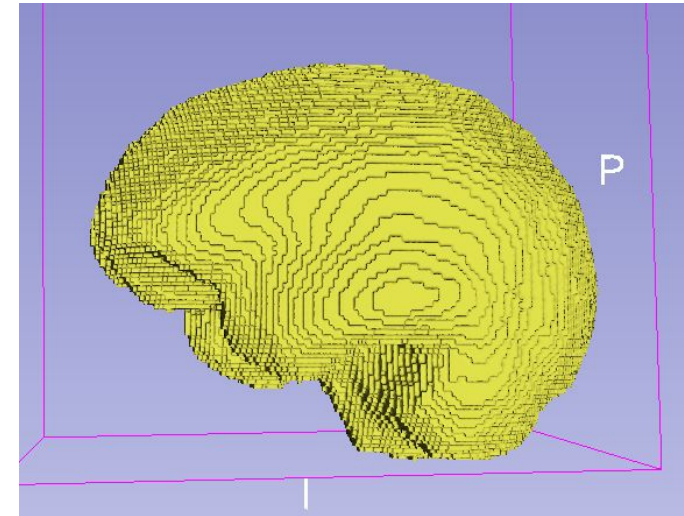
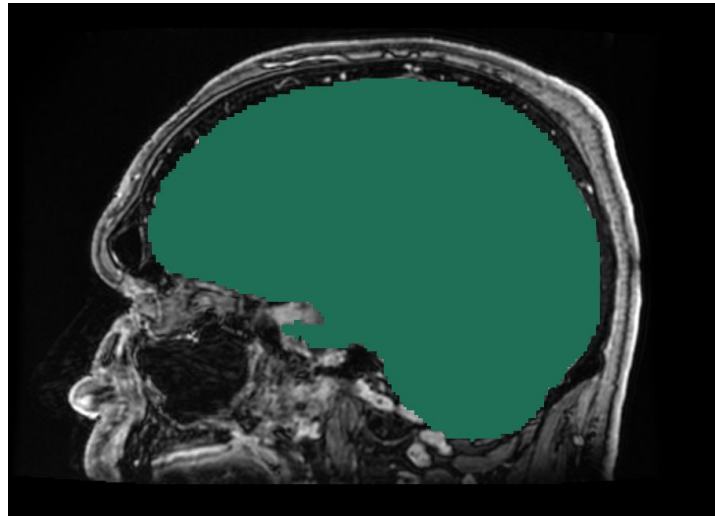
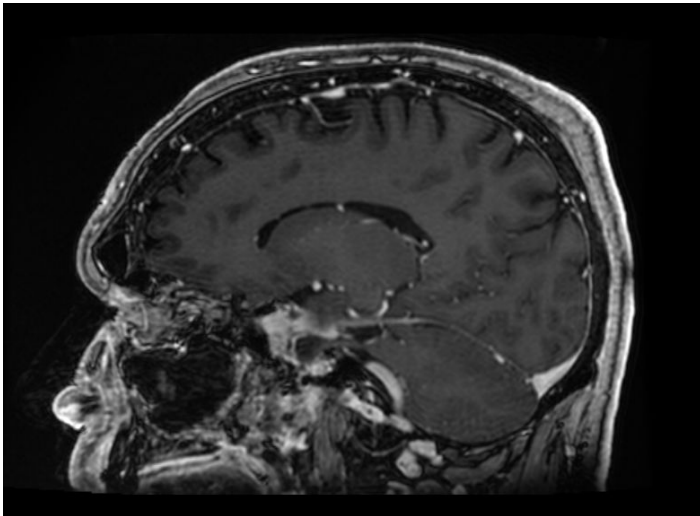
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# U-Net Reference

## U-Net: Convolutional Networks for Biomedical Image Segmentation

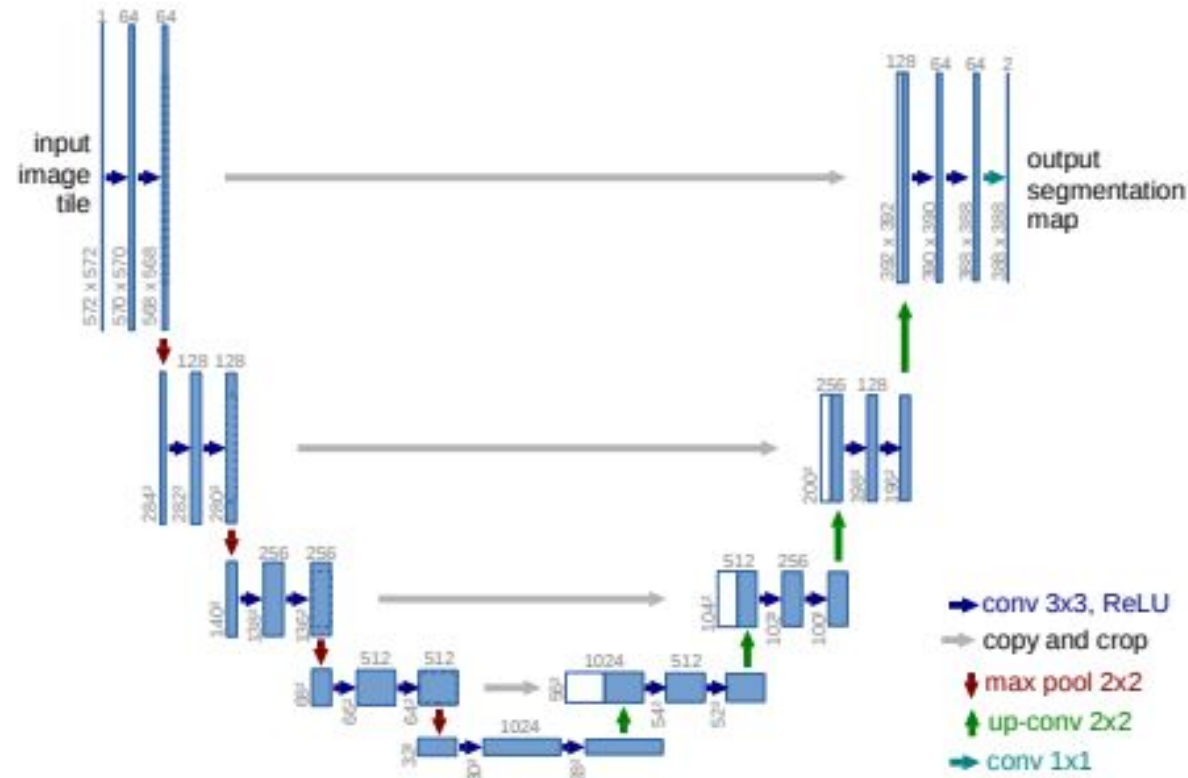
Olaf Ronneberger, Philipp Fischer, and Thomas Brox

Computer Science Department and BIOS Centre for Biological Signalling Studies,  
University of Freiburg, Germany

`ronneber@informatik.uni-freiburg.de`,

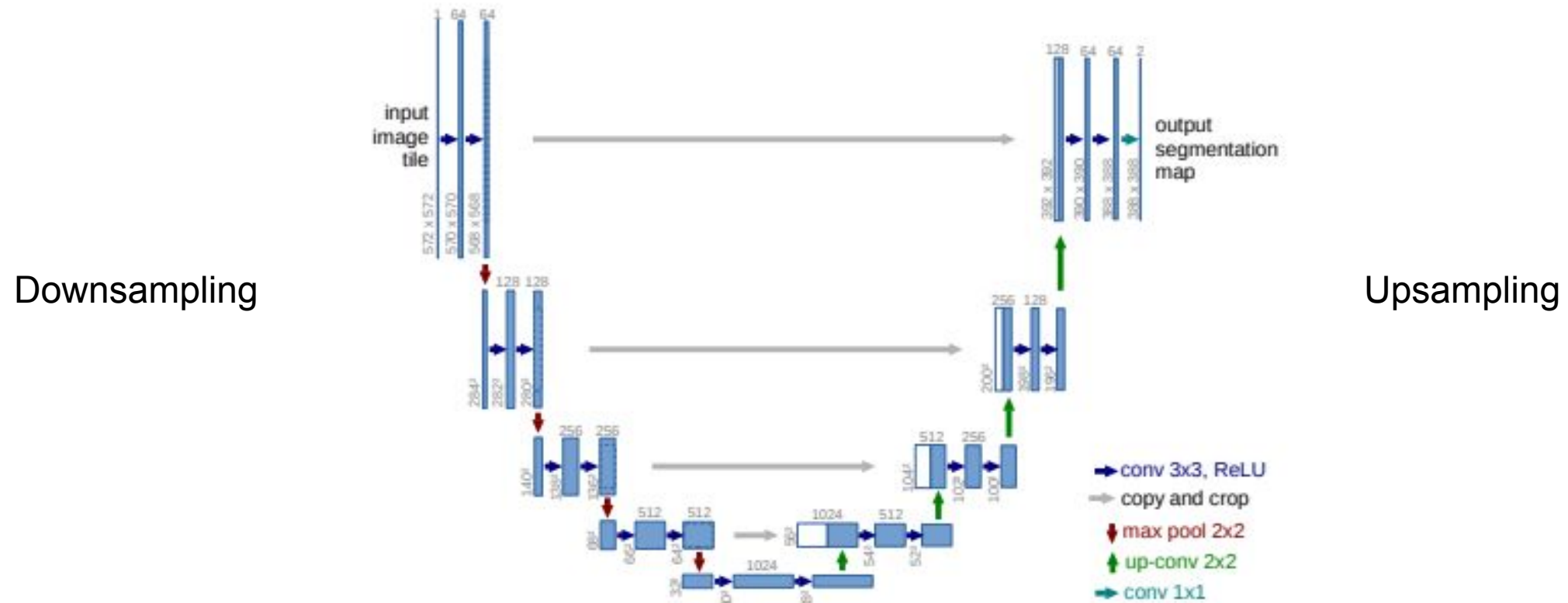
WWW home page: <http://lmb.informatik.uni-freiburg.de/>

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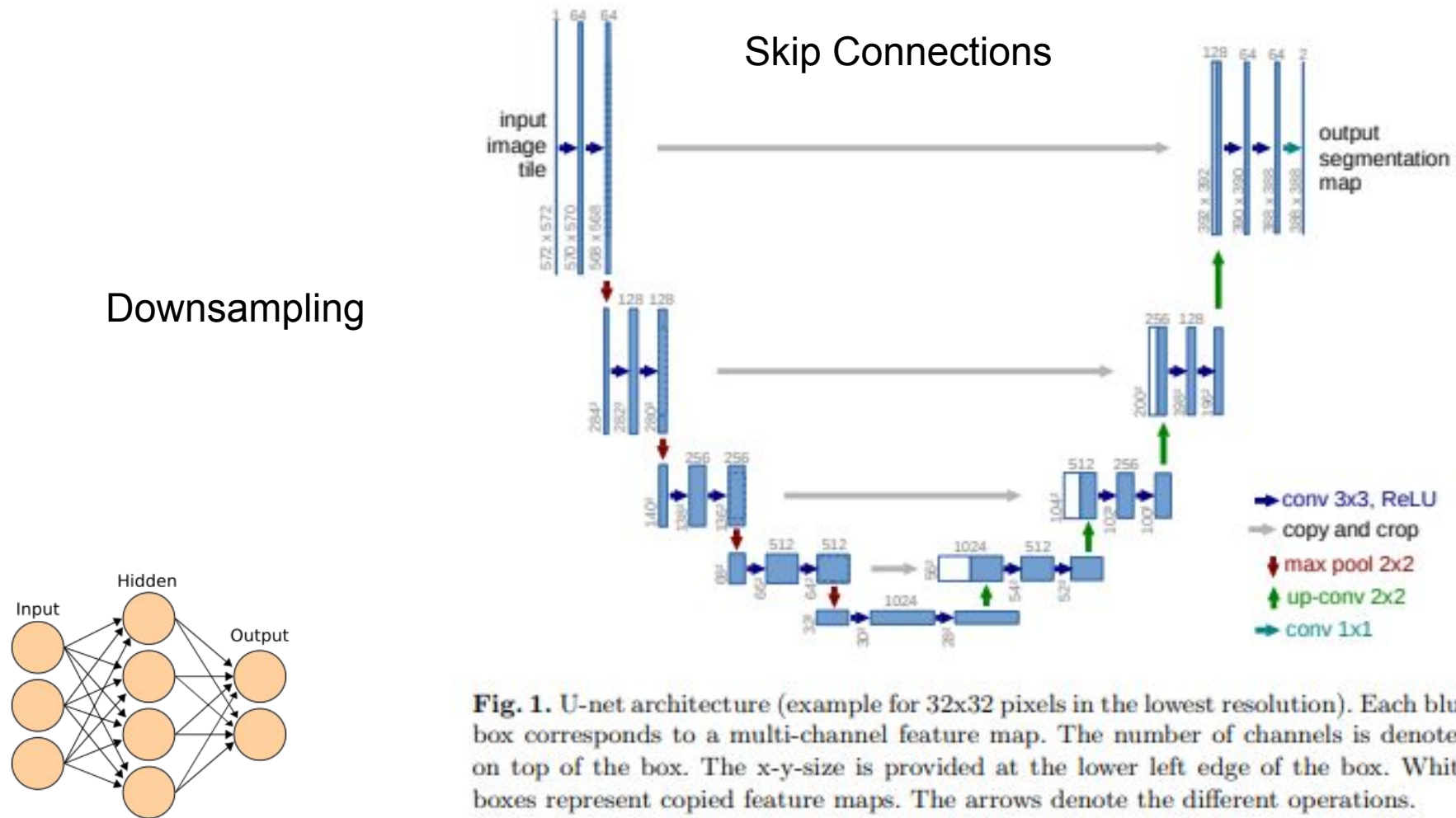
**Fig. 1.** U-net architecture (example for 32x32 pixels in the lowest resolution). Each blue box corresponds to a multi-channel feature map. The number of channels is denoted on top of the box. The x-y-size is provided at the lower left edge of the box. White boxes represent copied feature maps. The arrows denote the different operations.

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**Fig. 1.** U-net architecture (example for 32x32 pixels in the lowest resolution). Each blue box corresponds to a multi-channel feature map. The number of channels is denoted on top of the box. The x-y-size is provided at the lower left edge of the box. White boxes represent copied feature maps. The arrows denote the different operations.

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# U-Net Architecture

The architecture is symmetric and has three key parts:

## Contracting Path (Encoder):

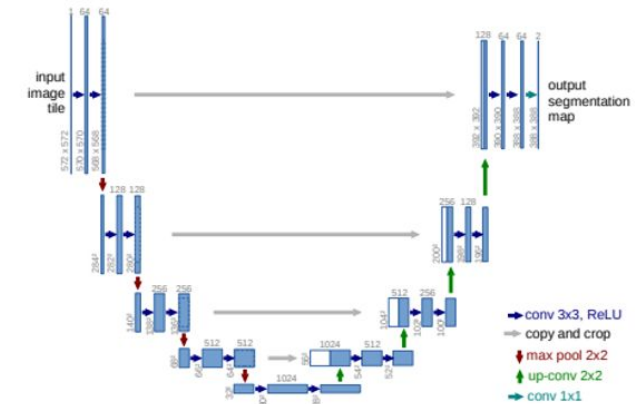
- Uses small filters (3×3 pixels) to scan the image and find features.
- Apply an activation function called ReLU to add non-linearity help the model to learn better.
- Uses max pooling (2×2 filters) to shrink the image size while keeping important information. This helps the network focus on bigger features.

## Bottleneck:

- The middle of the “U” where the most compressed and abstract information is stored. It links the encoder and decoder.

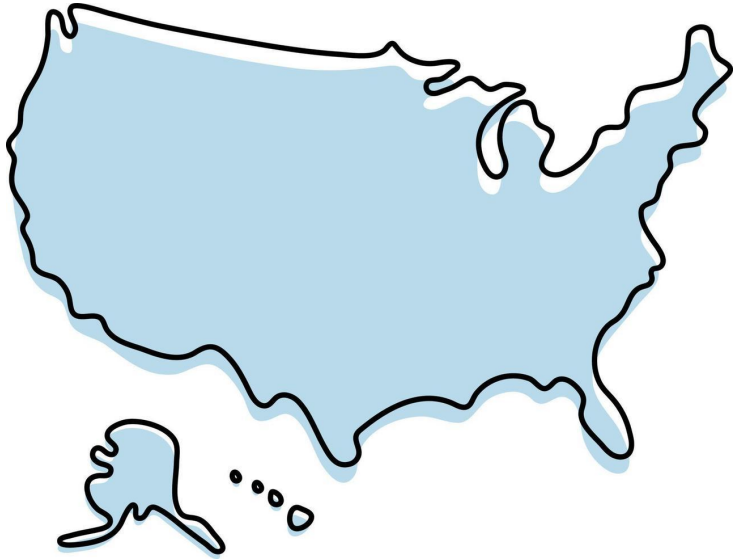
## Expansive Path (Decoder):

- Uses upsampling i.e. increasing image size to get back the original image size.
- Combines information from the encoder using “skip connections.” These connections help the decoder get spatial details that might have been lost when shrinking the image.
- Uses convolution layers again to clean up and refine the output.

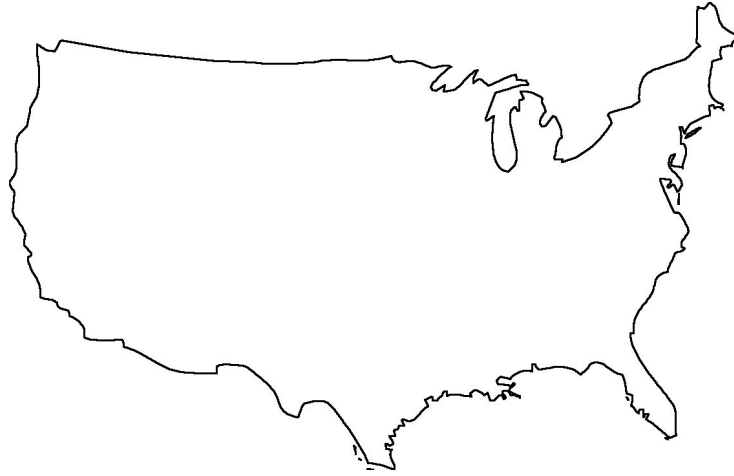
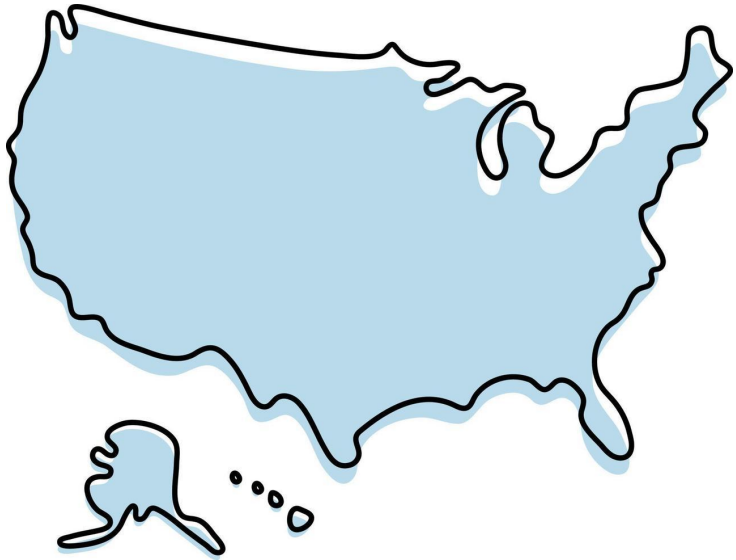


<https://www.geeksforgeeks.org/machine-learning/u-net-architecture-explained/>

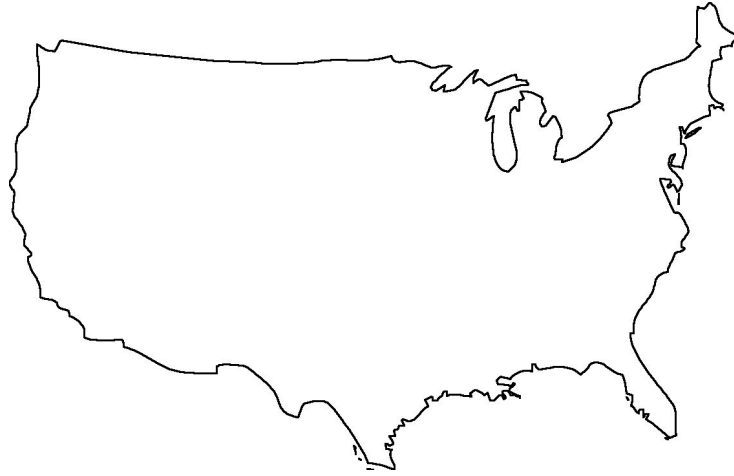
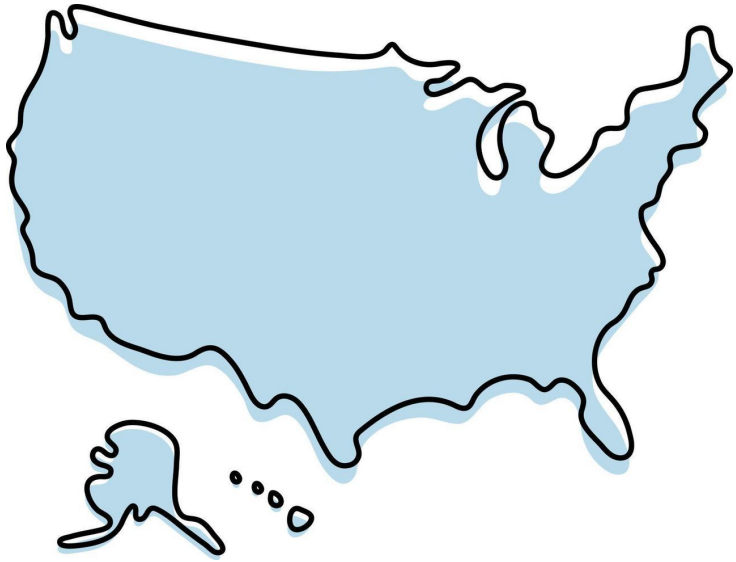
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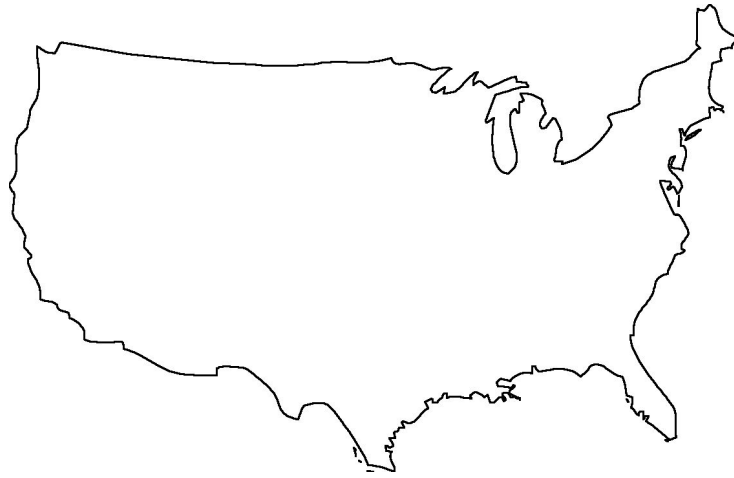
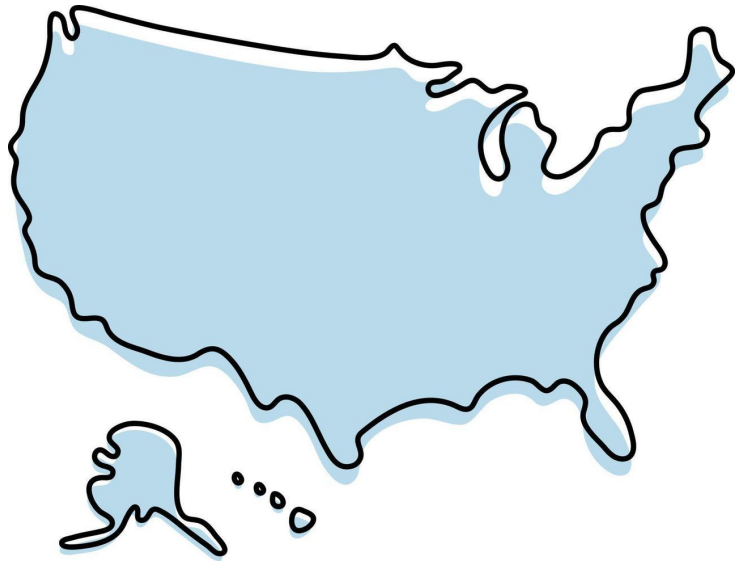


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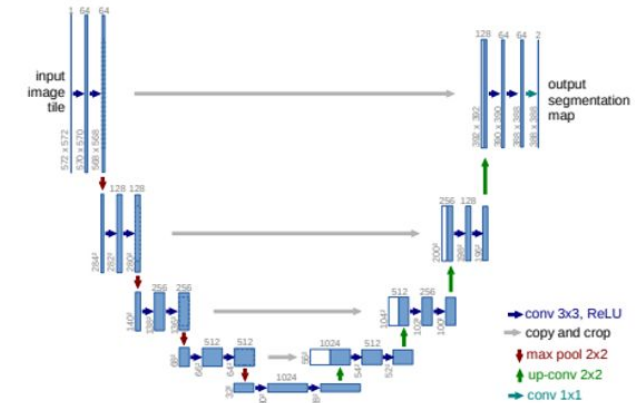


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# Modifications to U-Net

- nnU-Net – easily customizable depending on data
  - TotalSegmentator: finds many anatomical structures in CT and MR images
- swinUNet – convolutions replaced by transformers:
  - Transformer is an alternative scheme based on **multi-head attention mechanism**
  - OSCAR toolkit – segments fat and other soft tissue
  - “radsurv” model – segments areas of brain tumor from head MR series
- W- and V- nets should be self explanatory by now?
- Good recent review of modifications: <https://arxiv.org/pdf/2502.06895>



# Coding U-Net(s)

- Many examples all over the net
- A very good code tutorial exists at:  
<https://github.com/JianZhongDev/UNetPyTorchTutorial/tree/main>