

## Value Iteration Agent Report

### Question 2 (1 point)

Test your Value Iteration Agent against each of the provided agents 50 times and report on the results – how many games they won, lost & drew against each of the other rule-based agents. The rule-based agents are random, aggressive and defensive.

#### Results

- Against **random** agent: Wins: 50 Losses: 0 Draws: 0
- Against **aggressive** agent: Wins: 50 Losses: 0 Draws: 0
- Against **defensive** agent: Wins: 45 Losses: 0 Draws: 5

The results slightly vary sometimes, but the class always passes the JUnit tests.