

An abstract network diagram with various sized nodes (black, blue, and grey) connected by thin grey lines. Some nodes are highlighted with larger circles. The background is white with faint grey circles.

Fakultas Ilmu Komputer

Learning is the process of acquiring new understanding, knowledge, behaviors, skills, values, attitudes, and preferences.

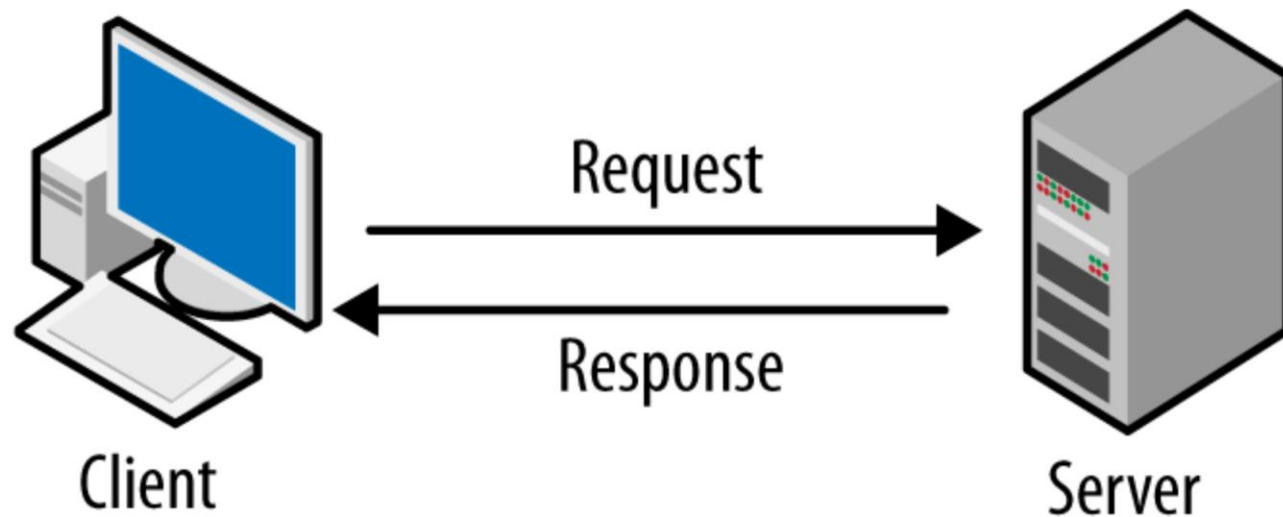
JavaScript Object Notation (JSON)



Welcome to *the* Front-end Web Development *course*

Client Server Communications

Client-server communication is a fundamental concept in computer networking and software architecture. Client-server communication refers to the interaction between two types of entities: clients and servers. **Clients** **request** and consume resources or services provided by servers.



A common use of JSON is to exchange data to/from a web server. When sending data to a web server, the data has to be a string.

HTTP/HTTPS

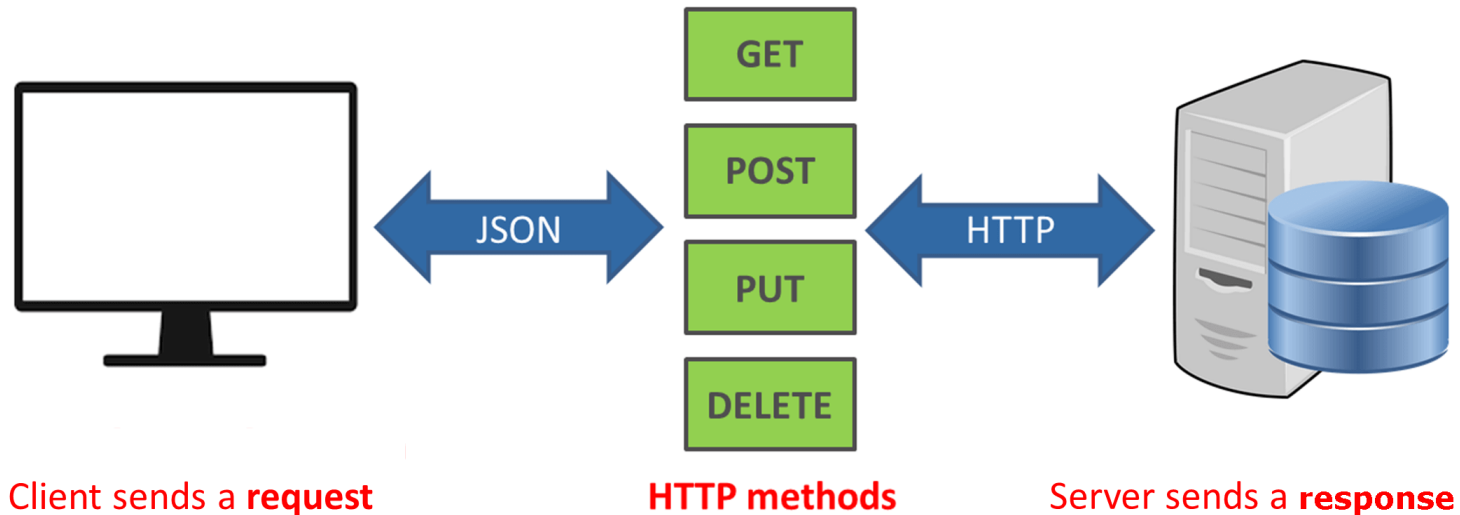


Hypertext Transfer Protocol (**HTTP**)

Hypertext Transfer Protocol Secure (**HTTPS**)

Used for web browsing and communication between web browsers and web servers. HTTP is the standard protocol, while HTTPS adds security through encryption.

REST & APIs



Representational State Transfer (REST) is an architectural style for designing networked applications. It involves using standard HTTP methods (GET, POST, PUT, DELETE) to interact with resources on servers.

RESTful APIs provide a structured way for clients to communicate with servers, typically **exchanging data** in **JSON** or **XML format**.

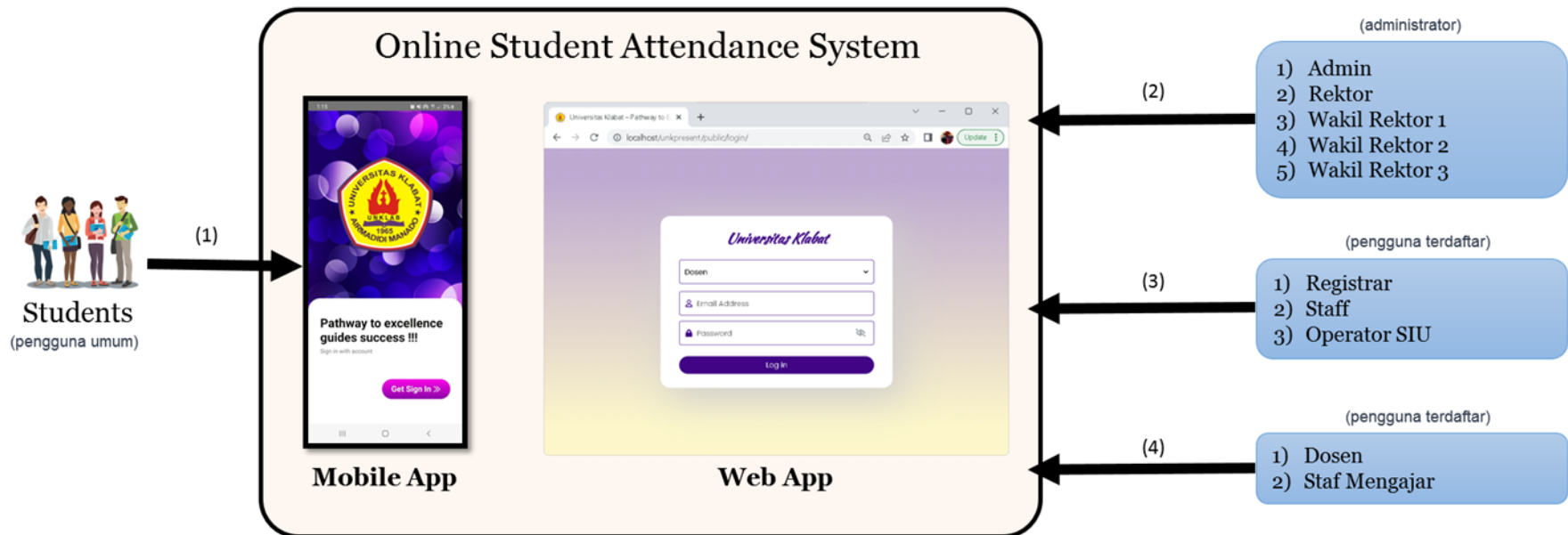


JSON

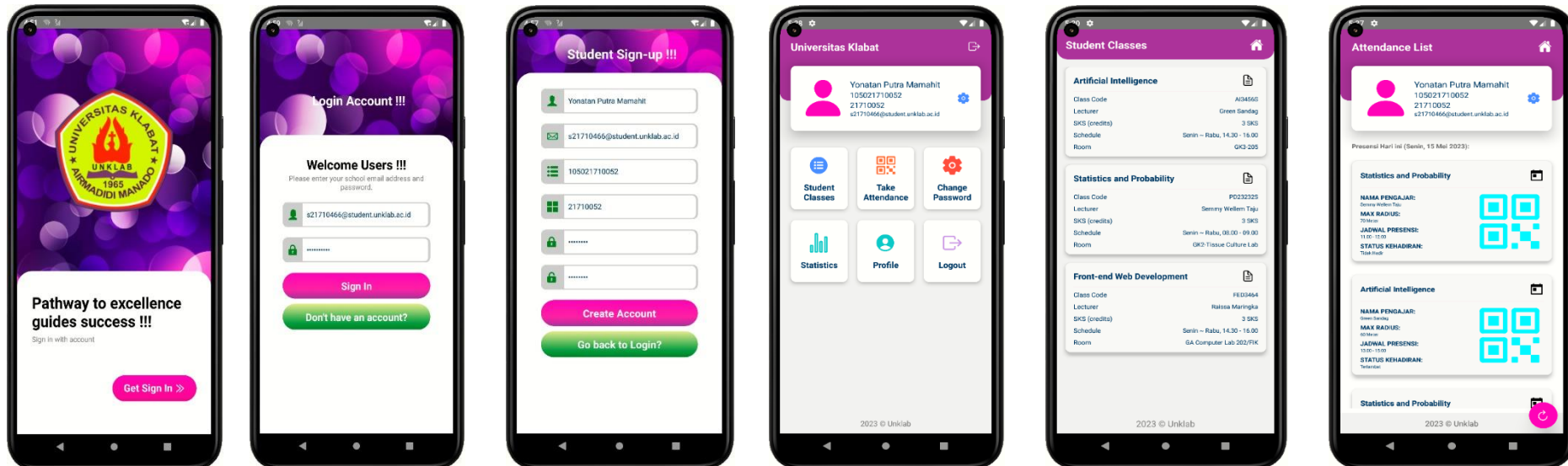
Apakah kalian sudah pernah mendengar istilah JSON? apabila kalian seorang developer, pastinya sudah tidak asing lagi dengan istilah JSON. JSON atau Javascript Object Notation biasanya sering digunakan untuk **pertukaran data antar aplikasi** dalam instansi tertentu. **Hasil atau response dalam Restful API** yang diberikan dalam aplikasi tersebut biasanya dalam bentuk JSON yang nantinya akan ditampilkan kepada *user* atau *pengguna*.

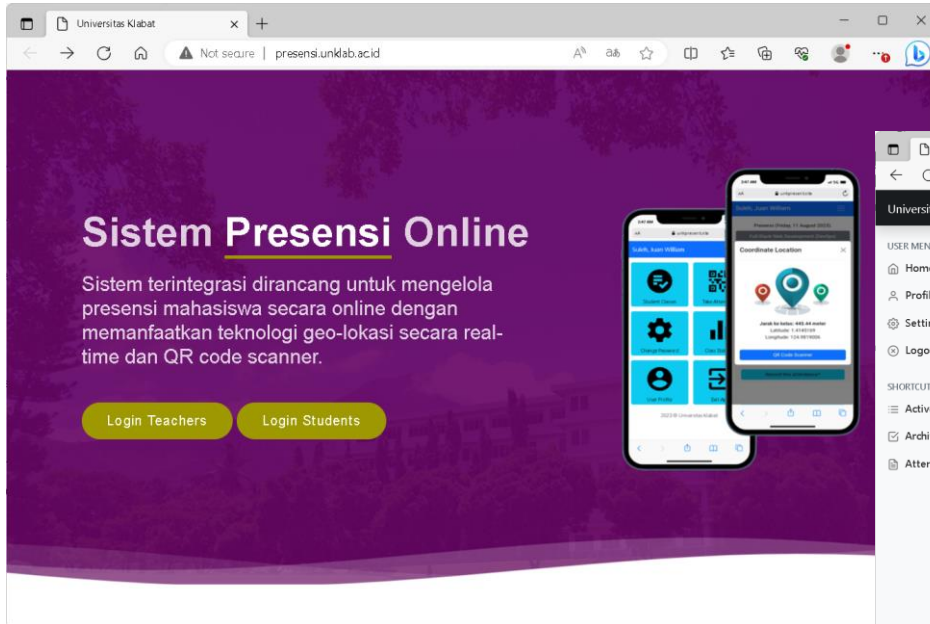
Untuk melakukan **pertukaran data** antar *aplikasi* maupun *server*, anda dapat menggunakan JSON (Javascript Object Notation).

Format JSON dibuat berdasarkan bagian dari Bahasa Pemrograman JavaScript. **JSON merupakan format teks** yang tidak bergantung pada bahasa pemrograman apapun karena menggunakan gaya bahasa yang umum digunakan oleh programmer keluarga C termasuk C, C++, C#, Java, JavaScript, Perl, Python dll.

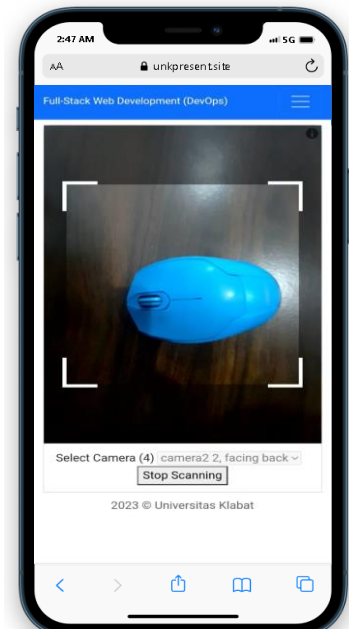
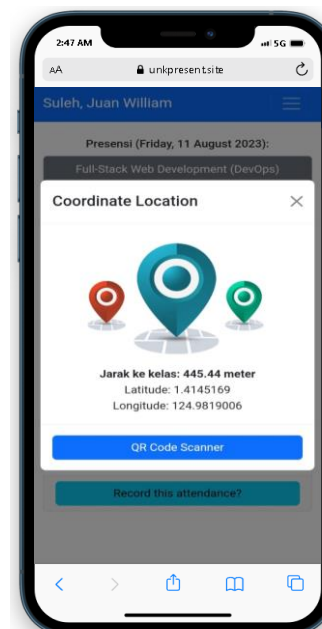
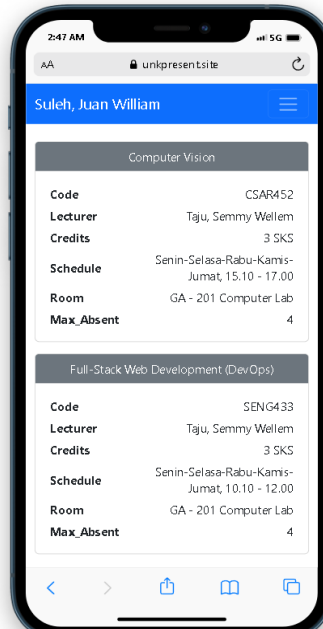
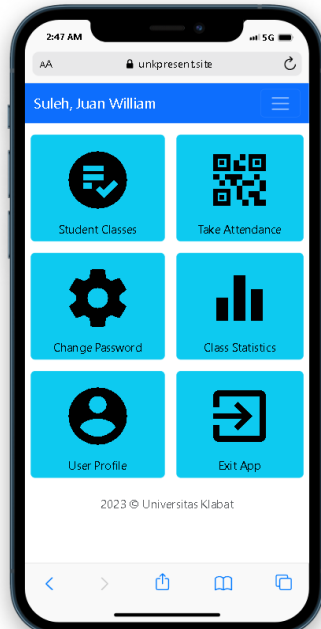
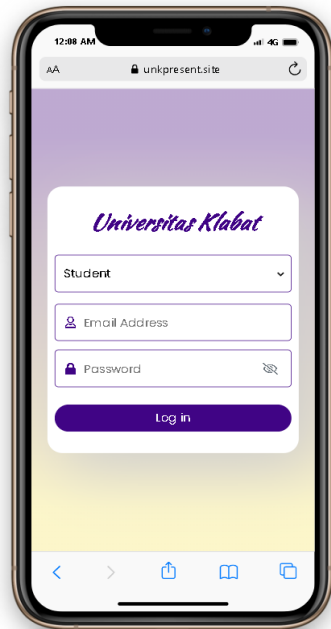


- 1) **Pengguna umum** hanya memiliki akses terbatas ke fitur dan informasi dalam sistem.
- 2) **Pengguna terdaftar** memiliki hak akses lebih seperti mengunggah atau mengedit.
- 3) **Administrator** memiliki hak akses penuh dan dapat mengatur dan mengelola sistem secara keseluruhan.





| No. | Students | Number meetings? | Hadir | Late | Izin | Alpa |
|-----|--|------------------|----------|---------|---------|---------|
| 1 | Abram, Mogandi Timotius S2200060@student.unklab.ac.id | 19 Meetings | 19 times | 0 times | 0 times | 0 times |
| 2 | Amping, Bryan S2200047@student.unklab.ac.id | 19 Meetings | 18 times | 1 times | 0 times | 0 times |
| 3 | Dumais, Ade Pricilia S2200153@student.unklab.ac.id | 19 Meetings | 19 times | 0 times | 0 times | 0 times |
| 4 | Haerani, Christian Solafide S2200045@student.unklab.ac.id | 19 Meetings | 14 times | 3 times | 0 times | 2 times |
| 5 | Kabo, Deo Timothy S2200637@student.unklab.ac.id | 19 Meetings | 16 times | 2 times | 1 times | 0 times |
| 6 | Korengkeng, Vito Julio S2200432@student.unklab.ac.id | 19 Meetings | 18 times | 1 times | 0 times | 0 times |
| 7 | Mumu, Griffin Meidy S2200054@student.unklab.ac.id | 19 Meetings | 18 times | 0 times | 0 times | 1 times |



Machine Learning Using Json Data

```
sample_data = [{
  'Scaler': 'Standard',
  'Results': [ { 'max_depth': 2,
                 'scores': { 'accuracy': '0.91' } },
               { 'max_depth': 5,
                 'scores': { 'accuracy': '0.96' } },
            ],
  {
    'Scaler': 'MinMax',
    'Results': [{ 'max_depth': 2,
                  'scores': { 'accuracy': '0.93' } },
               { 'max_depth': 5,
                 'scores': { 'accuracy': '0.97' } },
            ]
  }
]
```

```
pandas.json_normalize(
  sample_data,
  record_path=['Results'],
  meta=['Scaler'],
  meta_prefix='config_params_',
  record_prefix='random_forest_'
)
```



normalized_data

| random_forest max_depth | random_forest scores.accuracy | config_params _Scaler |
|----------------------------|----------------------------------|--------------------------|
| 2 | 0.91 | Standard |
| 5 | 0.96 | Standard |
| 2 | 0.93 | MinMax |
| 5 | 0.97 | MinMax |

The slide features a white background with green leaves and branches framing the top and bottom edges. The leaves are vibrant green and appear to be from a tree or shrub. The text is centered in a black, serif font.

1 - JSON - Introduction

JSON - Introduction

- ❖ **JSON** stands for **J**ava**S**cript **O**bject **N**otation.
- ❖ **JSON** is a text format for storing and transporting data.
- ❖ **JSON** is "self-describing" and easy to understand.

What is JSON?

- ❖ JSON stands for JavaScript Object Notation.
- ❖ JSON is a lightweight data-interchange format.
- ❖ JSON is plain *text written* in JavaScript object notation.
- ❖ JSON is used to send data between computers.
- ❖ JSON is language independent. *

Why Use JSON?

- ❖ The JSON format is syntactically similar to the code for creating JavaScript objects. Because of this, a JavaScript program can easily convert JSON data into JavaScript objects.
- ❖ Since the format is text only, JSON data can easily be sent between computers, and used by any programming language.

JavaScript has a built in function for **converting** JSON strings into JavaScript objects:
JSON.parse()

JavaScript also has a built in function for **converting** an object into a JSON string:
JSON.stringify()

JSON Example

```
SampleRecords.json x
1  [
2    {
3      "trackid": "AA-1234",
4      "reported_dt": "12/31/2019 23:59:59",
5      "longitude": -111.12500000,
6      "latitude": 33.37500000
7    },
8    {
9      "trackid": "BB-7890",
10     "reported_dt": "12/31/2019 23:59:59",
11     "longitude": -113.67500000,
12     "latitude": 35.87500000
13   },
14   {
15     "trackid": "CC-4545",
16     "reported_dt": "12/31/2019 23:59:59",
17     "longitude": -115.57500000,
18     "latitude": 37.67500000
19   }
20 ]
```



- ✓ CSV file (comma separated value)
- ✓ JSON file (JavaScript Object Notation)
- ✓ XML file (Extensible Markup Language)



JSON

VS



XML

JSON vs XML

Both JSON and XML can be used to receive data from a web server.

JSON Example

```
{ "employees": [  
  { "firstName": "John", "lastName": "Doe" },  
  { "firstName": "Anna", "lastName": "Smith" },  
  { "firstName": "Peter", "lastName": "Jones" }  
]}
```

XML Example

```
<employees>  
  <employee>  
    <firstName>John</firstName> <lastName>Doe</lastName>  
  </employee>  
  <employee>  
    <firstName>Anna</firstName> <lastName>Smith</lastName>  
  </employee>  
  <employee>  
    <firstName>Peter</firstName> <lastName>Jones</lastName>  
  </employee>  
</employees>
```


JSON vs XML

XML

vs.

JSON

```
1 <?xml version="1.0" encoding="UTF-8"?>
2 <endereco>
3   <cep>31270901</cep>
4   <city>Belo Horizonte</city>
5   <neighborhood>Pampulha</neighborhood>
6   <service>correios</service>
7   <state>MG</state>
8   <street>Av. Presidente Antônio Carlos, 6627</street>
9 </endereco>
```

```
1 {
2   "endereco": {
3     "cep": "31270901",
4     "city": "Belo Horizonte",
5     "neighborhood": "Pampulha",
6     "service": "correios",
7     "state": "MG",
8     "street": "Av. Presidente Antônio Carlos, 6627"
9   }
10 }
```

JSON против XML

| | |
|---|--|
| JSON stands for JavaScript Object Notation and is based on JavaScript language. | XML is short for Extensive Markup Language and is derived from SGML. |
| It supports text and number data types including integer and strings, and arrays and objects. | It has no direct support for array. |
| It's a language-independent data-interchange format which supports only UTF-8 encoding. | It's an independent data format which supports different encodings. |
| It does not contain start and end tags. | It contains start and end tags. |
| It does not support native objects. | It gets support of objects via attributes and elements. |
| No support for Namespaces. | Namespaces are supported in XML. |

JSON is Like XML Because

- Both JSON and XML are "self describing" (human readable)
- Both JSON and XML are hierarchical (values within values)
- Both JSON and XML can be parsed and used by lots of programming languages
- Both JSON and XML can be fetched with an XMLHttpRequest

JSON is Unlike XML Because

- JSON doesn't use end tag
- JSON is shorter
- JSON is quicker to read and write
- JSON can use arrays



Brief History of JSON



JSON pertamakali dipopulerkan oleh **Douglas Crockford**.

Seorang *software engineer* yang juga terlibat dalam pengembangan bahasa pemrograman Javascript.

JSON tidak ditemukan oleh satu orang, dulu namanya belum JSON. Artinya kata “JSON” belum ada. Orang-orang hanya mengenal Objek Javascript yang dikirim melalui jaringan. Sejak meledaknya teknologi AJAX pada tahun 2000. JSON mulai diperkenalkan dan pada tahun 2001, domain *json.org* mulai terkenal. Hingga saat ini JSON banyak digunakan di mana-mana.

Elemen JSON (Javascript Object Notation)

Elemen didalam JSON atau Javascript Object Notation tersusun dari dua struktur, yaitu kumpulan pasangan nilai/nama dan daftar nilai terurutkan. Kedua elemen tersebut yaitu berikut ini.

- 1) Kumpulan pasangan nama/nilai, pada bahasa pemrograman lain, pasangan nama / nilai ini sering disebut sebagai object (*objek*), record (*rekaman*), struct (*struktur*), dictionary (*kamus*), hash table (*tabel hash*), keyed list (*daftar kunci*) atau associative array.
- 2) Daftar nilai terurutkan (*an ordered list of value*), pada bahasa pemrograman lain, ordered list of value ini biasa disebut juga sebagai array (*larik*), vector (*vektor*), list (*daftar*), atau sequence (*urutan*).

Struktur data diatas disebut juga sebagai ***struktur data universal***, karena pada dasarnya semua bahasa pemrograman yang klasik maupun modern mendukung struktur tersebut baik dalam format yang sama ataupun berbeda. Berdasarkan struktur data ini, maka format data mudah dipertukarkan dengan bahasa-bahasa pemrograman yang lain. Selain menggunakan JSON, anda juga bisa menggunakan XML dalam pertukaran data.

Kelebihan Menggunakan JSON



- ❖ Kecepatan dalam penguraian yang merupakan proses pengenalan bagian terkecil dari suatu dokumen JSON/XML sehingga membuat kecepatan penguraian pada JSON melampaui XML.
- ❖ Kemampuan untuk menyimpan data dalam bentuk array yang memungkinkan transfer menjadi lebih mudah.
- ❖ Berdasar pada JavaScript membuat JSON memiliki sintaks yang kecil dan ringan sehingga lebih responsif terhadap request.
- ❖ Keunggulan dalam penanganan API untuk aplikasi web ataupun desktop.
- ❖ Adanya dukungan untuk bahasa pemrograman lain seperti PostgreSQL dan JavaScript.

Kekurangan Menggunakan JSON



- ❖ Berbeda dengan XML yang memiliki sintaks yang menyerupai HTML, sintaks json distruktur dan diformat dengan gaya penulisan yang sulit dipahami.
- ❖ Bahasa JavaScript rentan terhadap hacking terutama pada website-website yang belum terpercaya.
- ❖ Tidak adanya penanganan error pada saat request.

Why JSON is Better Than XML ???

XML is much more difficult to parse than JSON. JSON is parsed into a ready-to-use JavaScript object.

For AJAX applications, JSON is faster and easier than XML:

Using XML

- Fetch an XML document
- Use the XML DOM to loop through the document
- Extract values and store in variables

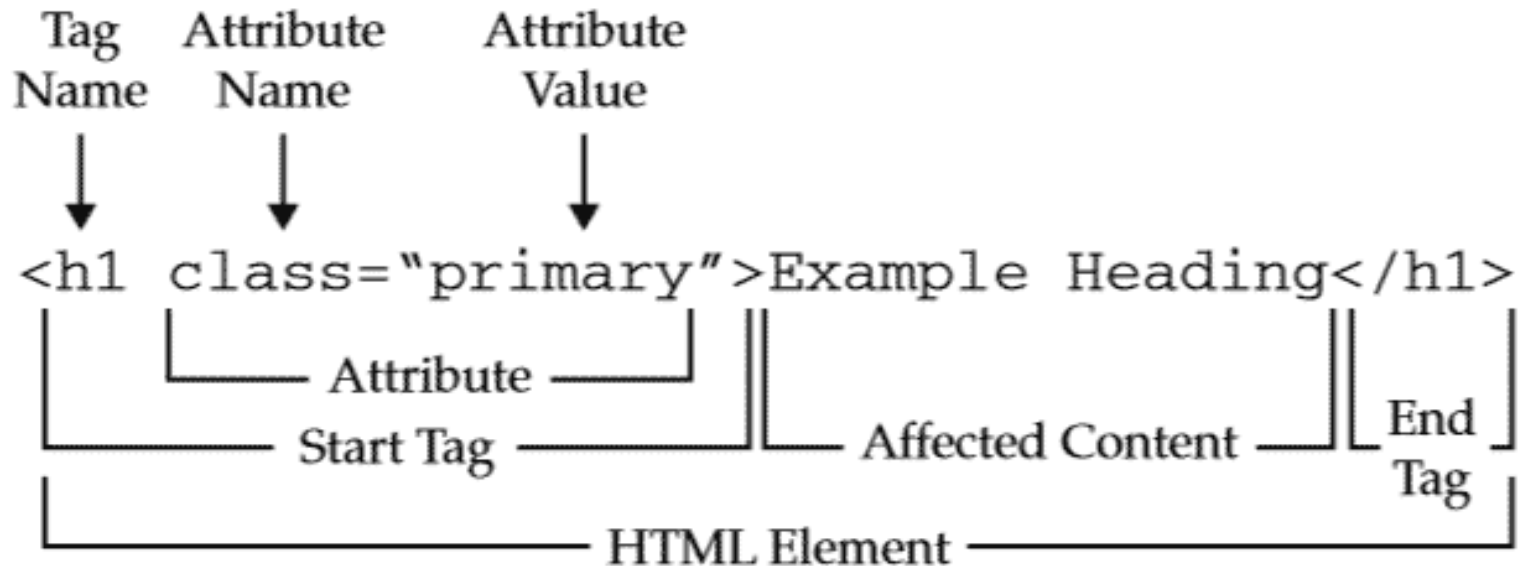
Using JSON

- Fetch a JSON string
- `JSON.Parse` the JSON string

What is Tag Element *in* HTML?

- ❖ An HTML element is defined by a **START TAG**, some **CONTENT**, and an **END TAG**. An HTML element is defined by a starting tag. If the element contains other content, it ends with a closing tag.
- ❖ For example, `<p>` is starting tag of a paragraph and `</p>` is closing tag of the same paragraph but `<p>` this is paragraph `</p>` is a paragraph element.

HTML Tags



What is Tag Element *in* HTML?

The **ID ATTRIBUTE** is used to point to a specific style declaration in a style sheet. It is also used by JavaScript to access and manipulate the element with the specific id.

```
<!-- First define id attribute for HTML element -->
  <h1 id="firstElement">
    DOM Properties and Methods
  </h1>

// Declared & Assigned
  const h1Element = document.getElementById(
'firstElement');
  console.log(h1Element);
  console.log(h1Element.innerText);
```





Exercise *for* Students

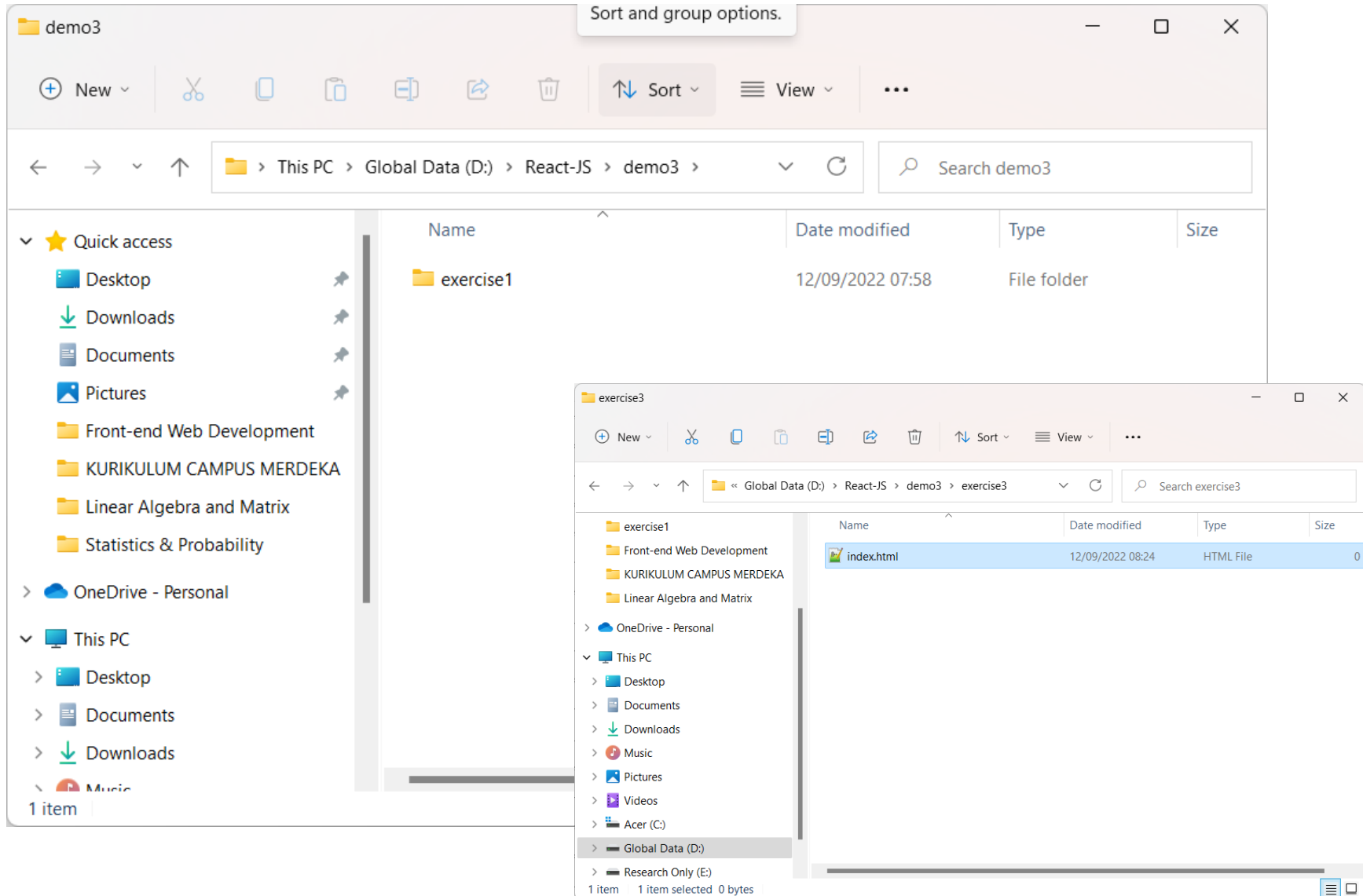


Exercise #1

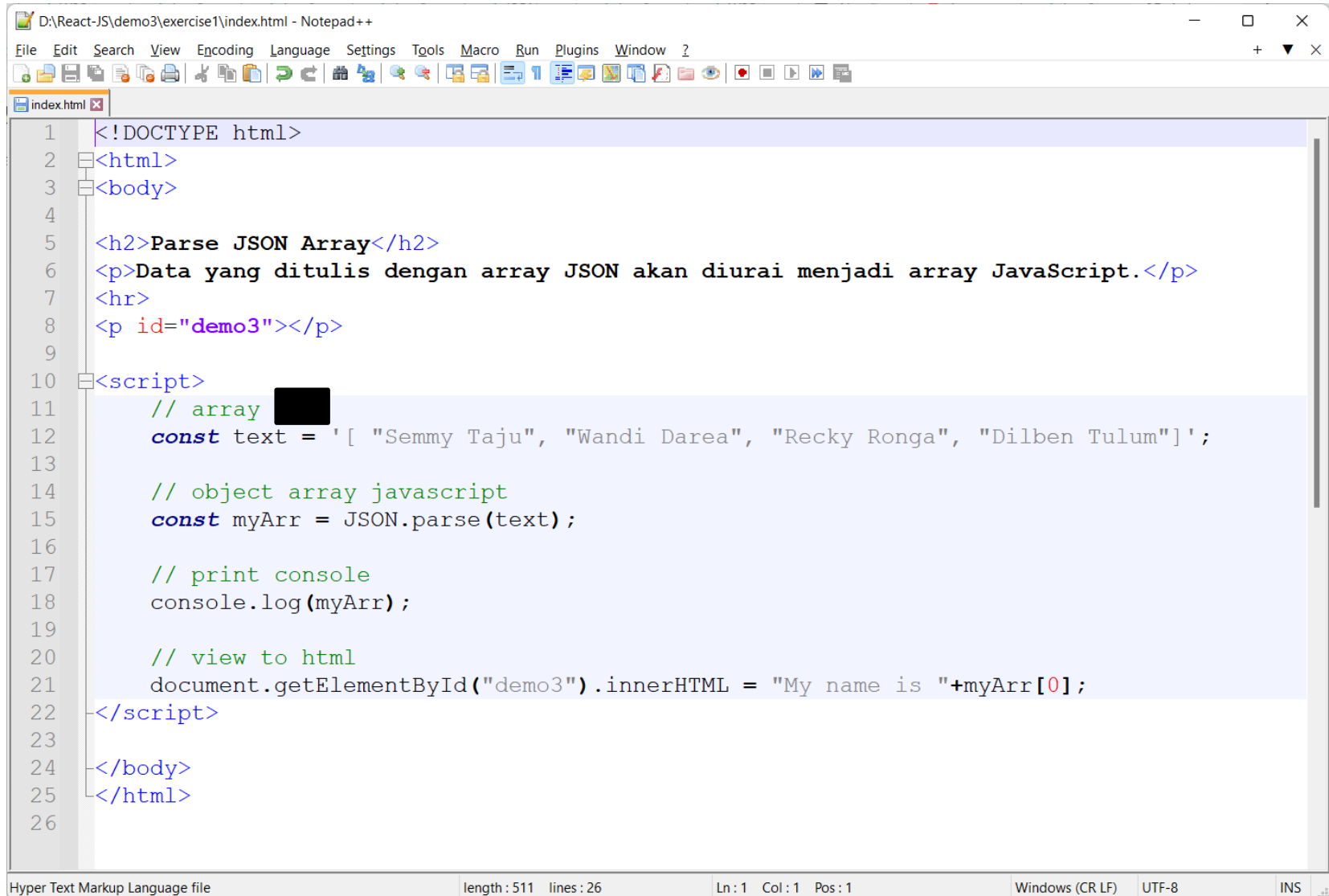
(Parse data with `JSON.parse()` to become a JavaScript object)



Create New Folder “demo3” > “exercise1”



Write HTML Code



The image shows a Notepad++ window titled "D:\React-JS\demo3\exercise1\index.html - Notepad++". The editor contains the following code:

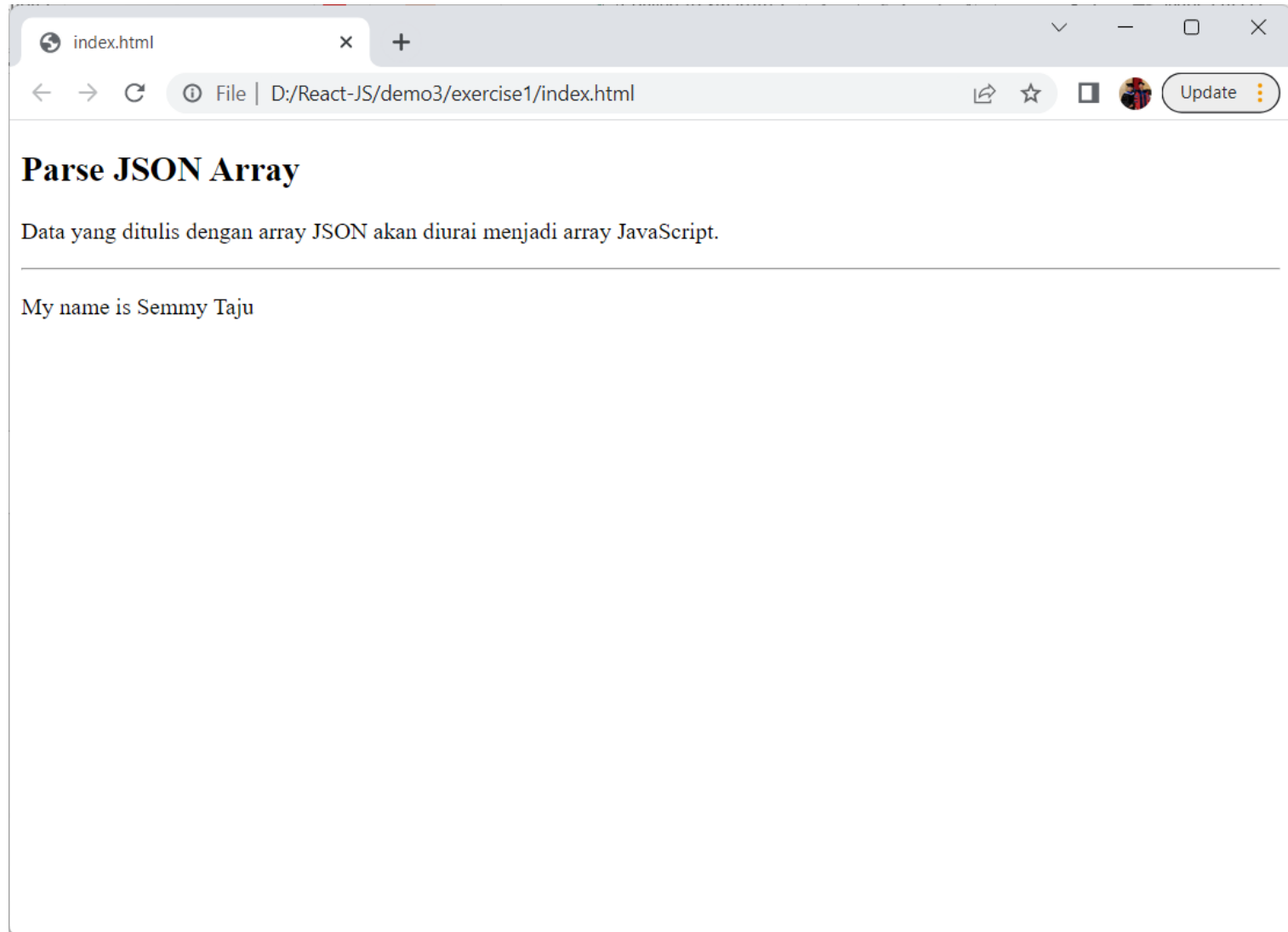
```
1 <!DOCTYPE html>
2 <html>
3 <body>
4
5 <h2>Parse JSON Array</h2>
6 <p>Data yang ditulis dengan array JSON akan diurai menjadi array JavaScript.</p>
7 <hr>
8 <p id="demo3"></p>
9
10 <script>
11     // array
12     const text = '[ "Semmy Taju", "Wandi Darea", "Recky Ronga", "Dilben Tulum"]';
13
14     // object array javascript
15     const myArr = JSON.parse(text);
16
17     // print console
18     console.log(myArr);
19
20     // view to html
21     document.getElementById("demo3").innerHTML = "My name is "+myArr[0];
22 </script>
23
24 </body>
25 </html>
26
```

The status bar at the bottom indicates: "Hyper Text Markup Language file", "length : 511 lines : 26", "Ln : 1 Col : 1 Pos : 1", "Windows (CR LF)", "UTF-8", and "INS".

Write JavaScript Code

```
10 <script>
11   // array
12   const text = '[ "Semmy Taju", "Wandi Darea", "Recky Ronga", "Dilben Tulum"]';
13
14   // object array javascript
15   const myArr = JSON.parse(text);
16
17   // print console
18   console.log(myArr);
19
20   // view to html
21   document.getElementById("demo3").innerHTML = "My name is "+myArr[0];
22 </script>
```

Expected Output *in* Browser



Expected Output *in* Console

The screenshot shows a web browser window with a single tab titled 'index.html'. The address bar shows the file path 'D:/React-JS/demo3/exercise1/index.html'. The browser's developer tools are open, with the 'Console' tab selected. The console displays the following output:

```
▼ Array(4) 1
  0: "Semmy Taju"
  1: "Wandi Darea"
  2: "Recky Ronga"
  3: "Dilben Tulum"
  length: 4
  [[Prototype]]: Array(0)
    ▶ at: f at()
    ▶ concat: f concat()
    ▶ constructor: f Array()
    ▶ copyWithin: f copyWithin()
    ▶ entries: f entries()
    ▶ every: f every()
    ▶ fill: f fill()
    ▶ filter: f filter()
    ▶ find: f find()
    ▶ findIndex: f findIndex()
    ▶ findLast: f findLast()
    ▶ findLastIndex: f findLastIndex()
    ▶ flat: f flat()
    ▶ flatMap: f flatMap()
    ▶ forEach: f forEach()
    ▶ includes: f includes()
    ▶ indexOf: f indexOf()
    ▶ join: f join()
    ▶ keys: f keys()
    ▶ lastIndexOf: f lastIndexOf()
    length: 0
    ▶ map: f map()
    ▶ pop: f pop()
    ▶ push: f push()
```

The web page content on the left includes a heading 'Parse JSON Array', a paragraph 'Data yang ditulis dengan array JSON akan diurai menjadi array JavaScript.', and a line of text 'My name is Semmy Taju'.

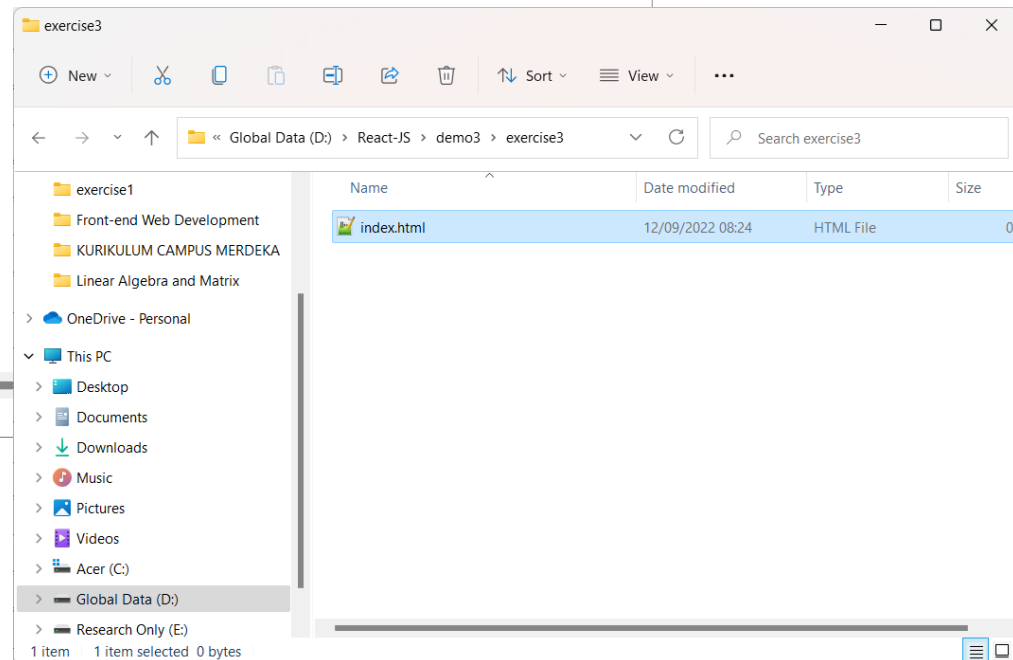
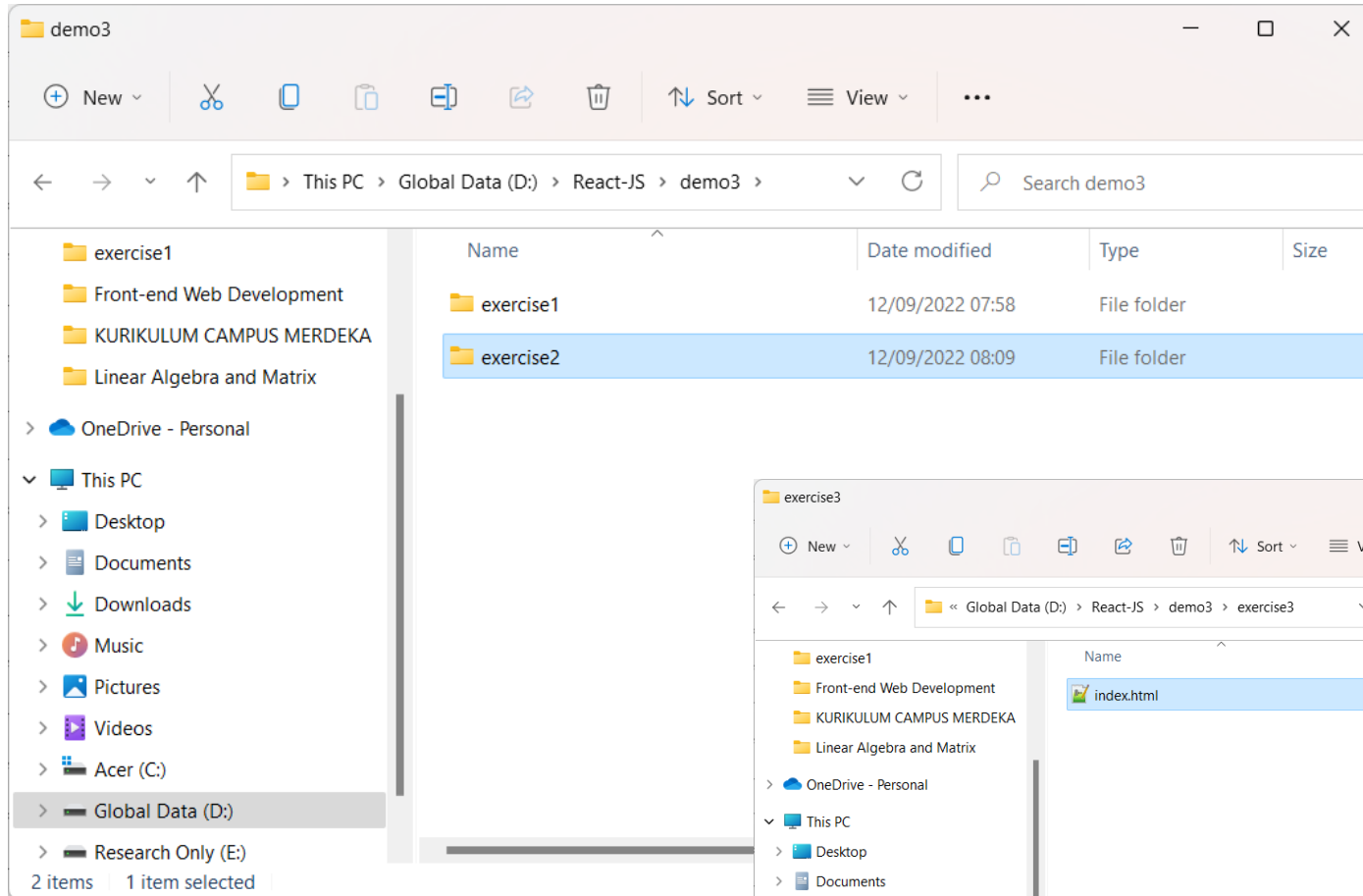
A decorative border of green leaves and branches at the top of the slide.

Exercise #2

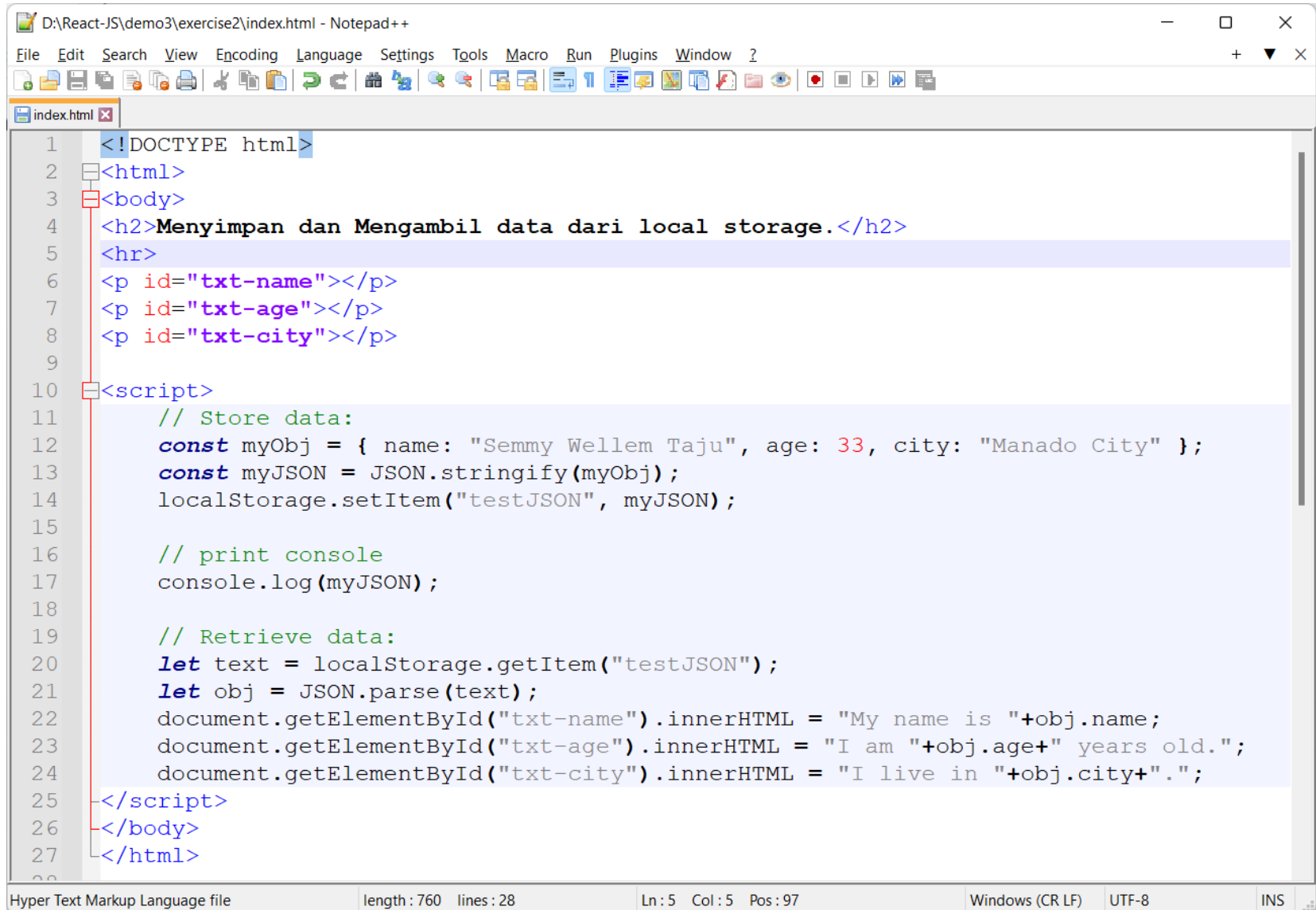
(Store and retrieve data from local storage)

A decorative border of green leaves and branches at the bottom of the slide.

Create New Folder “exercise2”



Write HTML Code



The screenshot shows a Notepad++ editor window with the title bar "D:\React-JS\demo3\exercise2\index.html - Notepad++". The menu bar includes File, Edit, Search, View, Encoding, Language, Settings, Tools, Macro, Run, Plugins, Window, and Help. The toolbar contains various icons for file operations and editing. The editor has a tab for "index.html". The code is as follows:

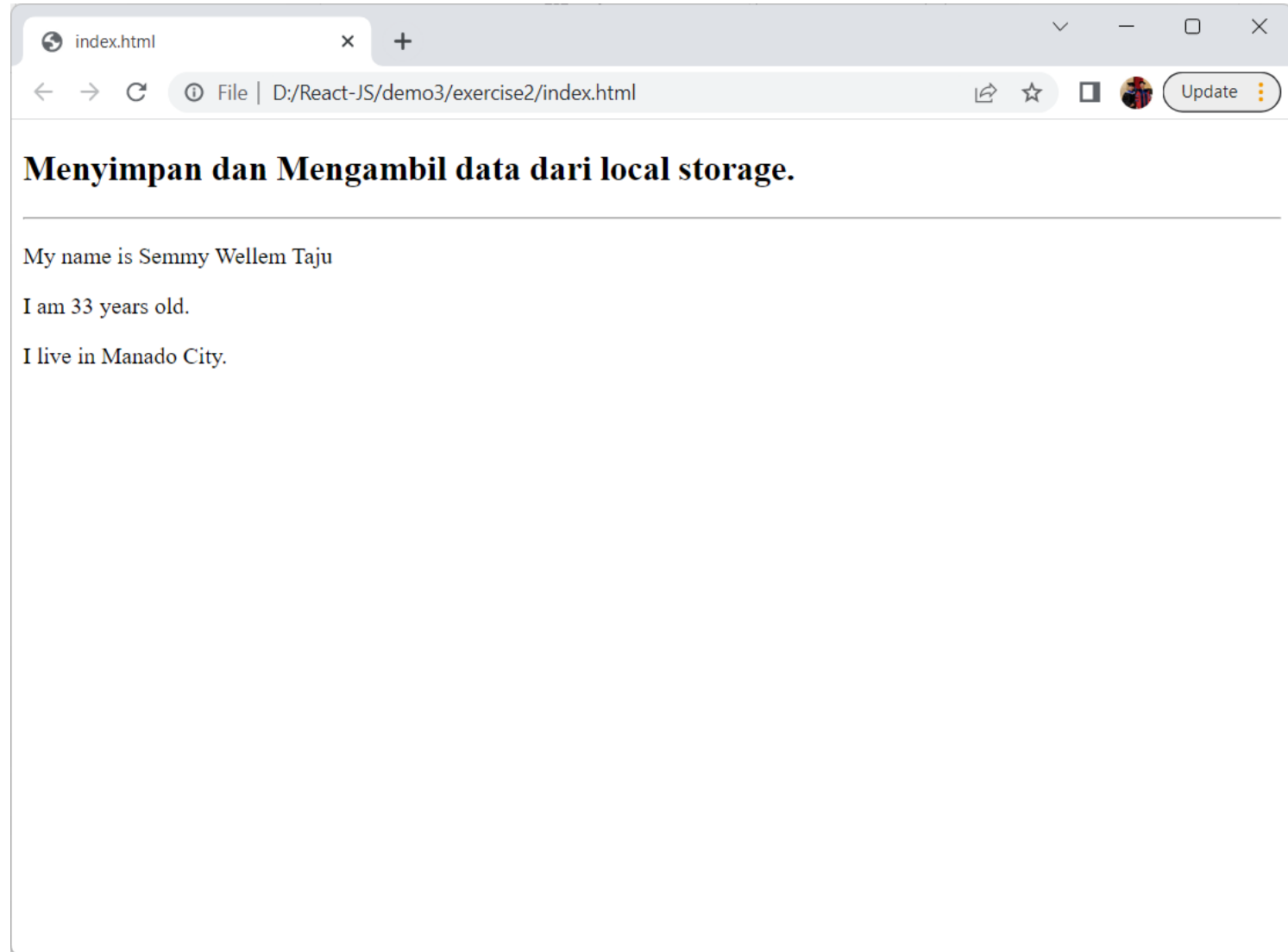
```
1 <!DOCTYPE html>
2 <html>
3 <body>
4 <h2>Menyimpan dan Mengambil data dari local storage.</h2>
5 <hr>
6 <p id="txt-name"></p>
7 <p id="txt-age"></p>
8 <p id="txt-city"></p>
9
10 <script>
11     // Store data:
12     const myObj = { name: "Semmy Wellem Taju", age: 33, city: "Manado City" };
13     const myJSON = JSON.stringify(myObj);
14     localStorage.setItem("testJSON", myJSON);
15
16     // print console
17     console.log(myJSON);
18
19     // Retrieve data:
20     let text = localStorage.getItem("testJSON");
21     let obj = JSON.parse(text);
22     document.getElementById("txt-name").innerHTML = "My name is "+obj.name;
23     document.getElementById("txt-age").innerHTML = "I am "+obj.age+" years old.";
24     document.getElementById("txt-city").innerHTML = "I live in "+obj.city+ ".";
25 </script>
26 </body>
27 </html>
```

The status bar at the bottom displays: "Hyper Text Markup Language file", "length : 760 lines : 28", "Ln : 5 Col : 5 Pos : 97", "Windows (CR LF)", "UTF-8", and "INS".

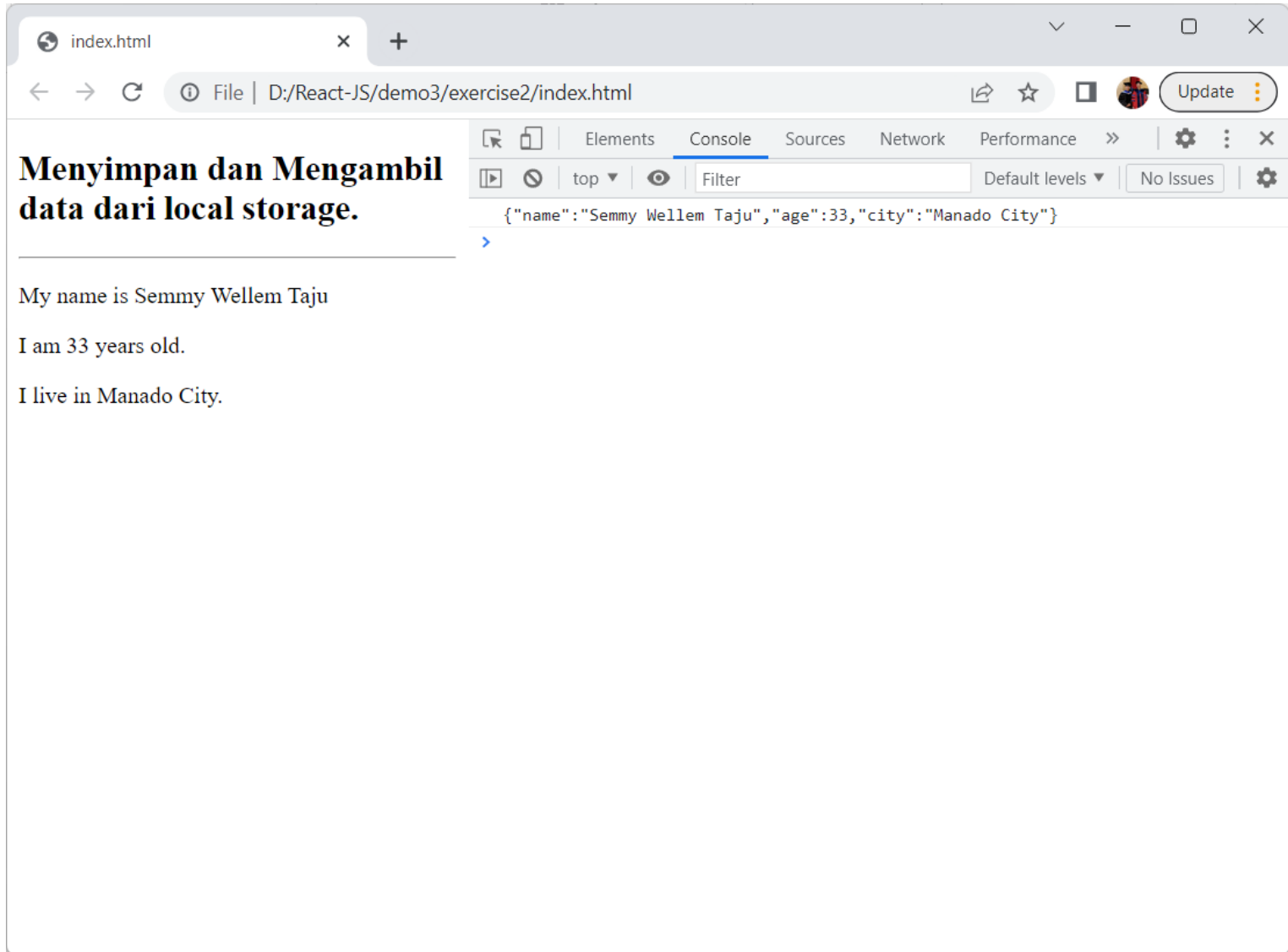
Write JavaScript Code

```
10 <script>
11   // Store data:
12   const myObj = { name: "Semmy Wellem Taju", age: 33, city: "Manado City" };
13   const myJSON = JSON.stringify(myObj);
14   localStorage.setItem("testJSON", myJSON);
15
16   // print console
17   console.log(myJSON);
18
19   // Retrieve data:
20   let text = localStorage.getItem("testJSON");
21   let obj = JSON.parse(text);
22   document.getElementById("txt-name").innerHTML = "My name is "+obj.name;
23   document.getElementById("txt-age").innerHTML = "I am "+obj.age+" years old.";
24   document.getElementById("txt-city").innerHTML = "I live in "+obj.city+ ".";
25 </script>
```

Expected Output *in* Browser



Expected Output *in* Console

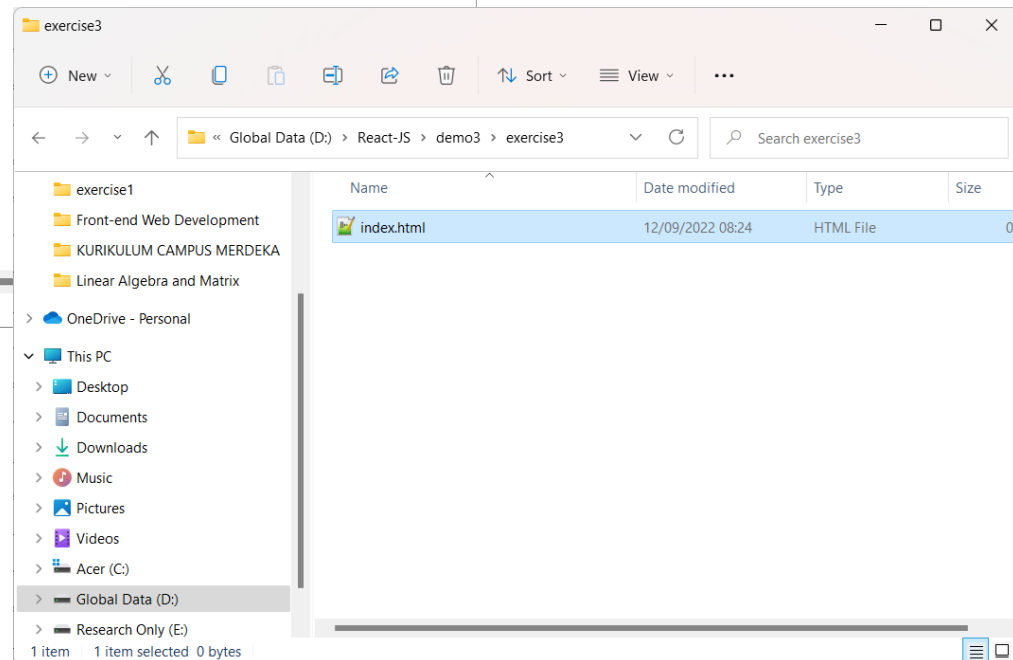
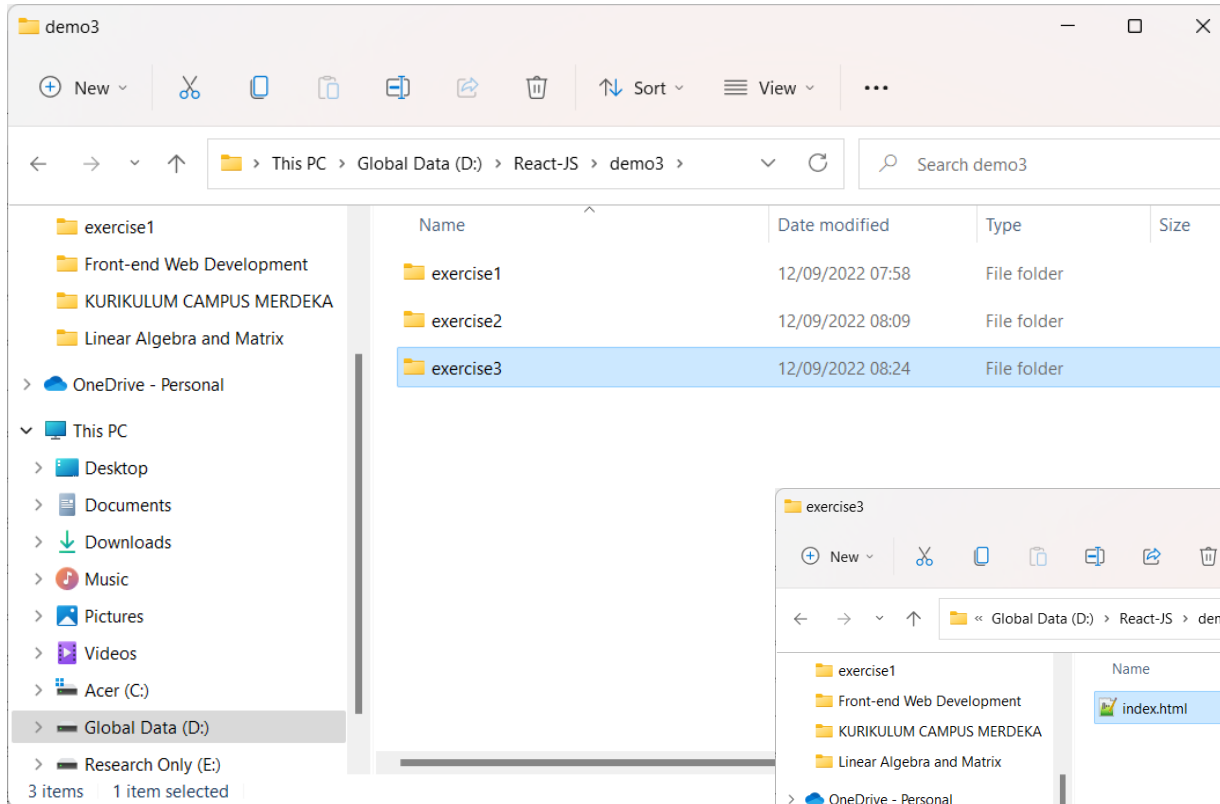




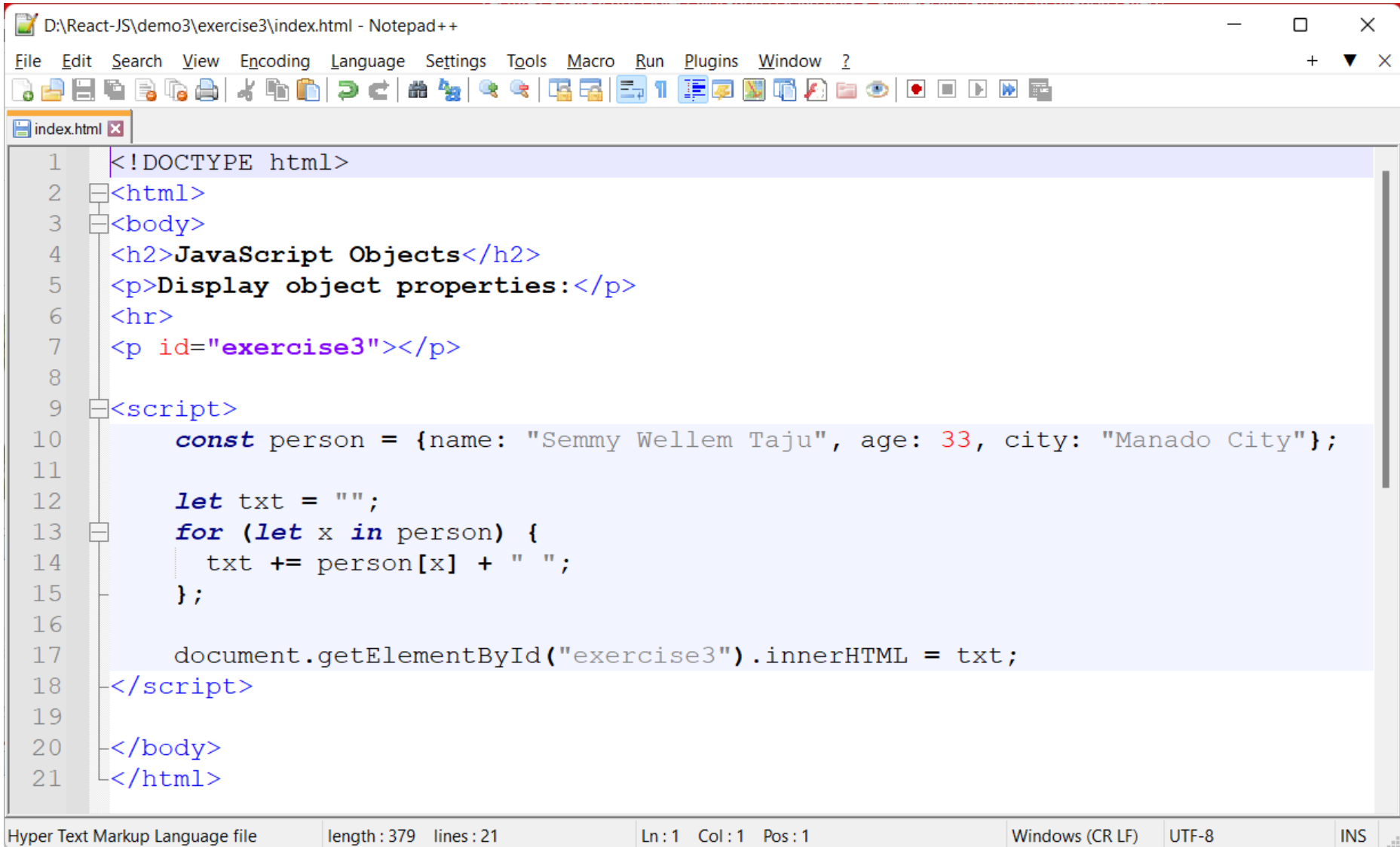
Exercise #3

(Display the Object in a Loop)

Create New Folder “exercise3”



Write HTML Code



The image shows a Notepad++ window with the file path `D:\React-JS\demo3\exercise3\index.html`. The editor contains the following code:

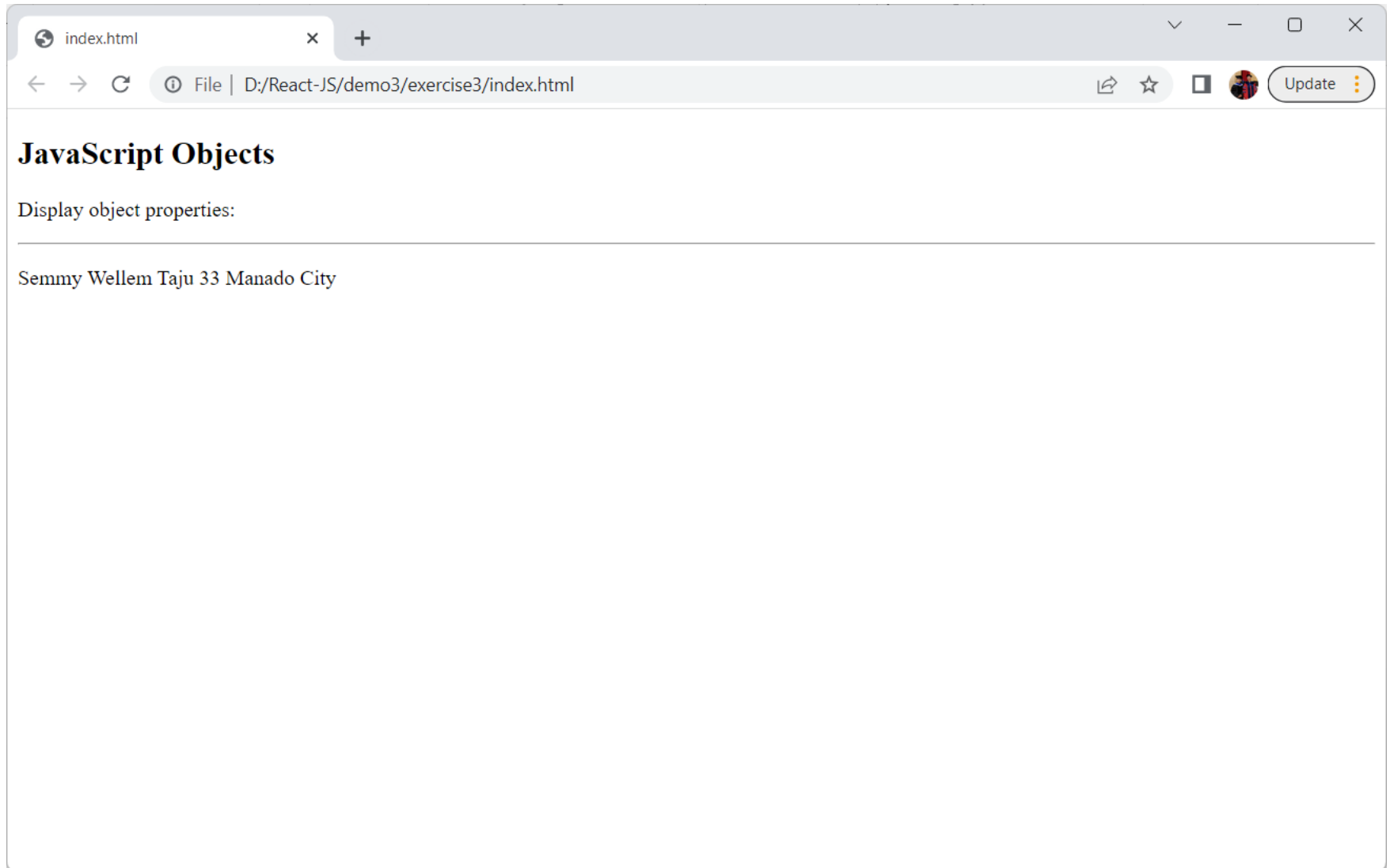
```
1 <!DOCTYPE html>
2 <html>
3 <body>
4   <h2>JavaScript Objects</h2>
5   <p>Display object properties:</p>
6   <hr>
7   <p id="exercise3"></p>
8
9   <script>
10     const person = {name: "Semmy Wellem Taju", age: 33, city: "Manado City"};
11
12     let txt = "";
13     for (let x in person) {
14       txt += person[x] + " ";
15     };
16
17     document.getElementById("exercise3").innerHTML = txt;
18   </script>
19
20 </body>
21 </html>
```

The status bar at the bottom indicates: Hyper Text Markup Language file, length : 379 lines : 21, Ln : 1 Col : 1 Pos : 1, Windows (CR LF), UTF-8, INS.

Write JavaScript Code

```
9 <script>
10   const person = {name: "Semmy Wellem Taju", age: 33, city: "Manado City"};
11
12   let txt = "";
13   for (let x in person) {
14     txt += person[x] + " ";
15   };
16
17   document.getElementById("exercise3").innerHTML = txt;
18 </script>
```

Expected Output *in* Browser



END PRESENTATION

Thank you for your attention

Instructor: S – W – T

THANK YOU

