## Bitcoin

50.037 Blockchain Technology Paweł Szałachowski

#### Bitcoin

#### Bitcoin: A Peer-to-Peer Electronic Cash System

Satoshi Nakamoto satoshin@gmx.com www.bitcoin.org

Abstract. A purely peer-to-peer version of electronic cash would allow online payments to be sent directly from one party to another without going through a financial institution. Digital signatures provide part of the solution, but the main benefits are lost if a trusted third party is still required to prevent double-spending. We propose a solution to the double-spending problem using a peer-to-peer network. The network timestamps transactions by hashing them into an ongoing chain of hash-based proof-of-work, forming a record that cannot be changed without redoing the proof-of-work. The longest chain not only serves as proof of the sequence of events witnessed, but proof that it came from the largest pool of CPU power. As long as a majority of CPU power is controlled by nodes that are not cooperating to attack the network, they'll generate the longest chain and outpace attackers. The network itself requires minimal structure. Messages are broadcast on a best effort basis, and nodes can leave and rejoin the network at will, accepting the longest proof-of-work chain as proof of what happened while they were gone.

- White paper, 2008
- Open and distributed consensus (with incentives and no trusted parties)
- Peer-to-peer (equal participants)
- Cheap, anonymous/private, instant, and censorship-free payments
- Bitcoins (B)
  - current supply: 17M₿
  - total supply: 21MB
  - 100,000,000 Satoshi = 1B

#### Bitcoin

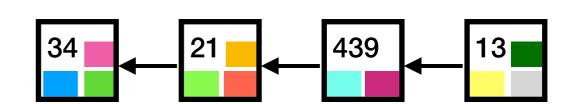
- Previous systems
  - Ecash (D. Chaum)
  - Cypherpunks
- Issues
  - Centralization and Trust
  - Lack of incentives
  - Security

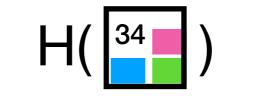
- Bitcoin (Core)
- Bitcoin Cash
- Bitcoin Gold
- Bitcoin Diamond
- Bitcoin Private
- ... hundreds forks ...

# Recap & High-level Overview

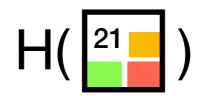
#### Bitcoin's Blockchain

- Hash chain of blocks
- Block
  - Set of transactions
    - Forming hash tree
  - Special number (Nonce)
  - Hash pointer/link to the previous block
- Proof of work
  - H(block) < target (target defines difficulty)</li>
    - You can see leading zeros in hashes
  - H(.) defined as SHA256(SHA256(.))



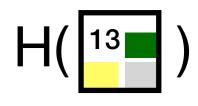


00000000892fcb17...



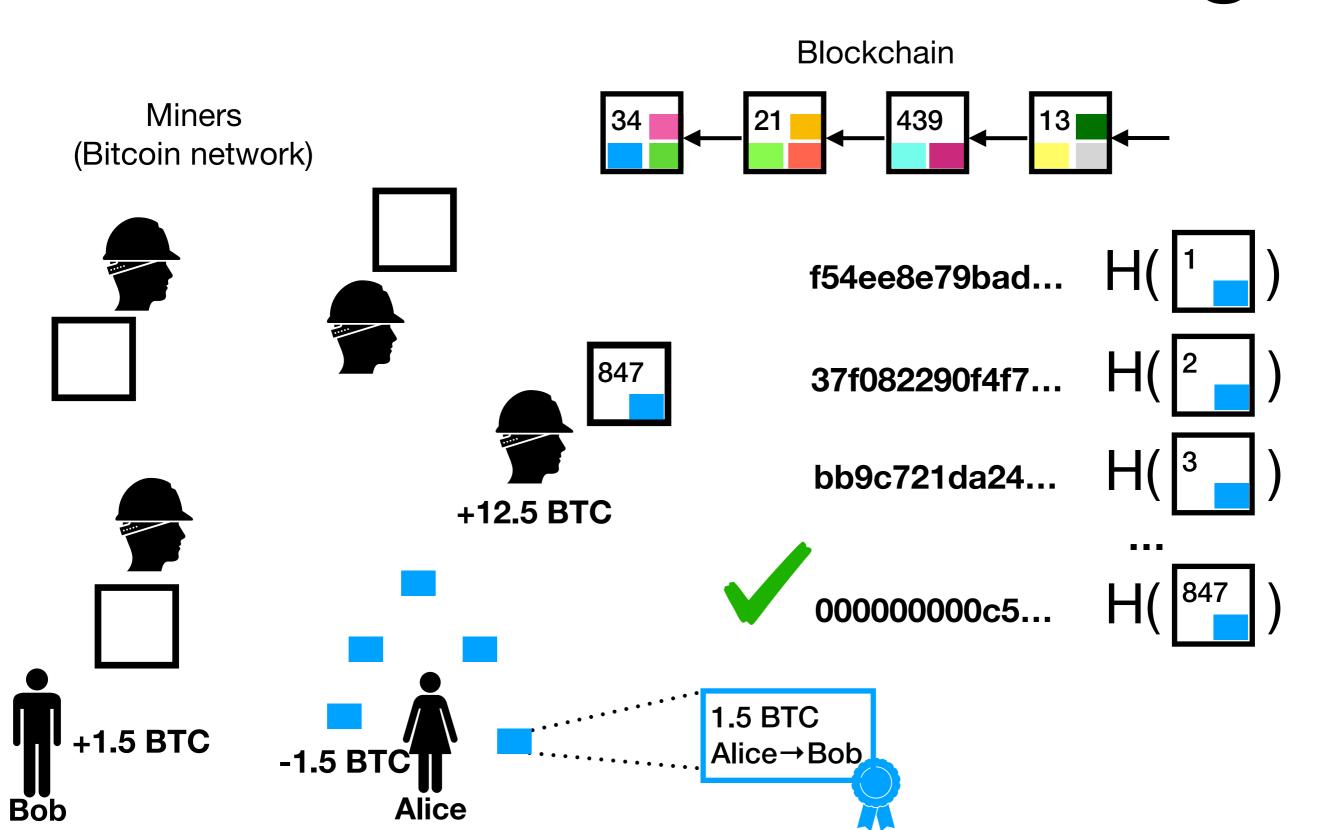
00000000490747db...

00000000a4d587e0...



00000000ff410ef45...

## Transactions and Mining



## Low-level Overview

#### **Block and Header**

- Block
  - Block header

- Field Purpose

  Version Block version number

  hashPrevBlock 256-bit hash of the previous block header

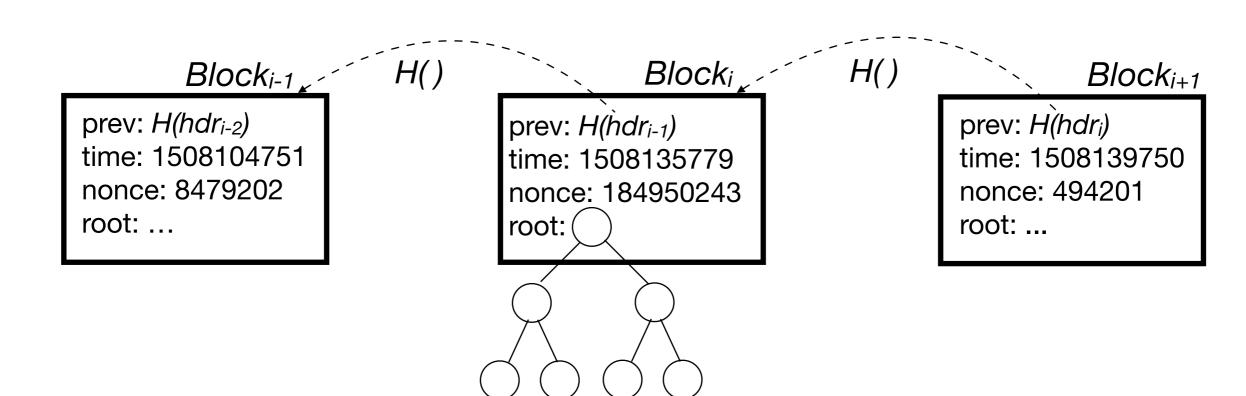
  hashMerkleRoot 256-bit hash based on all of the transactions in the block

  Time Current timestamp as seconds since 1970-01-01T00:00

  UTC

  Bits Current target in compact format

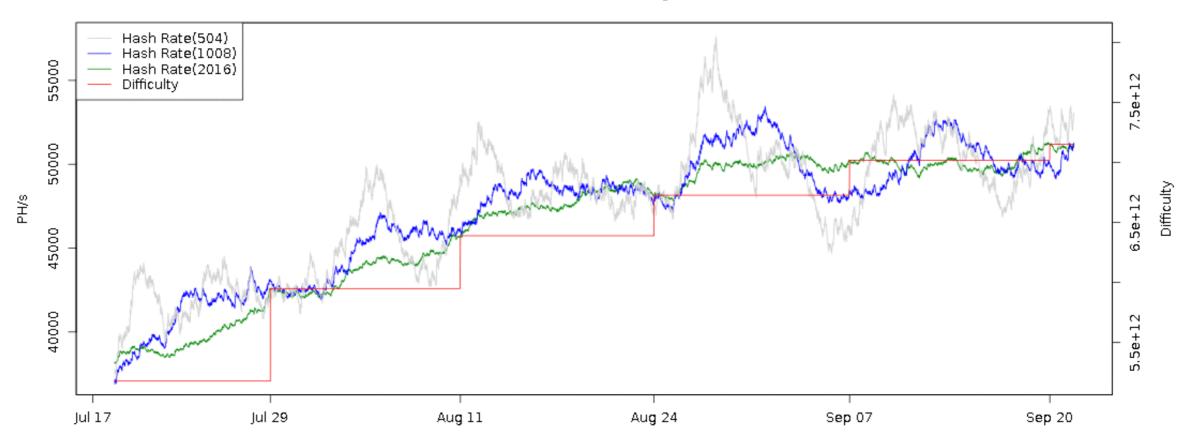
  Nonce 32-bit number (starts at 0)
- Transactions (form a hash tree)



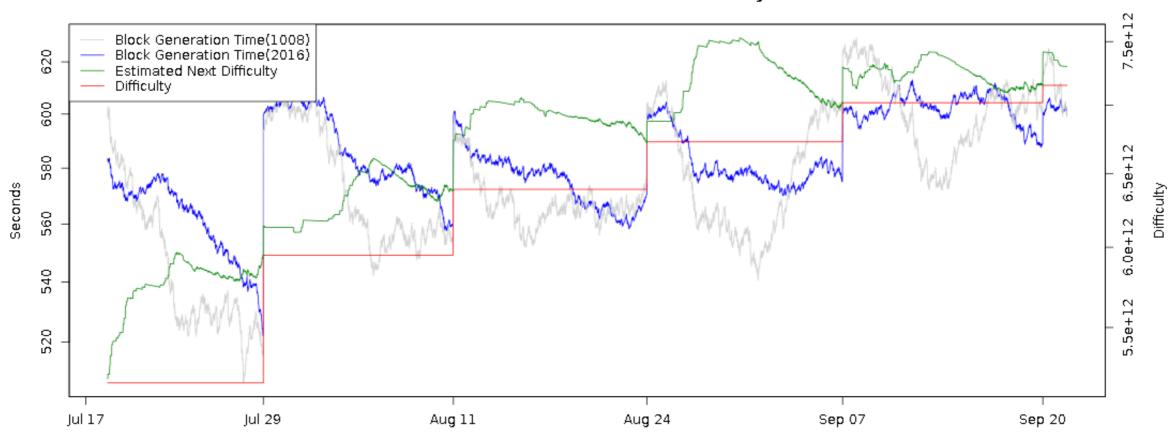
#### Proof of Work

- Nakamoto Consensus maintained by anonymous peers
  - Hash of block header < target (proves that a lot of PoW was invested)</li>
  - Security (to misbehave a significant mining power is required)
  - Fast verification
- Target & Difficulty
  - **difficulty** = constant / current\_target
- Difficulty Adjustment (every 2016 blocks, the ideal value is two weeks, i.e., 10 min/block)
  - $\Delta = B_{(i+1)^22016}$ .timestamp  $B_{i^22016}$ .timestamp
  - If ( $\Delta$  < two weeks) then increase difficulty proportionally (max 300%)
  - If  $(\Delta > \text{two weeks})$  then decrease difficulty proportionally (max 75%)

#### Bitcoin Hash Rate vs Difficulty (2 Months)



#### Bitcoin Block Generation Time vs Difficulty



#### Block and Header Validation

- Miners propagate blocks
- A new block is accepted if
  - Size <= MAX\_BLOCK\_SIZE (1MB, very controversial topic...)</li>
  - Hash of its header < current target</li>
  - The previous block's hash is correct
  - Transactions form a hash tree whose root is in the header
  - All its transactions are *correct*
  - The timestamps does not deviate from the network time

• ...

#### **Full Nodes**

- Full Nodes
  - Replicated state machine
    - Share state managed by replicas
      - Set of unspent coins
    - Apply operations to modify it over time
      - Transactions
      - Receive, validate, and store all blocks
- Miners are full nodes running the consensus protocol
  - Propagate new blocks

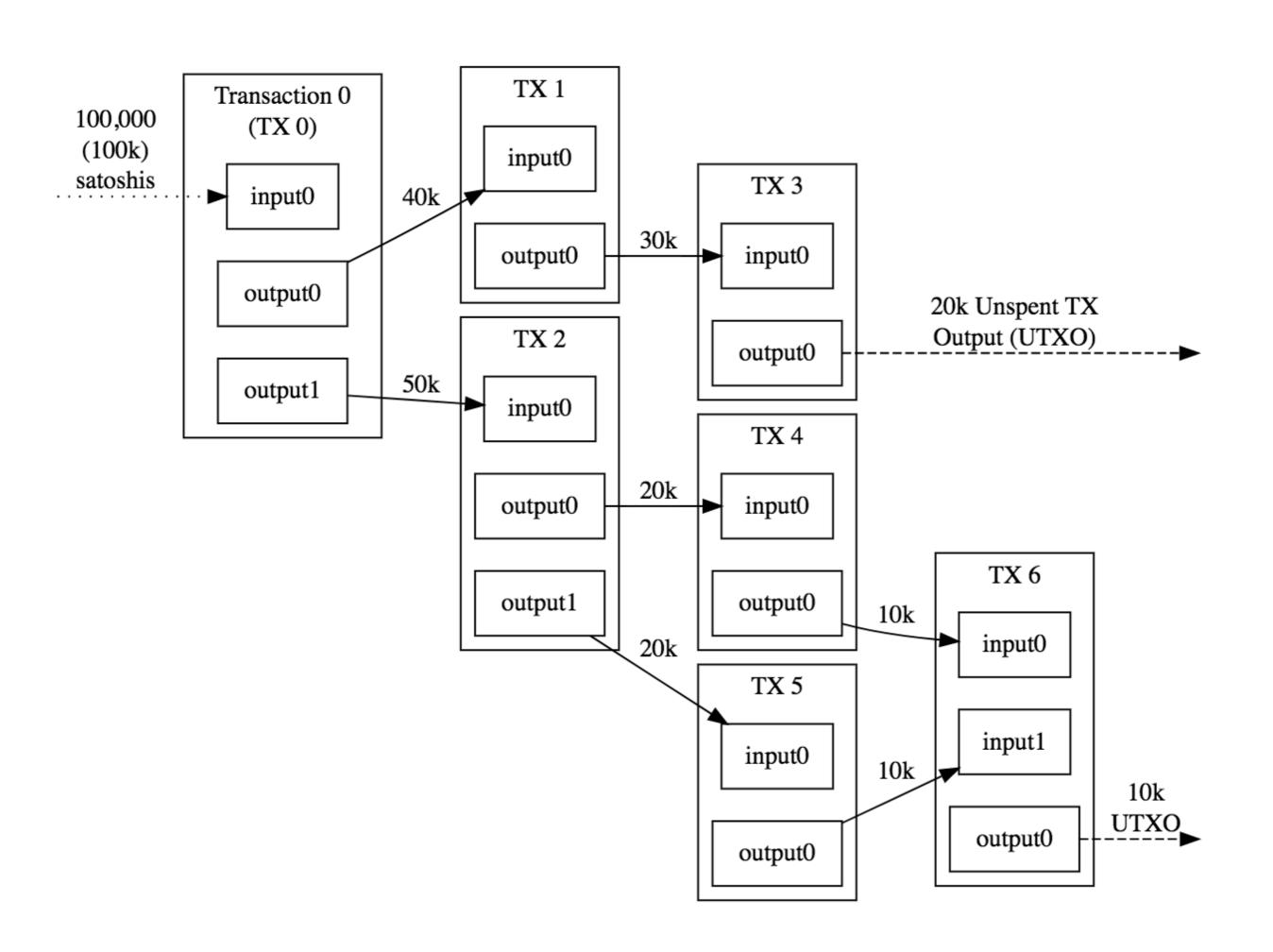
# Transactions and the UTXO Model

#### **Transaction Data**

- Transaction
  - Sender (coins to be spent)
  - Receiver (how to spend them later)
  - Fee (incentivize miners)
- One or more transaction per block
- Transactions are identified by their hashes
  - TXID = H(transaction)

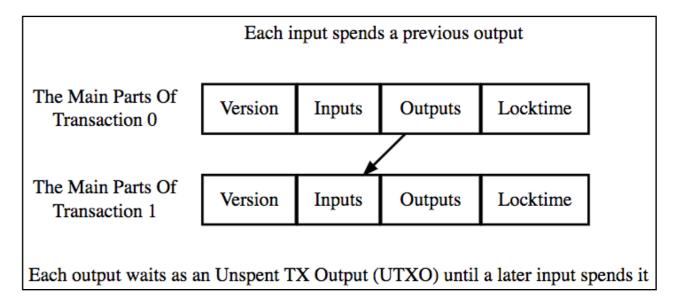
#### **UTXO Transaction Model**

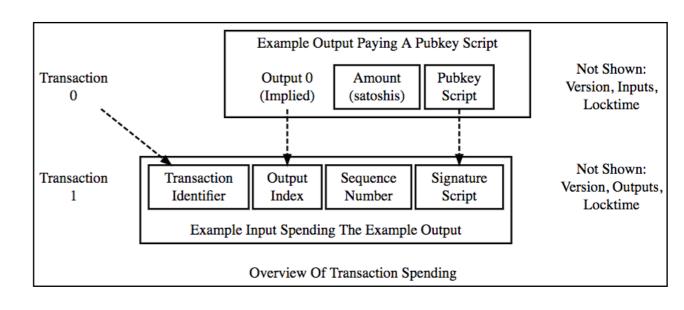
- The Unspent Transaction Output (UTXO) Model
- Each transaction spends the coins previously received in one or more earlier transactions
  - The input of one transaction is the output of a previous transaction
- A single transaction can create multiple outputs
  - Each output can only be used as an input once
- Transaction validity
  - Must only use UTXOs as inputs
  - Value of its outputs <= inputs</li>
    - The difference (inputs outputs) can be claimed as a fee by the miner who creates the block containing this transaction



#### **Transaction Format**

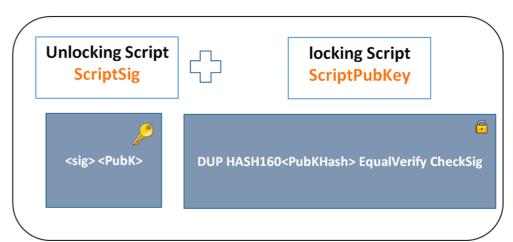
- Version determines set of rules to apply
- An input uses a TXID and an output index number to identify a particular output to be spent
- It also has a signature script which allows it to provide data parameters that satisfy the conditions (pubkey script) to spend the output
- Locktime
  - The earliest time a transaction can be added to the blockchain
  - New non-locked transaction can invalidate it (use the same outputs





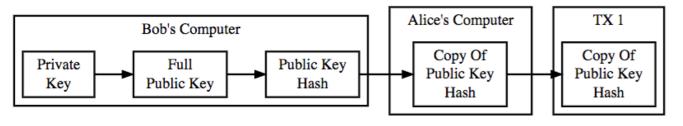
#### Pay-To-Public-Key-Hash (P2PKH)

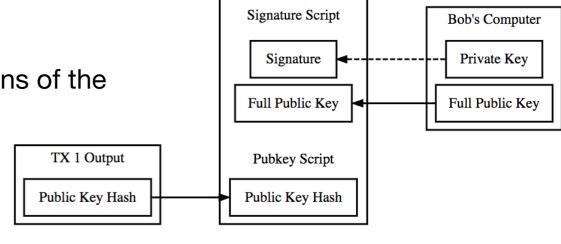
- Digital signatures (public/private keys)
- Alice sends transaction to Bob's address
  - Address is encoded as public key's hash (base58)



src: cryptocompare.com

- P2PKH transaction output that allows to spend it anyone who can prove its ownership of the private key corresponding to Bob's hashed public key
  - These instructions are called the pubkey script or scriptPubKey
- Transaction is propagated and Bob treats it as a spendable balance
- Bob spends it creating an input referring to the Alice's TXID and its output index
  - and creating a signature script that satisfies the conditions of the output's pubkey script

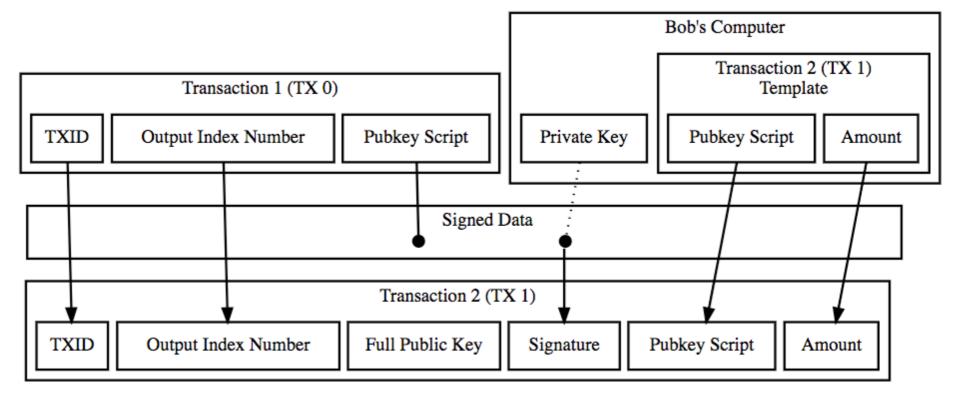




Spending A P2PKH Output

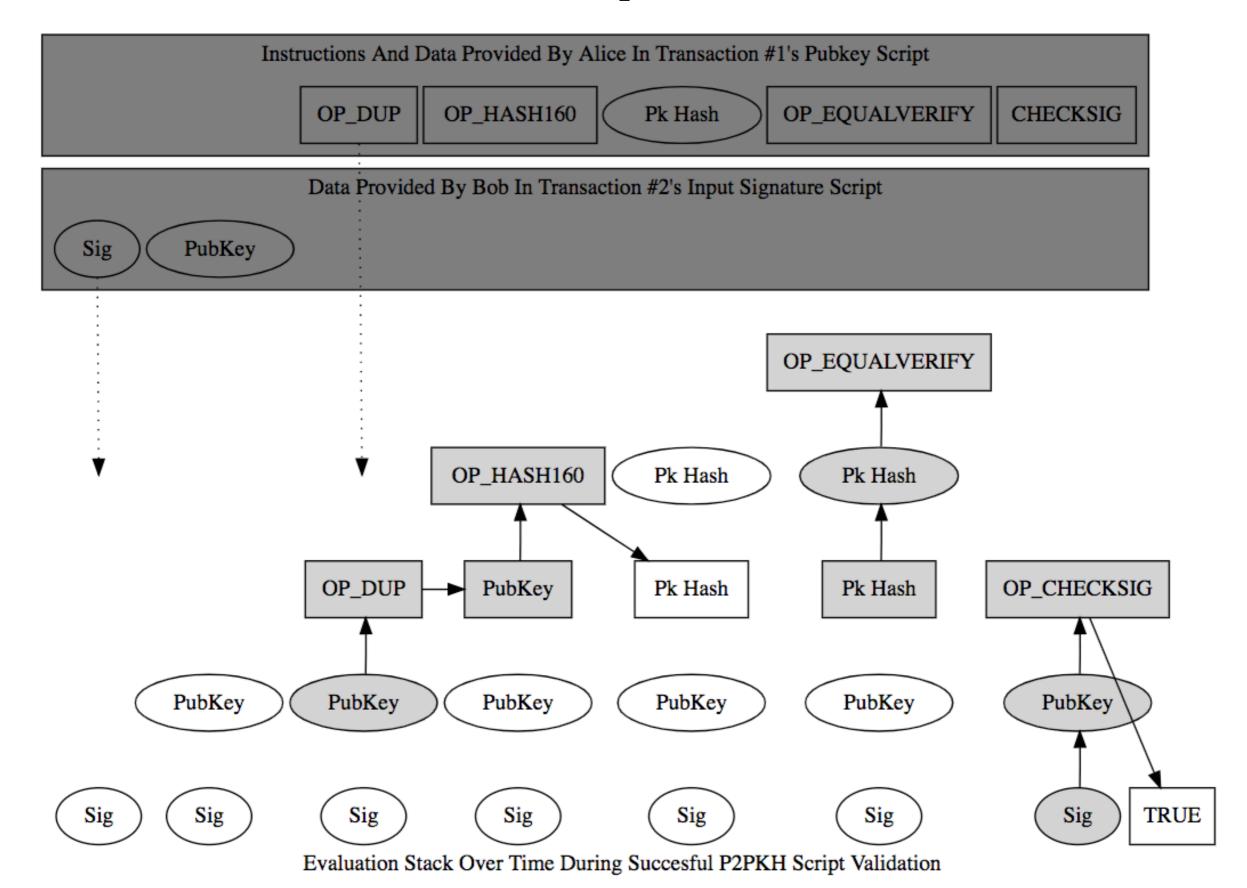
#### P2PKH

- Bob's signature script
  - His public key (script can check its hash)
  - Signature (proves possession of the corresponding private key and makes the transaction secure)



Some Of The Data Signed By Default

#### P2PKH Script Validation

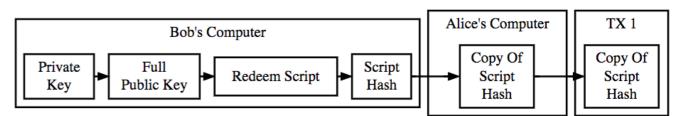


## P2PKH Example

```
"hash": "5a42590fbe0a90ee8e8747244d6c84f0db1a3a24e8f1b95b10c9e050990b8b6b",
                                     "ver":1,
                                     "vin_sz":2,
metadata
                                     "vout_sz":1,
                                     "lock_time":0,
                                    "size":404,
                                     "in":[
                                       "prev_out":{
                                        "hash": "3be4ac9728a0823cf5e2deb2e86fc0bd2aa503a91d307b42ba76117d79280260",
                                        "n":0
                                         "scriptSig": "30440....3f3a4ce81"
input(s)
                                       "prev_out":{
                                        "hash": "7508e6ab259b4df0fd5147bab0c949d81473db4518f81afc5c3f52f91ff6b34e",
                                        "n":0
                                       "scriptSig":"304602210....3f3a4ce81"
                                     "out":[
output(s)
                                       "value": "10.12287097",
                                       "scriptPubKey": "OP_DUP OP_HASH160 69e02e18b5705a05dd6b28ed517716c894b3d42e OP_EQUALVERIFY OP_CHECKSIG"
```

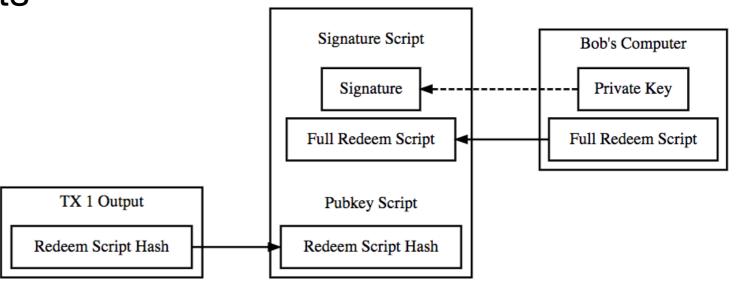
## Other Scripts

Pay-To-Script-Hash (P2SH)



Creating A P2SH Redeem Script Hash To Receive Payment

- (Almost) arbitrary spending rules
- Possible to create contracts
  - Multisig (m-of-n)
  - Escrow
  - •

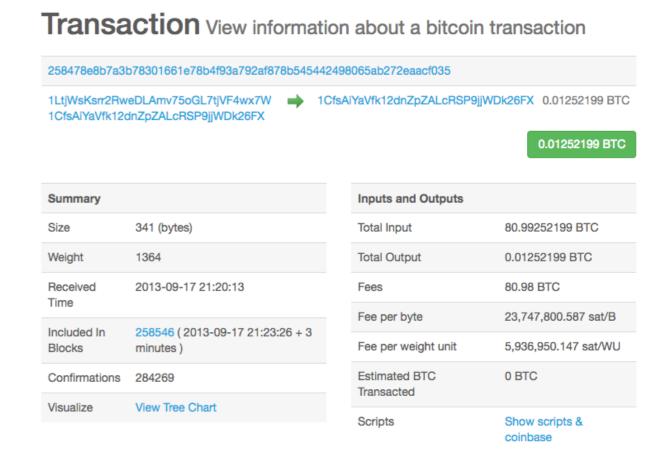


Spending A P2SH Output

Only some of them are supported in practice

## Transactions (Misc)

- OP\_RETURN <data>
  - Returns <data>, cannot be spent
- Fees
  - Price per byte
  - Prioritize transactions
  - Change outputs
  - Mistaken transaction

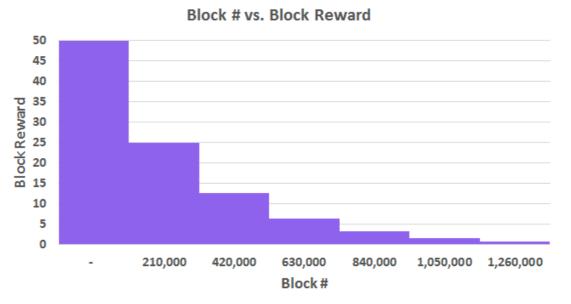


No change output specified

## Coin Minting

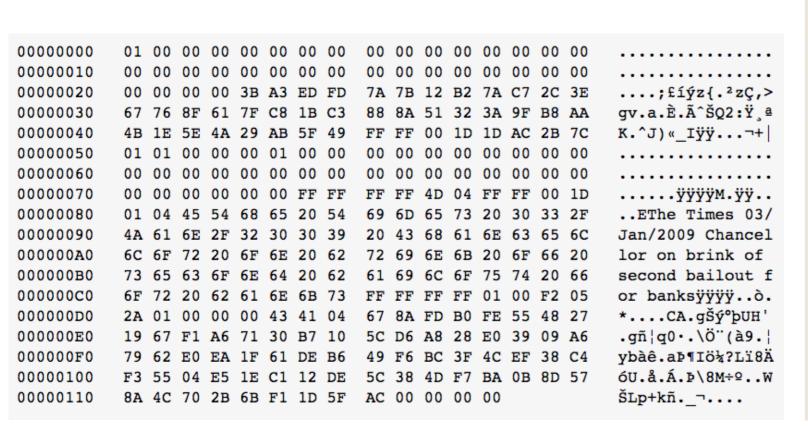
- But how coins are actually introduced to the system?
- Coinbase transactions (the first transaction of every block)
  - Collecting and spending block reward plus transaction fees paid by transactions of this block
  - Coinbase coins cannot be spent for at least 100 blocks
    - Prevent immediate spending blocks that may turn out to be stale

      Bitcoin
- Reward scheme



#### Genesis Block

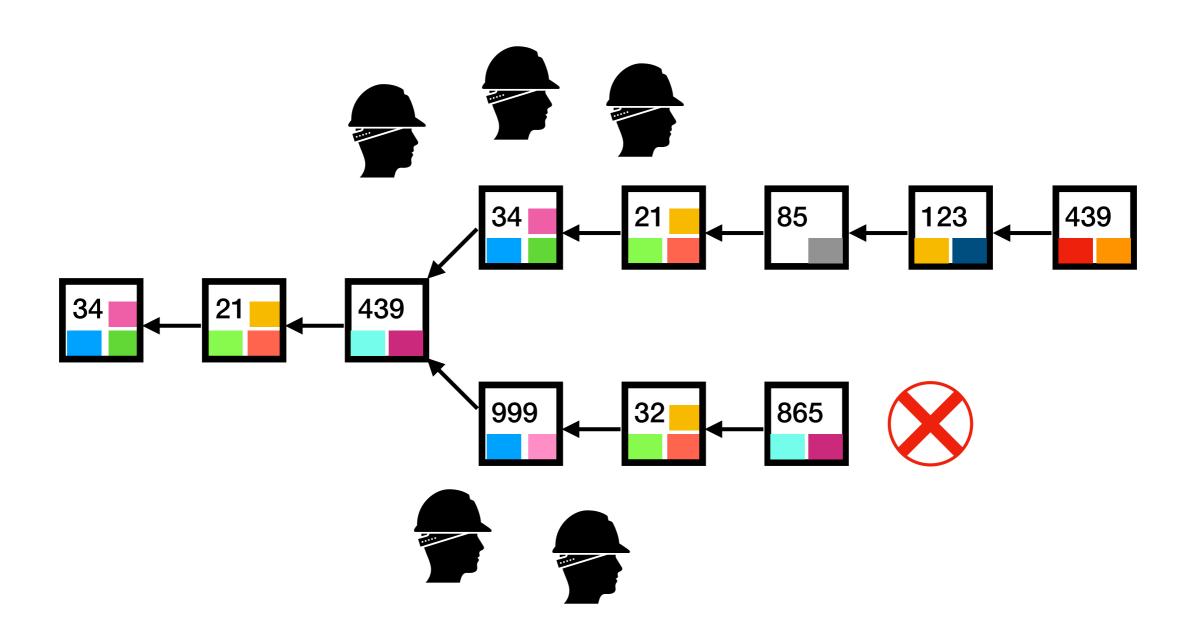
 Input field of a coinbase transaction can be an arbitrary text





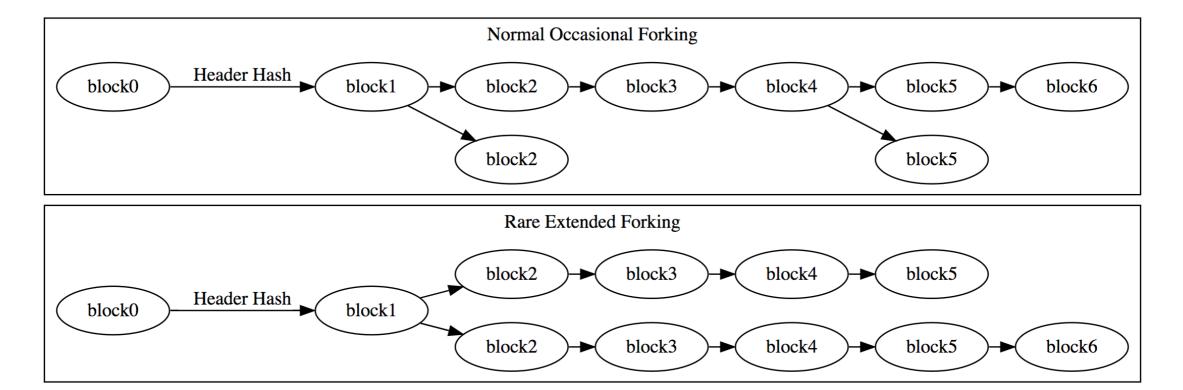
## Forks

## Forks (Recap)

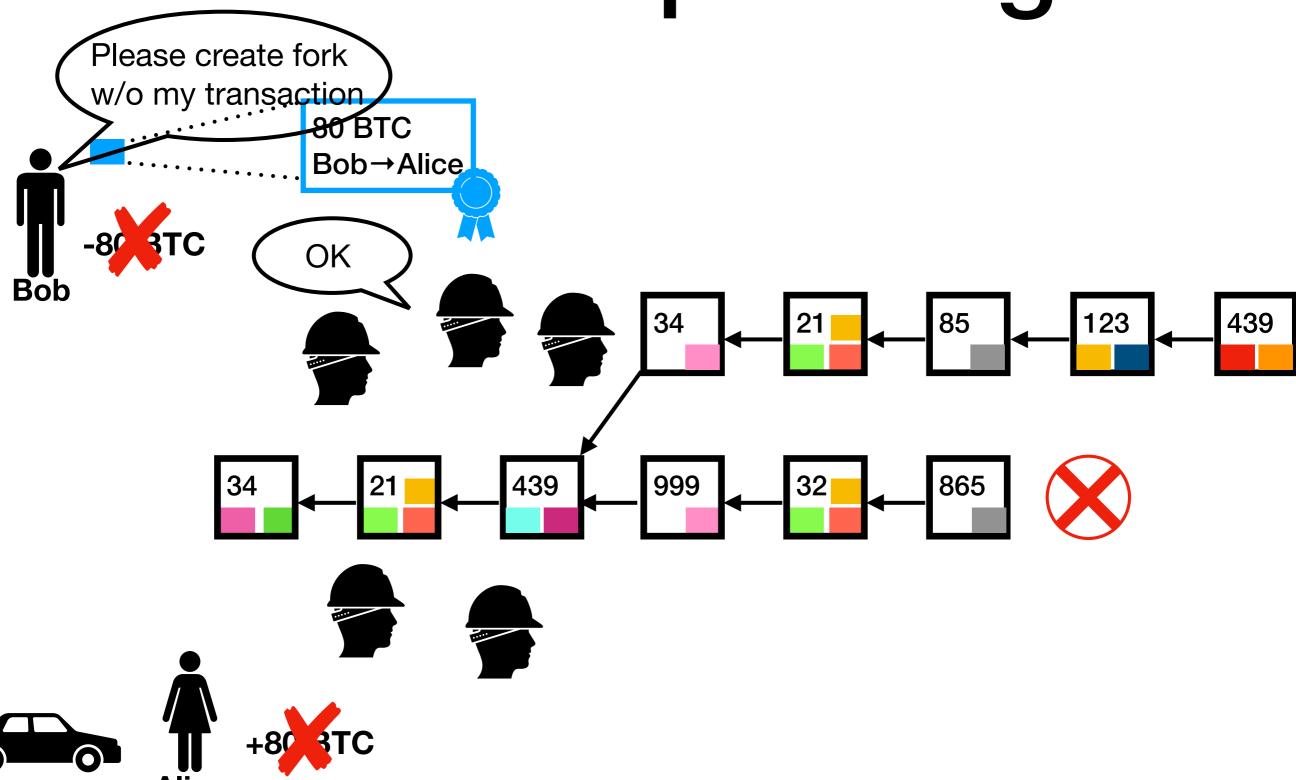


## Forks

- In the case of one-block fork, nodes individually decide which to accept (usually, the first seen)
- Nodes follow the strongest chain and discard stale blocks of weaker chains
  - Sometimes these stale blocks are (incorrectly) called orphans
- Why forks are bad?



# Double Spending

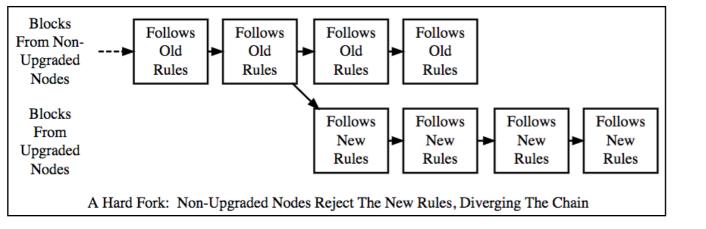


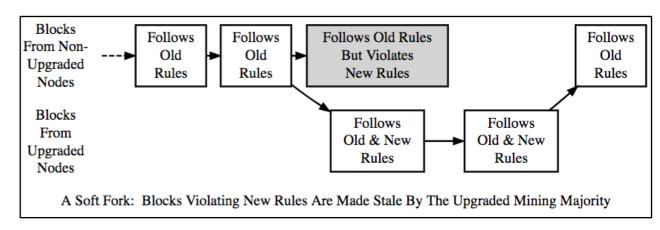
## Double Spending Protection

- Confirmations
  - With honest majority of hash power long forks are unlikely
  - 6 confirmation blocks suggested (~1h)
- Software protection
  - Checkpoints implemented
    - (actually, that is a protocol violation)

## Consensus Rule Changes

- Nodes use the same consensus rules (replicated state machine), so what about updates (new features, bug fixes)?
- Updated and non-updated nodes will follow different rules
- Hard fork: block following the new consensus rules is accepted by upgraded but rejected by non-upgraded nodes
  - Chains will be divergent, nodes will never agree
- Soft fork: block violating the new consensus rules is rejected by upgraded but accepted by non-upgraded nodes
  - Chains will converge, nodes will agree (when majority of the hash rate applies new rules)
- Examples: changing block size, rejecting malformed transactions, ...
- Waiting for hash power, flag days, user/miner activated soft forks





## Reading

- Textbook 2,3,4
- https://bitcoin.org/en/developer-guide
- https://queue.acm.org/detail.cfm?id=3136559