

# MATCHPLAY

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# PROJECT OVERVIEW

## Vision Statement:

- For golf lovers who want to meet up and play with other local golfers. MatchPlay is a matching platform that will link players based on personal interest and skill level in Colorado.

## Background:

- Golf is played in groups of four, so whether you have 3 friends to play with or not there will be four people at every tee time. Being “stuck” with somebody you don’t like for 4 ½ hours can be aggravating and take the fun out of golf.

## Goal:

- To take the uncertainty/anxiety out of golfing with random people and also to build lasting relationships with fellow golfers in your area.



# TOOLS USED



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## CLOUDINARY

Our cloud storage solution



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## NODE.JS

Our back-end JavaScript environment



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## POSTGRES

Our database management system



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## GITHUB

Our version control software



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## DOCKER

Used to run the OS-level virtualization

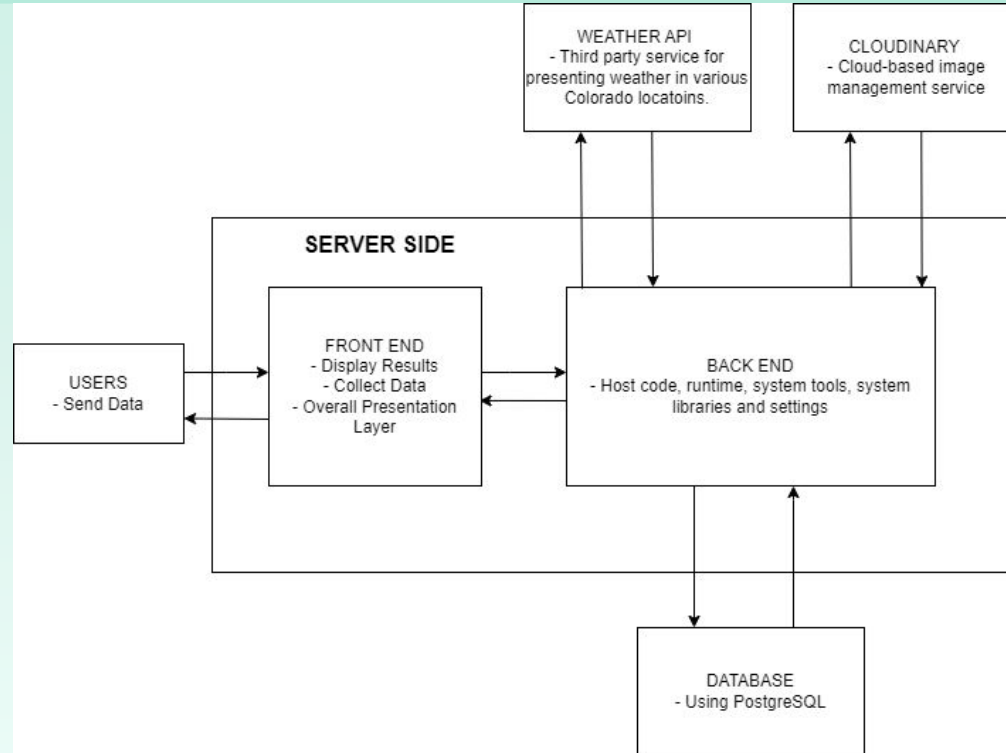


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## VS CODE

Our source code editor

# PROJECT ARCHITECTURE



# CHALLENGES

**01**

## Matches Database

Using our database to store and manage matches

**02**

## Storing Images

Storing images using Postgres

**03**

## Weather Page

Calling multiple weather locations from an online API

**04**

## Making UI better

Using CSS and formatting to make the front end better



# DEMO

<http://localhost:3000/login>

