Data Structures 1 (Beta)

April Camp 2022

Table of contents

1 Should you be here?

Problem 1: Dynamic Graph Connectivity (Offline)

3 Problem 2: New Home

Should you be here?

- Only come to the Beta lecture if you know the Alpha content.
- That is, you should understand basic range trees (aka segment trees). In particular:
 - You have solved and implemented Min Tree II
 - You have solved and implemented Store supplies
- In this lecture we'll look at some problems with interesting data structure solutions. The slides have the problems, and we will discuss the solutions together.

April Camp 2022 2 / 11 Data Structures 1 (Beta)

Dynamic Graph Connectivity (Offline): Statement

There is a graph with N vertices and no edges (initially). You should support Q of the following updates/queries:

- Add an undirected edge between vertices a and b (you are guaranteed this edge doesn't exist)
- \blacksquare Remove the edge between a and b (you are guaranteed this edge does exist)
- Query how many connected components are in the graph

The problem is **offline** meaning all updates and queries are given to you beforehand.

Constraints

- N < 100000
- $Q \le 200000$

Dynamic Graph Connectivity (Offline): Sample

Sample Input

+ 1 2

Sample Output

)
2
1
2

Explanation

There are N=3 vertices and Q=7updates/queries.

- In the first query there are no edges and so 3 connected components.
- An edge is added between vertices 1 and 2. so there are two connected components.
- An edge is added between vertices 1 and 3 so there is one connected component.
- The edge between vertices 1 and 2 is removed, so there are two connected components.

New Home: Statement

There is a street with N stores on it, where the position of store i is x_i . Each store also has a type t_i (from 1 to K) and will be open from year a_i to year b_i (inclusive).

You must answer Q (offline) queries. In each query, you are given a location l_i and year y_i . Define the accessibility of store type t as the distance (from l_i) to the nearest store of type t that is open in the year y_i . The inconvenience is defined as the maximum accessibility of any store type. If all the store types are not available, then the inconvenience is -1. For each query, you must output the inconvenience.

Constraints

- $N, Q \le 300\,000.$
- -1 < K < N.
- $1 \le x_i, a_i, b_i \le 10^8$ for all *i*.
- $a_i < b_i$ for all i.

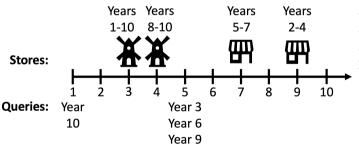
New Home: Sample

Input Format

The first line contains N, K and Q.

The next N lines describe the stores, with x_i, t_i, a_i and b_i .

The next Q lines describe the queries, with l_i and y_i .



Sample Input

4 2 4 3 1 1 10 9 2 2 4

9 2 2 4 7 2 5 7

4 1 8 10 5 3

1 10

Sample Output

2

_ 1

Data Structures 1 (Beta)

- $N, Q \le 400.$
- \blacksquare Can solve in O(NQ).

- $N, Q \le 60\,000.$
- $K \le 400$
- Can solve in $O(QK \log(N))$.

- $N, Q \leq 300\,000.$
- $a_i = 1, b_i = 10^8$ for all stores i. That is, all stores exist for all years.

April Camp 2022 9 / 11 Data Structures 1 (Beta)

- $N, Q \le 60\,000.$
- Can solve in $O(N\sqrt{N})$ or $O(N\log^2(N))$.

- Full problem: $N, Q \leq 300000$.
- Can solve in $O(N \log(N))$.