

L1a

p1.mini

```
// Compute the maximum of 3 numbers
```

```
let a: Int = readInt();  
let b: Int = readInt();  
let c: Int = readInt();
```

```
if a < b {  
  a = b;  
}
```

```
if a < c {  
  a = c;  
}
```

```
print(a);
```

p1err.mini

```
// Compute the maximum of 3 numbers
```

```
let 1a: Int = readInt(); // Invalid identifier  
let b: Int = a $ 3; // Invalid operator  
let c: Int = readInt();
```

```
if a < b {  
  a = b;  
}
```

```
if a < c {  
  a = c;  
}
```

```
print(a);
```

p2.mini

```
// Compute the GCD of 2 numbers
```

```
let a: Int = readInt();
```

```
let b: Int = readInt();
```

```
while b != 0 {
```

```
    let c = b;
```

```
    b = a % b;
```

```
    a = c;
```

```
}
```

```
print(a);
```

p3.mini

```
// Compute the average of n numbers
```

```
let arr: Array[Int] = readArray();
```

```
let sum: Double = 0.0;
```

```
for i in 0 .. arr.length {
```

```
    sum += arr[i] as Double;
```

```
}
```

```
let avg: Double = sum / (arr.length as Double);
```

```
print(avg);
```