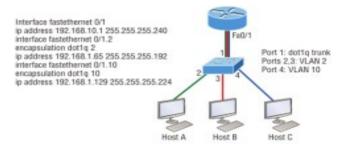
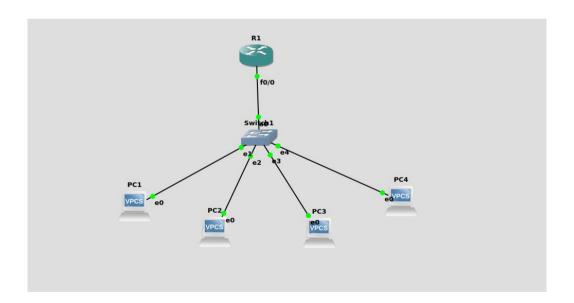
## Computer Networks Week 7: Lab 11: Design of VLANs using GNS3

#### Lab Excercises:

Configure following inter-VLAN example in GNS3 and verify the working using wireshark tool.



My network( i have used 4 Pcs and have kept 2 Pcs in each network):

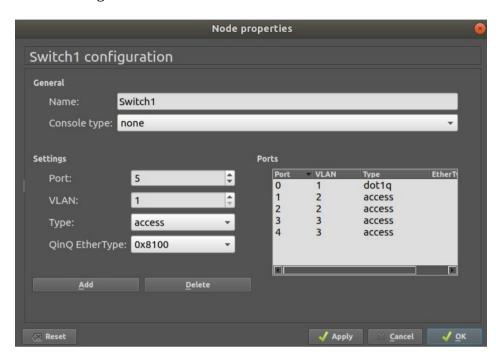


To accommodate the switch communicating between two VLANs, we need to configure the ports with which VLAN ID they will be serving andwhich protocol they will be following. We assign VLAN1 to the port which connects to the router (trunk) and configure it to dot1q protocol.

We create two more ports for VLAN2 for PC1 and PC2 and configure it to access. Similarly, two more for VLAN3 for PC3 and PC4, with access. A trunk is a connection which acts as two or more

seperate connections via the same port. To accomodate for the router communicating between two VLANs, the trunk connection needs to have two seperate IP-Addresses (one for each VLAN). The interface f0/0 of the router itself does not contain any of these IP-Addresses networks but their sub-interfaces do. By running the command encapsulation dot1q 2, we are configuring the router to use the IEEE 802.1q protocol for cross VLAN communication with the VLAN Id for this interface as 2.

The switch has been configured as follows:



Configuring the router R1 to have sub interfaces for acccepting multiple VLAN packets on 1 interface itself.

Configuring PC1, PC2 and PC3, PC4 by giving the appropriate IP addresses and default gateways. PC1 and PC2 are in VLAN 2 whereas PC3 and PC4 is in VLAN 3.

### PC1:

```
PC1
File Edit View Search Terminal Help
All rights reserved.
VPCS is free software, distributed under the terms of the "BSD" licence.
Source code and license can be found at vpcs.sf.net.
For more information, please visit wiki.freecode.com.cn.
Press '?' to get help.
Executing the startup file
PC1> ip 192.168.1.66/26 192.168.1.65
Checking for duplicate address...
PC1 : 192.168.1.66 255.255.255.192 gateway 192.168.1.65
PC1> ping 192.168.1.65
84 bytes from 192.168.1.65 icmp_seq=1 ttl=255 time=40.652 ms
84 bytes from 192.168.1.65 icmp_seq=2 ttl=255 time=40.896 ms
84 bytes from 192.168.1.65 icmp_seq=3 ttl=255 time=10.069 ms
84 bytes from 192.168.1.65 icmp_seq=4 ttl=255 time=9.990 ms
84 bytes from 192.168.1.65 icmp_seq=5 ttl=255 time=9.467 ms
PC1>
```

#### PC2:

```
PC2
File Edit View Search Terminal Help
Trying 127.0.0.1..
Connected to localhost.
Escape character is '^]'.
Welcome to Virtual PC Simulator, version 0.8.2
Dedicated to Daling.
Build time: Aug 23 2021 11:15:00
Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com)
All rights reserved.
VPCS is free software, distributed under the terms of the "BSD" licence.
Source code and license can be found at vpcs.sf.net.
For more information, please visit wiki.freecode.com.cn.
Press '?' to get help.
Executing the startup file
PC2> ip 192.168.1.67/26 192.168.1.65
Checking for duplicate address...
PC2 : 192.168.1.67 255.255.255.192 gateway 192.168.1.65
PC2>
```

### PC3:

```
PC3
                                                                                   File Edit View Search Terminal Help
Executing the startup file
PC3> ip 192.168.1.67/26 192.168.1.65
Checking for duplicate address...
PC3 : 192.168.1.67 255.255.255.192 gateway 192.168.1.65
PC3> ip 192.168.1.130/27 192.168.1.129
Checking for duplicate address...
PC3 : 192.168.1.130 255.255.255.224 gateway 192.168.1.129
PC3> show ip
             : PC3[1]
NAME
IP/MASK
             : 192.168.1.130/27
GATEWAY
             : 192.168.1.129
DNS
             : 00:50:79:66:68:02
MAC
             : 10016
LPORT
RHOST:PORT : 127.0.0.1:10017
MTU : 1500
MTU
PC3>
```

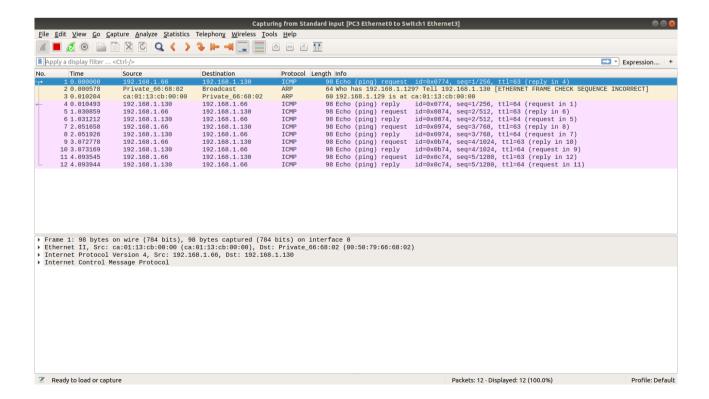
#### PC4:

```
PC4
                                                                                  File Edit View Search Terminal Help
Trying 127.0.0.1...
Connected to localhost.
Escape character is '^]'.
Welcome to Virtual PC Simulator, version 0.8.2
Dedicated to Daling.
Build time: Aug 23 2021 11:15:00
Copyright (c) 2007-2015, Paul Meng (mirnshi@gmail.com)
All rights reserved.
VPCS is free software, distributed under the terms of the "BSD" licence.
Source code and license can be found at vpcs.sf.net.
For more information, please visit wiki.freecode.com.cn.
Press '?' to get help.
Executing the startup file
PC4> ip 192.168.1.131/27 192.168.1.129
Checking for duplicate address...
PC4 : 192.168.1.131 255.255.255.224 gateway 192.168.1.129
PC4>
```

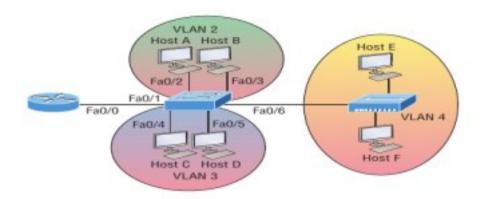
Successfully pinging the default gateway for PC1(in above PC1 screenshot) and this one pinging PC2 and PC3 from VLAN id 2 and 3 network respectively:

```
PC1
                                                                                File Edit View Search Terminal Help
84 bytes from 192.168.1.65 icmp seq=1 ttl=255 time=40.652 ms
84 bytes from 192.168.1.65 icmp_seq=2 ttl=255 time=40.896 ms
84 bytes from 192.168.1.65 icmp_seq=3 ttl=255 time=10.069 ms
84 bytes from 192.168.1.65 icmp_seq=4 ttl=255 time=9.990 ms
PC1> ping 192.168.1.130
192.168.1.130 icmp_seq=1 timeout
84 bytes from 192.168.1.130 icmp seq=2 ttl=63 time=19.644 ms
84 bytes from 192.168.1.130 icmp_seq=3 ttl=63 time=19.646 ms
84 bytes from 192.168.1.130 icmp_seq=4 ttl=63 time=19.626 ms
84 bytes from 192.168.1.130 icmp_seq=5 ttl=63 time=19.718 ms
PC1> ping 192.168.1.67
84 bytes from 192.168.1.67 icmp seq=1 ttl=64 time=0.711 ms
84 bytes from 192.168.1.67 icmp_seq=2 ttl=64 time=0.912 ms
84 bytes from 192.168.1.67 icmp_seq=3 ttl=64 time=0.828 ms
84 bytes from 192.168.1.67 icmp_seq=4 ttl=64 time=0.950 ms
84 bytes from 192.168.1.67 icmp_seq=5 ttl=64 time=0.756 ms
PC1>
```

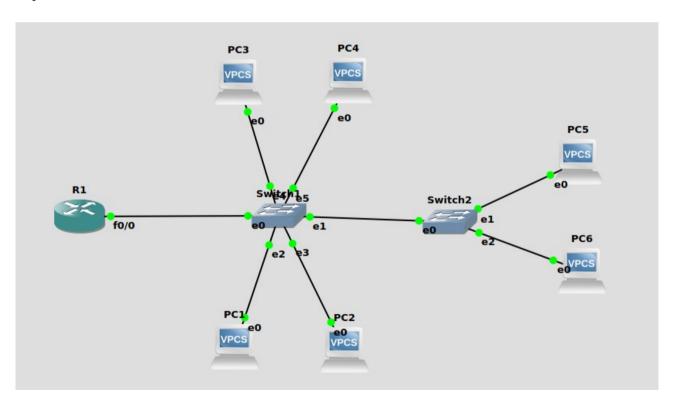
Wireshark capture of pinging PC3 from PC1 (in network 3 from network 2):



# 2. Configure following inter-VLAN example in GNS3 and verify the working using wireshark tool.

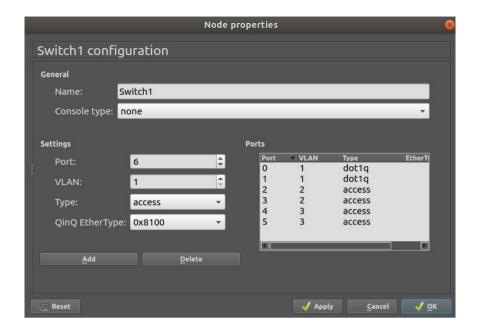


# My network:

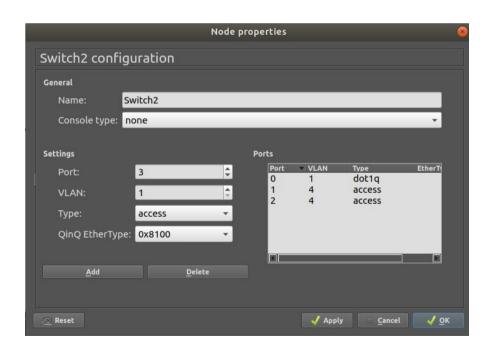


The switches have been configures as shown in the diagrams below:

## Switch 1:



## Switch 2:



We make the connection from the first switch to the next switch a trunk.

Then we configure the router R1 as shown in the screenshot below:

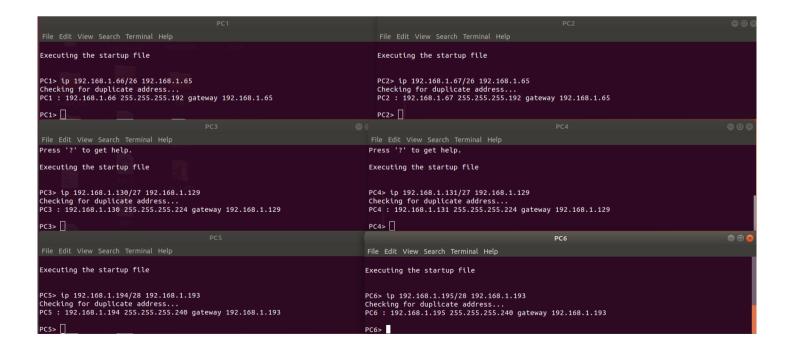
```
File Edit View Search Terminal Help
 'Nov 29 06:47:05.307: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/3, changed state t
o down
R1#enable
R1#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R1(config-if)#ip address 192.168.10.1 255.255.255.240
R1(config-if)#no shut
R1(config-if)#
*Nov 29 06:59:02.675: %LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
R1(config-if)#
R1(config)#int f0/0
*Nov 29 06:59:02.675: %ENTITY_ALARM-6-INFO: CLEAR INFO Fa0/0 Physical Port Administrative State
 Nov 29 06:59:03.675: %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed s
tate to up
 1(config-if)#int f0/0.2
 il(config-subif)#encapsulation dot1q 2
il(config-subif)#ip address 192.168.1.65 255.255.255.192
il(config-subif)#no shut
 1(config-subif)#int f0/0.3
R1(config-subif)#int f0/0.3
R1(config-subif)#encapsulation dot1q 3
R1(config-subif)#ip address 192.168.1.129 255.255.255.224
R1(config-subif)#no shut
R1(config-subif)#int f0/0.4
R1(config-subif)#encapsulation dot1q 4
R1(config-subif)#ip address 192.168.1.193 255.255.255.240
R1(config-subif)#in shut
R1(config-subif)#in shut
R1(config-subif)#in shut
R1(config-subif)#
```

Here, there are 2 trunk ports present :

We connect the 2 switches using the port 1 in Switch1 and port 0 in Switch2. This connection acts as the trunk line to allow Switch2's traffic to reach the router located on Switch1.

Next we configure the router's port f0/0 to be a trunk port for the 2 VLANs.

Then we configure all Pcs(1-6) withthe given IP and masks as shown below:



Now, pinging the default gateway from PC1 successfully:

```
File Edit View Search Terminal Help

Executing the startup file

PC1> ip 192.168.1.66/26 192.168.1.65
Checking for duplicate address...
PC1: 192.168.1.66 255.255.255.192 gateway 192.168.1.65

PC1> ping 192.168.1.65

84 bytes from 192.168.1.65 icmp_seq=1 ttl=255 time=29.500 ms
84 bytes from 192.168.1.65 icmp_seq=2 ttl=255 time=39.840 ms
84 bytes from 192.168.1.65 icmp_seq=3 ttl=255 time=10.036 ms
84 bytes from 192.168.1.65 icmp_seq=4 ttl=255 time=8.620 ms
84 bytes from 192.168.1.65 icmp_seq=5 ttl=255 time=9.322 ms

PC1>
```

## Pinging PC3 and PC4 in VLAN id 3 from PC1 in VLAN id2:

```
PC1> ping 192.168.1.130

192.168.1.130 icmp_seq=1 timeout

84 bytes from 192.168.1.130 icmp_seq=2 ttl=63 time=19.010 ms

84 bytes from 192.168.1.130 icmp_seq=3 ttl=63 time=19.659 ms

84 bytes from 192.168.1.130 icmp_seq=4 ttl=63 time=20.345 ms

84 bytes from 192.168.1.130 icmp_seq=5 ttl=63 time=19.630 ms

PC1> ping 192.168.1.131

192.168.1.131 icmp_seq=1 timeout

84 bytes from 192.168.1.131 icmp_seq=2 ttl=63 time=18.014 ms

84 bytes from 192.168.1.131 icmp_seq=3 ttl=63 time=19.598 ms

84 bytes from 192.168.1.131 icmp_seq=4 ttl=63 time=19.888 ms

84 bytes from 192.168.1.131 icmp_seq=5 ttl=63 time=19.320 ms

PC1>
```

## Pinging PC5 and PC6 in VLAN id 4 from PC1 in VLAN id2:

```
PC1> ping 192.168.1.194

192.168.1.194 icmp_seq=1 timeout

84 bytes from 192.168.1.194 icmp_seq=2 ttl=63 time=11.413 ms

84 bytes from 192.168.1.194 icmp_seq=3 ttl=63 time=19.114 ms

84 bytes from 192.168.1.194 icmp_seq=4 ttl=63 time=16.868 ms

84 bytes from 192.168.1.194 icmp_seq=5 ttl=63 time=18.846 ms

PC1> ping 192.168.1.195

192.168.1.195 icmp_seq=1 timeout

84 bytes from 192.168.1.195 icmp_seq=2 ttl=63 time=18.993 ms

84 bytes from 192.168.1.195 icmp_seq=3 ttl=63 time=19.469 ms

84 bytes from 192.168.1.195 icmp_seq=4 ttl=63 time=19.080 ms

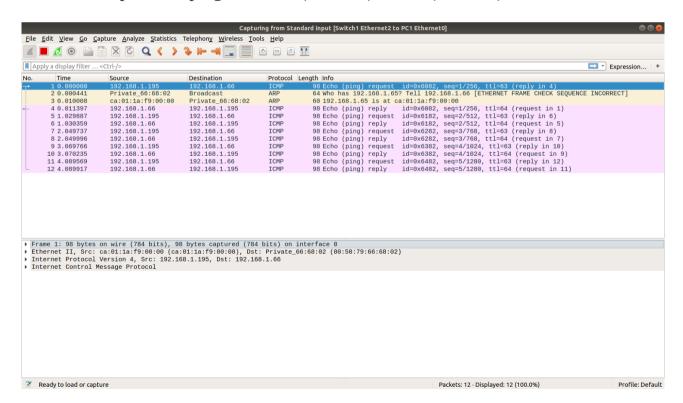
84 bytes from 192.168.1.195 icmp_seq=5 ttl=63 time=19.163 ms

PC1>
```

## Pinging default gateway in PC6 in VLAN4 and then pinging PC1 in VLAN2:

```
PC6
                                                                         File Edit View Search Terminal Help
PC6> ip 192.168.1.195/28 192.168.1.193
Checking for duplicate address...
PC6 : 192.168.1.195 255.255.255.240 gateway 192.168.1.193
PC6> ping 192.168.1.193
84 bytes from 192.168.1.193 icmp seq=1 ttl=255 time=11.703 ms
84 bytes from 192.168.1.193 icmp_seq=3 ttl=255 time=8.980 ms
84 bytes from 192.168.1.193 icmp_seq=4 ttl=255 time=9.104 ms
84 bytes from 192.168.1.193 icmp_seq=5 ttl=255 time=10.014 ms
PC6> ping 192.168.1.66
84 bytes from 192.168.1.66 icmp_seq=2 ttl=63 time=19.731 ms
84 bytes from 192.168.1.66 icmp_seq=3 ttl=63 time=18.885 ms
84 bytes from 192.168.1.66 icmp_seq=4 ttl=63 time=19.580 ms
PC6>
```

## Wireshark capture for ping from PC6(VLAN4) to PC1(VLAN2):

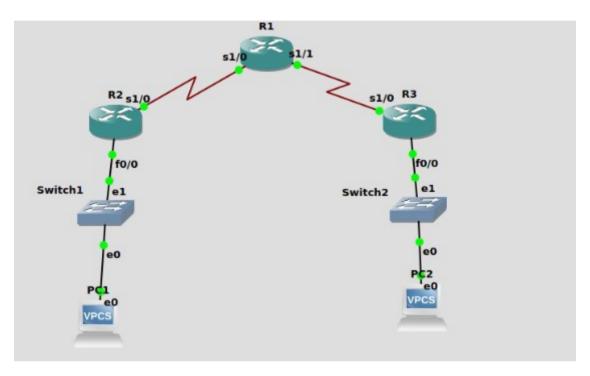


THE END

### Computer Networks Week 7: Lab 12: Study of dynamic routing protocols using GNS3

#### Lab Excercise:

The conection is as shown below:



## Firstly i would be configuring the router R1:

```
Enter configuration commands, one per line. End with CNTL/Z.
R1(config)#int s1/0
R1(config-if)#ip add 100.1.1.2 255.255.255.0
R1(config-if)#no shut
R1(config-if)#in
*Nov 29 06:35:53.227: %LINK-3-UPDOWN: Interface Serial1/0, changed state to up
R1(config-if)#int
*Nov 29 06:35:53.227: %ENTITY_ALARM-6-INFO: CLEAR INFO Se1/0 Physical Port Administrative State Down
R1(config-if)#int s1/
*Nov 29 06:35:54.231: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/0, changed state to up
R1(config-if)#int s1/1
R1(config-if)#ip address
*Nov 29 06:36:15.219: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/0, changed state to down
R1(config-if)#ip address 20.1.1.1 255.255.255.0
R1(config-if)#no shut
R1(config-if)#e
*Nov 29 06:36:47.755: %LINK-3-UPDOWN: Interface Serial1/1, changed state to up
R1(config-if)#exit
*Nov 29 06:36:47.755: %ENTITY_ALARM-6-INFO: CLEAR INFO Se1/1 Physical Port Administrative State Down
*Nov 29 06:36:48.759: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/1, changed state to up
R1(config-if)#exit
R1(config)#router rip
R1(config-router)#version 2
R1(config-router)#network 20.1.1.0
R1(config-router)#network 100.1.1.0
*Nov 29 06:37:15.263: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/1, changed state to down
R1(config-router)#network 100.1.1.0
R1(config-router)#
*Nov 29 06:42:25.203: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/0, changed state to up
R1(config-router)#
*Nov 29 06:44:45.247: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/1, changed state to up
R1(config-router)#
```

Then i would be configuring the second router as shown in the figure namely router R2:

```
R2(config)#int f0/0
R2(config-if)#ip address 172.16.2.1 255.255.0.0
R2(config-if)#no shut
R2(config-if)#
*Nov 29 06:36:31.119: %LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
R2(config-if)#
*Nov 29 06:36:31.119: %ENTITY_ALARM-6-INFO: CLEAR INFO Fa0/0 Physical Port Administrative State Down
*Nov 29 06:36:32.119: %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
R2(config-if)#int s1/0
R2(config-if)#ip address 100.1.1.1 255.255.255.0
R2(config-if)#no shut
R2(config-if)#exit
*Nov 29 06:39:23.219: %LINK-3-UPDOWN: Interface Serial1/0, changed state to up
R2(config-if)#exit
R2(config)#
*Nov 29 06:39:23.219: %ENTITY_ALARM-6-INFO: CLEAR INFO Se1/0 Physical Port Administrative State Down
R2(config)#router
*Nov 29 06:39:24.223: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/0, changed state to up
R2(config)#router rip
R2(config-router)#version 2
R2(config-router)#network 172.16.0.0
R2(config-router)#network 100.1.1.0
```

Then i would be configuring the third router as shown in the figure namely router R3:

```
R3#enable
R3#conf t
Enter configuration commands, one per line. End with CNTL/Z.
R3(config)#int s1/0
R3(config-if)#ip address 20.1.1.2 255.255.255.0
R3(config-if)#no shut
R3(config-if)#
*Nov 29 06:38:14.067: %LINK-3-UPDOWN: Interface Serial1/0, changed state to up
R3(config-if)#
*Nov 29 06:38:14.067: %ENTITY_ALARM-6-INFO: CLEAR INFO Se1/0 Physical Port Administrative State Down
R3(config-if)#
*Nov 29 06:38:15.071: %LINEPROTO-5-UPDOWN: Line protocol on Interface Serial1/0, changed state to up
R3(config-if)#int f0/0
R3(config-if)#ip address 10.2.2.1 255.255.255.0 R3(config-if)#no shut
R3(config-if)#exit
R3(config)#
*Nov 29 06:39:09.423: %LINK-3-UPDOWN: Interface FastEthernet0/0, changed state to up
R3(config)#
*Nov 29 06:39:09.423: %ENTITY_ALARM-6-INFO: CLEAR INFO Fa0/0 Physical Port Administrative State Down
*Nov 29 06:39:10.423: %LINEPROTO-5-UPDOWN: Line protocol on Interface FastEthernet0/0, changed state to up
R3(config)#router rip
R3(config-router)#version 2
R3(config-router)#network 10.2.2.0
R3(config-router)#network 20.1.1.0
R3(config-router)#
```

Then i would be asssigning IP addresses and default gateways for PC1 and PC2:

```
PC1:
```

```
PC1> ip 172.16.2.10/16 172.16.2.1
Checking for duplicate address...
PC1 : 172.16.2.10 255.255.0.0 gateway 172.16.2.1
PC1>
```

### PC2:

```
PC2> ip 10.2.2.20/24 10.2.2.1
Checking for duplicate address...
PC2 : 10.2.2.20 255.255.255.0 gateway 10.2.2.1
PC2>
```

Then i am pinging to the default gateway(172.16.2.1) and then to PC2(10.2.2.20) from PC1 as shown in the screenshot below:

```
PC1> ping 172.16.2.1

84 bytes from 172.16.2.1 icmp_seq=1 ttl=255 time=9.942 ms

84 bytes from 172.16.2.1 icmp_seq=2 ttl=255 time=10.457 ms

84 bytes from 172.16.2.1 icmp_seq=3 ttl=255 time=9.598 ms

84 bytes from 172.16.2.1 icmp_seq=4 ttl=255 time=9.825 ms

84 bytes from 172.16.2.1 icmp_seq=5 ttl=255 time=9.825 ms

PC1> ping 10.2.2.20

10.2.2.20 icmp_seq=1 timeout

84 bytes from 10.2.2.20 icmp_seq=2 ttl=61 time=36.098 ms

84 bytes from 10.2.2.20 icmp_seq=3 ttl=61 time=40.509 ms

84 bytes from 10.2.2.20 icmp_seq=4 ttl=61 time=40.544 ms

84 bytes from 10.2.2.20 icmp_seq=5 ttl=61 time=40.363 ms

PC1>
```

Then when we run the "show ip route" command for Router 1, we see the neighbouring networks for router R1 that we have connected - 20.1.1.0 and 100.1.1.0 as shown below:

```
R1#show ip route

Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP

D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area

N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2

E1 - OSPF external type 1, E2 - OSPF external type 2

i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2

ia - IS-IS inter area, * - candidate default, U - per-user static route

o - ODR, P - periodic downloaded static route

Gateway of last resort is not set

100.0.0/24 is subnetted, 1 subnets

C 100.1.1.0 is directly connected, Serial1/0

20.0.0/24 is subnetted, 1 subnets

C 20.1.1.0 is directly connected, Serial1/1

R 172.16.0.0/16 [120/1] via 100.1.1.1, 00:00:15, Serial1/0

R 10.0.0.0/8 [120/1] via 20.1.1.2, 00:00:21, Serial1/1
```

Similarly, when we run the "show ip route" command for Router 2, we see the neighbouring networksfor router R2 that we have connected - 172.16.0.0 and 100.1.1.0

And then when we run the "show ip route" command for Router 3, we see the neighbouring networks for router R3 that we have connected - 20.1.1.0 and 10.2.2.0 as shown below:

```
R3#show ip route
Codes: C - connected, S - static, R - RIP, M - mobile, B - BGP
       D - EIGRP, EX - EIGRP external, O - OSPF, IA - OSPF inter area
       N1 - OSPF NSSA external type 1, N2 - OSPF NSSA external type 2
      E1 - OSPF external type 1, E2 - OSPF external type 2
      i - IS-IS, su - IS-IS summary, L1 - IS-IS level-1, L2 - IS-IS level-2
      ia - IS-IS inter area, * - candidate default, U - per-user static route
       o - ODR, P - periodic downloaded static route
Gateway of last resort is not set
     100.0.0.0/8 [120/1] via 20.1.1.1, 00:00:18, Serial1/0
     20.0.0.0/24 is subnetted, 1 subnets
        20.1.1.0 is directly connected, Serial1/0
     172.16.0.0/16 [120/1] via 20.1.1.1, 00:00:18, Serial1/0
     10.0.0.0/24 is subnetted, 1 subnets
        10.2.2.0 is directly connected, FastEthernet0/0
R3#
```

On executing the "show ip protocol" command for Router 1 we see that the routing protocol is "rip":

```
R1#show ip protocol
Routing Protocol is "rip"
  Outgoing update filter list for all interfaces is not set
  Incoming update filter list for all interfaces is not set
  Sending updates every 30 seconds, next due in 25 seconds
  Invalid after 180 seconds, hold down 180, flushed after 240
  Redistributing: rip
  Default version control: send version 2, receive version 2
                                Recv Triggered RIP Key-chain
    Interface
                          Send
    Serial1/0
                          2
                                2
    Serial1/1
                          2
                                2
  Automatic network summarization is in effect
  Maximum path: 4
  Routing for Networks:
    20.0.0.0
    100.0.0.0
  Routing Information Sources:
    Gateway
                    Distance
                                  Last Update
    20.1.1.2
                                  00:00:22
                         120
    100.1.1.1
                                  00:00:14
                         120
  Distance: (default is 120)
```

And finally, when we execute the "show ip rip database" command for Router 1 we see information about routes in the Routing Information Base as displayed in the screenhot below: