

Q1) Add two long positive integers represented using circular doubly linked list with header node.

```
#include<stdio.h>
#include<stdlib.h>

typedef struct node{
    int data;
    struct node * next;
    struct node * prev;
} * NODE;

void insertFront(NODE head, int val){
    NODE first = head->next;
    head->data++;
    NODE n = (NODE)malloc(sizeof(struct node));
    n->data = val;
    n->next = NULL;
    n->prev = NULL;
    if(first == NULL){
        n->next = n;
        n->prev = n;
        head->next = n;
        return;
    }
    n->next = first;
    n->prev = first->prev;
    (first->prev)->next = n;
    first->prev = n;
    head->next = n;
    return;
}

void display(NODE head){
    if(head->data == 0){
        printf("\nList is empty\n");
        return;
    }
    NODE first = head->next;
    NODE temp = first;
    while(temp->next!=first){
        printf("%d",temp->data);
        temp = temp->next;
    }
    printf("%d\n",temp->data);
}
```

```

void insert(NODE head, int val){
    int x;
    while(val>0){
        x=val%10;
        val/=10;
        insertFront(head,x);
    }
}

```

```

NODE addLists(NODE head1, NODE head2){
    if(head1->data == 0){
        return head2;
    }
    if(head2->data == 0){
        return head1;
    }
    int c1 = head1->data;
    int c2 = head2->data;
    int diff = c1-c2;
    int s = 0,i;
    if(diff < 0){
        diff *= -1;
        for(i=0; i<diff; ++i){
            insertFront(head1,0);
        }
    }
    else if(diff > 0){
        for(i = 0; i<diff; ++i){
            insertFront(head2,0);
        }
    }
    NODE sum = (NODE)malloc(sizeof(struct node));
    sum->data = 0;
    int carry = 0;
    NODE f1 = head1->next;
    NODE f2 = head2->next;
    NODE op1 = f1->prev;
    NODE op2 = f2->prev;
    while(op1!=f1 && op2!=f2){
        s = (op1->data)+(op2->data)+carry;
        carry = s/10;
        s%=10;
        insertFront(sum,s);
        op1 = op1->prev;
        op2 = op2->prev;
    }
    s = (op1->data)+(op2->data)+carry;
    carry = s/10;
    s%=10;
    insertFront(sum,s);
    if(carry != 0){

```

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        insertFront(sum,carry);
    }
    return sum;
}

int main(){
    NODE head1 = (NODE)malloc(sizeof(struct node));
    NODE head2 = (NODE)malloc(sizeof(struct node));
    NODE sum = NULL;
    int v1,v2;
    head1->data = 0;
    head2->data = 0;
    printf("\nEnter first number: ");
    scanf("%d",&v1);
    insert(head1,v1);
    printf("\nEnter second number: ");
    scanf("%d",&v2);
    insert(head2,v2);
    sum = addLists(head1,head2);
    printf("\nSum is : ");
    display(sum);
    return 0;
}

```

The screenshot shows a terminal window titled "student@dslab: ~/Desktop/dslab4". The terminal displays the following commands and output:

```

student@dslab:~/Desktop/dslab4$ cc -o l8q1 l8q1.c
student@dslab:~/Desktop/dslab4$ ./l8q1

Enter first number: 45
Enter second number: 54

Sum is : 99
student@dslab:~/Desktop/dslab4$ ./l8q1

Enter first number: 123
Enter second number: 34

Sum is : 157
student@dslab:~/Desktop/dslab4$

```

Q2) Write a menu driven program to do the following using iterative functions:

i) To create a BST for a given set of integer numbers

ii) To delete a given element from BST.

iii) Display the elements using iterative in-order traversal.

```
#include <stdio.h>
#include <stdlib.h>
#define MAX 10

typedef struct node{
    int key;
    struct node *left, *right;
}* NODE;

typedef struct{
    NODE S[MAX];
    int tos;
}STACK;

NODE newNode (int item){
    NODE temp = (NODE)malloc(sizeof(struct node));
    temp->key = item;
    temp->left = temp->right = NULL;
    return temp;
}

void push (STACK *s, NODE n){
    s->S[++(s->tos)] = n;
}

NODE pop (STACK *s){
    return s->S[(s->tos)--];
}

void inorder (NODE root){
    NODE curr;
    curr = root;
    STACK S;
    S.tos = -1;
    push(&S, root);
    curr = curr->left;
    while (S.tos != -1 || curr != NULL){
        while (curr != NULL){
            push(&S, curr);
            curr = curr->left;
        }
        curr = pop(&S);
        printf("%d\t", curr->key);
        curr = curr->right;
    }
}
```

```

NODE insert (NODE node, int key){
    if (node == NULL)
        return newNODE(key);
    if (key < node->key)
        node->left = insert(node->left, key);
    else if (key > node->key)
        node->right = insert(node->right, key);
    return node;
}

NODE minValueNode (NODE node){
    NODE current = node;
    while (current && current->left != NULL)
        current = current->left;
    return current;
}

NODE deleteNode (NODE root, int key){
    if (root == NULL)
        return root;
    if (key < root->key)
        root->left = deleteNode(root->left, key);
    else if (key > root->key)
        root->right = deleteNode(root->right, key);
    else{
        if (root->left == NULL){
            NODE temp = root->right;
            free(root);
            return temp;
        }
        else if (root->right == NULL){
            NODE temp = root->left;
            free(root);
            return temp;
        }
        NODE temp = minValueNode(root->right);
        root->key = temp->key;
        root->right = deleteNode(root->right, temp->key);
    }
    return root;
}

int main(){
    NODE root = NULL;
    int k;
    printf("Enter the root:\t");
    scanf("%d", &k);
    root = insert(root, k);
    int ch;
    while(1){
        printf("\n1. Insert\n2. Delete\n3. Display\n4. Exit:\n");
        printf("Enter your choice : ");
        scanf("%d", &ch);
    }
}

```

```

switch (ch){
    case 1: printf("Enter element to be inserted : ");
            scanf("%d", &k);
            root = insert(root, k);
            break;
    case 2: printf("Enter element to be deleted : ");
            scanf("%d", &k);
            root = deleteNode(root, k);
            break;
    case 3: inorder(root);
            break;
    case 4: return 0;
}
}
}

```

```

student@dslab: ~/Desktop/dslab4
File Edit View Search Terminal Help
student@dslab:~/Desktop/dslab4$ cc -o l8q2 l8q2.c
student@dslab:~/Desktop/dslab4$ ./l8q2
Enter the root: 8

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 5

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 7

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 3

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 4

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 10

```

```

student@dslab: ~/Desktop/dslab4
File Edit View Search Terminal Help
2. Delete
3. Display
4. Exit:
Enter your choice : 1
Enter element to be inserted : 9

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 3
3      4      5      7      8      9      10
1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 2
Enter element to be deleted : 8

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 2
Enter element to be deleted : 9

1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 3
3      4      5      7      10
1. Insert
2. Delete
3. Display
4. Exit:
Enter your choice : 4
student@dslab:~/Desktop/dslab4$

```