

Compiler Design Week 6: Lab 7: RD Parser for Declaration Statements

Lab Exercise:

1. For given subset of grammar 7.1, design RD parser with appropriate error messages with expected character and row and column number.

```
Program → main () { declarations assign_stat }  
declarations → data-type identifier-list; declarations | ∈  
data-type → int | char  
identifier-list → id | id, identifier-list  
assign_stat → id=id; | id = num;
```

Solution:

The main code for RD Parser is as follows: "rdParser.c"

```
#include <stdio.h>  
#include <stdlib.h>  
#include <ctype.h>  
#include <string.h>  
#include "lexicalAnalyzer.h"  
#include "initializer.h"
```

```
FILE *f1;
```

```
struct token tkn;
```

```
void program();  
void declarations();  
int data_type();  
void identifier_list(struct token);  
void assign_stat(struct token);
```

```
void printValid(){  
    printf("\n *** Sucessful! ***\n");  
    exit(0);  
}
```

```
void printInvalid(struct token *tkn){  
    printf("Error at row: %d, Column: %d for lexeme \" %s \"\n", tkn->row, tkn->col, tkn->lexeme);  
    printf("\n *** Unsuccesful! ***\n");  
    exit(0);  
}
```

```

void program(){
    tkn = getNextToken(f1);
    if (strcmp(tkn.lexeme, "main") == 0){
        tkn = getNextToken(f1);
        if (strcmp(tkn.lexeme, "(") == 0){
            tkn = getNextToken(f1);
            if (strcmp(tkn.lexeme, ")") == 0){
                tkn = getNextToken(f1);
                if (strcmp(tkn.lexeme, "{" ) == 0){
                    declarations();
                    tkn = getNextToken(f1);
                    if (strcmp(tkn.lexeme, "}") == 0)
                        return;
                    else
                        printInvalid(&tkn);
                }
                else
                    printInvalid(&tkn);
            }
            else
                printInvalid(&tkn);
        }
        else
            printInvalid(&tkn);
    }
    else
        printInvalid(&tkn);
}

void declarations(){
    tkn = getNextToken(f1);
    if (data_type(tkn.lexeme)){
        tkn = getNextToken(f1);
        identifier_list(tkn);
        tkn = getNextToken(f1);
        if (strcmp(tkn.lexeme, ";" ) == 0)
            declarations();
        else
            printInvalid(&tkn);
    }
    else
        assign_stat(tkn);
}

int data_type(char *lx){
    if (strcmp(lx, "int") == 0 || strcmp(lx, "char") == 0)
        return 1;
    else
        return 0;
}

```

```

void identifier_list(struct token tkn){
    struct token tkn2;
    tkn2 = tkn;
    if (strcmp(tkn2.type, "Identifier") == 0){
        tkn2 = getNextToken(f1);
        if (strcmp(tkn2.lexeme, ",") == 0){
            tkn2 = getNextToken(f1);
            identifier_list(tkn2);
        }
        else if (strcmp(tkn2.lexeme, ";") == 0){
            fseek(f1, -1, SEEK_CUR);
            return;
        }
        else
            printInvalid(&tkn2);
    }
}

```

```

void assign_stat(struct token tkn){
    struct token tkn2;
    if (strcmp(tkn.type, "Identifier") == 0){
        tkn2 = getNextToken(f1);
        if (strcmp(tkn2.lexeme, "=") == 0){
            tkn2 = getNextToken(f1);
            if (strcmp(tkn2.type, "Number") == 0 || strcmp(tkn2.type, "Identifier")){
                tkn2 = getNextToken(f1);
                if (strcmp(tkn2.lexeme, ";") == 0)
                    return;
                else
                    printInvalid(&tkn);
            }
            else
                printInvalid(&tkn);
        }
        else
            printInvalid(&tkn);
    }
}

```

```

int main(){
    f1 = fopen("sampleParser.c", "r");
    if (f1 == NULL){
        printf("Error! File cannot be opened!\n");
        return 0;
    }
    struct sttable st[10][100];
    int flag = 0, i = 0, j = 0;
    int tabsz[10];
    char w[25];
    w[0] = '\0';

```

```

    program();
    printValid();
}

```

I have used previously implemented lexical analyzer and initializer code as follows:

“lexicalAnalyzer.h”

```

#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>

const char *keywords[] = {"int", "return", "for", "while", "do", "else", "case", "break",
"unsigned", "const"};
const char *datypes[] = {"int", "char", "void", "float", "bool"};

int isdtype(char *w){
    for (int i = 0; i < sizeof(datypes) / sizeof(char *); i++){
        if (strcmp(w, datypes[i]) == 0)
            return 1;
    }
    return 0;
}

int isKeyword(char *w){
    for (int i = 0; i < sizeof(keywords) / sizeof(char *); i++){
        if (strcmp(w, keywords[i]) == 0)
            return 1;
    }
    return 0;
}

struct token{
    char lexeme[128];
    unsigned int row, col;
    char type[64];
};

struct sttable{
    int sno;
    char lexeme[128];
    char dtype[64];
    char type[64];
    int size;
};

int findTable(struct sttable *tab, char *nam, int n){
    for (int i = 0; i < n; i++){
        if (strcmp(tab[i].lexeme, nam) == 0)
            return 1;
    }
}

```

```

    }
    return 0;
}

struct sttable fillTable(int sno, char *lexn, char *dt, char *t, int s){
    struct sttable tab;
    tab.sno = sno;
    strcpy(tab.lexeme, lexn);
    strcpy(tab.dtype, dt);
    strcpy(tab.type, t);
    tab.size = s;
    return tab;
}

void printTable(struct sttable *tab, int n){
    for (int i = 0; i < n; i++)
        printf("%d %s %s %s %d\n", tab[i].sno, tab[i].lexeme, tab[i].dtype, tab[i].type,
tab[i].size);
}

static int row = 1, col = 1;
char buf[2048];
char dbuf[128];
int ind = 0;
const char specialsymbols[] = {'?', ';', ':', ','};
const char arithmeticsymbols[] = {'*'};

int charIs(int c, const char *arr){
    int len;
    if (arr == specialsymbols)
        len = sizeof(specialsymbols) / sizeof(char);
    else if (arr == arithmeticsymbols)
        len = sizeof(arithmeticsymbols) / sizeof(char);
    for (int i = 0; i < len; i++){
        if (c == arr[i])
            return 1;
    }
    return 0;
}

void fillToken(struct token *tkn, char c, int row, int col, char *type){
    tkn->row = row;
    tkn->col = col;
    strcpy(tkn->type, type);
    tkn->lexeme[0] = c;
    tkn->lexeme[1] = '\0';
}

void newLine(){
    row++;
    col = 1;
}

```

```

int sz(char *w){
    if (strcmp(w, "int") == 0)
        return 4;
    if (strcmp(w, "char") == 0)
        return 1;
    if (strcmp(w, "void") == 0)
        return 0;
    if (strcmp(w, "float") == 0)
        return 8;
    if (strcmp(w, "bool") == 0)
        return 1;
}

```

```

struct token getNextToken(FILE *fa){
    int c;
    struct token tkn =
        {
            .row = -1
        };
    int gotToken = 0;
    while (!gotToken && (c = fgetc(fa)) != EOF){
        if (charIs(c, specialsymbols)){
            fillToken(&tkn, c, row, col, "Special Symbol");
            gotToken = 1;
            col++;
        }
        else if (charIs(c, arithmeticsymbols)){
            fseek(fa, -1, SEEK_CUR);
            c = getc(fa);
            if (isalnum(c)){
                fillToken(&tkn, c, row, col, "Arithmetic Operator");
                gotToken = 1;
                col++;
            }
            fseek(fa, 1, SEEK_CUR);
        }
        else if (c == '('){
            fillToken(&tkn, c, row, col, "Left Bracket");
            gotToken = 1;
            col++;
        }
        else if (c == ')'){
            fillToken(&tkn, c, row, col, "Right Bracket");
            gotToken = 1;
            col++;
        }
        else if (c == '{'){
            fillToken(&tkn, c, row, col, "LC");
            gotToken = 1;
            col++;
        }
    }
}

```

```

else if (c == '}'){
    fillToken(&tkn, c, row, col, "RC");
    gotToken = 1;
    col++;
}
else if (c == '['){
    fillToken(&tkn, c, row, col, "LS");
    gotToken = 1;
    col++;
}
else if (c == ']){
    fillToken(&tkn, c, row, col, "RS");
    gotToken = 1;
    col++;
}
else if (c == '+'){
    int x = fgetc(fa);
    if (x != '+'){
        fillToken(&tkn, c, row, col, "Arithmetic Operator");
        gotToken = 1;
        col++;
        fseek(fa, -1, SEEK_CUR);
    }
    else{
        fillToken(&tkn, c, row, col, "Unary Operator");
        strcpy(tkn.lexeme, "++");
        gotToken = 1;
        col += 2;
    }
}
else if (c == '-'){
    int x = fgetc(fa);
    if (x != '-'){
        fillToken(&tkn, c, row, col, "Arithmetic Operator");
        gotToken = 1;
        col++;
        fseek(fa, -1, SEEK_CUR);
    }
    else{
        fillToken(&tkn, c, row, col, "Unary Operator");
        strcpy(tkn.lexeme, "--");
        gotToken = 1;
        col += 2;
    }
}
else if (c == '='){
    int x = fgetc(fa);
    if (x != '='){
        fillToken(&tkn, c, row, col, "Assignment Operator");
        gotToken = 1;
        col++;
        fseek(fa, -1, SEEK_CUR);
    }
}

```

```

    }
    else{
        fillToken(&tkn, c, row, col, "Relational Operator");
        strcpy(tkn.lexeme, "++");
        gotToken = 1;
        col += 2;
    }
}
else if (isdigit(c)){
    fillToken(&tkn, c, row, col++, "Number");
    int j = 1;
    while ((c = fgetc(fa)) != EOF && isdigit(c)){
        tkn.lexeme[j++] = c;
        col++;
    }
    tkn.lexeme[j] = '\0';
    gotToken = 1;
    fseek(fa, -1, SEEK_CUR);
}
else if (c == '#'){
    while ((c = fgetc(fa)) != EOF && c != '\n')
        ;
    newLine();
}
else if (c == '\n'){
    newLine();
    c = fgetc(fa);
    if (c == '#'){
        while ((c = fgetc(fa)) != EOF && c != '\n')
            ;
        newLine();
    }
    else if (c != EOF)
        fseek(fa, -1, SEEK_CUR);
}
else if (isspace(c))
    col++;
else if (isalpha(c) || c == '_'){
    tkn.row = row;
    tkn.col = col++;
    tkn.lexeme[0] = c;
    int j = 1;
    while ((c = fgetc(fa)) != EOF && isalnum(c)){
        tkn.lexeme[j++] = c;
        col++;
    }
    tkn.lexeme[j] = '\0';
    if (isKeyword(tkn.lexeme))
        strcpy(tkn.type, "Keyword");
    else
        strcpy(tkn.type, "Identifier");
    gotToken = 1;
}

```



```

        fseek(fa, -1, SEEK_CUR);
    }
    else if (c == '/') {
        int d = fgetc(fa);
        col++;
        if (d == '/') {
            while ((c = fgetc(fa)) != EOF && c != '\n')
                col++;
            if (c == '\n')
                newLine();
        }
        else if (d == '*') {
            do {
                if (d == '\n')
                    newLine();
                while ((c = fgetc(fa)) != EOF && c != '*') {
                    col++;
                    if (c == '\n')
                        newLine();
                }
                col++;
            } while ((d = fgetc(fa)) != EOF && d != '/' && (col++));
            col++;
        }
        else {
            fillToken(&tkn, c, row, --col, "Arithmetic Operator");
            gotToken = 1;
            fseek(fa, -1, SEEK_CUR);
        }
    }
    else if (c == '"') {
        tkn.row = row;
        tkn.col = col;
        strcpy(tkn.type, "String Literal");
        int k = 1;
        tkn.lexeme[0] = '"';
        while ((c = fgetc(fa)) != EOF && c != '"') {
            tkn.lexeme[k++] = c;
            col++;
        }
        tkn.lexeme[k] = '"';
        gotToken = 1;
    }
    else if (c == '<' || c == '>' || c == '!') {
        fillToken(&tkn, c, row, col, "Relational Operator");
        col++;
        int d = fgetc(fa);
        if (d == '=') {
            col++;
            strcat(tkn.lexeme, "=");
        }
        else {

```

```

        if (c == '!')
            strcpy(tkn.type, "Logical Operator");
            fseek(fa, -1, SEEK_CUR);
        }
        gotToken = 1;
    }
    else if (c == '&' || c == '|'){
        int d = fgetc(fa);
        if (c == d){
            tkn.lexeme[0] = tkn.lexeme[1] = c;
            tkn.lexeme[2] = '\0';
            tkn.row = row;
            tkn.col = col;
            col++;
            gotToken = 1;
            strcpy(tkn.type, "Logical Operator");
        }
        else
            fseek(fa, -1, SEEK_CUR);
        col++;
    }
    else
        col++;
}
return tkn;
}

```

“initializer.h”

```

#include <stdio.h>
#include <stdlib.h>
#include <ctype.h>
#include <string.h>

void initialize(){
    FILE *fa, *fb;
    char filename[100];
    char c, c2;
    fa = fopen("sampleinput.c", "r");
    fb = fopen("sample.c", "w+");
    while ((c = fgetc(fa)) != EOF){
        if (c == ' '){
            putc(c, fb);
            while (c == ' ')
                c = getc(fa);
        }
        if (c == '/'){
            c2 = getc(fa);
            if (c2 == '/'){
                while (c != '\n')
                    c = getc(fa);
            }
        }
    }
}

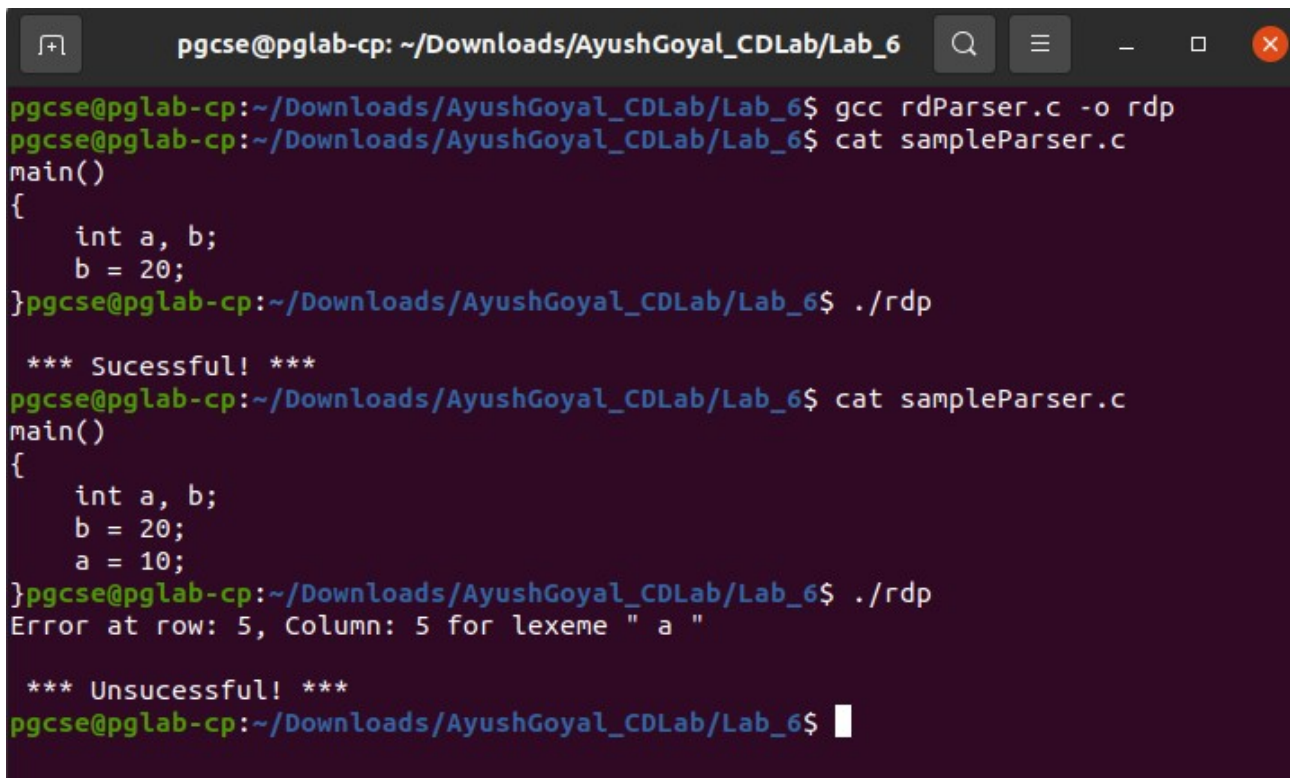
```

```

    }
    else if (c2 == '*'){
        do{
            while (c != '*')
                c = getc(fa);
        }while (c != '/');
    }
    else{
        putc(c, fb);
        putc(c2, fb);
    }
}
else
    putc(c, fb);
}
fclose(fa);
fclose(fb);
fa = fopen("sample.c", "r");
fb = fopen("temporary.c", "w+");
while ((c = fgetc(fa)) != EOF){
    if (c == ""){
        putc(c, fb);
        c = getc(fa);
        while (c != ""){
            putc(c, fb);
            c = getc(fa);
        }
    }
    else if (c == '#'){
        while (c != '\n')
            c = getc(fa);
    }
    putc(c, fb);
}
fclose(fa);
fclose(fb);
fa = fopen("temporary.c", "r");
fb = fopen("sample.c", "w");
c = getc(fa);
while (c != EOF){
    putc(c, fb);
    c = getc(fa);
}
fclose(fa);
fclose(fb);
remove("temporary.c");
}

```

Now that we have all the files ready, we use a sample C program as input called “sampleParser.c” and run the code to get the output as shown below in correspondance to the required grammar given in the question:

A terminal window with a dark background and light-colored text. The window title bar shows the user 'pgcse' at 'pglab-cp' in the directory '~/Downloads/AyushGoyal_CDLab/Lab_6'. The terminal shows the following sequence of commands and output:
1. Command: `gcc rdParser.c -o rdp`
2. Command: `cat sampleParser.c`
 Output: `main()
{
 int a, b;
 b = 20;
}`
3. Command: `./rdp`
 Output: `*** Sucessful! ***`
4. Command: `cat sampleParser.c`
 Output: `main()
{
 int a, b;
 b = 20;
 a = 10;
}`
5. Command: `./rdp`
 Output: `Error at row: 5, Column: 5 for lexeme " a "`
6. Output: `*** Unsucessful! ***`
7. The prompt `pgcse@pglab-cp:~/Downloads/AyushGoyal_CDLab/Lab_6$` is shown with a cursor.

THE END