A Shallow Introduction to Deep Learning

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Deep Learning Necessities

Python

- Almost all deep learning research is done in Python
- If you know how to program, a good way to learn Python is to read someone else's code and try to fully understand every single line
 - Python code can be very "<u>Pythonic</u>", which is really useful, but can look funny at first if you aren't used to it (e.g., <u>list comprehensions</u>)
- Code like Mic(hael A. Alcorn)
 - PyCharm with Black
 - Good shortcuts to know (<u>more</u>)
 - Ctrl+B go to the declaration of that thing or, if at the declaration, shows you where that thing is used
 - Ctrl+P show the parameters of the function
 - <u>IPython</u>
- PyTorch
 - The majority of deep learning research uses PyTorch and it is continuing to grow in popularity
 - There's a ton of PyTorch code available on GitHub for many different model architectures
- Deep Learning Goodfellow, Bengio, and Courville
 - For a deeper understand of the math and the "why" of deep learning
- Code for this tutorial

Python

```
my list = [0, "one"] # You can initialize an empty list with [].
print(my list[0])
print(my list[1])
my list.append(pow)
print(my list[2](2, 3)) # Equivalent to pow(2, 3).
my list = [(x - 1) / 3 \text{ for } x \text{ in } range(10, 20, 3)]
# Equivalent to:
my list = []
    my list.append((x - 1) / 3)
my dict = {"a": 1, 3: "three"} # You can initialize an empty dictionary with {}
print(my dict["a"])
print(my dict[3])
my dict["my list"] = my list
```

```
# NumPy things.
shape = (50, 10)
my_array = np.random.normal(size=shape)
print(my_array.shape)
(row_idx, col_idx) = (20, 5)
print(my_array[row_idx, col_idx])
# Access all rows and a single column.
print(my_array[:, col_idx])
# Access all rows except the first three and the last three and a single column.
print(my_array[3:-3, col_idx])
# Linear algebra.
(m, n, k) = (10, 20, 5)
A = np.random.normal(size=(m, n))
B = np.random.normal(size=(n, k))
# A @ B is equivalent to np.matmul(A, B).
C = A @ B
```

NumPy Resources

https://cs231n.github.io/python-numpy-tutorial/

https://jakevdp.github.io/PythonDataScienceHandbook/02.02-the-basics-of-numpy-arrays.html

Python

Using two nested for loops, create a list of seven lists M such that element M[i][j] = 5 * i + j

Common Neural Network Tasks

- <u>Image classification</u> given an image, assign it a label (e.g., facial recognition)
- <u>Image retrieval</u> given a query image, retrieve similar images from a database (e.g., Google Images Search)
- Object detection given an image, identify the locations in the image containing different objects of interest
- <u>Text classification</u> given some text, assign it a label (e.g., tagging)
- <u>Information retrieval</u> given some query text, return relevant text from a database (e.g., Google Search)
- <u>Translation</u> given some text in one language, convert it to another language
- Speech synthesis given some text, generate speech
- Reinforcement learning given a reward function, learn to take actions that maximize the reward (e.g., playing Go)

Fully Connected Layers

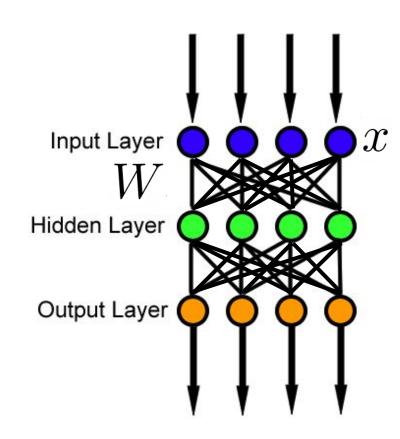
 Given a vector of input features x, a matrix of weights/parameters W, a bias vector b, and the rectifier activation function:

$$y = \max(0, Wx + b)$$

 In deep learning, we always work with batches of data, so the input is a matrix X where each row is a sample, i.e.:

$$y = \max(0, WX^{\top} + b)$$

 Combining several layers gives you a multilayer perceptron



Fully Connected Layers

NumPy

```
# Fully connected example.
batch_size = 32
features = 100
X = np.random.normal(size=(batch_size, features))
hidden_nodes = 50
W = np.random.normal(size=(hidden_nodes, features))
b = np.random.normal(size=(hidden_nodes, 1))

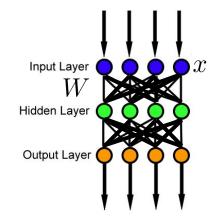
out = W @ X.T + b
# Rectifier activation function.
out[out < 0] = 0
print(out.T)</pre>
```

What is the shape of the output?

PyTorch

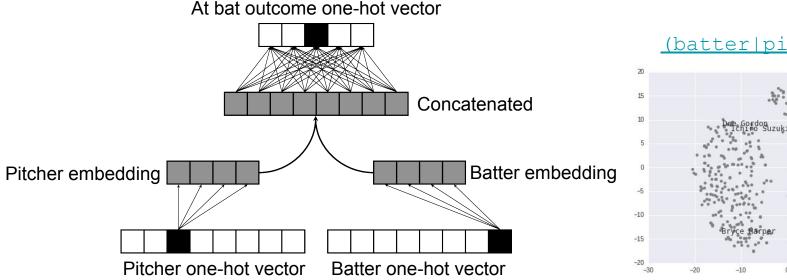
```
fc = nn.Linear(features, hidden_nodes)
out = fc(torch.Tensor(X))
out = nn.functional.relu(out)
# Same as above.
print(out)
```

$$y = \max(0, WX^{\top} + b)$$

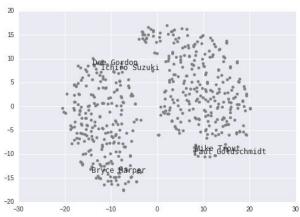


Embeddings

- Convert one-hot categorical data into lower dimensional dense vectors
- Embeddings often have intuitive neighborhoods and algebraic properties



(batter|pitcher) 2vec



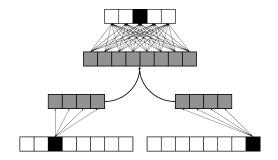
Embeddings

NumPy

```
n batters = n pitchers = 100
batter idxs = np.random.randint(n batters, size=batch size)
batter one hots = np.zeros((batch size, n batters))
batter one hots[np.arange(batch size), batter idxs] = 1
pitcher idxs = np.random.randint(n pitchers, size=batch size)
pitcher one hots = np.zeros((batch size, n pitchers))
pitcher one hots[np.arange(batch size), pitcher idxs] = 1
embedding dim = 9
W b = np.random.normal(size=(embedding dim, n batters))
W p = np.random.normal(size=(embedding dim, n pitchers))
 batter embeds = W b[:, batter idxs]
batter embeds = W b @ batter one hots.T
 pitcher embeds = W p[:, pitcher idxs]
pitcher embeds = W p @ pitcher one hots.T
cat embeds = np.hstack([batter embeds.T, pitcher embeds.T])
print(cat embeds[[0, -1]])
```

PyTorch

```
batter_embed = nn.Embedding(n_batters, embedding_dim)
pitcher_embed = nn.Embedding(n_pitchers, embedding_dim)
batter_embeds = batter_embed(torch.LongTensor(batter_idxs))
pitcher_embeds = pitcher_embed(torch.LongTensor(pitcher_idxs))
cat_embeds = torch.cat([batter_embeds, pitcher_embeds], dim=1)
print(cat_embeds)
```

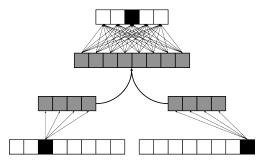


What is the shape of the output?

Building a Model

- Think of model classes as "function constructors", i.e., defining how inputs are used to produce outputs (akin to <u>functional programming</u>)
- Whenever you encounter a new
 PyTorch model for the first time, look at the forward function first
 - From there, you can investigate specific model components as you encounter them

What is the shape of the output?



```
(self, n batters, n pitchers, embedding dim, n outcomes):
        super().
        self.batter embed = nn.Embedding(n batters, embedding dim)
        self.pitcher embed = nn.Embedding(n pitchers, embedding dim)
        self.sig = nn.Sigmoid()
        self.fc = nn.Linear(2 * embedding dim, n outcomes)
    def forward(self, batter idxs, pitcher idxs):
        batter embeds = self.batter embed(batter idxs)
        pitcher embeds = self.pitcher embed(pitcher idxs)
        cat embeds = torch.cat([batter embeds, pitcher embeds], dim=1)
        return self.fc(self.sig(cat embeds))
n outcomes = 20
model = BatterPitcher2Vec(n batters, n pitchers, embedding dim, n outcomes
print(model)
batch size = 32
test batters = torch.randint(n batters, (batch size,))
test pitchers = torch.randint(n pitchers, (batch size,))
out = model(test batters, test pitchers)
```

Building a Model

Extend BatterPitcher2Vec so that:

- 1. The new model class is named BatterPitcher2VecExt
- 2. The inning and the number of runners on base are inputs
- 3. There is a fully connected hidden layer with a Relu activation function before the classification layer

Test your model on random batter, pitcher, inning, and runners on base inputs.

Training a Model

- PyTorch uses <u>Datasets</u> and DataLoaders for convenient online generation of training data
 - Easily parallelizable
 - Highly flexible for experimenting with different preprocessing steps, etc.

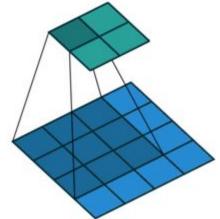
```
device = torch.device("cuda" if torch.cuda.is available() else "cpu")
model = BatterPitcher2Vec(n batters, n pitchers, embedding dim, n outcomes).to(device)
criterion = nn.CrossEntropyLoss()
train params = [params for params in model.parameters()]
learning rate = le-1
optimizer = torch.optim.Adam(train params, lr=learning rate)
train dataset = BatterPitcher2VecDataset()
train loader = DataLoader(dataset=train dataset, batch size=batch size, shuffle=True)
valid loader = train loader
# Train model.
epochs = 200
 for epoch in range(epochs):
    model.train()
    for train tensors in train loader:
        optimizer.zero grad()
        pred logits = model(
            train tensors["batter"].flatten().to(device),
            train tensors["pitcher"].flatten().to(device),
        loss = criterion(pred logits, train tensors["outcome"].flatten().to(device))
        loss.backward()
    model.eval()
    val loss = 0
    for valid tensors in valid loader:
        with torch.no grad():
            pred logits = model(
                valid tensors["batter"].flatten().to(device),
                valid tensors["pitcher"].flatten().to(device),
            val loss += criterion(
                pred logits, valid tensors["outcome"].flatten().to(device)
            ).item()
    print(val loss, flush=True)
    if val loss < best val loss:
        best val loss = val loss
        torch.save(model.state dict(), "batter pitcher2vec.pth")
model.load state dict(torch.load("batter pitcher2vec.pth"))
```

Convolution

- Images are extremely high-dimensional
 - Typical RGB image resolution for training classifiers is 224x224 → 224x224x3 channels = 150,528 input features
 - 1,000 hidden nodes in fully connected layer = 150 million parameters!
- But pixel colors are spatially correlated...
 - CNNs are designed to exploit this fact
- Instead of learning a large weight matrix, the network learns many small filters that are translated over the image
 - 1,000 7x7 filters + 1,000 bias = 50,000 parameters << 150 million
- More resources

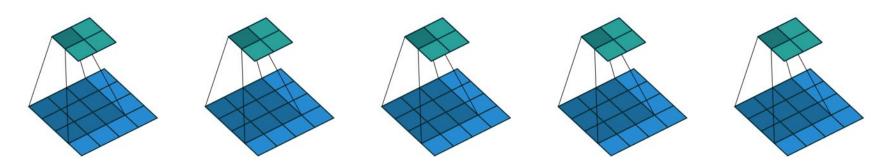
4x4 blue squares = image 3x3 dark blue squares = filter 2x2 green squares = output 1x1 dark green square = filter output for one 3x3 region of input

https://github.com/vdumoulin/conv_arithmetic

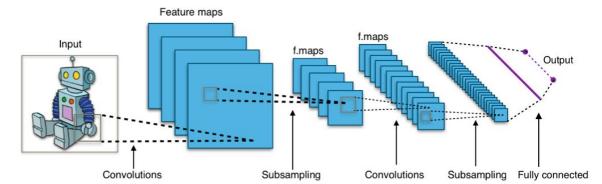


Convolution

• One layer containing k = 5 filters (each filter has different learnable weights)



 Stack the k filter outputs at the end to create a new "image" that will be fed into the next convolutional layer



Wikipedia

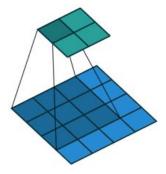
Convolution

NumPy

```
rob feats = 3
imq size = 4
X = np.random.normal(size=(batch size, rgb feats, img size, img size))
num filters = 5
filter size = 3
W = np.random.normal(size=(num filters, rgb feats, filter size, filter size))
b = np.random.normal(size=(num filters,))
in imq = X[0]
outs = []
for filter idx in range(num filters):
    filter W = W[filter idx].flatten()
    filter b = b[filter idx]
    filter outputs = []
    out size = img size - filter size + 1
    for win row in range(out size):
                                                 *technically cross-correlation
        for win col in range(out size):
            img win = in img[
                :, win row : win row + filter size, win col : win col + filter size
            filter outputs.append(filter W @ img win.flatten() + filter b)
    filter outputs = np.array(filter outputs).reshape((out size, out size))
    outs.append(filter outputs)
outs = np.stack(outs)
outs[outs < 0] = 0
print(outs)
```

PyTorch

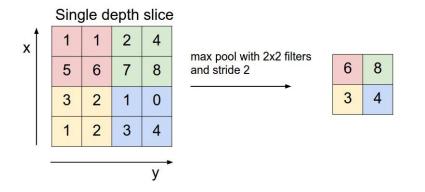
```
conv = nn.Conv2d(rgb_feats, num_filters, filter_size)
out = conv(torch.Tensor(X))
out = nn.functional.relu(out)
print(out[0])
```



What is the shape of the output?

Pooling

- "Pooling layers reduce the dimensions of the data by combining the outputs of neuron clusters at one layer into a single neuron in the next layer."
- <u>Is pooling necessary?</u>



```
avg_pool = nn.AdaptiveAvgPool2d((1, 1))
out = avg_pool(out)
print(out.shape)
```

https://cs231n.github.io/convolutional-networks/#pool

Convolutional Neural Networks (CNNs)

Implement a CNN classifier where:

- 1. The first convolutional layer has 15 3x3 filters.
- 2. The second convolutional layer has 30 5x5 filters.
- 3. There is an Relu nonlinearity following each convolutional layer.
- 4. Average pooling is applied before the classification layer.
- 5. There are four classes.

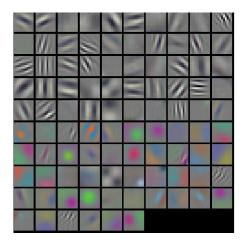
Test your model on a 32x32 image, i.e.:

```
test tensor = torch.rand((1, 3, 32, 32))
```

Hint: you'll need to use the <u>Flatten</u> layer (where? why?)

Convolutional Neural Networks (CNNs)

- What do convolutional filters learn?
 - At early layers: edges, color gradients, other patterns
 - Later layers detect more and more abstract concepts
- Neural networks are "<u>feature extractors</u>"



AlexNet filters from: https://cs231n.github.io/understanding-cnn/

Transfer Learning



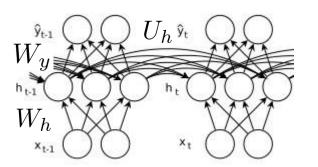
iNaturalist Competition FGVC6 at CVPR 2019

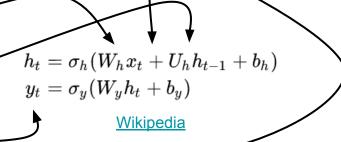
Fine-grained image classification

- Use knowledge gained by neural network trained on different dataset/task to learn new dataset/task with smaller amount of data
- A common strategy in computer vision is to fine-tune a CNN trained on <u>ImageNet</u>
 - Annual <u>Fine-Grained Visual Categorization</u>
 competition at <u>CVPR</u>
 - How to train a neural network to recognize species that have a limited number of observations (on iNaturalist; my observations)?
 - Winners fine-tuned pretrained neural networks!
- Similar trend in natural language processing
- Further reading:
 - https://ruder.io/transfer-learning/
 - https://cs231n.github.io/transfer-learning/
 - PyTorch has a number of pretrained models readily available

Recurrence

- How to handle sequential data?
- Algorithm
 - Process input at current time step
 - Process memory of what happened before
 - Combine to create new state
 - Use updated state to make prediction
- What about h_n ?
 - Use zeros or make it learnable
- More resources





Martens and Sutskever, 2011

Recurrence

NumPy

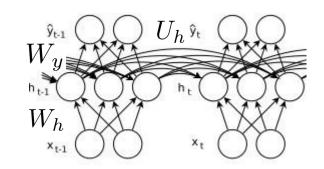
```
seg len = 10
X = np.random.random(size=(seq len, batch size, features))
W h = np.random.normal(size=(hidden nodes, features))
U h = np.random.normal(size=(hidden nodes, hidden nodes))
b h = np.random.normal(size=(hidden nodes, 1))
in seq = X[:, 0]
h = np.zeros((hidden nodes, 1))
out hs = [1]
for step in range(seg len):
    h = np.tanh(W h @ in seq[None, step].T + U h @ h + b h)
    out hs.append(h)
out = np.hstack(out hs).T
print(out)
```

What is the shape of the output?

PyTorch

```
rnn = nn.RNN(features, hidden nodes)
(out, last_h) = rnn(torch.Tensor(X))
print(out[:, 0])
```

$$egin{aligned} h_t &= \sigma_h(W_h x_t + U_h h_{t-1} + b_h) \ y_t &= \sigma_y(W_y h_t + b_y) \end{aligned}$$



Recurrent Neural Networks (RNNs)

Implement a RNN classifier where:

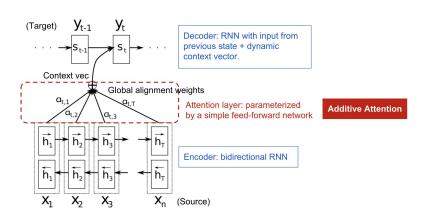
- 1. Sequences have 10 input features at each step.
- 2. The RNN is an LSTM with 50 hidden nodes.
- 3. There are seven classes.

Test your model on a sequence with 15 steps, i.e.:

```
test_tensor = torch.rand((15, 1, 10))
```

Transformers

- Sequence modeling without recurrence
 - Do things in parallel!
- Key idea → attention
- Self-attention mechanism
 - At time step t, look at *all* previous time steps and assign them weights using a scoring function
 - Take the weighted sum of the previous time steps → context vector
 - Use context vector and current time step vector to generate an output
- More resources
- GPT-3



Lil' Log
(technically just "attention",
not "self-attention", but they
work the same)

$$\phi(t, u) = \sum_{k=1}^{K} \alpha_t^k \exp\left(-\beta_t^k \left(\kappa_t^k - u\right)^2\right)$$
$$w_t = \sum_{u=1}^{U} \phi(t, u) c_u$$

$$o_1 = O_1(x, \mathbf{m}) = \underset{i=1,\dots,N}{\operatorname{arg\,max}} \ s_O(x, \mathbf{m}_i)$$

$$\sum_{i} w_{t}(i) = 1, \qquad 0 \le w_{t}(i) \le 1, \ \forall i.$$

$$\mathbf{r}_{t} \longleftarrow \sum_{i} w_{t}(i) \mathbf{M}_{t}(i),$$

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^{T_x} \exp(e_{ik})},$$

$$e_{ij} = a(s_{i-1}, h_j)$$

$$c_i = \sum_{j=1}^{T_x} \alpha_{ij} h_j.$$

History of "Attention"

"Generating Sequences With Recurrent Neural Networks" (Graves, arXiv 2013)

"Memory Networks"

(Weston, Chopra, and Bordes, arXiv 2014/ICLR 2015)

"Neural Turing Machines"

(Graves, Wayne, and Danihelka, arXiv 2014)

"Neural Machine Translation by Jointly Learning to Align and Translate"

(Bahdanau, Cho, and Bengio, arXiv 2014/ICLR 2015)

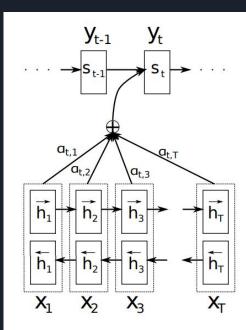


Figure 1: The graphical illustration of the proposed model trying to generate the t-th target word y_t given a source sentence (x_1, x_2, \ldots, x_T) .

Transformers

Attention

```
(h1, h2) = (50, 30)
attn = nn.Sequential(
    nn.Linear(2 * features, h1),
    nn.ReLU()
    nn.Linear(h1, h2),
    nn.ReLU()
    nn.Linear(h2, 1),
total time steps = 10
X = torch.rand(total time steps, features)
x t = X[None, t]
pre t xs = X[:t]
pre t xs w x t = torch.cat([pre t xs, x t.expand(t, -1)], dim=1)
scores = attn(pre t xs w x t)
c = pre t xs.T @ scores
x t with c = torch.cat([x t, c.T], dim=1)
print(x t with c)
```

What is the shape of the output?

Transformer

```
X = np.random.random(size=(seq_len, batch_size, features))
nhead = 5
encoder_layers = TransformerEncoderLayer(features, nhead, hidden_nodes)
num_layers = 3
transformer_encoder = TransformerEncoder(encoder_layers, num_layers)
seq_mask = (torch.triu(torch.ones(seq_len, seq_len)) == 1).transpose(0, 1)
seq_mask = (
    seq_mask.float()
    .masked_fill(seq_mask == 0, float("-inf"))
    .masked_fill(seq_mask == 1, float(0.0))
)
out = transformer_encoder(torch.Tensor(X), seq_mask)
print(out[:, 0])
```

